## **TAD Data Estructures**

TAD Hash Table		
Hash Table = {Arraylist <hashnode<k, v="">&gt; nodes, Bucket=<bucket>, Size=<size></size></bucket></hashnode<k,>		
$\{\text{inv: } k1 = v1, k2 = v2, k3 = v3, k4 = v4 kn = vn\}$		
Operaciones Primitivas:		
<ul><li>HashTable:</li></ul>		→HashTable
<ul><li>Insert:</li></ul>	Key, Value	→HashTable
<ul><li>Search:</li></ul>	Key	→Value
Delete:	Key	→Node
GetIndex:	Key	→Integer

HashTable()
"Create a new empty Hash Table"
{pre: TRUE}
{post: new empty Hash Table}

Insert(K key, V value)	
"Add a new Node to the Hash Table"	
{pre: Hash Table has to be created}	
{post: new key added to the Hash Table}	

Search(K key)
"Search if the key is inside of the Hash Table"
{pre: Hash Table has to be created and Hash Table != empty }
{post: value that was stored in the node identified with the input key}

Delete(K key)
"Delete a particular node in the Hash Table according to the key"
{pre: Hash Table has to be created and k is in the Hash Table}
{post: key doesn't exist in the Hash Table and slot is null}

GetIndex(k Key)

"Calculates the index where the node should be added according to its key" {pre: Hash Table has to be created}

{post: index where the node should be added according to its key}

TAD QUEUE			
Queue ={ Node <t>= first}</t>	Queue ={ Node <t>= first}</t>		
{inv: If size == $1, n_0 == \text{top and tail}$			
Operaciones Primitivas:			
Queue:		→Queue	
• Add:	Value	→Queue	
Poll:		→Value	
Peek:		→Value	

Queue()
"Create a new empty Queue"
{pre: TRUE}
{post: new empty Queue}

Add(T object)	
"Add a new element to the Queue"	
{pre: Queue has to be created}	
{post: new element added to the Queue}	

Poll()	
"Returns and removes the element at the front to the Queue"	
{pre: Queue has to be created and Queue != empty}	
{post: Returns the first node value and if the size $= 1$ , Queue $== empty    if the size$	
≥ 2, the second node is now the first }	

Peek()
"Returns the element at the front to the Queue"
{pre: Queue has to be created and Queue != empty}
{post: Returns the first node value}

TAD Stack		
Stack= {Node <t> =last}</t>		
{inv:	$Si\ nodo == n_{m-1} \rightarrow next ==$	null}
Operaciones Primitivas:		
<ul><li>Stack:</li><li>Push:</li><li>Pop:</li><li>Peek:</li></ul>	Value	→Stack →Stack →Value →Value

Stack()
"Create a new empty Stack"
{pre: TRUE}
{post: new empty Stack}

Push(T object)
" Add a new element to the Stack"
{pre: Stack has to be created}
{post: new element added to the Queue}

Pop()
"Returns and removes the element at the end of the Stack"
{pre: Stack has to be created and Stack != empty }
{post: Returns the last node value and if the size = 1, Stack == empty   if the size $\geq$
2, the n <sub>m-2</sub> node is now the last }

Peek()
"Returns the element at the end to the Stack"
{pre: Stack has to be created and Stack != empty}
{post: Returns the last node value}