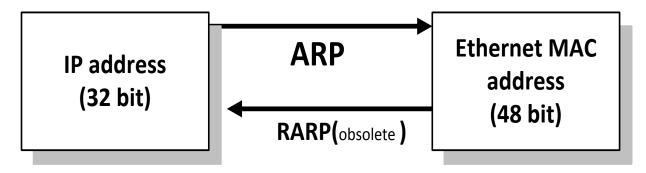
Address Resolution Protocol (ARP), RFC 826

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ARP & RARP

- Note:
 - The Internet is based on IP addresses
 - Data link protocols (Ethernet, FDDI, ATM) may have different (MAC) addresses
- The ARP and RARP protocols perform the translation between IP addresses and MAC layer addresses
- We will discuss ARP for broadcast LANs, particularly Ethernet LANs



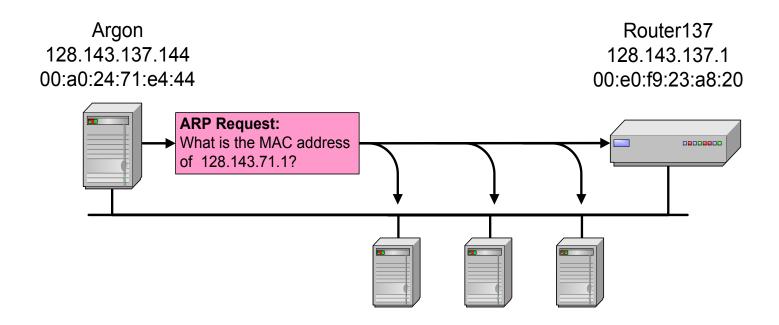
Problem of mapping

- The problem of mapping Internet addresses to physical addresses is known as the address resolution problem.
 - Each Ethernet device has its own unique number. Change the card and you change its physical address.
 - Physical address are 6 bytes long, too large to multiplex within an Internet address.
 - New machines can be added to the network with no disruption of service.
 - But, adding new hosts should not require reconfiguring existing hosts to inform them of the new machine.

Address Translation with ARP

ARP Request:

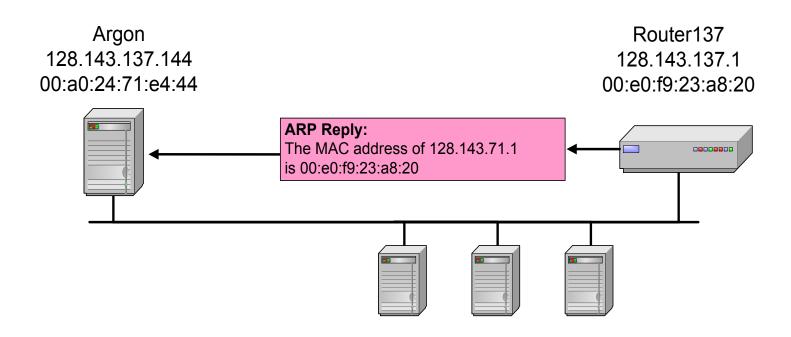
Argon broadcasts an ARP request to all stations on the network: "What is the hardware address of 128,143,137,1?"



Address Translation with ARP

ARP Reply:

Router 137 responds with an ARP Reply which contains the hardware address



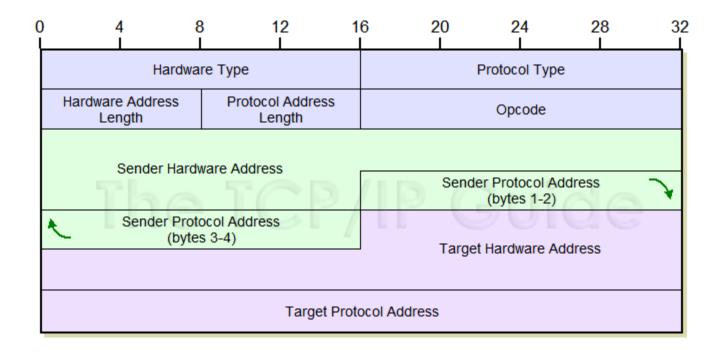
Ethernet Frame Format (ARP Packet)

