Engineering Robust ServerSoftware

Cryptography

Significant portions based on slides from Micah Sherr @ Georgetown



Cryptography

f(Leftover Food in HH 218)

= Al481manj417a@#1naL



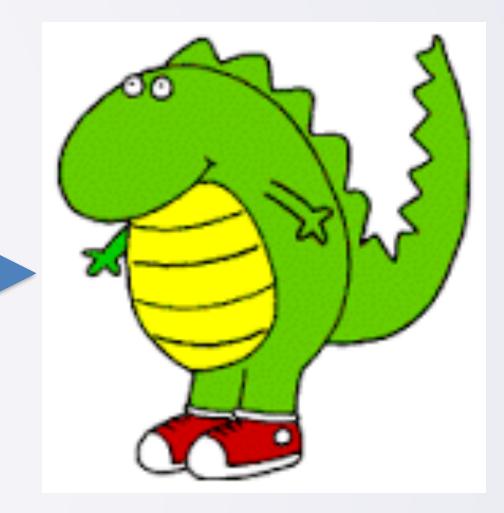
Alice

Al481manj417a@#1naL



Eve

f⁻¹(Al481manj417a@#1naL) =Leftover Food in HH 218



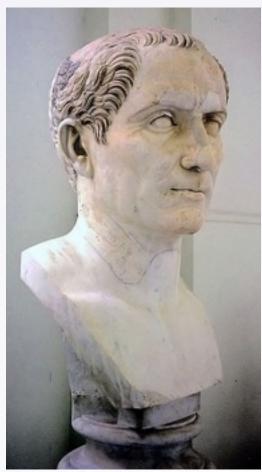
Bob



Ancient History to Modern Times



Mesopotamia ~1500 BCE



Caesar Cipher



Egypt ~1900 BCE

Roman Empire ~80 BCE

Vigenère Cipher 1553

AES/RSA Present

- Modern cryptography: secure; advanced math
- Classical cryptography: insecure; simple math



Cryptography Terms

Encrypt Plaintext Ciphertext E_k(Plaintext) FIRST LEGION OHJLRQ ATTACK EAST DWWDFN HDVW IODQN FLANK Decrypt D_k(Ciphertext)

- Cryptosystem: method of disguising (encrypting) plaintext messages so that only select parties can decipher (decrypt) the ciphertext
- Cryptography: the art/science of developing and using cryptosystems
- Cryptanalysis: the art/science of breaking cryptosystems



Kerckhoffs' Principles

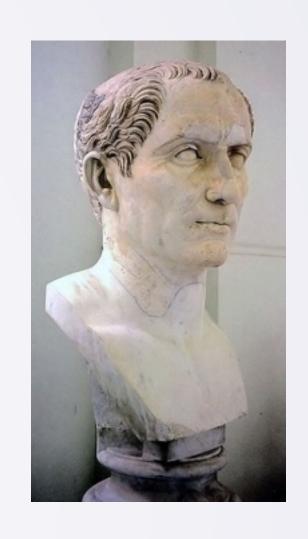
- Kerckhoffs' principles [1883]:
 - Assume Eve knows cipher algorithm
 - Security should rely on choice of key
 - If Eve discovers the key, a new key can be chosen
- Opposite of "security by obscurity"
 - Idea of keeping algorithm secret
- Why not security by obscurity?
 - Compromised? Destroyed. (vs one key lost-> make new one)
 - Algorithms relatively easy to reverse engineer



