JavaScript Higher-Order Functions



Functions Assigned to Variables

In JavaScript, functions are a data type just as strings, numbers, and arrays are data types. Therefore, functions can be assigned as values to variables, but are different from all other data types because they can be invoked.

```
let plusFive = (number) => {
  return number + 5;
};

// f is assigned the value of plusFive
let f = plusFive;

plusFive(3); // 8

// Since f has a function value, it can be invoked.
f(9); // 14
```



Callback Functions

In JavaScript, a callback function is a function that is passed into another function as an argument. This function can then be invoked during the execution of that higher order function (that it is an argument of).

Since, in JavaScript, functions are objects, functions can be passed as arguments.

Higher-Order Functions

In Javascript, functions can be assigned to variables in the same way that strings or arrays can. They can be passed into other functions as parameters or returned from them as well.

A "higher-order function" is a function that accepts functions as parameters and/or returns a function.

```
const isEven = (n) => {
  return n % 2 == 0;
}

let printMsg = (evenFunc, num) => {
  const isNumEven = evenFunc(num);
  console.log(`The number ${num} is an even number:
${isNumEven}.`)
}

// Pass in isEven as the callback function
printMsg(isEven, 4);
// Prints: The number 4 is an even number: True.
```



JavaScript Functions: First-Class Objects

JavaScript functions are first-class objects. Therefore:

- They have built-in properties and methods, such as the name property and the .toString() method.
- Properties and methods can be added to them.
- They can be passed as arguments and returned from other functions.
- They can be assigned to variables, array elements, and other objects.

```
//Assign a function to a variable originalFunc
const originalFunc = (num) => { return num + 2 };
//Re-assign the function to a new variable newFunc
const newFunc = originalFunc;
//Access the function's name property
newFunc.name; //'originalFunc'
//Return the function's body as a string
newFunc.toString(); //'(num) => { return num + 2 }'
//Add our own isMathFunction property to the function
newFunc.isMathFunction = true;
//Pass the function as an argument
const functionNameLength = (func) => { return
func.name.length };
functionNameLength(originalFunc); //12
//Return the function
const returnFunc = () => { return newFunc };
returnFunc(); //[Function: originalFunc]
```



