

Solving Irregular Shape Nesting Problems via Customized Branch-and-Bound

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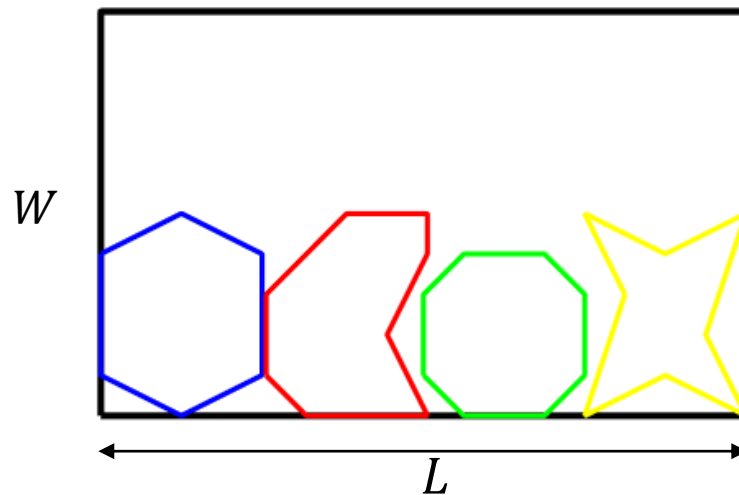
Problem Definition

Given :

- a set of polygons P
- a rectangular sheet of a fixed width W

Determine a physical configuration of these polygons such that:

- all polygons lie within the sheet
- there is no overlap among polygons
- the length of the sheet L is minimized