Classical Cryptography

FIRST LEGION ATTACK EAST FLANK

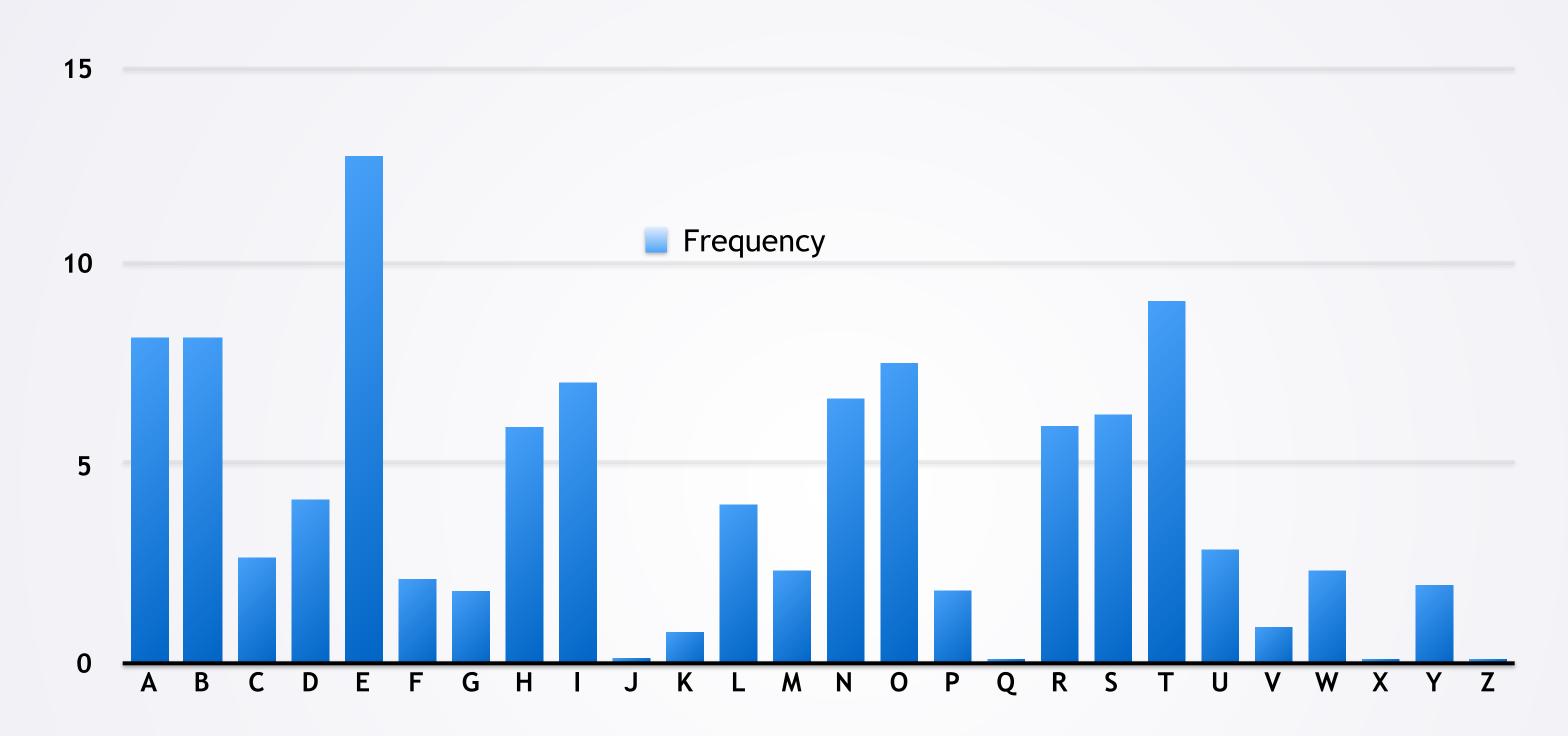
OHJLRQ DWWDFN HDVW IODQN



- Simple/ancient classical crypto system:
 - Caesar Cipher: named after Julius Caesar
- **Key**: number of letters to shift by (in this case 3)



Breaking Caesar



- If you took 551, you wrote a program to crack this
 - 'e' is most common in English
 - Find most common in ciphertext -> probably 'e'



FIRST LEGION ATTACK EAST FLANK

ILUVW OHJLRQ DWWDFN HDVW IODQN

- Quick side note:
 - I'm writing spaces in the plain text/cipher text (readability of examples)
 - Would not really do (makes much easier)
- Either encrypt spaces/punctuation too (computers) or
- Remove from plaintext before encrypting



Vigenère Cipher

FIRST LEGION ATTACK EAST FLANK drago ndrago ndra godra ZRYH OVGOCA RTZOPN EGGG WLGBX

- Key is now a vector of numbers, e.g., (3,17,0,6,14,13)
 - Usually represented by a word "dragon"



Vigenère Security?

- Vigenère seemed unbreakable for a few centuries
 - Long enough key: smooth out frequencies
- Easy to break if you can determine key length
 - Key length 10?
 - Take letters 0, 10, 20,... frequency count
 - 1, 11, 21, 31, ... frequency count. etc.
- Try many different key lengths?
 - Time consuming with pencil and paper
 - Easy with computer...
 - Vigenère broken even before computers



FPWISEV**VV**XWCQHEDWTKXWDREDUJUSOISGFMUKCIOUDKWMAGQWXGAJNOCGWBVLWGK FPWISE**VV**VXWCQHEDWTKXWDREDUJUSOISGFMUKCIOUDKWMAGQWXGAJNOCGWBVLWGK

- Shift text over and count letters that align
 - Shift = 1: 2 letters align



FPWISEVVVXWCQHEDWTKXWDREDUJUSOISGFMUKCIOUDKWMAGQWXGAJNOCGWBVLWGK FPWISEVVVXWCQHEDWTKXWDREDUJUSOISGFMUKCIOUDKWMAGQWXGAJNOCGWBVLWG

- Shift text over and count letters that align
 - Shift = 3: 2 letter aligns



FPWISEVVVXWCQHEDWTKXWDRE**D**UJUSOI**S**GFMUKCIOUDKWMAGQWXGAJNOCGWBVLWGK FPWISEVVVXWCQHEDWTKXW**D**REDUJU**S**OISGFMUKCIOUDKWMAGQWXGAJNOCGWBVLW

- Shift text over and count letters that align
 - Shift = 3: 2 letter aligns



vector of probabilities • permutation of itself

which permutation gives maximum result?

```
[ 0.2, 0.5, 0.1, 0.3] · [ 0.2, 0.5, 0.1, 0.3] = 0.39
[ 0.2, 0.5, 0.1, 0.3] · [ 0.1, 0.3, 0.5, 0.2] = 0.28
[ 0.2, 0.5, 0.1, 0.3] · [ 0.3, 0.2, 0.5, 0.1] = 0.24
[ 0.2, 0.5, 0.1, 0.3] · [ 0.5, 0.1, 0.3, 0.2] = 0.24
[ 0.2, 0.5, 0.1, 0.3] · [ 0.1, 0.5, 0.2, 0.3] = 0.38
```

- Shift with most letters aligning= key length
 - (With very high probability)
- Why?



Vigenère

- Vigenère is what many novices make up on their own
 - Seems hard to break!
 - ...but is actually easy.
- Important lesson:
 - Do not try to make up your own crypto
 - It is very hard to do correctly
- But what if...
 - Your key were as long as your message
 - And you only used it for one message?



- One Time Pad
 - $E_k(M) = M \oplus K$
 - Length of K is equal to Length of M (same number of bytes)
 - NEVER re-use K
 - Re-using even once destroys guarantees
- Gives perfect secrecy
 - Without knowledge of key, guessing M is just random guessing
- Difficult in practice
 - Must exchange keys securely, and cannot re-use



