

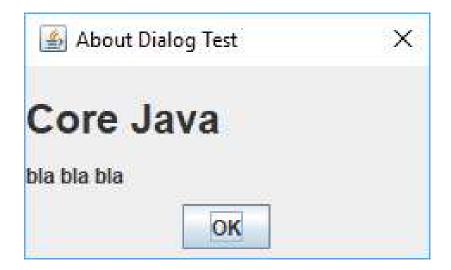
Java Initiation Exercices 4 : Partie Graphique



D.Palermo Java Initiation : Exercice 19
Version 1,0 – 01/2018



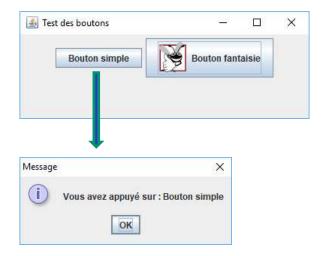
4.1 - JDialog

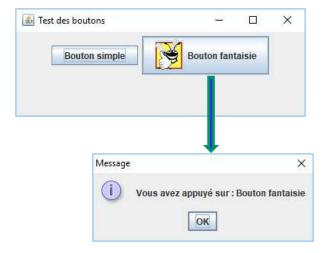






4.2 - JButton



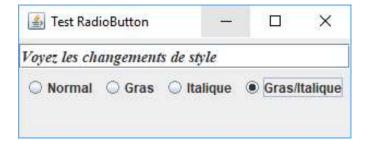


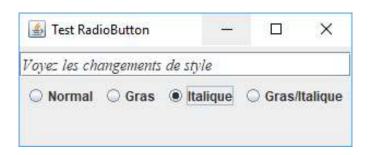




4.3 - JRadioButton



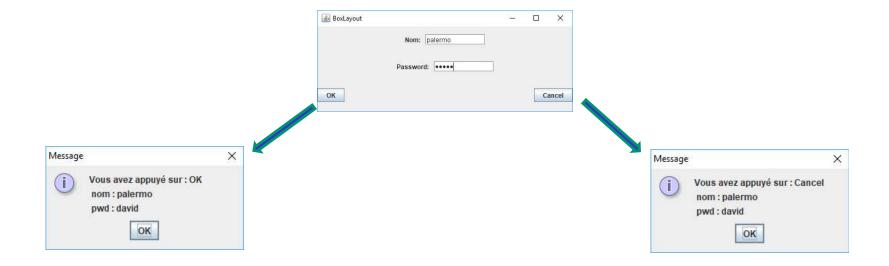








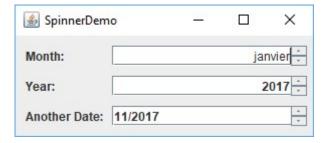
4.4 - BoxLayout







4.5 - JSpinner

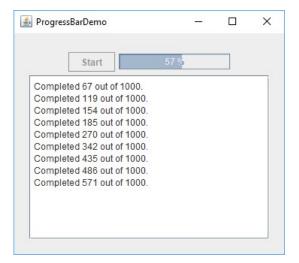




D.Palermo



4.6 - JProgressBar

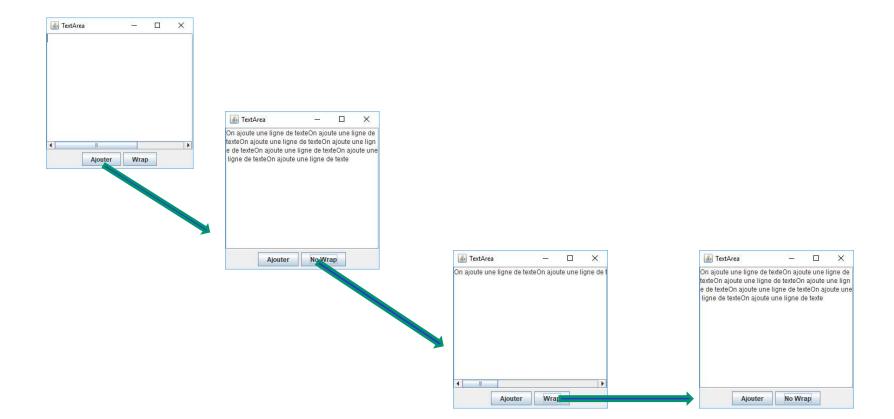




D.Palermo



4.7 - JTextArea

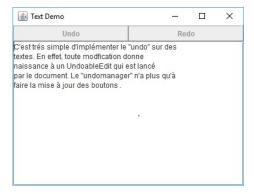


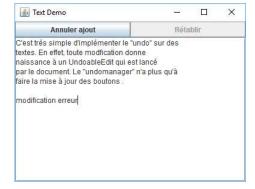


D.Palermo



4.8 - UndoManager









D.Palermo



4.9 - Afficher carte

Tirer des cartes au hasard et afficher les cartes