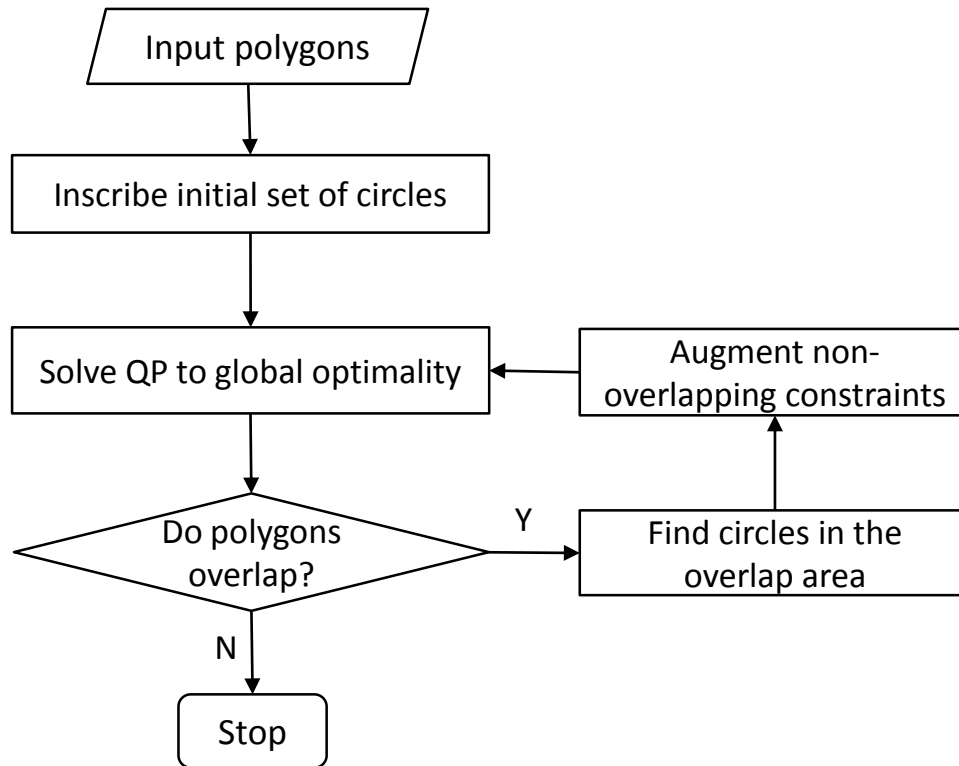
Non-Convex QP Model

$$\begin{aligned}
 & \min_{c_p, s_p, h_p, v_p, L} && L \\
 & \text{s.t.} && c_p^2 + s_p^2 = 1 && \forall p \in P \\
 & && 0 \leq c_p x_{pi} - s_p y_{pi} + h_p \leq L && \forall i \in I_p, \forall p \in P \\
 & && 0 \leq s_p x_{pi} + c_p y_{pi} + v_p \leq W && \forall i \in I_p, \forall p \in P \\
 & && [(c_p x_{pm} - s_p y_{pm} + h_p) - (c_q x_{qn} - s_q y_{qn} + h_q)]^2 + \\
 & && [(s_p x_{pm} + c_p y_{pm} + v_p) - (s_q x_{qn} + c_q y_{qn} + v_q)]^2 \geq (R_m + R_n)^2 && \forall (m, n) \in C_p \times C_q, \\
 & && && \forall (p, q) \in \{P \times P : q > p\} \\
 & && -1 \leq c_p, s_p \leq 1 && \forall p \in P
 \end{aligned}$$

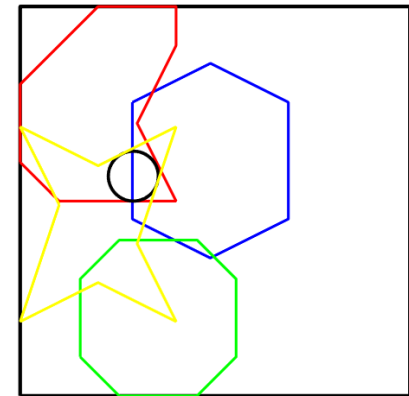
- Rotational angle θ_p is represented via sine and cosine
- Non-convexities stem from trigonometric and non-overlap constraints
- Remaining constraints are linear

Literature Approach

(based on Iterative Global Optimization)



Use circles to approximate a polygon

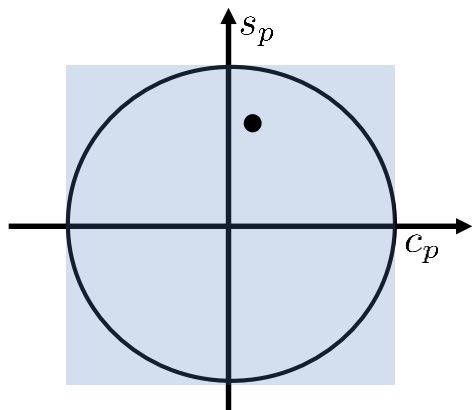


Find the largest circle in the overlap

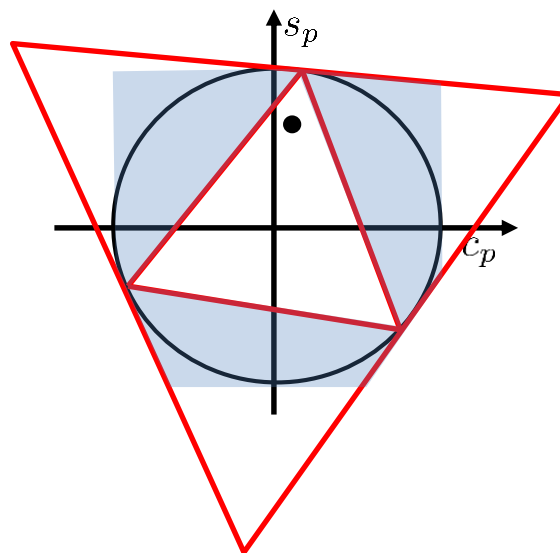
Novel Approach

(based on LP Relaxation and Supervisory B&B)

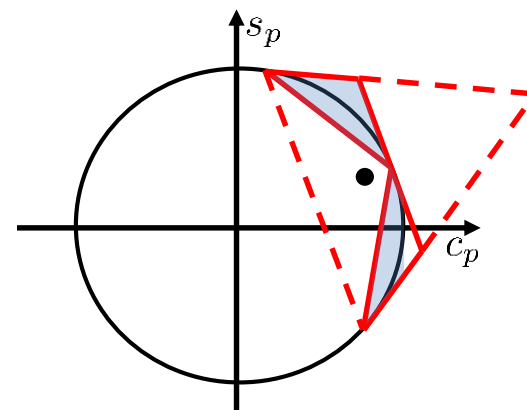
Enforce trigonometric constraints via branching on polygon rotation angles