Alice and Bob are in HQ

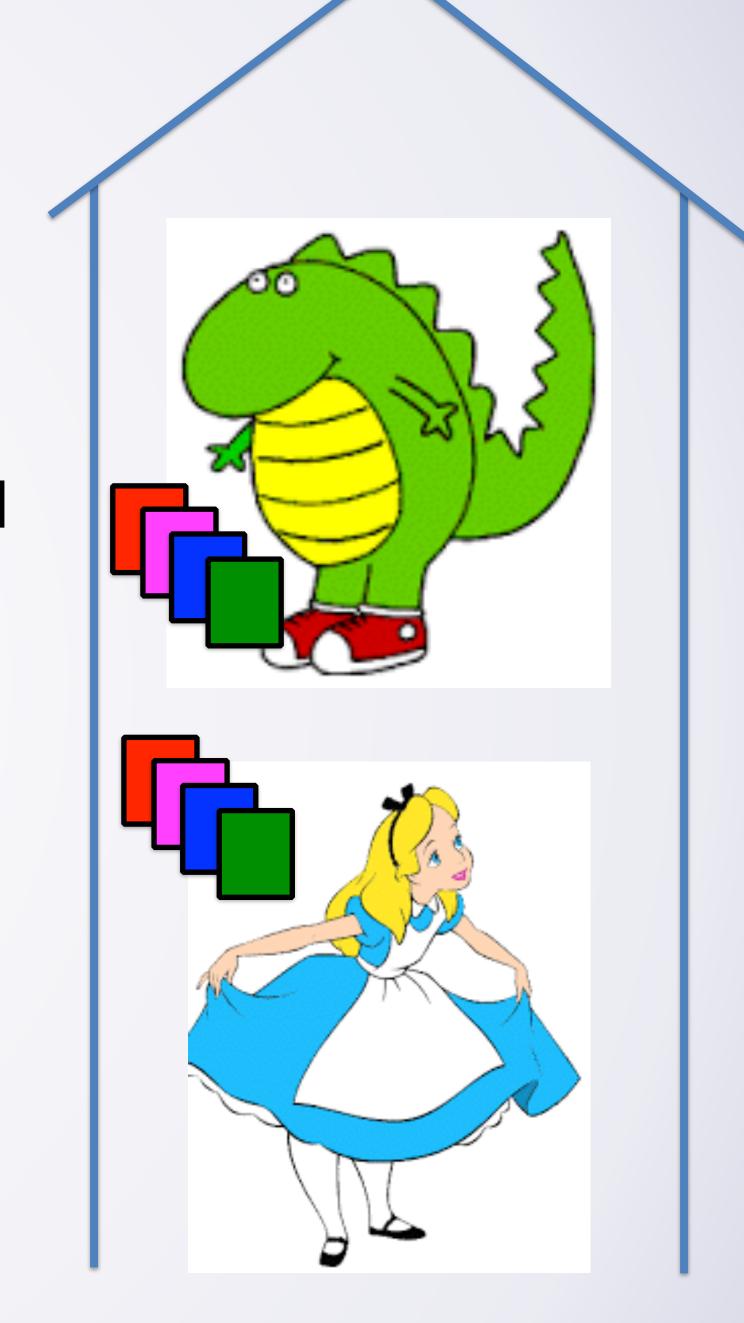
They generate some OTPs





Alice and Bob are in HQ

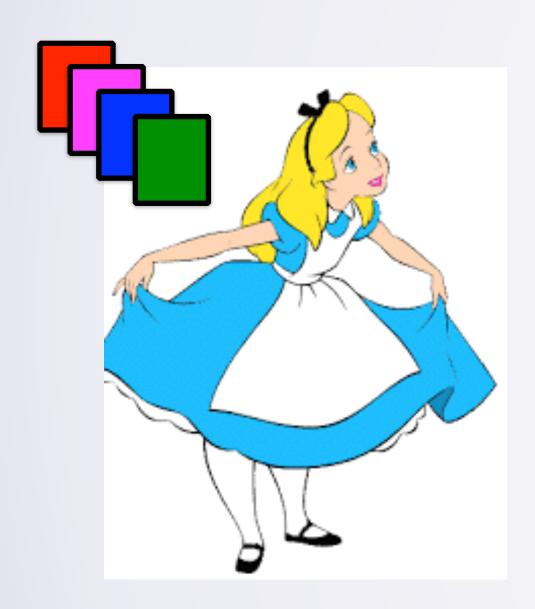
They generate some OTPs Now, Alice goes into the field





