



UNIVERSIDAD NACIONAL DE COLOMBIA

Algoritmia Avanzada

Sesión 4 Graph Algorithms

Yoan Pinzón, PhD

Universidad Nacional de Colombia

<http://disi.unal.edu.co/~ypinzon/2019762/>

© 2012

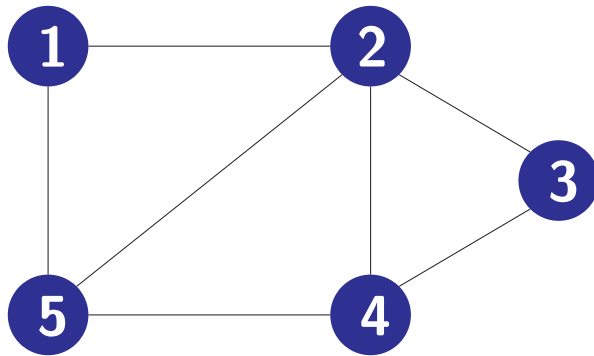
Session 4

- **Graph Algorithms**

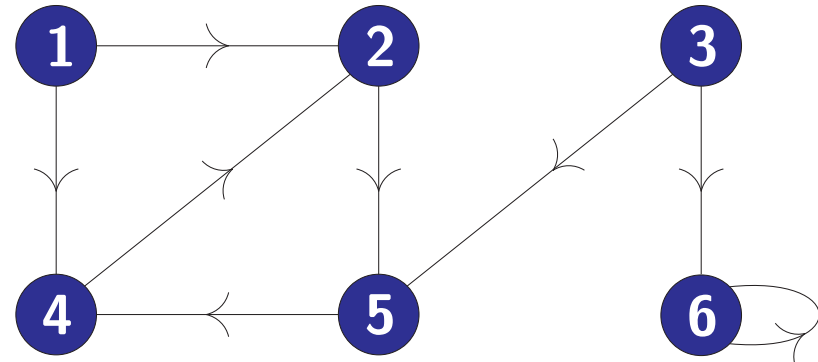
- ▷ Definitions
- ▷ Representation of a Graph
 - ◊ Adjacency-Matrix Representation
 - ◊ Adjacency-List Representation
- ▷ Elementary Graph Algorithms
 - ◊ BFS (Breadth-First Search)
 - ◊ DFS (Depth-First Search)
 - ◊ SCC (Strongly Connected Components)
 - ◊ TS (Topological Sort)

Definitions

- A **graph** $G = (V, E)$ consist of a set V of vertices (*a.k.a* nodes) and a set E of edges (*a.k.a* arcs)
- Let $u, v \in V$, then (u, v) denotes the edge between vertex u and v .
 $n = |V|, m = |E|$



(a) An undirected graph



(b) A directed graph (digraph)

- An **undirected graph** is a graph with undirected edges ($(u, v) = (v, u)$)
- A **directed graph** is a graph with directed edges ($(u, v) \neq (v, u)$)
- Vertices u and v are **adjacent** vertices iff (u, v) is an edge in the graph
- The edge (u, v) is **incident** on the vertices u and v

Definitions (cont.)

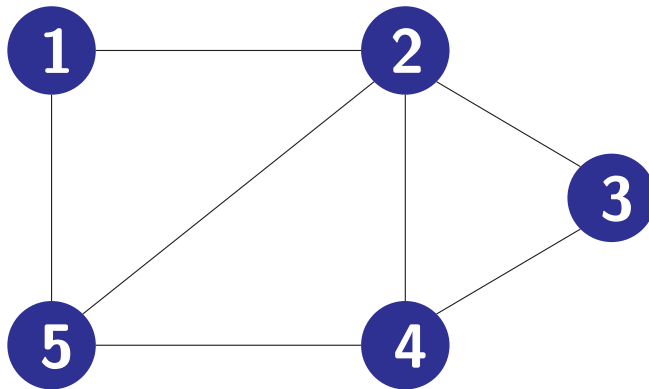
- A **path** P from v_1 to v_k is a sequence of vertices $P = \langle v_1, v_2, v_3, \dots, v_k \rangle$. P is said to be **simple** iff all vertices in P are unique
- A **cycle** in G is a path such that $v_1 = v_k$. A cycle is said to be **simple** iff all vertices in the path are unique except for the first one and the last one
- A **directed acyclic graph (DAG)** is a directed graph without cycles
- Let G be an *undirected graph*. The **degree** d_i of vertex i is the number of edges incident on vertex i
- Let G be a *digraph*. The **in-degree** d_i^{in} of vertex i is the number of edges incident to i (**incoming edges**). The **out-degree** d_i^{out} of vertex i is the number of edges incident from this vertex (**outgoing edges**)
- A **connected component** of an undirected graph G is a maximal subset of vertices such that for every pair of vertices u and v in this subset, there is a path from u to v and from v to u
- A **biconnected component** of a graph G is a maximal subset of *edges* such that any two edges in the subset lie on a common simple cycle

Adjacency-matrix Representation

$n \times n$ matrix A such that:

$$A_{i,j} = \begin{cases} 1 & , \text{ if } (i,j) \in E \\ 0 & , \text{ otherwise} \end{cases}$$

► Undirected Graph:



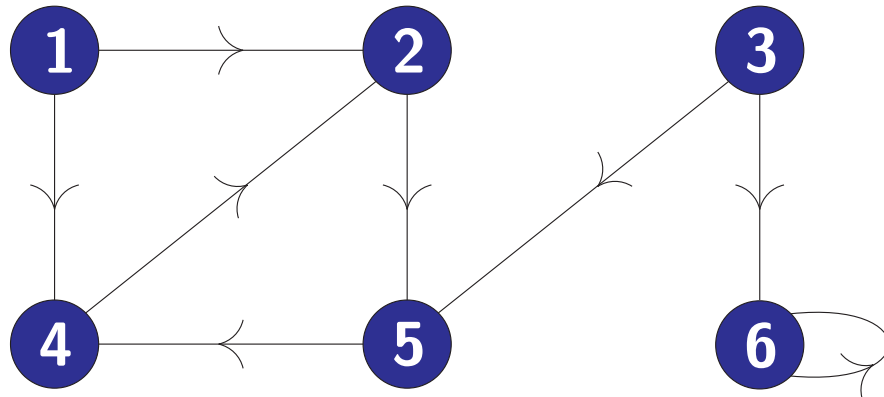
(a) An undirected graph G

	1	2	3	4	5
1	0	1	0	0	1
2	1	0	1	1	1
3	0	1	0	1	0
4	0	1	1	0	1
5	1	1	0	1	0

(b) The adjacency-matrix representation of G

Space Complexity: $O(n^2)$

► **Digraph:**



(a) A digraph G'

	1	2	3	4	5	6
1	0	1	0	1	0	0
2	0	0	0	0	1	0
3	0	0	0	0	1	1
4	0	1	0	0	0	0
5	0	0	0	1	0	0
6	0	0	0	0	0	1

(b) The adjacency-matrix representation of G'