Before any branching



Three-way branching
(first time only)

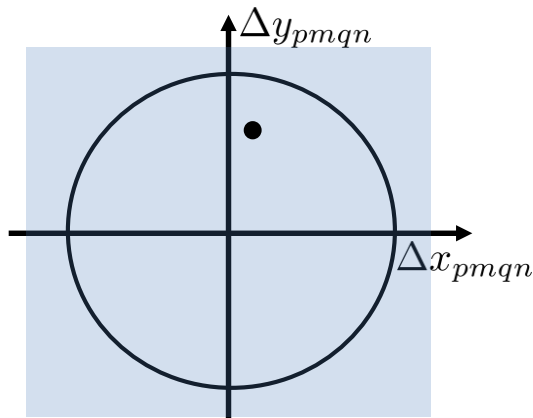


Two-way branching
(subsequently)

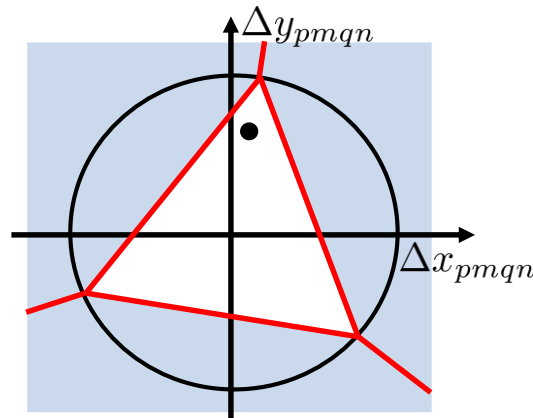
Novel Approach

(based on LP Relaxation and Supervisory B&B)

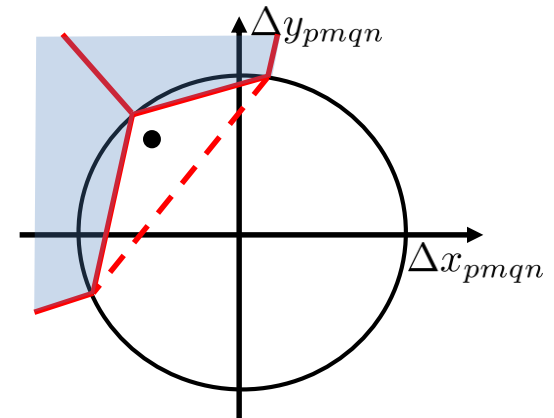
Enforce non-overlap constraints via branching on relative circle-circle placement



Before any branching



Three-way branching
(first time only)



Two-way branching
(subsequently)