 $C_1 = M_1 \oplus K_1$

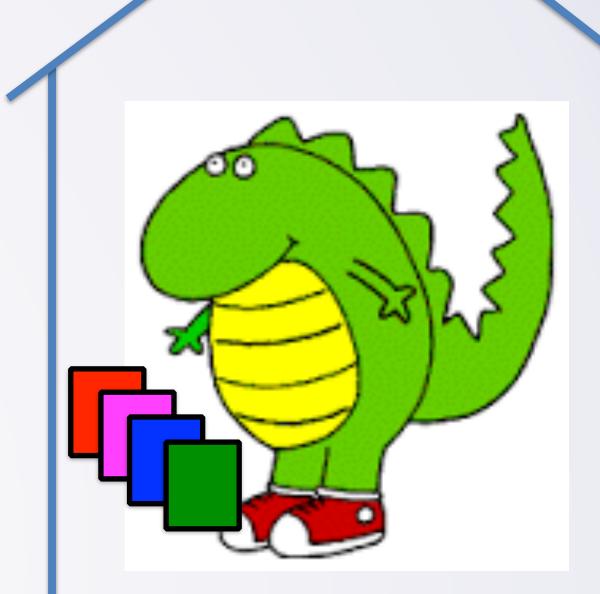
 $M_2 = C_2 \oplus K_2$



Alice and Bob are in HQ

They generate some OTPs Now, Alice goes into the field



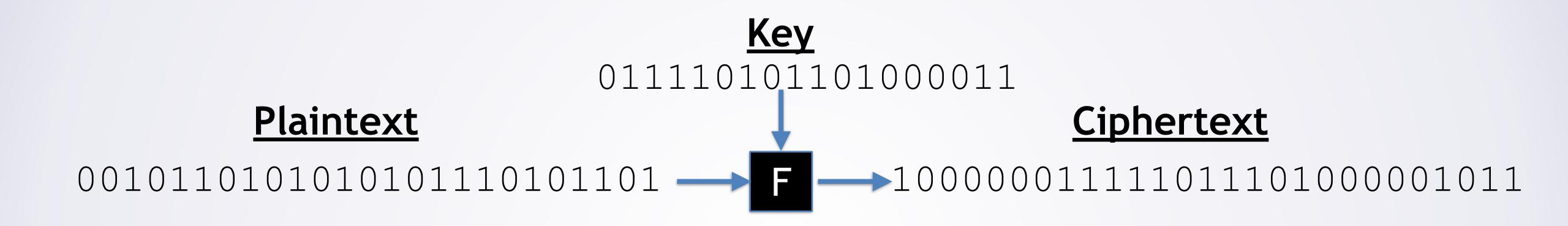


$$M_1 = C_1 \oplus K_1$$

$$C_2 = M_2 \oplus K_2$$



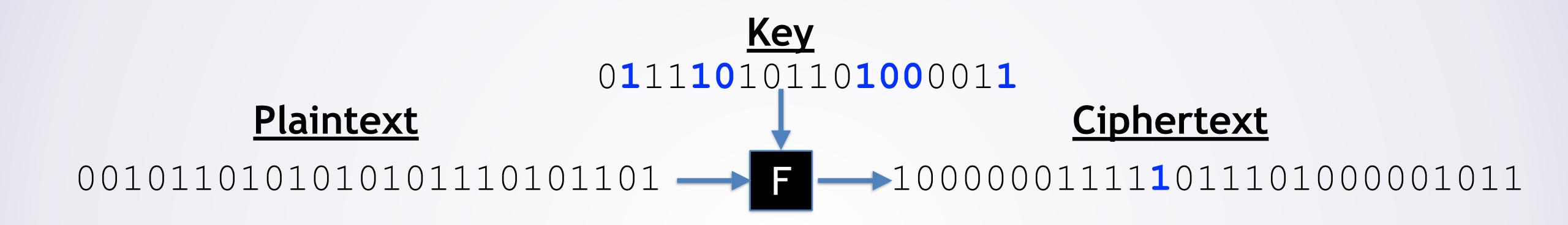
Shannon's Principles



- Two important principles for modern/practical systems:
 - Confusion: each bit of cipher text depends on many key bits
 - Diffusion: flipping one bit of plaintext should alter many ($\sim \frac{1}{2}$) of ciphertext



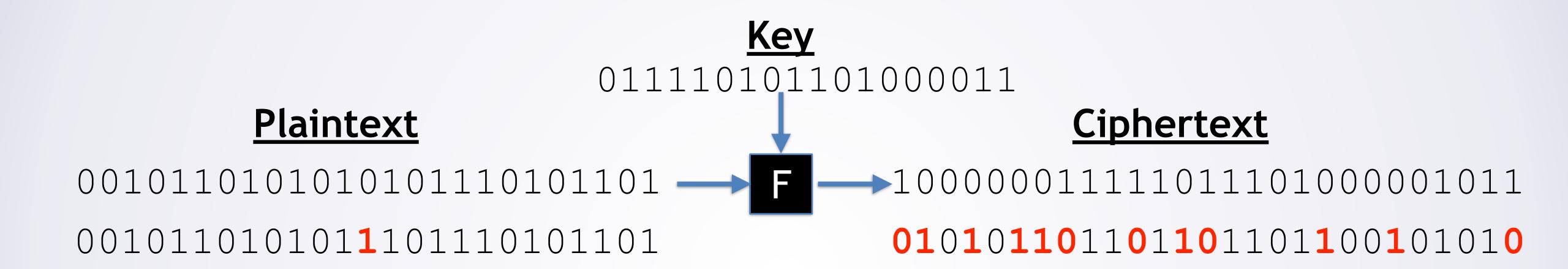
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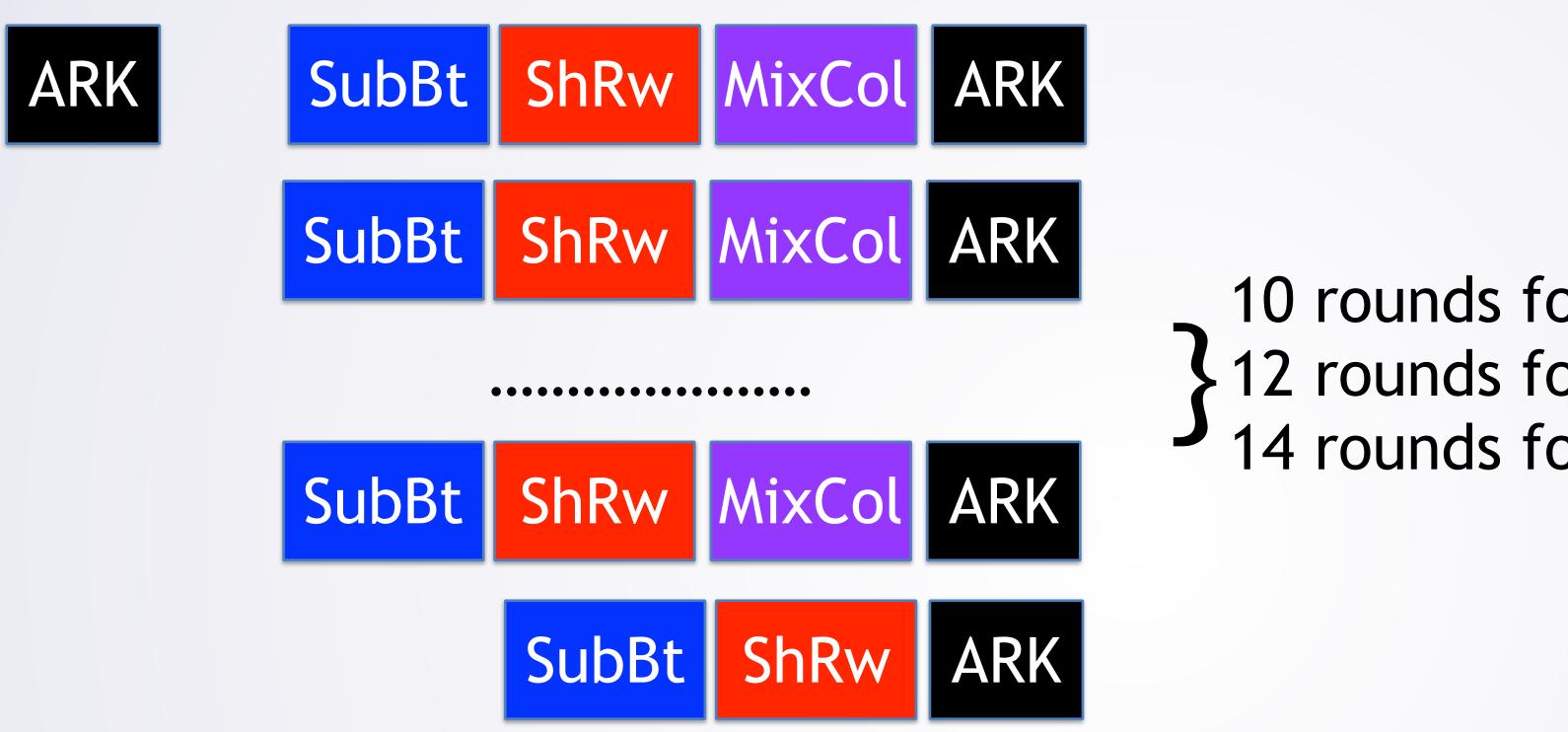
Shannon's Principles



