

PERSONAL DATA

Born: 31 Oct 2004 (21)

Nationality: French

613 rue de la Gare
74930 Reignier-Esery, France

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LinkedIn: BOURDINMateo

Github: MateoBourdin

Driver's License: B

LANGUAGES

French: Native speaker

English: C1 (Advanced)

Italian: B2 (Upper intermediate)

TECHNICAL SKILLS

Java



C# / Python



PostgreSQL



HTML/CSS/JS/PHP



OS: Windows Server, Linux

Tools: IntelliJ IDEA, Visual Studio, VSCode, Git/GitHub, Visual Paradigm

AI FAMILIARITY

Claude Sonnet 4.5



Claude Code



GPT-5



AI-assisted coding



SOFT SKILLS

- Self-directed and able to take initiative
- Adaptable and autonomous
- Team player and work well in groups
- Problem-solver and analytical

REFERENCES

Luc DAMAS

Web Development Professor

IUT Annecy

Pascal COLIN

Database Professor

IUT Annecy

MATÉO BOURDIN

Computer Science Student

2nd-year Computer Science student at IUT Annecy (France) seeking an 8-12 weeks internship from April 2026. Strong skills in Java, C#, UI/UX design, API development, and databases. Passionate about user-friendly applications and eager to contribute in a collaborative team.

WORK EXPERIENCE

Sales Associate - Intersport

Summer 2024

Bakery Employee - Carrefour Market

Summer 2023

UNIVERSITY PROJECTS

E-commerce Website Clone - CUBE France (Team of 4)

In Progress

IUT Annecy

Developing full-stack e-commerce platform clone using Laravel, PostgreSQL and Azure DevOps (Scrum).

- Replicating core online shopping functionality including product catalog, shopping cart, and checkout
- Implementing secure payment systems (Stripe, PayPal), chatbot API, and GDPR compliance

Technologies: Laravel, PostgreSQL, Azure DevOps, Stripe API, PayPal API

Wine Stock Management App (Team of 2)

Early 2025

IUT Annecy

- Designed UML diagrams and developed WPF application in C# with MVVM architecture
- Created PostgreSQL database and implemented REST API for client-server communication

Technologies: C#, WPF, PostgreSQL, REST API, UML

Space Battle Game (Team of 3)

Late 2024

IUT Annecy

- Developed C# game using object-oriented programming and UI design principles
- Implemented graphics rendering, audio management, and collaborative development with Git

Technologies: C#, Object-Oriented Programming, Git

EDUCATION

BUT Informatique (Bachelor of Technology in Computer Science)

Sept. 2024 - 2026

IUT Annecy, France | 2nd year

Engineering Prep Year - ENIB, Brest

2023 - 2024

French Baccalaureate with honors - Maths & Computer Science

2023

Lycée Sainte-Thérèse (High School) - Quimper, France

MISCELLANEOUS

Competitive Sports: National-level skiing (13 years), former top Finistère skier. Equestrian: 3rd French Show Jumping Championship, French Polo Champion, 4th Brittany Regional Vaulting Championship. Demonstrates dedication and teamwork.

Tech Interests: Video game design, UX/UI, emerging technologies.