



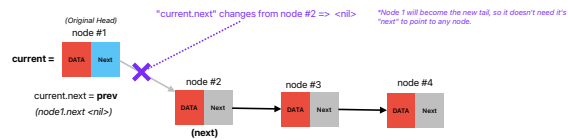
Linked List - *reverse()*

This document is a visual explanation for how Linked-List Reversal works in **GoLang**.

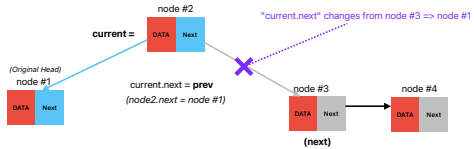
The visual diagrams below are based on the following code:

```
67
68 // Reverse Linked List
69 func (l *LinkedList) Reverse() {
70     var prev, next *Node
71     current := l.head
72
73     for current != nil {
74         next = current.next
75         current.next = prev
76         fmt.Printf("current.next: %v \n", current.next)
77         prev = current
78         current = next
79     }
80
81     l.head = prev
82 }
83
84
```

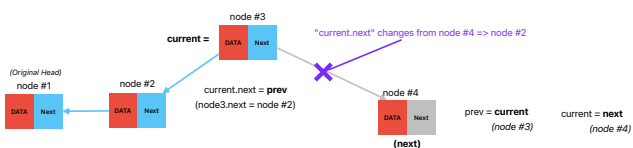
Loop, Iteration # 1



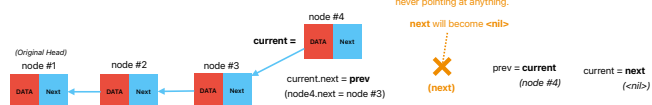
Loop, Iteration # 2



Loop, Iteration # 3



Loop, Iteration # 4



Loop - Break

During the attempt to start loop iteration # 5
- **current** (node #4's next) is <nil>

As a result, the loop will **break**
- This will move on to the next code, which will set the new head of the list to **prev**, which is node # 4.