Custom LP Relaxation

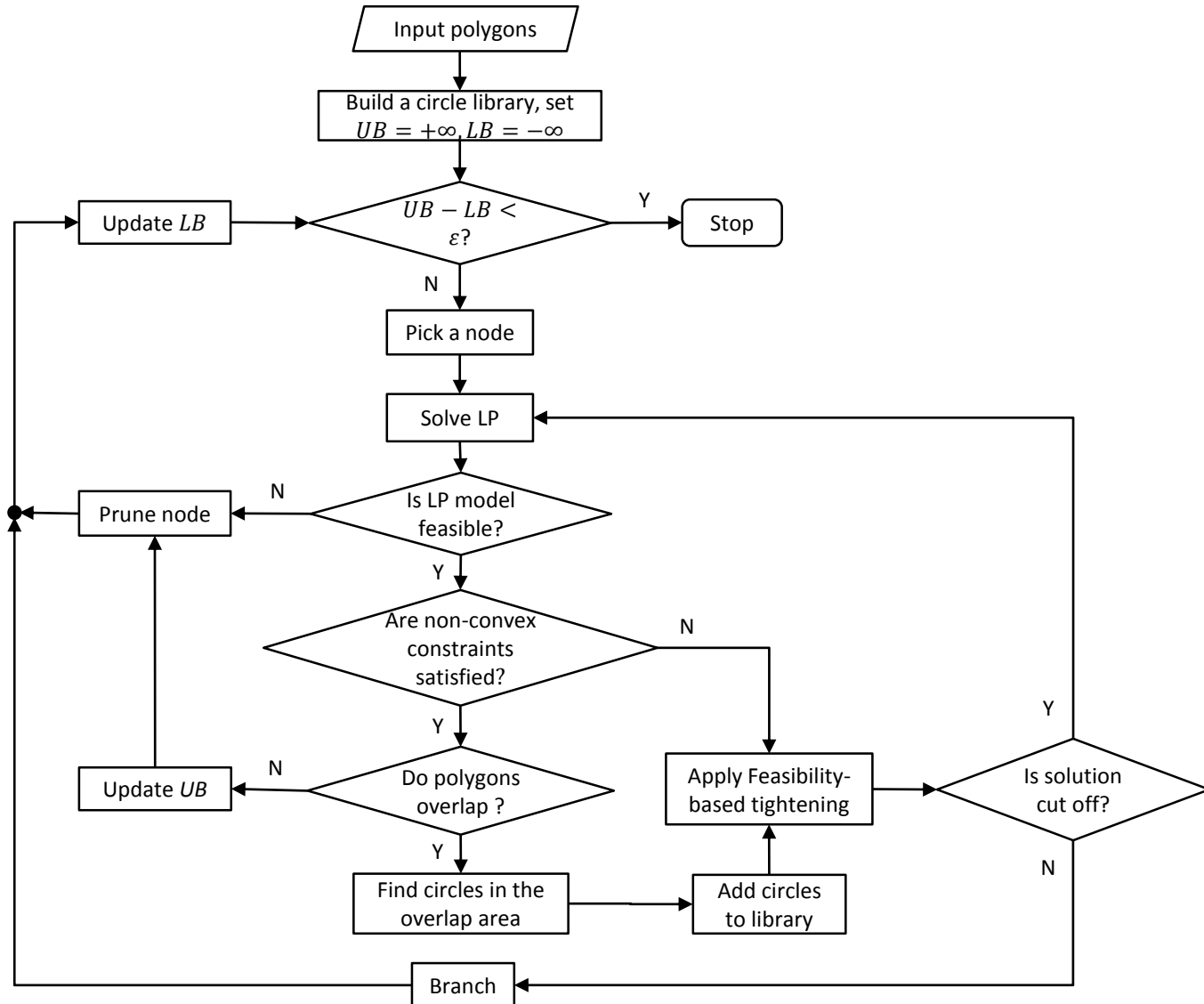
$$\begin{aligned}
 & \min_{c_p, s_p, h_p, v_p, L} && L \\
 & \text{s.t.} && \hat{\alpha}_{pk} c_p + \hat{\beta}_{pk} s_p \geq \hat{\gamma}_{pk} && \forall k \in \{1, 2, 3\}, \forall p \in \hat{P} \\
 & && 0 \leq c_p x_i - s_p y_i + h_p \leq L && \forall i \in I_p, \forall p \in P \\
 & && 0 \leq s_p x_i + c_p y_i + v_p \leq W && \forall i \in I_p, \forall p \in P \\
 & && \alpha_{pmqnk} [(c_p x_m - s_p y_m + h_p) - (c_q x_n - s_q y_n + h_q)] + \\
 & && \beta_{pmqnk} [(s_p x_m + c_p y_m + v_p) - (s_q x_n + c_q y_n + v_q)] \geq \gamma_{pmqnk} && \forall k \in \{1, 2, 3\}, \\
 & && && \forall (m, n) \in C_{pq}^2, \\
 & && && \forall (p, q) \in \{P \times P : q > p\} \\
 & && -1 \leq c_p, s_p \leq 1 && \forall p \in P
 \end{aligned}$$

