

Релациска шема за проект

Category (**CategoryId**, Name)

Publisher (**PublisherId**, Name, Country)

Customer (**CustomerId**, Name, Email, PaymentInfo)

Game (**GameId**, Title, Price, Platform, ReleaseDate, **PublisherId***(Publisher))

Review (**ReviewId**, Rating, Text, **Date**, **GameId***(Game), **CustomerId***(Customer))

Order (**OrderId**, **OrderDate**, **TtoalAmount**, **PaymentStatus**, **CustomerId***(Cutomer))

Payment(**Payment_Id**, **OrderId***(**Order**), amount, paymentMethod)

Game_Is_of_category (**CategoryId***(Category), **GameId***(Game))

Game_is_part_of_order (**GameId***(Game), **OrderID***(Order))