

Course: BTech Semester: 5

Prerequisite: Calculus, Data Structures, and Algorithms

**Course Objective:** Formal Language & Automata Theory helps in natural language processing to solve a problem on a model of computation, using an algorithm. It enables to learn in which machine can be made to think.

## **Teaching and Examination Scheme**

	Tead	ching Schem	е		<b>Examination Scheme</b>					ı
Lecture	Tutorial Hrs/Week	Lab Hrs/Week	Hrs/Week	Credit	Internal Marks			External Marks		Total
Hrs/Week					Т	CE	Р	Т	Р	
3	0	0	0	3	20	20	-	60	-	100

SEE - Semester End Examination, T - Theory, P - Practical

Course Content W - Weightage (%) , T -		aching hours		
Sr.	Topics		w	Т
1	Introduction Alphabet, lar	: nguages and grammars, productions and derivation, Chomsky hierarchy of languages	5	2
2	Regular expr expressions, nondetermi	uages and finite automata: essions and languages, deterministic finite automata -(DFA) and equivalence with regular Moore machines and mealy machines, Conversion from Mealy to Moore and vice versa, histic finite automata (NFA) and equivalence with DFA, regular grammars and equivalence with finite roperties of regular languages, pumping lemma for regular languages, minimization of finite automata.	30	12
3	(PDA) and ed	grammars (CFG) and languages (CFL), Chomsky normal forms, nondeterministic pushdown automata juivalence with CFG, parse trees, ambiguity in CFG, pumping lemma for context-free languages, pushdown automata, closure properties of CFLs., Context-sensitive languages: Context-sensitive SG) and languages.	35	15
4	(recursive) la	odel for Turing machines (TM), Turing-recognizable (recursively enumerable) and Turing- decidable nguages and their closure properties, variants of Turing machines, nondeterministic TMs and with deterministic TMs, unrestricted grammars and equivalence with Turing machines, TMs as	25	10
5	Undecidabili	ty:Church Turing thesis, universal Turing machine, the universal and diagonalization languages	5	6

## **Reference Books**

1.	Introduction to Automata theory, languages and Computation (TextBook) By John E. Hopcroft, Rajiv Motwani and Jeffery D. Ullman   Pearson				
2.	Elements of the Theory of Computation By Harry R.Lewis and Christos H. Papadimitriou   Pearson Education Asia				
3.	Introduction to the Theory of Computation By Michael Sipser   PWS Publishing				
4.	Introduction to Languages and the Theory of Computation By John C. Martin   McGraw Hill				
5.	Automata and Computability By Dexter C. Kozen   Undergraduate Texts in Computer Science, Springer				



## **Course Outcome**

## After Learning the Course the students shall be able to:

After Learning the course, the students shall be able to:

- 1. Recognize the basic concepts and applications of theory of Computation.
- 2. Solve Computational Problems using Regular Languages and Finite Automata.
- 3. Solve Computational Problems using Context free Grammar and Push Down Automata.
- 4. Design Turing Machine for simple computational Problems.
- 5. Analyze various concepts of undecidability and Computable Function.

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