

Course: BTech Semester: 5

Prerequisite: Data structure, automata, and languages, Mathematics

**Course Objective:** This course provides a broad introduction to Artificial Intelligence. All techniques for search and knowledge representation also Apply knowledge of All planning and machine learning techniques to real-world problems.

## **Teaching and Examination Scheme**

	e		Examination Scheme							
Lecture	Tutorial	Lab		Credit	Internal Marks			External Marks		Total
Hrs/Week	Hrs/Week	Hrs/Week	Hrs/Week	Credit	Т	CE	Р	Т	Р	
0	0	2	0	1	-	-	20	-	30	50

SEE - Semester End Examination, T - Theory, P - Practical

## **Course Outcome**

## After Learning the Course the students shall be able to:

- 1. Analyze real-world problems and apply appropriate AI techniques to solve them.
- 2. Create Al systems using heuristic search and knowledge representation techniques.
- 3. Implement core AI algorithms to solve problems and understand their functionalities.

Define a predicate cousin(X,Y) which holds iff X and Y are cousins.

- 4. Apply programming skills to build functional AI applications.
- 5. Analyze complex data and design neural network architectures for pattern recognition and problem-solving.

List o	of Practical
1.	Develop an Al-based medical diagnosis system using expert systems architecture and knowledge representation techniques.
2.	Build an intelligent agent for optimizing e-commerce inventory management using search algorithms like hill climbing and best-first search.
3.	Implement a constraint satisfaction algorithm to solve scheduling problems in healthcare facilities
4.	Create a recommendation system for personalized learning using means-end analysis and heuristic search techniques.
5.	Develop a problem-solving agent for optimizing resource allocation in logistics using A* and AO* algorithms.
6.	Develop a fuzzy logic-based system for predicting stock market trends considering uncertain market conditions.
7.	Write a program to implement BFS (Water Jug problem or any Al search problem).  Write a program to implement DFS (Water Jug problem or any Al search problem).
8.	Define a predicate brother(X,Y) which holds iff X and Y are brothers.

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Define a predicate descendent(X,Y) which holds iff X is a descendent of Y.  Consider the following genealogical tree: father(a,b). father(a,c). father(b,d). father(b,e). father(c,f).  Say which answers, and in which order, are generated by your definitions for the following queries in Prolog: ?- brother(X,Y). ?- cousin(X,Y). ?- cousin(X,Y). ?- grandson(X,Y). ?- descendent(X,Y).  9.  Write a program to implement Tic-Tac-Toe game using python.  10.  Create a spell-checking application utilizing natural language processing (NLP) techniques, including syntactic as semantic analysis.  11.  Design a neural network architecture for pattern recognition in medical imaging for disease diagnosis.		Define a predicate grandson(X,Y) which holds iff X is a grandson of Y.
father(a,b). father(a,c). father(b,d). father(c,f).  Say which answers, and in which order, are generated by your definitions for the following queries in Prolog: ?- brother(X,Y). ?- cousin(X,Y). ?- grandson(X,Y). ?- descendent(X,Y).  9.  Write a program to implement Tic-Tac-Toe game using python.  10.  Create a spell-checking application utilizing natural language processing (NLP) techniques, including syntactic semantic analysis.		Define a predicate descendent(X,Y) which holds iff X is a descendent of Y.
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father(b,d). father(b,e). father(c,f).  Say which answers, and in which order, are generated by your definitions for the following queries in Prolog: ?- brother(X,Y). ?- cousin(X,Y). ?- grandson(X,Y). ?- descendent(X,Y).  9.  Write a program to implement Tic-Tac-Toe game using python.  10.  Create a spell-checking application utilizing natural language processing (NLP) techniques, including syntactic a semantic analysis.		father(a,b).
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?- cousin(X,Y). ?- grandson(X,Y). ?- descendent(X,Y).  9.  Write a program to implement Tic-Tac-Toe game using python.  10.  Create a spell-checking application utilizing natural language processing (NLP) techniques, including syntactic a semantic analysis.		Say which answers, and in which order, are generated by your definitions for the following queries in Prolog:
?- grandson(X,Y). ?- descendent(X,Y).  9.  Write a program to implement Tic-Tac-Toe game using python.  10.  Create a spell-checking application utilizing natural language processing (NLP) techniques, including syntactic a semantic analysis.		?- brother(X,Y).
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