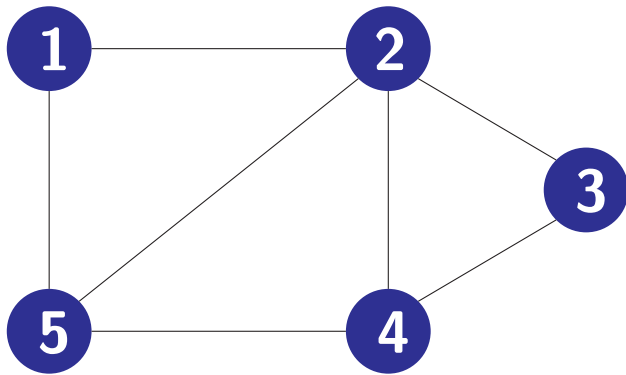
Space Complexity: $O(n^2)$

Adjacency-List Representation

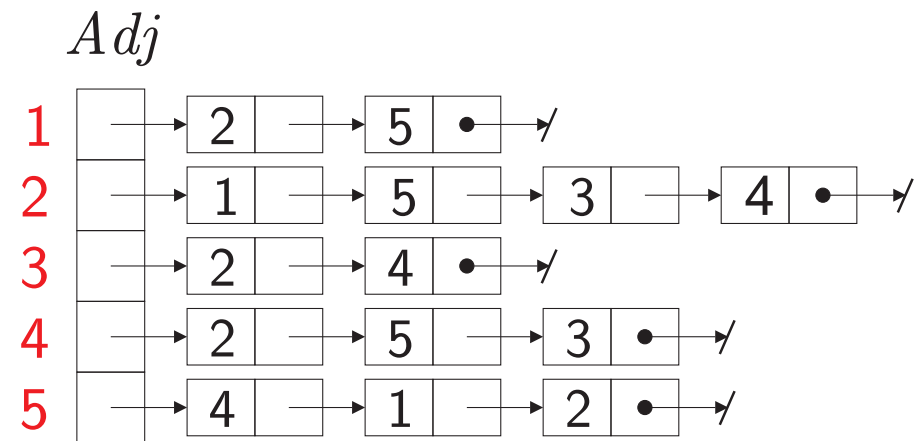
Array Adj of length n such that:

$Adj[u] =$ linked list of vertices adjacent to u

► Undirected Graph:



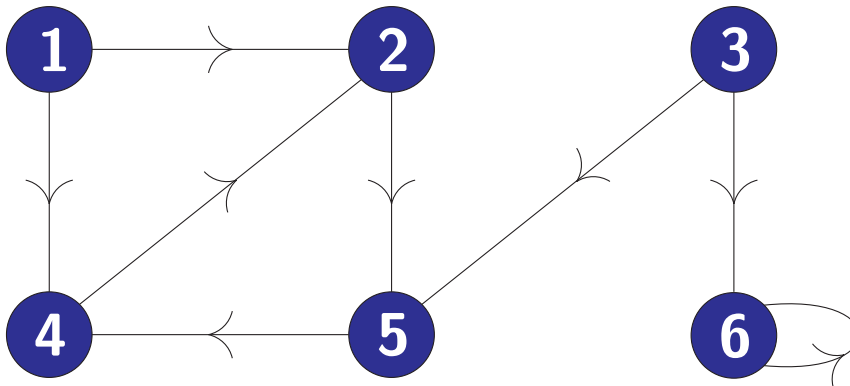
(a) An undirected graph G



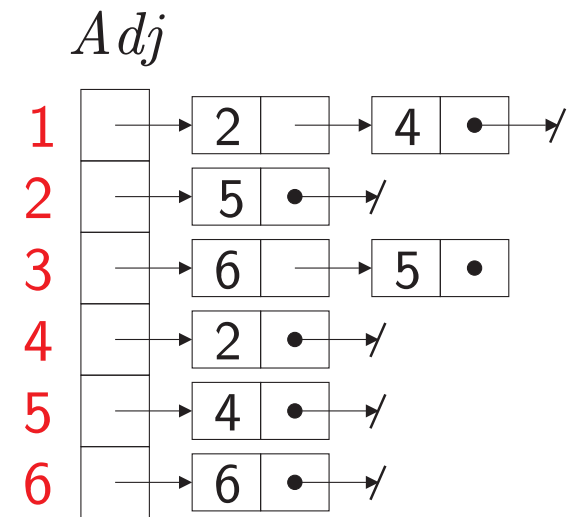
(b) The adjacency-list representation of G

Space Complexity: $O(n^2)$

► Digraph:



(a) A digraph G'



(b) The adjacency-list representation of G'

Space Complexity: $O(n^2)$

BFS: Breadth-First Search

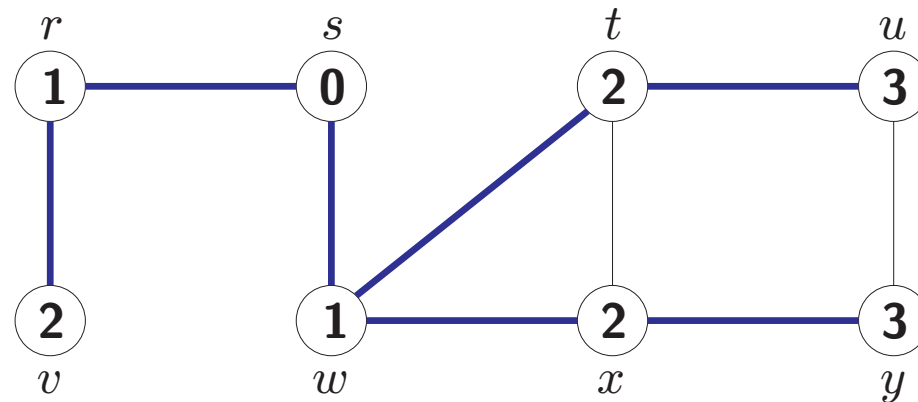
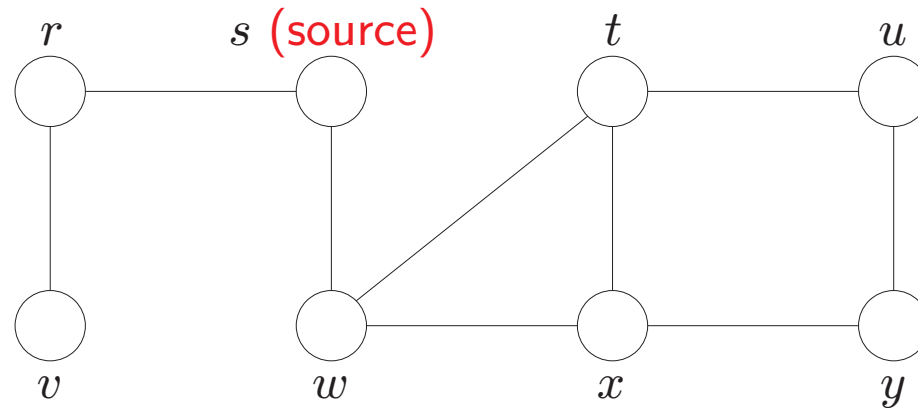
Pseudo-code

```
BFS( $G, s$ ) {  $n = |V|, m = |E|$ }
1 begin
2   for each vertex  $v \in V - \{s\}$  do
3      $C_v \leftarrow \text{"White"}$            ▷ Color variable
4      $d_v \leftarrow \infty$              ▷ Distance variable
5      $\pi_v \leftarrow \text{NIL}$             ▷ Ancestor variable
6   od
7    $C_s \leftarrow \text{"Gray"}, d_s \leftarrow 0, \pi_s \leftarrow \text{NIL}$ 
8    $Q \leftarrow \{s\}$                  ▷ FIFO queue
9   while  $Q \neq \emptyset$  do
10     $u \leftarrow \text{HEAD}(Q)$ 
11    for each vertex  $v \in \text{Adj}_u$  do
12      if  $C_v = \text{"White"}$  then do
13         $C_v \leftarrow \text{"Gray"}, d_v \leftarrow d_u + 1, \pi_v \leftarrow u$ 
14         $\text{ENQUEUE}(Q, v)$            ▷ Adds  $v$  to the queue
15      od
16    od
17     $\text{DEQUEUE}(Q)$ 
18     $C_u \leftarrow \text{"Black"}$ 
19  od
20 end
```

