# Networking





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### HyperText Transfer Protocol (HTTP)

- + Used in client-server model
  - browser server hosting a website
  - mobile app REST API or WebService
- \* Types: GET, POST, PUT, PATCH, DELETE
- \* Response Codes: 1xx (info), 2xx (OK), 3xx (redirect), 4xx (client error), 5xx (server error)
- http://www.w3.org/Protocols/rfc2616/rfc2616.html

#### **JSON**

- JSON Javascript Object Notation
- lightweight
- + 2 structures:
  - object with key value pairs
  - array object list
- http://json.org/



#### **JSON**

```
"id": 1,
"name": "Mac book pro",
"price": 1299.00,
"currency": "USD",
"tags": ["laptop", "retina"]
```

```
"id": 1,
  "name": "Mac book pro"
 "id": 1,
  "name": "Mac book air"
},
 "id": 1,
  "name": "iMac"
```

#### **AndroidManifest Permissions**

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    package="co.infinum.networking">
```

```
<uses-permission android:name="android.permission.INTERNET" />
<uses-permission android:name="android.permission.ACCESS_NETWORK_STATE" />
```

<!—other things here—>

</manifest>



### DefaultHttpClient

Deprecated - API 22

```
private void executeGet(String url) {
   try {
        HttpClient client = new DefaultHttpClient();
        HttpGet request = new HttpGet("http://www.infinum.co");
        HttpResponse response = client.execute(request);
     catch (IOException ex) {
        ex.printStackTrace();
```

#### UrlConnection

```
private String getData(String endpoint) throws IOException {
   URL url = new URL(endpoint);
   HttpURLConnection urlConnection = (HttpURLConnection) url.openConnection();
    try {
        InputStream in = new BufferedInputStream(urlConnection.getInputStream());
        BufferedReader reader = new BufferedReader(new InputStreamReader(in));
        return readStream(reader);
    } finally {
        urlConnection.disconnect();
private String readStream(BufferedReader reader) throws IOException {
    StringBuilder response = new StringBuilder();
    String line = null;
    while((line = reader.readLine()) != null) {
        response.append(line);
    return response.toString();
```

# NetworkOnMainThreadException

- + API 11 (Android 3.2)
- \* All networking operations should be in the background thread

# AsyncTask

- allows to perform background operations and publish results on the UI thread without having to manipulate threads and/or handlers
- defined by 3 generic types:
  - Params, Progress and Result,
- \* and 4 steps:
  - onPreExecute, doInBackground, onProgressUpdate and onPostExecute.



### AsyncTask

