* This file contains, this is based on what my research :
  + all features I want to include in my software
  + They are the things that need to be done

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| --- | --- | --- | --- | --- |
| Target identifier | Features | Control | Problems and things I need to find out | Solution |
| 2.1 | Canvas determining the x, y, z direction | Fixed (to be decided) |  | The canvas will have a point in the centre with vertices coming out in the x, y and z direction |
| 3.1 | Draw an object  (relative to the canvas) | Right click of the mouse | How to make the mouse interactive |  |
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|  |  |  |
| 4.1 |  | Left click of the mouse will bring up some options. |  |  |
| 5.1 | Viewing the object from different angles | Using the number pad |  |  |
| 6.1 | Rotating the object | Arrows |  |  |
| 7.1  7.2  7.3 | Changing the shape of the object | Do be decided | Selection of the side  -  Changing the size of the side  -  Manipulation of the x, z, y directions (like in Sketch up) |  |
|  | Adding another object and combining it with the already existing object in canvas | Do be decided | Combining the edge line  -  Combining the surfaces  Joining the surfaces up  - |  |
|  | Editing the surface of the object and adding texture | In the menu bar brought up my left click of the mouse |  |  |