

Lecture-1

Date: 7.07.21

Numerical method → Approximate result

1. Computer

• Numerical Methods:

→ Numerical methods are techniques by which mathematical problems are formulated so that they can be solved with arithmetic operations.

→ Numerical methods involve large numbers of tedious arithmetic calculations.

→ These methods have gained popularity due to the advancements in efficient computational tools such as digital computers and calculators.

• Noncomputer methods

Analytical or exact methods

Graphical solutions used to solve complex problems but the result are not very precise. They are extremely tedious without computers → limited problems.

• Analytical vs. Numerical methods

Examples: Analytical methods involving at several

- Differentiation

$$\frac{dy}{dx} (x^2 - \sin(x)) = 2x - \cos(x)$$

problem description
Mathematical model
solution of math. model
using the solution

- Integration

$$\int x^3 + x - e^x dx = \frac{x^4}{4} + \frac{x^2}{2} - e^x + C$$

- Roots of an Equation

$$ax^2 + bx + c = 0 \Rightarrow x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Need for Numerical Methods

• In general, there are few analytical (closed-form) solutions for many practical engineering problems.

• Numerical methods can handle:

→ Large systems of equations

→ Non-linearity

→ complicated geometries that are common in engineering practice and that are often impossible to solve automatically.

Examples :

numerical methods and their applications

$$F = \int_0^{30} \left(\frac{\cos(z) + z}{5+z^2} \right) e^{-2z/30} dz \quad \frac{x}{1+\sin(x)} + e^x = 0$$

• Reasons to study numerical analysis

- powerful problem solving techniques, and can be used to handle large systems of equations
- Enables to use the commercial software packages as well as designing algo.
- Efficient vehicles in learning to use computers
- Reinforce our understanding of mathematics ; where it reduces higher math to basic arithmetic operation .

• Mathematical Model

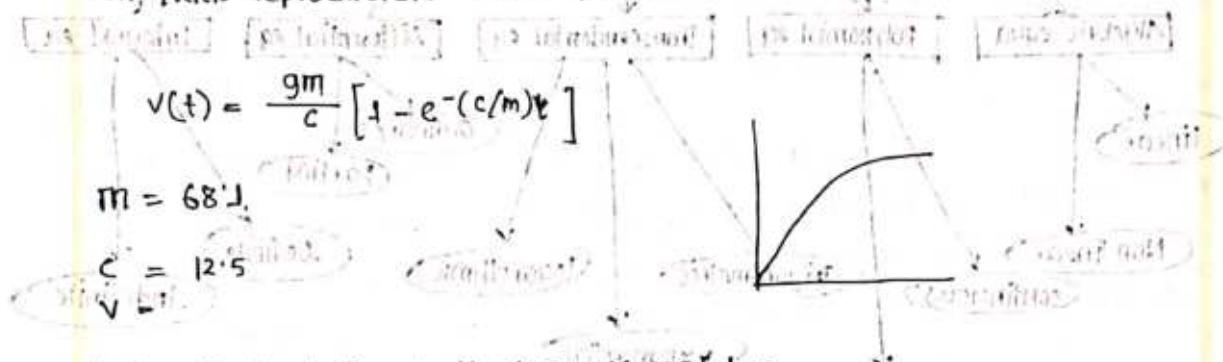
- A formulation or equation that expresses the essential features of a physical system or process in mathematical terms .
- Generally , It can be represented as a functional relationship of the form

$$\text{Dependent variable} = f \left(\begin{array}{l} \text{independent, parameters, forcing} \\ \text{variable} \end{array} \right)$$

Dependent variable =	A characteristic that usually reflects the behavior or state of the system
Independent variable =	Are usually dimensions , such as time and space
parameters =	Are reflective of systems properties or composition
Forcing functions =	Are external influences acting on the system

• Typical characteristics of Math. Model

- It describes a natural process or system of mathematical way ✓
- It represents the idealization and simplification of reality.
- It yields reproducible results purpose.



Numerical solution to Newton's second law

• Numerical solution : approximates the exact solution by arithmetic operation

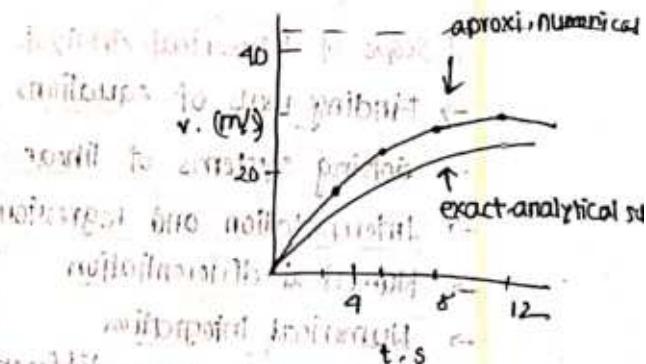
• suppose $\frac{dv}{dt} \approx \frac{\Delta v}{\Delta t} = \frac{v(t_{i+1}) - v(t_i)}{t_{i+1} - t_i}$, the finite difference approximation is used.

$$\frac{dv}{dt} = g - \frac{c}{m} v \Rightarrow \frac{v(t_{i+1}) - v(t_i)}{t_{i+1} - t_i} = g - \frac{c}{m} v$$

$$v(t_{i+1}) = v(t_i) + \left[g - \frac{c}{m} v(t_i) \right] (t_{i+1} - t_i) \quad \text{--- (4)}$$

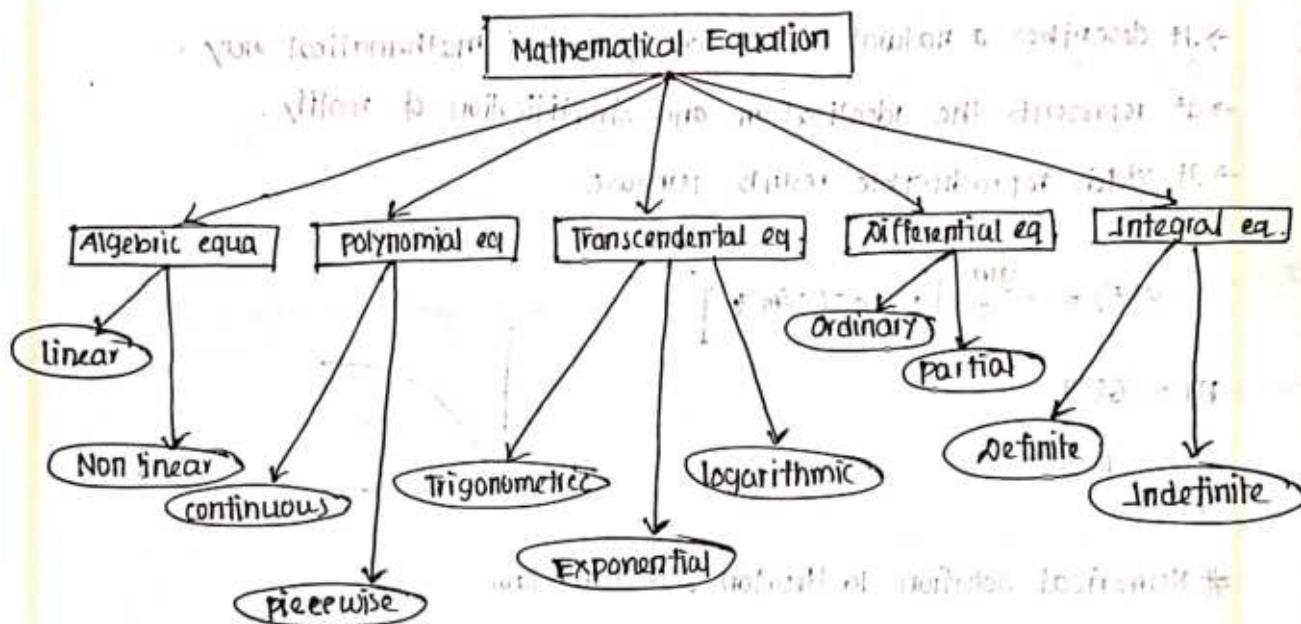
New Value = Old Value + Slope × Step Size

Terminal velocity



initial condition
approximate
numerical sol
exact-analytical sol
initial velocity
initial position
terminal velocity
t.s

Different forms of mathematical equations



Advantages of Numerical Methods

- A numerical value can be obtained even when the problem has no analytical solution.
- The mathematical operations required are essentially addition, subtraction, multiplication, and division plus making comparisons.
- It is important to realize that solution by numerical analysis is always numerical.
- Analytical methods, on the other hand, usually give a result in terms of mathematical functions that can then be evaluated for specific instances.

Scope of Numerical Analysis

- Finding roots of equations
- Solving systems of linear algebraic equations
- Interpolation and regression analysis
- Numerical differentiation
- Numerical Integration
- solution of ordinary differential equations (ODE)
- Boundary value problem
- solution of matrix problem

steps of solving a practical problem:

Step #1:

- State the problem clearly, including any simplifying assumptions.

Step #2:

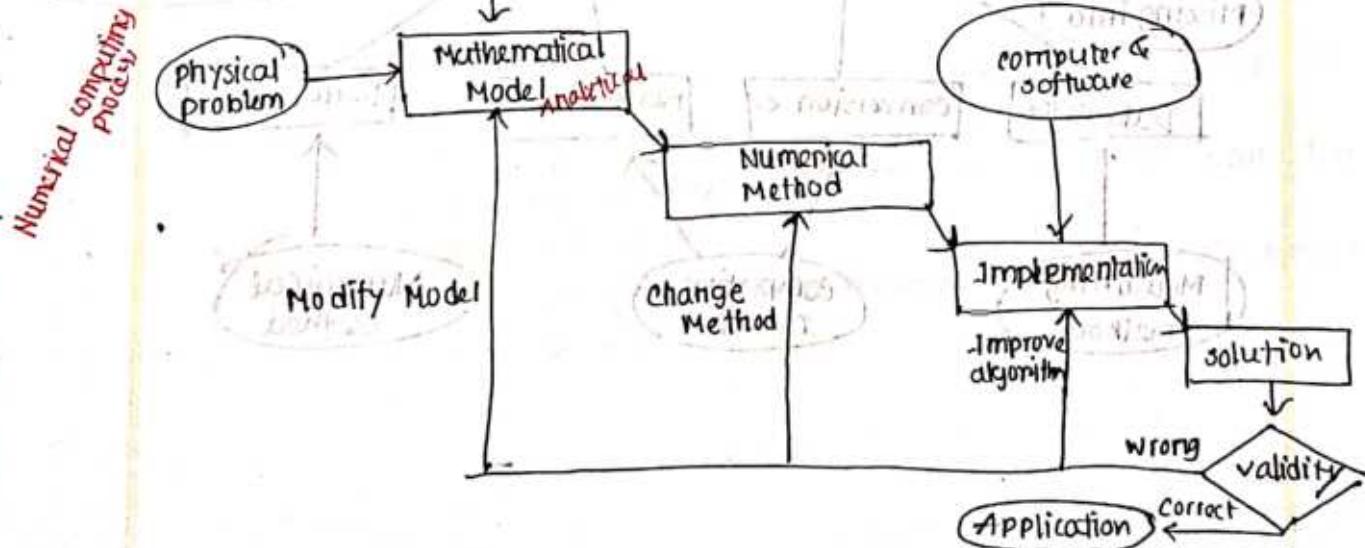
- Develop a mathematical statement of the problem in a form that can be solved for a numerical answer.
- This process may involve the use of calculus.
- In some situations, other mathematical procedures may be employed.
- When this statement is a differential equation, appropriate initial conditions and/or boundary conditions must be specified.

Step #3:

- Solve the equations that are obtained from step #2.
- Sometimes the method will be algebraic.
- But frequently more advanced methods will be needed.
- The result of this step is a numerical answer or set of answers.

Step #4:

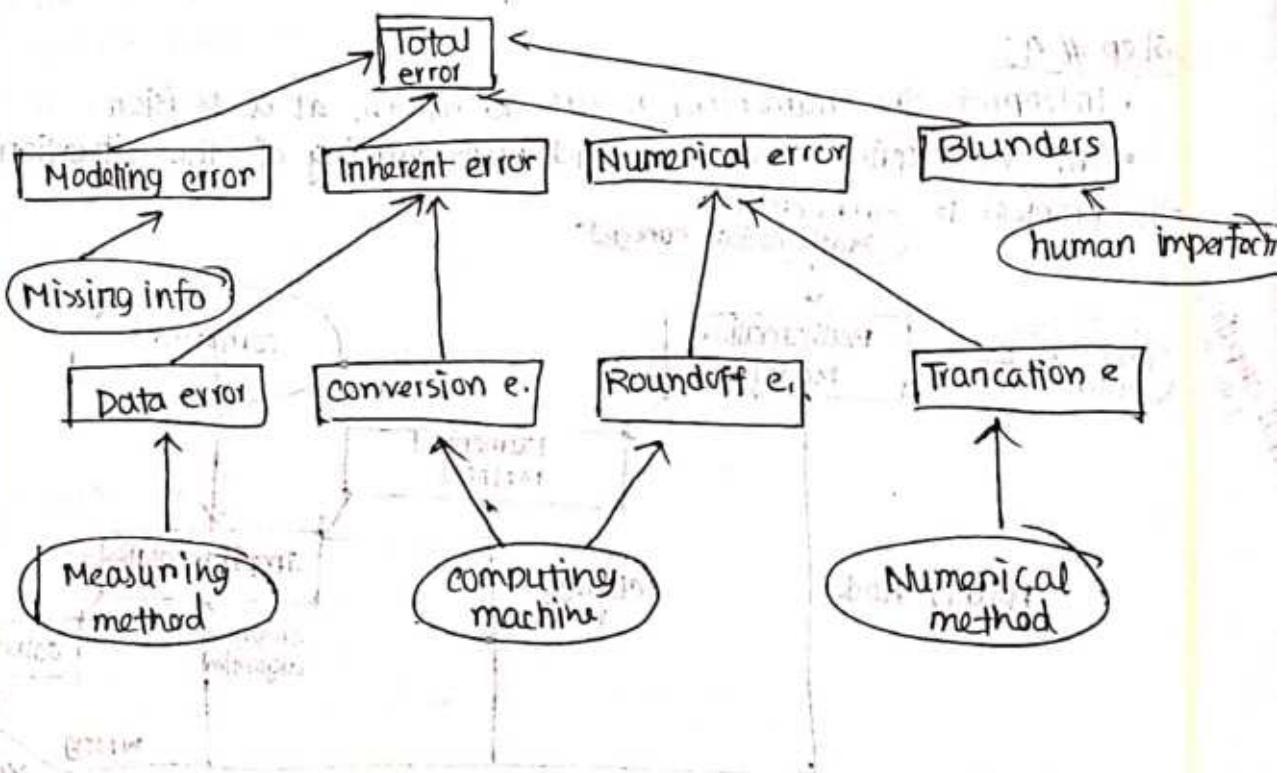
- Interpret the numerical result to arrive at a decision.
- This will require experience and understanding of the situation in which the problem is embedded.



Accuracy in Numerical Analysis

- Numerical analysis is an approximation, but results can be made as accurately as desired.
- Errors come in a variety forms and sizes ; some are avoidable and some are not.
- For example, data conversion and roundoff errors can not be avoided, but human errors can be eliminated.
- Although certain errors can not be eliminated completely, we must atleast know the bounds of these errors to make use of our final selection.
- It is therefore essential to know that how errors arise, how they grow during numerical process and how they effect affect the accuracy of a solution.

Taxonomy of errors



Modelling error: • force acting on a falling body, air resistance coefficient (drag coefficient) cannot able to estimate properly / determine the direction and magnitude of wind model force

This model is used to predict about the flow

- basic input to the numerical process

Inherent error: also known as input error / contain two components

• data errors

conversion errors

Data error: also k.a - empirical error / arises when data for a problem are obtained by some experimental means and are therefore, of limited accuracy and precision

④ # Conversion error: also known as representational error / arises due to the limitations of the computer to store the data exactly

Numerical errors: procedural error / introduced during the process of implementation of a numerical method

Roundoff error: when a fixed number of digits are used to represent exact numbers, $42.7893 \rightarrow 42.79$

Truncation error: arise from using an approximation in place of an exact mathematical procedure

- Typically it is the error resulting from the truncation of numerical process.

- we often use finite number of terms to estimate the sum of infinite series.

Blunders : are the errors that are caused due to human imperfection.

• Some common type of this error are:

- Lack of understanding of the problem
- Wrong assumption
- Overlooking of some basic assumptions required for formulating the model
- Error in selecting a wrong numerical method for solving the mathematical model
- selecting a wrong algorithm for implementing the numerical method
- Making mistakes in the computer program / mistake in data input
- wrong guessing the initial value

Significant Digits

All non-zero digits are significant

All zeros occurring between non-zero digits are significant digits.

Trailing zero 3.50, 65.0, 0.230

Zeros between the decimal point and preceding a non-zero digit are not significant

0.0001234 (1234×10^{-7}) 1234 - 4 sig-dig

When the decimal point is not written, trailing zeros are not considered to be significant, 5600 (56×10^2) has two significant digits.

$$0.0459 \rightarrow 3$$

$$4.590 \rightarrow 4$$

$$4.008 \rightarrow 4$$

$$4.008.0 \rightarrow 5$$

$$1.079 \times 10^3 \rightarrow 4$$

$$1.0790 \times 10^3 \rightarrow 5$$

$$1.07900 \times 10^3 \rightarrow 6$$

1.07900 can be approximated to 6 since last digit is 0.

$$1,000,000 = 1 \times 10^6 \rightarrow 1$$

$$1,079,587 = 1.07987 \times 10^6 \rightarrow 7$$

Relation between accuracy and precision

• Accuracy: refers to the number of significant digits in a value.

57.396 is accurate to five significant digits.

• Precision: refers to the number of decimal positions, i.e., the order of magnitude of the last digit in a value. 57.396 has a precision of 0.001 or 10^{-3} .

Error:

An error is defined as the difference between the actual value and the approximate value obtained from the experimental observation or from numerical computation.

$$\text{Error} = \text{Actual value} - \text{Approximate value}$$

$$\approx 0.01 \times \left| \frac{x - \bar{x}}{\bar{x}} \right|$$

$$= x - \bar{x}$$

$$= x - x_a$$

Types of Errors

- Absolute error
- Relative error
- Percentage error

(1) Absolute error:

If x is the true value of a quantity and \bar{x} is its approximate value, then Absolute error is denoted by E_a :

$$E_a = | \text{Exact value} - \text{Approximate value} |$$
$$= | x - \bar{x} |$$

(2) Relative error:

The relative error is defined by,

$$E_r = \left| \frac{\text{Exact value} - \text{Approximate value}}{\text{Exact value}} \right|$$

$$E_r = \left| \frac{x - \bar{x}}{x} \right|$$

(3) Percentage error:

$$E_p = E_r \times 100$$

$$= \left| \frac{x - \bar{x}}{x} \right| \times 100\%$$

Sources of errors

- (1) Inherent error → which are already present in the statement of problem before its solⁿ is obtained
- (2) Truncation error → are caused by using approx results or on replacing an infinite process by a finite one
- (3) Rounding-off error → arises from the process of rounding off the numbers during the computation.

Example-1: Find error and relative error in the following cases:

$$(a) x = 3.141592, \bar{x} = 3.14$$

$$3.141592 = \pi$$

$$100.0 = \sqrt{10}$$

Solution:

$$(a) x = 3.141592$$

$$\bar{x} = 3.14$$

$$\text{Absolute error : } E_a = |x - \bar{x}|$$

$$= |3.141592 - 3.14| = 0.001592$$

$$= 0.001592 = |x - \bar{x}| = 0.1592$$

$$\text{Relative error : } E_r = \frac{|x - \bar{x}|}{x} = \frac{0.001592}{3.141592} = 0.05067$$

$$= \frac{|3.141592 - 3.14|}{3.141592} = 0.0005067$$

$$= 0.0005067$$

$= 0.5067 \times 10^{-4}$

Example-2: Find the relative error in the computation of $x-y$ for $x = 12.05$ and $y = 8.02$ having absolute error $\delta_x = 0.005$.

$$\delta_y = 0.001$$

Solution:

$$x = 12.05$$

$$y = 8.02$$

$$\delta_x = 0.005$$

$$\frac{\delta y}{y} = \frac{0.001}{8.02}$$

$$= 1.25 \times 10^{-4}$$

$$\therefore \text{Relative error in } x-y = 9.15 \times 10^{-4} - 1.25 \times 10^{-4} = 2.03 \times 10^{-4}$$

Example 3: Find (i) A.E (ii) R.E (iii) P.E, if $\frac{2}{3}$ is approximated to four significant digits.

Solution: $x = \frac{2}{3}, \bar{x} = 0.6666\ldots$

$$A.E = |x - \bar{x}| = 6.6666 \times 10^{-5}$$

$$R.E = \frac{6.6666 \times 10^{-5}}{\frac{2}{3}} = 0.1 \times 10^{-3}$$

$$P.E = 0.01$$

Example-4: The solution of a problem is given as 3.136 . It is known that the absolute error in the solution is less than 0.01 . Find the interval within which the exact value must lie.

Solution :

$$\text{Here, } \bar{x} = 3.436$$

$$|x - \bar{x}| < 0.01$$

$$\therefore |x - 3.436| < 0.01$$

$$\therefore -0.01 < x - 3.436 < 0.01$$

$$\therefore \underline{-0.01 + 3.436 < x < 0.01 + 3.436}$$

$$\therefore 3.426 < x < 3.446$$

Example 5: Given the solution of a problem $x_0 = 35.25$ with relative error in the solution at most $\frac{0.02}{0.25} \times 100\% = 2\%$. Find, to four decimal digits, the range of values within which the exact value of the solution must lie.

$$\text{Solution : } \bar{x} = 35.25$$

$$\left| \frac{x - \bar{x}}{\bar{x}} \right| < 0.02$$

$$\text{or, } \left| \frac{x - 35.25}{35.25} \right| < 0.02$$

$$\text{or, } -0.02 < \frac{x - 35.25}{35.25} < 0.02$$

$$\text{or, } -0.02 < \frac{x - 35.25}{35.25} \quad \text{minimise the denominator}$$

$$\text{or, } -0.02 < x - 35.25 \quad \text{divide by } -1$$

$$\text{or, } 35.25 < x + 0.02x$$

$$\text{or, } 35.25 < 1.02x$$

$$\therefore \frac{35.25}{1.02} < x$$

$$\therefore 34.5588 < x$$

Solution is,

$$34.5588 < x < 35.9694$$

on the condition to write the

decimal after the

decimal point.

without multiplying

with 1000.

without multiplying

with 1000.

approx

✓

relative

error

at most 2%

range of values within which the exact value of the solution must lie.

so that the result will be more reliable than the result without approximation.

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~~#~~ steps of problem solving:

1. Data Analysis

2. Designing ~~to~~ of Mathematical model

3. Computer simulation and post processing or graphic resource

4. validation/verification

5. Implementation

$|x - \bar{x}|$

Alhamdulillah
End of lecture 1
22-08-21
1:05 am

Theorem 1: The maximum absolute error of an algebraic sum or difference of several approximate numbers does not exceed to the sum of absolute error of the numbers, that is, if x_i ($i = 1, 2, \dots, n$) be the n approximate numbers and u is their algebraic sum or difference, then

$$|u - \bar{u}| \leq |x_1 - \bar{x}_1| + |x_2 - \bar{x}_2| + \dots + |x_n - \bar{x}_n|$$

we prove the results for two numbers:

(a) For sum:

Let n_1, n_2 be approximate numbers to N_1, N_2 with errors E_1, E_2 so that $N_1 = n_1 + E_1$, $N_2 = n_2 + E_2$, then $N_1 + N_2 = (n_1 + E_1) + (n_2 + E_2)$

$$= (n_1 + n_2) + (E_1 + E_2)$$

Let $N_1 + N_2 = N$, $n_1 + n_2 = n$ and $N = n + E$, then $N = n + (E_1 + E_2)$

$$N - n = E_1 + E_2$$

$$E = E_1 + E_2$$

$$\text{or, } |E| = |E_1 + E_2|$$

$$\text{or, } |E| \leq |E_1| + |E_2| \quad \text{---} \quad (A)$$

$$(b) \text{ For difference: } |E| = |E_1 - E_2| \geq |E_1| + |E_2| \quad \text{---}$$

$$N_1 - N_2 = (n_1 - n_2) + (E_1 - E_2)$$

Let $N_1 - N_2 = N$, $n_1 - n_2 = n$ and $N = n + E$.

$$\text{then, } N = n + (E_1 - E_2)$$

$$N - n = E_1 - E_2$$

$$E = E_1 + (-E_2) \quad \left(\frac{n}{m} - 1 \right) \left(\frac{E_1}{m} + 1 \right) \geq 0$$

$$|E| \leq |E_1| + |-E_2|$$

$$|E| \leq |E_1| + |E_2| \quad \text{---} \quad (B)$$

(A) and (B) show that the absolute errors in the sum or difference of two numbers does not exceed the sum of their absolute errors. Similarly the result can be extended for three and more approximate numbers.

Theorem 2: The maximum relative error for both multiplication and division does not exceed to the algebraic sum of their relative errors.