► Time Complexity: $O(n + m)$

BFS: Breadth-First Search

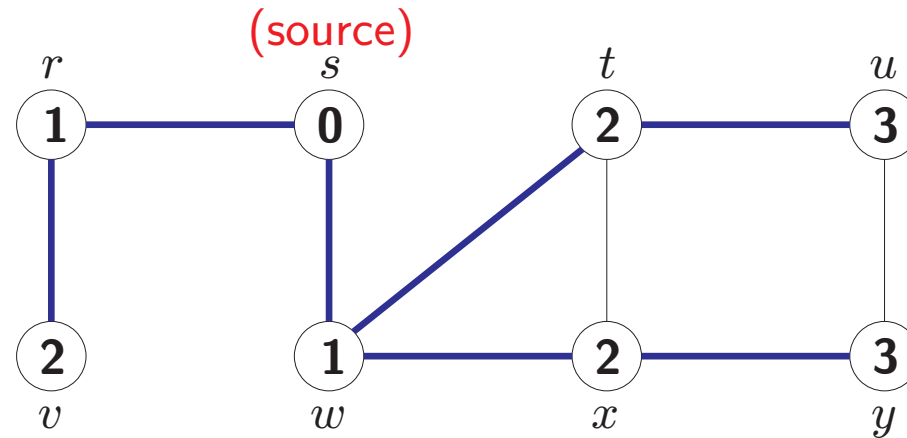
Example



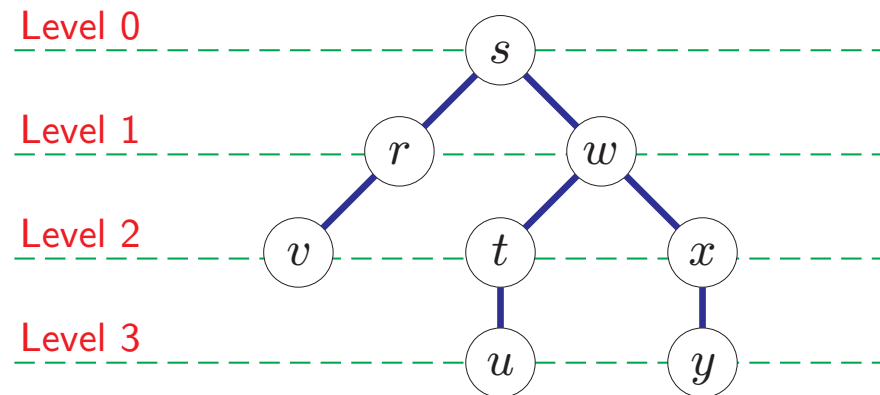
	r	s	t	u	v	w	x	y
s		—	w	t	r	s	w	x
d	1	0	2	3	2	1	2	3

BFS: Breadth-First Search

Example (cont.)



	r	s	t	u	v	w	x	y
d	s	—	w	t	r	s	w	x
	1	0	2	3	2	1	2	3



DFS: Depth-First Search

Pseudo-code

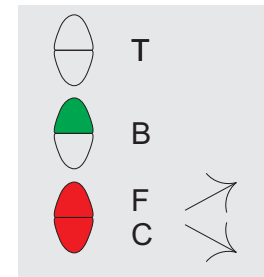
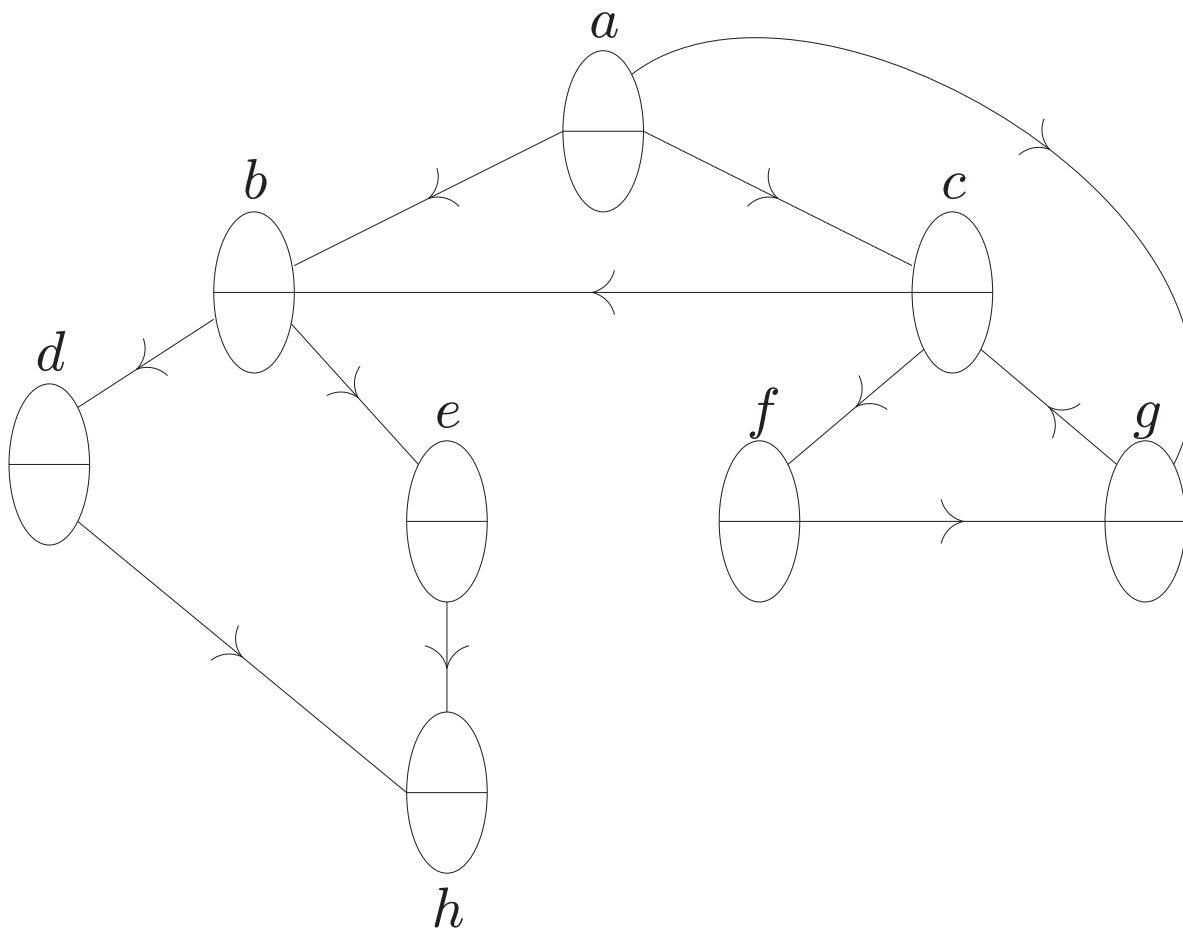
```
DFS( $G$ ) {  $n = |V|, m = |E|$ }  
1 begin  
2    $C_u \leftarrow \text{"White"}, \pi_u \leftarrow \text{NIL } \forall u \in V$   
3    $t \leftarrow 0$   
4   for each vertex  $u \in V$  do  
5     if  $C_u = \text{"White"}$  then DFS-VISIT( $u$ )  
6   od  
7 end
```

```
DFS-VISIT( $u$ )  
1 begin  
2    $C_u \leftarrow \text{"Gray"}$   
3    $d_u \leftarrow t \leftarrow t + 1$   
4   for each vertex  $v \in \text{Adj}_u$  do  
5     if  $C_v = \text{"White"}$  then do  
6        $\pi_v \leftarrow u$   
7       DFS-VISIT( $v$ )  
8     od  
9   od  
10   $C_u \leftarrow \text{"Black"}$   
11   $f_u \leftarrow t \leftarrow t + 1$   
12 end
```

