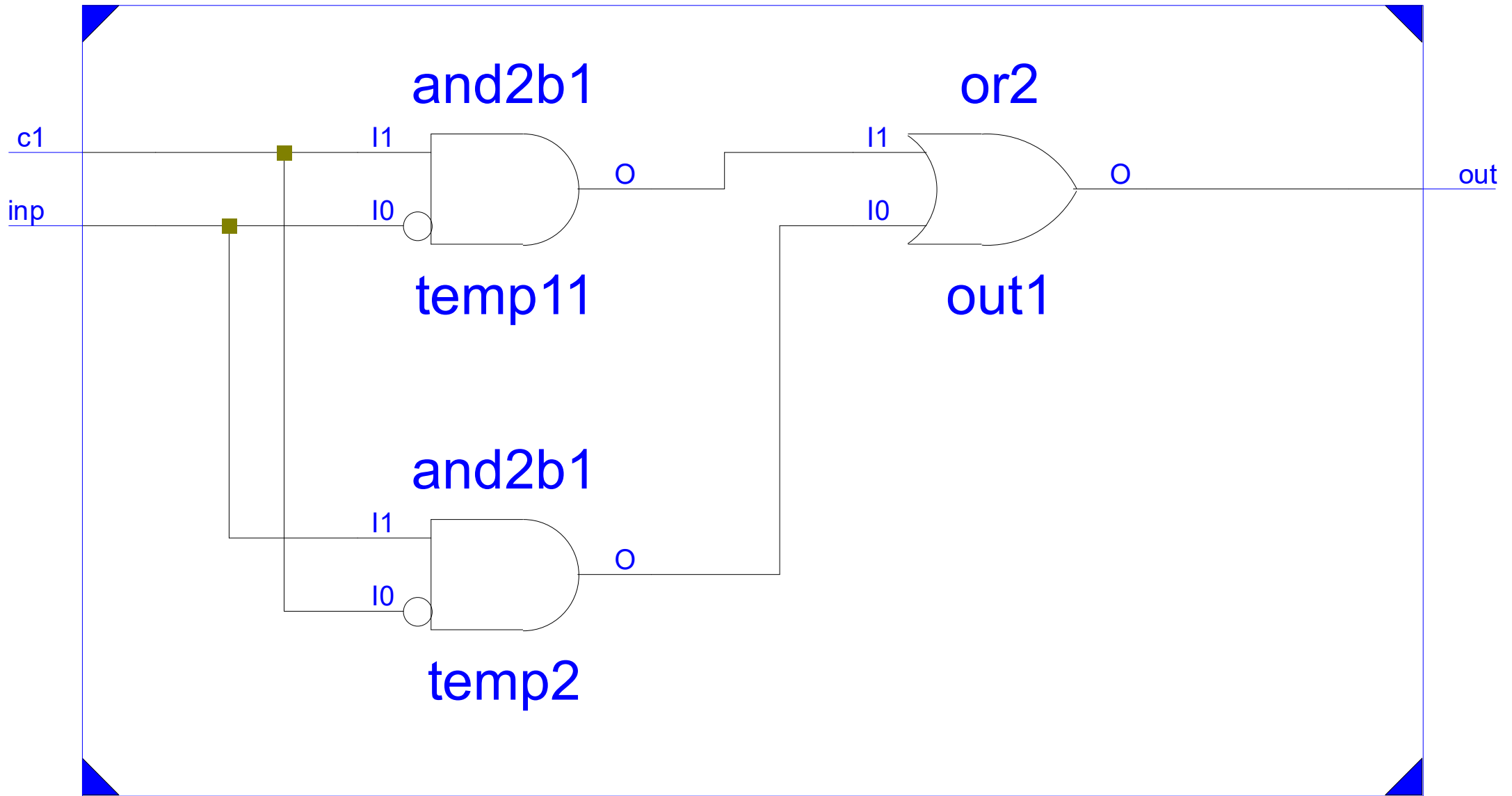


mux:1



b1