where: $C_{pq}^2 \subseteq C_p \times C_q$

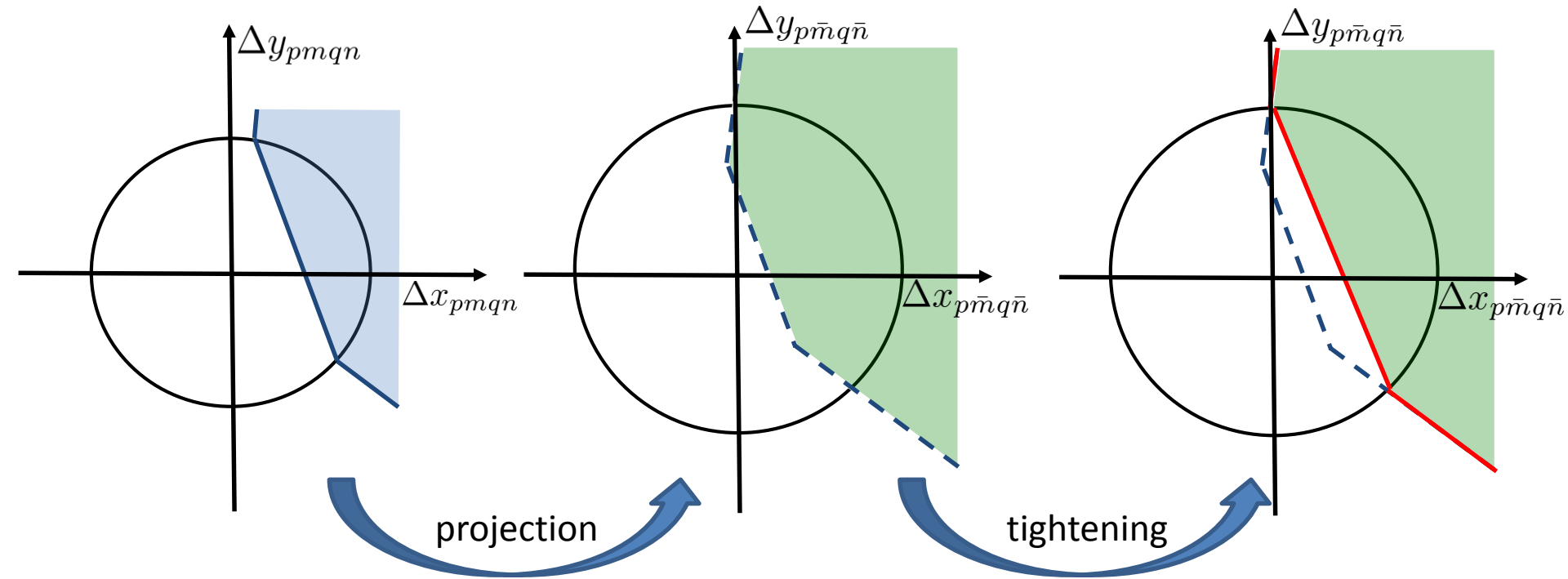
- Relax trigonometric and non-overlap constraints into linear constraints
- C_{pq}^2 starts empty, and grows dynamically (to a hopefully small subset)

Novel Approach

(based on LP Relaxation and Supervisory B&B)



Feasibility-Based Tightening



Constraint tightening from $(\Delta x_{pmqn}, \Delta y_{pmqn})$ to $(\Delta x_{p\bar{m}q\bar{n}}, \Delta y_{p\bar{m}q\bar{n}})$

Computational Studies

# of polygons	# of instances	Avg. # of non-convex polygons	“Best-of-Four” <i>QP-Nest</i> approach			New BB-based Approach		
			# solved instances	Avg. Time (sec)	Avg. Gap (%)	# solved instances	Avg. Time (sec)	Avg. Gap (%)
4	35	1.7	35	65	-	35	2	-
5	21	2.1	16	1,371	1.0	21	55	-
6	7	2.6	1	632	2.2	7	406	-
7	1	3.0	0	-	6.6	1	4,176	-

- Allow for translation and fixed-orientation
- Use an optimal solution as incumbent
- “Best-of-Four” includes the best results from BARON, GloMIQO, LindoGlobal and SCIP
- Time limit: 2 hours