► **Time Complexity:** $O(n + m)$

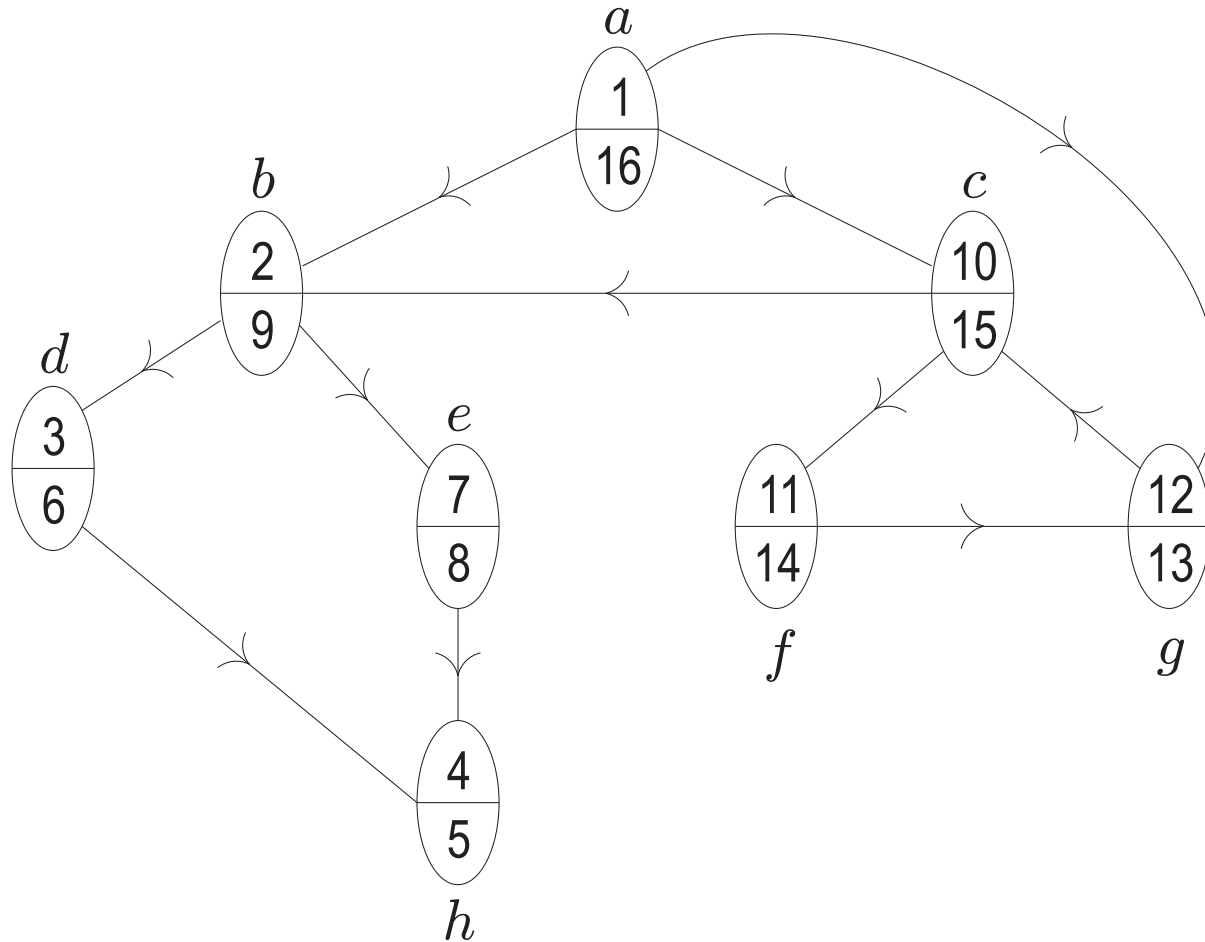
DFS: Depth-First Search

Example



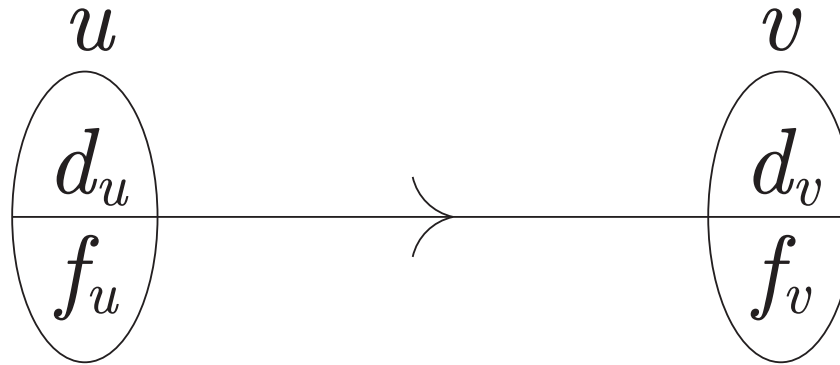
DFS: Depth-First Search

Example (cont.)