Ethernet II header———							
Destination address	Source address	Type 0x0806	ARP Request or ARP Reply Padding CRC			CRC	
6	6	2		28	18	4	
Hardware type (2 bytes)				Protocol type (2 bytes)			
Hardware address length (1 byte)			Protocol address length (1 byte)	Operation code (2 bytes)			
Source hardware address(6 bytes)*							
Source protocol address(4 bytes)*							
Target hardware address(6 bytes)*							
Target protocol address(4bytes)*							

^{*} Note: The length of the address fields is determined by the corresponding address length fields



ARP Packet Format



Ethernet frame of ARP

- ▶ RFCs 826, 1122
- Size
 - ▶ 64 bytes frame
 - ▶ Frame Header : I4 bytes
 - ▶ ARP packet: 28 bytes
 - ▶ Padding: 18 bytes
 - FCS: 4 bytes CRC32
- Characteristic
 - Requests are addressed to a broadcast address.
 - Replies are addressed to an unicast address.

Hardware Type Field

Hardware Type: This field specifies the type of hardware used for the local network transmitting the ARP message; thus, it also identifies the type of addressing used. Some of the most common values for this field:

HRD Value	Hardware Type
1	Ethernet (10 Mb)
6	IEEE 802 Networks
7	ARCNET
15	Frame Relay
16	Asynchronous Transfer Mode (ATM)
17	HDLC
18	Fibre Channel
19	Asynchronous Transfer Mode (ATM)
20	Serial Line

http://www.iana.org/assignments/arp-parameters/

Protocol Type Field

- Protocol Type: This field is the complement of the Hardware Type field, specifying the type of layer three addresses used in the message.
- For IPv4 addresses, this value is 0x0800, which corresponds to the EtherType code for the Internet Protocol.

(HLN)Hardware Address Length Field

- Hardware Address Length: Specifies how long hardware addresses are in this message.
- For Ethernet or other networks using IEEE 802 MAC addresses, the value is 6.

(PLN)Protocol Address Length Field

Protocol Address Length: Again, the complement of the preceding field; specifies how long protocol (layer three) addresses are in this message. For IP(v4) addresses this value is of course 4.

Operation Code Field

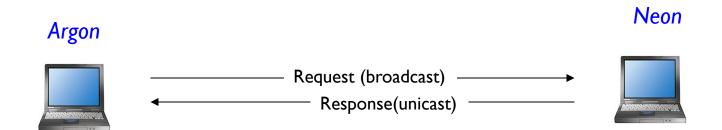
Opcode: This field specifies the nature of the ARP message being sent. The first two values (1 and 2) are used for regular ARP. Numerous other values are also defined to support other protocols that use the ARP frame format, such as RARP, some of which are more widely used than others:

Opcode	ARP Message Type
1	ARP Request
2	ARP Reply
3	RARP Request
4	RARP Reply
5	DRARP Request
6	DRARP Reply
7	DRARP Error
8	InARP Request
9	InARP Reply

Sender and Target Addresses

Sender Hardware Address: The hardware (layer two) address (Variable, of the device sending this message (which is the IP datagram equals value in SHA source device on a request, and the IP datagram destination on HLN field) a reply, as discussed in the topic on ARP operation). (Variable, **Sender Protocol Address:** The IP address of the device sending SPA equals value in this message. PLN field) **Target Hardware Address:** The hardware (layer two) address (Variable, of the device this message is being sent to. This is the IP equals value in THA datagram destination device on a request, and the IP datagram HLN field) source on a reply) (Variable, **Target Protocol Address:** The IP address of the device this **TPA** equals value in message is being sent to. PLN field)

Example 1



Ethernet Frame

Ethernet Type=0x0806 (ARP)

Address Resolution Protocol (request)

Hardware type: Ethernet (0x0001)

Protocol type: IP (0x0800)

Hardware size: 6
Protocol size: 4

Opcode: request (0x0001)

Sender hardware address: 00:a0:24:71:e4:44
Sender protocol address: 128.143.137.144
Target hardware address: 00:00:00:00:00

Target protocol address: 128.143.137.1

Ethernet Frame

Destination Address: 00:a0:24:71:e4:44

Source Address: 00:e0:f9:23:a8:20

Ethernet Type=0x0806 (ARP)

