

# Collections in Java

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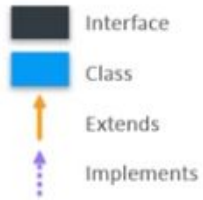
# Topic

- Java Collections
- Collection Framework Hierarchy
- Interface
- List
- Queue
- Set
- Map

# Java Collection

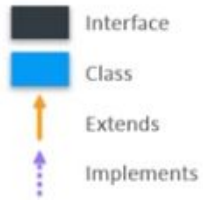
- Collections are the containers that groups multiple items in a single unit. Multi-valued container so they are dynamic containers
- Java collection framework provides an architecture to store and manipulate a group of objects
- Using Java Collections various operations can be performed on the data like searching , sorting , insertion , manipulation deletion etc.
- It provides many interfaces and classes.

# Collection Framework Hierarchy



Iterable

# Collection Framework Hierarchy



# Collection Framework Hierarchy



# Collection Framework Hierarchy



# Collection Framework Hierarchy

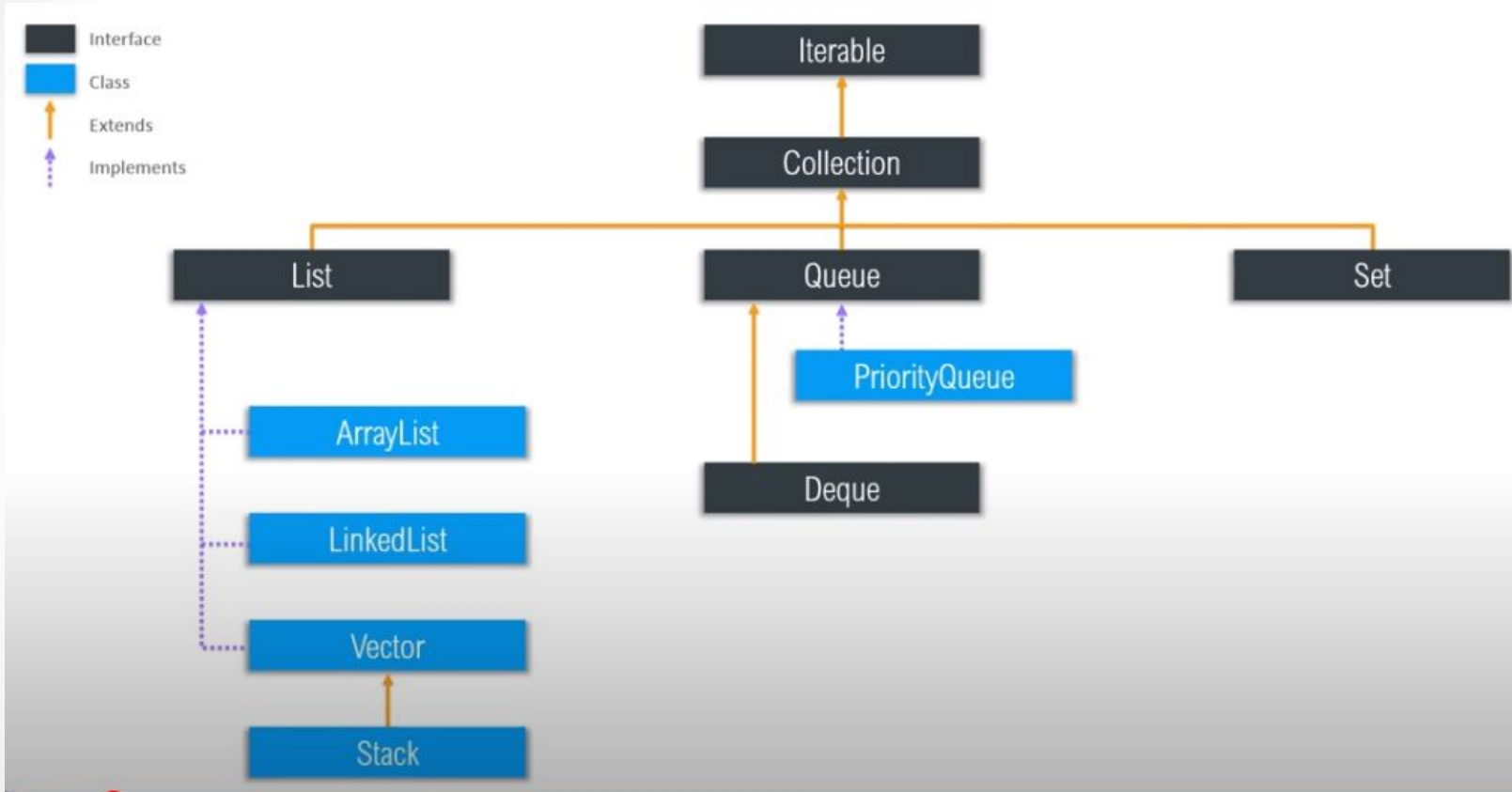




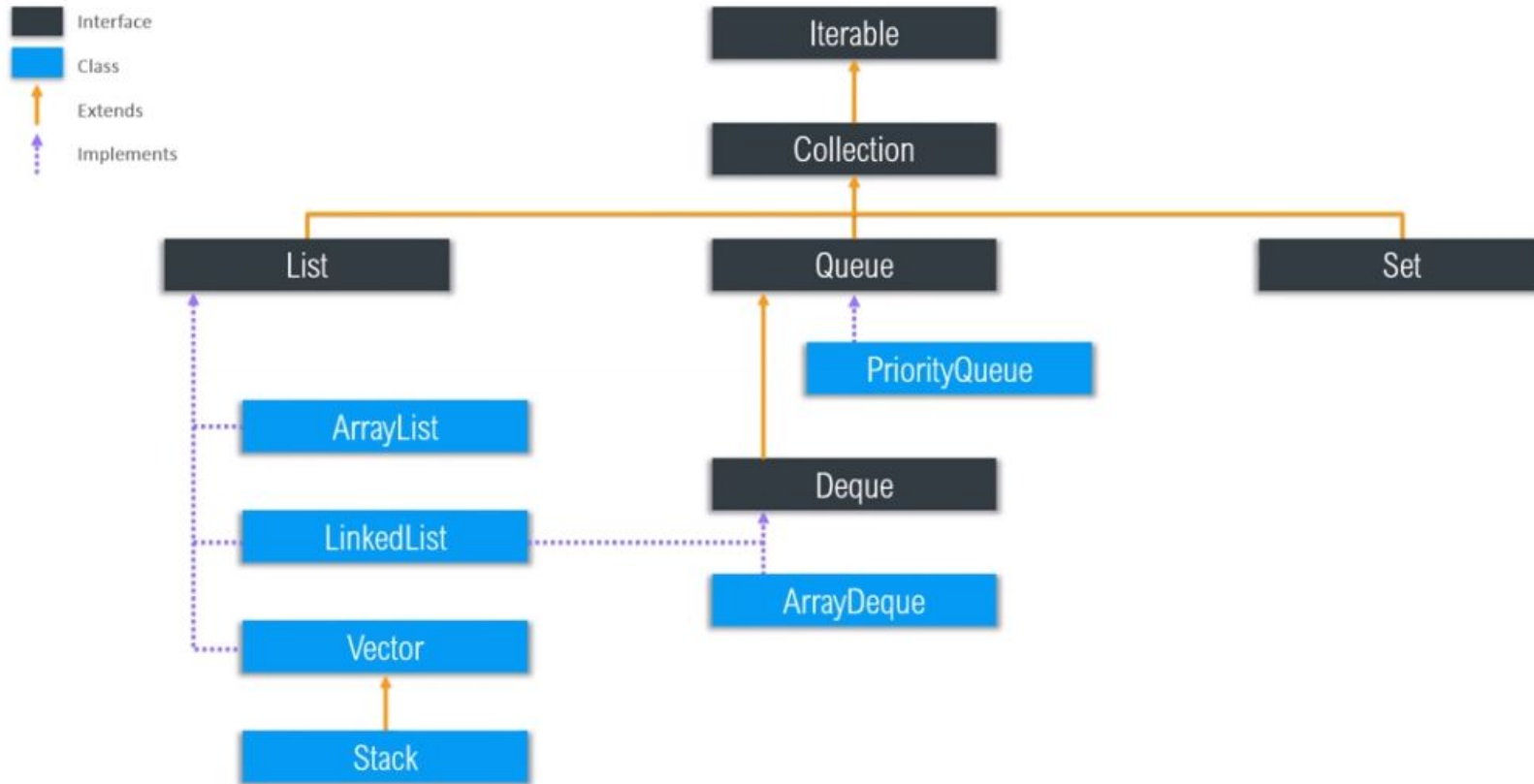
# Collection Framework Hierarchy



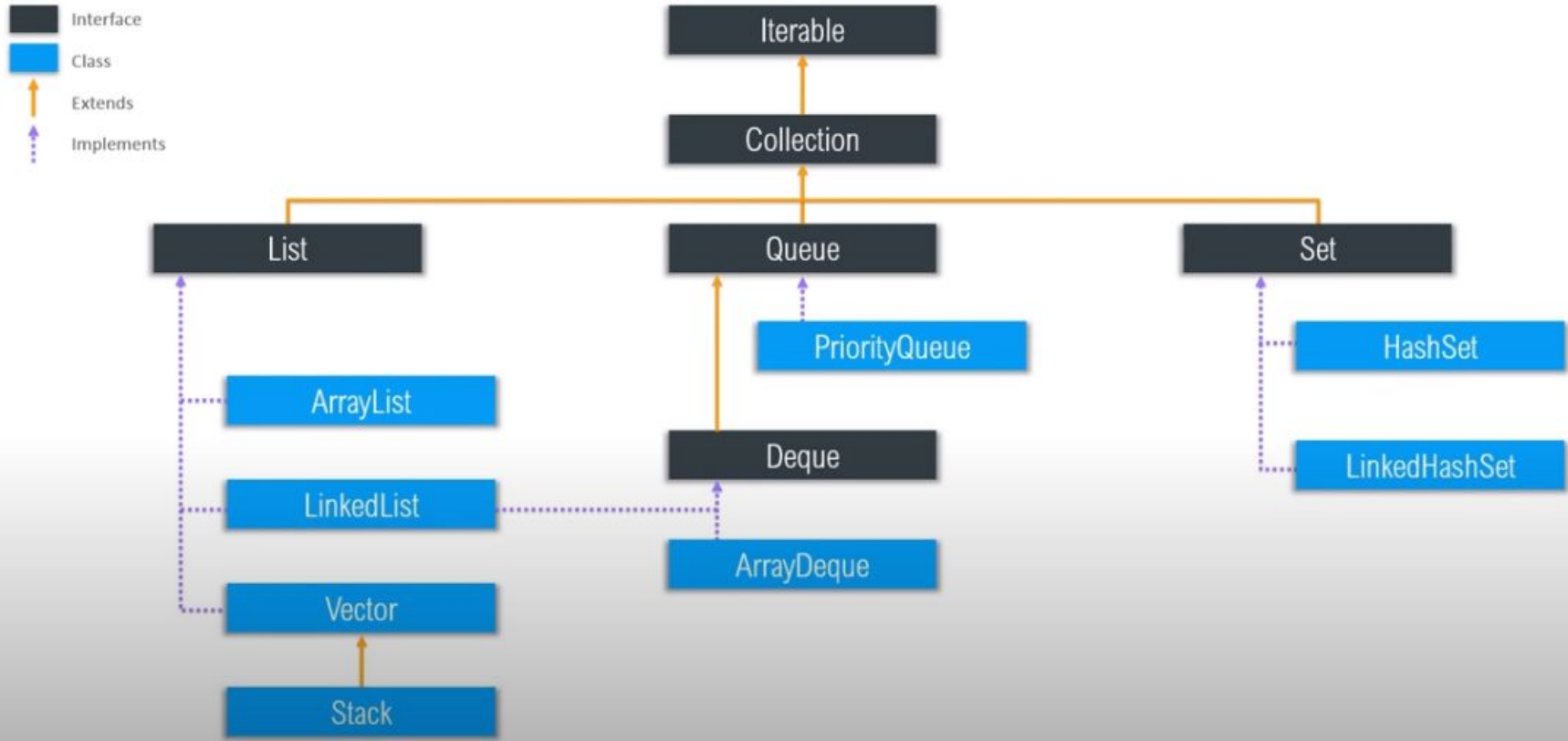
# Collection Framework Hierarchy



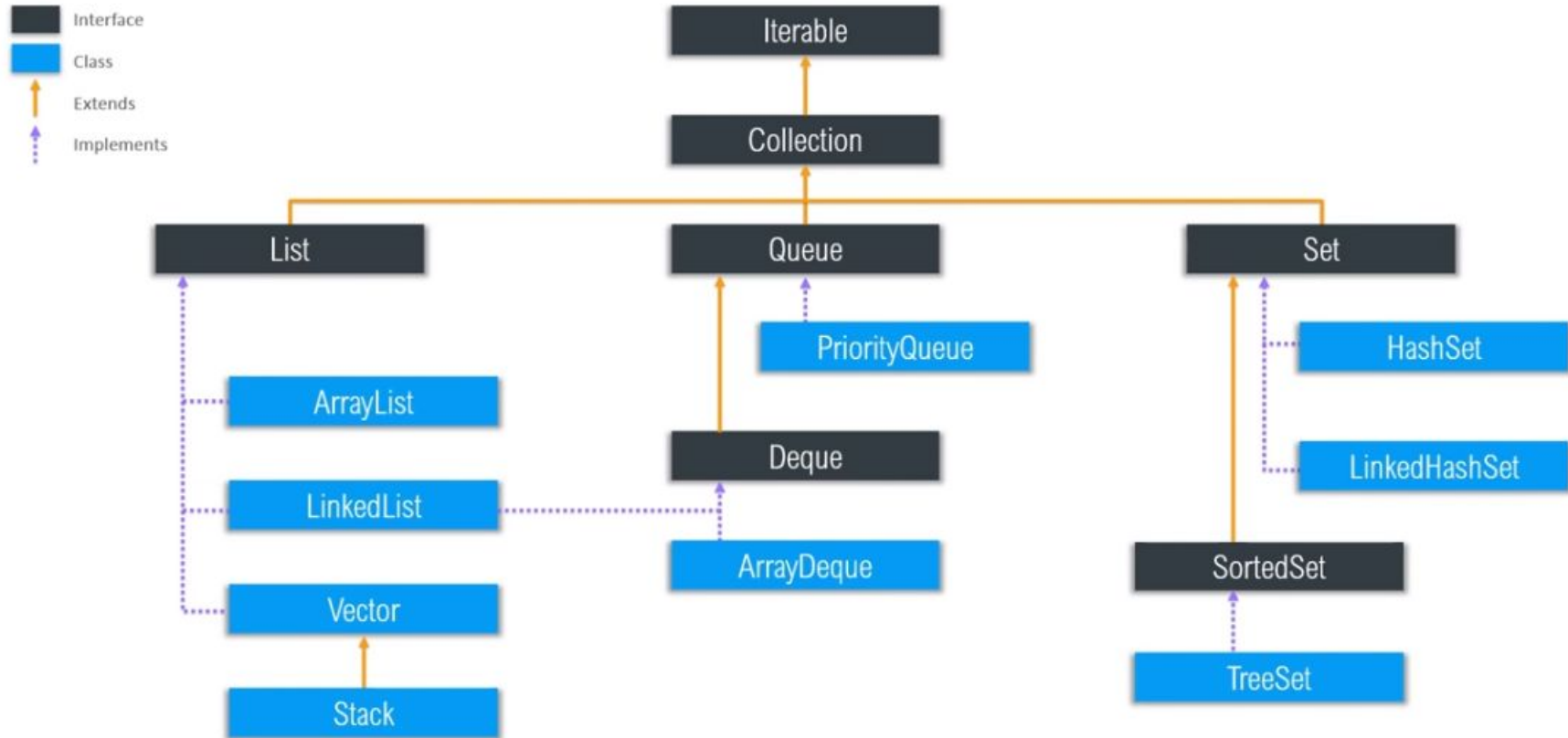
# Collection Framework Hierarchy



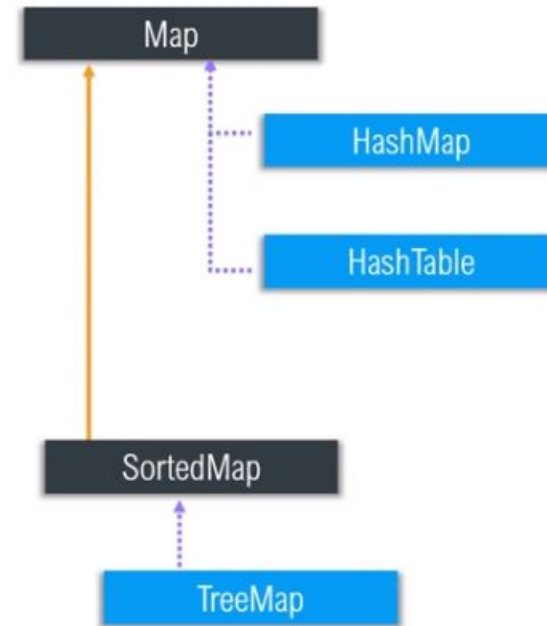
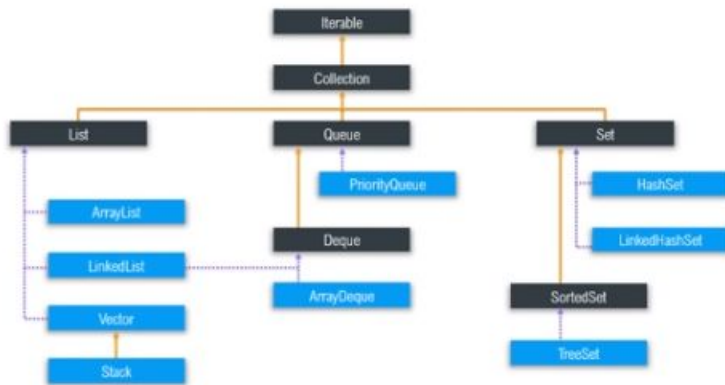
# Collection Framework Hierarchy



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# Collection Framework Hierarchy



# Interface

Interfaces are the reference types similar to classes but only have abstract methods.

- It can not be instantiated
- Do not contain constructors
- Contains only abstract methods
- Is implemented by a class
- Can extend multiple interfaces

# Interface

## Iterator

The Iterator interface provides the facility of iterating the elements only in a forward direction.



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### Methods

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public boolean hasNext()
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public Object next()
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public void remove()
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The Iterable interface is the root interface for all the collection classes. The Collection interface along with all its subclasses also implement the Iterable interface.

