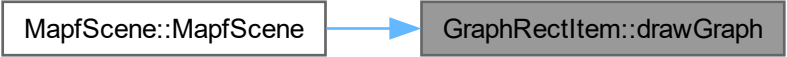


MapfScene::MapfScene



```
graph LR; A[MapfScene::MapfScene] --> B[GraphRectItem::drawGraph]
```

A diagram showing a call from the `MapfScene::MapfScene` constructor to the `GraphRectItem::drawGraph` method. The source is in a white box and the target is in a gray box, connected by a blue arrow.

GraphRectItem::drawGraph