	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>	<i>e</i>	<i>f</i>	<i>g</i>	<i>h</i>
<i>d</i>	1	2	10	3	7	11	12	4
<i>f</i>	16	9	15	6	8	14	13	5

Classification of edges

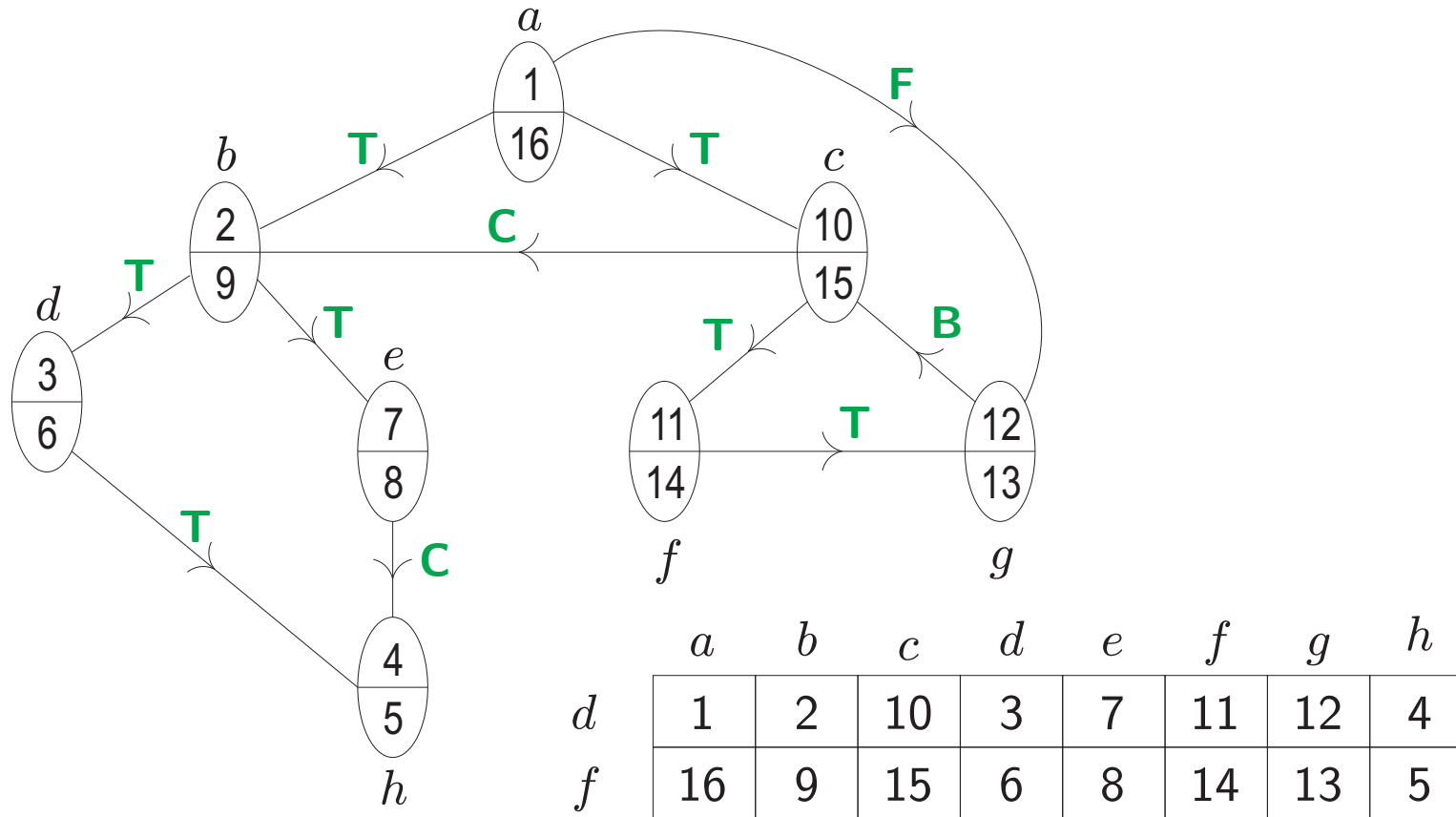


Edge (u, v) is:

- A **tree** edge or a **forward** edge iff $d_u < d_v < f_v < f_u$
- A **back** edge iff $d_v < d_u < f_u < f_v$
- A **cross** edge iff $d_v < f_v < d_u < f_u$

Classification of edges

Example



Tree edges	$(a,b), (b,d), (b,e), (d,h), (a,c), (c,f), (f,g)$
Back edges	(g,c)
Forward edges	(a,g)
Cross edges	$(e,h), (c,b)$

SCC: Strongly Connected Components

► **Definition:** SCC of a digraph $G = (V, E)$ is a maximal subset of vertices $U \subseteq V$ such that for every pair of vertices u and v in U there is a path from u to v and from v to u .

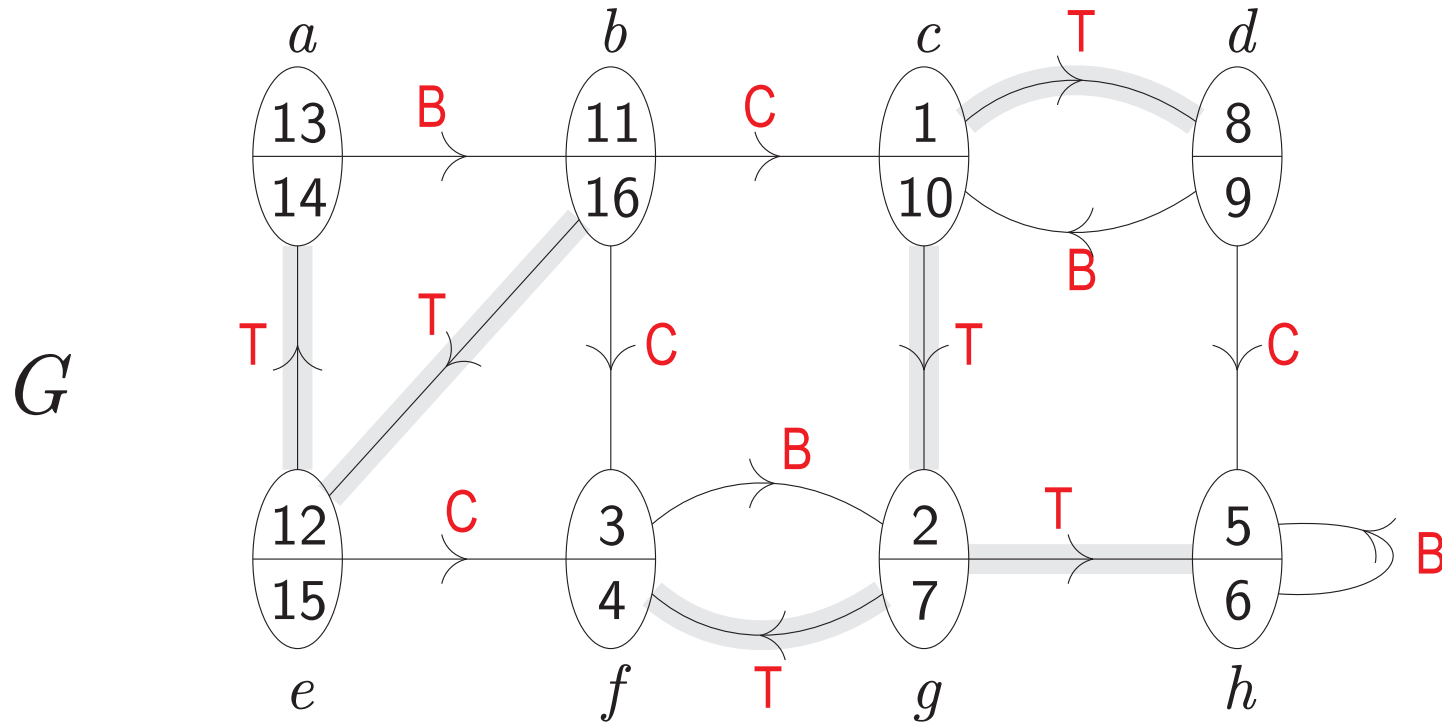
► **Pseudo-code:**

```
SCC( $G$ ) {  $n = |V|, m = |E|$  }  
1 begin  
2   Call DFS( $G$ ) to compute  $f_u \ \forall u \in V$   
3   Compute  $G^T$   $\triangleright G^T = (V, E^T), E^T = \{(u, v) : (v, u) \in E\}$   
4   Call DFS( $G^T$ ) but considering the vertices in decreasing order  
   using the  $f_u$  computed in step 2  
5   Output the vertices of each tree in step 4 as a separate SCC  
6 end
```