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### Methods

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Boolean add(Object obj)
```

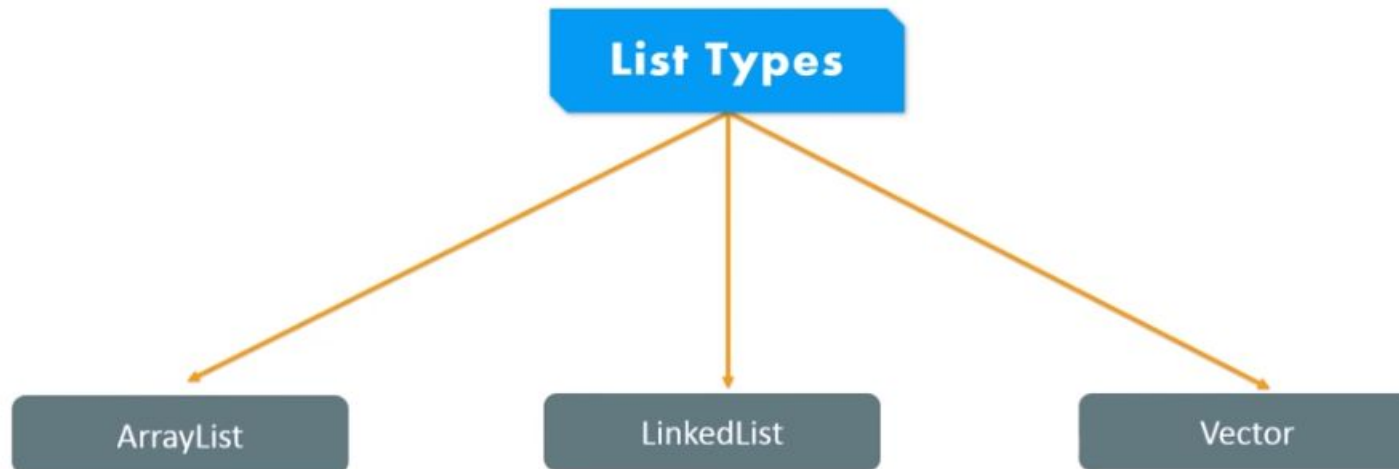
```
Boolean addAll(Collection obj)
```

