



Using props and state - Adding Properties to Components

Developing Applications using ReactJS





Objectives

- To understand what props are and how to use them
- To understand how Components can have and manipulate state
- To understand how state can be passed to child components using props



What are props?

- **“props are a way of passing data from parent to child”**
<http://facebook.github.io/react/docs/thinking-in-react.html>
 - i.e. a communication channel between components that always moves from the top (parent) to the bottom (child)
- **props are immutable**
 - Once set, they cannot change
- **props can be added as attributes in the component used when rendering the component from ReactDOM.render**

```
...<App headerProp = "Header from attr" />, doc...
```

- **And/or default props can be defined under the class declaration in the .jsx file:**

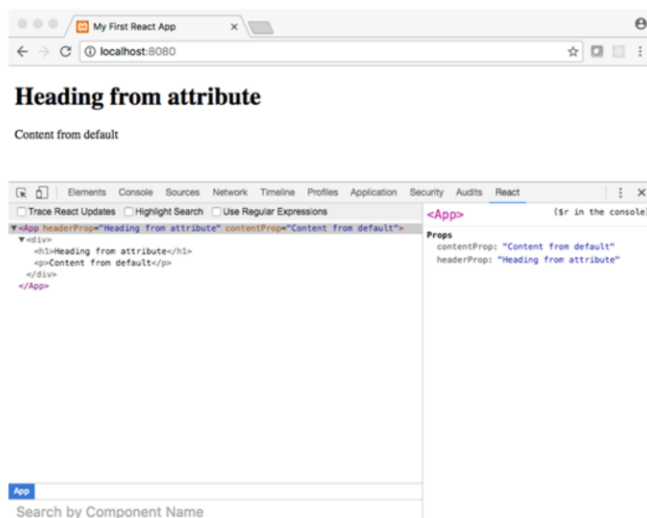
```
App.defaultProps = {  
  headerProp : 'Header from default',  
  contentProp : 'Content from default'  
}
```



Using props in components

- props rendered to the browser through the component return – either the default, or overriding value (if supplied)

```
...<h1>{this.props.headerProp}</h1>  
<p>{this.props.contentProp}</p>...
```





props example (just in main.js file)

```
import React from 'react';
import ReactDOM from 'react-dom';

class App extends React.Component {
  render() {
    let headerProp = this.props.headerProp;
    let contentProp = this.props.contentProp;
    return (
      <div>
        <h1>{headerProp}</h1>
        <p>{contentProp}</p>
      </div>
    );
  }
}

App.defaultProps = {
  headerProp: 'This is the default heading',
  contentProp: 'This is default content'
}

ReactDOM.render(<App headerProp = "Header from attribute" />,
  document.querySelector('#app'));
```

props rendered in the component here

Default props set here

42

This component will be rendered as expected with the header being displayed from the overriding attribute setting and the content being rendered from the default.



props can have type and validation...

- **Subobject propTypes can be used for both typing and validation**
 - Uses `PropTypes` class from **prop-types** npm package
 - Useful for ensuring correct usage of components
 - Makes code more readable – can see how component should be used
- **Typing**
 - Any valid JavaScript type can be used
 - Will produce console warning if correct type is not used for prop
- **Validation**
 - To ensure that a prop has a value supplied
 - `.isRequired` is chained to **propTypes** declaration
 - Will produce console warning if prop is not available
- **Undeclared props are ignored by the browser**

43

To avoid the bloating of the React package, `React.PropTypes` (along with `React.createClass`) was removed from it when v15.5 was released. They are now sourced from the `prop-types` npm package.



prop typing and validation example

```
import React from 'react';
import ReactDOM from 'react-dom';
import PropTypes from 'prop-types';

class App extends React.Component {
  render() {
    return (
      <div>
        <h1>{this.props.headerProp}</h1>
        <p>{this.props.contentProp}</p>
        <p>Value of numberProp is: {this.props.numberProp}</p>
      </div>
    );
  }
}

App.propTypes = {
  headerProp: PropTypes.string.isRequired,
  contentProp: PropTypes.string.isRequired,
  numberProp: PropTypes.number
}

App.defaultProps = {
  headerProp: 'This is the default heading',
  contentProp: 'This is default content'
}

ReactDOM.render(<App numberProp = {10} />,
  document.querySelector('#app'));
```

Declaration of
type and
validation
done here

44

In this example, the number prop has to be a number if it is supplied, else there will be a console warning. Therefore, this component will be rendered as expected with the header and content being displayed from the default and numberProp being evaluated to 10 through the attributes.



prop type and validation



Heading from attribute

Content from default

This the number prop is set to:



- Unset prop is ignored by the browser with no errors (above)

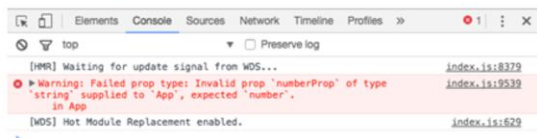
- Incorrect type used in prop produces console warning but is still rendered (below)



Heading from attribute

Content from default

This the number prop is set to: Ten





What is state?

- **Best described as how a component's data looks at a given point in time**
 - Means that data can be updated
- **Different from props**
 - State is mutable whereas props are not
- **Defined at instantiation of the component**
 - i.e. In class' constructor method
 - Defined as an object with key/value pairs
- **Can be accessed by the render method to allow output to the browser**
 - Uses JavaScript expressions syntax to access state of component



state example (in App.jsx file)

```
import React from 'react';

class App extends React.Component {
  constructor() {
    super();
    this.state = {
      stateText: 'This is state text'
      stateNumber: 10
    }
  }

  render() {
    return (
      <div>
        <p>{this.state.stateText}</p>
        <p>Value of stateNumber is: {this.state.stateNumber}</p>
      </div>
    );
  }
}

export default App;
```

Initial state set in the constructor for the class

47

As with props, any state that is not declared in the constructor and then used in the render function will be ignored by the browser.



