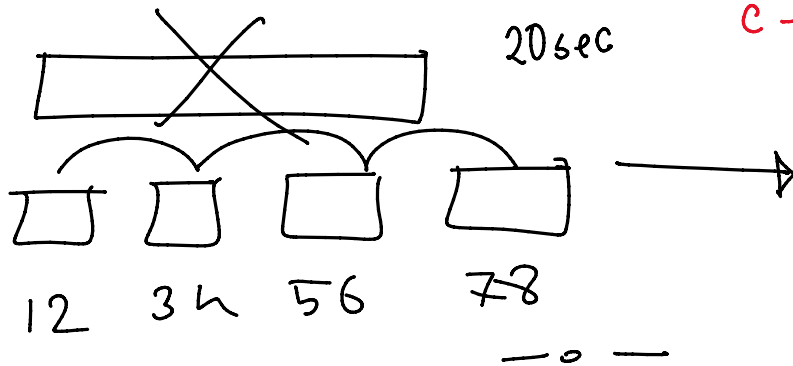
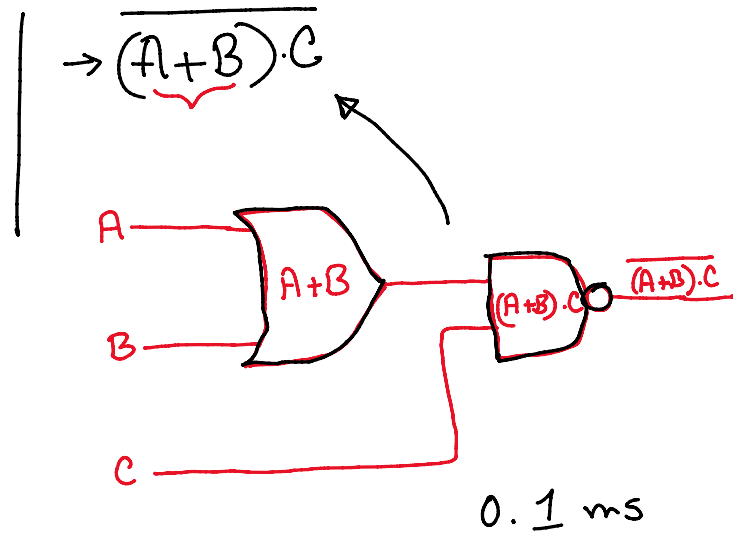


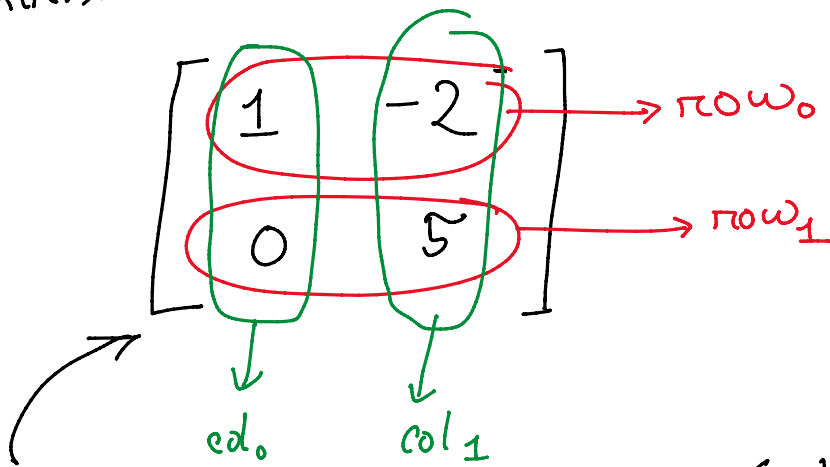
$$\begin{array}{r} 0-9 \rightarrow 10 \text{ bits} \\ A-V \rightarrow 22 \text{ bits} \\ \hline 32 \text{ bits} \end{array}$$



