DOCUMENTATION

RocketApp - Responsive App Landing Page.

INTRO

Thank you for purchasing my theme. If you have any questions that are beyond the scope of this help file, please feel free to email via my user page contact form on http://themeforest.net/user/rjsomers. Thanks so much.

FEATURES

- Bootstrap 3.0 Grid
- Responsive
- Light & Dark Versions
- Free Fonts Used
- Organised Structure

- Easy to customise
- Timeless Design
- Design fits all styles of apps
- HTML5 / CSS3
- Browser Compliant

THIS TEMPLATE

This is the only App Landing Page you will ever need. RocketApp PSD is a high quality App Landing Page that will wow your customers, it has a timeless, spacious design with neutral colour scheme that will fit any kind of app.

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A HTML STRUCTURE

The main page to use is the index.html which is either in the Dark Version or Light Version. Depending on which page style you would like to use.

This page uses the Bootstrap 3 Framework, if you would like to know more about this see: http://getbootstrap.com/

HERE YOU CAN SEE HOW THE SECTIONS ARE SPLIT AND COMMENTED OUT IN THE CODE SO IT'S EASY FOR YOU TO FIND THE SECTION YOU'RE LOOKING FOR:

```
► <section class="app_overview">...</section>
 <!-- /section app_overview -->
 <!--
Section Work
 ...........
 Styling in phone-position.css & phone-position-responsive.css
> <section class="work">_</section>
 Features
 *********
▶ <section class="features">_</section>
 Section Close-Up
▶ <section class="close-up">_</section>
 <!-- /Close-Up Section -->
 <!--
 Section Gallery
 **********************
▶ <section class="gallery">...</section>
<!-- /Gallery Section -->
```

AT THE BOTTOM OF THE PAGE YOU WILL FIND ALL OF THE JAVASCRIPT EXCLUDING MODERNIZR.JS WHICH GETS CALLED AT IN THE <HEAD> OF THE PAGE:

```
<!-- jQuery (necessary for Bootstrap's JavaScript plugins) -->
 <script src="is/jquery1.11.0.min.js"></script>
 <script src="js/jquery-migrate-1.2.1.js"></script>
 <!-- Include all compiled plugins (below), or include individual files as needed -->
 <script src="js/bootstrap.min.js"></script>
 <script src="is/owl.carousel.min.js"></script>
 <script src="js/jquery.prettyPhoto.js"></script>
 <script src="is/iguery.mlens-1.3.min.js"></script>
 <script src="is/jquery.easing.1.3.js"></script>
 <script src="js/fastclick.js"></script>
 <script src="is/iquery.inview.js"></script>
 <!--[if !IE]><!-->
 <script src="is/inview custom.js"></script>
 <script src="js/preloader.js"></script>
 <!--<![endif]-->
 <!-- If not viewing in Internet Explorer -->
 <!-- [if IE]><!-->
▶ <script>...</script>
 <!--<![endif]-->
 <!-- Viewing in Internet Explorer -->
 <script src="js/core.js"></script>
```

HERE IS WHERE ALL THE STYLESHEETS ARE BEING CALLED IN THE HEAD SECTION. FURTHER DESCRIPTION OF WHAT IS IN THESE FILES, SEE SECTION B.

```
<!-- Bootstrap / FontAwesome / Stylesheet / Responsive -->
<link rel="stylesheet" href="fonts/font-awesome.min.css">
<link href="css/bootstrap.min.css" rel="stylesheet">
<link rel="stylesheet" href="css/animate.css">
<link rel="stylesheet" href="css/owl.carousel.css">
<link rel="stylesheet" href="css/owl.transitions.css">
<link rel="stylesheet" href="css/prettyPhoto.css">
<link rel="stylesheet" href="css/prettyPhoto.css">
<link rel="stylesheet" href="css/stylesheet.css">
<link rel="stylesheet" href="css/phone-position.css">
<link rel="stylesheet" href="css/phone-position-responsive.css">
<link rel="stylesheet" href="css/responsive.css">
<link rel="stylesheet" href="css/responsive.css">
<link rel="stylesheet" href="css/preload.css"></ur>
```

B CSS FILES AND STRUCTURE

Here is the list of this templates CSS Files you should edit and which you shouldn't. Only edit the other files if you are an advanced user. Files with a ! you shouldn't edit.

Stylesheet.css - This contains the styling of all sections, general styling, typography, etc. Find all main changes here.

Responsive.css - For responsive conditional changes please see this file.

Phone-position.css - This file is to control and manipulate the style of the "How does it Work" section, that is the biggest section of the site. It has its dedicated file.

Phone-position-responsive.css - This file is to control the responsive conditional rules of the above file.

Preload.css - This stylesheet controls the styling of the pre loader, that you can see before the page loads.