► **Time Complexity:** $O(n + m)$

SCC: Strongly Connected Components

Example



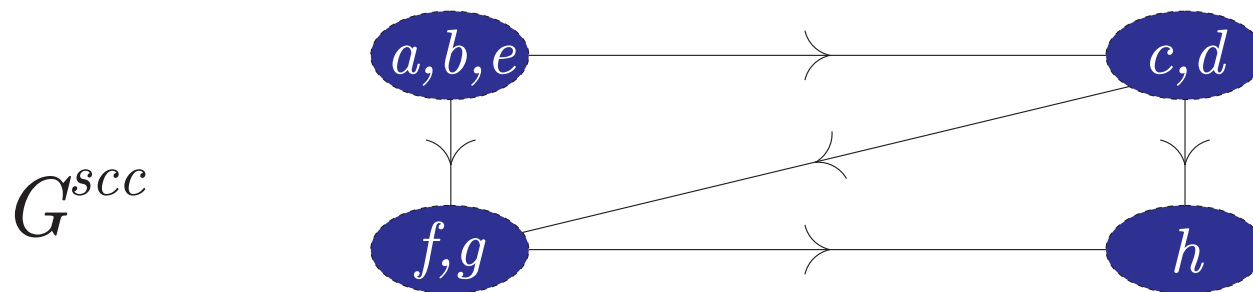
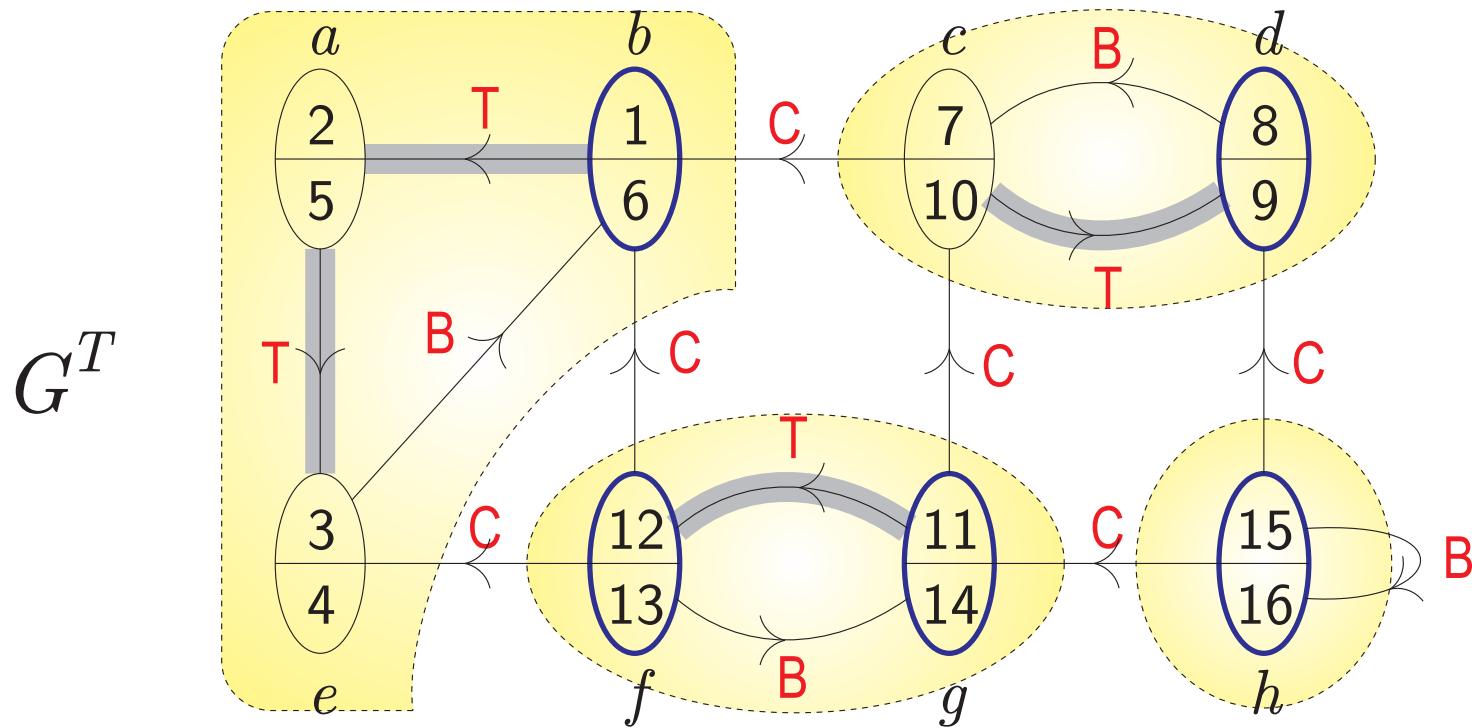
	a	b	c	d	e	f	g	h
d	13	11	1	3	12	3	2	5
f	14	16	10	9	15	4	7	6

Vertices in order of decreasing f_u : b, e, a, c, d, g, h, f

SCC: Strongly Connected Components

Example (cont.)

Vertices in order of decreasing f_u : b, e, a, c, d, g, h, f



TS: Topological Sort

► **definition:** A *topological sort* of a DAG $G = (V, E)$ is a linear ordering of all its vertices such that if G contains an edge (u, v) , then u appears *before* v in the ordering.