0.1 ms

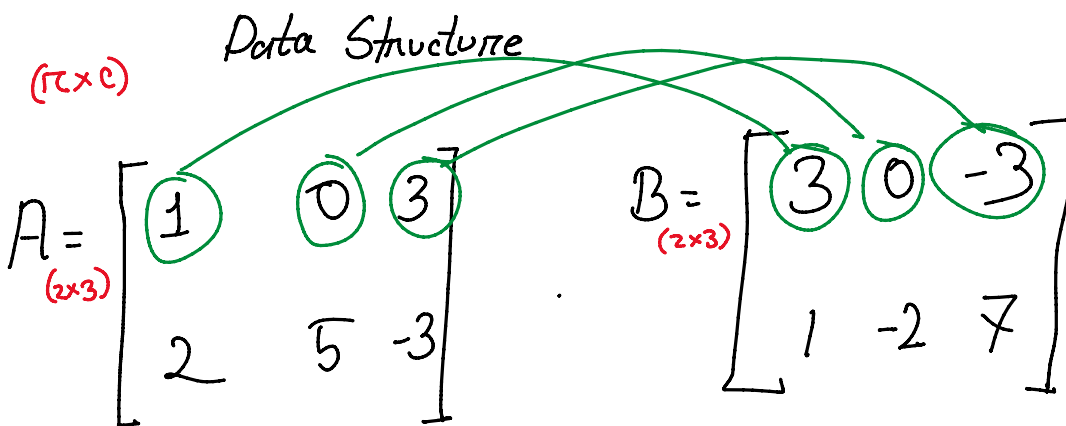
Java

Topic: Matrix



Simple data structure

ARRAY



$$A+B = \begin{bmatrix} 1+3 & 0+0 & 3-3 \\ 2+1 & 5-2 & -3+7 \end{bmatrix} = \begin{bmatrix} 4 & 0 & 0 \\ 3 & 3 & 4 \end{bmatrix}$$

LINEAR
ALGEBRA

$A \times B$

$\boxed{r_1 c_1}$ $\boxed{r_2 c_2}$ यदि, $c_1 = r_2$

$$A \times B = \begin{bmatrix} -2 & 1 \\ 7 & 5 \end{bmatrix} \cdot \begin{bmatrix} 2 & 3 \\ 4 & 5 \end{bmatrix} =$$

$$\begin{bmatrix} -4+4 & -6+5 \\ 14+20 & 21+25 \end{bmatrix}$$

$$= \begin{bmatrix} 0 & -1 \\ 34 & 46 \end{bmatrix}$$

$$A \times B = \begin{bmatrix} -2 & 1 \\ 7 & 5 \end{bmatrix} \cdot \begin{bmatrix} 2 & 3 \\ 4 & 5 \end{bmatrix}$$

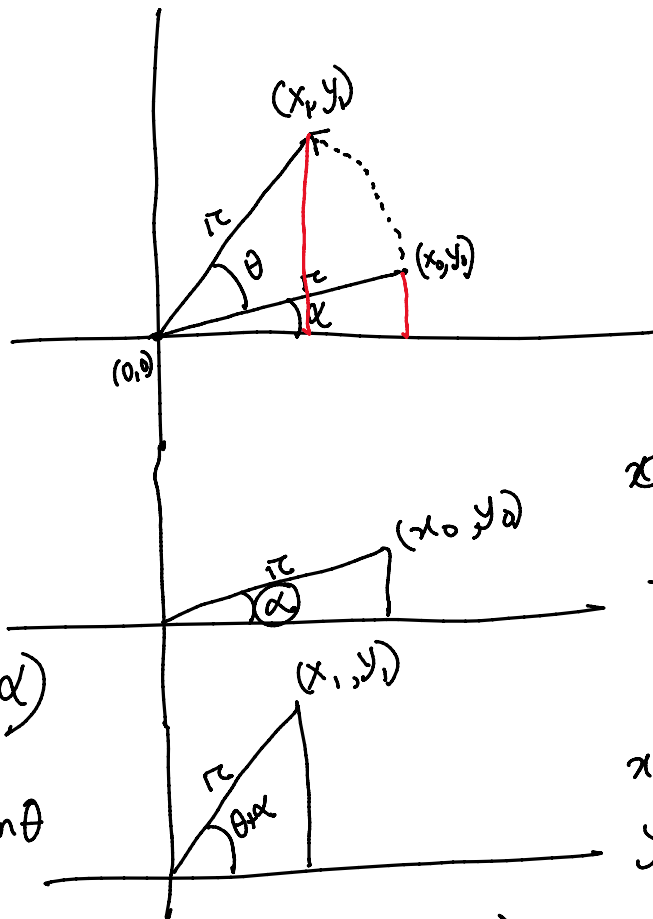
$$= \begin{bmatrix} -4+4 & -6+5 \end{bmatrix}$$

$$= \begin{bmatrix} 0 & -1 \end{bmatrix} \quad (1 \times 2)$$

$$\begin{bmatrix} 4 & 6 & 2 \\ 2 & 5 & 6 \end{bmatrix} + \begin{bmatrix} 10 & 10 & 10 \\ -20 & -20 & -20 \end{bmatrix}$$

