

Optimization and Applications of Deep Learning algorithms for Super Resolution in MRI

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Single Image Super Resolution

What is Super Resolution?

Super Resolution:

- **Microscopy** -> diffraction limit
- **Softwares** -> enhance digital spatial resolution

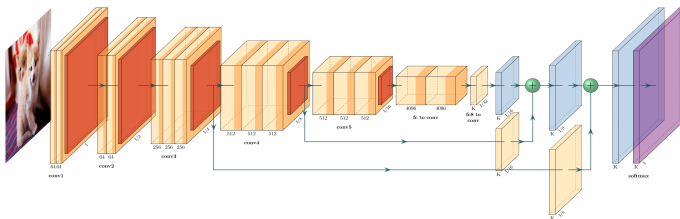
Standard procedure

- **prior-known** High Resolution (HR) image;
- **down-sample** for Low Resolution (LR) counterpart;
- Feed a Neural Network with **LR images**.

Deep Learning

What is a Neural Network

- Neural Network is a **series of non-linear multi-parametric functions**.



- Training by **examples**
- Super Resolution is an **image-to-image** process

Developed Frameworks

Byron and NumPyNet

NumPyNet



- Readable and Simple **Python** code.
- Overcomes the common “**black-box**” idea of Neural Network
- **Test** optimized code, **Experiment** with models and **Learn**

Byron



- Efficiency and flexibility of **C++**
- **Optimized for image processing**, common in biomedical research
- Tailored around **CPU** usage

Image Quality

Quantitative Evaluation

PSNR - Peak Signal to Noise Ratio

- Measure the quality of lossy reconstructions;

$$PSNR = 20 \cdot \log_{10} \left(\frac{\max(I)}{\sqrt{(MSE)}} \right)$$

where MSE is :

$$MSE = \frac{1}{N} \sum_{i=1}^N (I_i - K_i)^2$$

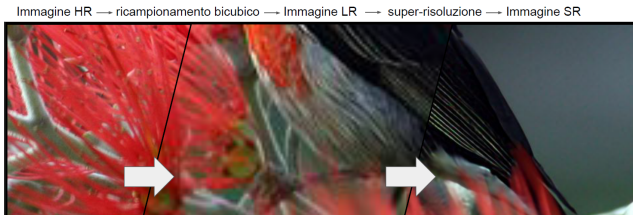
SSIM - Structural SIMilarity index

- It evaluates the structural similarity between two images taking into account **visible improvements**

$$SSIM(I, K) = \frac{1}{N} \sum_{i=1}^N \frac{(2\mu_x\mu_y + c_1)(2\sigma_{xy} + c_2)}{(\mu_x^2 + \mu_y^2 + c_1)(\sigma_x^2 + \sigma_y^2 + c_2)}$$

Models

Models Implemented and Tested in Byron



Trained on **RGB Natural** images \rightarrow **Transfer Learning**

EDSR - Enhanced Deep SR

Layer	Number of Parameters
Conv. input	6912
Conv. (32 residual block)	589824
Conv. (pre-shuffle)	589824
Conv. (upsample block)	2359296
Conv. output	6912

Average Time on 510×339 image: 576.92 s.
More than **40 million** parameters

WDSR - Wide Deep SR

Layer	Number of Parameters
Conv. input 1	864
Conv. 1 (32 residual block)	55296
Conv. 2 (32 residual block)	55296
Conv. (pre-shuffle)	13824
Conv. input 2 (pre-shuffle)	3600

Average Time on 510×339 image: 46.35 s.
 \sim 3 million parameters

Dataset

MRI pre-processing description



Figure: T1-weighted downsamplings

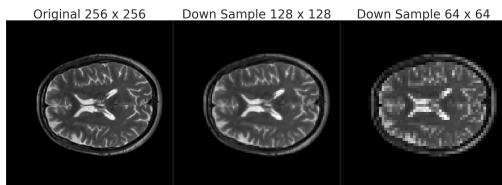


Figure: T2-weighted downsamplings

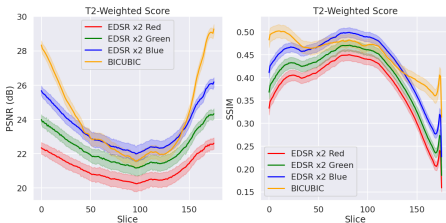
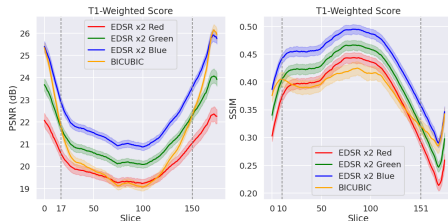
- Public NAMIC dataset of 5 patients -> originals HR
- Gaussian blurring
- Downscaling (x2 and x4)
- Re-samples with NN and Bicubic Algorithm (BC)

Upsample Comparisons

EDSR and Bicubic x2

T1-weighted:

- Mean trends on patient and angles.
- SR scores are higher than BC counterparts
- The three RGB channels performs differently

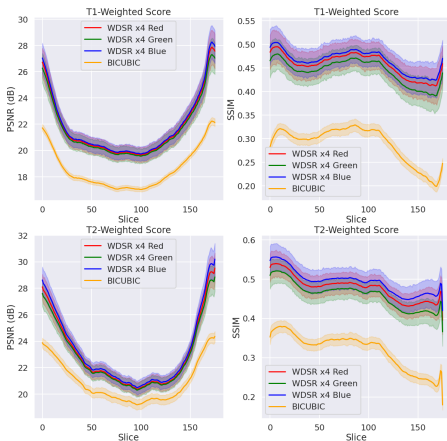


T2-weighted:

