Engineering Robust Server Software AJAX



Wrap up Intro to Server-side Web: AJAX

- Just did intro to Django
 - Everything so far: page reload to communicate with server
- Real website:
 - Interactive without page reload
 - AJAX: Asynchronous Javascript and XML (*)
 - (*) May not actually involve XML.



```
function someJSFun() {
  //whatever code...
   var xhttp = new XMLHttpRequest();
```

This is the object to contact the server and get a response...



```
function someJSFun() {
  //whatever code...
   var xhttp = new XMLHttpRequest();
   xhttp.onreadystatechange = function() {
           //some other code in here...
```

Set its onreadystatechange to be notified when stuff happens



```
function someJSFun() {
  //whatever code...
   var xhttp = new XMLHttpRequest();
   xhttp.onreadystatechange = function() {
           //some other code in here...
```

Yes, you can write one function inside another. JavaScript has lexical scope. This makes a closure.



```
function someJSFun() {
  //whatever code...
  var xyz = something;
   var xhttp = new XMLHttpRequest();
   xhttp.onreadystatechange = function() {
                ...XYZ...
```



```
function someJSFun() {
  //whatever code...
   var xhttp = new XMLHttpRequest();
   xhttp.onreadystatechange = function() {
           //some other code in here...
   xhttp.open("GET", "/api/foo/bar/42", true);
```

.open() specifies where to connect: HTTP Request Method URL to request Asynchronous (usually true)



```
function someJSFun() {
  //whatever code...
   var xhttp = new XMLHttpRequest();
   xhttp.onreadystatechange = function() {
           //some other code in here...
   xhttp.open("GET", "/api/foo/bar/42", true);
   xhttp.send();
```

.send() makes the actual request.

Will make callback to our function when state changes



```
xhttp.onreadystatechange = function() {
```

Now let us look inside our ready state change callback



```
xhttp.onreadystatechange = function() {
   if (this.readyState == 4
```

} ;

Typically inspect this.readyState first

this is our XMLHttpRequest

readyState: 0-4. 4 is Done



```
xhttp.onreadystatechange = function() {
  if (this.readyState == 4 && this.status == 200) {
```

```
}
} ;
```

May also want to inspect

this.status (HTML response status)

200 = OK



```
xhttp.onreadystatechange = function() {
   if (this.readyState == 4 && this.status == 200) {
        ...this.responseText...
```

} ;

Once we have our response, generally want to use

this.responseText



which has the text we received

```
xhttp.onreadystatechange = function() {
   if (this.readyState == 4 && this.status == 200) {
     var resp = JSON.parse(this.responseText);
```

```
};
```

If our response is JSON, can use

JSON.parse to turn into JavaScript object!



Server Side

- On server side:
 - Need to set up URL $url(r'^api/foo/(?P<thing>[a-zA-Z]+[0-9]+)/(?P<num>[0-9])', foo.apiView)$
- And write view



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- And write view

```
def apiView (request, thing, num):
        ans = computeAThing(thing, num)
        return HttpResponse(json.dumps({'foo': ans}),
                             content type="application/json")
```