(a) For Multiplication: Let n_1, n_2 be approximate numbers to N_1, N_2 with errors E_1, E_2 , so that $\underline{N_1 N_2 = n_1 n_2 = N}$, $\underline{N_1 = n_1 + E_1}$. Then,

$$N_1 N_2 = (n_1 + E_1)(n_2 + E_2)$$

$$= n_1 n_2 + E_1 n_2 + n_1 E_2 + E_1 E_2$$

$$N_1 N_2 - n_1 n_2 \geq E_1 n_2 + E_2 n_1 + E_1 E_2$$

Neglecting the second order term $E_1 E_2$ and dividing both sides by $n_1 n_2$ i.e. n , one gets,

$$\frac{1}{n} \geq \frac{10.0}{n} = [10.0 - \epsilon]$$

$$\frac{E}{n} = \frac{E_1}{n_1} + \frac{E_2}{n_2} \quad |E_1| + |E_2| \geq |E| \rightarrow$$

$$\Rightarrow \left| \frac{E}{n} \right| \leq \left| \frac{E_1}{n_1} \right| + \left| \frac{E_2}{n_2} \right| \quad \text{(i) is true} \quad \text{if } n_1 > 0, n_2 > 0$$

(b) For division: let $\frac{n_1}{n_2} = N$, $\frac{E_1}{n_1} = E_1$ and $N - n = E$, then

$$\frac{N_1}{N_2} = \frac{(n_1 + E_1)}{(n_2 + E_2)} = \frac{n_1}{n_2} \left(1 + \frac{E_1}{n_1} \right) \left(1 + \frac{E_2}{n_2} \right)$$

$$N \equiv n \left(1 + \frac{E_1}{n_1} \right) \left(1 - \frac{E_2}{n_2} \right) = n \left(1 + \frac{E_1}{n_1} - \frac{E_2}{n_2} \right)$$

where we have used the binomial theorem and neglected the second the higher order terms (assuming they are small). Then

$$\frac{N-n}{n} \equiv \frac{E}{n} = \frac{E_1}{n_1} - \frac{E_2}{n_2}$$

$$\Rightarrow \left| \frac{E}{n} \right| = \left| \frac{E_1}{n_1} + \left(-\frac{E_2}{n_2} \right) \right| \leq \left| \frac{E_1}{n_1} \right| + \left| \frac{E_2}{n_2} \right| \quad \text{(ii)}$$

(i) and (ii) shows that relative error in the product of two approximate numbers is always less than the algebraic sum of their relative errors.

~~Example 1.2 If the number X is rounded to N decimal places, then~~

$$\Delta X = \frac{1}{2} (10^{-N})$$

If $X = 0.51$ and is correct to 2 decimal places, then $\Delta X = 0.005$ and then relative accuracy is given by $0.005/0.51 = 0.98\%$

~~Example 1.4: Three approximation values of the number $1/3$ are given as 0.30 , 0.33 and 0.34 . Which of these three is the best approximation? we have~~

$$\left| \frac{1}{3} - 0.30 \right| = \frac{1}{30}$$

$$\left| \frac{1}{3} - 0.33 \right| = \frac{0.01}{3} = \frac{1}{300}$$

Least number is the best approximation

$$\left| \frac{1}{3} - 0.31 \right| = \frac{0.02}{3} = \frac{1}{150}$$

It follows that 0.33 is the best approximation for $\frac{1}{3}$.

Example 1.5: Find the relative error of the number 8.6, if both of its digits are correct.

$$\text{Here, } E_A = 0.05$$

$$\text{Hence, } E_R = \frac{0.05}{8.6} = 0.0058$$

Example 1.6: Evaluate the sum $s = \sqrt{3} + \sqrt{5} + \sqrt{7}$ to 4 significant digits and find its absolute and relative errors.

we have

$$\sqrt{3} = 1.732, \sqrt{5} = 2.236, \sqrt{7} = 2.614$$

Hence $s = 6.614$. Then

$$E_A = 0.0005 + 0.0005 + 0.0005 = 0.0015$$

The total absolute error shows that the sum is correct to 3 significant figures only. Hence we take $s = 6.61$ and then

$$E_R = \frac{0.0015}{6.61} = 0.0002$$

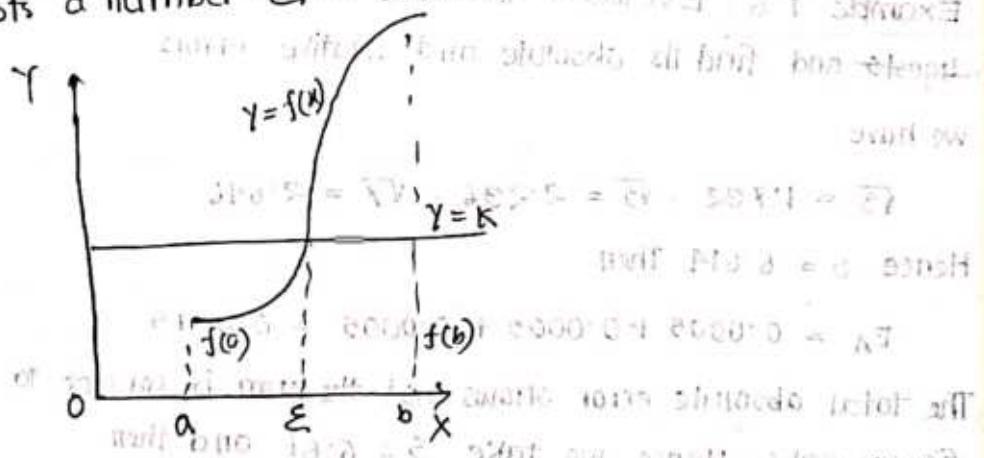
Mathematical Preliminaries:

Theorem 1.1: If $f(x)$ is continuous in $a \leq x \leq b$, and if $f(a)$ and $f(b)$ are of opposite signs, then $f(\xi) = 0$ for at least one number ξ , such that $a < \xi < b$.

Theorem 1.2: (Rolle's theorem) If $f(x)$ is continuous in $a \leq x \leq b$, $f'(x)$ exists in $a < x < b$ and $f(a) = f(b) = 0$, then there exists at least one value of x , say ξ , such that $f'(\xi) = 0$, $a < \xi < b$.

Theorem 1.3: (Generalized Rolle's Theorem) Let $f(x)$ be a function which is n times differentiable on $[a, b]$. If $f(x)$ vanishes at the $(n+1)$ distinct points x_0, x_1, \dots, x_n in (a, b) , then exists a number ξ in (a, b) such that $f^{(n)}(\xi) = 0$.

Theorem 1.4: (Intermediate value theorem) Let $f(x)$ be continuous in $[a, b]$ and let k be any number between $f(a)$ and $f(b)$. Then there exists a number ξ in (a, b) such that $f(\xi) = k$.



Theorem 1.5: (Mean-value theorem for derivatives) If $f(x)$ is continuous in $[a, b]$ and $f'(x)$ exists in (a, b) , then there exists at least one value of x , say ξ , between a and b such that

$$f'(\xi) = \frac{f(b) - f(a)}{b - a}, \quad a < \xi < b.$$

Setting $b = a+h$, this theorem takes the form

$$f(a+h) = f(a) + h f'(a + \theta h), \quad 0 < \theta < 1.$$

~~Theorem 1.6~~ (Taylor's series for a function of one variable) If $f(x)$ is continuous and possesses continuous derivatives of order n in an interval that includes $x = a$, then in that interval

$$f(x) = f(a) + \frac{1}{1!} (x-a) f'(a) + \frac{(x-a)^2}{2!} f''(a) + \dots + \frac{(x-a)^{n-1}}{(n-1)!} f^{(n-1)}(a) + R_n(x),$$

where $R_n(x)$, the remainder term, can be expressed in the form

$$R_n(x) = \frac{(x-a)^n}{n!} f^{(n)}(\xi), \quad a < \xi < x$$

Roots of Equation

- ✓ Graphical method
- ✓ Incremental search
- ✓ Bracketing method
 - Bisection Method
 - False - Position method
- ✓ Open method
 - Newton Raphson method
 - Secant method

Equation of one variable can be formulated as

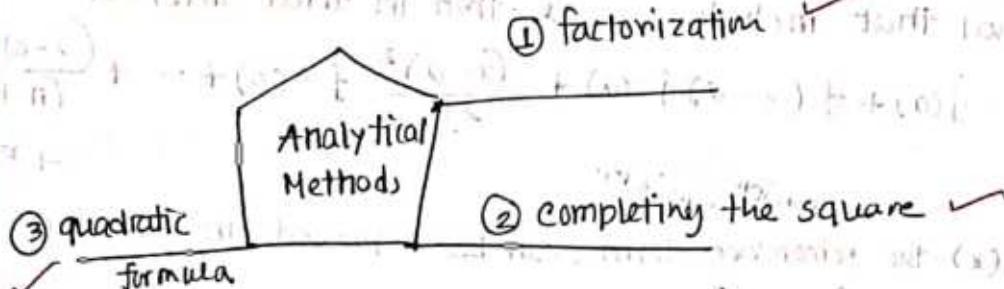
$$f(x) = 0 \quad (1)$$

Eq. (1) can be in the form of linear and nonlinear.

- solving equation (1) means that finding the values of x that satisfying equation (1)
- $4x^2 - 3x^2y - 15 = 0 \rightarrow$ algebraic
- $x^2 + 2x - 4 = 0 \rightarrow$ polynomial
- $\sin(2x) - 3x = 0 \rightarrow$ Transcendental

Finding Roots for quadratic Equations

$$f(x) = ax^2 + bx + c$$



- solution obtained by using analytical methods is called exact solution.
- solution that obtained by using numerical methods is called numerical solution.

Three types of numerical methods can be used to find roots of eq.

(1) Incremental search (1 initial guess)

(2) Bracketing Method (2 initial)

✓ Bisection method

✓ False Position method

(3) Open method (0, initial guess)

• Newton Raphson method

• Secant method

→ prior to the numerical methods, a graphical method of finding roots of the equations are presented

• Incremental Search:

→ Incremental search is a technique of calculating $f(x)$ for incrementing values of x over the interval where the root lies.

→ It starts with an initial value, x_0 .

→ The next value x_n for $n = 1, 2, 3, \dots$, is calculate by using

$$x_n = x_{n-1} + h$$

where h is referred to a step size.

→ If the sign of two $f(x)$ changes or if

$f(x_l) \cdot f(x_{l+1}) < 0$ then there is no problem
then the root exist over the prescribed interval of the lower bound, x_l
and upper bound, x_u .

→ the root is estimated by using

$$x_r = \frac{x_l + x_u}{2}$$

Example 6 : Find the first root of $f(x) = 15x^2 - 16x + 8$ by using
incremental search. start the procedure with the initial value $x_0 = 0$
and step size, $h = 0.1$. perform three iterations of the increment search
to achieve the best approximate root.

solution :

start the estimation with initial value $x_0 = 0$ and step size, $h = 0.1$.

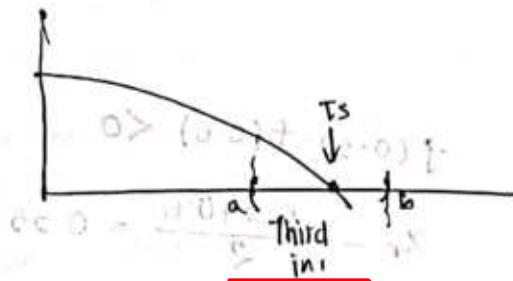
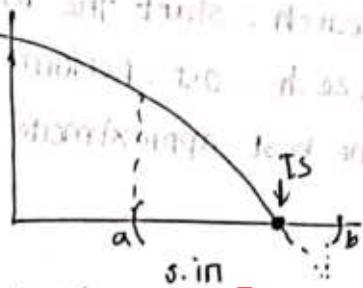
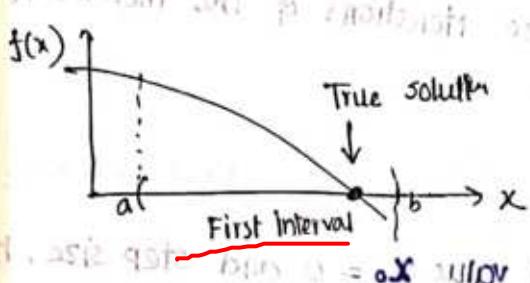
x	$f(x)$
0	8
0.1	6.915
0.2	4.966
0.3	3.5735
0.4	2.264
0.5	1.0375
0.6	-0.106

$$f(0.5) \cdot f(0.6) < 0$$

$$x_r = \frac{0.5 + 0.6}{2} = 0.55$$

• Bracketing methods

- guessing an interval containing the root(s) of a function.
- starting point of the interval is a lower bound, x_l . End point of the interval is an upper bound, x_u .
- By using bracketing methods, the interval will split into two subintervals and the size of the interval is successively reduced to a smaller interval.
- The subintervals will reduce the range of intervals until its distance is less than the desired accuracy of the solution.



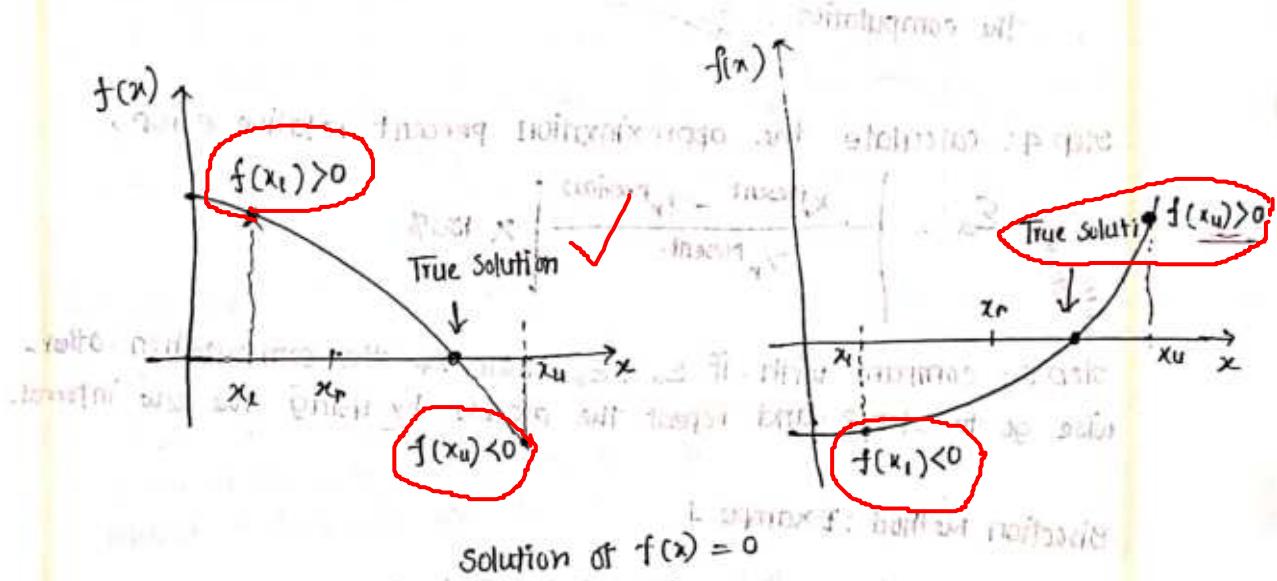
a	b
0.0	1.0
0.2	0.8
0.4	0.6
0.5	0.5
0.55	0.45
0.58	0.42
0.59	0.41

- Bracketing methods always converge to the true solution.
- There are two types bracketing methods; bisection method and false position method.

Date: 23.07.21

Bisection method:

- Bisection method is the simplest bracketing method.
- The lower value, x_l and upper value, x_u which bracket the root(s) are required.
- The procedure starts by finding the interval $[x_l, x_u]$ where the solution exist.
- As shown in fig, at least one root exists in the interval $[x_l, x_u]$ if $f(x_l) \cdot f(x_u) < 0$



Algorithm:

For the continuous eq. of one variable, $f(x) = 0$,

Step 1: choose the lower guess, x_l and the upper bound, x_u that bracket the root such that the function has opposite sign over the interval, $x_l \leq x \leq x_u$.

Step 2: The estimation root, x_p is computed by using

$$x_p = \frac{x_l + x_u}{2}$$

Step 3: Use the following evaluations to identify the subinterval that the root lies.

✓ if $f(x_l) \cdot f(x_u) < 0$, then the root lies in the lower subinterval. Therefore, set $x_u = x_r$ and repeat step 2.

✓ if $f(x_l) \cdot f(x_u) > 0$, upper, $x_l = x_r$ and repeat step 2.

✓ if $f(x_l) \cdot f(x_u) = 0$, then the root is equal to x_r . Terminate the computation.

Step 4: calculate the approximation percent relative error,

$$E_a = \left| \frac{x_r^{\text{Present}} - x_r^{\text{Previous}}}{x_r^{\text{Present}}} \right| \times 100\%$$

Step 5: compare with ϵ_s . If $E_a < \epsilon_s$, then stop the computation. Otherwise go to step 2 and repeat the process by using the new interval.

Bisection Method : Example 1

Find the root of the equation $x^3 + 4x^2 - 1 = 0$.

Solution :

Let, $a = 0$ and $b = 1$

Now, $f(0) = (0)^3 + 4(0)^2 - 1 = -1 < 0$ and

$$f(1) = (1)^3 + 4(1)^2 - 1 = 4 > 0$$

i.e. $f(a)$ and $f(b)$ has opposite signs.

Therefore, $f(x)$ has a root in the interval $[a, b] = [0, 1]$

$$x_c = (0+1)/2 = 0.5$$

$f(0.5) = 0.125$ Now $f(a)$ and $f(x_c)$ has opposite signs.

∴ the next interval is $[0, 0.5]$

a	b	$x_c = (a+b)/2$	$f(a)$	$f(b)$	$f(x_c)$
0	1	0.5	-1	1	0.125
0	0.5	0.25	-1	0.125	-0.73938
0.25	0.5	0.375	-0.73938	0.125	-0.38987
0.375	0.5	0.4375	-0.38987	0.125	-0.15063
0.4375	0.5	0.46875	-0.15063	0.125	-0.0181
0.46875	0.5	0.484375	-0.0181	0.125	0.05212
0.484375	0.484375	0.476563	-0.0181	0.05212	0.01668

#Advantages

- simple and easy to implement
- one function evaluation per iteration
- The size of the interval containing the root is reduced by 50% after each iteration
- The no. of iterations can be determined a priori
- No knowledge of the derivative is needed
- The function does not have to be differentiable.

#Disadvantages

- slow to converge
- good intermediate approximation may be discarded.
- Need two initial guesses a and b which bracket the root.
- It is among the slowest methods to find the root.
- When an interval contains more than one root, the bisection method can find only one of them.

Class Work

- (1) Find the real root of the equation $f(x) = x^3 - x - 1 = 0$ correct to 2 decimal places ($\epsilon = 0.01$)

Answer: 1.328125

- (2) Find the real root of the eq. $f(x) = x^4 - \cos(x) + x = 0$ correct to 2 decimal places ($\epsilon = 0.01$)

Answer: 0.637695

Iteration Method:

- Let, we have an equation in the form $g(x) = 0$
 - Rewrite the eq. in the form $x = f(x)$
 - start with an initial guess x_0 , which is an approximation of the root.
 - calculate x_1, \dots, x_n, \dots such that
- $$x_1 = f(x_0)$$
- $$x_2 = f(x_1)$$
- $$x_3 = f(x_2)$$
- Iterate the same ~~apt~~ process until $(x_n - x_{n-1})$ smaller than some specified tolerance.
 - Geometrically, where the two graphs x and $f(x)$ intersects, that is the real roots of the equation.

Date : 24.07.21

Iteration Method : convergence conditions

- Any arbitrary approximation x_0, x_1, x_2 does not assure that it will converge to the actual root x of the equation.

- E.g. $x = 10x + 1$

- if $x_0 = 0, x_1 = 2, x_2 = 10, \dots$, that does not converge to the actual root x .

- As n increase, x_n increase without limit!

The equation $x = f(x)$ increase converges to the real root x .

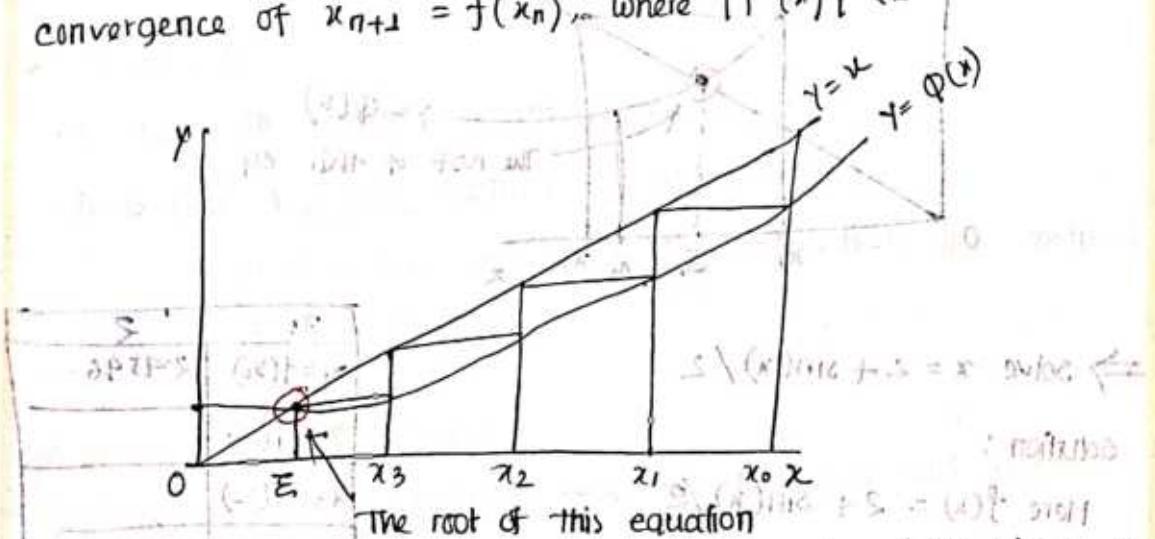
- if $f(x)$ is continuous

- if $|f'(x)| < 1$ (derivative)

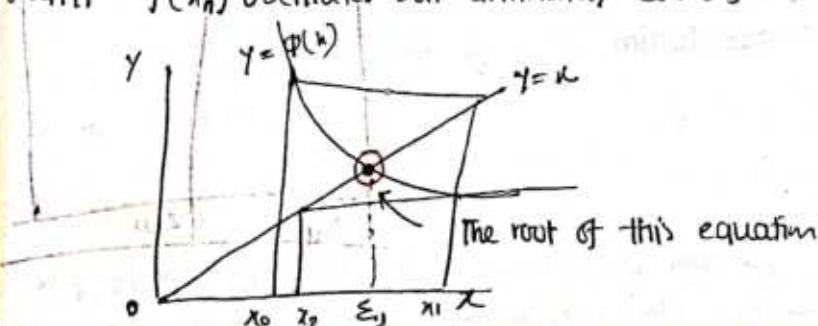
- The equation $x = f(x)$ does not converge to the real root x if $|f'(x)| > 1$

- Therefore, $g(x) = 0$ has to be re-written as $x = f(x)$ in such a way that $|f'(x)| < 1$

convergence of $x_{n+1} = f(x_n)$, where $|f'(x)| < 1$

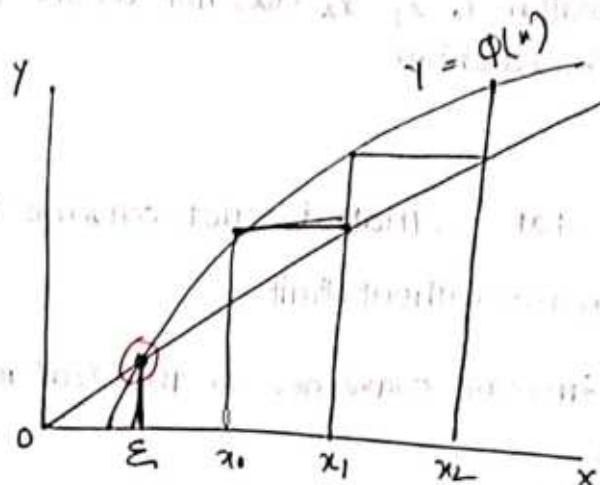


- $x_{n+1} = f(x_n)$ oscillates but ultimately converges, when $|f'(x)| < 1$, but $f'(x) > 0$

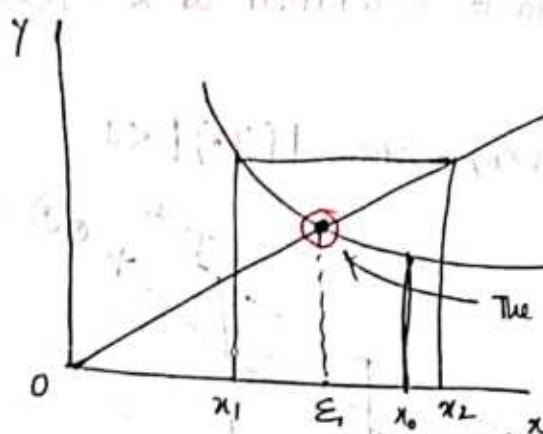


ANALYTICAL GEOMETRY

$x_{n+1} = f(x_n)$ diverges, when $|f'(x)| > 1$



$x_{n+1} = f(x_n)$ diverges, when $|f'(x)| > 1$



\Rightarrow solve $x = 2 + \sin(x)/2$

solution :

$$\text{Here } f(x) = 2 + \sin(x)/2$$

starting with $x_0 = 2$ we calculate x_1, x_2, \dots

x_1	2
$x_1 = f(x_0)$	2.4596...
$x_2 = f(x_1)$	
$x_3 = f(x_2)$	
x_4	
x_5	
x_6	
x_7	
x_8	
x_9	
x_{10}	
x_{11}	2.35

Find the real root of the equation

$$g(x) = x^3 + x^2 - 1 = 0$$

Rewrite $g(x)$

$$x^3 + x^2 - 1 = 0$$

$$\text{or}, x^3 + x^2 = 1$$

$$\text{or}, x^2(x+1) = 1$$

$$\text{or}, x^2 = 1/(x+1)$$

$$\text{or}, x = \sqrt{1/(x+1)}$$

$$\text{let, } x_0 = 0.75$$

$$x_0 = 0.75000000$$

$$x_1 = 0.7559289$$

$$x_{10} = 0.7548777$$

class work

Find the real root of the equation using iterative method (till 4 decimal places).

$$e^{-x} = 10x$$

$$\text{Answer: } 0.091276527$$

Drawbacks

- We need an approximate initial guess x_0 .
- It is also a slower method to find the root.
- If the equation has more than one roots, then this method can find ~~eat~~ only one of them.