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AES



10 rounds for 128-bit key 12 rounds for 192-bit key 14 rounds for 256-bit key

- Advanced Encryption Standard (Rijndael)
 - Symmetric key (Alice and Bob have same key)
 - Replaced DES as accepted symmetric key standard block cipher



"Nobody ever got fired for using AES"

AES: Add Round Key

<u>Input</u>				Round key					<u>Output</u>				
00	01	02	03		1F	3C	09	AB		1F	3D	0B	A8
10	11	12		\oplus	2C	D9	11	AA		3C	C9	03	B9
20	21	22	23		FC	00	99	21		DC	21	BB	02
30	31	32	33		38	8E	07	4C		08	BF	35	7F

- Add Round Key
- - XOR input data with round key
- What is a round key?
 - At the start, key is expanded into 11 (13, or 15) round keys
 - Each round key is used once



AES: Substitute Bytes

<u>Input</u>

00	01	02	03
10	11	12	13
20	21	22	23
30	31	32	33

	0	1	2	3	4	5	6	7	8	9	а	b	C	d	е	f
00	63	7c	77	7b	f2	6b	6f	c5	30	01	67	2b	fe	d7	ab	76
10	ca	82	c9	7d	fa	59	47	f0	ad	d4	a2	af	9c	a4	72	c0
20	b7	fd	93	26	36	3f	£7	CC	34	a5	e5	f1	71	d8	31	15
30	04	c 7	23	c3	18	96	05	9a	07	12	80	e2	eb	27	b2	75
40	09	83	2c	1a	1b	бе	5a	a0	52	3b	d6	b3	29	е3	2f	84
50	53	d1	00	ed	20	fc	b1	5b	6a	cb	be	39	4a	4c	58	cf
60	d0	ef	aa	fb	43	4d	33	85	45	f9	02	7f	50	3c	9f	a8
70	51	a3	40	8f	92	9d	38	f5	bc	b6	da	21	10	ff	f3	d2
80	cd	0c	13	ec	5f	97	44	17	C4	a 7	7e	3d	64	5d	19	73
90	60	81	4f	dc	22	2a	90	88	46	ee	b8	14	de	5e	0b	db
a0	e0	32	3a	0a	49	06	24	5c	c2	d3	ac	62	91	95	e4	79
b0	e7	c8	37	6d	8d	d5	4e	a9	6c	56	f4	ea	65	7a	ae	80
c0	ba	78	25	2e	1c	a 6	b4	С6	e8	dd	74	1f	4b	bd	8b	8a
			5	66	48	03	f6	0e	61	35	57	b9	86	c1	1d	9e
Su		Bi	3	11	69	d9	8e	94	9b	1e	87	e9	се	55	28	df

<u>O</u>	u	t	P	u	t

63	7C	77	7B
CA	82	C9	7D
B7	FD	93	26
04	C7	23	7F

- Substitute Bytes
 - Look up input in substitution table ("sbox").
 - Substitution is 1-to-1 (each value appears once in the table)
 - AES's Sbox designed with important mathematical properties



AES: Shift Rows

n	p	u	<u>t</u>
	_		

Shift Rows

00	01	02	03
10	11	12	13
20	21	22	23
30	31	32	33

ShRw

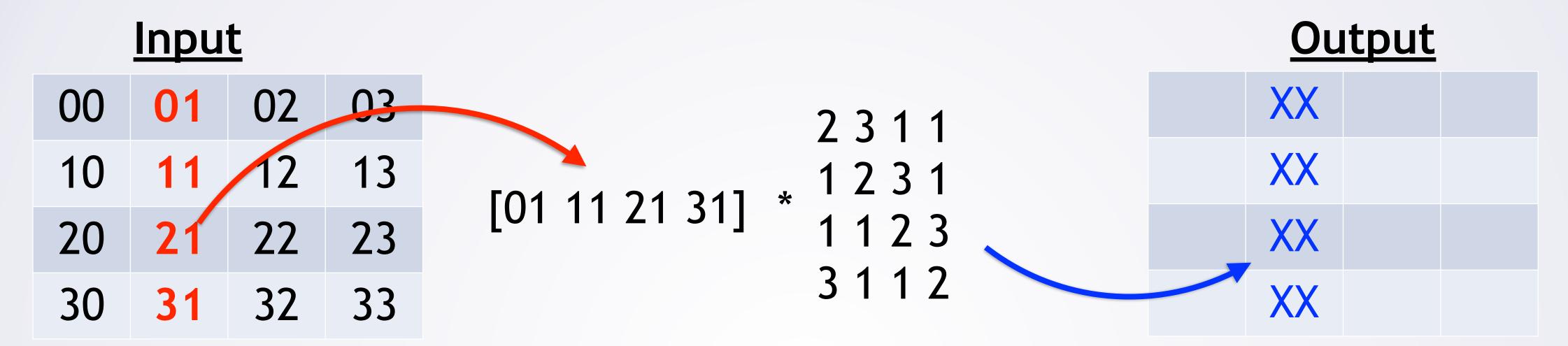
- Shift the (ith) row left by i positions
- Row 0: no change
- Row 1: shift bytes left one poition

<u>Output</u>

00	01	02	03
11	12	13	10
22	23	20	21
33	30	31	33



AES: Mix Columns



- Mix Columns
- MixCol
- Take each input column
- Multiply it by a matrix as polynomial in GF(2⁸)
- Result is column in output

