

Six Sigma: Week 5

John Fico, Adjunct Professor Fall 2020

MAN 3520 Six Sigma: Fall 2020

Week 5

П



Agenda: Week 5

- ✓ Review advanced Pareto chart techniques
- ✓ Hypothesis testing (continued)
 - √ 1 sample t-test
 - √ 2 sample t-test
 - ✓ Analysis of Variance (ANOVA)
 - ✓ Including Tukey Comparison test
- ✓ Dr. Doug Holton, Director of Teaching & Learning
 - ✓ Early course assessment
- Will begin to refer to Lean Sigma (LS) text by Ian Wedgwood in Week 6
 - Week 6 topics will include:
 - Cause and Effect (Fishbone) Diagram
 - Cause and Effect Matrix
- Looking ahead: Case Studies #1 and Article #3



Cause and Effect (Fishbone) Diagram

- Use Cause-and-Effect Diagram to organize brainstorming information about the potential causes of a problem.
- Developing a cause-and-effect diagram with your team can help you compare the relative importance of different causes.
- A cause-and-effect diagram is also called a C&E diagram, a fishbone diagram, or an Ishikawa diagram.
- Review examples from Minitab and LSSM text

MAN 3520 Six Sigma: Fall 2020 Week 5



Cause and Effect (Fishbone) Diagram

Fishbone diagrams are usually used during brainstorming, to identify root causes. However, they can be also be used throughout the Analyse phase as a great tool for structuring a team's thoughts.

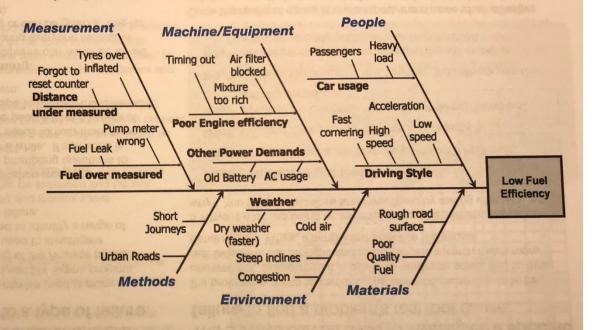
Fishbone diagrams are an effective tool to help facilitate brainstorming sessions. The example shown here is the output of a brainstorming session on the causes of low fuel efficiency in a car.

Categories on Fishbone diagrams:

There are many different versions of Fishbone diagrams – with different branch names (people, methods etc). This is because there are no right or wrong ones; just use those that are appropriate to your project, or create your own.

Other uses of Fishbone diagrams:

As projects move into the Analyse phase, they usually start to have several specific areas of investigation. Although not technically being used for 'root cause analysis', a Fishbone diagram can provide clarity by being used to document the structure of the project, with each area of investigation represented by a different branch.



How to document a Fishbone diagram:

The best way to start a Fishbone diagram is with a large piece of paper on the wall or a white board (a pretty Fishbone diagram is not your first objective!). Companion by Minitab can also be used to document your results and has a brainstorming function too, which works alongside the Fishbone tool – see the Manage section of this guide for more detail.



Cause and Effect (C&E) Matrix

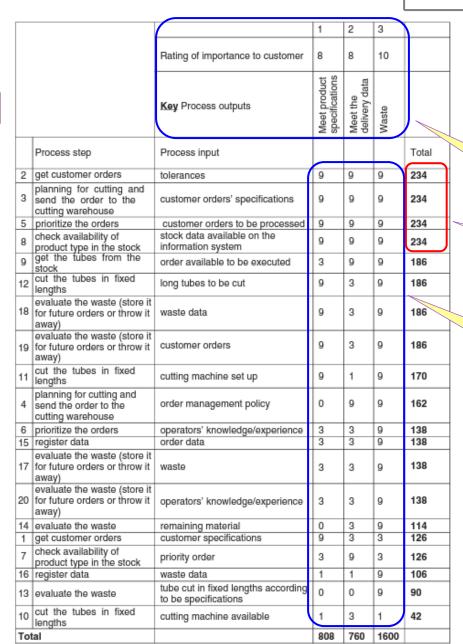
- Purpose: to identify the few key process input variables in relation to customer requirements
- Used in Improve phase to pinpoint the focus of improvement efforts
- Steps to create C&E Matrix
 - Assign a priority score to each output according to importance to customer
 - Usually on a 1-10 scale; 10 = most important
 - Identify all process steps & key inputs from process map and list these in left column on matrix
 - Rate each input against each output based on the strength of their relationship
 - Blank = no correlation; 1 = remote correlation; 3 = moderate correlation; 9 = strong correlation
 - Cross-multiply correlation scores with priority scores and add across for each input (Use sumproduct formula in Excel)
 - Create a Pareto chart & focus on the variable relationships with the highest total scores

C&E Matrix allows visibility to the effects that various inputs and outputs have on ranked customer priorities.

MAN 3520 Six Sigma: Fall 2020

Week 5

Cause and





Assign score of 1-10 for each output

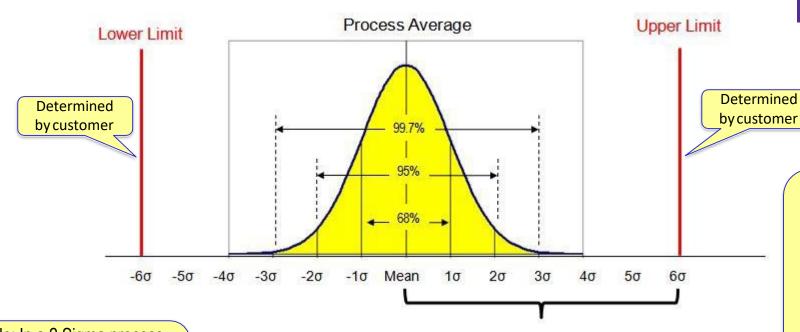
Areas of focus

Assign score of Blank, 1, 3, or 9 for each input

> Hypothesis testing will be used to validate if the correct focus areas were identified.

Six Sigma Defined Visually (cont'd)





Initially deployed at Motorola in 1986. Adopted at GE at a global scale in 1990s; inspiring many other companies to follow.

Example: In a 2 Sigma process, 95% of the measured values taken in a process will be within two standard deviations from the process average.

Within in a standard normal distribution:

- 68% of the data points will fall within ± one standard deviation from the mean
- 95% will fall within ± two standard deviations
- 99.73% of the data points will fall within ± three standard deviations from the mean

σ = Standard Deviation