

EditorView

- _stackedWidget
 - _activeButton
 - sidebar
 - inputWidget
 - createdMap
 - created_agents
 - sidebarVisible
 - sidebarAnimation
-
- + EditorView()
 - + updateGraphInScene()
 - + toggleSidebar()
 - + loadMap()
 - + saveMap()
 - + clearAgents()
 - createSidebarButton()
 - setCreatedGraph()
 - setCreatedAgents()