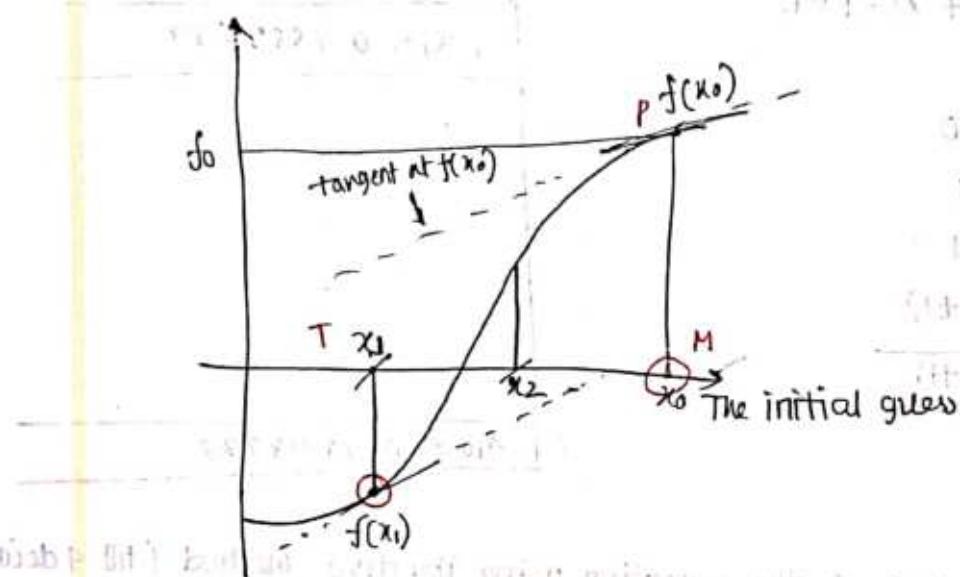
Newton-Raphson method

Newton-Raphson method is more efficient than the Bisection and Iteration methods.

- If $f(x) = 0$, where $f'(x) \neq 0$, then there exists a unique solution of the equation $f(x) = 0$.
- x is the real root and x_0 is an initial approximation of the real root of an equation $f(x) = 0$,
- $f'(x_0) \neq 0$
- $f(x)$ has the same sign between x_0 and x .

Then, the tangent at $f(x_0)$ can lead to the real root x .

Geometric significance



Here,

→ The slope at x_1 is $\tan(PTM)$

$$\rightarrow \tan(PTM) = PM/TM$$

$$\rightarrow \tan(PTM) = f(x_0)/h$$

$$\rightarrow \text{Again, } \tan(PTM) = f'(x_0)$$

$$\rightarrow \text{Therefore, } f'(x_0) = f(x_0)/h$$

$$\rightarrow \text{or, } h = f(x_0)/f'(x_0)$$

$$\rightarrow x_1 = x_0 - h$$

$$\rightarrow \text{Therefore, } x_1 = x_0 - f(x_0)/f'(x_0)$$

$$\rightarrow \text{similarly, } x_2 = x_1 - f(x_1)/f'(x_1)$$

Methodology -

Let x_0 be an approximate root of $f(x) = 0$ and

Let x_1 be the correct root such that $x_1 = x_0 + h$ and $f(x_1) = 0$

Expanding $f(x_0 + h)$ by Taylor's series, we obtain

$$f(x_0) + hf'(x_0) + \frac{h^2}{2!} f''(x_0) + \dots = 0$$

Neglecting the second and higher order derivatives, we have

$$f(x_0) + hf'(x_0) = 0$$

→ which gives

$$h = -\frac{f(x_0)}{f'(x_0)}$$

approximate a root of f(x) = 0 by a point x_0

(to 0.13) make friends with friends

$$x_1 = x_0 - \frac{f(x_0)}{f'(x_0)}$$

→ A better approximation than x_0 is therefore given by x_1 , where

$$x_1 = x_0 + h = x_0 - \frac{f(x_0)}{f'(x_0)}$$

$$x_1 = x_0 - \frac{f(x_0)}{f'(x_0)}$$

successive approximations

→ successive approximations are given by $x_2, x_3, \dots, x_n, x_{n+1}$ where

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

This formula is known as the Newton-Raphson formula within our

→ Find the real root of the equation using Newton-Raphson Method

$$f(x) = x^3 + 9x^2 - 1 = 0$$

$$f'(x) = 3x^2 + 8x - 0$$

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)} = x_n - \frac{x_n^3 + 9x_n^2 - 1}{3x_n^2 + 8x}$$

x_0	0.5
x_1	0.473684211
x_2	0.472834787
x_3	0.472833909
x_4	0.472833909

Drawbacks

- The Newton-Raphson method requires the calculation of the derivative of a function, which is not always easy.
- If f' vanishes at an iteration point, then the method will fail to converge.
- When the step is too large or the value is oscillating, other more conservative methods should take over the case.

✓
End of lecture-2
24.07.21
9:21 PM

Lecture - 3

Date: 25.07.21

class work:

use Newton-Raphson's Method to find a root of the equation correct to 2 decimal places. ($\epsilon = 0.01$)

$$x^3 - 2x - 5 = 0$$

$f(x) = x^3 - 2x - 5$ initial value of x must not lie on the vertical axis.

$$f'(x) = 3x^2 - 2$$

$$\frac{(x_0) + f(x_0)}{(x_0) - f(x_0)} \rightarrow x_1 = x_0 - \frac{f(x_0)}{f'(x_0)}$$

Result 2.0945519×10^{-2}

The method of False Position or Regular False Position

• Like the bisection method, Method of False Position requires two initial guesses x_a and x_b such that $f(x_a) = 0$ and $f(x_b)$ has opposite signs.

• since the graph of $y = f(x)$ crosses the x -axis between these two points, a root must lie in between these points.

• The difference between these two methods is, instead of simply dividing the region in two, it obtains a new point x_1 , which is (hopefully, but not necessarily) closer to the root.

x_0	x_1
1.0	0.6
1.5	0.8
2.0	0.5
2.5	0.2

Newton-Raphson Method - Newton's Method
difference of the successive approximations

is the same as the slope of the tangent

Newton-Raphson Method is not always reliable.
- depends on first derivative being non-zero

Newton-Raphson Method is not reliable if:
- derivative is zero, undefined, discontinuous
- derivative is not linear function

Error

Roots finding

Interpretation Interpolation

#

Matrices

Solution of system of equ

Ordinary diff. equation

ERRORSNumerical \rightarrow approximate

↳ errors

→ Sources of error (errors from formula method) instrument

→ Types of errors

→ Inherent

→ Truncation

→ Significant number/figure **

→ Theorem

→ Minvalue theorem

→ Taylor series

→ Newton-Raphson

Algebraic and Transcendent Eq.

→ Explain

→ Solution

→ Method

→ Bisection

→ Kalf

→ Bracketing

→ Openning

→ Iteration

Newton-Raphson

Algebraic +
TrigonometricInterpolation

→ Tabulated value X, Y

→ Newton forward Interpolat

→ " backward

(for equi-distance 'X' variable)

→ non-equidistant

Langrange

→ general formula

→ Newton

curve

Fit fittingtabulated value \rightarrow function fit

st line

Minimum min sq. error

$$y_1 - y_0 = \epsilon_0 \quad (0.1)^2 = 0.01$$

derivative = 0 (exact line)

straight line

$$\text{Equation } \frac{dy}{dx} = a$$

$$a_0 - a_{n-1}$$

polynomial n-deg
systems of equation

weighted

Matrices

systems of equ. value of X, Y

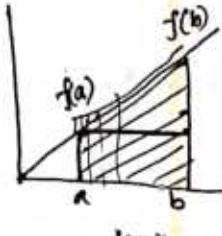
Algo

→ gauss elimination upper triangular
direct → gauss Jordan, jordan
diagonal → upper tria = 0Horner's Gauss $\in \text{CDEL}$ Integration trapezium rule
Newton-Simpson 3/8 rule

Romberg integration formula

widely

area



ODE

$$\left[\begin{array}{l} y' = f(x) \\ y(x_0) = y_0 \end{array} \right] \quad \left(\frac{dy}{dx} = y' \right)$$

$y(x) = \left\{ \begin{array}{l} \text{series of power of } x \xrightarrow{\text{Taylor method}} \\ \text{from tabulated set of } \dots \xrightarrow{\text{Picard method}} \\ \text{successive approx.} \end{array} \right.$

$$y(x) = f(x) + hf'(x) + \frac{h^2}{2} f''(x) + \dots$$

$$\begin{aligned} x &= x_0 + h \\ h &= x - x_0 \end{aligned}$$

~~at~~

$$\text{at } x = x_0$$

$$y(x) = f(x_0) + (x - x_0)y'_0 + \frac{(x - x_0)^2}{2} y''_0 + \dots$$

$$y(x) = y_0 + (x - x_0)y'_0 + \frac{(x - x_0)^2}{2} y''_0 + \dots$$

$$\rightarrow y' = x - y^2, y(0) = 1$$

$$y(0.1) = ? \quad x = 0$$

$$y(x) = 1 + x y'_0 + \frac{x^2}{2} y''_0 + \frac{x^3}{6} y'''_0 + \frac{x^4}{24} y''''_0 + \dots$$

$$y'(x) = x - y^2, y'_0 = 0 - (1)^2 = -1$$

$$y''(x) = 1 - 2y'_0, y''_0 = 1 + 2 = 3$$

$$y'''(x) = 1 + 2 = 3$$

$$y''''(x) = -2y'y'' + 2y'^2, y''''_0 = -8$$

$$y''''(x) = 34$$

$$y''''_0 = -186$$

$$\text{Taylor series} \quad y(x) = 1 - x + \frac{3}{2}x^2 - \frac{3}{2}x^3 - \frac{17}{12}x^4 + \frac{31}{20}x^5 - \dots$$

Picard Successive Method

$$y' = f(x, y)$$

$$\text{or}, \frac{dy}{dx} = f(x, y)$$

$$\text{or}, dy = f(x, y) dx$$

$$\int_{y_0}^y dy = \int_{x_0}^x -f(x, y) dx$$

$$y = y_0 + \int_{x_0}^x -f(x, y) dx$$

1st approximation

$$y^{(1)} = y_0 + \int_{x_0}^{x_1} f(x, y_0) dx$$

$$y^{(1)} \rightarrow y_1$$

$$y^{(n)} = y_0 + \int_{x_0}^x f(x, y^{(n-1)}) dx$$

Example

$$y' = x + y^2, y = 1 \text{ at } x = 0 \quad y' = -f(x, y)$$

$$y^{(0)} = 1$$

$$-f(x, y) = x + y^2$$

$$y^{(1)} = y^{(0)} + \int_{x_0}^x -f(x, y^{(0)}) dx$$

$$= x + 1$$

$$= 1 + \int_0^x -f(x+1) dx = 1 + x + \frac{x^2}{2}$$

$$y^{(2)} = 1 + \int_0^x \left[x + \left(1 + x + \frac{x^2}{2} \right)^2 \right] dx$$

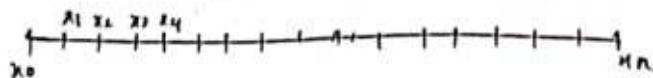
$$y_L = y_0 + \int_{x_0}^{x_L} f(x_0, y_0) dx$$

$$= y_1 + h f(x_1, y_1) dx$$

$$y_{n+1} = y_n + h f(x_n, y_n) dx$$

Euler's Method

$$y = y_0 + \int_{x_0}^x -f(x, y) dx$$



$$x = x_0 + nh \quad ; \quad n = 1, 2, 3, \dots$$

$$y_1 = y_0 + \int_{x_0}^{x_1} f(x_0, y_0) dx \\ = y_0 + h f(x_0, y_0)$$

Modified Euler's method

$$y_1 = y_0 + h f(x_0, y_0)$$

$$y_1 = y_0 + \frac{h}{2} [f(x_0, y_0) + f(x_1, y_1)]$$

$$y' = -y \quad y(0) = 1$$

$$h = 0.01$$

$$y(0.01) = ?$$

$$y_1 = f(x_0, y_0) \\ -f(x_0, y_0) = y_0' = -y_0 \\ = -1$$

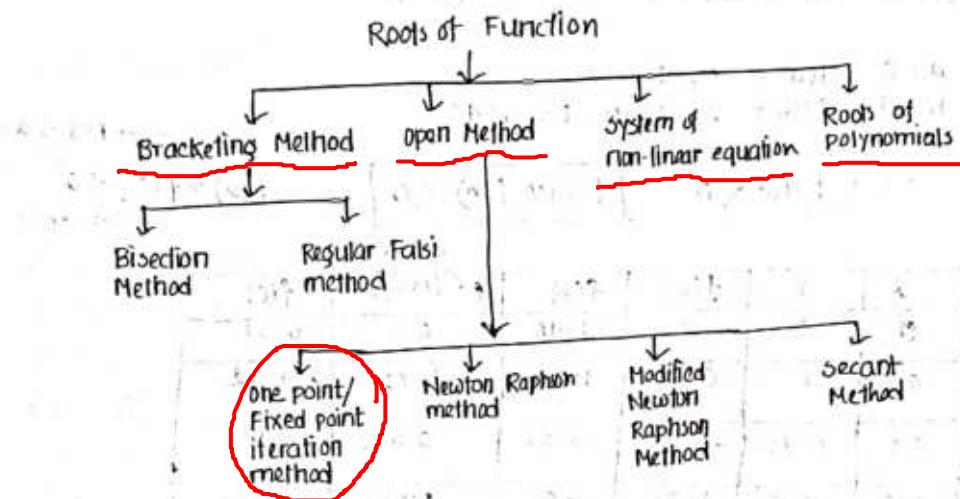
$$y_1 = y_0 + hf(x_0, y_0)$$

$$y(0.01) = 1 + 0.01(-1) = 1 - 0.01 = 0.99$$

$$y(0.02) = 0.99 + 0.01(-0.99) = 0.9801$$

$$y(0.03) = 0.9801 + 0.01(-0.9801) =$$

Roots of Function



$$\begin{aligned} f(x) &= 3x - \cos x - 1 \\ &= 3 \times 0.61 - \cos(0.61) - 1 \\ &= 0.01 \end{aligned}$$

Root.
0.61

Bisection Method

Algorithm

(1) choose 2 real numbers a and b , such that $f(a) * f(b) < 0$.

(2) Define root1, $c = \frac{a+b}{2}$

(3) Find $f(c)$

(4) If $f(a) * f(c) < 0$ then set $b=c$
else $a=c$
Return to step 1 until finding
the root matched

x	0	0.25	0.5	0.75	1	1.25	1.5	1.75	2
$f(x) = 3x - \cos x - 1$	-1	-0.61	-0.17	0.24	0.61	0.98	1.35	1.72	2.09
$f'(x) = 3 + \sin x$	3	3.27	3.54	3.81	4.08	4.35	4.62	4.89	5.16
$f''(x) = \cos x$	1	0.97	0.84	0.71	0.58	0.45	0.32	0.19	0.06
$f'''(x) = -\sin x$	-1	-0.97	-0.84	-0.71	-0.58	-0.45	-0.32	-0.19	-0.06

Page No. 108

$$\Rightarrow f(x) = 3x - \cos x - 1 \quad [0, 1]$$

$$a=0 \quad f(a) = 3 \cdot 0 - \cos 0 - 1 = -2$$

$$b=1 \quad f(b) = 3 - \cos(1) - 1 = 1.46$$

$$-2 + 1.46 < 0$$

$$f(a) + f(b) < 0$$

$$f(a) + f(c) < 0$$

\rightarrow pos $\rightarrow a=c$

$\downarrow b=c$

a	b	f(a)	f(b)	c = (a+b)/2	f(c)
0	1	-2	1.46	0.5	-0.38
0.5	1	-0.38	1.46	0.75	0.52
0.5	0.75	-0.38	0.52	0.625	0.06
0.5	0.625	-0.38	0.06	0.56	-0.16
0.56	0.625	-0.16	0.06	0.59	-0.05
0.59	0.625	-0.05	0.06	0.61	0.00
0.59	0.61	-0.05	0.00	0.66	-0.02
0.60	0.61	-0.02	0.00	0.61	-0.01

$$\therefore \text{Root} = 0.61 \quad 0.01$$

$$\frac{0 \times 1.46 - 1 \times (-2)}{1.46 + 2} = 0.58$$

Regular Falsi Method

$$f(x) = 3x - \cos x - 1$$

$$a=0 \quad f(a) = 3 \cdot 0 - \cos 0 - 1 = -2$$

$$b=1 \quad f(b) = 3 - \cos 1 - 1 = 1.46$$

$$f(a) + f(b) < 0$$

$$c = \frac{a \cdot f(b) - b \cdot f(a)}{f(b) - f(a)}$$

a	b	f(a)	f(b)	c	f(c)
0	1	-2	1.46	0.58	-0.16
0.58	1	-0.16	1.46	0.61	-0.00
0.61	1	-0.00	1.46	0.61	0.01

$$\text{Root} = 0.61$$

positive

Newton-Raphson Method

$$f(x) = 3x - \cos x - 1$$

Algorithm

- (1) find $f'(x)$
- (2) Find a, b so that $f(a) \neq f(b) < 0$
- (3) Assume $x_0 = a$
- (4) Find out $x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$
- (5) Find $x_1, x_2, x_3, \dots, x_n$ until any 2 successive values are equal

$$f(x) = 3x - \cos x - 1$$

$$\textcircled{1} \quad f'(x_n) = 3 + \sin x$$

$$\textcircled{2} \quad a = 0 \quad f(a) = -2$$

$$b = 1 \quad f(b) = 1.46$$

$$\textcircled{3} \quad x_0 = 0$$

x_n	$f(x_n)$	$f'(x_n)$	$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$
-0	-2	3	$0 - \frac{-2}{3} = 0.67$
0.67	0.23	3.62	$0.67 - \frac{0.23}{3.62} = 0.61$
0.61	0.01	3.57	$0.61 - \frac{0.01}{3.57} = 0.61$

value

get

2nd

Secant Method

$$x_{i+1} = x_i - \frac{x_i - x_{i-1}}{f(x_i) - f(x_{i-1})} \cdot f(x_i)$$

$$\begin{cases} x_0 = 0 & f(x_0) = 0 - 2 \\ x_1 = 1 & f(x_1) = 0 + 1.46 \end{cases}$$

$$f(x_0) + f(x_1) < 0$$

$$x_{1+1} = x_1 - \frac{x_1 - x_0}{f(x_1) - f(x_0)} \cdot f(x_1)$$

$$\therefore x_2 = 1 - \frac{1 - 0}{1.46 - (-2)} + 1.46$$

$$= 0.58$$

$$x_3 = 0.58 - \frac{0.58 - 1}{f(0.58) - f(1)} \cdot f(0.58)$$

$$= 0.64$$

$$x_4 = x_3 - \frac{x_3 - x_2}{f(x_3) - f(x_2)} \cdot f(x_3) = 0.67$$

$$x_5 = 0.61$$

$$x_6 = 0.61 \leftarrow \text{root!}$$

One Point

Iteration Method

$$-f(x) = 3x - \cos x - 1$$

Algorithm

(1) Given an equation $f(x) = 0$

(2) convert $f(x) = 0$ into the form of $x = g(x)$

(3) let the initial guess be $0.5 / 3.2 \rightarrow$ exponential e^x

Do $x_{i+1} = g(x_i)$ log/trigonometric

while (none of the convergence iteration is matched)

one int
GIV λ s

⇒

(1) $f(x) = 0$

$$\Rightarrow 3x - \cos x - 1 = 0$$

$$\Rightarrow 3x = \cos x + 1$$

$$\Rightarrow x = (\cos x + 1)/3 = g(x)$$

$$x_3 = g(0.59)$$

$$= 0.61$$

$$x_4 = 0.61$$

(2) $x_0 = g(3.2)$

$$= \frac{\cos(3.2) + 1}{3}$$

$$= 0$$

$x_1 = g(x_0)$

$$= \frac{\cos 0 + 1}{3}$$

$$= 0.67$$

$x_2 = g(0.67)$

$$= 0.59$$

Practice

$$\Rightarrow f(x) = x^3 + 4x^2 - 1 = 0$$

Raphson, $f'(x) = 3x^2 + 8x$

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

x_n	$f(x_n)$	$f'(x_n)$	x_{n+1}
0.5	0.125	8.75	0.125
0.125	0.50	0.0058	0.4736

Newton Raphson

Converges to 0.4736

Popular
Table

$$\Rightarrow f(x) = x^3 - 2x^2 + 3x - 5 = 0$$

$$f(1) = 1 - 2 \cdot 1 + 3 \cdot 1 - 5 = -3$$

$$f(2) = 8 - 8 + 6 - 5 = 1$$

A, 1

$$c = \frac{a \cdot f(b) - b \cdot f(a)}{f(b) - f(a)}$$

$$= \frac{1 - 2 \cdot (-3)}{1 + 3}$$

$$= \frac{1 + 6}{4}$$

a	b	$f(a)$	$f(b)$	c	$f(c)$
1	2	-3	1	1.75	-0.515
1.75	2	-0.515	1	1.834	

posi
 $b=c$
or
 $a=c$

Difference

Bracketing Method

- 1) Need two initial guesses
- 2) The root is located within an interval prescribed by a lower and an upper bound
- 3) Always work but converge slowly

Open Method

- 1) can involve 1 or more initial guess.
- 2) Not necessarily bracket the root
- 3) Do not always work (can converge) but they they do they usually converge much more quickly

Advantages / Disad

Method	Adv	Dis
Bisection	<ul style="list-style-type: none"> - <u>Easy, Reliable, convergent</u> - one func evaluation per iter - <u>No knowledge of derivative is needed</u> 	<ul style="list-style-type: none"> - slow - needs interval $[a,b]$, $f(a) \cdot f(b) < 0$
Newton	<ul style="list-style-type: none"> - <u>Fast (if near the root)</u> - 2 func. evalut per iter 	<ul style="list-style-type: none"> - May diverge - needs derivative and an initial guess, $f'(x_0)$ is non zero
secant	<ul style="list-style-type: none"> - <u>Fast (slower than Newton)</u> - 1 func/ iter - <u>No knowledge of derivative</u> 	<ul style="list-style-type: none"> - May diverge - 2 initial guess $f(x_0) - f(x_1) \neq 0$

Interpolation

Interpolation is a process of computing intermediate values of an unknown function $f(x)$ from a set of given values of that function.

→ Let $y = f(x)$ be a function of given by the values of $y_0, y_1, y_2, \dots, y_n$ which it takes for the values $x_0, x_1, x_2, \dots, x_n$ of the independent variable x .

$f(x) \rightarrow$ totally unknown/complicated

→ It is desirable to replace the given function by another which can be easily handled.

→ Let $\Phi(x)$ denotes an arbitrary simpler function so constructed that it takes the same values as $f(x)$ for the values $x_0, x_1, x_2, \dots, x_n$.

If

• $\Phi(x)$ is polynomial, the process of representing $f(x)$ by $\Phi(x)$ is called parabolic/polynomial interpolation.

• $\Phi(x)$ is finite trigonometric series, \rightarrow trigonometric interpolation

• $\Phi(x)$: exponential function \rightarrow Legendre polynomial, Bessel function etc.

Forward Differences

If $y_0, y_1, y_2, \dots, y_n$ denote a set of values of any function $y = f(x)$, then

$y_1 - y_0, y_2 - y_1, y_3 - y_2, \dots, y_n - y_{n-1}$ are called the differences of the function y .

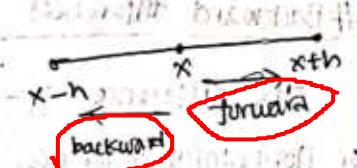
$$\Delta y_0, \Delta y_1, \Delta y_2$$

$$\Delta f(x) = f(x+h) - f(x)$$

$$\Delta y_1 = y_1 - y_0, \quad \Delta y_2 = y_2 - y_1, \dots, \Delta y_n = y_{n+1} - y_n$$

1 → forward difference operation

$\Delta y_0, \Delta y_1, \Delta y_2, \dots$ first forward difference



$$\Delta^2 y_0 = \Delta y_1 - \Delta y_0$$

$$\Delta^2 y_1 = \Delta y_2 - \Delta y_1$$

} second difference

$$\Delta^2 y_0 = \Delta y_1 - \Delta y_0$$

$$= y_2 - y_1 - y_1 + y_0$$

$$= y_2 - 2y_1 + y_0$$

$$(\Delta - h)^2 = \Delta^2$$

$$(1-h)^2 = 1-h^2$$

$$1 - 2h + h^2 = 1 - h^2$$

$$-2h + h^2 = -h^2$$

Class Work

$$4y_{10}, 4^2y_{20}, 4^3y_{35}, 4^5y_{10} = ?$$

forw.

Given the set of values

x	10	15	20	25	30	35
y	19.97	21.51	22.47	23.52	24.65	25.89



$$4y_{10} = (21.51 - 19.97), 4^2y_{20} = (22.47 - 21.51); 4^3y_{35} = (23.52 - 22.47)$$

$$4^2y_{20} =$$

diagonal

$$4^2y_{20} = 4y_{25} - 4y_{20} = \approx 0.08$$

x	y	$4y$	4^2y	4^3y	4^4y	4^5y
10	19.97					
15	21.51	1.54	-0.58			
20	22.47	0.96	0.09	0.67		
25	23.52	1.05	0.04	-0.01	-0.68	
30	24.65	1.13	0.11	0.03	0.04	0.72
35	25.89	1.24				

Backward differences

The differences $y_1 - y_0, y_2 - y_1, \dots, y_n - y_{n-1}$ are called Backward differences or Horizontal differences, if they are denoted by $\underline{\Delta y_1}, \underline{\Delta y_2}, \dots, \underline{\Delta y_n}$.