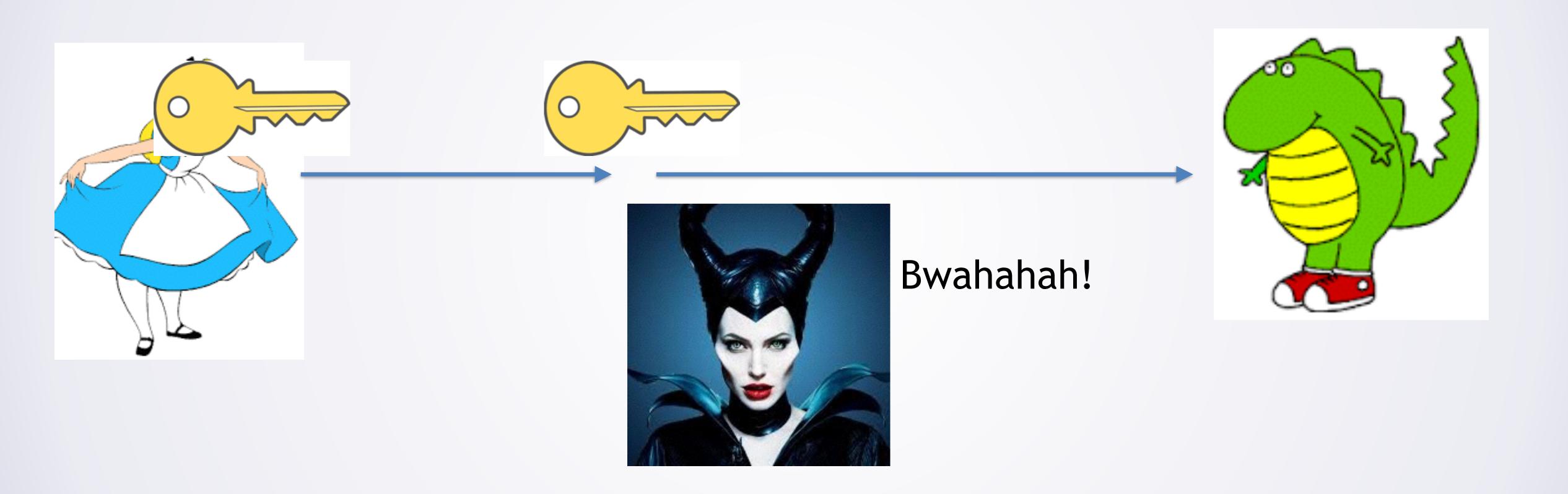


AES: Confusion and Diffusion?

- Does AES have good confusion and diffusion?
 - Why or why not?



Difficulty: Key Distribution





Diffie-Hellman Key Exchange

$$S = B^x \mod p$$

 $A = g^{x} \mod p$ Secret: x



Here are two numbers: g and p

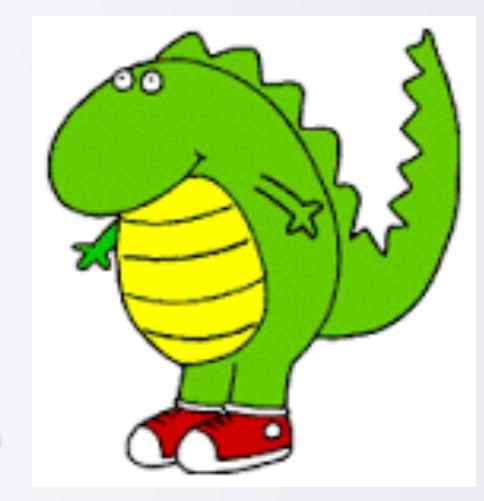
Here is the value of A

Here is the value of B



 $S = A^y \mod p$

 $B = g^y \mod p$ Secret: y



I also know g and p

I also know A

I also know B



Diffie-Hellman Key Exchange

$$S = B^x \mod p$$

 $A = g^{x} \mod p$ Secret: x



Alice:

 $S=(g^y \mod p)^x \mod p$

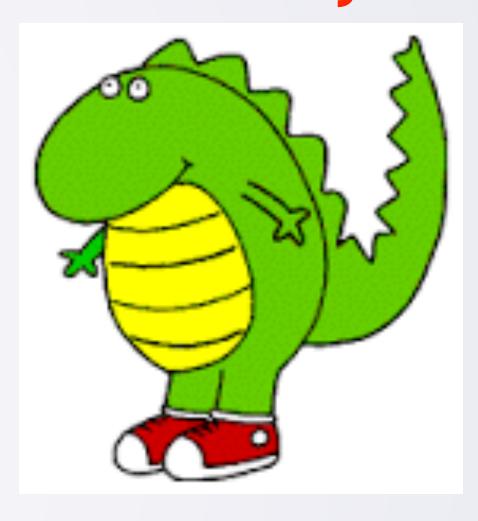
Bob:

 $S=(g^x \mod p)^y \mod p$

These are the equal



 $B = g^y \mod p$ Secret: y



Eve has to solve the discrete logarithm (hard) problem to recover x or y (and thus compute S)



I also know g and p

I also know A

I also know B



Diffie-Hellman Key Exchange

 $S = B^x \mod p$

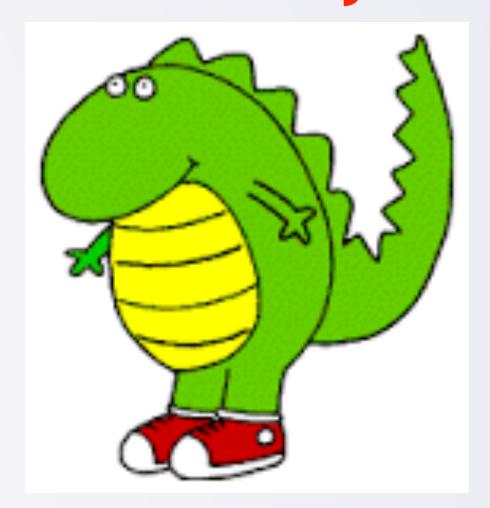
 $A = g^{x} \mod p$ Secret: x



All of this assume Eve can only listen. What if Eve can change the messages?



