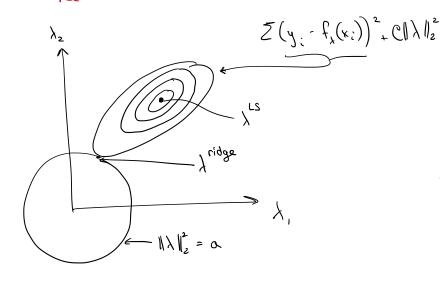
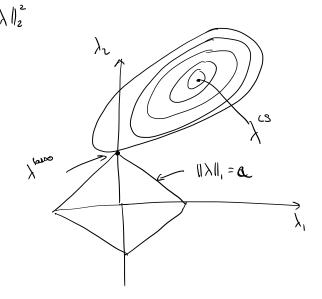
Friends of Ridge Regression

Fact: Lasso does not have a closed form solution,

Leads to sparser solutions though





Kernel Least Squares

Regular ridge:

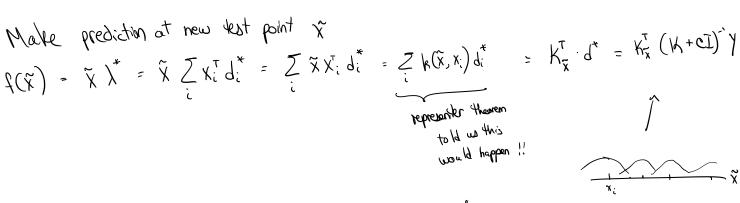
$$F(\overline{d}) = || Y - || X ||_{2}^{2} + || C || X ||_{2}^{2}$$

$$F(\overline{d}) = || Y - || X ||_{2}^{2} + || C || X ||_{2}^{2}$$

$$E(\underline{g}) = |\lambda - K_{\underline{g}}|_{2}^{2} + C_{\underline{g}} \times \frac{X_{\underline{g}} \times X_{\underline{g}}}{(X_{\underline{g}})_{\underline{f}}(X_{\underline{f}})}$$

$$\chi^{\tau} = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

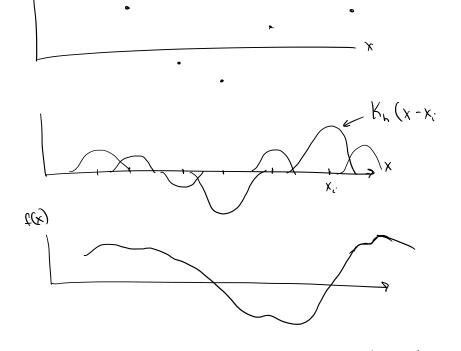
$$\Rightarrow$$
 and remainder $\chi^* = \chi^T d^* = \sum_i \chi_i^T d_i^*$



Kerrel Regression - There is a separate technique called "terrel regression" that is totally different!

It is a locally weighted average:

$$f(\tilde{x}) = \frac{\sum_{i=1}^{n} K_{h}(\tilde{x} - x_{i}) y_{i}}{\sum_{i=1}^{n} K_{h}(\tilde{x} - x_{i})} \sim Nodaraya - Watson ephhabx$$



- Kernel ridge is certainly more sophisticaled - actually tries to minimize least square loss