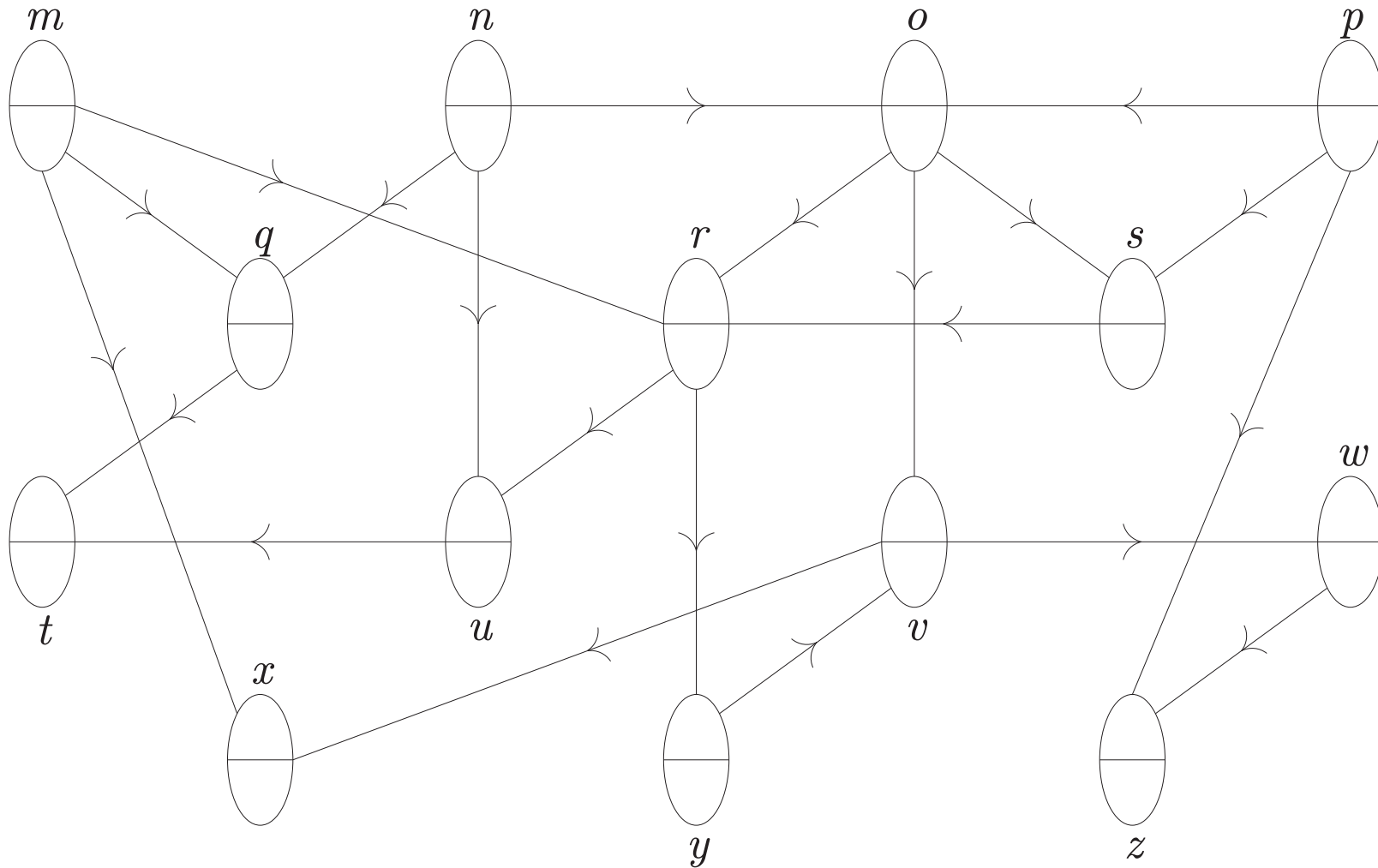
► **Pseudo-code:**

```
TS( $G$ ) {  $n = |V|, m = |E|$  }  
1 begin  
2   Call DFS( $G$ ) to compute  $f_u \ \forall u \in V$   
3   as each vertex is finished, insert it onto the front of a linked list  
4   return the linked list of vertices  
5 end
```

► **Time Complexity:** $O(n + m)$

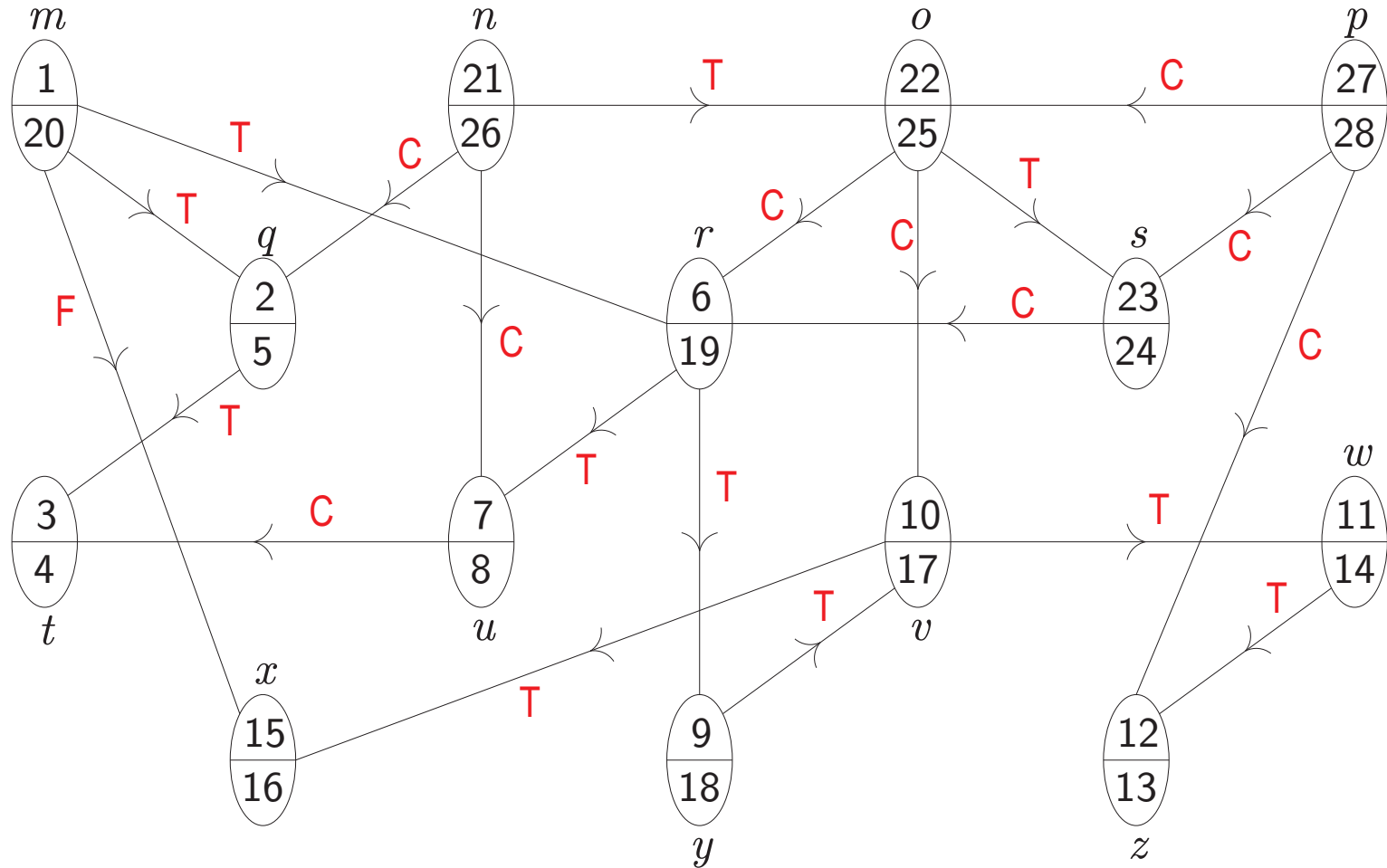
TS: Topological Sort

Example



TS: Topological Sort

Example (cont.)