 $B = g^y \mod p$ Secret: y





I also know g and p

I also know A

I also know B



Man In the Middle (MITM) Attack

 $S = C^x \mod p$

A = g^x mod p Secret: x

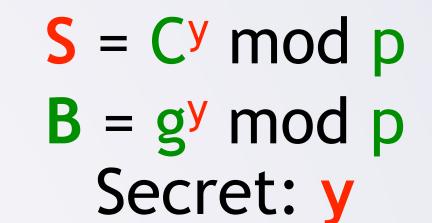


Here is the value of A

(Replace B with C)

(Replace A with C)

Here is the value of B







I also know g and p

I also make: z

 $C = g^z \mod p$

 $S_{Bob} = B^z \mod p$



Man In the Middle (MITM) Attack

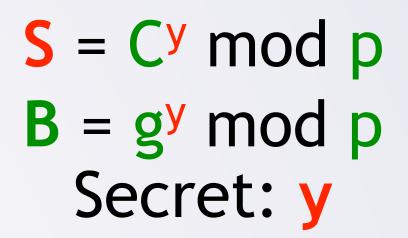
 $S = C^x \mod p$

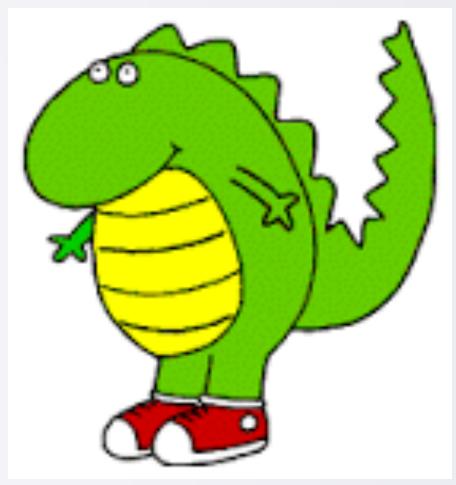
A = g^x mod p Secret: x

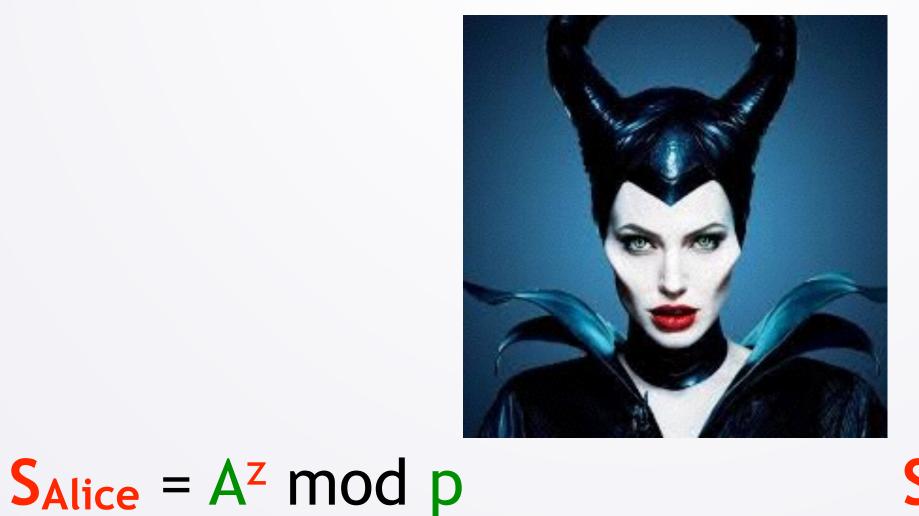


At this point, Eve has exchanged (different) keys with Alice and Bob.

Eve can now decrypt, view (and alter) a message, then encrypt it and send it along.







I also know g and p

I also make: Z

 $C = g^z \mod p$

 $S_{Bob} = B^z \mod p$



Man In The Middle Attack

- Alice needs to know that she is receiving Bob's message unchanged
 - Which security principles are these?
- Integrity: don't let Eve tamper with things
- Authentication: message actually came from Bob (not someone else)
- Cryptographic solution: signatures
 - Bob will generate a cryptographic validation of the message
 - (and that it was from him)
- For this, we need public key cryptography: e.g., RSA
 - Also called asymmetric key cryptography



Public Key Cryptography

Bob picks two random primes: p and q

Bob computes n = pq

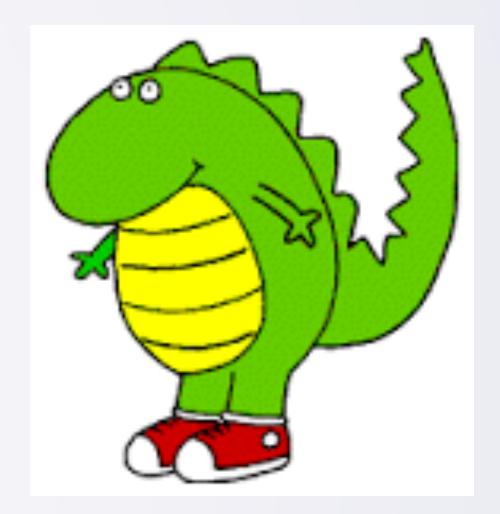
Number of bits in n is key length

Bob computes $\lambda(n) = lcm(p-1,q-1)$

Bob picks e st. $1 < e < \lambda(n)$

Bob solves for $d = e^{-1} \mod \lambda(n)$

- That is ed = $1 \mod \lambda(n)$



Bob publishes his public key (e,n)

Bob keeps private key d, secret (he also keeps n)

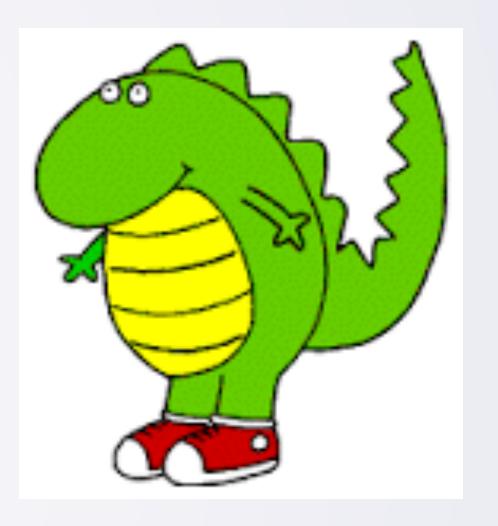


Public Key Cryptography

Bob's public key: (e,n)



Private key: (d,n)





Bob's public key: (e,n)