Setting initial state – a history lesson...

- **Pre-ES2015:**
- **getInitialState() was used to return an object that contained the state**

```
var MyComponent = React.createClass ({
  getInitialState: function() {
    return {
      stateText: 'This is state text'
    };
  },

  render: function() {
    <p>{this.state.stateText}</p>
  }
});
```

- **State could then be used as a JavaScript expression.**

The constructor function in ES6 class declarations has done away with the need for the `getInitialState()` method.



Changing state

- **`this.setState()` method used to change state values**
 - By default, the `render()` method for the component is called so the state is updated in the UI
- **Usually called as part of some event handler function**
- **Functions have to be bound to the to the instance of the object**
 - Several methods for doing this:
 1. Append the call `.bind()` to `this.functionName`
 - Either in the component itself or the constructor
 2. Use the fat arrow function `() =>` to preserve the context of this
 3. Use the function bind syntax ::
 - Either in the component itself or the constructor
 - Method 1 is most explicit and reliable

49

1. Appending the call `bind()` to `this.functionName`:
 - a. `<button onClick={this.functionName.bind(this)}>Click</button>`
 // Used in the component's render function
 - b. `this.functionName = this.functionName.bind(this)`
 // Used as part of the constructor
2. Using the fat arrow function:


```
functionName = () => this.functionName();
```

 // Used as a class variable or as part of constructor
3. Using the bind function syntax
 - a. `this.functionName = ::this.functionName;`
 // Used as part of the constructor
 - b. `<button onClick={::this.functionName}>Click</button>`

From here on in, the example given in 1b will be used as it is the most explicit and reliable at the time of the course being authored.



Changing state example (.jsx file)

```
import React from 'react';

export default class App extends React.Component {
  constructor() {
    super();
    this.state = {
      stateText: 'This is state text'
      stateNumber: 10
    }
  }
  update(e) {
    this.setState({stateText: 'New state text' })
  }
  render() {
    return (
      <div>
        <button onClick={this.update.bind(this)}>Click me</button>
        <p>{this.state.stateText}</p>
        <p>The value of stateNumber is: {stateNumber}</p>
      </div>
    );
  }
}
```

50



forceUpdate()

- **Components can be updated manually (although it is discouraged)**
 - Use `forceUpdate()` to be the result of an event handler

```
import React from 'react';

export default class App extends React.Component {
  constructor() {
    super();
  }
  forceUpdateHandler() {
    this.forceUpdate();
  }
  render() {
    return (
      <div>
        <button onClick={this.forceUpdateHandler.bind(this)}>
          UPDATE
        </button>
        <p>Random number: {Math.random()}</p>
      </div>
    );
  }
}
```

51

`forceUpdate()` is a React function that causes a component to be re-rendered (if the DOM mark-up has changed). Its use is discouraged, even by the API for the function, which states:

Normally you should try to avoid all uses of `forceUpdate()` and only read from `this.props` and `this.state` in `render()`.

<https://facebook.github.io/react/docs/react-component.html#forceupdate>

It is sometimes unavoidable and this example forces an update on the Component, which in turn generates a new random number to be displayed, as the `Math.random()` function is called when the component is re-rendered. However, this example could have been written using a `randomNumber` state and using a function to update the state rather than re-rendering the whole component.



Passing state through props

- **State should only be set and updated in a containing component**
 - Child components can receive state through props
 - `render()` uses child components passing in prop values to use in it

```
// Containing component App in App.jsx

class App extends React.Component {
  constructor() {
    super();
    this.state = {
      header: Header from props
      content: Content from props
    }
  }
  render() {
    return (
      <div>
        <Header headerProp={this.state.header} /> // Use Header component
        <Content contentProp={this.state.content} /> // Use Content
      </div>
    );
  }
}
```



Passing state through props

- **The child components could be declared as:**

```
class Header extends React.Component {
  render() {
    return (
      <div><h1>{this.props.header}</h1></div>
    );
  }
}

class Content extends React.Component {
  render() {
    return (
      <div><p>{this.props.content}</p></div>
    );
  }
}
```




Using props to create a Functional Component

- **React 0.14 introduced a new syntax for defining components as a function of props**

```
const myComponent = (props) => (  
  <div>Some Content</div>  
) ;
```

- Useful if the component is stateless
- Reduces code needed to create a component
- Future enhancements will allow performance optimisation by avoiding memory checks and allocations
- **The <Header> and <Content> components could have been declared using the following syntax:**

```
const Header = (props) => (  
  <div><h1>{props.header}</h1></div>  
) ;  
const Content = (props) => (  
  <div><p>{props.content}</p></div>  
) ;
```

54

Some advantages of making a functional component if it is a stateless component:

1. No class declaration is needed
2. No need to use the this keyword – which means no need to bind functions (as the component is not an instance of an object!)
3. Focuses on UI behaviour – state managed by higher-level ‘container’ components
4. Less code for same/more output
5. Bloated components and poor data structures more easily spotted.
6. Easy to understand – even if it contains a lot of markup
7. Easy to test – assertions are straightforward: Given these props, I expect this markup returned.



Lifting Up State

- **Several components often need to reflect same changing data**
- **Recommended way is to lift up a shared state to their closest common ancestor**
- **Child components can use state from ancestor components through props**
 - Change in state in ancestor will result in re-rendering of ancestor and all child components
 - Provides “single source of truth” for data
- **If something can be derived from props or state, it probably should not be in state**



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Exercise Time



- **Complete EG04 – Using props and state in components to produce a simple application**