₽TEX-quickstart

May 28, 2017

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Abstract

Acknowledgements

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1. Introduction

2. Text test chapter

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2.1 First section with a very long name for testing purposes

The introduction can be found on page 1.

2.1.1 First subsection

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first subsubsection

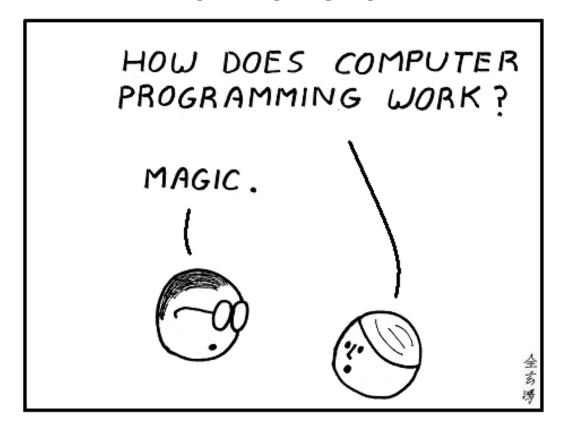
3. Elements test chapter

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3.1 Images

Behold this beautiful floating figure:

Figure 3.1: Programming is magic



3.1.1 Solid evidence

Figure 3.1 proves that programming is magic.

3.1.2 Multiple images

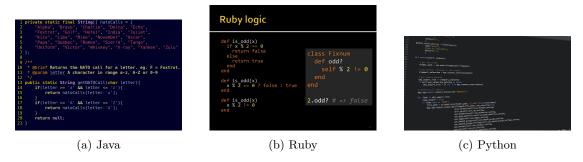


Figure 3.2: Three programming languages

3.2 Tables

Down below you'll find a couple of tables.

Table 3.1: A basic table

Language	Compiled	Difficulty
Javascript		easy
Ruby / Python		normal
Java	X	hard
Scala	\mathbf{X}	nightmare

3.2.1 A series of tables

Table 3.2: Three Knots and Crosses games

О	X	О	О	X	-	X	О	X
X	О	X	X	О	-	О	X	О
X	О	X	-	-	О	О	X	О

3.2.2 Complicated tables

Table 3.3: A complicated table generated with: http://www.tablesgenerator.com

Language	typing	Object oriented	GC	Difficulty			
Javascript	dynamic		X	easy			
Ruby/Python	dynamic	X	X	normal			
Compiled languages							
Java	static	X	X	hard			
Scala	dynamic	X	X	nightmare			

Table 3.4: Unit conversion table

7C8	hexadecimal
3710	octal
11111001000	binary
1992	decimal

Table 3.5: Spanning in both directions simultaneously

		Primes				
		2	3	5	7	
Powers	504	3	2	0	1	
Towers	540	2	3	1	0	
Powers	gcd	2	2	0	0	min
Towers	lcm	3	3	1	1	max