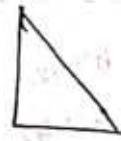
$$\underline{\Delta y_1} = \underline{y_1 - y_0}$$

$$\underline{\Delta y_2} = \underline{y_2 - y_1}$$

$$\underline{\Delta y_n} = \underline{y_n - y_{n-1}}$$

→ ∇ is called the backward difference operator.

$$\begin{aligned}\nabla^2 y_2 &= \underline{\nabla y_2 - \nabla y_1} \\&= y_2 - y_1 - (y_1 - y_0) \\&= y_2 - y_1 - y_1 + y_0 \\&= y_2 - 2y_1 + y_0\end{aligned}$$



Close table:

$$\nabla y_{20} \quad \nabla^2 y_{25} \quad \nabla^3 y_{30} \quad \nabla^4 y_{35}$$

x	y	∇y	$\nabla^2 y$	$\nabla^3 y$	$\nabla^4 y$	$\nabla^5 y$
10	19.97					
15	21.51	1.54				
20	22.47	0.96	-0.58			
25	23.52	1.05	0.09	0.67		
30	24.65	1.13	0.08	-0.01	-0.67	
35	25.89	1.24	0.11	0.03	0.04	0.72

central differences

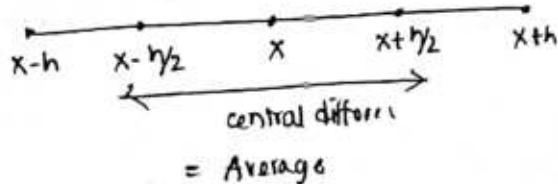
• central operator is denoted by (small delta) [δ]

• formula of central operator

$$\delta f(x) = f(x + \frac{h}{2}) - f(x - \frac{h}{2})$$

$$\delta = E^{\frac{1}{2}} - E^{-\frac{1}{2}} \quad (\because E^n f(x) = f(x + nh))$$

⇒ shift operator



central differences Table

forward

$$\begin{aligned} Y_1 - Y_0 &= \delta Y_{1/2} \\ Y_2 - Y_1 &= \delta Y_{3/2} \\ Y_n - Y_{n-1} &= \delta Y_{n-1/2} \end{aligned}$$

$$\begin{aligned} (1+0)/2 \\ (2+1)/2 \\ (n+n-1)/2 \end{aligned}$$

$$\frac{x_{n-1}}{2}$$

$$n - Y_L$$

prev table

$$\delta Y_0, \delta^2 Y_0, \delta^3 Y_0, \delta^5 Y_0$$

Relation

$$\Delta Y_0 = Y_1 - Y_0$$

$$(table) \nabla Y_1 = Y_1 - Y_0$$

$$\delta Y_{1/2} = Y_1 - Y_0$$

$$\Rightarrow \Delta Y_0 = \nabla Y_1 = \delta Y_{1/2}$$

$$\Delta^3 Y_2 = \nabla^3 Y_5 = \delta^3 Y_{7/2}$$

$$\boxed{\Delta^m Y_k = \nabla^m Y_{k+m} = \delta^m Y_{(2k+m)/2}}$$

\Rightarrow If shift operator E , $n=1$ $E^n f(x) = f(x+n)$

$$E f(x) = f(x+h)$$

$$E^{-1} f(x) = f(x-h)$$

Average operator:

denoted by (Mu)

$$\underline{Mf(x) = \frac{1}{2} [f(x+h/2) + f(x-h/2)]}$$

$$\underline{M = \frac{E^{h/2} + E^{-h/2}}{2}} \quad (\because E^h f(x) = f(x+nh))$$

operators

$\Delta, \nabla, E, \delta, M, D$

\downarrow

Central

average

Differential operator (D)

$$\underline{Df(x) = \frac{d}{dx} f(x) = f'(x)} \quad (\because D = \frac{d}{dx})$$

* prove that, $E = I + \Delta$

$$\begin{aligned} & (I + \Delta) f(x) \\ &= f(x) + \Delta f(x) \\ &= f(x) + f(x+h) - f(x) \\ &= f(x+h) \\ &= Ef(x) \\ &= Ef(x) \end{aligned}$$

$$(\because \Delta f(x) = f(x+h) - f(x))$$

$$[Ef(x) = f(x+h)]$$

$$\Rightarrow (I + \Delta) = E \quad \checkmark$$

$$E \nabla = \Delta$$

$$\begin{aligned} E \nabla (f(x)) &= E [\nabla f(x)] \\ &= E [f(x) - f(x-h)] \\ &= Ef(x) - Ef(x-h) \\ &= f(x+h) - f(x) \\ &= \Delta f(x) \end{aligned}$$

$$Ef(x-h) = f(x+h-h) = f(x)$$

$$\therefore E \nabla = \Delta$$

$$E \nabla f(x) = \Delta f(x); \forall f(x) \quad \checkmark$$

$$\# \Delta \nabla = \Delta - \nabla$$

$$\begin{aligned}
 \Delta \nabla f(x) &= \Delta [\nabla f(x)] \\
 &= \Delta [f(x) - f(x-h)] \quad (\because \nabla f(x) = f(x) - f(x-h)) \\
 &= (\Delta f(x) - \Delta f(x-h)) \\
 &= \Delta f(x) - [f(x) - f(x-h)] \quad (\because \Delta f(x) = f(x+h) - f(x)) \\
 &= \Delta f(x) - \nabla f(x) \quad (\because \nabla f(x) = f(x) - f(x-h)) \\
 &= \Delta - \nabla f(x) \\
 \Rightarrow \Delta \nabla f(x) &= (\Delta - \nabla) f(x); \quad \nabla f(x) \\
 \Rightarrow \Delta \nabla &= \Delta - \nabla
 \end{aligned}$$

$$\# E = e^{\frac{hD}{2!}} f(x)$$

$$\begin{aligned}
 Ef(x) &= f(x+h) \\
 &= f(x) + h f'(x) + \frac{h^2}{2!} f''(x) + \dots \quad (\text{By Taylor's expansion}) \\
 &= f(x) + h Df(x) + \frac{h^2}{2!} D^2 f(x) + \dots \quad (\because f'(x) = Df(x)) \\
 &= \left[1 + hD + \frac{h^2}{2!} D^2 + \dots \right] f(x)
 \end{aligned}$$

$$\Rightarrow Ef(x) = e^{hD} f(x)$$

$$\Rightarrow E = e^{hD} \quad (\because e^x = 1 + x + \frac{x^2}{2!} + \dots)$$

Effect of an Error in a Tabular value

Let $y_0, y_1, y_2, \dots, y_n$ be the true values of a function, and suppose the value y_3 to be effected with an error ε , so that its erroneous value is $y_3 + \varepsilon$. Then the successive differences of the y 's are shown below:

y	A	A^2	A^3	A^4	A^5
y_0	Δy_0				
y_1		$\Delta^2 y_0$			
y_2	Δy_1		$\frac{\Delta^3 y_0 + \varepsilon}{\Delta^2 y_1 + \varepsilon}$		
$y_3 + \varepsilon$	$\Delta y_2 + \varepsilon$		$\Delta^3 y_1 - 3\varepsilon$		
y_4	$\frac{\Delta y_3 - \varepsilon}{\Delta^2 y_2 - 2\varepsilon}$		$\frac{\Delta^3 y_2 + 3\varepsilon}{\Delta^2 y_3 + \varepsilon}$		
y_5	Δy_4	$\frac{\Delta^2 y_3 + \varepsilon}{\Delta^2 y_4}$	$\frac{\Delta^3 y_3 - \varepsilon}{\Delta^2 y_5}$		
y_6	Δy_5				

Suppose that there is an error of ± 1 unit in a certain tabular value. As higher differences are formed, the error spreads out fanwise, and is at the same time, considerably magnified as shown below:

y	A	A^2	A^3	A^4	A^5
0	0	0	0	0	0
0	0	0	0	0	1
0	0	0	3	-1	-5
0	0	1	-3	-4	10
1	-1	-2	3	6	-10
0	0	1	-1	-4	-10
0	0	0	0	1	5
0	0	0	0	0	-1
0	0	0	0	0	0
0	0	0	0	0	0

$$(x+y)^n = \sum_{k=0}^n \binom{n}{k} x^{n-k} y^k$$

The table shows the following characteristics:

- The effect of an error increases with the successive differences.
- The coefficients of the Σ 's are the binomial coefficients with alternating signs.
- The algebraic sum of the errors in any difference column is zero.
- The max. error in the differences is in the same horizontal line as the erroneous value.

→ The effect of Horizontal difference:

y	Δ	Δ^2	Δ^3	Δ^4	Δ^5
3010					
3424	414	-36			
3802	378	-75	-39		
4105	363	64	139	178	-492 = 178 $\Sigma = -95$ (approx)
4492	293 367	-68	-132	-291	-499
4771	280 299	-19	49	181	452 $6\Sigma = -291$
5051	264 270	-16	3	-46	-229 $\Sigma = -95$ (corr.)
5315	264				

$$\therefore \text{the actual entry is } 4105 - \Sigma = 4105 - (-45) \\ = 4150$$

Pascal's Triangle

Method of finding all the direct product in successive steps
Step 1: Initialization all 0's in row 1 of output destination array

Step 2: Multiply all the elements in each cell of source array by 1
and add them with the updated row 2 of output with the value 1

3:		1	3	3	1	1				
4:		1	4	6	4	1				
5:		1	5	10	10	5	1			
6:		1	6	15	20	15	6	1		
7:		1	7	21	35	35	21	7	1	
8:		1	8	28	56	70	56	28	8	1

Effect of an Error in a Tabular Value of Backward Interpolation

Some backward rule	x_0	y_0	∇y_0	$\nabla^2 y_0$	$\nabla^3 y_0$	$\nabla^4 y_0$
	x_1	y_1	∇y_1	$\nabla^2 y_2 \downarrow$		
	x_2	y_2	∇y_2	$\nabla^2 y_3$		
	x_3	y_3	∇y_3	$\nabla^3 y_4$		
	x_4	y_4	∇y_4	$\nabla^3 y_{5+\frac{1}{2}}$		
	x_5	y_5	$\nabla y_{5+\frac{1}{2}}$	$\nabla^3 y_{6+\frac{1}{2}}$		
	x_6	y_6	$\nabla y_{6+\frac{1}{2}}$	$\nabla^3 y_{7+\frac{1}{2}}$		
	x_7	y_7	∇y_7	$\nabla^3 y_{8+\frac{1}{2}}$		
	x_8	y_8	∇y_8	$\nabla^3 y_9$		
	x_9	y_9	∇y_9			
	x_{10}	y_{10}	∇y_{10}			

Newton's formula for Forward Interpolation:

→ Let $y = f(x)$ denote a function which takes the values $y_0, y_1, y_2, \dots, y_n$ for the equal equidistant values $x_0, x_1, x_2, \dots, x_n$ of the independent variable x .

→ It is required to find $\phi(x)$, a polynomial of the n -th degree such that y and $\phi(x)$ agree at the tabulated points (i.e. they have the same values)

→ Let $\phi(x)$ denote a polynomial of the n -th degree.

This polynomial can be written in the form

$$\begin{aligned}\phi(x) = & a_0 + a_1(x-x_0) + a_2(x-x_0)(x-x_1) + a_3(x-x_0)(x-x_1)(x-x_2) \\ & + \dots + a_n(x-x_0)(x-x_1)\dots(x-x_n) \quad (1)\end{aligned}$$

⇒ determine the coefficients $a_0, a_1, a_2, \dots, a_n$ so that we can get

$$\phi(x_0) = y_0$$

$$\phi(x_1) = y_1$$

$$\phi(x_2) = y_2$$

We know that,

$$\begin{aligned}\phi(x) = & a_0 + a_1(x-x_0) + a_2(x-x_0)(x-x_1) + a_3(x-x_0)(x-x_1)(x-x_2) + \\ & \dots + a_n(x-x_0)(x-x_1)\dots(x-x_n) \quad (1)\end{aligned}$$

→ we can substitute the given successive values $x_0, x_1, x_2, \dots, x_n$ in equation (1); at the same time we can put $\phi(x_0) = y_0, \phi(x_1) = y_1, \phi(x_2) = y_2, \dots, \phi(x_n) = y_n$

And let, $x_1 - x_0 = h, x_2 - x_1 = 2h$ etc. (since the values of x are equidistant)

in equation (1) we have.

$$\Phi(x) = a_0 + a_1(x-x_0) + a_2(x-x_0)(x-x_1) + a_3(x-x_0)(x-x_1)(x-x_2) + \dots + a_n(x-x_0)(x-x_1)(x-x_2)\dots(x-x_{n-1}) \quad (1)$$

That is, at $x = x_0$ (Substituting x with x_0 in eq.(1)) we have

Φ

Newton's formula for forward interpolation:

let $y = f(x)$ denote a function which takes the values $y_0, y_1, y_2, \dots, y_n$ for the equidistant values $x_0, x_1, x_2, \dots, x_n$ of the independent variable x .

→ find $\Phi(x)$, a polynomial of the n -th degree such that y and $\Phi(x)$ agree at the tabulated points (i.e. they have the same values).

Let $\Phi(x)$ denote a polynomial of the n -th degree

$$\Phi(x) = a_0 + a_1(x-x_0) + a_2(x-x_0)(x-x_1) + a_3(x-x_0)(x-x_1)(x-x_2) + \dots$$

$$+ a_n(x-x_0)(x-x_1)(x-x_2)\dots(x-x_{n-1}) \quad (1)$$

$$\left\{ \begin{array}{l} \Phi(x_0) = y_0 \\ \Phi(x_1) = y_1 \\ \Phi(x_2) = y_2 \\ \vdots \\ \Phi(x_n) = y_n \end{array} \right. \quad \begin{array}{l} x_1 - x_0 = h \\ x_2 - x_0 = 2h \\ \vdots \\ x - x_0 \end{array}$$

$$a_4 = \frac{4!y_0}{4!h^4}$$

$$a_5 = \frac{5!y_0}{5!h^5}$$

$$\Phi(x_1) = y_1 = a_0 + a_1(x_1-x_0) \quad \text{and from } a_1 = \frac{4!y_0}{4!h^4}$$

$$= y_0 + a_1h.$$

$$x = x_2$$

$$y_2 = a_0 + a_1(x_2-x_0) + a_2(x_2-x_0)(x_2-x_1)$$

$$= y_0 + \frac{y_1-y_0}{h}(2h) + a_2(2h)(h)$$

$$\Rightarrow a_2 = \frac{y_2 - 2y_1 + y_0}{2h^2} = \frac{4!y_0}{2h^4} =$$

$$y_3 =$$

$$a_3 = \frac{y_3 - 3y_2 + 3y_1 - y_0}{6h^3} = \frac{4^3 y_0}{3! h^3}$$

interpolating value
near the beginning
of a

$$\Rightarrow \frac{x - x_0}{h} = u \quad x = x_0 + hu$$

$$x_1 = x_0 + h$$

$$x_2 = x_0 + 2h$$

$$\frac{x - x_1}{h} = \frac{x - (x_0 + h)}{h} = \frac{x - x_0}{h} - \frac{h}{h} = u - 1$$

$$\frac{x - x_2}{h} = \text{called } u-2$$

$$\frac{x - x_{n-1}}{h} = u - n + 1$$

$$\Phi(x) = \Phi(x_0 + hu) = g(u)$$

$$= y_0 + u \Delta y_0 + \frac{u(u-1)}{2!} \Delta^2 y_0 + \frac{u(u-1)(u-2)}{3!} \Delta^3 y_0 + \dots$$

$$+ \frac{u(u-1)(u-2) \dots (u-n+1)}{n!} \Delta^n y_0$$

Example 1:

Find the cubic polynomial which takes the following values.

$$y(0) = 1$$

$$y(1) = 0$$

$$y(2) = -1$$

$$y(3) = 10$$

Hence, or otherwise obtain $y(0.5)$

~~10~~

Solution:

x	y
0	1
1	0
2	1
3	10

$$y(x) = x^3 - x$$

Here $h=1$

$$\begin{aligned}
 y(x) &= y_0 + \frac{\Delta y_0}{1! h} (x - x_0) + \frac{\Delta^2 y_0}{2! h^2} \frac{(x-x_0)}{(x-x_1)} (x-x_0) + \frac{\Delta^3 y_0}{3! h^3} \frac{(x-x_0)(x-x_1)(x-x_2)}{(x-x_3)} + \dots \\
 &\quad + \frac{\Delta^n y_0}{n! h^n} (x-x_0)(x-x_1) \dots (x-x_{n-1}) \\
 &= 1 + \frac{(-1)(x-0)}{1} + \frac{(x-0)(x-1)}{2(1)^2} \textcircled{2} + \frac{(x-0)(x-1)(x-2)}{6(1)^3} \textcircled{3} \\
 &= 1 - x + x(x-1) + 2(x-1)(x-2) \\
 &= 1 - x + x^2 - x + x^3 - 3x^2 + 2x \\
 &= \boxed{x^3 - 2x^2 + 1} \quad \cancel{x-0} \quad \cancel{y(0)=1}
 \end{aligned}$$

∴ The polynomial we obtained for the given tabular values is,

$$y = x^3 - 2x^2 + 1$$

Now, $\underline{y(0.5) = (0.5)^3 - 2(0.5)^2 + 1 = 0.625}$

which is the same value as that obtained by substituting $x=0.5$ in the cubic polynomial above

∴ $\tan(x)$ for $0.10 \leq x \leq 0.30$ Find $\tan(0.12)$

x	0.10	0.15	0.20	0.25	0.30
$y = \tan x$	0.1003	0.1511	0.2027	0.2553	0.3093

0.120537

~~If Euler and Euler modified~~ ^{→ second order}
Euler method is called Runge Kutta Method of first order

Implementation of the Euler method is very simple.

$$y_{n+1} = y_n + h f(x_n, y_n)$$

• The next value of function is calculated at the end of interval.

• It is called explicit method.

• It is also called forward Euler method.

f

Value of f

• Other method than all of Euler method is called implicit method.

• It is also called backward Euler method.

• It is also called implicit Euler method.

• It is used for solving differential equations which are stiff.

• It is also called implicit Runge Kutta method.

• It is also called implicit Euler method.

Order	Explicit	Implicit
1	Euler	Implicit Euler
2	Modified Euler	Implicit Modified Euler
3	Heun's method	Implicit Heun's method

Solution of linear Algebraic method

(i) Direct method

Gauss
Elimination Gauss
Jordan method

(ii) Indirect method

Matrix Inverse Method

Gauss Elimination Method

$$\begin{aligned} x - y + 2z &= 3 \\ x + 2y + 3z &= 5 \\ 3x - 4y - 5z &= -13 \end{aligned}$$

$$\Rightarrow \left[\begin{array}{ccc|c} 1 & -1 & 2 & 3 \\ 1 & 2 & 3 & 5 \\ 3 & -4 & -5 & -13 \end{array} \right] \left[\begin{array}{c} x \\ y \\ z \end{array} \right] = \left[\begin{array}{c} 3 \\ 5 \\ -13 \end{array} \right]$$

$$AX = B$$

$$(A : B) = \left[\begin{array}{ccc|c} 1 & -1 & 2 & 3 \\ 1 & 2 & 3 & 5 \\ 3 & -4 & -5 & -13 \end{array} \right]$$

$$\begin{aligned} R_2 \rightarrow R_2 - R_1 \\ R_3 \rightarrow R_3 - 3R_1 \end{aligned}$$

$$= \left[\begin{array}{ccc|c} 1 & -1 & 2 & 3 \\ 0 & 3 & 1 & 2 \\ 0 & -1 & -11 & -22 \end{array} \right]$$

$$R_3 \rightarrow 3R_3 + R_2$$

$$= \left[\begin{array}{ccc|c} 1 & -1 & 2 & 3 \\ 0 & 3 & 1 & 2 \\ 0 & 0 & -32 & -64 \end{array} \right]$$

$$\begin{aligned} x - y + 2z &= 3 \\ 3y + z &= 2 \\ -32z &= -64 \end{aligned}$$

$$\begin{cases} z = 2 \\ y = 0 \\ x = -1 \end{cases}$$

✓

$$\begin{aligned} x - y + 2z &= 3 \\ 3y + z &= 2 \\ -32z &= -64 \end{aligned} \quad \left[\begin{array}{ccc|c} 1 & -1 & 2 & 3 \\ 0 & 3 & 1 & 2 \\ 0 & 0 & -32 & -64 \end{array} \right]$$

$$\begin{aligned} x - y + 2z &= 3 \\ 3y + z &= 2 \\ -32z &= -64 \end{aligned} \quad \left[\begin{array}{ccc|c} 1 & -1 & 2 & 3 \\ 0 & 3 & 1 & 2 \\ 0 & 0 & -32 & -64 \end{array} \right]$$

Gauss Jordan Method

Upper triangular

$$\begin{aligned}x + 4y + 9z &= 16 \\ 2x + y + z &= 10 \\ 3x + 2y + 3z &= 18\end{aligned}$$

$$\left[\begin{array}{ccc|c} 1 & 4 & 9 & 16 \\ 2 & 1 & 1 & 10 \\ 3 & 2 & 3 & 18 \end{array} \right] \xrightarrow{\text{Row operations}} \left[\begin{array}{ccc|c} x & y & z & 16 \\ 1 & 1 & 1 & 10 \\ 2 & 2 & 3 & 18 \end{array} \right] = \left[\begin{array}{c} 16 \\ 10 \\ 18 \end{array} \right]$$

$$AX = B$$

(A : B)

$$\left[\begin{array}{ccc|c} 1 & 4 & 9 & 16 \\ 2 & 1 & 1 & 10 \\ 3 & 2 & 3 & 18 \end{array} \right]$$

$$\begin{aligned}R_2 &\rightarrow R_2 - 2R_1 \\ R_3 &\rightarrow R_3 - 3R_1\end{aligned}$$

$$\left[\begin{array}{ccc|c} 1 & 4 & 9 & 16 \\ 0 & -7 & -17 & -22 \\ 0 & -10 & -24 & -30 \end{array} \right]$$

$$\left[\begin{array}{ccc|c} 1 & 4 & 9 & 16 \\ 0 & -7 & -17 & -22 \\ 0 & 0 & 2 & 10 \end{array} \right]$$

$$R_3 \rightarrow 2R_3 - 10R_2$$

$$\begin{aligned}R_2 &\rightarrow R_2 / -7 \\ R_3 &\rightarrow\end{aligned}$$

Backward
substitution

$$x + 4y + 9z = 16$$

$$-7y - 17z = -22$$

$$2z = 10$$

$$z = 5$$

$$y = -9$$

$$x = 7$$

Gauss Jordan Method

diagonal

$$\left[\begin{array}{ccc|c} 1 & 4 & 9 & 16 \\ 0 & -7 & -17 & -22 \\ 0 & -10 & -24 & -30 \end{array} \right] \begin{aligned}R_3 &\rightarrow 7R_3 - 10R_2 \\ R_1 &\rightarrow 7R_1 + 4R_2\end{aligned}$$

$$\left[\begin{array}{ccc|c} 1 & 0 & -5 & 24 \\ 0 & -7 & -17 & -22 \\ 0 & 0 & 2 & 10 \end{array} \right] \begin{aligned}R_1 &\rightarrow 2R_1 + 5R_3 \\ R_2 &\rightarrow 2R_2 + 17R_3\end{aligned}$$

$$= \left[\begin{array}{ccc|c} 14 & 0 & 0 & 98 \\ 0 & -14 & 0 & 126 \\ 0 & 0 & 2 & 10 \end{array} \right]$$

$$\left. \begin{array}{l} 14x = 98 \\ -14y = 126 \\ 2z = 10 \end{array} \right\} \quad \begin{array}{l} x = 7 \\ y = -9 \\ z = 5 \end{array}$$

