```
Vector2

    abscissa

+ ordinate
+ Vector2()
+ Vector2()
+ normalized()
                            +zero
+ distance()
                            +up
+ add()
                           +down
+ subtract()
                           +right
+ multiply()
                            +left
+ divide()
+ toString()
+ equals()
+ randomPosition()
+ randomPosition()
+ randomDirection()
+ randomDirection()
```