

# Mateus de Oliveira

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Open to relocation

## PROFESSIONAL OBJECTIVE ENTRY-LEVEL UX/UI DESIGNER

### QUALIFICATIONS

Professional transitioning into Product Design, with a professional course from EBAC – British School of Creative Arts and Technology and an ongoing postgraduate degree in UX Engineering at PUC-Minas, expected to be completed in 2025. Graduated in Architecture and Urban Planning, with four years of experience in Architecture and Interior Design, including 3D Modeling and Architectural Visualization. I have a strong foundation in design processes, graphic design principles, visual communication, aesthetic sensibility, and attention to detail.

Currently expanding my professional practice in digital products by developing my personal portfolio and working collaboratively through a voluntary internship at a young IT solutions company focused on mobile applications.

- Proficient in design software such as Figma, Photoshop, and Illustrator, as well as methodologies like Design Thinking, Agile, Iteration, Wireframing, and Prototyping.
- Knowledgeable in responsive interfaces, Atomic Design, Design Systems, flexible layouts, and UI Toolkits.
- Continuously learning coding and frameworks, with practical courses in Programming Logic, HTML, CSS, and JavaScript.
- Experience in related fields, including co-creation workshops for urban projects, group dynamics, and field research for architectural project conceptualization. Previous work in the service sector and a public institution, where I developed strong empathetic listening, problem-solving skills, and teamwork abilities.

### EDUCATION

- UX Engineering, Post-graduation Course, Pontifical Catholic University of Minas Gerais - 06/2024 – 12/2025
- UX/UI Design, Professional Level Course, EBAC, Escola Britânica de Artes Criativas e Tecnologia – 05/2023 – 02/2025
- Bachelor of Architecture and Urban Design, Federal University of Bahia - 05/2015 - 06/2022

### PROFISSIONAL EXPERIENCE

TT&T Soluções em Informática Ltda 10/2024 - present  
**Volunteer UX/UI Design Intern**

Collaborate on the Hi-Fidelidade Project: A mobile loyalty application designed for small businesses, covering the following stages:

- Research: Benchmarking and defining requirements in incremental product versions.
- Ideation & Prototyping: Wireframing and mid/high-fidelity prototypes in Figma, following best practices in accessibility, usability heuristics, responsiveness, and system interface design.
- Usability Testing & Continuous Refinement: Iterative improvements following a User-Centered Design approach.
- Handoff & Documentation: Revamping the technical handoff document to enhance communication between Design, Front-end, Back-end, and Data teams.
- Agile Methodology: Working with Scrum, weekly sprints, Trello for backlog management, and active participation in Sponsor Day for feedback and alignment.

Maré Architecture and Interior Design, LLC (Salvador/Brazil) 09/2022 - 11/2024  
**Arquiteto Interior Architect, Specialist in Architectural Visualization**

- Development of residential and commercial interior architectural projects across various stages, including preliminary study, schematic design, legal documentation, and construction drawings.
- Presentation of design concepts to clients, adapting solutions based on Human-Centered Design approaches and utilizing prototyping and iteration processes in drafting software such as AutoCAD, 3D modeling with SketchUp, and rendering.

- Specialist and lead responsible for the production and post-production of high-quality rendered images, primarily using V-Ray and Photoshop, with a focus on visually communicating design concepts and showcasing project portfolios on the company's digital platforms.

Rafa Souza Architecture. LLC (Salvador/Brazil)

03/2020-04/2022

#### Architecture Intern

- Assisted in the development of residential and commercial interior architecture projects by creating drawing boards for the construction phase and 3D modeling.
- Responsible for rendering high-quality realistic images and post-production of graphic content for promotion on digital media platforms.

### RELEVANT PROJECTS

App for hiring architects aimed at low to medium income classes ([Medium](#))

01/2025

#### Course Completion Project, UX/UI Design, EBAC

- Development of a free-themed digital product. The chosen theme was focused on the problem of scarce access to architectural services by people from low to medium income classes, approaching all stages of the Design Thinking methodology;
- Benchmarking, UX Research, Figma Prototyping, Design Thinking, UI Design, Usability Testing.

Sauté – Recipe App ([Behance](#))

11/2023

#### Figma Practice Course, EBAC

- Development of a recipe-sharing application, based on a pre-developed proposed model;
- Completion activity of the Figma Practice Course, focusing on its various applicability, such as wireframe builder, medium to high fidelity prototyping and vectorizer, practicing Design Tokens, Design System and Design Pattern, and building a diverse repertoire in UI;

Projects on Frontend Mentor Platform ([frontendmentor/MateusdeOliveira94](#))

present

#### Figma Practice Course, EBAC

- Developed various frontend projects using HTML and CSS, applying responsiveness, Media Queries, Flexbox, and basic JavaScript for interactivity.

### SKILLS

- Agile Methodologies: Lean UX, Scrum, UX Research, Design Thinking.
- UX/UI Design: Usability Testing, Iterative Design, Wireframing, Prototyping, Responsive Interfaces, Accessibility, Composition, and Graphic Design Fundamentals.
- Front-End Development: Programming Logic, Object-Oriented Programming (OOP), HTML5, Responsive CSS (Flexbox & Grid Layout), Basic JavaScript.
- Software & Tools: Figma, Photoshop, Illustrator, Microsoft Office Suite, Notion, VS Code.

### LANGUAGES

- English – Advanced (C1/IELTS)
- French – Intermediate
- Portuguese – Native Speaker

### CERTIFICATIONS

- HTML5 + CSS3, Curso em Vídeo Platform, 200 hrs, 2023-2024
- JavaScript, Curso em Vídeo Platform, 40 hrs, 2024
- Java OOP, Curso em Vídeo Platform, 40 hrs, 2024
- HTML5 + CSS3, Curso em Vídeo Platform, 200 hrs, 2023-2024
- Figma Practice Course, EBAC (Escola Britânica de Artes Criativas e Tecnologia), 40 hrs, 2023
- Introduction to Algorithms, Curso em Vídeo Platform, 40 hrs, 2023
- IELTS Academic: Overall Band Score of 7.5. CEFR level: C1, 2023
- French Language Proficiency Program, Federal University of Bahia, 510 hrs, 2018