Gauss elimination

$$a[i][i] = 0 \rightarrow \text{error}$$

$$\left| \begin{array}{ccc|c} 11 & 12 & 13 & 14 \\ 21 & 22 & 23 & 24 \\ 31 & 32 & 33 & 34 \end{array} \right|$$

$$y_1 = 4$$

Reducing lower triangular zero
zero under pivot ~~that entries~~

(i) for 1st iteration $k=1, i=2, 3, 4, \dots, n$
2nd $k=2, i=3, 4, \dots, n$

a_{21}

$$m = \frac{a_{21}}{a_{11}}$$

$k = 1, 2, 3, \dots, n-1$

$i = k+1, k+2, \dots, n$

a_{31}

$$m = \frac{a_{31}}{a_{21}}$$

entries are made 0 by multiplying m_{ik} to
pivot row and subtracting from i th row

a_{n1}

$$m = \frac{a_{n1}}{a_{11}}$$

$$a_{ij} = a_{ij} - \frac{m_{ik}}{k} a_{kj}$$

$$m_{ik} = \frac{a_{ik}}{a_{kk}}$$

$$\frac{(1-i)(2-i)\dots(n-i)}{(1-k)(2-k)\dots(n-k)}$$

$$\frac{(1-i)(2-i)\dots(n-i)}{(1-k)(2-k)\dots(n-k)}$$

$$\frac{(1-i)(2-i)\dots(n-i)}{(1-k)(2-k)\dots(n-k)} = (1)^n$$

$$k = 1, 2, 3, \dots, n-j$$

$$i = k+1, k+2, k+3, \dots, n$$

$$j = k, k+1, k+2, \dots, n$$

$$\begin{bmatrix} 1 & -2 & 1 \\ 2 & 1 & -3 \\ 4 & -7 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 5 \\ -1 \end{bmatrix}$$

$$\begin{array}{ccc|c} 11 & 12 & 13 & 11 \\ 21 & 22 & 23 & 21 \\ 31 & 32 & 33 & 31 \end{array}$$

$$m_{21} = \frac{2}{1} = 2 \quad k=1, i=2, j=1$$

$$m_{31} = \frac{4}{1} = 4 \quad k=1, i=3, j=1$$

$$a_{21} = a_{21} - m_{21} \cdot a_{11} \\ = 2 - 2 \cdot 1 = 0$$

$$a_{31} = a_{31} - m_{31} \cdot a_{11} \\ = 4 - 4 \cdot 1 = 0$$

$$a_{32} = -7 - (7 + 1) \quad k=2, i=3, j=2 \\ = -7 + 7 \\ = 0$$

Interpolation for unequal interval

→ Lagrange interpolation method

$$f(x) = \frac{x}{y} \begin{array}{|c|c|c|c|} \hline x & 5 & 6 & 9 & 11 \\ \hline y & 12 & 13 & 14 & 16 \\ \hline \end{array} \quad x=10 \quad \text{find } y = ?$$

$$f(x) = \frac{(x-6)(x-9)(x-11)}{(5-6)(5-9)(5-11)} \times 12 + \frac{(x-5)(x-9)(x-11)}{(6-5)(6-9)(6-11)} \times 13$$

$$+ \frac{(x-5)(x-6)(x-11)}{(9-5)(9-6)(9-11)} \times 14 + \frac{(x-5)(x-6)(x-9)}{(11-5)(11-6)(11-9)} \times 16$$

$$f(10) = \frac{4 \cdot 1 \cdot (-1)}{(-1)(-4)(-6)}$$

Newton Divided Difference Interpolation

x	$y = f(x)$	$Df(x)$	$D^2f(x)$	$D^3f(x)$
$x_0 5$	12	$\frac{(13-12)}{6-5} = 1$	$\frac{y_3 - 1}{9-5} = \frac{1}{4} = \frac{1}{6}$	
$x_1 6$	13	$\frac{13-12}{9-6} = y_3$		
$x_2 9$	14		$\frac{1-1/6}{11-9} = \frac{5}{6} = \frac{2}{15}$	$\frac{2/15 + 1}{11-5} = \frac{1}{20}$
$x_3 11$	16	$\frac{16-14}{11-9} = 1$		

✓ ✓ ✓

$$f(x) = f(x_0) + (x-x_0) Df(x_0) + (x-x_0)(x-x_1) D^2f(x_0) + \dots$$

$$f(x) = 12 + 5(x-5) + (x-5)(x-6)(-1/6) + (x-5)(x-6)(x-9)/20$$

$$\therefore f(10) = 12 + 5 + 5 \cdot 4 \cdot (-1/6) + 5 \cdot 4 \cdot 1 \cdot 1/20$$

$$= 18 - \frac{10}{3}$$

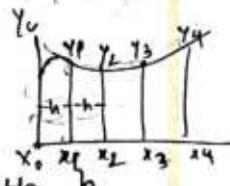
$$= 18 - 14.66$$

Numerical Integration:

Trapezoidal Rule:

The area bounded by the curve $f(x)$ and x -axis between limit a and b is denoted by,

$$I = \int_a^b f(x) dx \quad (1)$$



divide the interval (a, b) into n equal intervals with length h

$$\text{i.e. } (a, b) = (a = x_0, x_1, x_2, \dots, x_{n-1}, x_n = b)$$

$$a = x_0$$

$$x_1 = x_0 + h$$

$$x_2 = x_1 + h$$

$$x_n = x_{n-1} + h$$

$$n = \frac{b-a}{h}$$

$$h = \frac{b-a}{n}$$

$$\int_a^b f(x) dx = h \left(\frac{y_0 + y_n}{2} + y_1 + y_2 + \dots + y_{n-1} \right)$$

→ it's applicable on any no. of intervals

(ii) Simpson's 1/3 rule (even interval)

$$\int_a^b f(x) dx = \frac{h}{3} (y_0 + y_n) + 4(y_1 + y_3 + \dots) + 2(y_2 + y_4 + \dots)$$

it is applicable when the total no. of interval is even

Example

evaluate

$$\int_0^1 \frac{dx}{1+x^2}$$

By trapezoidal formula

$$h = \frac{1-0}{6} = \frac{1}{6}$$

$$y = \frac{1}{1+x^2}$$

$$\int_0^1 \frac{1}{1+x^2} dx$$

$$x_0 = 0 \quad y_0 = \frac{1}{1+x_{02}} = 1$$

$$x_1 = \frac{1}{6} \quad y_1 = \frac{1}{1+x_{12}} = \frac{36}{37}$$

$$x_2 = \frac{2}{6} \quad y_2 = 0.9$$

$$x_3 = \frac{3}{6} \quad y_3 = 0.8$$

$$x_4 = \frac{4}{6} \quad y_4 = 0.7$$

$$x_5 = \frac{5}{6} \quad y_5 = 0.6$$

$$x_6 = 1 \quad y_6 = 0.5$$

$$= h \left[\frac{y_0 + y_6}{2} + y_1 + y_2 + y_3 + y_4 + y_5 \right]$$

$$= \frac{1}{6} \left[\frac{1+0.5}{2} + \frac{36}{37} + 0.9 + 0.8 + \frac{9}{13} + \frac{36}{41} \right]$$

$$= 0.785396$$

Q(n, m) \rightarrow obtained from 6th

Point trap

⑧

1	2	3	4	5	6	7	8
---	---	---	---	---	---	---	---

n

O(mn)

⑨

1	2	3
---	---	---

m

= (4, 3)

n

1

2

3

4

5

6

7

8

9

10

11

12

13

14

What are Numerical Method?

→ In Numerical Analysis, numerical methods are mathematical tools designed to solve numerical problems.

What are the reasons to study Numerical method?

→ There are many things that you want to compute that cannot be computed exactly. The roots of higher degree polynomials, the solution of simple differential equations on irregular domains. Any calculation with real numbers that you do with a computer.

Numerical analysis is the branch of mathematics that is about approximate computing. It tells you how likely quickly you can get how close to the true solution. If you study any sort of engineering science you need inevitably learn some corner of numerical analysis.

III Numerical Errors

Define Accuracy and Precision.

→ Accuracy: Accuracy refers to the closeness of a measured value to a standard or known value.

→ Precision: The quality of being exact and accurate is called precision.

III Bisection Method:

Describe the bisection method for finding root of equation $f(x) = 0$.

→ If the function $f(x) = 0$ is continuous between a and b , and $f(a)$ and $f(b)$ are of opposite signs, then there exists at least one root between a and b . Let $f(a)$ is negative and $f(b)$ is positive for definiteness. Then the root lies between a and b and let its approximate value be given by $x_0 = (a+b)/2$. If $f(x_0) = 0$, we conclude that x_0 is a root of the equation $f(x) = 0$. Otherwise, the root lies between either x_0 and b or between x_0 and a depending on

whether $f(x_0)$ is negative or positive. Now we designate new interval $[a_1, b_1]$, whose length is $|a-b|/2$. As before this is bisected at x_1 and the new interval will be exactly half of the length of the previous one. We repeat that process until the latest interval is as small as desired. At the end of the process, which is the bisected value is the root of the equation $f(x)=0$.

What are the merits and demerits of bisection method?

Merits:

Simple and easy to implement

One function evaluation per iteration

The size of the interval is reduced after each iteration

The function does not have to be differentiable.

Demerits:

Slow convergence rate

It is unable to detect multiple roots.

It takes so many iterations.

It requires a fixed accuracy level called by tolerance.

Newton's Interpolation:

Find out Newton's Forward Difference Interpolation Formula

Given the set of $(n+1)$ values are $(x_0, y_0), (x_1, y_1), (x_2, y_2) \dots (x_n, y_n)$ of x and y . It is required to find $Y_n(x)$ a polynomial of n th degree such that y and $Y_n(x)$ agree at the tabulated points. Let the value of x be equidistant, i.e. let-

$$x_i = x_0 + ih \quad i = 0, 1, 2, 3, \dots, n$$

Since $Y_n(x)$ is a polynomial of n th degree, it may be written as,

$$Y_n(x) = a_0 + a_1(x-x_0) + a_2(x-x_0)(x-x_1) + a_3(x-x_0)(x-x_1)(x-x_2) + \dots + a_n(x-x_0)(x-x_1)(x-x_2)\dots(x-x_{n-1}) \quad (i)$$

Imposing now the condition that y and $Y_n(x)$ should agree at the set of tabulated points, we obtain,

$$a_0 = y_0 ; a_1 = \frac{y_1 - y_0}{x_1 - x_0} = \frac{4y_0}{h}, a_2 = \frac{4^2 y_0}{h^2 2!}, a_3 = \frac{4^3 y_0}{h^3 3!}, \dots, a_n = \frac{4^n y_0}{h^n n!}$$

Setting $x = x_0 + ph$ and substituting $a_0, a_1, a_2, \dots, a_n$ from (i) we get,

$$Y_n(x) = y_0 + P^4 y_0 + \frac{P(P-1) 4^2 y_0}{2!} + \frac{P(P-1)(P-2) 4^3 y_0}{3!} + \dots + \frac{P(P-1)(P-2)\dots(P-n+1) 4^n y_0}{n!}$$

This is Newton's Forward difference Interpolation formula.

curve fitting for polynomial

Find out the equation of n degree for curve fitting by polynomial.

Let the polynomial of the n th degree.

$$Y = a_0 + a_1 x + a_2 x^2 + a_3 x^3 + \dots + a_n x^n$$

Be fitted to the data points $(x_i, y_i), i = 1, 2, 3, \dots, m$. Then we have,

$$S = [y_1 - (a_0 + a_1 x_1 + a_2 x_1^2 + \dots + a_n x_1^n)]^2 + [y_2 - (a_0 + a_1 x_2 + a_2 x_2^2 + \dots + a_n x_2^n)]^2 + \dots + [y_m - (a_0 + a_1 x_m + a_2 x_m^2 + \dots + a_n x_m^n)]^2$$

Equating to zero the first partial derivatives and simplifying, we obtain the normal equation:

$$m a_0 + a_1 \sum x_i + a_2 \sum x_i^2 + \dots + a_n \sum x_i^n = \sum y_i$$

$$a_0 \sum x_i + a_1 \sum x_i^2 + a_2 \sum x_i^3 + \dots + a_n \sum x_i^n = \sum x_i y_i$$

$$a_0 \sum x_i^n + a_1 \sum x_i^{n+1} + \dots + a_n \sum x_i^{2n} = \sum x_i^n y_i$$

where the summations are performed from $i=1$ to $i=m$.

The system (ii) constitutes $(n+1)$ equations with $(n+1)$ unknowns, and hence can be solved for a_0, a_1, \dots, a_n . Then equation (i) gives the required polynomial of n degree.

Gauss Seidel Method

Explain Gauss Seidel Method for solution of linear system -

We wish to solve Laplace's equation

$$U_{xx} + U_{yy} = 0$$

In a bounded region R with boundary C , let R be a square region so that it can be divided into network of small squares of side h . Let the values of $U(x, y)$ on the boundary C be given by c_i . The approximate function values at the interior mesh points can now be computed according to the scheme, we first use the diagonal five-point formula and compute U_5, U_7, U_9, U_1 and U_3 in this order. Thus we obtain,

$$U_5 = \frac{1}{4} (c_1 + c_5 + c_9 + c_{13})$$

$$U_7 = \frac{1}{4} (c_{15} + U_5 + c_{11} + c_3)$$

$$U_9 = \frac{1}{4} (U_5 + c_7 + c_9 + c_{11})$$

$$U_1 = \frac{1}{4} (c_1 + c_3 + U_5 + U_{15})$$

$$U_3 = \frac{1}{4} (c_3 + c_5 + c_7 + U_5)$$

We then compute U_8, U_4, U_6 and U_2 by the standard five point formula.

Thus we have,

$$U_8 = \frac{1}{4} (U_5 + U_9 + c_{11} + U_7) \quad U_4 = \frac{1}{4} (U_1 + U_5 + U_7 + c_{15})$$

$$U_6 = \frac{1}{4} (c_3 + U_3 + U_5 + U_1)$$

Now let $U_{i,j}^{(n)}$ denotes the n th iterative value of $U_{i,j}$. Then the iterative formula by Gauss Seidel Method is,

$$U_{i,j}^{(n+1)} = \frac{1}{4} [U_{i-1,j}^{(n+1)} + U_{i+1,j}^{(n)} + U_{i,j-1}^{(n+1)} + U_{i,j+1}^{(n)}]$$

This method is also referred to as Liebmann's method.

Gaussian Elimination

Solve the following system using Gaussian Elimination Method:

$$2x + y + z = 10 \quad 3x + 2y + 3z = 18 \quad x + 4y + 9z = 16$$

We first eliminate x from 2nd and 3rd equation. For this we multiply 2nd and 3rd equation by $(-2/3)$ and (-2) respectively and add to 1st equation to get 4th and 5th equation.

$$-\frac{1}{3}y - z = -2 \quad \text{and} \quad -7y - 17z = -22$$

Now we eliminate y from 5th equation. For this we multiply 5th equation by $(-1/21)$ and add to 4th equation to get,

$$-\frac{4}{21}z = -\frac{20}{21} \quad \text{or}, \quad 9z = 20 \quad \text{or}, \quad z = 5$$

The upper triangular form is therefore given by,

$$2x + y + z = 10$$

$$-\frac{1}{3}y - z = -2$$

$$z = 5$$

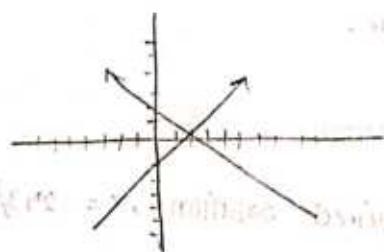
It follows the required solution, $x = 7, y = -9, z = 5$.

Linear Systems:

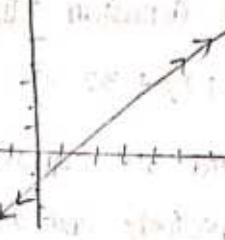
classify system of linear equations and explain them based on graphical representation.

Inconsistent: A system of equation that has no solution.

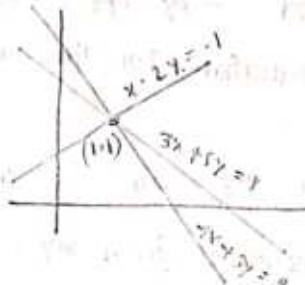
Consistent: A system that has one or more solutions.



Dependent: A system of equation that has infinitely many solution.



Independent: that has only one solution.



III Gaussian Elimination:

Solve the following set of simultaneous equations using Gauss Elimination.

$$2x - 4y + 6z = 5$$

$$x + 3y - 7z = 2$$

$$7x + 5y + 9z = 4$$

First multiply 2nd and 3rd equation by (-2) and (-2/7) respectively and add to 1st equation to get 4th and 5th equation.

$$-10y + 20z = 1$$

$$-38/7y + 24/7z = 27/7$$

$$\text{or, } -38y + 24z = 27$$

Then we multiply 5th equation by (-5/19) and add to 9th equation to get

$$260/19z = -116/19$$

$$\text{or, } 260z = 116 \quad \text{or, } z = 29/65$$

The upper triangular form therefore,

$$2x - 4y + 6z = 5$$

$$-10y + 20z = 1$$

$$z = 29/65$$

solving these equations we get required solutions, $x = 293/130$, $y = 103/130$, $z = 29/65$

Explain Gaussian Elimination method to solve linear system of equation.

Let the linear system of equations in n unknown be given by

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

$$a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n = b_n$$

These are two steps in gaussian elimination.

Step 1: Eliminate the unknowns to obtain upper triangular system. To eliminate x_1 from 2nd equation multiply it by $(-a_{11}/a_{21})$ and add to 1st equation to obtain,

$$(-a_{11}/a_{21})a_{22}x_2 + \dots + (-a_{11}/a_{21})a_{2n}x_n = (-a_{11}/a_{21})b_2$$

Let write it.

$$a'_{22}x_2 + \dots + a'_{2n}x_n = b'_2$$

similarly eliminate x_1 from all equation except 1st equation. And by this way eliminate other variable from below equations and get upper triangular.

Now the upper triangle form.

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a'_{22}x_2 + \dots + a'_{2n}x_n = b'_2$$

$$a'_{nn}x_n = b''_n$$

Step 2: Now solve the equation to get required solution. From the last equation

of the system we obtain,

$$x_n = \frac{b''_n}{a'_{nn}}$$

Similarly, we can solve for all n unknown.

■ Trapezoidal Rule:

Describe the geometric meaning of Trapezoidal Rule.

The geometric significance of trapezoidal rule is that the curve $y = f(x)$ is replaced by n straight lines joining the points (x_0, y_0) and (x_1, y_1) , (x_1, y_1) and (x_2, y_2) , ..., (x_{n-1}, y_{n-1}) and (x_n, y_n) . The area bounded by the curve $y = f(x)$, the ordinates $x = x_0$ and $x = x_n$, and the x -axis is then approximately equivalent to the sum of the areas of the n trapeziums obtained.

■ Gauss Seidel Method:

Solve the following equations using Gauss Seidel Method.

$$10x + 2y + z = 9$$

$$2x + 20y - 2z = -44$$

$$-2x + 3y + 10z = 22$$

We get from the equations,

$$x = \frac{9}{10} - \frac{1}{5}y - \frac{1}{10}z \quad \text{--- (i)}$$

$$y = -\frac{11}{5} - \frac{1}{10}x + \frac{1}{10}z = \frac{11}{5} - \frac{1}{10}\left(\frac{9}{10} - \frac{1}{5}y - \frac{1}{10}z\right)$$

$$+ \frac{1}{10}z = \frac{211}{100} + \frac{1}{50}y + \frac{11}{100}z$$

$$\text{or, } \frac{49}{50}y = \frac{211}{100} + \frac{11}{100}z$$

$$\text{or, } y = \frac{211}{98} + \frac{11}{98}z \quad \text{--- (ii)}$$

$$\begin{aligned} z &= \frac{22}{10} + \frac{1}{5}x - \frac{3}{10}y = \frac{22}{10} + \frac{1}{5}\left(\frac{9}{10} - \frac{1}{5}y - \frac{1}{10}z\right) - \frac{3}{10}y \\ &= \frac{119}{50} - \frac{17}{50}y - \frac{1}{50}z \end{aligned}$$

$$\text{or}, \frac{49}{50} z = \frac{119}{50} - \frac{17}{50} y$$

$$\text{or}, 49z = 119 - 17y = 119 - 17\left(\frac{211}{98} + \frac{11}{98} z\right) = \frac{8075}{98} + \frac{187}{98} z$$

$$\text{or}, \frac{34015}{98} z = \frac{8075}{98}$$

$$z = \frac{8075}{34015} = 0.265$$

From (i) and (ii) we get,

$$x = 0.473, y = 2.183, z = 0.265$$

Lagrange Interpolation:

Derive Lagrange Interpolation formula for unequal distance.

Let $y(x)$ be continuous and differentiable $(n+1)$ times in the interval (a, b) . Given $(n+1)$ unequally distanced points $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$. We wish to find a polynomial of degree n , say $l_n(x)$, such that,

$$l_n(x_i) = y(x_i) = y_i, \quad i=0, 1, 2, \dots, n$$

Then the polynomial is,

$$l_n(x) = \sum_{i=0}^n l_i(x) y_i$$

where,

$$l_i(x) = \frac{(x-x_0)(x-x_1)\cdots(x-x_{i-1})(x-x_{i+1})\cdots(x-x_n)}{(x_i-x_0)(x_i-x_1)\cdots(x_i-x_{i-1})(x_i-x_{i+1})\cdots(x_i-x_n)}$$

which obviously satisfies the condition,

$$l_i(x_j) = \begin{cases} 1 & \text{if } i=j \\ 0 & \text{if } i \neq j \end{cases}$$

If we set,

$$l_{n+1}(x) = (x-x_0)(x-x_1)\cdots(x-x_{i-1})(x-x_{i+1})\cdots(x-x_n)$$

$$l'_{n+1}(x_i) = \frac{d}{dx} [l_{n+1}(x)]_{x=x_i} = (x_i-x_0)(x_i-x_1)\cdots(x_i-x_{i-1})(x_i-x_{i+1})\cdots(x_i-x_n)$$

so,

$$l_i(x) = \frac{m_{n+1}(x)}{(x-x_i) m'_{n+1}(x_i)}$$

hence,

$$L_n(x) = \sum_{i=0}^n \frac{m_{n+1}(x)}{(x-x_i) m'_{n+1}(x_i)} y_i$$

this is lagrange interpolation formula.

In Newton's Interpolation:

Find the value of $\tan(0.05)$ from the following data : $(0.10, 0.1003)$, $(0.15, 0.1511)$, $(0.20, 0.2027)$, $(0.25, 0.2553)$, $(0.30, 0.3039)$

Ans.

The table of difference is in right :

To find $\tan(0.05)$ we have.

$$0.05 = 0.10 + p(0.05), \text{ which gives } p = -1$$

hence, according to Newton's forward difference Interpolation formula,

$$\begin{aligned} \tan(0.05) &= 0.1003 + (-1) 0.0508 + \frac{(-1)(-1-1)}{2} (0.0008) \\ &\quad + \frac{(-1)(-1-1)(-1-2)}{6} (0.0002) + \frac{(-1)(-1-1)(-1-2)(-1-3)}{24} (0.0002) \\ &= 0.0503 \end{aligned}$$

hence $\tan(0.05) = 0.0503$

x	y	Δ	Δ²	Δ³	Δ⁴
0.10	0.1003	0.0508			
0.15	0.1511	0.0516	0.0008	0.0002	
0.20	0.2027	0.0526	0.0010	0.0004	0.0002
0.25	0.2553	0.0540	0.0019		
0.30	0.3039				

1. curve Fitting:

Define curve fitting. Explain the purpose of it.

Ans.

curve fitting : curve fitting is the process of constructing a curve, or mathematical function, that has the best fit to a series of data points, possibly subject to constraints.

Purpose : curve fitting, also known as regression analysis, is used to find the 'best-fit' line or curve for a series of data points. Most of the time, the curve fit will produce an equation that can be used to find points anywhere along the curve.

2. Describe the least square curve-fitting procedure for a straight line.

Ans : let $y = a_0 + a_1 x$ be a straight line to be fitted to the given data (x_i, y_i) .

Then we have -

$$S = [y_1 - (a_0 + a_1 x_1)]^2 + [y_2 - (a_0 + a_1 x_2)]^2 + \dots + [y_m - (a_0 + a_1 x_m)]^2$$

For S to be minimum,

$$\frac{ds}{da_0} = 0 = -2[y_1 - (a_0 + a_1 x_1)] - 2[y_2 - (a_0 + a_1 x_2)] - \dots - 2[y_m - (a_0 + a_1 x_m)]$$

$$\text{and } \frac{ds}{da_1} = 0 = -2x_1[y_1 - (a_0 + a_1 x_1)] - 2x_2[y_2 - (a_0 + a_1 x_2)] - \dots - 2x_m[y_m - (a_0 + a_1 x_m)]$$

The above equation simplify to,

$$m a_0 + a_1(x_1 + x_2 + \dots + x_m) = y_1 + y_2 + \dots + y_m$$

$$\text{and } a_0(x_1 + x_2 + \dots + x_m) + a_1(x_1^2 + x_2^2 + \dots + x_m^2) = x_1 y_1 + x_2 y_2 + \dots + x_m y_m$$

or more compactly to ,

$$m a_0 + a_1 \sum_{i=1}^m x_i = \sum_{i=1}^m y_i \quad \text{and}$$

Now we can easily solve for a_0 and a_1 ,

$$A^{-1} = \frac{m \sum_{i=1}^m x_i y_i - \sum_{i=1}^m x_i \sum_{i=1}^m y_i}{\sum_{i=1}^m x_i^2} \quad \text{and}$$

The exponential function $y = ae^{bx}$ is fitted to the data: $(1.0, 40.180)$, $(1.2, 73.196)$, $(1.4, 133.372)$, $(1.6, 243.02)$. Find the value of a and b .

Ans. we have

$$y = ae^{bx}$$

Therefore,

$$\ln y = \ln a + bx \Rightarrow Y = A_0 + A_1 X$$

where $Y = \ln y$, $A_0 = \ln a$, $A_1 = b$ and $X = x$

The table of values is given right:

We obtain, $m = \bar{x} = 1.3$, $\bar{Y} = 4.593$

x	$y = \ln y$	x^2	XY
1.0	3.6919	1.0	3.693
1.2	4.293	1.44	5.152
1.4	4.893	1.96	6.850
1.6	5.493	2.56	8.789
5.2	18.372	6.96	24.484

We obtain,

$$A_1 = \frac{m \sum_{i=1}^m x_i y_i - \sum_{i=1}^m x_i \sum_{i=1}^m y_i}{m \sum_{i=1}^m x_i^2 - (\sum_{i=1}^m x_i)^2}$$

$$= \frac{1.3(24.484) - 5.2(18.372)}{1.3(6.96) - 27.04}$$

$$= 3.772$$

$$A_0 = \bar{Y} - A_1 \bar{x} = 4.593 - 4.904$$

$$= -0.311$$

$$a = e^{A_0} = 0.733 \quad b = 3.772$$

2

The exponential function $y = ae^{bx}$ is fitted to the data: $(0, 0.10), (0.5, 0.45), (1.0, 2.15)$,
 $(1.5, 9.15), (2.0, 10.35), (2.5, 180.75)$. Find the value of a and b .

Ans: we have

$$y = ae^{bx}$$

Therefore,

$$\ln y = \ln a + bx \Rightarrow Y = A_0 + A_1 X$$

where, $Y = \ln y$, $A_0 = \ln a$, $A_1 = b$ and $X = x$.

