Sistemas Operacionais II N Algoritmos para exclusão mútua entre ene processos

INF01151 - Sistemas Operacionais II N - Marcelo Johann - 2012/1

Auto OF - Slide

```
Algoritmo de Dijkstra (1965)
Variáveis: want, inside: array[1..n] of boolean;
   turn: 1..n;
                                  Depois:
Antes:
                                       REGIÃO CRÍTICA
    want[i] := true
                                      want[i] := false
ini: loop
                                      inside[i] := false
      inside[i] := false
      if not want[turn]
        then turn := i
      exit when turn = i
    endloop
    inside[i] := true
    for k:=1 to n st k ≠ i
      if inside[k] then goto ini
```

```
Algoritmo de Eisenberg e McGuire (1972)
Variáveis: want, inside: array[1..n] of boolean;
   turn: 1..n;
Antes: want[i] := true ini: inside[i]:= false;
   k := turn
                                             REGIÃO CRÍTICA
   loop
                                             k:=(turn mod n) + 1
      if not want[k]
                                             gool
         then k:=(k \mod n) + 1
                                                exit when want[k]
         else k:=turn
                                                k:=(k mod n) + 1
      exit when k == i
                                             endloop
                                             turn := k
    endloop
                                             want[i] := false
    inside[i] := true
    for k:=1 to n st k \neq i
                                             inside[i] := false
      if inside[k] then goto ini
    if turn ≠ i and want[turn]
      then goto ini
    turn := i
```

```
Algoritmo de Lamport (1974)
Variáveis: choosing: array[1..n] of boolean;
           number: array[1..n] of integer;
Antes
                                                     Depois:
    choosing[i] := true
                                                        REGIÃO CRÍTICA
   number[i] := max(number[1]..number[n]) + 1 choosing[i] := false
                                                        number[i] := 0
    for j:=1 to n st j ≠ i
      loop
         exit when not choosing[j]
      endloop
      loop
        exit when number[j] == 0 or (number[i],i) < (number[j],j)
      endloop
    endfor
```

```
Algoritmo de Peterson (1981)
Variáveis: stage: array[1..n] of 1..n-1;
           last: array[1..n-1] of 1..n;
Antes:
                                          Depois:
   for j := 1 to n-1
                                              REGIÃO CRÍTICA
      stage[i] := j
                                              stage[i] := 0
      last[j] : = i
      for k:=1 to n st k \neq i
        loop
           exit when stage[i] > stage[k]
              or last[j] ≠ i
        endloop
      endfor
   endfor
```

```
Algoritmo de Block e Woo (1990)
Variáveis: want: array[1..n] of 0..1;
          last: array[1..n] of 1..n;
Cada processo: stage: integer
Antes:
                                        Depois:
                                            REGIÃO CRÍTICA
   stage:= 0
   want[i] := 1
                                            want[i] := 0
   repeat
      stage := stage + 1
     last[stage] := i
     loop
        exit when last[stage] ≠ i
          or stage = \sum want
      endloop
   until last[stage] == i
```

```
Algoritmo de Toscani

Variáveis: want: array[1..n, 1..n] of boolean;
last: array[1..n, 1..n] of integer;

Cada processo: stage: integer

Antes:
...

for j := 1 to n st j ≠ i
    want[i,j] := true
    last[min(i,j), max(i,j)] := i
    loop
    exit when not want[j,i]
    or last[min(i,j), max(i,j)] ≠ i
    endloop
    endfor

INF01151- Sistemas Operacionais II N-Marcelo Johann - 2012/1

Aula 05: Silde 7
```