But!

$$B \times A = \begin{bmatrix} 2 & 3 \\ 4 & 5 \end{bmatrix} \cdot \begin{bmatrix} -2 & 1 \end{bmatrix}$$



$$x_1 = r \cos(\theta + \alpha)$$

$$= r (\cos\theta \cos\alpha - \sin\theta \sin\alpha)$$

$$= \boxed{r \cos\alpha} \cos\theta - \boxed{r \sin\alpha} \sin\theta$$

$$x_1 = x_0 \cos\theta - y_0 \sin\theta$$

$$y_1 = x_0 \sin\theta + y_0 \cos\theta$$

$$x_0 \cos\alpha = \frac{x_0}{r}$$

$$\therefore x_0 = r \cos\alpha$$

$$y_0 = r \sin\alpha$$

$$x_1 = r \cos(\theta + \alpha)$$

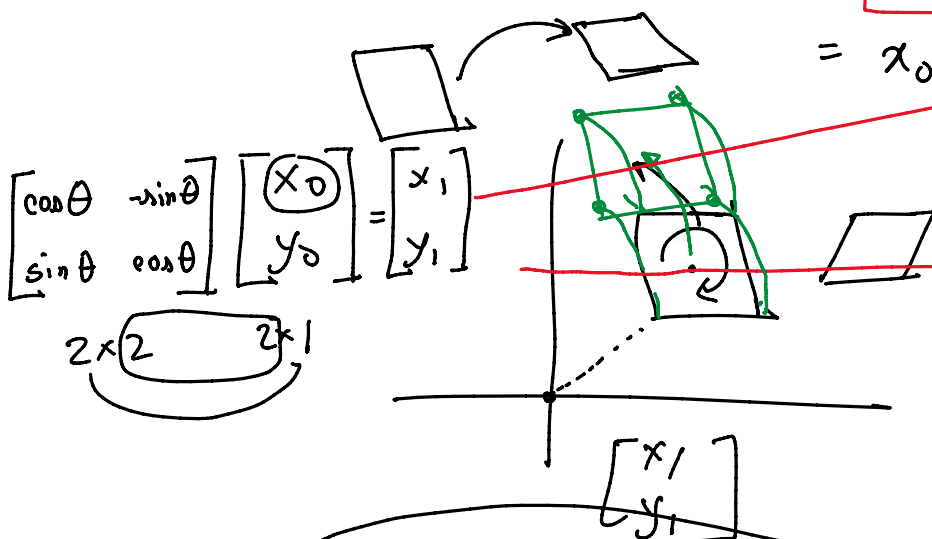
$$y_1 = r \sin(\theta + \alpha)$$

$$y_1 = r \sin(\theta + \alpha)$$

$$= r (\sin\theta \cos\alpha + \cos\theta \sin\alpha)$$

$$= \boxed{r \cos\alpha} \sin\theta + \boxed{r \sin\alpha} \cos\theta$$

$$= x_0 \sin\theta + y_0 \cos\theta$$



x_c, y_c

Rotational Matrix

$$\begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} x_0 \\ y_0 \end{bmatrix} = \begin{bmatrix} x_1 \\ y_1 \end{bmatrix}$$

$$M_{\theta_1} \cdot M_{\theta_0} \cdot P_0$$

$$\begin{bmatrix} \cos \theta_1 & -\sin \theta_1 \\ \sin \theta_1 & \cos \theta_1 \end{bmatrix} \begin{bmatrix} \cos \theta_0 & -\sin \theta_0 \\ \sin \theta_0 & \cos \theta_0 \end{bmatrix} \begin{bmatrix} x_0 \\ y_0 \end{bmatrix} \rightarrow$$

$$M_{\theta_1} \cdot M_{\theta_0} \cdot P_0$$