The table of values is given right:

We obtain, $m = \bar{X} = 1.25$ $\bar{Y} = 1.495$

$$A_1 = \frac{\sum_{i=1}^m x_i y_i - \sum_{i=1}^m x_i \sum_{i=1}^m y_i}{\sum_{i=1}^m x_i^2 - (\sum_{i=1}^m x_i)^2}$$

$$= \frac{1.25(24.025) - 7.5(8.672)}{1.25(13.75) - 56.25} = 0.896$$

$$A_0 = \bar{Y} - A_1 \bar{X} = 1.495 - 1.12 = 0.325$$

$$a = e^{A_0} = 1.384 \quad b = 0.896$$

X	$Y = \ln y$	X^2	XY
0	-2.303	0	0
0.5	-0.898	0.25	-0.449
1.0	0.765	1.0	0.765
1.5	2.219	2.25	3.321
2.0	3.698	4.0	7.396
2.5	5.197	6.25	12.982
7.5	8.672	56.25	240.225

lecture 4

Date: 25.2.22

Newton's forward formula for Forward Interpolation:

→ let $y = f(x)$ denote a function which takes the values $y_0, y_1, y_2, \dots, y_n$ for the equidistant values x_0, x_1, \dots, x_n of the independent variable x .

→ It is required to find $\phi(x)$, a polynomial of the n -th degree such that y and $\phi(x)$ agree at the tabulated points (i.e. they have the same values).

→ let $\phi(x)$ denote a polynomial of the n -th degree.

→ This polynomial can be written in the form

$$\phi(x) = a_0 + a_1(x - x_0) + a_2(x - x_0)(x - x_1) + a_3(x - x_0)(x - x_1)(x - x_2) + \dots + a_n(x - x_0)(x - x_1) \dots (x - x_{n-1}) \quad (1)$$

→ we shall now determine the coefficients $a_0, a_1, a_2, \dots, a_n$, so that we can get $\phi(x_0) = y_0, \phi(x_1) = y_1, \phi(x_2) = y_2, \dots, \phi(x_n) = y_n$

we can know that,

$$\phi(x) = a_0 + a_1(x - x_0) + a_2(x - x_0)(x - x_1) + \dots + a_n(x - x_0)(x - x_1) \dots (x - x_{n-1}) \quad (1)$$

we can substitute the given successive values $x_0, x_1, x_2, \dots, x_n$ in eq(1),

At the same time we can put,

$$\phi(x_0) = y_0 \qquad \phi(x_n) = y_n$$

$$\phi(x_1) = y_1$$

And, let $x_1 - x_0 = h$. Then, $x_2 - x_1 = 2h$ etc. (since the values of x are equidistant).

If $x = x_0$ then, eq(1)

$$\phi(x_0) = a_0 + a_1(x_0 - x_0) + a_2(x_0 - x_0)(x_0 - x_1) + \dots + a_n(x_0 - x_0) \dots (x_0 - x_{n-1})$$

$$\text{or, } \phi(x_0) = a_0 = y_0$$

$$\therefore a_0 = y_0$$

similarly, substituting x_1 in eq.(1) we get

$$\Phi(x_1) = y_1 = a_0 + a_1(x_1 - x_0) = y_0 + a_1 h$$

$$a_1 = \frac{y_1 - y_0}{h} = \frac{a_1 y_0}{h}$$

substituting x_2 in eq.(1) we get.

$$\begin{aligned} y_2 &= a_0 + a_1(x_2 - x_0) + a_2(x_2 - x_0)(x_2 - x_1) \\ &= y_0 + \frac{y_1 - y_0}{h}(2h) + a_2(2h)h \end{aligned}$$

$$\Rightarrow a_2 = \frac{y_2 - y_1 + y_0}{2h^2} = \frac{a^2 y_0}{2h^2}$$

similarly,

$$a_3 = \frac{a^3 y_0}{3! h^3}$$

$$a_4 = \frac{a^4 y_0}{4! h^4}$$

$$a_5 = \frac{a^5 y_0}{5! h^5}$$

$$a_n = \frac{a^n y_0}{n! h^n}$$

substituting in eq(1) the values a_0, a_1, \dots, a_n we have,

$$\begin{aligned} \Phi(x) &= y_0 + \frac{a_1 y_0}{h}(x - x_0) + \frac{a^2 y_0}{2h^2}(x - x_0)(x - x_1) + \frac{a^3 y_0}{3! h^3}(x - x_0) \\ &\quad (x - x_1)(x - x_2) + \dots + \frac{a^n y_0}{n! h^n}(x - x_0)(x - x_1) \dots (x - x_{n-1}) \end{aligned}$$

This is Newton's formula for forward interpolation written in term of
this formula can be simplified by a change of variable.

we can rewrite eq(2) in the following equivalent form.

$$\begin{aligned} \Phi(x) &= y_0 + \frac{a_1 y_0}{h} \left(\frac{x - x_0}{1! h}\right) + \frac{a^2 y_0}{2! h^2} \left(\frac{x - x_0}{h}\right) \left(\frac{x - x_1}{h}\right) + \dots \\ &\quad + \frac{a^n y_0}{n! h^n} \left(\frac{x - x_0}{h}\right) \left(\frac{x - x_1}{h}\right) \dots \left(\frac{x - x_{n-1}}{h}\right) \end{aligned} \quad (3)$$

Now put the following in eq.(3)

$$\frac{x-x_0}{h} = u \quad \text{or}, \quad x = x_0 + hu$$

Then, since $x_1 = x_0 + h$, $x_2 = x_0 + 2h$, etc. we have

$$\frac{x-x_1}{h} = \frac{x-(x_0+h)}{h} = \frac{x-x_0}{h} - \frac{h}{h} = u-1$$

Similarly,

$$\frac{x-x_2}{h} = \frac{x-(x_0+2h)}{h} = \frac{x-x_0}{h} - \frac{2h}{h} = u-2$$

$$\frac{x-x_{n-1}}{h} = \frac{x-[x_0+(n-1)h]}{h} = \frac{x-x_0}{h} - \frac{(n-1)h}{h} = u-n+1$$

substituting the values of $(x-x_0)/h$, $(x-x_1)/h$ etc. in eq.(3),

$$\begin{aligned}\Phi(x) &= \Phi(x_0 + hu) = g(u) \\ &= y_0 + u y_1 + \frac{u(u-1)}{2!} y_2 + \frac{u(u-1)(u-2)}{3!} y_3 + \dots + \frac{u(u-1)(u-2)\dots(u-n+1)}{n!} y_n\end{aligned}\tag{4}$$

This is the form in which Newton's formula for forward interpolation is usually written.

forward \rightarrow from y_0 onward to the right (forward from y_0) and none to the left of this value

For this, this formula is used mainly for interpolating the values of y near the beginning of a set of tabular values.

The population of a town is given below for a range of years :
Estimate the population for the year 1895.

Year : X	1891	1901	1911	1921	1931
Population : Y (in thou)	76	66	81	93	101

Ans. 54.85 K

Newton's formula for Backward Interpolation :

let $y = f(x)$ denote a function which takes the values $y_0, y_1, y_2, \dots, y_n$ for the equidistant values $x_0, x_1, x_2, \dots, x_n$ of the independent variable x . It is required to find $\phi(x)$, a polynomial of the n -th degree such that y and $\phi(x)$ agree at the tabulated points (i.e. they have the same values) at the tabulated points (i.e. they have the same values).

Let $\phi(x)$ denote a polynomial of the n -th degree.

This polynomial can be written in the form

$$\left\{ \begin{array}{l} \phi(x) = a_0 + a_1(x-x_0) + a_2(x-x_0)(x-x_{n-1}) + a_3(x-x_0)(x-x_{n-1})(x-x_{n-2}) \\ \quad + \dots + a_n(x-x_0) \dots (x-x_1) \end{array} \right. \quad (1)$$

We shall now determine the coefficients $a_0, a_1, a_2, \dots, a_n$ so that we can get,

$$\phi(x_0) = y_0, \phi(x_{n-1}) = y_{n-1}, \phi(x_{n-2}) = y_{n-2}, \dots, \phi(x_0) = y_0.$$

We know that,

$$\phi(x) = a_0 + a_1(x-x_0) + a_2(x-x_0)(x-x_{n-1}) + a_3(x-x_0)(x-x_{n-1})(x-x_{n-2}) \\ \quad + \dots + a_n(x-x_0) \dots (x-x_1) \quad (1)$$

We can substitute the given successive values $x_n, x_{n-1}, x_{n-2}, \dots, x_0$ in eq.(1)

At the same time we can put $\phi(x_n) = y_n, \phi(x_{n-1}) = y_{n-1}, \phi(x_{n-2}) = y_{n-2}, \dots, \phi(x_0) = y_0$.

And let $x_{n-1} - x_n = -h$, Then, $x_{n-2} - x_n = -2h$, etc. (since the values of x are equidistant).

In eq.(1) we have,

$$\phi(x) = a_0 + a_1(x-x_0) + a_2(x-x_0)(x-x_{n-1}) + a_3(x-x_0)(x-x_{n-1})(x-x_{n-2}) \\ \quad + \dots + a_n(x-x_0)(x-x_{n-1}) \dots (x-x_1) \quad (1)$$

That is,

at $x = x_n$ (substituting x with x_n in eq (1)) we have

$$Q(x_n) = a_0 + a_1(x_{n-1} - x_n) + a_2(x_{n-2} - x_n)(x_n - x_{n-1}) + \dots$$

$$+ a_n(x_n - x_{n-1})(x_n - x_{n-2}) \dots (x_n - x_1)$$

$$\text{or } Q(x_n) = a_0 = Y_n$$

$$\therefore a_0 = Y_n$$

similarly,

$$Y_{n-1} = a_0 + a_1(x_{n-1} - x_n) = Y_n - a_1 h$$

$$\text{or } a_1 = \frac{Y_n - Y_{n-1}}{h} = \frac{\nabla Y_n}{h}$$

substituting x_2 in eq.(1) we get,

$$Y_{n-2} = a_0 + a_1(x_{n-2} - x_n) + a_2(x_{n-2} - x_n)(x_{n-2} - x_{n-1})$$

$$= Y_n + \frac{Y_n - Y_{n-1}}{h} (-2h) + a_2 (-2h) (-h)$$

$$\Rightarrow a_2 = \frac{Y_n - 2Y_{n-1} + Y_{n-2}}{2h^2} = \frac{\nabla^2 Y_n}{2h^2}$$

substituting x_3 in eq.(1) we get,

$$Y_{n-3} = a_0 + a_1(x_{n-3} - x_n) + a_2(x_{n-3} - x_n)(x_{n-3} - x_{n-1}) +$$

$$a_3(x_{n-3} - x_n)(x_{n-3} - x_{n-1})(x_{n-3} - x_{n-2})$$

$$a_3 = \frac{\nabla^3 Y_n}{3! h^3}$$

Similarly,

$$a_4 = \frac{\nabla^4 Y_n}{4! h^4} \dots a_n = \frac{\nabla^n Y_n}{n! h^n}$$

substituting in eq.(1) the values $a_0, a_1, a_2, \dots, a_n$ we have

$$\Phi(x) = y_n + \frac{\nabla y_n}{h} (x - x_n) + \frac{\nabla^2 y_n}{2h^2} (x - x_n)(x - x_{n-1}) + \frac{\nabla^3 y_n}{3!h^3} (x - x_n)(x - x_{n-1})(x - x_{n-2}) + \dots + \frac{\nabla^n y_n}{n!h^n} (x - x_n)(x - x_{n-1}) \dots (x - x_1) \quad (2)$$

This is Newton's formula for backward interpolation, written in term of x .

This formula can be simplified by a change of variable.

Now, we can rewrite eq.(2) in the following equivalent form

$$\Phi(x) = y_n + \nabla y_n \left(\frac{x - x_n}{h} \right) + \frac{\nabla^2 y_n}{2} \left(\frac{x - x_n}{h} \right) \left(\frac{x - x_{n-1}}{h} \right) + \frac{\nabla^3 y_n}{3!} \left(\frac{x - x_n}{h} \right) \left(\frac{x - x_{n-1}}{h} \right) \left(\frac{x - x_{n-2}}{h} \right) + \dots + \frac{\nabla^n y_n}{n!} \left(\frac{x - x_n}{h} \right) \dots \left(\frac{x - x_1}{h} \right) \quad (3)$$

Now, put the following in eq.(3),

$$\frac{x - x_n}{h} = u \quad \text{or. } x = x_n + hu$$

Then, since $x_{n-1} = x_n - h$, $x_{n-2} = x_n - 2h$, etc. we have

$$\frac{x - x_{n-1}}{h} = \frac{x - (x_n - h)}{h} = \frac{x - x_n}{h} + \frac{h}{u} = u + 1$$

Similarly,

$$\frac{x - x_{n-2}}{h} = \frac{x - (x_n - 2h)}{h} = \frac{x - x_n}{h} + \frac{2h}{h} = u + 2$$

$$\frac{x - x_1}{h} = \frac{x - [x_n - (n-1)h]}{h} = \frac{x - x_n}{h} + \frac{(n-1)h}{h} = u + n - 1$$

Substituting the value of $(x - x_n)/h$, $(x - x_{n-1})/h$ etc. in eq.(3)

$$\begin{aligned} \Phi(x) &= \Phi(x_n + hu) = g(u) \\ &= y_n + u \nabla y_n + \frac{u(u+1)}{2!} \nabla^2 y_n + \frac{u(u+1)(u+2)}{3!} \nabla^3 y_n + \dots \\ &\quad + \frac{u(u+1)(u+2)(u+3)\dots(u+n-1)}{n!} \nabla^n y_n \end{aligned} \quad (2)$$

This is the form in which Newton's formula for backward interpolation is usually written.

The reason for the name 'backward' interpolation formula since the formula contains values of the tabulated function from y_n onward to the left (backward from y_n) and none to the right of this value.

Because of this fact this formula is used mainly for interpolating the values of y near the end of a set of tabular values.

~~check box~~ Class work:

$\tan(x)$ for $0.10 \leq x \leq 0.30$ Find $\tan(0.26)$

Ans: 0.265952

x	0.10	0.15	0.20	0.25	0.30
$y = \tan x$	0.103	0.1511	0.2027	0.2553	0.3093

Population (1925) Ans. 98.837 K

Extrapolation

Interpolation

x	y	x	y	x	y	x	y
1900	50.0	1905	52.0	1910	54.0	1915	56.0
1920	58.0	1925	60.0	1930	62.0	1935	64.0
1940	66.0	1945	68.0	1950	70.0	1955	72.0
1960	74.0	1965	76.0	1970	78.0	1975	80.0

Extrapolation:

If the n differences of a tabulated function are constant when the values of the independent variable are taken in arithmetic progression, the function is a polynomial of degree n.

The process of finding the value of y for some value of x outside the given range is called extrapolation.

If a tabulated value is a polynomial, then interpolation and extrapolation would give exact values.

Newton's forward difference formula is used to extrapolate values to the right of y_n .

Newton's Backward difference formula is used to extrapolate values to the left of y_0 .

~~class work:~~

The table below gives the values of $\tan x$ for $0^{\circ}10' \leq x \leq 0^{\circ}30'$.

Find $\tan(0.05)$ and $\tan(0.50)$

x	$0^{\circ}10'$	$0^{\circ}15'$	$0^{\circ}20'$	$0^{\circ}25'$	$0^{\circ}30'$
$y = \tan x$	0.1803	0.1511	0.2027	0.2553	0.3093

$$\tan(0.05) = 0.050048$$

$$\tan(0.50) = 0.545836$$

solution:

Example:

The table below gives the values of y for consecutive terms of a series of which the number 21.6 is the 6th term.

Find the first and tenth terms of the series

x	3	4	5	6	7	8	9
y	2.7	6.4	12.5	21.6	39.3	51.2	72.9

solution:

x	y	Δ	Δ²	Δ³	Δ⁴
3	2.7	3.7			
4	6.4	5.7	2.4	0.6	
5	12.5	6.1	3.0	0.6	0
6	21.6	9.1	3.6	0.6	0
7	39.3	12.7	9.2	0.6	0
8	51.2	16.9	4.8	0.6	
9	72.9	21.7			

third differences are constant

hence the tabulated function represents a polynomial of the third degree.

solution,

$$y(1) = 0.1$$

$$y(10) = 100$$

$$(x-1)(x-2)(x-3) \dots (x-9) = Y - y(1)$$

$$x-1 \quad x \quad x+1$$

$$\frac{(x-1)(x-2)(x-3)\dots(x-9)}{(x-1)(x-2)(x-3)\dots(x-9)} = \frac{Y - y(1)}{(x-1)(x-2)(x-3)\dots(x-9)}$$

$$\frac{x-1}{x-1} = \frac{(x-2)(x-3)\dots(x-9)}{(x-1)(x-2)(x-3)\dots(x-9)}$$

$$\frac{x-2}{x-1} = \frac{(x-3)(x-4)\dots(x-9)}{(x-1)(x-2)(x-3)\dots(x-9)}$$

$$\frac{x-3}{x-1} = \frac{(x-4)(x-5)\dots(x-9)}{(x-1)(x-2)(x-3)\dots(x-9)}$$

$$\dots = \frac{(x-8)(x-9)}{(x-1)(x-2)(x-3)\dots(x-9)}$$

$$\frac{(x-1)(x-2)(x-3)\dots(x-8)(x-9)}{(x-1)(x-2)(x-3)\dots(x-9)} = \frac{(x-1)(x-2)(x-3)\dots(x-8)}{(x-1)(x-2)(x-3)\dots(x-9)}$$

$$\frac{(x-1)(x-2)(x-3)\dots(x-8)}{(x-1)(x-2)(x-3)\dots(x-9)} = \frac{(x-1)(x-2)(x-3)\dots(x-8)}{(x-1)(x-2)(x-3)\dots(x-9)} = (x-1)(x-2)(x-3)\dots(x-8)$$

Interpolation with Unequal Intervals of Argument

- the interpolation formulas derived before are applicable only when the values of the functions are given at equidistant intervals.
- it is sometimes inconvenient or even impossible, to obtain values of a function at equidistant values of its argument.
- Two formulas can be applicable on a functional values with unequal intervals of arguments.

1. Newton's formula - Divided diff. form

2. Lagrange's formula

Divided difference :

The differences used in the Newton's formula are called divided diff.

let $y = f(x)$ denote a function which takes the values $y_0, y_1, y_2 \dots y_n$ for the values $x_0, x_1, x_2, \dots x_n$ of the independent variable x .

First order Difference is,

$$\delta(x_1, x_0) = \frac{y_1 - y_0}{x_1 - x_0}$$

$$\delta(x_2, x_1) = \frac{y_2 - y_1}{x_2 - x_1}$$

$$\delta(x_3, x_2) = \frac{y_3 - y_2}{x_3 - x_2} \text{ etc.}$$

Second order diff. is,

$$\delta(x_2, x_1, x_0) = \frac{\delta(x_2, x_1) - \delta(x_1, x_0)}{x_2 - x_0}$$

$$\delta(x_3, x_2, x_1) = \frac{\delta(x_3, x_2) - \delta(x_2, x_1)}{x_3 - x_1}$$

Third order diff.

$$\delta(x_3, x_2, x_1, x_0) = \frac{\delta(x_3, x_2, x_1) - \delta(x_2, x_1, x_0)}{x_3 - x_0}$$

Note that, the order of any divided difference is one less than the no. of the arguments in it.

$(x_0, y_0), (x_1, y_1), (x_2, y_2)$ → points on a curve

1st order diff : slope of the line through any 2 pts

x	y	δ	δ^2	δ^3
x_0	y_0			
x_1	y_1	$\delta(x_1, x_0)$	$\delta(x_2, x_1, x_0)$	$\delta(x_3, x_2, x_1, x_0)$
x_2	y_2	$\delta(x_2, x_1)$	$\delta(x_3, x_2, x_1)$	
x_3	y_3	$\delta(x_3, x_2)$		

Symmetry of Divided diff.

$$\begin{aligned}\delta(1, 5, 9, 1) &= \delta(5, 9, 1) \\ &= \delta(9, 1, 5) \\ &= \delta(5, 1, 9)\end{aligned}$$

Example :

x	y	δ	δ^2	δ^3	δ^4	δ^5
-2	729					
0	108	118.5				
3	-72	-60	24			
5	48	60	-39	9		
7	-144	-96	-4	7	2	
8	-252	-108				

$$\delta^2(x_3, x_2, x_1)$$

$$= \frac{\delta(x_3, x_2) - \delta(x_2, x_1)}{x_3 - x_1}$$

$$= \frac{60 - (-60)}{5 - 0} = 24$$

$$\delta^5(x_5, x_4, x_3, x_2, x_1, x_0)$$

$$= \frac{\delta^4(x_5, x_4, x_3, x_2, x_1) - \delta^4(x_4, x_3, x_2, x_1, x_0)}{x_5 - x_0}$$

$$= \frac{2 - (-2.9)}{8 - (-2)} = 0.49$$

Lecture - 5

Date: 26.2.22

If Newton's Divided Difference Formula:

Let $y = f(x)$ be a function which takes the value $(x_0, y_0), (x_1, y_1) \dots (x_n, y_n)$.
Also, there are $n+1$ pairs of values of x and y , so $f(x)$ can be represented as a polynomial in x of degree n .

$$y = f(x) = y_0 + (x - x_0) [x_0, x_1] + (x - x_0)(x - x_1) [x_0, x_1, x_2] + \dots + (x - x_0)(x - x_1)(x - x_2) \dots (x - x_n) [x_0, x_1, x_2, \dots, x_n]$$

x	y	$\Delta f(x)$	$\Delta^2 f(x)$	$\Delta^3 f(x)$	$\Delta^n f(x)$
x_0	y_0	$[x_0, x_1]$			$[x_0, x_1, x_2, \dots, x_n]$
x_1	y_1	$[x_0, x_1, x_2]$			$= \frac{y_1 - y_0}{x_1 - x_0}$
x_2	y_2	$[x_1, x_2]$	$[x_0, x_1, x_2, x_3]$		
x_3	y_3	$[x_2, x_3]$	$[x_1, x_2, x_3]$	$[x_0, x_1, x_2]$	
\vdots					$= \frac{[x_4, x_5] - [x_0, x_1]}{x_2 - x_0}$
x_n	y_n				

$$\boxed{y = f(x) = f(x_0) + (x - x_0) \Delta f(x_0) + (x - x_0)(x - x_1) \Delta^2 f(x_0) + \dots}$$

Derivation of formula:

Let $y = f(x)$ be a function which takes the value $(x_0, y_0), (x_1, y_1) \dots (x_n, y_n)$.

$$[x, x_0, x_1] = \frac{[x, x_1] - [x_0, x_1]}{x - x_0}$$

$$[x - x_0] = \frac{y_0 - y}{x_0 - x} = \frac{y - y_0}{x - x_0}$$

$$[x, x_0] = [x_0, x_1] + (x - x_1)[x, x_0, x_1]$$

$$y = y_0 + (x - x_0) [x, x_0]$$

$$\boxed{y = y_0 + (x - x_0) [x_0, x_1] + (x - x_0)(x - x_1) [x, x_0, x_1]}$$

Derivation of formula : let $y = f(x)$ be a function which takes the value

$$(x_0, y_0), (x_1, y_1) \dots (x_n, y_n)$$

$$[x, x_0, x_1, x_2] = \frac{[x, x_0, x_1] - [x_0, x_1, x_2]}{x - x_0}$$

$$[x, x_0] = \frac{y_0 - y}{x_0 - x} = \frac{y - y_0}{x - x_0}$$

$$[x, x_0, x_1] = [x_0, x_1, x_2] + \\ (x - x_2)[x, x_0, x_1, x_2]$$

$$y = y_0 + (x - x_0) [x, x_0]$$

$$y = y_0 + [x - x_0] [x_0, x_1] + (x - x_0)(x - x_1) [x, x_0, x_1, x_2]$$

$$\left. \begin{aligned} & y = y_0 + (x - x_0) [x_0, x_1] + (x - x_0)(x - x_1) [x_0, x_1, x_2] + (x - x_0)(x - x_1)(x - x_2) \cdot \\ & [x_0, x_1, x_2, x_3] + (x - x_0)(x - x_1)(x - x_2)(x - x_3) [x, x_0, x_1, x_2, x_3] \end{aligned} \right\}$$

$$\left. \begin{aligned} & y = f(x) = y_0 + (x - x_0) [x_0, x_1] + (x - x_0)(x - x_1) [x_0, x_1, x_2] + (x - x_0)(x - x_1) \\ & (x - x_2) [x_0, x_1, x_2, x_3] + \dots + (x - x_0)(x - x_1) \dots + (x - x_{n-1}) \\ & [x_0, x_1, \dots, x_n] \end{aligned} \right\}$$

This is known as Newton's Divided difference interpolation formula.

$$f[x_0, x_1] = \frac{f[x_1] - f[x_0]}{x_1 - x_0}$$

$$f[x_0, x_1, x_2] = \frac{f[x_1, x_2] - f[x_0, x_1]}{x_2 - x_1}$$

Example :

$$f(x) = \frac{(x - x_0) \dots (x - x_{n-1})}{(x - x_0) \dots (x - x_{n-1})} f(x_0) + \frac{(x - x_0) \dots (x - x_{n-1})}{(x - x_0) \dots (x - x_{n-1})} f(x_1) + \dots + \frac{(x - x_0) \dots (x - x_{n-1})}{(x - x_0) \dots (x - x_{n-1})} f(x_n)$$

$$f(x) = \frac{(x - x_0) \dots (x - x_{n-1})(x - x_n)}{(x - x_0) \dots (x - x_{n-1})(x - x_n)} f(x_0) + \dots + \frac{(x - x_0) \dots (x - x_{n-1})(x - x_n)}{(x - x_0) \dots (x - x_{n-1})(x - x_n)} f(x_n)$$

• coefficient of x^n is called divided difference of order n .

• if $f(x) = ax^2 + bx + c$ then $f[x_0, x_1, x_2] = 6a$

• a term $(x - x_0)^m (x - x_1)^n \dots (x - x_{n-1})^{n-m}$ is called divided difference of order m .