```
void clear()
```

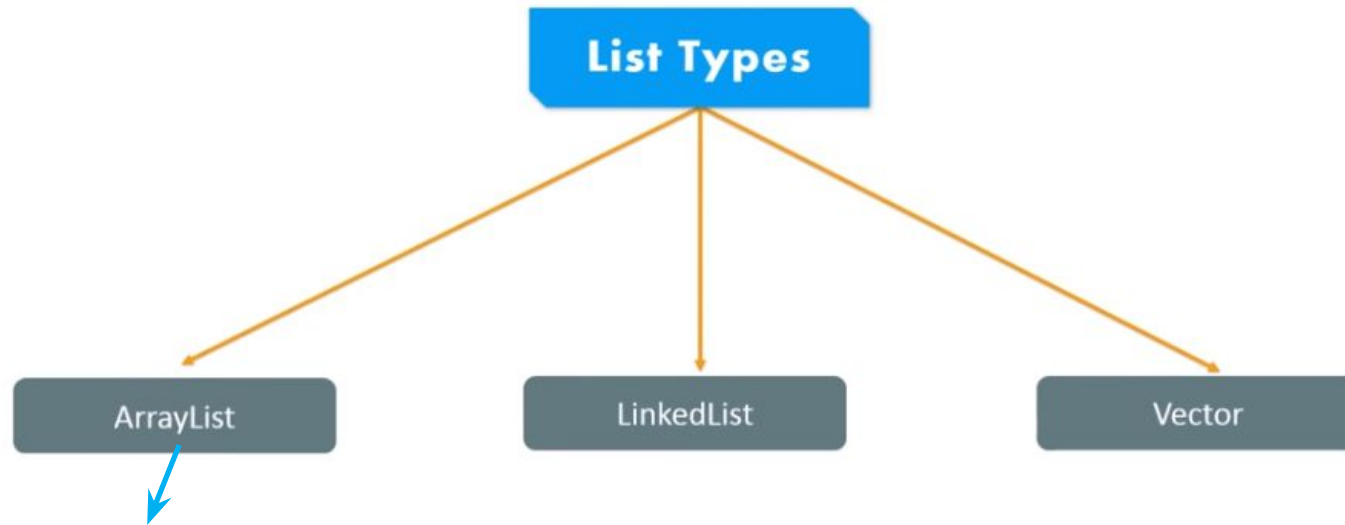
```
...
```

# Java Lists

- List is an interface that extends the Collection interface and contains elements of ordered collection including duplicate elements.
- Cares about which position each object is in



# Java Lists



- ArrayList is the implementation of List interface where the elements can be dynamically added or removed from the list
- The size of the list is increased Dynamically if the elements are added more than the initial size
- Insertion and deletion is slower than Compared to linked List but Iteration is faster

ArrayList **object** = **new** ArrayList();

java.util.ArrayList

`boolean add(Collection c)`

`void add(int index, Object element)`

`void clear()`

`int lastIndexOf(Object o)`

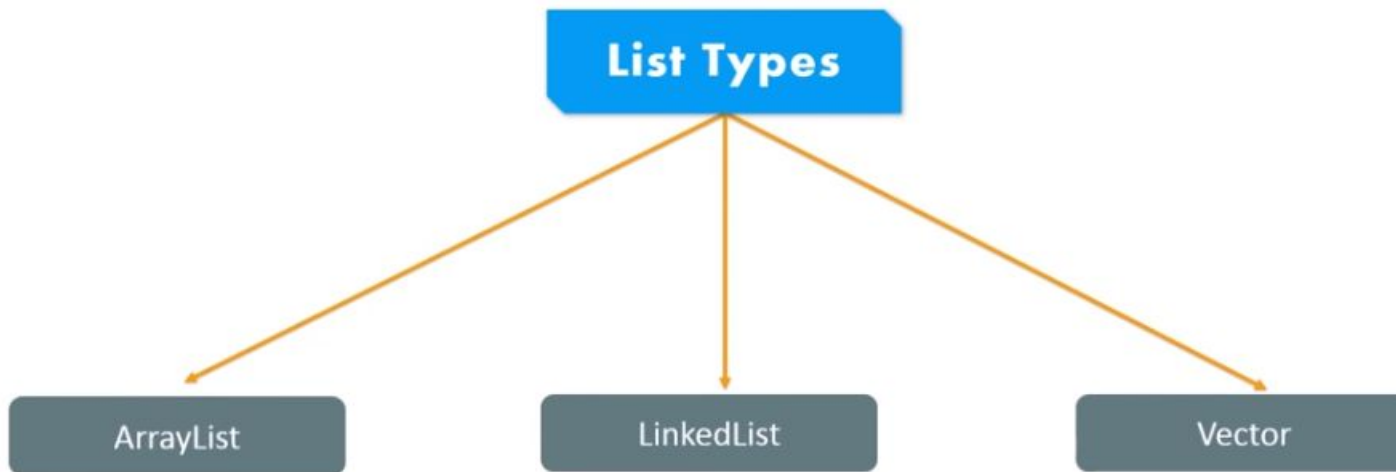
`Object clone()`

`Object[] toArray()`

`void trimToSize()`



# Java Lists



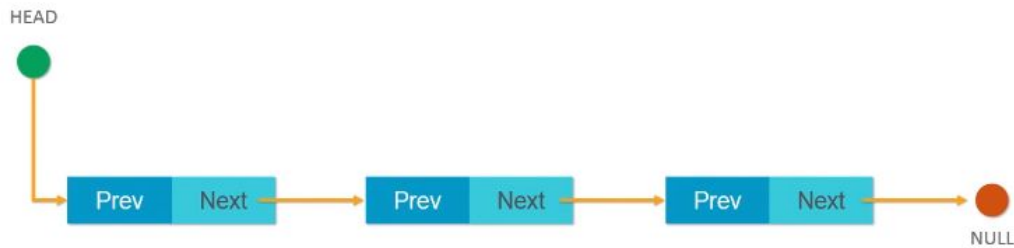
- Linked List is a sequence of links which contains items
- Each link contains a connection to another link
