



# Mat (Margot) Levent

Rigger / 3D Generalist/ Composition

## Contact/Nationality

Cornwall, UK

Willing to relocate

[MLeventProfessional@gmail.com](mailto:MLeventProfessional@gmail.com)

Nationality: French

## Industry Softwares

Maya

ZBrush

Substance Painter

Premiere Pro

After Effects (diploma)

TV Paint

Toon Boom Harmony

## Key skills

Project Management

Leadership

Collaboration Skills/ Team Player

Punctuality

Problem solving

Creativity

## Languages

Native language: French

First language: English

## Interests

Martial Arts (Blue belt Karate Do)

Dance (Hip-Hop)

Travelling

Languages

## Education

- Currently: 3rd year out of 3 Animation BA (Hons) 2022 – 2026 Falmouth University | Animation BA (HONS) foundation year integrated
- Adobe Certified Professional: Visual Effects & Motion Using Adobe After Effects
- 2018 – 2022 Dulwich College | Singapore International Baccalaureate: 33
- 2015 - 2018 Dulwich College | Suzhou, China

I am an animation student with a strong foundation in leadership, problem-solving, and project management. Passionate about various aspects of the animation pipeline, including character rigging, producing, modelling and compositing. My leadership skills have been demonstrated through my experience as a producer on multiple student projects and as a supervisor in my cleaning job, where clear communication and organisational abilities were essential. I am highly adaptable, eager to learn, and always curious to enhance my skills. Currently seeking opportunities to apply my expertise as a 3D generalist and rigger while continuing to grow within the industry.

## Link to Portfolio Website

<https://matlevent.github.io/Portfolio-/projects.html>

## Film Experience

*Sep 2025 – May 2026*

### **A Mourning Star (Film) • Falmouth University**

2D/3D mixed media film | 4:30 Minutes

A young boy lost in the forest, who falls upon a star who helps him back home; however, things are not as simple as they seem.

- Producer/ Rigger/ Modeller/ Texture Artist/ Lighting/ Renderer/ Composer/ Editor

The biggest impact I made on this film was that I tested and created workflows to facilitate production for other team members, increasing productivity and quality.

*Mar 2025 – May 2025*

### **Take a Break (Film) • Falmouth University**

Mixed media film | 2 Minutes

During his shift, Gus gets sent on a psychedelic journey of self-discovery.

- Producer/ Rigger/ Modeller/ Texture Artist/ Lighting/ Renderer/ Composer/ Editor

In this film, I demonstrated some strong problem-solving skills, figuring out how to blend the 3 mediums together, making all the characters appear in the same world in such a short turnaround of 2 months.

*Sep 2024 – Jan 2025*

### **Sling the Mesh (Film) • Falmouth University**

CG animated film | 90 seconds

A promotional film for a non-profit called 'Sling the Mesh'.

- Producer/ Rigger/ Renderer/ Composer/ Editor
- This was a challenging yet rewarding project. Working with external partners for an important cause allowed me to deliver meaningful outcomes through effective

collaboration.

## Work Experiences

*Apr 2023 – Ongoing*

### **Part-Time • Cleaner • Passmore Cleaning**

Cleaning offices, student accommodations, domestics, events etc. I clean an office called Blue Flames part-time during University and full-time during holidays, whilst doing multiple other cleans alongside. I am also a supervisor for event cleanings such as the Royal Cornwall Show and Falmouth Week.

*Sept 2025 – Feb 2026*

### **Part-Time • Health Care Assistant • Nurseplus**

An agency healthcare worker who provides hands-on support to nursing staff in nursing home settings, delivering high-quality personal care and helping to create a safe, comfortable, and dignified environment for residents.

*Nov 2025 – Dec 2025*

### **Motion graphics animator • Aladdin • Hall for Cornwall**

In a turnover of a few weeks, I worked with a small group of people to create a map visual to fit with the live action narration of the Aladdin pantomime. This was a very good opportunity to work with professionals from a different industry, including director Nick Evans.

*Apr 2025 – May 2025*

### **Tester • Tracking and Rotomation • Jazzimation • Milk VFX**

I was given a great opportunity to participate in testing the workflow for a Cornwall based start up. We were given a challenging action shot from an NDA live action film, with a sweeping and zooming in camera shot, and used 3DEqualiser to track the camera from the footage, and then used it in a maya to rotoscope a rig to match the actor in the shot.

## Volunteering

*Sept 2025 – May 2026*

### **Volunteering • Treasurer • Falmouth University**

I was the treasurer of the Hip-Hop Society at my university. This helped me develop my budgeting skills as well as communication skills as I worked with a group of people that I wouldn't have had the opportunity to work with otherwise.

*Sep 2020 – May 2022*

### **Co-Director • Spectrum**

Created an organisation for a students' advocacy group which strives to spread awareness and create a safe space for students to discuss diversity-related topics.

*Sep 2020 – May 2021*

### **Tutoring • French**

I spent 6 months tutoring a student a couple of years below me in French to help him with his GCSEs. We would meet once a week for an hour, and I would prepare reading and writing tasks before the sessions in order to challenge him.

*Sep 2020 – Feb 2021*

### **Co-illustrator and writer • Love Nils**

Making an illustrated book for children who have cancer in Singapore. This is from the perspective of a child whose friend has cancer, and involves learning about what cancer is and how it affects people around them.

*Feb 2020*

### **Usher • Jason Pomerroy**

Tasked with ushering around and guiding guests at the event for a book release called "Cities of Opportunities". During this event, I was also lucky enough to attend a discussion between important business figures in Singapore about the need to keep culture in modern architecture.