Address Resolution Protocol (reply)

Hardware type: Ethernet (0x0001)

Protocol type: IP (0x0800)

Hardware size: 6 Protocol size: 4

Opcode: reply (0x0002)

Sender hardware address: 00:e0:f9:23:a8:20

Sender protocol address: 128.143.137.1

Target hardware address: 00:a0:24:71:e4:44
Target protocol address: 128.143.137.144

Example 2

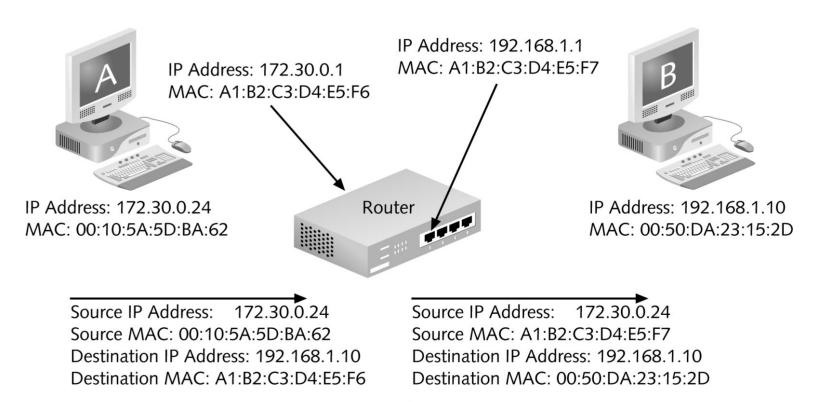


Figure 3-6 Computer A communicates with Computer B across a router

ARP Cache

- Since sending an ARP request/reply for each IP datagram is inefficient, hosts maintain a table (ARP Cache) of current entries for each network adapter installed.
- ▶ The entries expire after 2 minutes.
- Contents of the ARP Cache:

```
(128.143.71.37) at 00:10:4B:C5:D1:15 [ether] on eth0 (128.143.71.36) at 00:B0:D0:E1:17:D5 [ether] on eth0 (128.143.71.35) at 00:B0:D0:DE:70:E6 [ether] on eth0 (128.143.136.90) at 00:05:3C:06:27:35 [ether] on eth1 (128.143.71.34) at 00:B0:D0:E1:17:DB [ether] on eth0 (128.143.71.33) at 00:B0:D0:E1:17:DF [ether] on eth0
```

Arp Command on Windows

- Displays and modifies entries in the ARP cache.
- Syntax
- arp [-a [InetAddr] [-N IfaceAddr]] [-d InetAddr [IfaceAddr]] [-s InetAddr EtherAddr [IfaceAddr]]
 Parameters
 - -a [InetAddr] [-N IfaceAddr]: Displays current ARP cache tables for all interfaces. To display the ARP cache entry for a specific IP address, use arp -a with the InetAddr parameter, where InetAddr is an IP address. To display the ARP cache table for a specific interface, use the -N IfaceAddr parameter where IfaceAddr is the IP address assigned to the interface. The -N parameter is case-sensitive.
 - -d InetAddr [IfaceAddr]: Deletes an entry with a specific IP address, where InetAddr is the IP address. To delete an entry in a table for a specific interface, use the IfaceAddr parameter where IfaceAddr is the IP address assigned to the interface. To delete all entries, use the asterisk (*) wildcard character in place of InetAddr.
 - -s InetAddr EtherAddr [IfaceAddr]: Adds a static entry to the ARP cache that resolves the IP address InetAddr to the physical address EtherAddr. To add a static ARP cache entry to the table for a specific interface, use the IfaceAddr parameter where IfaceAddr is an IP address assigned to the interface.

