

Undecidability

Study Guide

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5.1 Church Turing thesis

Historical Background

- Alonzo Church** (1936): Introduced **λ -calculus**, a formal system for expressing computation via function abstraction and application.
- Alan Turing** (1936): Independently developed the **Turing Machine**, a theoretical machine to model algorithmic processes.
- Both proved the same class of computable functions—leading to the **Church-Turing Thesis**.

The Church-Turing Thesis

- “A function is effectively computable if and only if it is computable by a Turing machine.”
- “Effectively computable” = can be computed by a human or machine using an algorithm, without intuition or guesswork.
- The thesis is not a formal theorem, but a philosophical hypothesis supported by overwhelming evidence.

Formal Models of Computation

Model	Inventor	Year	Description
Turing Machine	Alan Turing	1936	Machine with infinite tape and head for reading/writing symbols
λ -Calculus	Alonzo Church	1936	Formal system based on variable binding and substitution
Recursive Functions	Gödel/Kleene	1930s	Functions built using basic operations and recursion
Post Systems	Emil Post	1943	Production rules on strings (rewriting systems)

Turing Machine

- A Turing Machine is a **mathematical model** of computation that operates on an infinite tape with a finite set of rules.
- Capable of simulating any algorithm.
- Forms the basis of modern computing models.

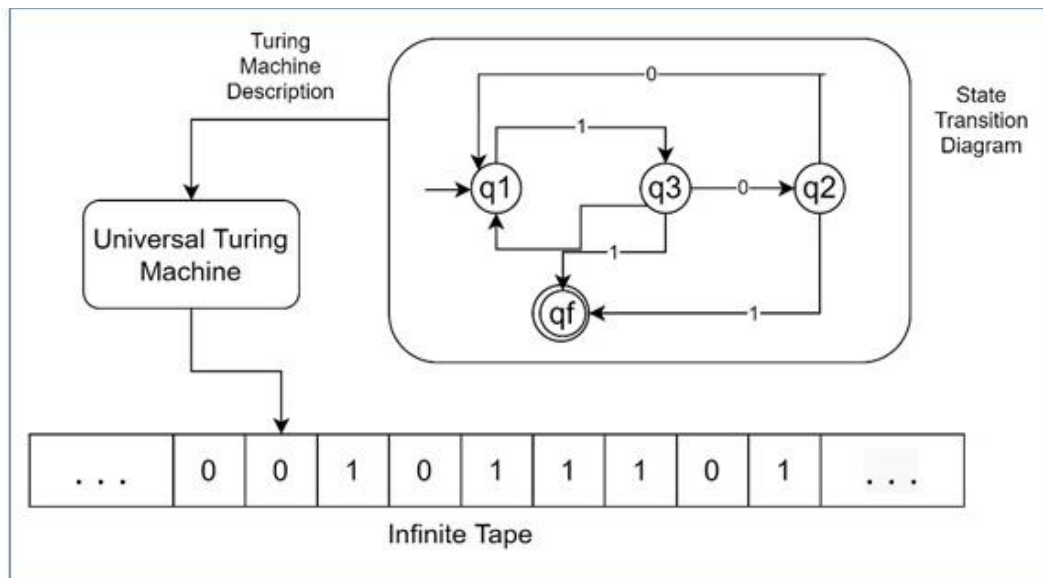
What Does “Computable” Mean?

- A function $f: N \rightarrow N$ is **computable** if there exists an algorithm (or TM) that produces $f(n)$ for every input n .
- **Example:**
 - Computable: Addition, multiplication, sorting
 - Non-computable: Halting problem, truth of arbitrary mathematical statements

5.2 Universal Turing Machine

Universal Turing Machine

- A Universal Turing Machine is a theoretical model that can simulate any other Turing machine. Which is little complicated but we will see how it actually works.
- If we think about a regular Turing machine as a device built to perform one specific task. So, for example, we might have a Turing machine to add two numbers together or check if a word is a palindrome or not. These machines are task-specific; they do one thing and do it well.
- On the other hand, a Universal Turing Machine can perform any task that a regular Turing machine can do. By taking a description of that machine (let us call it M) and the input for that machine (let us call it X). The Universal Turing Machine, which we will denote as U , processes M and X and then outputs the result of M operating on X .
- The functional block diagram of the machine looks like this –



How Does a Universal Turing Machine Work?

To understand how a Universal Turing Machine works, let us break down its process:

- **Inputs** – The Universal Turing Machine takes two inputs:
 - A description of another Turing machine (M),
 - The input that this machine should process (X).
- **Processing** – The Universal Turing Machine reads the description of M and interprets it as a set of instructions.
- **Simulation** – Using these instructions, the Universal Turing Machine simulates the operations of M on the input X.
- **Output** – The result of this simulation is what M would produce when given X as input.

5.3 The Universal and Diagonalization Languages

The Universal Language L_u

Definition:

- $L_u = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ accepts } w \}$
- It contains all encodings of TMs and inputs such that the machine accepts the input.
- Captures the behavior of **any** TM on any input.

Properties of L_u

- **Recursively Enumerable (RE):**
There exists a **TM (UTM)** that accepts all strings in L_u

- **Not Recursive (Decidable):**
There is **no TM** that can decide for *every* input whether it's in L_u .

The **Halting Problem** is reducible to L_u

Diagonalization Language L_d

Definition:

- $L_d = \{\langle M \rangle \mid M \text{ is a TM and } M \text{ does not accept } \langle M \rangle\}$
- Think of M being run on **its own description**.
- L_d contains all TMs that **do NOT accept themselves**.

Summary of Languages

Language	Definition	RE?	Recursive?
L_u	$\langle M, w \rangle$ where $M(w)$ accepts	✓ Yes	✗ No
L_d	$\langle M \rangle$ where M does not accept $\langle M \rangle$	✗ No	✗ No