

# Trilha de <DEVs/>

Javascript Intermediário por C2S

<https://www.contact2sale.com>

Códigos fontes em

<https://github.com/contact2sale/trilhaDeDevs2020>

# Aulas

- 07/11 - Raphael - DOM
- 10/11 - Raphael - DOM
- 10/11 - Raphael - BOM
- 14/11 - Raphael - BOM
- 17/11 - Pedro - AJAX
- 19/11 - Pedro - AJAX
- 21/11 - Pedro - Prática

# Sobre os instrutores

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# Javascript Intermediário

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Aula 01 - DOM

# Aula 01 - DOM

1. XML - **EX**tensible Markup Language
2. HTML - **Hyper**Text Markup Language
  - a. Wikipedia Pt: Hipertexto é o termo que remete a um texto ao qual se agregam outros conjuntos de informação na forma de blocos de textos, palavras, imagens ou sons, cujo acesso se dá através de referências específicas, no meio digital denominadas hiperligações.
  - b. Wikipedia Eng: Documents that are connected by hyperlinks.
3. O que é DOM? **D**ocument **O**bject **M**odel
4. API do DOM
  - a. [https://developer.mozilla.org/pt-BR/docs/DOM/Referencia\\_do\\_DOM/Introdu%C3%A7%C3%A3o](https://developer.mozilla.org/pt-BR/docs/DOM/Referencia_do_DOM/Introdu%C3%A7%C3%A3o)
5. Exemplo de variações entre browsers
  - a. [https://developer.mozilla.org/en-US/docs/Web/API/HTML\\_DOM\\_API#Browser\\_compatibility](https://developer.mozilla.org/en-US/docs/Web/API/HTML_DOM_API#Browser_compatibility)
6. **Prática:** Dropdowns para alterar fontes, cores, background, etc.

# XML > (X)HTML

*Mostrar o que é XML e a definição de um documento (X)HTML.*

[https://www.w3schools.com/HTML/html\\_xhtml.asp](https://www.w3schools.com/HTML/html_xhtml.asp)

[https://www.w3schools.com/xml/schema\\_intro.asp](https://www.w3schools.com/xml/schema_intro.asp)

# DOM

## 1 PARSE THE HTML

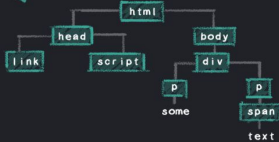
raw HTML

```
<html>
<head>
<link ref="." /style.css" />
<script src="." /main.js"></script>
</head>
<body>
<div>
<p>some</p>
<p><span class="hidden">text</span></p>
</div>
</body>
</html>
```

tags

```
StartTag    html
StartTag    head
StartTag    link
StartTag    script
EndTag      script
EndTag      head
StartTag    body
StartTag    div
StartTag    p
Text        some
EndTag      p
and so on...
```

## DOM nodes



## 2 FETCH EXTERNAL RESOURCES

## CSS blocks rendering

## JavaScript blocks parser...

unless!

**defer** waits until parser is finished

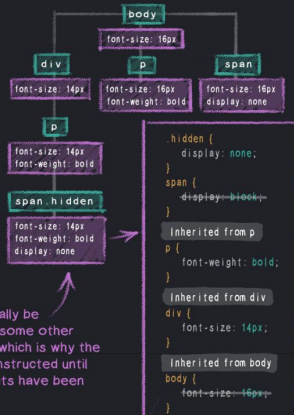
**async** executes as soon as it loads

### 3 PARSE THE CSS AND BUILD THE CSSOM

```
.hidden {
  display: none;
}
```

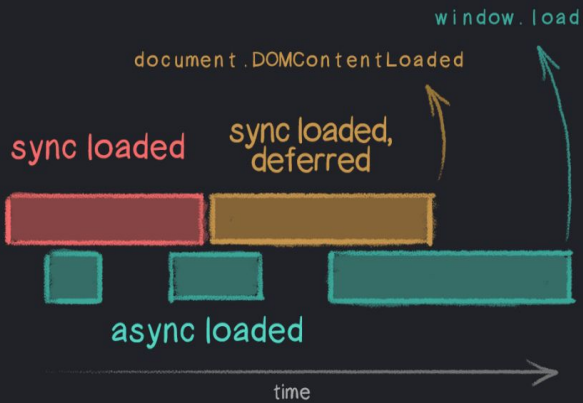
```
span {
  display: block;
```

Any CSS style can potentially be overridden or changed by some other style loaded on the page, which is why the CSSOM cannot be fully constructed until all of the page's stylesheets have been loaded.