- Insertion and deletion is faster than Compared to ArrayList but Iteration is slower

**LinkedList** object = **new** **LinkedList()** ;

Singly Linked List

Doubly Linked List

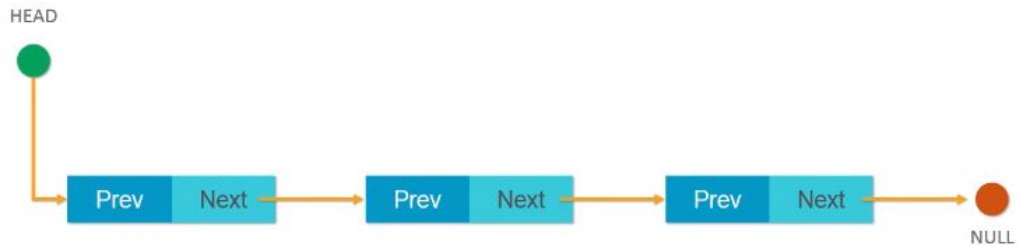
Each node in this list stores the data of the node and a pointer or reference to the next node in the list



## Singly Linked List

## Doubly Linked List

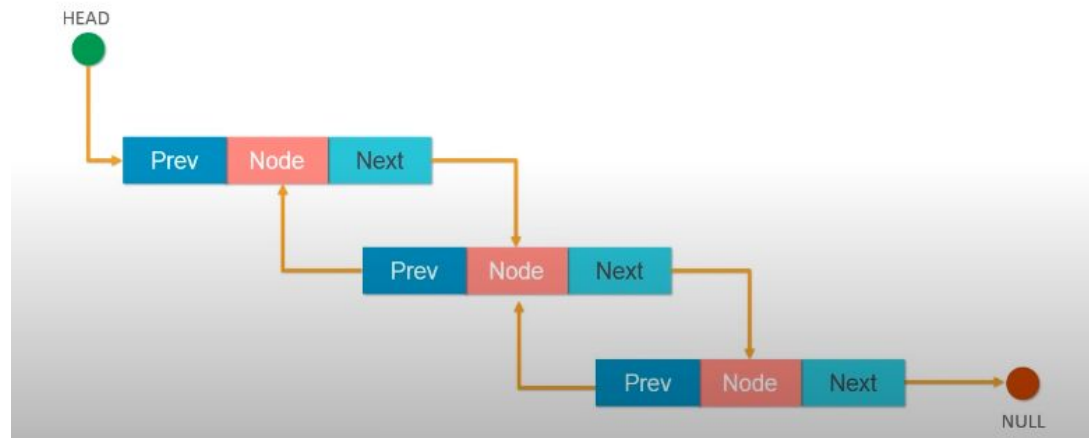
Each node in this list stores the data of the node and a pointer or reference to the next node in the list



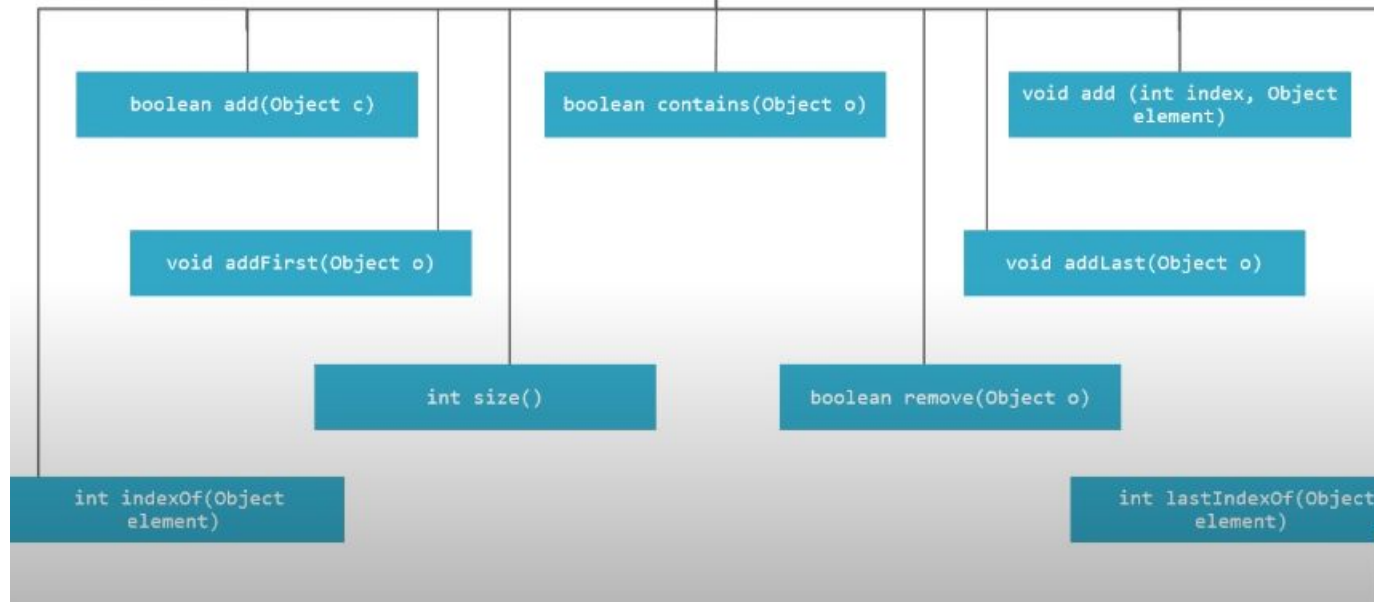
## Singly Linked List

## Doubly Linked List

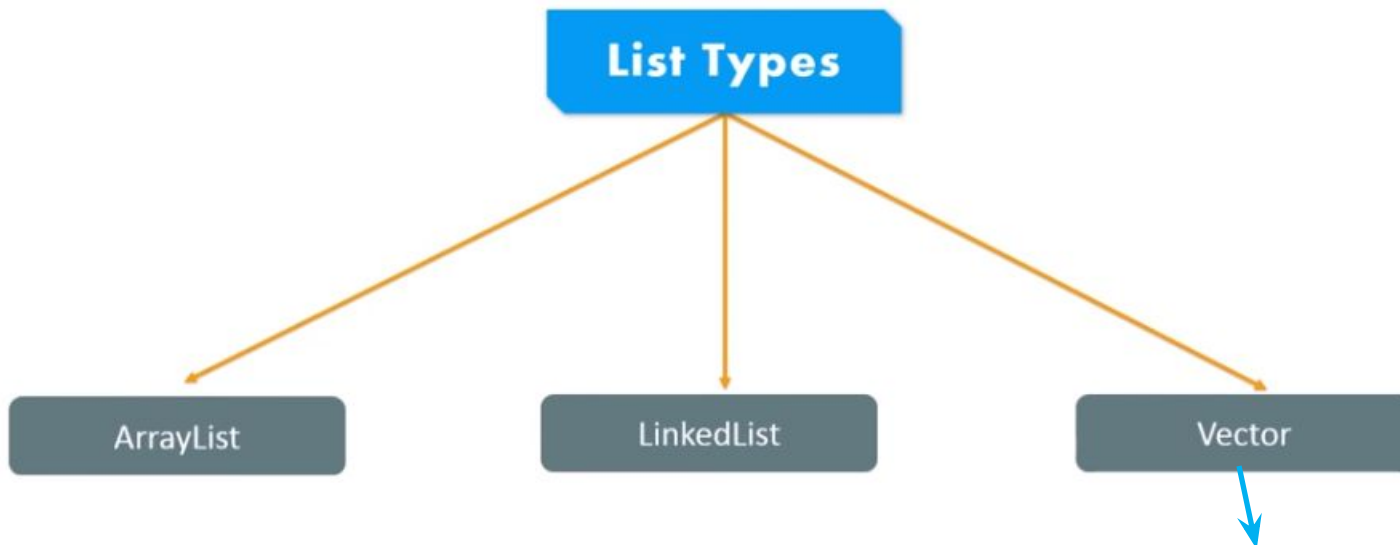
Doubly Linked list has two references: one to the next node and another to previous node



## Java.util.LinkedList



# Java Lists



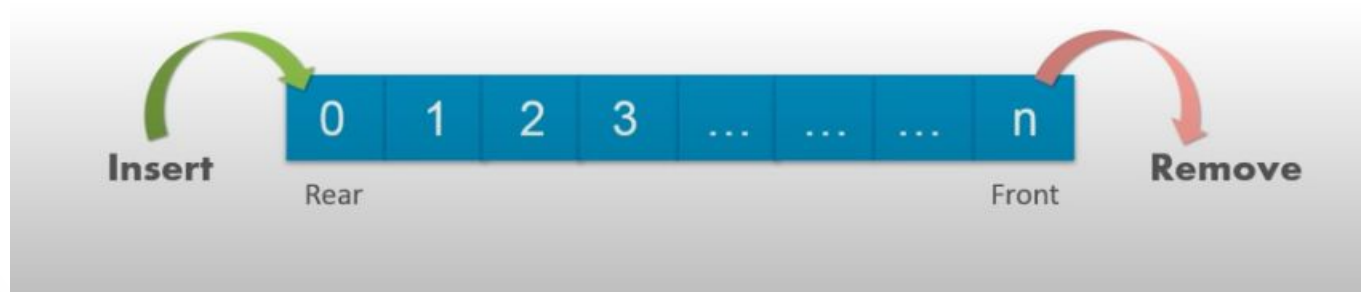
- Vectors are similar to arrays, where the elements of vector object can be accessed by an index
- Implements a dynamic array and is **Synchronized** which is thread safe.

