

What is OOPs in java:

Pillars of OOPs:

1. Encapsulation.
2. Inheritance.
3. Polymorphism.
4. Abstraction.

Encapsulation:

- **What is encapsulation?**

1. Data Hiding.
2. Security to the data member.
3. Protecting the field.
4. Binding.

- **how to implement encapsulation?**

1. It can be achieved by Using the "Private" key word Setter /Getter/Constructor and their shortcut.
2. **This** keyword in Encapsulation.

- **What are the advantages of Encapsulation?**

1. Not giving direct access to your properties.
2. protecting your data by using encapsulation.
3. Controlling the Assigning

Example Problem:

```
class Person{  
    private String name= "Tilak";  
    private int age;  
    private String address;
```

```

        private Boolean married;

        public String getName() {
            return name;
        }
        public void setName(String name) {
            this.name = name;
        }
        public int getAge() {
            return age;
        }
        public void setAge(int age) {
            this.age = age;
        }
        public String getAddress() {
            return address;
        }
        public void setAddress(String address) {
            this.address = address;
        }
        public Boolean isMarried() {
            return married;
        }
        public void getMarried(Boolean married) {
            this.married = married;
        }
    }

    public class Demo1 {

        public static void main(String[] args) {
            Person P = new Person();
            P.setAge(20);
            P.setName("Vikram");
            P.setAddress("12/24 mint street");

            System.out.println(P.getAddress());
            System.out.println(P.getAge());
            System.out.println(P.getName());
        }
    }

```

}

Inheritance:

- **What is Inheritance in Java?**

1. Inheriting once class functions in another class .
2. Making a relationship of parent and child.

- **How to achieve inheritance**

1. By using extends key word.
2. Usage of **This()** and **Super()**;
3. One Program to show this() and Super() difference

Example:

```
class Data2{
    int age;
    String name;

    public Data2() {
        this(7,"nhn" );
        System.out.println("i am in parent Class Constructor ");
    }
    public Data2(int age,String name) {
        System.out.println(age + " " + name);
    }
}

class Data extends Data2{
    int age;
    String name;

    public Data() {
        System.out.println("Vikram is here in no para constructor");
    }
    public Data(int age,String name) {
        super();
        this.age= age;
        this.name=name;
        System.out.println(age + " " + name);
    }
}

public class Students {

    public static void main(String[] args) {
```

```

        Data D = new Data(23,"vikram");

    }

}

```

One Example to show Inheritance achieving loose coupling and downcasting.

Example:

```

class Parent{
    public void m1() {
        System.out.println("i am a parent class m1 method");
    }
    public void m2() {
        System.out.println("i am a parent class m2 method");
    }
    public void m3() {
        System.out.println("i am a parent class m3 method");
    }
    public void m4() {
        System.out.println("i am a parent class m4 method");
    }
}

class Child extends Parent{
    @Override
    public void m2() {
        System.out.println("i am a child class m2 method");
    }

    //Specialized methods
    public void m5() {
        System.out.println("i am a child class m5 method");
    }
}

public class Demo3 {

    public static void main(String[] args) {
        Parent P = new Child();//loose Coupling
        ((Child) P).m5();// ( specialized method)// down casting
        P.m3();//Parent Class method
        P.m1();
        P.m2();//Override method
    }
}

```

```
}
```

Example1:

```
class Student{  
    private String name="vikram";//instance variable //fields  
/properties  
    private int age =30;  
    private int rollnumber;  
  
    public Student() {  
        System.out.println("am i a Constructor");  
    }  
    public Student(String name, int age) {  
        this.age=age;  
        this.name=name;  
    }  
    public Student(int age, String name) {  
        this.age=age;  
        this.name=name;;  
    }  
  
  
    public String getName() {  
        return name;  
    }  
  
    public int getAge() {
```

```

        return age;
    }

    public int getRollnumber() {
        return rollnumber;
    }

}

public class Demo1 {

    public static void main(String[] args) {

        Student S = new Student();
        Student S1= new Student("Tilak",28);

        System.out.println(S.getName());
        System.out.println(S.getAge());
        // System.out.println(S.getRollnumber());

        System.out.println(S1.getName());
        System.out.println(S1.getAge());
        // System.out.println(S1.getRollnumber());

    }

}

```

Example2:

```

class Car{
    public void color() {
        System.out.println("my car color is red");
    }
    public void speed() {
        System.out.println("my car speed is 200km/hr");
    }
}

class Tata extends Car {

    @Override
    public void speed() {
        System.out.println("my car speed is 320km/hr");
    }

    //specialized method

    public void cost() {
        System.out.println("my car cost is 2500000rs");
    }
}

public class Demo2 {

    public static void main(String[] args) {
        Car C = new Tata();// loose coupling
        C.color();

        ((Tata) C).cost();// down casting

    }

}

```

Example3:

```
class Animal{
    String name;
    int age;

    public Animal() {
        this(24,"jack");// it will search for a constructor in the same
class which take string type of data and has one para
        System.out.println(" hy i am in no para animal method");
    }

    public Animal(String name) {

        this.name=name;
        System.out.println(name);
    }
    public Animal(int age,String name) {
        this.name=name;
        this.age=age;
        System.out.println(name +" " + age );
    }

}

class Dog extends Animal {
    int speed ;
    int number;

    public Dog() {
        this(0,1234);
        System.out.println("i am in no para of Dog method");
    }

    public Dog(int speed ) {
```



```
        this();
        this.speed=speed;
        System.out.println(speed);
    }
    public Dog(int speed ,int number) {

        this.speed=speed;
        System.out.println(speed);
    }

}

public class Demo3 {

    public static void main(String[] args) {
        Dog D = new Dog(300);

    }

}
```