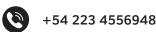
# MATEO LIBERATORE

# STUDENT OF HIGHER TECHNICAL DEGREE IN SYSTEMS ANALYSIS





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www.linkedin.com/in/mateo-liberatore



https://github.com/MateoLiberatore

I am a proactive, organized, and responsible person with excellent interpersonal skills. I have 6 months of real experience developing in a real production environment and I am developing personal projects in areas of my interest. I am currently studying my last subjects of the Higher Technical Degree in Systems Analysis.

### **EDUCATION**

#### ISFT N° 151

2021- HOY

Higher Technical Degree in Systems Analysis

# Programatic Accenture & Conciencia

2023

Training in Data Science and Soft Skills. Analysis, processing, and data collection with Python libraries

# Dr. Alberto Schweitzer High School

2011-2016

High School Diploma in Social Sciences

### **HABILIDADES**

- Windows Linux / Ubuntu
- git / GitHub GitLab
- JavaScript / React Node
- HTML / CSS
- Python / Flask / Apache-Airflow
- SQL / Postgres MySQL SQLite / SQLAlchemy
- English (Intermediate)

## **WORK EXPERIENCE**

#### **Full-Stack Developer**

Buonaterra, June 2024 - December 2024

Development and maintenance of applications in the health field, user management, web, documentation, and records.

#### **Administrative Assistant**

Orcamein SA, June 2022 - May 2024

Invoicing, stock control, management and preparation of wholesale orders, management of retail order delivery, PC maintenance, use and maintenance of management software.

### **PROYECTOS**

#### **Pixel Mech Mayhem**

2D video game prototyping, made in vanilla JavaScript using MVC, state and event managers. Sprite animations and multiple character instance manipulation.



https://github.com/MateoLiberatore/Pixel-Mech-Mayhem