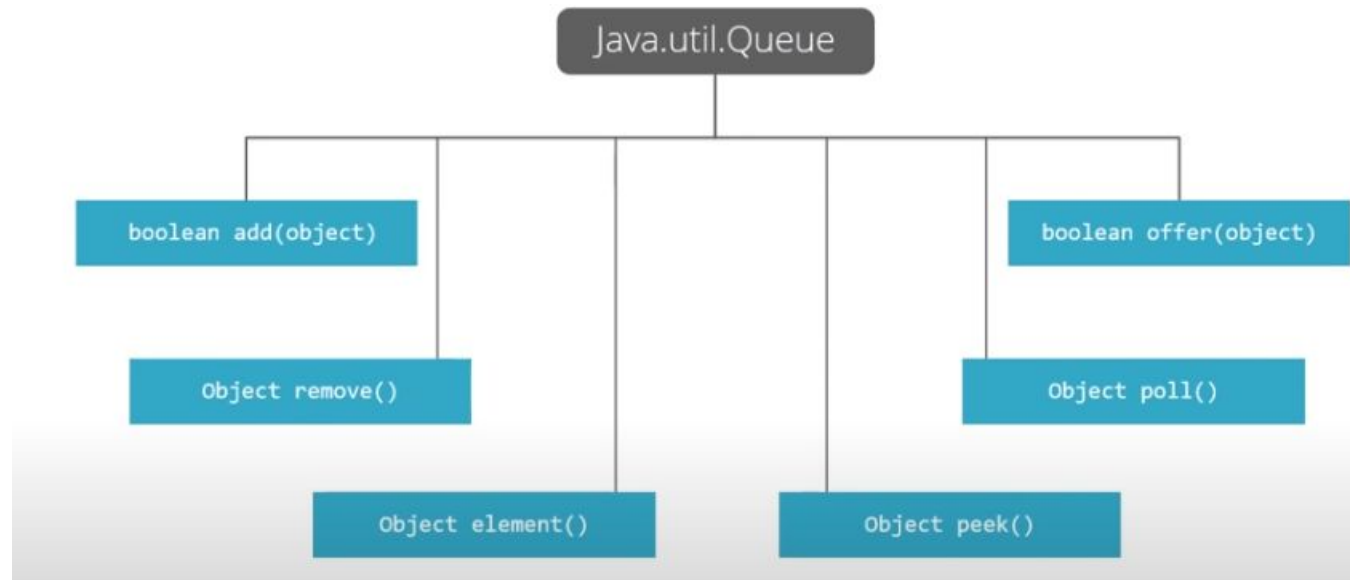
Vector **object** = **new** Vector (size, increment)

# Java Queue

- Queue in Java follows a FIFO approach i.e . it orders the elements in First in First Out manner
- The first element is removed first and last element is removed in the end
- Arranged in Order Processing. A to-do list for example

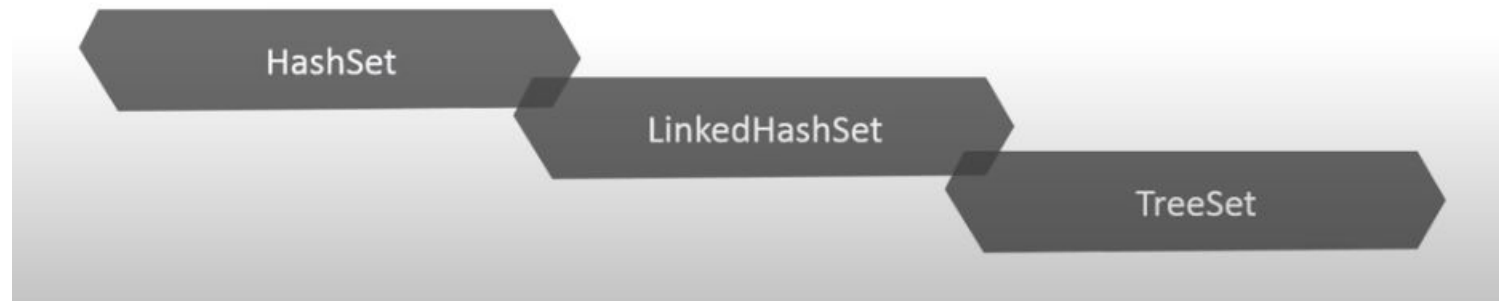
**Queue <Integer> q = new Queue<Integer> ();**





# Java Sets

- A Set refers to a collection that cannot contain duplicate elements.
- **If obj1 equals obj2 only one object will be in the set**
- It is mainly used to model mathematical set abstraction
- Set has its implementation in various classes



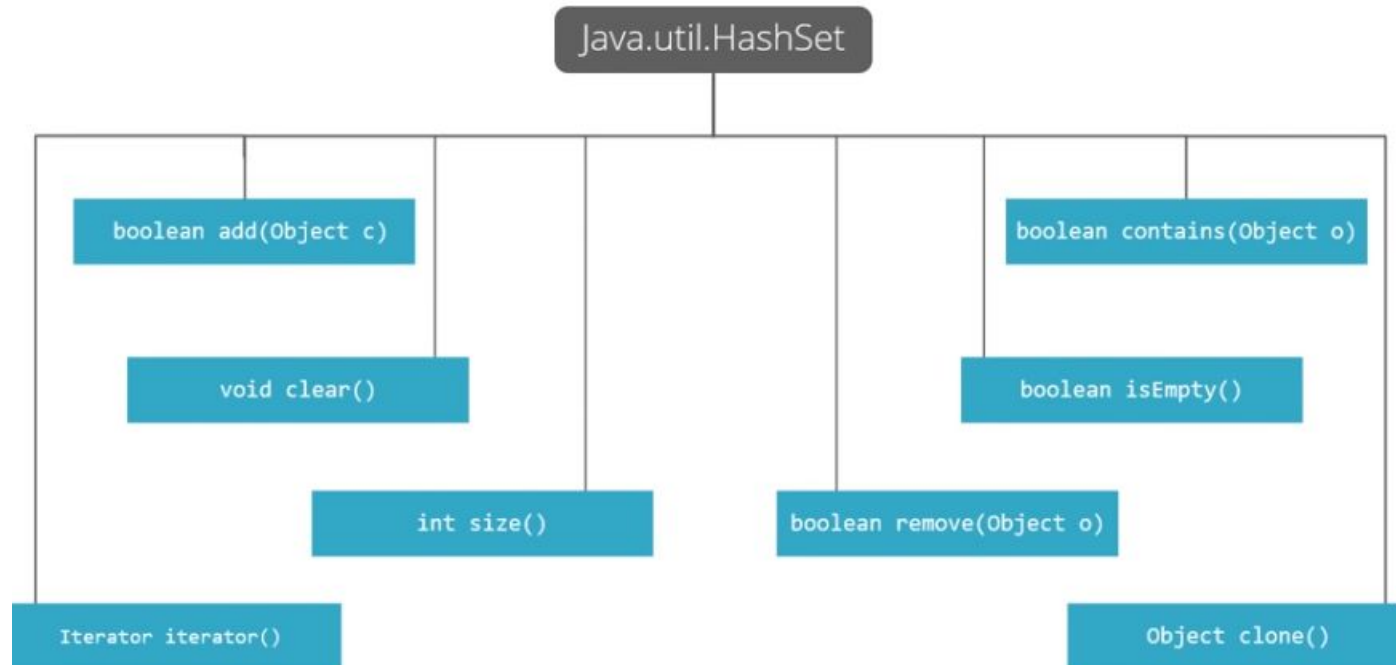


# Java Sets



- Does not guarantee order of elements during insertion
- Java HashSet class creates a collection that use a hash table for storage
- Hashset only contain unique elements and it inherits the AbstractSet class and implements Set interface
- It uses a mechanism hashing to store the elements