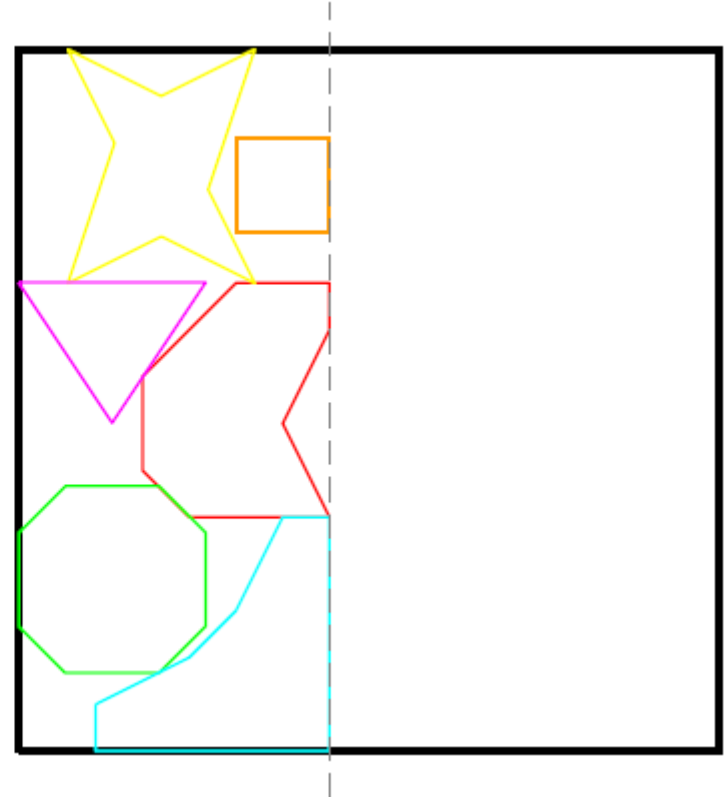
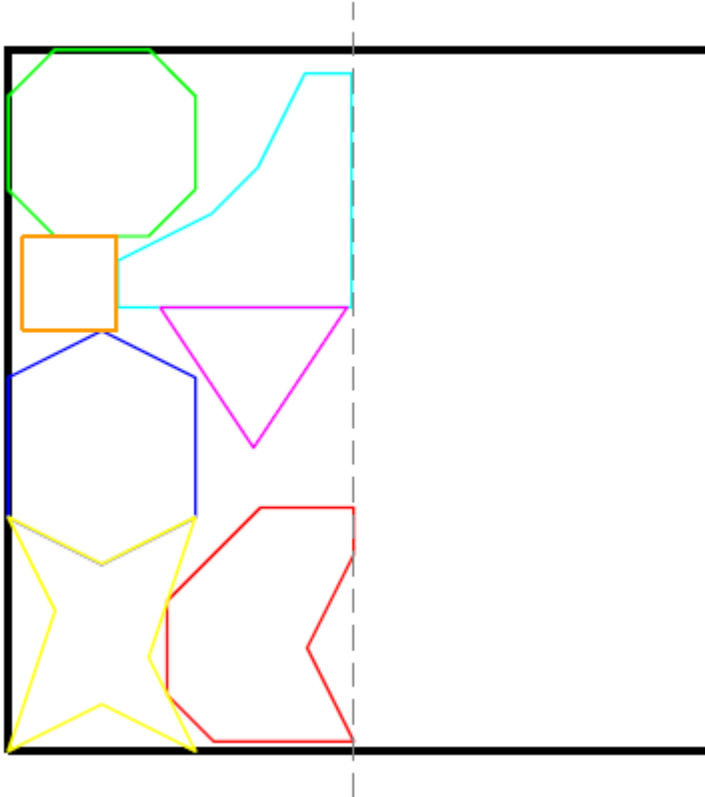
Computational Studies

# of polygons	# of instances	Avg. # of non-convex polygons	“Best-of-Four” QP-Nest approach			New BB-based Approach		
			# solved instances	Avg. Time (sec)	Avg. Gap (%)	# solved instances	Avg. Time (sec)	Avg. Gap (%)
4	35	1.7	24	7,181	13.1	35	287	-
5	21	2.1	0	-	22.7	10	17,058	41.6
6	7	2.6	0	-	71.9	0	-	54.8
7	1	3.0	0	-	*	0	-	52.6

