

# SKILL CERTIFICATE

## CAREER AND TECHNICAL EDUCATION

*This is to certify that*

Paul Tokhtuev

*has demonstrated competency in*

Game Development  
Fundamentals

12/13/2024

1896



Sydnee Dickson

Sydnee Dickson  
State Superintendent

Thalea Longhurst

Thalea Longhurst  
State Career and Technical Education Director

### Exam Details

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PAUL TOKHTUEV

Game Development Fundamentals

Certificate date: 12/13/2024

**This document certifies that the student listed has acquired the following skills and knowledge.**

- Students will understand the relevant history of video games
- Students will be able to apply communication features and game interface design
- Students will be able to identify various gaming platforms and develop at least one game on one of those platforms
- Students will define various game genres and types
- Students will be able to create and develop a game, in one of the identified game genres (Action, Adventure, RPG, Simulation or Strategy), using the Game Design Production Cycle
- Students will explore careers and training in the game design and production world