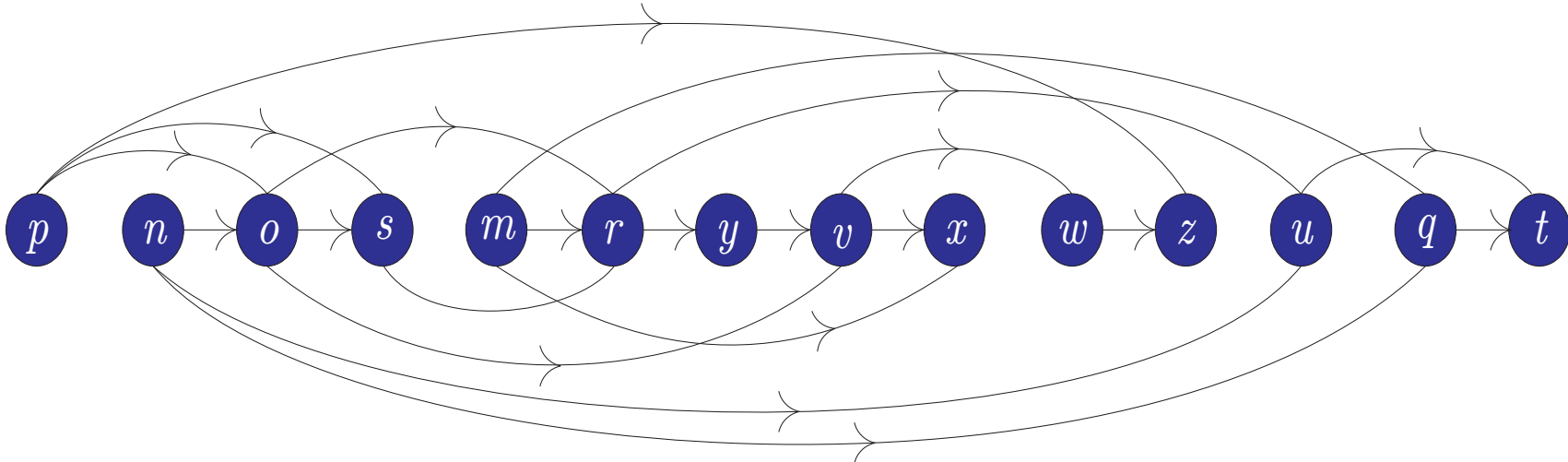


	<i>m</i>	<i>n</i>	<i>o</i>	<i>p</i>	<i>q</i>	<i>r</i>	<i>s</i>	<i>t</i>	<i>u</i>	<i>v</i>	<i>w</i>	<i>x</i>	<i>y</i>	<i>z</i>
<i>d</i>	1	21	22	27	2	6	23	3	7	10	11	15	9	12
<i>f</i>	20	26	25	28	5	19	24	4	8	17	14	16	18	13

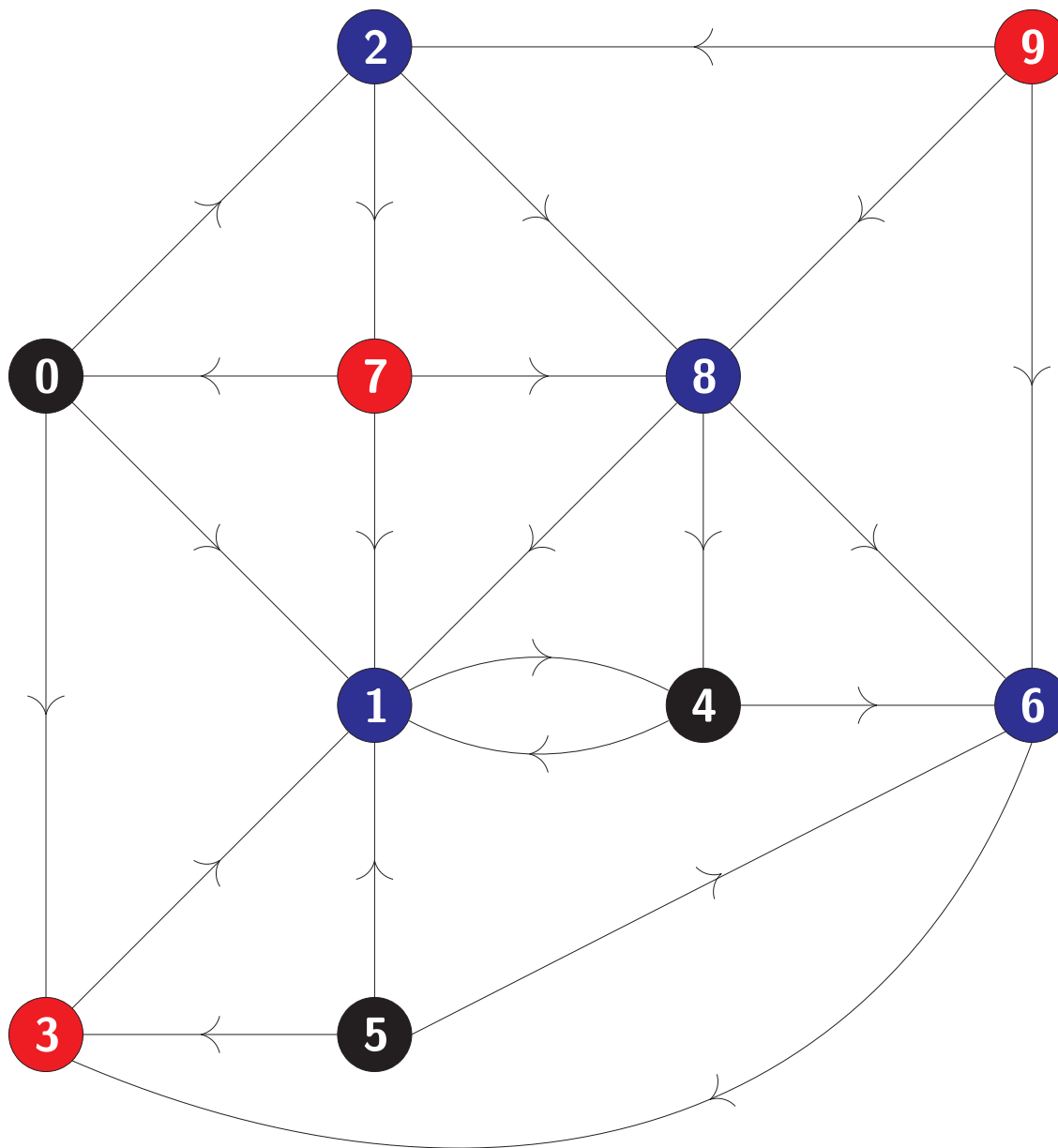
TS: Topological Sort

Example (cont.)

	<i>m</i>	<i>n</i>	<i>o</i>	<i>p</i>	<i>q</i>	<i>r</i>	<i>s</i>	<i>t</i>	<i>u</i>	<i>v</i>	<i>w</i>	<i>x</i>	<i>y</i>	<i>z</i>
<i>d</i>	1	21	22	27	2	6	23	3	7	10	11	15	9	12
<i>f</i>	20	26	25	28	5	19	24	4	8	17	14	16	18	13



SCC – Exercise



TS – Exercise