```
HashSet <String> a1 = new HashSet();
```



# Java Sets



- LinkedHashSet class is a Hash table and Lined list implementation of the set interface
- Contains only unique elements
- Provides all optional set operations and **maintains insertion order**

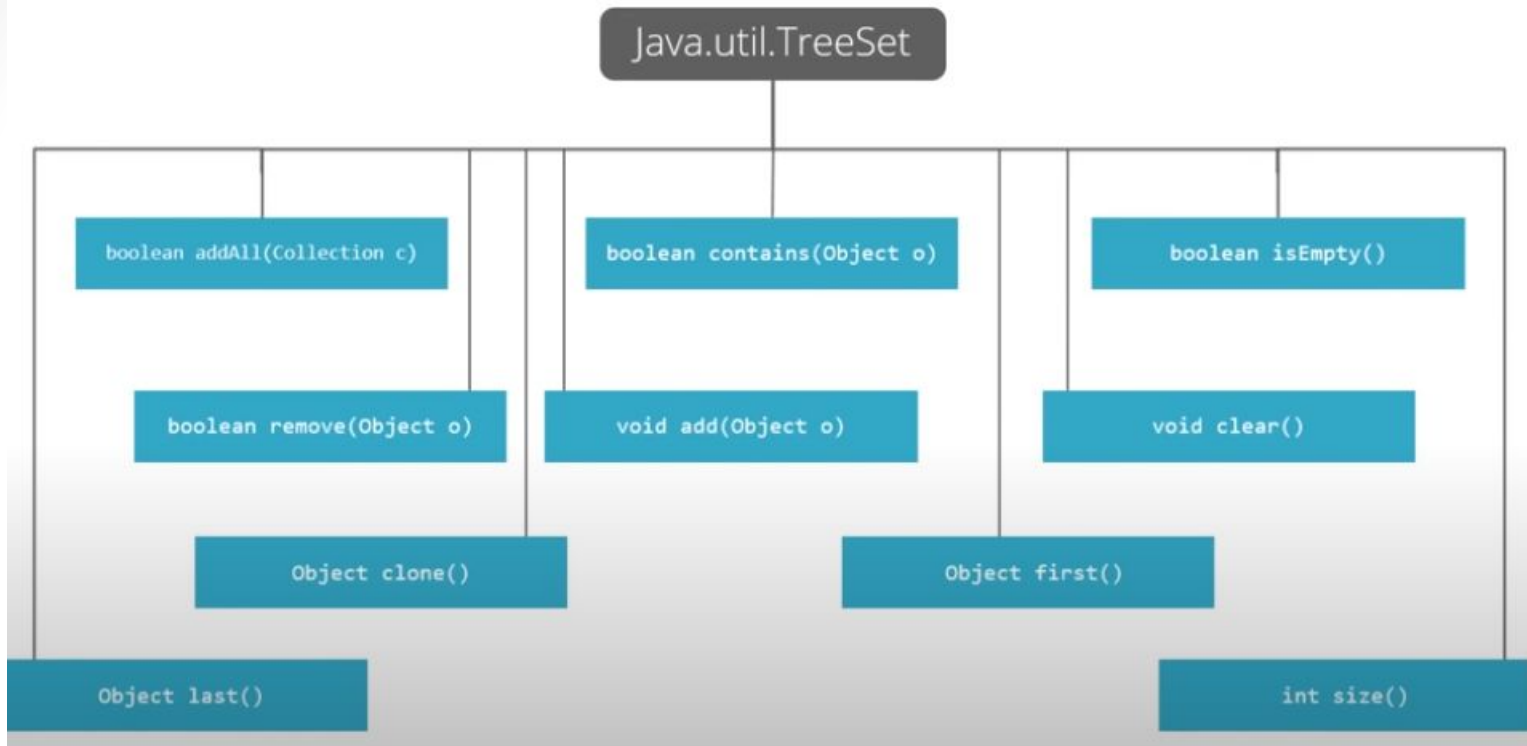
```
LinkedHashSet <String> a1 = new LinkedHashSet();
```

# Java Sets



- TreeSet class implements the Set interface that uses a tree for storage
- The objects of this class are unique and **are stored in the ascending order**
- It inherits AbstractSet class and implements NavigableSet interface

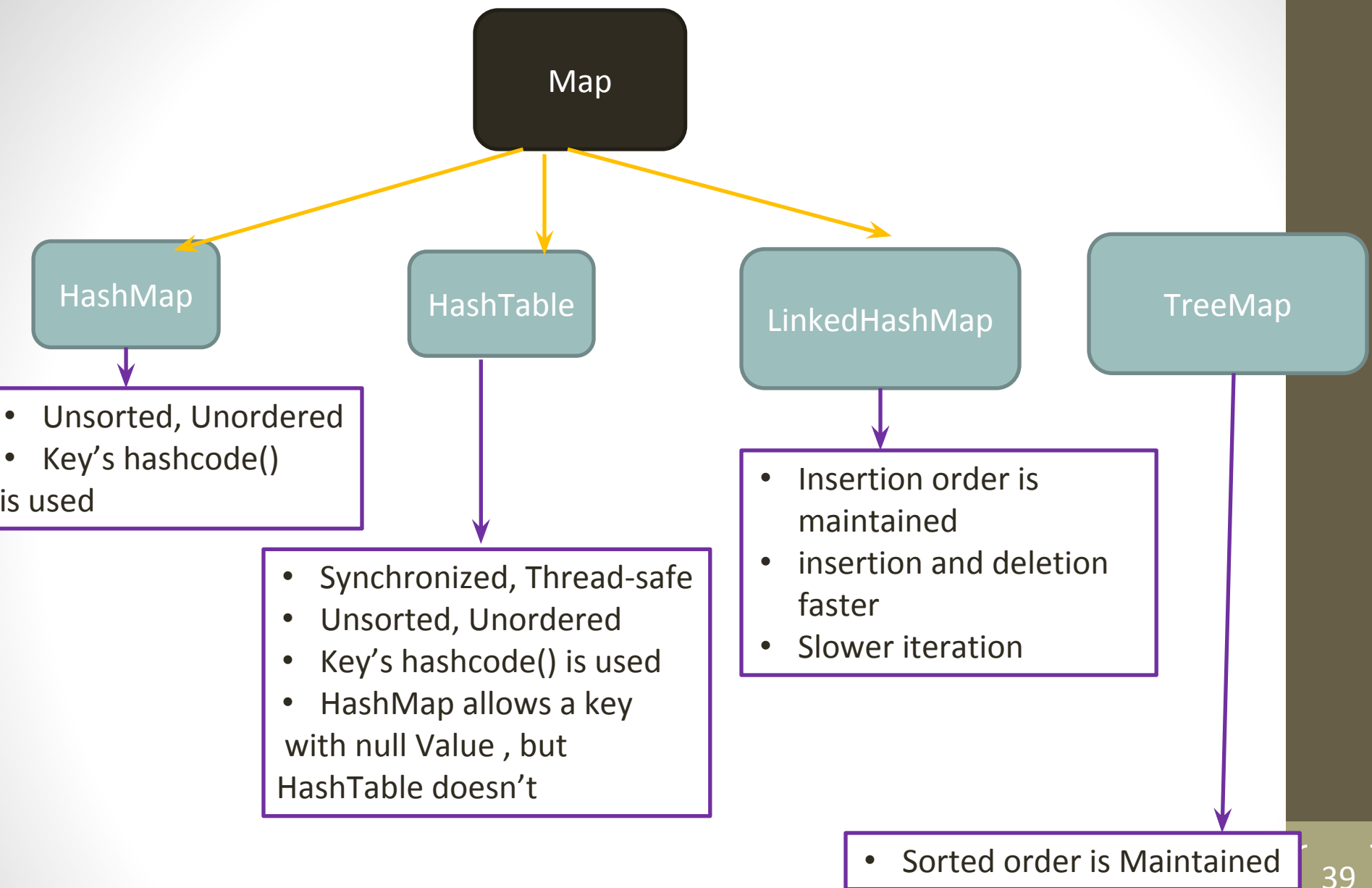
```
TreeSet <String> a1 = new TreeSet<String> ();
```



# Map

- Another interface is Map
- Although Map is interface in Collection Hierarchy **it doesn't extends Collection interface**
- Map is used to store the Key-Value pair

☐ A, C, A, C, E, C, M, D, H, A:: {(A, 3), (C, 3)}



***KEEP PRACTICING***