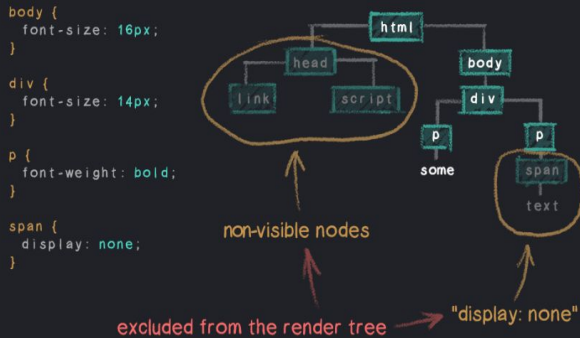


# DOM

## 4 EXECUTE THE JAVASCRIPT



## 5 MERGE DOM AND CSSOM TO CONSTRUCT THE RENDER TREE



## 6 CALCULATE LAYOUT AND PAINT

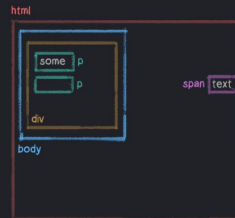
```
<html>
<head>
  <link ref='./style.css' />
</head>
<body>
  <div>
    <p>some</p>
    <p><span>text</span></p>
  </div>
</body>
</html>
```

let's add some layout styles...

```
html{
  height: 100%;
}
```

```
body {
  width: 50%;
}
```

```
span {
  position: absolute;
  right: 25px;
}
```





# Prática

[https://github.com/contact2sale/trilhaDeDevs2020/tree/master/aula\\_01](https://github.com/contact2sale/trilhaDeDevs2020/tree/master/aula_01)