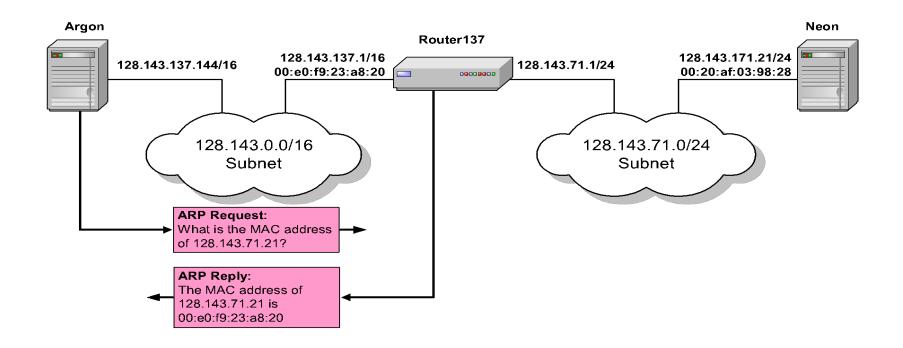
Arp Command examples

- To display the ARP cache tables for all interfaces, type:
 - arp -a
- To display a specific entry of ARP cache table
 - arp -a 172.16.7.26
- To display the ARP cache table for the interface that is assigned the IP address 10.0.0.99, type:
 - arp -a -N 10.0.0.99
- To Deletes an entry with a specific IP address
 - arp -d 172.16.7.82
 - arp -d *
- To add a static ARP cache entry that resolves the IP address 10.0.0.80 to the physical address 00-AA-00-4F-2A-9C, type:
 - arp -s 10.0.0.80 00-AA-00-4F-2A-9C

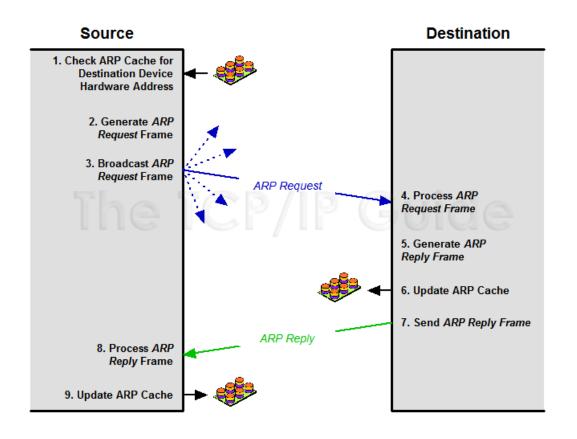
(In order to run —d/-a command you'll need admin privileges.)

Proxy ARP

Proxy ARP: Host or router responds to ARP Request that arrives from one of its connected networks for a host that is on another of its connected networks.



Review: ARP General Operation



ARP Transaction Process

Things to know about ARP

Gratuitous ARP(also called a courtesy ARP):

When a host is verifying that its IP address is unique, there should not be an ARP Reply frame. (or ARP)

Microsoft

- Windows XP timeout value: 2 minutes
- Vista and 2008 has lowered this time to a random value between 15 and 45 secs

Linux

60 second timeout for RedHat

Cisco

- ARP command syntax: show arp
- Configuration of Catalyst 6500 Distribution Switch:
- The ARP cache timeout on the MSFC is four hours. However, the Layer 2 CAM table times out in 300 seconds by default. This may result in some IP unicast traffic being flooded. In the following configuration the CAM timeout "agingtime" is set to 4hours*60min/hour*60sec/min. = 14400 seconds to match the ARP cache timeout.

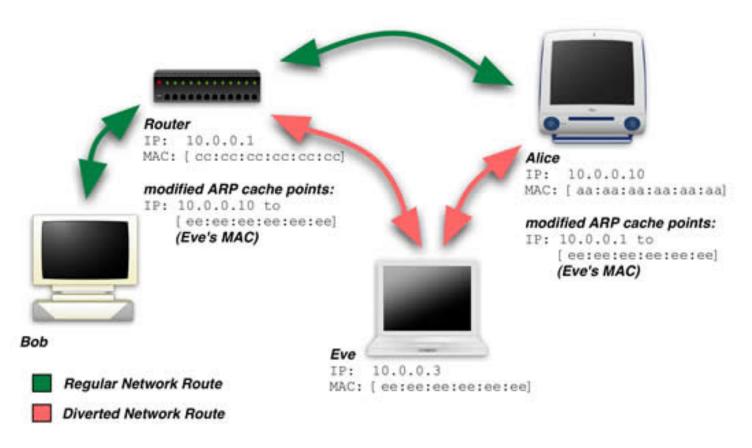
Vulnerabilities of ARP

- Since ARP does not authenticate requests or replies, ARP Requests and Replies can be forged
- 2. ARP is stateless: ARP Replies can be sent without a corresponding ARP Request
- 3. According to the ARP protocol specification, a node receiving an ARP packet (Request or Reply) must update its local ARP cache with the information in the source fields, if the receiving node already has an entry for the IP address of the source in its ARP cache. (This applies for ARP Request packets and for ARP Reply packets)