! prettyPhoto.css - This file contains default styling that gets overwritten in Stylesheet.css ! Animate.css - This contains a bundle of css animations you can use on your template by applying a class at a given time, either by just adding it or applying it through javascript.

! Bootstrap.min.css - This is the minified bootstrap style framework.

! ie8.css - Has exceptions for IE 8.

! owl.carousel.css - Default styling for the owl carousel that we're using as a slider.

! owl.transitions.css - Default transition styling. Please go to http://owlgraphic.com/owlcarousel/ to learn more about how to use this.

SECTIONS AND HEADER STARTS

HEADER OPEN

->

HOW DOES IT WORK SECTION

There are a few class presets for positioning the bullets on the phone and getting a good length of line in-between it and your text.

See the following Image:

Here you see an .owl-item which is the class of a slide in the phone slider. It becomes active once it is in the middle.

Which activates all the bullets to show and animate in. If you take a look at the classes the .bullets have other classes.

```
W <div class="owl-item o_2away active" style="width: 243px;">
  ▼ <div>
    <img src="img/mobile preview 2.jpg" alt>
     <h2>Third View</h2>
  >= <div class="bullet left top close show">=</div>
    <!-- /Left Bullet
 ▶ div class="bullet left centre far show">_</div>
     <!-- / Left Bullet
 >-div class="bullet left btm mid show">_</div>
     <!-- /Left Bullet -
 ><div class="bullet right top close show">..</div>
     <!-- /Left Bullet
 > <div class="bullet right centre mid show">_</div>
    ≺!-- / Left Bullet -
  >= div class="bullet right btm close show"> = </div>
     <!-- /Left Bullet -
 </div>
 </div>
```

Here is what they mean:

.bullet = a bullet point ofcourse, it is preset that you have a maximum of 3 per side.

.left / .right = On which side are we showing the bullet, this is vital in positioning.

.top / .centre / .btm = How far down on the phone slider do you want to show the bullet and the text. The Top (.top), Middle/Centre (.centre) or the Bottom (.btm).

.close / .mid / .far = With these classes you can state how far you want the bullet to go in on the phone.

For example: I want to have a bullet with some text, on the right side, bottom of the phone and the bullet has to be nearer the centre of the phone. The classes you apply are: .right, .btm and .far

If you have any questions about this or any other preset classes, feel free to contact me on my themeforest page.

C JAVASCRIPT

Just as done with the CSS, I will give you a quick run through of what each javascript file does and what you can do it, if you should edit it at all. The exclamation mark means you should not edit it.

js/core.js - All script customization is done is this file. You will find it is easy to get to the script you are looking for because every customisation in this file is marked as follows:

js/preloader.js - This handles what happens when the page is finished loading and is ready to show the site.

js/inview_custom.js - This javascript file works with the inview.js file, when an element scrolls in to view it will apply a class, this is how it creates the animation.

- ! js/bootstrap.min.js Bootstrap 3.0 Framework
- ! js/fastclick.js This handles the fast response on touch events with tablets.
- ! js/jquery-migrate-1.2.1.js jQuery Extension
- ! js/jquery.easing.1.3.js jQuery Easing plugin that you can apply to animations.
- ! js/jquery.inview.js Detects if certain element is in your viewport
- ! js/jquery.mlens-1.3.min.js Handles the zoom feature on the phone
- ! js/jquery.prettyPhoto.js Handles the prettyPhoto lightbox zoom
- ! js/jquery1.11.0.min.js jQuery Framework
- ! js/modernizr.js Helps older browsers become more compatible. Read more about this here: http://modernizr.com/
- ! js/owl.carousel.min.js Handler of the Slides

D SOURCES AND CREDITS

I have used the following to create this product.

OPEN SOURCE PROJECTS

Twitter Bootstrap 3.0 - Framework MLens - Image Zooming jQuery 1.11 - Javascript Library jQuery Easing - Easing Plugin

jQuery Migrate - Javascript Library FastClick - Faster Response on Mobile

Extension Devices

Owl Carousel - Sliders jQuery Inview - Detect Elements in your

prettyPhoto - Lightbox Popup viewport

PICTURES

http://www.unsplash.com & http://www.picjumbo.com

ICONS

Ultimate Free Icons & Entypo & Font Awesome

DEVICE SMART OBJECTS

http://www.pixeden.com

FONTS USED

Montserrat & Open Sans

IMAGES

Images that are included are two large pictures from <u>picjumbo.com</u>. The other images belong with this template.

THANK YOU

Once again, thank you so much for purchasing this theme. As I said at the beginning, I'd be glad to help you if you have any questions relating to this theme. No guarantees, but I'll do my best to assist. If you have a more general question relating to the themes on ThemeForest, you might consider visiting the forums and asking your question in the "Item Discussion" section.

BEST REGARDS AND GOOD LUCK!
REISS SOMERS