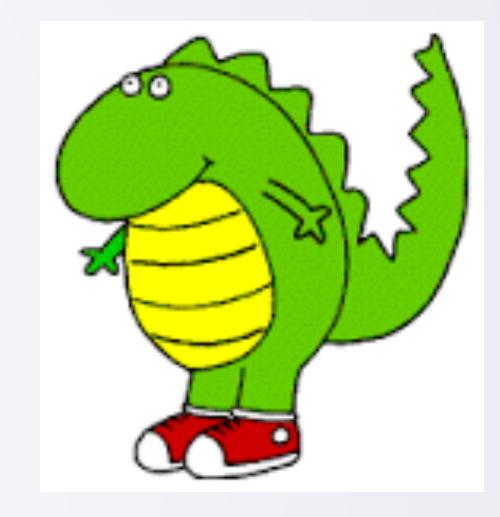
Encryption

Bob computes M = C^d mod n Private key: (d,n)

Bob's public key: (e,n)



Alice can send a message (M) to Bob: She computes $C = M^e \mod n$ and sends C to Bob



Eve does not have d. She cannot recover the message from (e,n)



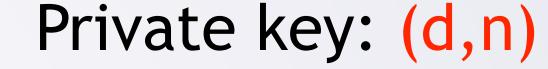
Bob's public key: (e,n)



Alice computes M' = Se mod n checks that M = M'

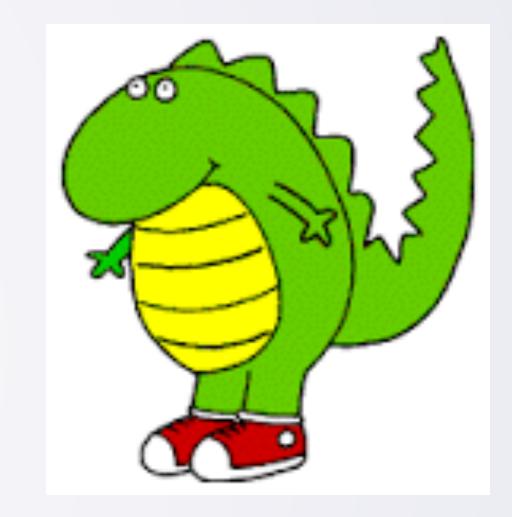
Signing

Bob's public key: (e,n)





Bob wants Alice to know message M is from him. He computes $S = M^d \mod n$ and sends M and S to Alice



Eve cannot fake this signature because she does not have d



Bob's public key: (e,n)



...But Did We Fix Anything?

Great if Alice can get Bob's public key in a trusted way (then again, she could get an AES key that way)... but if not...?



Bob publishes his public key (e,n)



What if Eve intercepts and convinces Alice of a fake key?



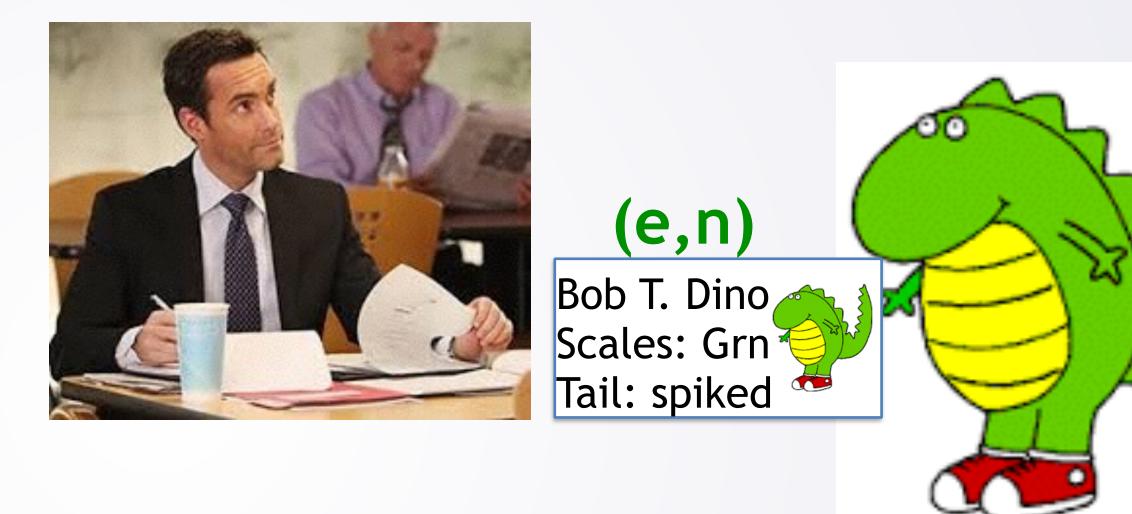


...But Did We Fix Anything?

Ted's public key



Now Bob can send the signed key to Alice Suppose Alice already trusts Ted.



— Ted

Bob can take his public key (and proof that he is Bob) to Ted

Bob's key is (e,n)

Ted can sign Bob's key: he can make the message "Bob's key is (e,n)" and cryptographically sign it with his key



Certificates

- Certificates: electronic documents attesting to ownership of a key
 - Cryptographically signed by Certificate Authority (CA)
 - To be meaningful, CA needs to be trusted
 - Trust may be done in several steps: A signs B, B signs C.
 - Generally contains expiration date
- https uses certificates
 - Your computer trusts certain CAs



Side Channels

- AES + RSA: hard to break algorithmically
 - VERY Difficult to recover key, or decipher message without key
- Can be attacked by side channels
 - Information leaked from physical characteristics of execution
 - E.g., power, temperature, memory access pattern, instruction timing...



Side Channel Example

- AES: some steps sped up with 4KB lookup table
 - Indexed by input to that stage
 - Tell which cache block -> gain much information -> recover key
- Attacker runs code on same core
 - Measures time to perform loads
 - Determines hits/misses in cache
 - Figures out "victim"'s memory access pattern
- Similar attacks on RSA based on multiplication patterns
 - Timing, power, ...



Cryptography Wrap Up

- Quick introduction to basics of cryptography
 - Classical systems: weak
 - AES: symmetric key
 - RSA: public key (asymmetric key)
- A few attacks:
 - MITM
 - Side channels
- Idea of signing + certificates