Lagrange's Interpolation formula:

This formula can be applied on non-equidistant variables.

It is based on the theorem that the divided differences of a polynomial of the n th degree are constant.

Hence the $(n+1)$ th divided differences of a polynomial of the n th degree is zero.

Let $f(x)$ denote a polynomial of the n th degree which takes the values $y_0, y_1, y_2, \dots, y_n$ when x has the values $x_0, x_1, x_2, \dots, x_n$ respectively.

Then the $(n+1)$ th differences of this polynomial are zero.

This formula is used to find the value of the independent variable corresponding to a given value of the function.

Therefore,

$$\delta(x, x_0, x_1, x_2, \dots, x_{n-1}, x_n) = 0$$

$$\Rightarrow \frac{\gamma}{(x-x_0)(x-x_1)\dots(x-x_n)} + \frac{y_0}{(x_0-x)(x_0-x_1)\dots(x_0-x_n)} +$$

$$\frac{y_1}{(x_1-x)(x_1-x_2)\dots(x_1-x_n)} + \dots + \frac{y_n}{(x_n-x)(x_n-x_0)\dots(x_n-x_{n-1})} = 0$$

Thus,

$$\gamma = \frac{(x-x_1)(x-x_2)\dots(x-x_n)}{(x_0-x_1)(x_0-x_2)\dots(x_0-x_n)} y_0 + \frac{(x-x_0)(x-x_2)\dots(x-x_n)}{(x_1-x_0)(x_1-x_2)\dots(x_1-x_n)} \times y_1 \\ + \dots + \frac{(x-x_0)(x-x_1)\dots(x-x_{n-1})}{(x_n-x_0)(x_n-x_1)\dots(x_n-x_{n-1})} \cdot y_n$$

This is the Lagrange's formula for interpolation.

In this formula, $\gamma = y_0, y_1, y_2, \dots, y_n$ when $x = x_0, x_1, x_2, \dots, x_n$ respectively.

The values of the independent variable may or may not be equidistant.

class work: The following table gives certain corresponding values of x and $\log_{10}x$. Compute the value of $\log_{10}(325.5)$ using Lagrange's interpolation formula.

x_0	x_1	x_2	x_3
321.0	322.8	324.2	325.0
2.50651	2.50293	2.51031	2.51181

$$x = 323.5 \\ Ans: 2.50987$$

Lagrange's interpolation formula is useful in finding intermediate values which lie between the values of function (say y) obtained at

different points. It is also useful in finding the difference between two consecutive values of function.

x_0	x_1	x_2	x_3
2.88611	2.88649	2.88696	2.88733

using lagrange's interpolation formula , find the form of the function $y(x)$ from the following table -

x	0	1	3	9
y	-12	0	12	-24

$$\text{Ans. } y = (x-1)(x^2-5x+12)$$

$$= x^3 - 6x^2 + 17x - 12$$

Find from lagrange's interpolation polynomial of degree 2 approximating the function $y = \ln(x)$ defined by the following table of values

Hence determine the value of $\ln(2.7)$

x	2	2.5	3.0
$y = \ln(x)$	0.69315	0.91629	1.09861

$$\text{Ans. } y = -0.08169x^2 + 0.81366x - 0.60761$$

$$\ln 2.7 = 0.9941164$$

Newton's General Interpolation Formula :

From $\frac{y - y_0}{x - x_0} = \delta(x, x_0)$ we can derive

$$y = y_0 + (x - x_0) \delta(x, x_0)$$

From $\frac{\delta(x, x_0) - \delta(x_0, x_1)}{x - x_1} = \delta(x, x_0, x_1)$ we can derive

$$\delta(x, x_0) = \delta(x_0, x_1) + (x - x_1) \delta(x, x_0, x_1)$$

Example :

The following table gives certain corresponding values of x and $\log_{10} x$. Find $\log_{10}(323.5)$ by Newton's General formula.

x	$\log_{10} x$	δ^1	
322.8	2.50893	0.00134286	
324.2	2.51081	-0.0000244	
325.0	2.51158	0.00133750	

$$\begin{aligned}
 y &= \log_{10}(323.5) \\
 &= 2.50893 + (323.5 - 322.8)(0.00134286) \\
 &\quad + (323.5 - 322.8)(323.5 - 324.2) \\
 &\quad (-0.0000244) \\
 &= 2.50893 + 0.000940 + 0.0000012 \\
 &= 2.50987
 \end{aligned}$$

Find $\log_{10}(301)$ using Newton's formula

x	$\log_{10} x$	δ^1	δ^2	δ^3
300	2.4771	0.00144		
304	2.4829	0.00143	-2.3653E-06	
305	2.4843	0.00142	-2.3292E-06	5.15322E-09
307	2.4871			

$$\begin{aligned}
 \log_{10}(301) &= 2.4771 + (1)0.00144 + (1)(-3)(-2.3653E-06) + (1)(-3)(-4)(5.15322E-09) \\
 &= 2.478567
 \end{aligned}$$

Find the polynomial representation of $f(x)$ using the following table

x	$f(x)$
-1	3
0	-6
3	39
6	822
7	1631

x	$f(x)$	δ	δ^2	δ^3	δ^4
-1	3	-9	81	729	6561
0	-6	15	225	3375	43045
3	39	261	6801	132961	2699441
6	822	789	61056	360567	2103767
7	1631				

$$f(x) = 3 + (x+1)(-9) + 2(x+1)(6) + x(x+1)(x-3)(5) + x(x+1)(x-3)(x-6)$$

$$= x^4 - 3x^3 + 5x^2 - 6$$

using Newton's general interpolation formula, find from the following table the value of y for $x = 5.60275$

x	5.600	5.602	5.605	5.607	5.608
y	0.77556588	0.77662616	0.77871250	0.77996571	0.78059114

Errors in Polynomial Interpolation :

$$y(x) - \phi_n(x) = \frac{t_{n+1}(x)}{(n+1)!} y^{(n+1)}(\xi)$$

which is the required expression for the error.

of 2nd type using interpolation diff

→ Extrapolation (either forward/back)

→ Newton forward/back → =

→ 2nd order differ...
general for Nth
degree

lecture - 6

Curve Fitting

Least-square curve fitting procedure

Let the set of data points be $(x_i, y_i), i=1, 2, \dots, m$ and let the curve given by $Y = f(x)$ be fitted to this data. At $x=x_i$, the experimental (or observed) value of the ordinate is y_i and the corresponding value on the fitting curve is $f(x_i)$. If e_i is the error of approximation at $x=x_i$, then we have

$$e_i = y_i - f(x_i)$$

If we write

$$\begin{aligned} S &= [y_1 - f(x_1)]^2 + [y_2 - f(x_2)]^2 + \dots + [y_m - f(x_m)]^2 \\ &= e_1^2 + e_2^2 + \dots + e_m^2 \end{aligned} \quad (2)$$

→ fitting a straight line

let $Y = a_0 + a_1 x$ be the straight line to be fitted to the given data. Then corresponding to eq.(2) we have

$$S = [y_1 - (a_0 + a_1 x_1)]^2 + [y_2 - (a_0 + a_1 x_2)]^2 + \dots + [y_m - (a_0 + a_1 x_m)]^2. \quad (3)$$

For S to be minimum, we have

$$\frac{\partial S}{\partial a_0} = 0 = -2[y_1 - (a_0 + a_1 x_1)] - 2[y_2 - (a_0 + a_1 x_2)] - \dots - 2[y_m - (a_0 + a_1 x_m)] \quad (4)$$

and

$$\frac{\partial S}{\partial a_1} = 0 = -2x_1[y_1 - (a_0 + a_1 x_1)] - 2x_2[y_2 - (a_0 + a_1 x_2)] - \dots - 2x_m[y_m - (a_0 + a_1 x_m)] \quad (4)(b)$$

The above equations simplify to

$$m a_0 + a_1 (x_1 + x_2 + \dots + x_m) = y_1 + y_2 + \dots + y_m \quad (5a)$$

and

$$a_0 (x_1^2 + x_2^2 + \dots + x_m^2) + a_1 (x_1^2 + x_2^2 + \dots + x_m^2) = x_1 y_1 + x_2 y_2 + \dots + x_m y_m \quad (5b)$$

or, more compactly to

$$m a_0 + a_1 \sum_{i=1}^m x_i = \sum_{i=1}^m y_i \quad (5c)$$

and,

$$a_0 + \sum_{i=1}^m x_i + a_1 \sum_{i=1}^m x_i^2 = \sum_{i=1}^m x_i y_i \quad (5d)$$

Since the x_i and y_i are known quantities, called the normal equations, can be solved for the two unknowns a_0 and a_1 .

Differentiating eqs. 4(a) and 4(b) with respect to a_0 and a_1 respectively, we find that $\frac{\partial^2 S}{\partial a_0^2}$ and $\frac{\partial^2 S}{\partial a_1^2}$ will both be positive at the points a_0 and a_1 . Hence these values provide a minimum of S .

Example:

The table below gives the temperatures T (in $^{\circ}\text{C}$) and lengths L (in nm) of a heated rod. If $L = a_0 + a_1 T$, find the best values for a_0 and a_1 .

T (in $^{\circ}\text{C}$)	L (in nm)
20	800.3
30	800.4
40	800.6
50	800.7
60	800.9
70	801.0

Solution:

To use formula, we require $\sum T$, $\sum L$, $\sum T^2$ and $\sum TL$ and these are computed below:

T (in °C)	L (in nm)	T^2	TL
20	800.3	900	16006
30	800.4	900	24012
40	800.6	1600	32024
50	800.7	2500	40035
60	800.9	3600	48059
70	801.0	4900	56070

Using formula, we obtain

$$6a_0 + 270a_1 = 4803.9$$

$$270a_0 + 13900a_1 = 216201$$

$$a_0 = 800 \quad a_1 = 0.0146$$

Linear Curve fitting Method:

If $y = a_0 + a_1x$ find a_0, a_1

x	0	2	5	7
y	-1	5	12	20

Answer.

$$1a_0 + 19a_1 = 36$$

$$14a_0 + 78a_1 = 210$$

$$a_0 = -1.1381$$

$$a_1 = 2.8966$$

Non-Linear Curve Fitting Method

- Taking a straight line as an approximation for a curve is not sufficient for some curves.
- The following non-linear curve fitting methods can be used in such cases:
 - Polynomial of nth degree
 - Power function
 - Exponential function

⇒ Polynomial of nth degree

Let the polynomial of the nth degree, that is,

$$Y = a_0 + a_1 x + a_2 x^2 + \dots + a_n x^n \quad (1)$$

be fitted to the data points (x_i, y_i) , $i=1, 2, \dots, m$. We then have

$$S = [y_1 - (a_0 + a_1 x_1 + \dots + a_n x_1^n)]^2 + [y_2 - (a_0 + a_1 x_2 + \dots + a_n x_2^n)]^2 + \dots + [y_m - (a_0 + a_1 x_m + \dots + a_n x_m^n)]^2$$

Equating, as before, the first partial derivatives to zero and simplifying, we get the following normal equations

$$m a_0 + a_1 \sum_{i=1}^m x_i + a_2 \sum_{i=1}^m x_i^2 + \dots + a_n \sum_{i=1}^m x_i^n = \sum_{i=1}^m y_i$$

$$a_0 \sum_{i=1}^m x_i + a_1 \sum_{i=1}^m x_i^2 + \dots + a_n \sum_{i=1}^m x_i^{n+1} = \sum_{i=1}^m x_i y_i$$

$$a_0 \sum_{i=1}^m x_i^n + a_1 \sum_{i=1}^m x_i^{n+1} + \dots + a_n \sum_{i=1}^m x_i^{2n} = \sum_{i=1}^m x_i^n y_i$$

These are $(n+1)$ equations in $(n+1)$ unknowns and hence can be solved for a_0, a_1, \dots, a_n . eq.(1) then gives the required polynomial of the nth degree.

Example :

Fit a polynomial of second degree to the data points given in the following table.

$n=2$	x	0	1	2
$n+1$ term	y	1	6	17

solution :

To find the 2nd degree polynomial, we need to find $\sum x_i$, $\sum y_i$, $\sum x_i^2$, $\sum x_i^3$, $\sum x_i^4$, $\sum x_i y_i$ and $\sum x_i^2 y_i$

x	y	x^2	x^3	x^4	xy	x^2y
0	1	0	0	0	0	0
1	6	1	1	1	6	6
2	17	4	8	16	34	68
3	24	9	27	81	72	216

We know that,

$$a_0 + a_1 \sum x_i + a_2 \sum x_i^2 = \sum x_i y_i$$

$$a_0 \sum x_i + a_1 \sum x_i^2 + a_2 \sum x_i^3 = \sum x_i y_i$$

$$a_0 \sum x_i^2 + a_1 \sum x_i^3 + a_2 \sum x_i^4 = \sum x_i^2 y_i$$

Therefore,

$$3a_0 + 3a_1 + 5a_2 = 24$$

$$3a_0 + 5a_1 + 9a_2 = 40$$

$$5a_0 + 9a_1 + 17a_2 = 74$$

$$a_0 = 1, a_1 = 2, a_2 = 3$$

\therefore The polynomial $1 + 2x + 3x^2$ is a solution of required.

x	y	a	b
0	1	1	2

Power function:

→ In power function method we approximate the actual curve by substituting y_i by a power function of x .

→ Then, the approximation y becomes a power function of x .

→ let, $y = f(x) = ax^c$ (power function of x)

→ Taking logarithm of both sides.

$$\log y = \log a + c \log x$$

→ This eq. is in the form $\underline{Y = a_0 + a_1 x}$ where

$$Y = \log y, a_0 = \log a, a_1 = c, x = \log x.$$

→ Now we can use the least square method to solve this eq.

Exponential function:

→ In exponential function method we approximate the actual curve by substituting y_i by an exponential function of x .

→ Then, the approximation y becomes a exponential function of x .

→ let $y = f(x) = a_0 e^{a_1 x}$ (i.e. a exponential function of x)

→ Taking logarithm of both sides,

$$\log y = \log a_0 + a_1 x$$

$$Y = \log y, a_0 = \log a_0$$

use least square method

Example:

determine the constants a and b , by the method of least square such that $y = ae^{bx}$ fits the following data

x	0	1	2
y	-1	6	17

Solution:

$$\text{Given, } y = ae^{bx}$$

Taking logarithm on both sides,

$$\ln y = \ln a + bx$$

Setting, $\ln y = Y$, $\ln a = a_0$ and $b = a_1$ we get $Y = a_0 + a_1 x$.

Example:

Using the least square method,

$$5a_0 + 30a_1 = 17.025$$

$$30a_0 + 220a_1 = 122.150$$

So,

$$a_0 = 0.405$$

$$a_1 = 0.5$$

Hence,

$$a = e^{a_0} = e^{0.405} = 1.499$$

$$b = a_1 = 0.5$$

Weighted least sq. Approximation:

$$S = w_1 [y_1 - f(x_1)]^2 + w_2 [y_2 - f(x_2)]^2 + \dots + w_m [y_m - f(x_m)]^2$$

$$S = w_1 e_1^2 + w_2 e_2^2 + \dots + w_m e_m^2$$

w_i are prescribed positive numbers and are called weights.

$X = x$	Y	$Y = \ln y$	x^2	XY
2	4.077	1.405	4	28.11
4	11.084	2.405	16	56.22
6	30.128	3.405	36	180.933
8	51.897	4.405	64	355.244
10	222.64	5.405	100	540.51
30	349.806	17.405	220	122.164

Matrix Equation

Matrix notation for following linear system of equation is as follows -

$$\begin{aligned}
 a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \dots + a_{1n}x_n &= b_1 \\
 a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + \dots + a_{2n}x_n &= b_2 \\
 \vdots & \\
 a_{m1}x_1 + a_{m2}x_2 + a_{m3}x_3 + \dots + a_{mn}x_n &= b_m
 \end{aligned}$$

$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} & \dots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \dots & a_{2n} \\ \vdots & & & & \\ a_{m1} & a_{m2} & a_{m3} & \dots & a_{mn} \end{bmatrix}$
 $B = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$
 $X = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$

$$A \cdot X = B$$

Elementary transformation OR operation on Matrix

R_{ij} or } \rightarrow Interchange of i th and j th rows
 $R_i \leftrightarrow R_j$

$k \cdot R_i$: } \rightarrow Multiplication of all elements of i th row by k (nonzero)

$R_{ij}(k)$ or } \rightarrow ^{i th row} Mul by k and added to j th row
 $R_j + k \cdot R_i$

Row echelon form of Matrix:

Steps :

- (1) Every zero row of the matrix occurs below the non-zero rows.
- (2) Arrange all the rows in strictly decreasing order.
- (3) Make all the entries zero below the leading (first non zero entry of the row) element of 1st row.
- (4) Repeat steps - 3 for each row.

Reduced Row echelon form of Matrix:

To convert the matrix : steps -

1. convert given matrix into row echelon form
2. Make all leading elements $\neq 1$ (one)
3. Make all the entries zero above the leading element $\neq 1$ of each row.

Numerical methods for solution of linear Eq.

1. Direct method
2. Iterative method

Direct Method :

This method produce the exact solution after a finite number of steps but are subject to errors due to round-off and other factors.

- Gauss Elimination method
- Gauss - Jordan method

Indirect Method :

Here, an approximation to the true solution is assumed initially to start method. By applying the method repeatedly, better and better approximations are obtained. For large systems, iterative methods are faster than direct methods and round-off error are also smaller:

- 1. Gauss seidel method
- 2. Gauss jacobi method

Gauss Elimination method:

Step:

1. Start with augmented matrix $[A:B]$
2. Convert matrix A into row echelon form (leading 1)
3. Apply back substitution for getting eqs.
4. Solve the eqs and find the unknown variables (solution)

Example:

Solve by Gauss Elimination method:

$$x + y + z = 9$$

$$2x - 3y + 4z = 13$$

$$3x + 4y + 5z = 40$$

By Augmented matrix,

$$\left[\begin{array}{ccc|c} 1 & 1 & 1 & 9 \\ 2 & -3 & 4 & 13 \\ 3 & 4 & 5 & 40 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 1 & 1 & 9 \\ 0 & -5 & 2 & -5 \\ 0 & 1 & 2 & 13 \end{array} \right] \quad \begin{matrix} R_{12}(-2) \\ R_{13}(-3) \\ (\text{multiply row 1 by } -3 \text{ and add to row 3}) \end{matrix}$$

$$\sim \left[\begin{array}{ccc|c} 1 & 1 & 1 & 9 \\ 0 & -5 & 2 & -5 \\ 0 & 0 & \frac{12}{5} & 12 \end{array} \right] \quad R_{23}(\cdot 1/5)$$

Now, solving eq. by back substitution

$$\therefore \frac{12}{5}z = 12$$

$$x + y + z = 9$$

$$\therefore z = 5$$

$$\therefore x + 3 + 5 = 9$$

$$\therefore -5y + 2z = -5$$

$$\therefore z = 1$$

$$\therefore -5y + 10 = -5$$

$$\text{Ans. } (x, y, z) = (1, 3, 5)$$

$$\therefore y = 3$$

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Example: Solve by Gauss Elimination method:

$$x + 2y + z = 3$$

$$2x + 3y + 3z = 10$$

$$x - y + 2z = 13$$

Solution:

$$\left[\begin{array}{ccc|c} 1 & 2 & 1 & 3 \\ 2 & 3 & 3 & 10 \\ 1 & -1 & 2 & 13 \end{array} \right]$$

$$\sim \left[\begin{array}{ccc|c} 1 & 2 & 1 & 3 \\ 0 & -1 & 1 & 4 \\ 0 & -3 & 1 & 4 \end{array} \right] \quad R_{12}(-2) \quad R_{13}(-3)$$

$$\sim \left[\begin{array}{ccc|c} 1 & 2 & 1 & 3 \\ 0 & -1 & 1 & 4 \\ 0 & -5 & 2 & -5 \end{array} \right] \quad R_{23}(3/5)$$

Now solving equations by back-substitution

$$\therefore \frac{12}{5} z = 12 \quad \therefore x + y + z = 9$$

$$\therefore z = 5$$

$$\therefore -5y + 2z = -5$$

$$\therefore -5y + 10 = -5$$

$$\therefore y = 3$$

$$\therefore x = 1$$

$$\text{Ans. } (x, y, z) = (1, 3, 5)$$

Gauss Elimination Method with Partial Pivoting

1. Find largest absolute value (pivot element) in first column.

2. Make the pivot element row to first row.

3. Eliminate x_1 below the pivot element.

4. Again find pivot element in 2nd and 3rd row.

5. Make the pivot element row to second row.

6. Eliminate x_2 below the pivot element

7. Apply back substitution for getting equations.

8. Solve the equations and find the unknown variables (i.e. solution)

Example: solve by Gauss Elimination method with Partial pivoting

$$8x_2 + 2x_3 = -7$$

$$3x_1 + 5x_2 + 2x_3 = 8$$

$$6x_1 + 2x_2 + 8x_3 = 26$$

Solution: By Augmented matrix,

$$\left[\begin{array}{ccc|c} 0 & 8 & 2 & -7 \\ 3 & 5 & 2 & 8 \\ 6 & 2 & 8 & 26 \end{array} \right]$$

$$\sim \left[\begin{array}{ccc|c} 6 & 2 & 8 & 26 \\ 3 & 5 & 2 & 8 \\ 0 & 8 & 2 & -7 \end{array} \right]$$

$R_1 \leftrightarrow R_3$

$$\sim \left[\begin{array}{ccc|c} 6 & 2 & 8 & 26 \\ 0 & 4 & -2 & -5 \\ 0 & 8 & 2 & -7 \end{array} \right]$$

$R_{12}(-\frac{1}{2})$

largest abs value in second column

By back substitution:

$$\therefore -3x_3 = -3/2 \quad \therefore x_3 = \frac{1}{2}$$

$$\sim \left[\begin{array}{ccc|c} 6 & 2 & 8 & 26 \\ 0 & 8 & 2 & -7 \\ 0 & 4 & -2 & -5 \end{array} \right]$$

$R_2 \leftrightarrow R_3$

$$\therefore 8x_2 + 2x_3 = -7$$

$$\Rightarrow 8x_2 + 1 = -7$$

$$\therefore x_2 = -1$$

$$\therefore 6x_1 + 2x_2 + 8x_3 = 26$$

$$\Rightarrow 6x_1 - 2 + 4 = 26$$

$$\therefore x_1 = 4$$

$$\sim \left[\begin{array}{ccc|c} 6 & 2 & 8 & 26 \\ 0 & 8 & 2 & -7 \\ 0 & 0 & -3 & -3/2 \end{array} \right]$$

$R_{23}(-\frac{1}{2})$

$$\therefore (x_1, x_2, x_3) = (4, -1, \frac{1}{2})$$

Gauss-Jordan Method

This method is modification of the gauss elimination method. This method solves a given system of equation by transforming the coefficient matrix into unit matrix.

Steps :

(1) Write the matrix form of the system of equations.

(2) Write the augmented matrix

(3) Reduce the coefficient matrix to unit matrix by applying elementary row transformations to the augmented matrix.

(4) Write the corresponding linear system of equations to obtain the sol.

Example :

$$10x_1 + x_2 + x_3 = 12$$

$$x_1 + 10x_2 - x_3 = 10$$

$$x_1 - 2x_2 + 10x_3 = 9$$

solution :

By Augmented matrix,

$$\sim \left[\begin{array}{ccc|c} 10 & 1 & 1 & 12 \\ 1 & 10 & -1 & 10 \\ 1 & -2 & 10 & 9 \end{array} \right]$$

$$\sim \left[\begin{array}{ccc|c} 1 & 10 & -1 & 10 \\ 10 & 1 & 1 & 12 \\ 1 & -2 & 10 & 9 \end{array} \right] \quad R_1 \leftrightarrow R_2$$

$$\sim \left[\begin{array}{ccc|c} 1 & 10 & -1 & 10 \\ 0 & -99 & 11 & -88 \\ 0 & -12 & 11 & -1 \end{array} \right] \quad R_{12}(-10) \quad R_{13}(-1)$$

$$\sim \left[\begin{array}{ccc|c} 1 & 10 & -1 & 10 \\ 0 & 1 & -1/9 & 8/9 \\ 0 & -12 & 2/9 & -3 \end{array} \right] \quad R_2(-1/9)$$

$$\sim \left[\begin{array}{ccc|c} 1 & 0 & -1/9 & 10/9 \\ 0 & 1 & -1/9 & 8/9 \\ 0 & 0 & \frac{87}{9} & \frac{87}{9} \end{array} \right] \quad R_{21}(-10) \quad R_{23}(12)$$

$$\sim \left[\begin{array}{ccc|c} 1 & 0 & -1/9 & 10/9 \\ 0 & 1 & -1/9 & 8/9 \\ 0 & 0 & 1 & 1 \end{array} \right] \quad R_3(\frac{9}{87})$$

$$\sim \left[\begin{array}{ccc|c} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{array} \right] \quad R_{31}(-1/9) \quad R_{32}(-1/9)$$

non singular
 $A^{-1} \neq 0$
 $\therefore u$

By back substitution,

$$(x, y, z) = (1, 1, 1)$$

LU Decomposition of a matrix
L lower U upper
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$$A^{-1} = (LU)^{-1} = U^{-1} L^{-1}$$

LU decomposition
also called LU factorization
gauge elimination

Example: Factorize the matrix $A = \begin{bmatrix} 2 & 3 & 1 \\ 1 & 2 & 3 \\ 3 & 1 & 2 \end{bmatrix}$ into the LU form.