```
private class PokedexAsyncTask extends AsyncTask<Void, Integer, String> {
   @Override
    protected void onPreExecute() {
        super.onPreExecute();
   @Override
    protected String doInBackground(Void... params) {
        return getPokedex();
    @Override
    protected void onPostExecute(String s) {
        super.onPostExecute(s);
        Log.d("okHttpRequest", s);
    @Override
    protected void onProgressUpdate(Integer... values) {
        super.onProgressUpdate(values);
```

# OkHttp

Don't reinvent the wheel – part 1

### OkHttp

- Setup: build.gradle dependency
  - compile 'com.squareup.okhttp:okhttp:2.4.0'
  - + compile 'com.squareup.okhttp:okhttp-urlconnection:2.4.0'
  - + compile 'com.squareup.okio:okio:1.5.0'
- + 2.0 API is designed with fluent builders and immutability.
- \* Supports both synchronous blocking calls and async calls with callbacks
- http://square.github.io/okhttp/



# **Coding session**

Gotta catch 'em all - <a href="http://pokeapi.co">http://pokeapi.co</a>

# Retrofit + OkHttp

Don't reinvent the wheel - part 2

#### Retrofit

- Retrofit turns your REST API into a Java interface.
- Every method must have an HTTP annotation that provides the request method and relative URL
- \* A request URL can be updated dynamically using replacement blocks and parameters on the method
- http://square.github.io/retrofit/

### **GSON**

Mapping JSON strings to data models and vice versa

#### **GSON**

- \* Serialize: Used to convert Java Objects into their JSON representation
- Deserialize: Used to convert a JSON string to an equivalent Java object
- https://sites.google.com/site/gson/gson-user-guide

# Glide

load up images

#### Glide

- Glide supports fetching, decoding, and displaying video stills, images, and animated GIFs
- support for OkHttp
- + setup:
  - compile 'com.github.bumptech.glide:glide:3.6.0'
  - compile 'com.github.bumptech.glide:okhttp-integration:1.3.0'
- https://github.com/bumptech/glide

# **Coding session**

### Homework - part 1

https://boatit.infinum.co/api/v1/docs

Napraviti aplikaciju s 2 activity-a: LoginActivity, BoatsActivity

LoginActivity se treba spajati na REST API i ulogirati.

BoatsActivity se treba spajati na REST API i prikazati listu threadova.

Dizajn i resursi su dostupni na <a href="https://github.com/InfinumAcademy/">https://github.com/InfinumAcademy/</a> android-materijali - boatit.zip

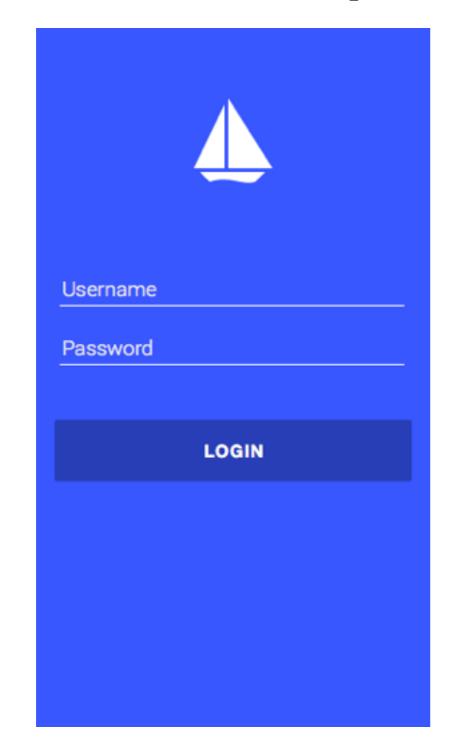
Login podaci:

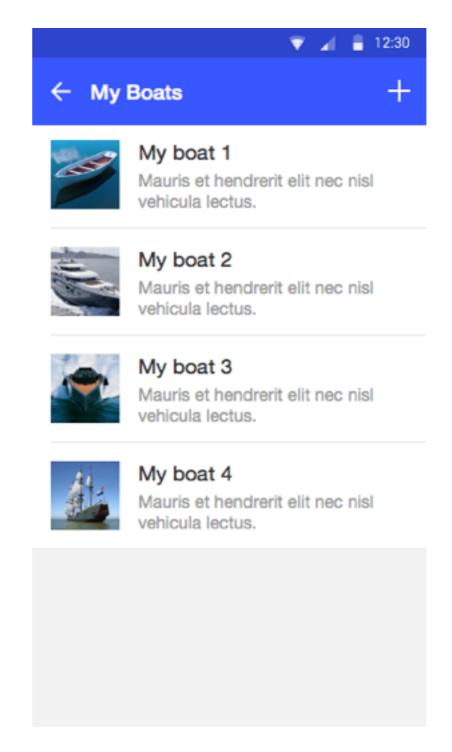
username: <a href="mailto:admin@infinum.co">admin@infinum.co</a>

password: infinum1



# Homework – part 1





### Homework – part 2

Napraviti details view - dizajn je isto dostupan u prije navedenoj zip datoteci.

Napraviti da aplikacija sacuva podatke kod promjene orijentacije bez da ponovno dohvaca podatke sa REST API-a (na svakom screenu).



# Homework – part 2

