

Networking



HyperText Transfer Protocol (HTTP)

- ✦ Used in client-server model
 - ✦ browser - server hosting a website
 - ✦ mobile app - REST API or WebService
- ✦ Types: GET, POST, PUT, PATCH, DELETE
- ✦ Response Codes: 1xx (info), 2xx (OK), 3xx (redirect), 4xx (client error), 5xx (server error)
- ✦ <http://www.w3.org/Protocols/rfc2616/rfc2616.html>

JSON

- ✦ JSON - Javascript Object Notation
- ✦ lightweight
- ✦ 2 structures:
 - ✦ object - with key value pairs
 - ✦ array - object list
- ✦ <http://json.org/>



JSON

```
{  
  "id": 1,  
  "name": "Mac book pro",  
  "price": 1299.00,  
  "currency": "USD",  
  "tags": ["laptop", "retina"]  
}
```

```
[  
  {  
    "id": 1,  
    "name": "Mac book pro"  
  },  
  {  
    "id": 1,  
    "name": "Mac book air"  
  },  
  {  
    "id": 1,  
    "name": "iMac"  
  }  
]
```



AndroidManifest Permissions

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"  
    package="co.infinum.networking">
```

```
<uses-permission android:name="android.permission.INTERNET" />  
<uses-permission android:name="android.permission.ACCESS_NETWORK_STATE" />
```

```
<!--other things here-->
```

```
</manifest>
```



DefaultHttpClient

Deprecated - API 22

```
private void executeGet(String url) {  
    try {  
        HttpClient client = new DefaultHttpClient();  
        HttpGet request = new HttpGet("http://www.infinum.co");  
        HttpResponse response = client.execute(request);  
    } catch (IOException ex) {  
        ex.printStackTrace();  
    }  
}
```



URLConnection

```
private String getData(String endpoint) throws IOException {
    URL url = new URL(endpoint);
    HttpURLConnection urlConnection = (HttpURLConnection) url.openConnection();
    try {
        InputStream in = new BufferedInputStream(urlConnection.getInputStream());
        BufferedReader reader = new BufferedReader(new InputStreamReader(in));
        return readStream(reader);
    } finally {
        urlConnection.disconnect();
    }
}

private String readStream(BufferedReader reader) throws IOException {
    StringBuilder response = new StringBuilder();
    String line = null;
    while((line = reader.readLine()) != null) {
        response.append(line);
    }
    return response.toString();
}
```



NetworkOnMainThreadException

- ✦ API 11 (Android 3.2)
- ✦ All networking operations should be in the background thread



AsyncTask

- ✦ allows to perform background operations and publish results on the UI thread without having to manipulate threads and/or handlers
- ✦ defined by 3 generic types:
 - ✦ Params, Progress and Result,
- ✦ and 4 steps:
 - ✦ onPreExecute, doInBackground, onProgressUpdate and onPostExecute.



AsyncTask

```
private class PokedexAsyncTask extends AsyncTask<Void, Integer, String> {

    @Override
    protected void onPreExecute() {
        super.onPreExecute();
    }

    @Override
    protected String doInBackground(Void... params) {
        return getPokedex();
    }

    @Override
    protected void onPostExecute(String s) {
        super.onPostExecute(s);
        Log.d("okHttpRequest", s);
    }

    @Override
    protected void onProgressUpdate(Integer... values) {
        super.onProgressUpdate(values);
    }
}
```



OkHttp

Don't reinvent the wheel – part 1

OkHttp

- ✦ Setup: build.gradle dependency
 - ✦ compile 'com.squareup.okhttp:okhttp:2.4.0'
 - ✦ compile 'com.squareup.okhttp:okhttp-urlconnection:2.4.0'
 - ✦ compile 'com.squareup.okio:okio:1.5.0'
- ✦ 2.0 API is designed with fluent builders and immutability.
- ✦ Supports both synchronous blocking calls and async calls with callbacks
- ✦ <http://square.github.io/okhttp/>



Coding session

Gotta catch 'em all – <http://pokeapi.co>

Retrofit + OkHttp

Don't reinvent the wheel – part 2

Retrofit

- ✦ Retrofit turns your REST API into a Java interface.
- ✦ Every method must have an HTTP annotation that provides the request method and relative URL
- ✦ A request URL can be updated dynamically using replacement blocks and parameters on the method
- ✦ <http://square.github.io/retrofit/>



GSON

Mapping JSON strings to data models and vice versa

GSON

- ✦ Serialize: Used to convert Java Objects into their JSON representation
- ✦ Deserialize: Used to convert a JSON string to an equivalent Java object
- ✦ <https://sites.google.com/site/gson/gson-user-guide>

Glide

load up images

Glide

- ✦ Glide supports fetching, decoding, and displaying video stills, images, and animated GIFs
- ✦ support for OkHttp
- ✦ setup:
 - ✦ compile 'com.github.bumptech.glide:glide:3.6.0'
 - ✦ compile 'com.github.bumptech.glide:okhttp-integration:1.3.0'
- ✦ <https://github.com/bumptech/glide>

Coding session

Homework – part 1

<https://boatit.infinum.co/api/v1/docs>

Napraviti aplikaciju s 2 activity-a : LoginActivity, BoatsActivity

LoginActivity se treba spajati na REST API i ulogirati.

BoatsActivity se treba spajati na REST API i prikazati listu threadova.


Dizajn i resursi su dostupni na <https://github.com/InfinumAcademy/android-materijali> - boatit.zip

Login podaci:

username: admin@infinum.co

password: infinum1




Homework – part 1




Username


Password

LOGIN


 **My Boats** 

**My boat 1**


Mauris et hendrerit elit nec nisl vehicula lectus.

**My boat 2**

Mauris et hendrerit elit nec nisl vehicula lectus.

**My boat 3**

Mauris et hendrerit elit nec nisl vehicula lectus.

**My boat 4**

Mauris et hendrerit elit nec nisl vehicula lectus.

Homework – part 2

Napraviti details view - dizajn je isto dostupan u prije navedenoj zip datoteci.

Napraviti da aplikacija sacuva podatke kod promjene orijentacije bez da ponovno dohvaca podatke sa REST API-a (na svakom screenu).

Homework – part 2