Let.

$$\begin{bmatrix} 2 & 3 & 1 \\ 1 & 2 & 3 \\ 3 & 1 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix}$$

$$l_{21} = \frac{a_{21}}{a_{11}} \quad l_{31} = \frac{a_{31}}{a_{11}}$$

$$u_{22} = a_{22} - \frac{a_{21}}{a_{11}} a_{12}$$

Then,

$$u_{11} = 2 \quad u_{12} = 3 \quad u_{13} = 1$$

$$u_{23} = a_{23} - \frac{a_{21}}{a_{11}} a_{13}$$

$$l_{21} = 1/2 \quad l_{31} = 3/2$$

$$l_{32} = \frac{a_{32} - \frac{a_{21}}{a_{11}} a_{12}}{a_{22}}$$

$$u_{22} = 1/2 \quad u_{23} = 5/2$$

$$u_{11} = a_{11}$$

$$l_{32} = -7 \quad u_{33} = 18$$

$$u_{12} = a_{12}$$

$$u_{13} = a_{13}$$

$$u_{33} = a_{33} - l_{31}u_{13} + l_{32}u_{23}$$

It follows that -

$$L = \begin{bmatrix} 1 & 0 & 0 \\ \frac{1}{2} & 1 & 0 \\ \frac{3}{2} & -7 & 1 \end{bmatrix} \text{ and } U = \begin{bmatrix} 2 & 3 & 1 \\ 0 & \frac{1}{2} & \frac{5}{2} \\ 0 & 0 & 18 \end{bmatrix}$$

and hence the given $A = \begin{bmatrix} 1 & 0 & 0 \\ \frac{1}{2} & 1 & 0 \\ \frac{3}{2} & -7 & 1 \end{bmatrix} \begin{bmatrix} 2 & 3 & 1 \\ 0 & \frac{1}{2} & \frac{5}{2} \\ 0 & 0 & 18 \end{bmatrix} \quad \text{--- (3)}$

and hence the given system of equations can be written as.

$$\begin{bmatrix} 1 & 0 & 0 \\ \frac{1}{2} & 1 & 0 \\ \frac{3}{2} & -7 & 1 \end{bmatrix} \begin{bmatrix} 2 & 3 & 1 \\ 0 & \frac{1}{2} & \frac{5}{2} \\ 0 & 0 & 18 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 9 \\ 6 \\ 8 \end{bmatrix} \quad \text{--- (4)}$$

where,

$$\begin{bmatrix} 2 & 3 & 1 \\ 0 & \frac{1}{2} & \frac{5}{2} \\ 0 & 0 & 18 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} \quad \text{--- (6)} \quad \text{or, as,} \quad \begin{bmatrix} 1 & 0 & 0 \\ \frac{1}{2} & 1 & 0 \\ \frac{3}{2} & -7 & 1 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} 9 \\ 6 \\ 8 \end{bmatrix} \quad \text{--- (5)}$$

Solving the system in (5) by forward substitution we get,

$$y_1 = 9$$

$$y_1 = 9$$

$$y_2 = \frac{3}{2}$$

$$\frac{1}{2}y_1 + y_2 = 6$$

$$\frac{12+9}{2} + \frac{3}{2} = 6$$

$$y_3 = z - \frac{22}{2} = \frac{22}{2}$$

$$y_3 = 5$$

$$y_1 = 6 - \frac{9}{2}$$

$$= \frac{12-9}{2} = \frac{3}{2}$$

with these values of y_1, y_2, y_3 in eq. (6) can now be solved by the back substitution process and we obtain,

$$x = \frac{35}{18}$$

$$y = \frac{29}{18}$$

$$18z = 5$$

$$\therefore z = \frac{5}{18}$$

$$z = \frac{5}{18}$$

$$\frac{1}{2}y + \frac{5}{2}z = \frac{3}{2}$$

$$\therefore y = \frac{29}{18}$$

Finding the [U] matrix:

Using the forward Elimination Procedure of Gauss Elimination

$$\begin{bmatrix} 25 & 5 & 1 \\ 64 & 8 & 1 \\ 194 & 12 & 1 \end{bmatrix}$$

Step 1 : $\frac{64}{25} = 2.56$; $R_2 - R_1(2.56) = \begin{bmatrix} 25 & 5 & 1 \\ 0 & -18 & -1.56 \\ 194 & 12 & 1 \end{bmatrix}$

$\frac{194}{25} = 5.76$; $R_3 - R_1(5.76) = \begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & -16.8 & -4.76 \end{bmatrix}$

Step 2 : $\frac{-16.8}{-4.8} = 3.5$; $R_3 - R_2(3.5) = \begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & 0 & 0.7 \end{bmatrix}$

Upper matrix $[U] = \begin{bmatrix} 25 & 5 & 1 \\ 0 & -4.8 & -1.56 \\ 0 & 0 & 0.7 \end{bmatrix}$

Finding the [L] matrix:

$$\begin{bmatrix} 25 & 5 & 1 \\ 64 & 8 & 1 \\ 194 & 12 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{bmatrix}$$

From the first step of forward elimination:

$$l_{21} = \frac{a_{21}}{a_{11}} = \frac{64}{25} = 2.56$$

$$l_{31} = \frac{a_{31}}{a_{11}} = \frac{194}{25} = 5.76$$

$$l_{32} = \frac{a_{32}}{a_{22}} = \frac{-16.8}{-4.8} = 3.5$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 2.56 & 0 & 0 \\ 5.76 & 3.5 & 0 \end{bmatrix}$$

$$LU = A$$

Iterative Method:

Gauss-Jacobi Method:

This method is applicable to the system of equations in which leading diagonal elements of the coefficient matrix are dominant (large in magnitude) in their respective rows.

Consider the system of equations.

$$(1) \quad b_1/a_1x + b_1y + c_1z = d_1$$

$$a_2x + b_2y + c_2z = d_2$$

$$a_3x + b_3y + c_3z = d_3$$

where co-efficient matrix A must be diagonally dominant,

$$|a_{11}| > |b_{11}| + |c_{11}|$$

$$|a_{22}| > |b_{22}| + |c_{22}|$$

$$|a_{33}| \geq |a_{33}| + |b_{33}| \quad \text{--- (1)}$$

And the inequality is strictly greater than for at least one row. Solving the system (1) for x, y, z respectively we obtain

$$x = \frac{1}{a_{11}} (d_1 - b_{11}y - c_{11}z)$$

$$y = \frac{1}{b_{22}} (d_2 - a_{22}x - c_{22}z)$$

$$z = \frac{1}{c_{33}} (d_3 - a_{33}x - b_{33}y) \quad \text{--- (2)}$$

We start with $x_0 = 0, y_0 = 0$ and $z_0 = 0$ in eq.(2)

$$\therefore x_1 = \frac{1}{a_{11}} (d_1 - b_{11}y_0 - c_{11}z_0)$$

$$y_1 = \frac{1}{b_{22}} (d_2 - a_{22}x_0 - c_{22}z_0)$$

$$z_1 = \frac{1}{c_{33}} (d_3 - a_{33}x_0 - b_{33}y_0)$$

Again substituting these value x_1, y_1, z_1 in eq(2) the next approximation is obtained,

This process is continued till the values of x, y, z are obtained to desired degree of accuracy.

Example : solve by Gauss Jacobi method up to three iteration.

$$20x + y - 2z = 17$$

$$2x - 3y + 20z = 25$$

$$3x + 20y - z = -18$$

let the initial values are

$$x = y = z = 0.$$

1st iteration,

$$x^1 = \frac{1}{20} (17 - 0 + 0) = 0.85$$

$$y^1 = \frac{1}{20} (-18 - 0 + 0) = -0.9$$

$$z^1 = \frac{1}{20} (25 - 0 + 0) = 1.25$$

Solution :

$$|20| > |1| + |-2|$$

$$|-3| > |2| + |20|$$

so, it is not diagonally dominant.

We need to rearrange the equations.

$$20x + y - 2z = 17$$

$$3x + 20y - z = -18$$

$$2x - 3y + 20z = 25$$

$$|20| > |1| + |2|$$

$$|20| > |3| + |-1|$$

$$|20| > |2| + |-3|$$

so, All equations are diagonally dominant.

(Make subject x, y, z from diagonally dominant equations.)

Here,

$$x = \frac{1}{20} (17 - y + 2z)$$

$$y = \frac{1}{20} (-18 - 3x + z)$$

$$z = \frac{1}{20} (25 - 3x + 2y)$$

$$\text{ex. } (20 + 3x + 2y) - \frac{1}{20} = (17 + y + 2z) - \frac{1}{20} = 17$$

Iteration	x	y	z
1	0.85	1.00	1.25
2	1.02	-0.97	1.03
3	1.00	-1.00	1.00

$$\text{Ans. } (x, y, z) = (1, -1, 1)$$

Gauss-Seidel Method

This is a modification of Gauss-Jacobi method. In this method, we replace the approximation by the corresponding new ones as soon as they are calculated.

Consider the system of equations:

$$a_1x + b_1y + c_1z = d_1$$

$$a_2x + b_2y + c_2z = d_2$$

$$a_3x + b_3y + c_3z = d_3$$

Where.... same as Jacobi method upto eq.(2)

We start with $x_0 = 0$, $y_0 = 0$, $z_0 = 0$ in eq.(2).

$$\therefore x_1 = \frac{1}{a_1} (d_1 - b_1y_0 - c_1z_0)$$

Now substituting $x = x_1$, and $z = z_0$ in the second eq. of (2)

$$\therefore y_1 = \frac{1}{b_2} (d_2 - a_2x_1 - c_2z_0)$$

Now substituting $x = x_1$, and $y = y_1$ in the second eq. of (2)

$$\therefore z_1 = \frac{1}{c_3} (d_3 - a_3x_1 - b_3y_1)$$

This process is continued till the values of x, y, z are obtained to desired degree of accuracy.

Let the initial values are $x_1 = x_2 = x_3 = 0$.

$$x = \frac{1}{20} (30 - 2y - z) = \frac{1}{20} (30 - 0 - 0) = 1.5$$

$$y = \frac{1}{-40} (-75 - x - 3z) = \frac{1}{-40} (-75 - 1.5 - 0) = 1.91$$

$$z = \frac{1}{10} (30 - 2x + y) = \frac{1}{10} (30 - 2(1.5) + 1.91) = 2.89$$

Iteration	x	y	z
1	1.5	1.91	2.89
2	1.16	2.12	2.98
3	1.14	2.13	2.99
4	1.14	2.13	2.99

In 3rd and 4th iteration all values are almost same.

$$\text{so } (x, y, z) \approx (1.14, 2.13, 2.99)$$

Introduction

The general problem of numerical integration may be stated as follows:

- Given a set of data points $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$ of a function $y = f(x)$, where $f(x)$ is not known explicitly.
- It is required to compute the value of the definite integral

$$I = \int_a^b y dx$$

- In this case we have to replace $f(x)$ by an interpolating polynomial $\Phi(x)$ and obtain an approximate value of the definite integral by integrating $\Phi(x)$.
- thus, different integration formulae can be obtained depending upon the type of the interpolation formula used.

Error in numerical diff

Numerical differentiation: is the process of calculating the derivatives of a function from a set of given values of that function.

→ by Interpolation formula

	equi dis	non-equi dis	
	forward	backward	Lagrange

Interpolation formulae and errors for the derivatives

(using error terms in the interpolation formula)

Example:

From the following table of values of x and y , obtain

$$\frac{dy}{dx} \text{ and } \frac{d^2y}{dx^2} \text{ for } x=1.2$$

x	1.0	1.2	1.4	1.6	1.8	2.0	2.2
y	2.7183	3.3201	4.0552	4.953	6.0496	7.3891	9.025

Solution:

x	y	1	4_1	4_2	4_3	4_4	4_5	4_6
1.0	2.7183							
1.2	3.3201	0.6081						
1.4	4.0552		0.7351	0.1333				
1.6	4.953			0.1627	0.0294			
1.8	6.0496				0.0361	0.0067		
2.0	7.3891					0.0080	0.0013	
2.2	9.025						0.0014	0.0001

Here,

$$x_0 = 1.2 \quad y_0 = 3.3201 \quad \text{and} \quad h = 0.2$$

$$\begin{aligned} \left[\frac{dy}{dx} \right]_{x=1.2} &= \frac{1}{0.2} \left[0.7351 - \frac{1}{2}(0.1627) + \frac{1}{3}(0.0361) - \frac{1}{4}(0.0080) \right. \\ &\quad \left. + \frac{1}{5}(0.0014) \right] \\ &= 3.3205 \end{aligned}$$

$$\left[\frac{d^2y}{dx^2} \right]_{x=1.2} = \frac{1}{0.04} \left[0.1627 - 0.0361 + \frac{11}{12}(0.0086) - \frac{5}{6}(0.0019) \right]$$

$$= 3.318$$

when $x = 1.2$ then we get $\frac{dy}{dx} = 3.3205$ and $\frac{d^2y}{dx^2} = 3.318$

But, here $y = e^x$, therefore, $\frac{dy}{dx} = \frac{d}{dx}(e^x) = e^x$ and $\frac{d^2y}{dx^2} = e^x$

therefore, here we can see with each differentiation, some error occurs in the derivatives. The error increases with higher derivatives.

This is because, in interpolation the new polynomial would agree at the set of points.

III Maximum value of a Tabulated Function

→ It is known that the maximum value of a function can be found by equating the first derivative to zero and solving for the variable.

→ The same procedure can be applied to determine the maxima of a tabulated function.

Example:

From the following table, find x , correct to two decimal places, for which y the function has the maximum value and find the value of y .

x	1.2	1.3	1.4	1.5	1.6
y	0.9320	0.9636	0.9855	0.9975	0.9996

Solution:

x	y
1.2	0.9320
1.3	0.9636
1.4	0.9855
1.5	0.9975
1.6	0.9996

Let $x_0 = 1.2$ and we can terminate the formula after the second difference (since the difference is very negligible).

Now we have,

$$0.9320 + (2u-1)(-0.0097)/2 = 0$$

Therefore, $u = 3.8$ and $x = x_0 + uh = 1.2 + (3.8)(0.1) = 1.58$.

For $x = 1.58$, we have the maximum value of y . Using Newton's backward difference formula at $x_n = 1.6$, gives

$$y(1.58) = 1.0$$

This is the maximum value of y in the function.

Numerical Integration:

Let the interval $[a, b]$ be divided into n equal subintervals such that $a = x_0 < x_1 < \dots < x_n = b$.

$$\text{Then, } x_n = x_0 + nh$$

Hence, the integral becomes $I = \int_{x_0}^{x_n} y \, dx$

$$I = \int_{x_0}^{x_n} \left[y_0 + u \Delta y_0 + \frac{u(u-1)}{2!} \Delta^2 y_0 + \frac{u(u-1)(u-2)}{3!} \Delta^3 y_0 + \dots \right] du$$

$$= \int_{x_0}^{x_0 + nh} \left[y_0 + u \Delta y_0 + \frac{u(u-1)}{2!} \Delta^2 y_0 + \frac{u(u-1)(u-2)}{3!} \Delta^3 y_0 + \dots \right] du$$

Trapezoidal Rule:

→ setting $n=1$ in the general formula (1) and neglecting all differences above the first we obtain for the first interval $[x_0, x_1]$

$$\int_{x_0}^{x_1} y \, dx = h \left[y_0 + \frac{1}{2} (y_1 - y_0) \right] = h \left[y_0 + \frac{1}{2} (y_1 + y_0) \right] = \frac{h}{2} [y_0 + y_1]$$

$$\int_{x_0}^{x_n} y \, dx = \frac{h}{2} [y_0 + 2(y_1 + y_2 + \dots + y_{n-1}) + y_n]$$

Example:

$$\text{Evaluate } I = \int_0^1 \frac{1}{1+x} \, dx.$$

for $n = 0.5, 0.25$ and 0.125 using trapezoidal rule (correct to three decimal places)

Solution:

The value of x and y are tabulated below $h=0.5$

x	0	0.5	1.0
y	1.0000	0.6667	0.5

Trapezoidal rule gives,

$$I = \int_{x_0}^{x_n} y \, dx = \frac{h}{2} [y_0 + 2(y_1 + y_2 + \dots + y_{n-1}) + y_n]$$

$$= \frac{0.5}{2} [1.0000 + 2(0.6667) + 0.5] = 0.7084$$

when $h=0.25$

x	0	0.25	0.5	0.75	1.0
y	1	0.8	0.6667	0.5714	0.5

A/C trapezoidal rule,

$$A = \frac{0.25}{2} [1 + 2(0.8 + 0.6667 + 0.5714) + 0.5]$$
$$= 0.6970$$

If $h = 0.125$ $A = 0.6943$

Class Work

A solid of revolution is formed by rotating about the x -axis the area between the x -axis, the lines $x = 0$ and $x = 1$, and a curve through the points with the following coordinates

x	0.00	0.25	0.50	0.75	1.00
y	1.0000	0.9896	0.9589	0.9089	0.8415

Estimate the volume of the solid formed using trapezoidal rule, giving the answer to three decimal places.

Simpson's 1/3 Rule

$$I = \int_{x_0}^{x_n} y dx = nh \left[y_0 + \frac{1}{2} 4y_1 + \frac{n(2n-3)}{12} 4^2 y_2 + \dots \right] \quad (1)$$

setting $n=2$ and neglecting all differences above the second; we obtain

for the first interval $[x_0, x_2]$

$$\int_{x_0}^{x_2} y dx = 2h \left[y_0 + 4y_1 + \frac{1}{6} 4^2 y_2 \right] = \frac{h}{3} [y_0 + 4y_1 + y_2]$$

Thus,

$$\int_{x_0}^{x_n} y dx = \frac{h}{3} \left[y_0 + 4(y_1 + y_3 + y_5 + \dots + y_{n-1}) + 2(y_2 + y_4 + y_6 + \dots + y_{n-2}) + y_n \right]$$

Example:

Evaluate $I = \int_0^1 \frac{1}{1+x} dx$ correct to three decimal places for $h = 0.5, 0.25$ and 0.125 using Simpson's 1/3 rule.

Solution:

The values of x and y are tabulated below $h=0.5$

x	0	0.5	1.0
y	1.0000	0.6667	0.5

Simpson's rule gives

$$I = \frac{1}{6} [1.0000 + 4(0.6667) + 0.5] = 0.6945$$

when, $h = 0.25$; $I = 0.6932$

$$h = 0.125 ; I = 0.6932$$

not accurate
Simpson's rule

Simpson's 3/8 Rule (When, $n = 3$)

$$\int_a^{x_3} y \, dx = 3h \left[y_0 + \frac{3}{2} y_1 + \frac{3}{4} y_2 y_0 + \frac{1}{8} y_3 \right]$$
$$= 3h \left[y_0 + \frac{3}{2} (y_1 - y_0) + \frac{3}{4} (y_2 - 2y_1 + y_0) + \frac{1}{8} (y_3 - 5y_2 + 3y_1 - y_0) \right]$$
$$= \frac{3h}{8} [y_0 + 3y_1 + 3y_2 + y_3]$$

$$\int_{x_0}^{x_n} y \, dx = \frac{3h}{8} [y_0 + 3y_1 + 3y_2 + 2y_3 + 3y_4 + 3y_5 + \\ 2y_6 + \dots + 2y_{n-3} + 3y_{n-2} + 3y_{n-1} + y_n]$$

Wedge's Rule:

This rule is obtained by putting $n=6$ in the general equation i.e.

and neglecting all the differences above the sixth we have.

$$\int_a^{x_6} y \, dx = h \left[6y_0 + 18y_1 + 27y_2 y_0 + 24y_3 y_1 + \frac{123}{10} y_4 y_0 + \frac{33}{10} y_5 y_0 + \frac{41}{140} y_6 y_0 \right]$$

$$\int_{x_0}^{x_n} y \, dx = \frac{3h}{10} \left[y_0 + 5y_1 + y_2 + 6y_3 + y_4 + 5y_5 + 2y_6 + \dots + 5y_7 + y_8 + 6y_9 + y_{10} + 5y_{11} + 2y_{12} + \dots + 2y_{n-6} + 5y_{n-5} + y_{n-4} + 6y_{n-3} + y_{n-2} + 5y_{n-1} + y_n \right]$$

Example:

compute the value of the definite integral for $n = 0.2$ using Weddle's Rule

$$\int_1^{5.2} \ln x \, dx$$

Solution:

The values of this function is computed for each point of subdivision.

x	$\ln x$
1.0	1.3863
1.2	1.4351
1.4	1.4816
1.6	1.5261
1.8	1.5686
2.0	1.6094
2.2	1.6487

By weddle's rule,

$$I = 3(0.2) [1.3863 + 5(1.4351) + 1.4816 + 6(1.5261) + 1.5686 + 5(1.6094) + 1.6487] / 10 \\ = 1.827858$$

Romberg Integration

This method can be used to improve the approximate result obtained by the finite difference methods such as trapezoidal method.

Let, T_n be the approximation of the integral $I = \int_a^b y \, dx$, using TR with 2^n subintervals.

• let, $I_{1,1} = T_1$ (here, T is calculated with 2¹ segments)

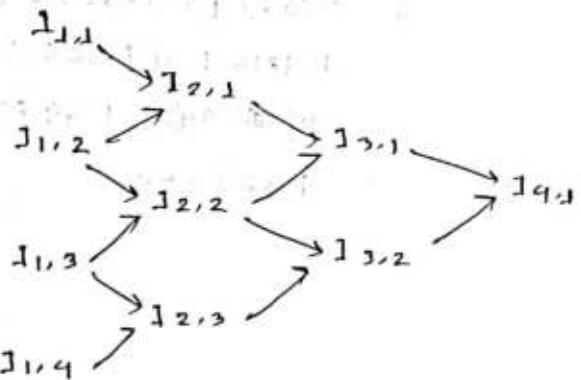
$I_{1,n}, I_{2,n}$

$I_{1,n+1} = T_{n+1}$ \leftarrow 2² segment

for $j = 2, 3, \dots, n$

$$I_{j,k} = I_{j-1,k+1} + \frac{I_{j,j+k+1} - I_{j-1,k}}{4^{j-2} - 1} ; j \geq 2$$

- The index j represents the order of intermediate interpolation.
- For example, $j=1$ represents the values obtained from the regular Trapezoidal rule.
- The index k represents the more or less accurate estimate of the integral.
- The value of the integral with $k+1$ index is more accurate than with k index.



→ An advantage of this method is that the accuracy of the computed value is known at each step.

For, $j = 2, k = 1$

$$J_{2,1} = J_{1,2} + \frac{J_{1,2} - J_{1,1}}{4^{2-1} - 1} = J_{1,2} + \frac{J_{1,2} - J_{1,1}}{3}$$

For $j = 3, k = 1$

$$J_{2,1} = J_{2,2} + \frac{J_{2,2} - J_{2,1}}{4^{3-1} - 1} = J_{2,2} + \frac{J_{2,2} - J_{2,1}}{15}$$

Example :

Use Romberg method to compute the following integral correct to three decimal places

$$I = \int_0^1 \frac{1}{1+x} dx,$$

use 2, 4 and 8 segment Trapezoidal rule result.

$$\begin{array}{cccc} L & L & L \\ 0.5 & 0.25 & 0.125 \\ 0.7084 & 0.6970 & 0.6941 \end{array}$$

Step 1

Step 2

Step 3

Step 4

Step 5

Solution :

Here, we have to calculate $I = \int_0^1 \frac{1}{1+x} dx$ using $2=2^1$, $4=2^2$, and $8=2^3$ intervals.

Therefore,

$I_{1,1} = T_1$, that is calculate I using Trapezoidal rule with $2^1=2$ intervals.

$I_{1,2} = T_2$; $2^2=4$ intervals

$I_{1,3} = T_3$; $2^3=8$ intervals

$$I_{1,1} = 0.7084$$

$$I_{1,2} = 0.6970$$

$$I_{1,3} = 0.6941$$

Now,

$$I_{j,k} = I_{j-1,k+1} + \frac{I_{j-1,k+1} - I_{j-1,k}}{q^{j-1}-1}, \quad j \geq 2$$

$$I_{2,1} = I_{1,2} + \frac{I_{1,2} - I_{1,1}}{q^{2-1}-1} = I_{1,2} + \frac{I_{1,2} - I_{1,1}}{3} = 0.6970 + \frac{1}{3}(0.6970 - 0.7084) = 0.6932$$

$$I_{2,2} = I_{1,3} + \frac{I_{1,3} - I_{1,2}}{q^{2-1}-1} = I_{1,3} + \frac{I_{1,3} - I_{1,2}}{3} = 0.6941 + \frac{1}{3}(0.6941 - 0.6970) = 0.6931$$

$$I_{3,1} = I_{2,2} + \frac{I_{2,2} - I_{2,1}}{q^{3-1}-1} = I_{2,2} + \frac{I_{2,2} - I_{2,1}}{15} = 0.6931 + \frac{1}{15}(0.6931 - 0.6932) = 0.6931$$

The table of values is therefore

0.7084

0.6932

0.6970

0.6931

0.6941

An. 0.6931

(C.R.F.U)

Am. 0.6931

Dividing by 2 gives 0.69315 which is obtained by rounding off 0.69315 to 4 significant figures.

Now we have to find the difference between the obtained value and the required value.

$$0.69315 - 0.6931 = 0.00005$$

$$0.00005 \times 10^6 = 500$$

So the error is 500 units. Now we have to calculate the percentage error.

$$\text{Percentage Error} = \frac{\text{Actual Value} - \text{Obtained Value}}{\text{Actual Value}} \times 100\%$$

$$(0.69315 - 0.6931) / 0.6931 \times 100\% = 0.00005 / 0.6931 \times 100\% = 0.0072\%$$

$$(0.69315 - 0.6931) / 0.6931 \times 100\% = \frac{0.69315 - 0.6931}{0.6931} \times 100\% = 0.00005 / 0.6931 \times 100\% = 0.0072\%$$

$$(0.69315 - 0.6931) / 0.6931 \times 100\% = \frac{0.69315 - 0.6931}{0.6931} + 100\% = \frac{0.69315 - 0.6931}{0.6931} \times 100\% = 0.0072\%$$