

PERSONAL DATA

Born:

31 Oct 2004 (21)

Nationality:

French

613 rue de la Gare
74930 Reignier-Esery, France
+33 6 11 62 43 81
[\[email protected\]](#)
LinkedIn: BOURDINMateo
GitHub: MateoBourdin
Driver's License: B

LANGUAGES

French:

Native speaker

English:

C1 (Advanced)

Italian:

B2 (Upper intermediate)

TECHNICAL SKILLS

Java

C# / Python

PostgreSQL

HTML/CSS/JS/PHP

OS: Windows Server, Linux
Tools: IntelliJ IDEA, Visual Studio, VSCode,
Git/GitHub, Visual Paradigm

AI FAMILIARITY

Claude Sonnet 4.5

Claude Code

GPT-5

AI-assisted coding

SOFT SKILLS

Self-directed and able to take initiative

Adaptable and autonomous

Team player and work well in groups

Problem-solver and analytical

REFERENCES

Luc DAMAS
Web Development Professor
IUT Annecy
[\[email protected\]](#)

Pascal COLIN
Database Professor
IUT Annecy
[\[email protected\]](#)

MATÉO BOURDIN

Computer Science Student

2nd-year Computer Science student at IUT Annecy (France) seeking an 8-12 weeks internship from April 2026. Strong skills in Java, C#, UI/UX design, API development, and databases. Passionate about user-friendly applications and eager to contribute in a collaborative team.

WORK EXPERIENCE

Sales Associate - Intersport

Summer 2024

Customer advice on sports equipment and inventory management

Bakery Employee - Carrefour Market

Summer 2023

Product preparation and quality control

UNIVERSITY PROJECTS

E-commerce Website Clone - CUBE France (Team of 4)

In Progress

IUT Annecy

Developing full-stack e-commerce platform clone using Laravel, PostgreSQL and Azure DevOps (Scrum).

Replicating core online shopping functionality including product catalog, shopping cart, and checkout

Implementing secure payment systems (Stripe, PayPal), chatbot API, and GDPR compliance

Technologies: Laravel, PostgreSQL, Azure DevOps, Stripe API, PayPal API

Wine Stock Management App (Team of 2)

Early 2025

IUT Annecy

Designed UML diagrams and developed WPF application in C# with MVVM architecture

Created PostgreSQL database and implemented REST API for client-server communication

Technologies: C#, WPF, PostgreSQL, REST API, UML

Space Battle Game (Team of 3)

Late 2024

IUT Annecy

Developed C# game using object-oriented programming and UI design principles

Implemented graphics rendering, audio management, and collaborative development with Git

Technologies: C#, Object-Oriented Programming, Git

EDUCATION

BUT Informatique (Bachelor of Technology in Computer Science)

Sept. 2024 - 2026

IUT Annecy, France | 2nd year

Engineering Prep Year - ENIB, Brest

2023 - 2024

French Baccalaureate with honors - Maths & Computer Science

2023

Lycée Sainte-Thérèse (High School) - Quimper, France

MISCELLANEOUS

Competitive Sports:

National-level skiing (13 years), former top Finistère skier. Equestrian: 3rd French Show Jumping Championship, French Polo Champion, 4th Brittany Regional Vaulting Championship. Demonstrates dedication and teamwork.

Tech Interests:

Video game design, UX/UI, emerging technologies.