- RGB channels still have different performances
- BC and SR are comparable on most informative parts

Upsample Comparisons

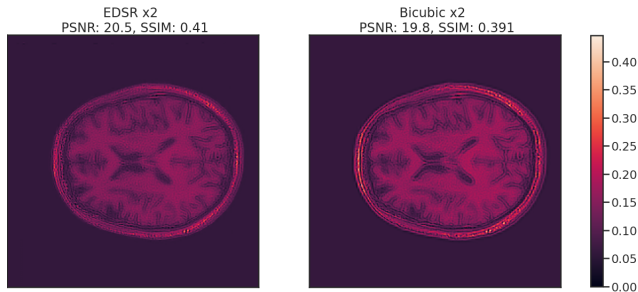
WDSR and Bicubic x4



- Much less variance between channels
- Both SSIM and PSNR shows better performances

Error Localization

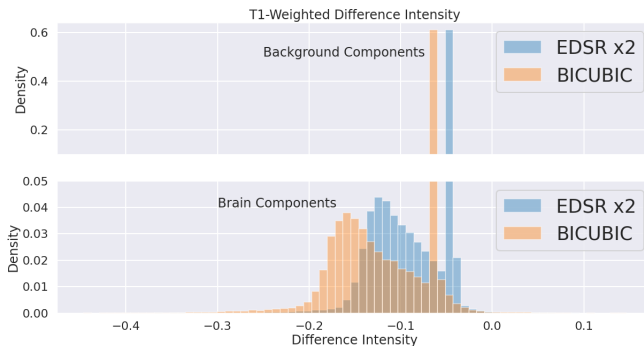
EDSR and Bicubic x2



- Pixel-wise absolute difference between reconstructions and originals
- Higher differences located around scalps
- Background $\neq 0$

Error Localization

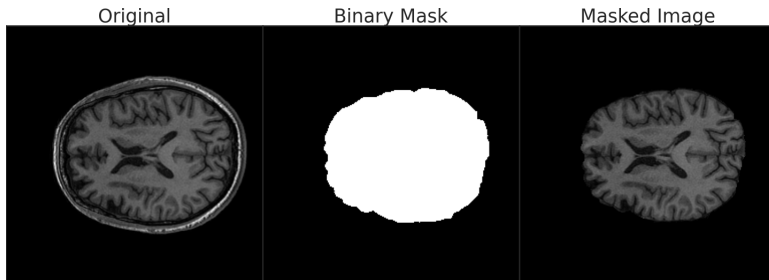
EDSR and Bicubic x2 On T1-weighted patients



- Clear distinction between two components
- Heavy background components
- Pixel values are overestimated

Brain Extraction

BET - Brain Extraction Tool

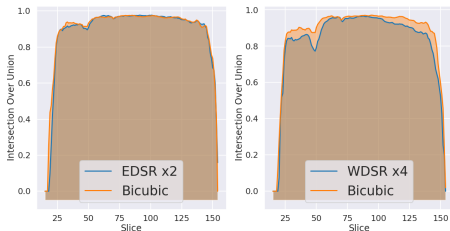


- BET is a standard tool in MRI analysis. Two approaches:
 1. Extract masks for originals and reconstructions and compare
 2. Use the masks obtained from HR originals to evaluate reconstructions.

Brain Extraction

BET - Masks Analysis

- Three masks from originals and reconstructions
- Intersection over Union:



The diagram shows two overlapping squares. The top square is orange and the bottom square is blue. The intersection of the two squares is shaded yellow. The formula for IoU is given as:

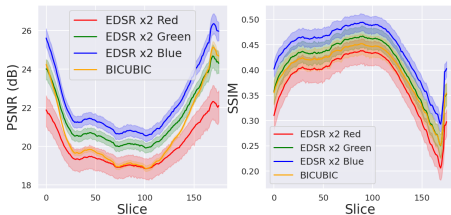
$$IoU = \frac{\text{Area of Overlap}}{\text{Area of Union}}$$

- $IoU > 0.90$
- EDSR comparable results
- WDSR not adapt for BET

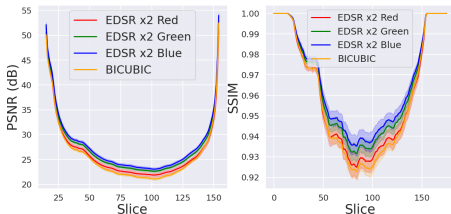
Brain Extraction

BET - Background Removal

Scores-slide trends pre-BET



Scores-slide trends post-BET



- The same mask is applied to each reconstruction.
- Removes background and scalp.
- The relative results change:
 - channels much more consistent
 - SR still better than bicubic

Conclusions

- Two new libraries were proposed:
 - **NumPyNet** Focused on readability and educational purposes;
 - **Byron** a tool for efficient implementations in CPUs environment;
- Promising results for super-resolution on biomedical images
- NN can **generalize** well, applying their “knowledge” to new datasets.
- extensions on **explainability** for DL

Future Developments

Future works may include:

- Extensions of *Transfer Learning* with **training**
- Re-train from scratch
- Analysis after Brain Extraction for all patients and angles

Thanks for your attention