* GO solvers could not complete the first iteration of the QP-Nest approach

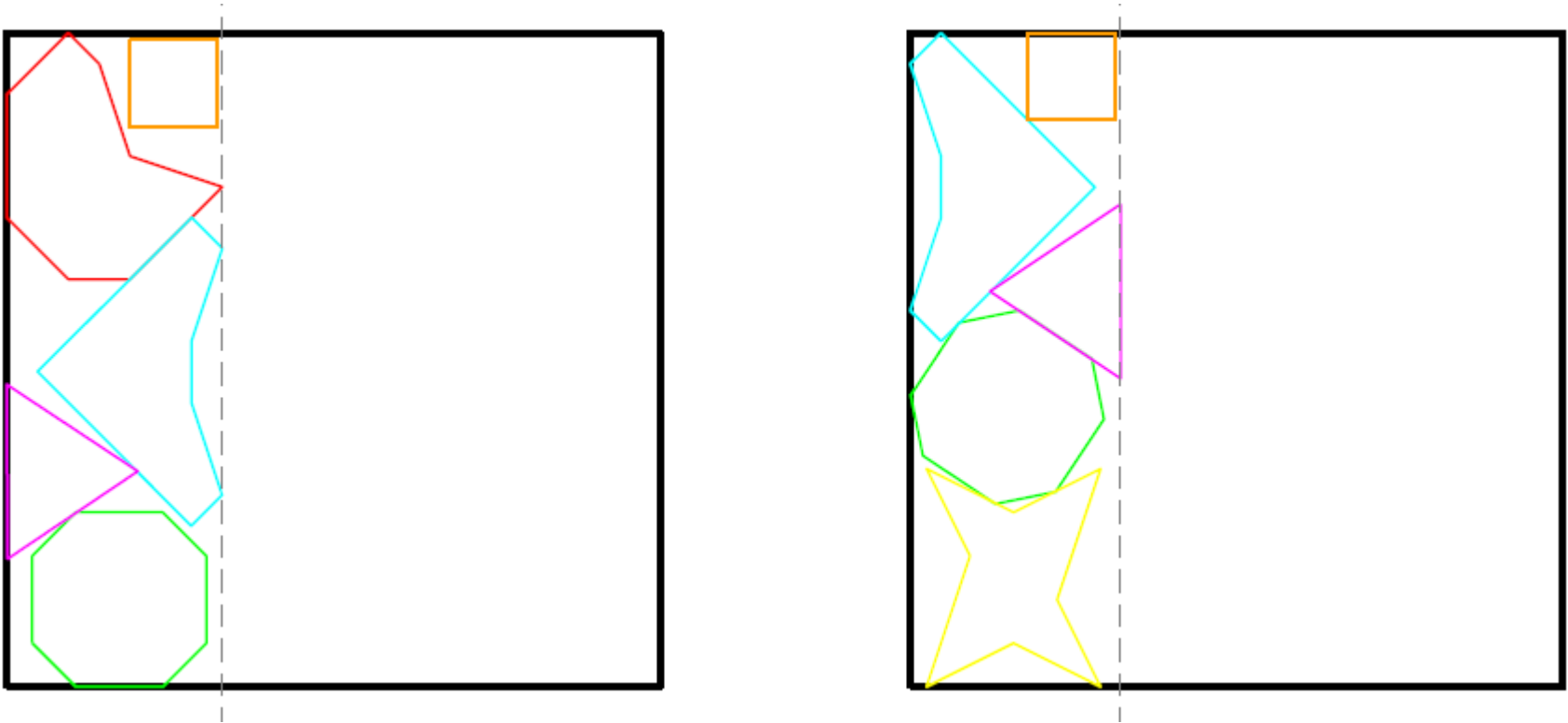
- Allow for free translation and rotation
- Use an optimal fixed-orientation solution as incumbent
- “Best-of-Four” includes the best results from BARON, GloMIQO, LindoGlobal and SCIP
- Time limit: 10 hours

Example Results



Optimal solutions for representative six-polygon (left) and seven-polygon (right) nesting problems under fixed orientation

Example Results



Optimal solutions for representative five-polygon nesting instances under free rotation

Conclusions

- We developed an exact approach to solve the Nesting Problem to global optimality that does not rely on the use of general-purpose global optimization solvers
- We identified a generic approach to dynamically satisfy reverse convex quadratic constraints commonly found in optimization models within the field of cutting and packing
- We conducted a comprehensive computational study that illustrates the competitiveness of our approach compared to the previous state-of-the-art
- We presented, for the first time in the open literature, provably optimal solutions for Nesting Problem instances featuring five polygons under free rotation.