# Javascript Intermediário

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Aula 02 - DOM

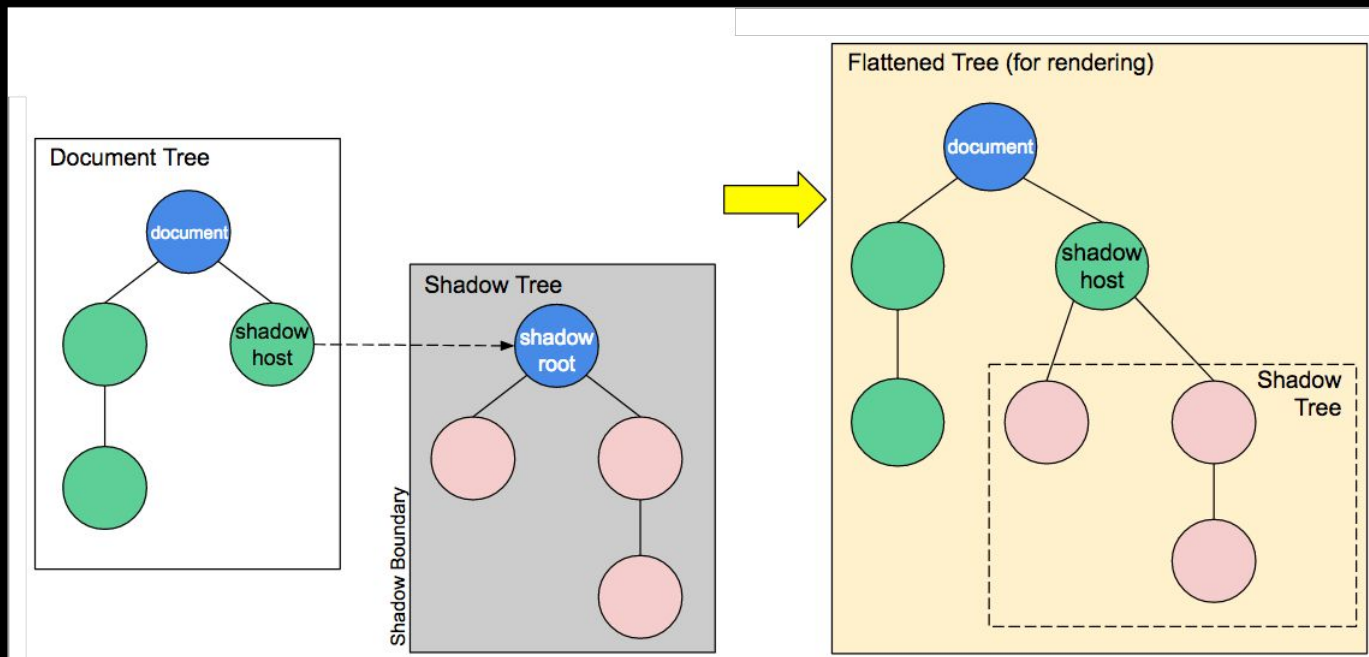
# Aula 02 - DOM

1. DOM
2. Shadow DOM
  - a. [https://www.w3schools.com/tags/tryit.asp?filename=tryhtml5\\_video\\_src](https://www.w3schools.com/tags/tryit.asp?filename=tryhtml5_video_src)
3. Virtual DOM
  - a. <https://pt-br.reactjs.org/docs/faq-internals.html>
4. Manipulação de nós com DOM
  - a. Parent
  - b. Children
  - c. Siblings
  - d. Closest
  - e. Next
5. Manipulação de nós com Virtual DOM
  - a. <https://pt-br.reactjs.org/docs/refs-and-the-dom.html>
6. **Prática:** Etiquetas dinâmicas

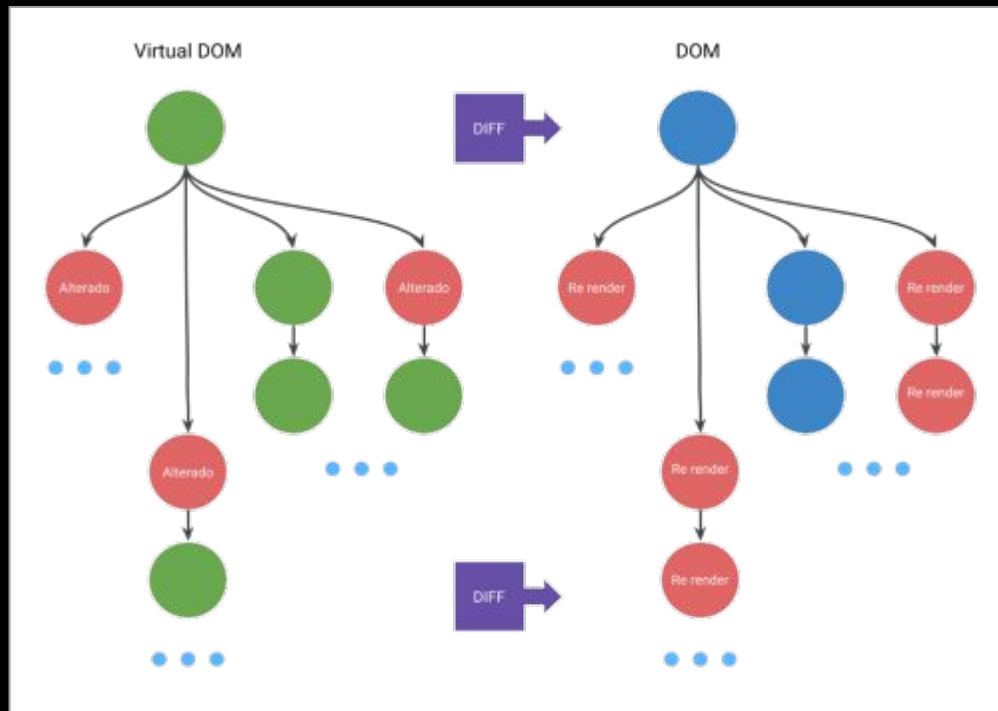
# DOM

```
└─ DOCTYPE: html
└─ HTML
  └─ HEAD
    └─ #text:
      └─ META charset="utf-8"
    └─ #text:
      └─ TITLE
        └─ #text: Simple DOM example
      └─ #text:
    └─ #text:
  └─ BODY
    └─ #text:
      └─ SECTION
        └─ #text:
          └─ IMG src="dinosaur.png" alt="A red Tyrannosaurus Rex: A two legged dinosaur standing upright like a human, with small arms, and a large head with lots of sharp teeth."
        └─ #text:
          └─ P
            └─ #text: Here we will add a link to the
              └─ A href="https://www.mozilla.org/"
                └─ #text: Mozilla homepage
            └─ #text:
          └─ #text:
```

# Shadow DOM



# Virtual DOM



# Manipulação de nós com DOM

## Speed Comparison

Here are a few examples of just how fast *Vanilla JS* really is:

Retrieve DOM element by ID

	Code	ops / sec
<i>Vanilla JS</i>	<code>document.getElementById('test-table');</code>	12,137,211
<b>Dojo</b>	<code>dojo.byId('test-table');</code>	5,443,343
<b>Prototype JS</b>	<code>\$('#test-table')</code>	2,940,734
<b>Ext JS</b>	<code>delete Ext.elCache['test-table']; Ext.get('test-table');</code>	997,562
<b>jQuery</b>	<code>\$jq('#test-table');</code>	350,557
<b>YUI</b>	<code>YAHOO.util.Dom.get('test-table');</code>	326,534
<b>MooTools</b>	<code>document.id('test-table');</code>	78,802

Retrieve DOM elements by tag name

	Code	ops / sec
<i>Vanilla JS</i>	<code>document.getElementsByTagName("span");</code>	8,280,893
<b>Prototype JS</b>	<code>Prototype.Selector.select('span', document);</code>	62,872
<b>YUI</b>	<code>YAHOO.util.Dom.getElementsBy(function(){return true;},'span');</code>	48,545
<b>Ext JS</b>	<code>Ext.query('span');</code>	46,915
<b>jQuery</b>	<code>\$jq('span');</code>	19,449
<b>Dojo</b>	<code>dojo.query('span');</code>	10,335
<b>MooTools</b>	<code>Slick.search(document, 'span', new Elements);</code>	5,457

## Code Examples

Here are some examples of common tasks in *Vanilla JS* and other frameworks:

Fade an element out and then remove it

<i>Vanilla JS</i>	<pre>var s = document.getElementById('thing').style; s.opacity = 1; (function fade(){(s.opacity-=.1)&lt;0?s.display="none":setTimeout(fade,40)}());</pre>
<b>jQuery</b>	<pre>&lt;script src="//ajax.googleapis.com/ajax/libs/jquery/1/jquery.min.js"&gt;&lt;/script&gt; &lt;script&gt; \$('#thing').fadeOut(); &lt;/script&gt;</pre>

Make an AJAX call

<i>Vanilla JS</i>	<pre>var r = new XMLHttpRequest(); r.open("POST", "path/to/api", true); r.onreadystatechange = function () {   if (r.readyState != 4    r.status != 200) return;   alert("Success: " + r.responseText); }; r.send("banana=yellow");</pre>
<b>jQuery</b>	<pre>&lt;script src="//ajax.googleapis.com/ajax/libs/jquery/1/jquery.min.js"&gt;&lt;/script&gt; &lt;script&gt; \$.ajax({   type: 'POST',   url: "path/to/api",   data: "banana=yellow",   success: function (data) {     alert("Success: " + data);   }, }); &lt;/script&gt;</pre>

# Prática

[https://github.com/contact2sale/trilhaDeDevs2020/tree/master/aula\\_02](https://github.com/contact2sale/trilhaDeDevs2020/tree/master/aula_02)



# Javascript Intermediário

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Aula 03 - DOM

# Aula 03 - DOM

1. Usando bibliotecas: JQuery, JQueryUI
2. Manipulação de elementos usando JQuery (Show, Hide, Delete, Add, etc.)
3. Intereção com elementos (onClick, doubleClick, mouseOver, mouseOut, etc.)
4. Manipulando atributos (data, src, id, class, etc.)
5. Listeners
6. Animação
  - a. Mover elementos
  - b. Scroll
7. Drag and Drop (JqueryUI)
8. **Prática:** TODO

# Jquery UI

<https://jqueryui.com/themeroller/>

**Accordion**

First

Second

Third

**Autocomplete**

**Button**

A button element

**Checkboxradio**

Choice 1

Choice 2

Choice 3

**Controlgroup**

Standard

Automatic

Insurance

Book Now!

**Tabs**

First

Second

Third

Lorem ipsum dolor sit amet, consectetur adipisicing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat.

# Prática

[https://github.com/contact2sale/trilhaDeDevs2020/tree/master/aula\\_03](https://github.com/contact2sale/trilhaDeDevs2020/tree/master/aula_03)

# Javascript Intermediário

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Aula 04 - BOM

# Aula 04 - BOM

1. Window
2. Screen
3. Location
4. History
5. Navigator
6. Popup Alert
7. Timing
8. Cookies
9. **Prática:** Popup que afeta a janela pai

[https://www.w3schools.com/js/js\\_window.asp](https://www.w3schools.com/js/js_window.asp)

# Prática

[https://github.com/contact2sale/trilhaDeDevs2020/tree/master/aula\\_04](https://github.com/contact2sale/trilhaDeDevs2020/tree/master/aula_04)

# Javascript Intermediário

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Aula 05 - AJAX



# Aula 05 - AJAX

1. Jquery <https://jquery.com/>
2. Axios <https://github.com/axios/axios>
3. Fetch [https://developer.mozilla.org/pt-BR/docs/Web/API/Fetch\\_API/Using\\_Fetch](https://developer.mozilla.org/pt-BR/docs/Web/API/Fetch_API/Using_Fetch)
4. **Prática:** Consumir a API <https://jsonplaceholder.typicode.com/>
5. Json

# Javascript Intermediário

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Aula 06 - AJAX

# Aula 06 - AJAX

1. TODO com API/CRUD

# Referências

1. <https://developer.mozilla.org/pt-BR/docs/Web/API/Document>
2. <https://pt-br.reactjs.org/docs/faq-internals.html>
3. <https://pt.stackoverflow.com/questions/43169/qual-%C3%A9-a-diferen%C3%A7a-entre-dom-e-virtual-dom>
4. <https://www.treinaweb.com.br/blog/o-que-e-dom-virtual-dom-e-shadow-dom/>
5. [https://www.w3schools.com/js/js\\_window.asp](https://www.w3schools.com/js/js_window.asp)
6. <https://www.todoespacoonline.com/w/2014/04/bom-em-javascript/>
7. [https://developer.mozilla.org/pt-BR/docs/Web/API/Fetch\\_API/Using\\_Fetch](https://developer.mozilla.org/pt-BR/docs/Web/API/Fetch_API/Using_Fetch)
8. <https://api.jquery.com/>
9. <https://dev.to/jstarmx/how-the-browser-renders-a-web-page-lahc>
10. [https://developer.mozilla.org/en-US/docs/Web/Web\\_Components/Using\\_shadow\\_DOM](https://developer.mozilla.org/en-US/docs/Web/Web_Components/Using_shadow_DOM)
11. <https://developers.google.com/web/fundamentals/web-components>
12. <https://medium.com/roliveiradev/por-que-getelementbyid-deve-ser-evitado-6b0d35d055fe>

# Javascript Intermediário

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Aula 07 - Prática