

Mathieu Wrzesien

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Montréal, Québec, Canada

Work Experience

Senior Solutions Architect, Bell Media, April 2020 - Present

- Lead the design and development of large-scale media, entertainment and lifestyle websites.
- Engaging with teams across Bell Media to plan and execute future projects.
- Developing a shared codebase to be used across Bell Media brands.
- Lead and participate in solution design sessions.

Full-Stack Developer, Vention, November 2019 - April 2020

- Developing an ecommerce platform for a self-serve web-based CAD.
- Worked on revamping the documentation section for a better user experience and allow staff to quickly publish new documents.
- Delivered major features to completion working on both the front-end and back-end.

Software Developer, Bell Media, February 2017 - October 2019

- Developing web applications to support numerous large-scale media, entertainment and lifestyle websites.
- Supporting and improving existing web applications such as a CMS, radio scheduling application, audio upload application, and more.
- Designed and maintained automated unit, integration, and end-to-end tests.

Online Programmer, Ubisoft, June 2016 - September 2016, Internship

- Designed and implemented an express server running Swagger to serve API documentation for dozens of microservices.
- Designed and programmed modules for various web services.
- Performed unit, integration, and shadow testing.

Education

Bachelor of Computer Science, Computer Systems, 2016
Concordia University

Projects

Podcast Friend: <https://podcast-friend.netlify.app>

Web app to listen to podcasts in your browser.

Technologies: React, TypeScript, Sass

Languages

English
French

Skills

Languages

Java
JavaScript
Ruby
Python
HTML
CSS
TypeScript

Technologies

Spring
React
Sass
Tomcat
Ruby on Rails
Node
MySQL
PostgreSQL
NoSQL
Bash
Jenkins
Git
Docker