

CSI FE Orientation

Event: An introductory session for First-year students to know more about CSI DBIT

Date: 27/01/2023

Time: 4:00 PM to 5:00 PM

Location: Mondini Hall, DBIT, Kurla.

Conducted by: CSI Team, DBIT

Coordinator: CSI Team, DBIT



**DON BOSCO INSTITUTE
OF TECHNOLOGY**



Computer Society of India
presents



**PAGING
FOR CSI**



A fun and exciting orientation and icebreaker session
organised by the CSI student chapter

An initiative under three track program



DATE: 27th Jan, 2023
VENUE: Mondini Hall
TIME: 4 pm onwards

Contact:
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@csidbit

csi.dbit.in

About Our Event:

Brief description:

CSI DBIT conducted an introductory orientation session for first-year students of DBIT where the students were briefed on what CSI is all about.

Fun ice-breaking games and activities were also conducted to build connections among the students.

Category: Introductory Event

Number of participants who participated: 100

Reasons why we chose this event:

The purpose of holding this event was to promote the CSI student chapter among DBIT students. also to inform them of all the advantages of joining CSI. and how CSI will help them grow.

Registration fee: Free

How was it conducted?

The event began at 4:15 pm in the Mondini hall with a fun interactive Technical Quiz. Suhani Desale and Vendra served as the event's hosts and presented a PowerPoint that explained what CSI is, the activities it sponsors, the benefits of joining CSI and the CSI flagship events. Following the presentation, Tushar Padhy and the hosts introduced the students to the CSI Core Team before going on to describe the three projects that were completed as part of CSI, the "CSI App", developed by Vendra, Simar Kaur, and Ravi Pandey, the "DBIT App (Cluedin)", created by Tushar Padhy, Om Jannu, and Jasmit Rathod, and finally, the "Competition Portal," created by Suhani Desale, Saanvi Naik and Sanika Surve.

Later, Vendra and Suhani talked about the CSI membership plan and its benefits. The fun exercises then started, and the students were introduced to software called "Midjourney" which allowed them to put their ideas into digital art. Last but not least, fun games were carried out by Simar Kaur and Venessa Nadar, and Swaroop Bhagwat gave a vote of gratitude to conclude the evening.

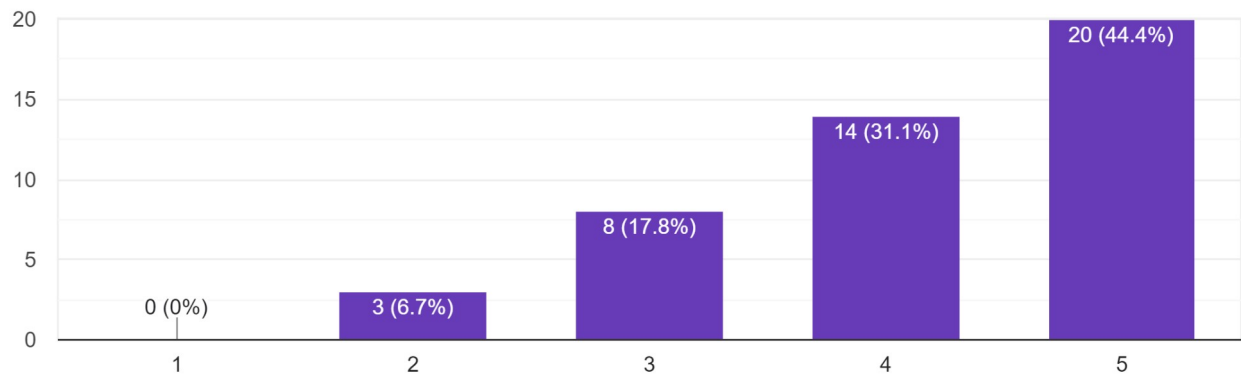
Time commitment: 1 hr

Materials required: Mondini Hall, Projector, Mics.

Feedback:

How did you find the session?

45 responses



Pictures:





