Basic JavaScript Syntax



console.log()

The console.log() method is used to log or print messages to the console. It can also be used to print objects and other info.

```
console.log('Hi there!');
// Prints: Hi there!
```

JavaScript

JavaScript is a programming language that powers the dynamic behavior on most websites. Alongside HTML and CSS, it is a core technology that makes the web run.

Methods

Methods return information about an object, and are called by appending an instance with a period . , the method name, and parentheses.

```
// Returns a number between 0 and 1
Math.random();
```

Built-in Objects

Built-in objects contain methods that can be called by appending the object name with a period . , the method name, and a set of parentheses.

```
Math.random();
// # Math is the built-in object
```



Numbers

Numbers are a primitive data type. They include the set of all integers and floating point numbers.

```
let amount = 6;
let price = 4.99;
```

String .length

The .length property of a string returns the number of characters that make up the string.

```
let message = 'good nite';
console.log(message.length);
// Prints: 9

console.log('howdy'.length);
// Prints: 5
```

Data Instances

When a new piece of data is introduced into a JavaScript program, the program keeps track of it in an instance of that data type. An instance is an individual case of a data type.

Booleans

Booleans are a primitive data type. They can be either true or false .

```
let lateToWork = true;
```



Math.random()

The Math.random() method returns a floating-point, random number in the range from 0 (inclusive) up to but not including 1.

Math.floor()

The Math.floor() function returns the largest integer less than or equal to the given number.

```
console.log(Math.floor(5.95));
// Prints: 5
```

Single Line Comments

In JavaScript, single-line comments are created with two consecutive forward slashes // .

// This line will denote a comment

Null

Null is a primitive data type. It represents the intentional absence of value. In code, it is represented as $\ null\ .$

let x = null;



Strings

Strings are a primitive data type. They are any grouping of characters (letters, spaces, numbers, or symbols) surrounded by single quotes ' or double quotes ".

```
let single = 'Wheres my bandit hat?';
let double = "Wheres my bandit hat?";
```

Arithmetic Operators

JavaScript supports arithmetic operators for:

- + addition
- subtraction
- * multiplication
- / division
- % modulo

```
// Addition
5 + 5
// Subtraction
10 - 5
// Multiplication
5 * 10
// Division
10 / 5
// Modulo
10 % 5
```



Multi-line Comments

In JavaScript, multi-line comments are created by surrounding the lines with /* at the beginning and */ at the end. Comments are good ways for a variety of reasons like explaining a code block or indicating some hints, etc.

```
The below configuration must be
changed before deployment.
*/
let baseUrl = 'localhost/taxwebapp/country';
```

Remainder / Modulo Operator

The remainder operator, sometimes called modulo, returns the number that remains after the right-hand number divides into the left-hand number as many times as it evenly can.

```
// calculates # of weeks in a year, rounds down to nearest
integer
const weeksInYear = Math.floor(365/7);

// calcuates the number of days left over after 365 is divded
by 7
const daysLeftOver = 365 % 7;

console.log("A year has " + weeksInYear + " weeks and " +
daysLeftOver + " days");
```