Typical exploitation of these vulnerabilities:

- A forged ARP Request or Reply can be used to update the ARP cache of a remote system with a forged entry (ARP Poisoning)
- This can be used to redirect IP traffic to other hosts

Man in the middle

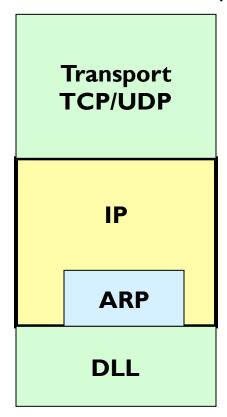


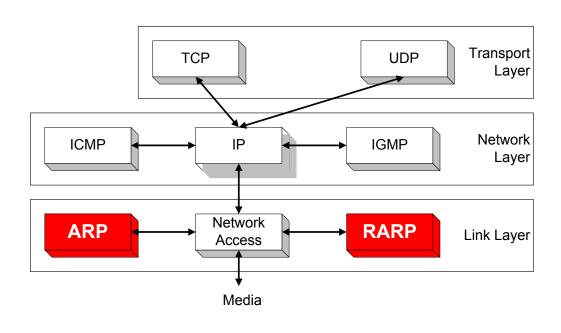
man in the middle attach via ARP spoofing

Layering: Different views

From a layering point of view, ARP sits below IP, but above the data link layer.

While others don't agree.
They consider that ARP sites in the data link layer.





arping

- arping is a computer software tool that is used to discover hosts on a computer network. The program tests whether a given IP address is in use on the local network, and can get additional information about the device using that address.
- The arping tool is analogous in function to ping, which probes hosts using the ICMP at the Internet Layer. Arping operates at the Link Layer using the ARP for probing hosts on the local network only, as ARP cannot be routed across gateways (routers).

Arping implementations

There are two popular arping implementations. One is part of Linux iproute2 suite, and cannot resolve MAC addresses to IP addresses. The other arping implementation, written by Thomas Habets, uses the platform-independent libraries <u>libpcap</u> and libnet, and works with a wide range of operating systems.

Example arping (iputils version) session:

ARPING 192.168.39.120 from 192.168.39.1 eth0 Unicast reply from 192.168.39.120 [00:01:80:38:F7:4C] 0.810ms Unicast reply from 192.168.39.120 [00:01:80:38:F7:4C] 0.607ms Unicast reply from 192.168.39.120 [00:01:80:38:F7:4C] 0.602ms Unicast reply from 192.168.39.120 [00:01:80:38:F7:4C] 0.606ms Sent 4 probes (1 broadcast(s)) Received 4 response(s)

IPv6 over Ethernet

- ▶ IPv6 packets are encapsulated in Ethernet packets just like IPv4 packets, but with a new Ethertype (86DD rather than 0800).
- IPv6 multicast over Ethernet
 - To send an IPv6 multicast packet over Ethernet, one simply takes the last 32 bits of the destination IPv6 address, prepends 33-33- and uses that as the destination Ethernet address.
- Neighbour discovery (RFC 2461)
 - Where IPv4 has ARP, IPv6 has NDP, the neighbour discovery protocol. For simple purposes, NDP and ARP are very similar: one node sends out a request packet (called a neighbour solicitation in NDP), and the node it was looking for sends back a reply (neighbour advertisement) giving its link-layer address. **NDP is part of ICMPv6**, unlike ARP, which doesn't even run over IP. NDP also uses multicast rather than broadcast packets, and that deserves a little more explanation.

References

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- http://www-uxsup.csx.cam.ac.uk/courses/ipv6_basics/ index.html
- RFC 826 Ethernet Address Resolution Protocol
- RFC 903 A Reverse Address Resolution Protocol
- RFC 3927 Dynamic Configuration of IPv4 Link-Local Addresses
- RFC 2461 Neighbor Discovery for IP Version 6 (IPv6)