Załącznik I (kod programu)

classdef HHGUIApp < matlab.apps.AppBase</pre>

```
% Properties that correspond to app components
properties (Access = public)
    UIFigure
                                  matlab.ui.Figure
    N0 MainGridLayout
                                  matlab.ui.container.GridLayout
    N0 MainPanel
                                  matlab.ui.container.Panel
    NO_GridLayout
                                  matlab.ui.container.GridLayout
    N0 SaveAllButton
                                  matlab.ui.control.Button
    NO_BusyLampLabel
                                  matlab.ui.control.Label
    NO_BusyLamp
                                  matlab.ui.control.Lamp
    N0 TabGroup
                                  matlab.ui.container.TabGroup
    NØ BEMDTab
                                  matlab.ui.container.Tab
    N1ToN3_GridLayout
                                  matlab.ui.container.GridLayout
    N1 Panel
                                  matlab.ui.container.Panel
                                  matlab.ui.container.GridLayout
    N1_GridLayout
                                  matlab.ui.control.Label
    N1 FileNameLabel
    N1 LoadButton
                                  matlab.ui.control.Button
                                  matlab.ui.container.Panel
    N1 BM3DPanel
    N1_BM3DGridLayout
                                  matlab.ui.container.GridLayout
                                  matlab.ui.control.Label
    N1_SigmaEditFieldLabel
                                  matlab.ui.control.NumericEditField
    N1_SigmaEditField
    N1 BM3DButton
                                  matlab.ui.control.Button
    N2 Panel
                                  matlab.ui.container.Panel
    N2_GridLayout
                                  matlab.ui.container.GridLayout
    N2 CalculateButton
                                  matlab.ui.control.Button
    N2_TypeDropDownLabel
                                  matlab.ui.control.Label
    N2 TypeDropDown
                                  matlab.ui.control.DropDown
    N2 CutoffModEditField
                                  matlab.ui.control.NumericEditField
    N2 LastComponentLabel
                                  matlab.ui.control.Label
    N3 Panel
                                  matlab.ui.container.Panel
    N3_GridLayout
                                  matlab.ui.container.GridLayout
    NO_HilbertTab
                                  matlab.ui.container.Tab
    N4ToN9 GridLayout
                                  matlab.ui.container.GridLayout
    N4_LoadedImagePanel
                                  matlab.ui.container.Panel
    N4_GridLayout
                                  matlab.ui.container.GridLayout
    N4 LoadButton
                                  matlab.ui.control.Button
                                  matlab.ui.control.Button
    N4_FromBEMDButton
                                  matlab.ui.control.Label
    N4 FileNameLabel
    N5_Panel
                                  matlab.ui.container.Panel
    N5 GridLayout
                                  matlab.ui.container.GridLayout
                                  matlab.ui.control.Button
    N5_CalculateButton
    N5_PasteNextButton
                                  matlab.ui.control.Button
    N5_SizeEditFieldLabel
                                  matlab.ui.control.Label
    N5_SizeEditField
                                  matlab.ui.control.NumericEditField
                                  matlab.ui.container.Panel
    N6 Panel
    N6_GridLayout
                                  matlab.ui.container.GridLayout
    N6 FilterPanel
                                  matlab.ui.container.Panel
    N6 FilterGridLayout
                                  matlab.ui.container.GridLayout
```

N6 FilterDropDown matlab.ui.control.DropDown N6_CalculateButton matlab.ui.control.Button N6 ParameterEditFieldLabel matlab.ui.control.Label N6 ParameterEditField matlab.ui.control.NumericEditField N9 Panel matlab.ui.container.Panel N9_GridLayout matlab.ui.container.GridLayout N9 CalculateButton matlab.ui.control.Button N8 Panel matlab.ui.container.Panel N8 GridLayout matlab.ui.container.GridLayout N7 Panel matlab.ui.container.Panel N7 GridLayout matlab.ui.container.GridLayout N7 CalculateButton matlab.ui.control.Button NO_SurfaceFitTab matlab.ui.container.Tab N10to11 GridLayout matlab.ui.container.GridLayout N10toN11 Panel matlab.ui.container.Panel N10toN11_GridLayout matlab.ui.container.GridLayout N11 CalculateButton matlab.ui.control.Button N11 PlotResultBox matlab.ui.control.CheckBox matlab.ui.control.CheckBox N11 PlotPhaseBox N10 Panel matlab.ui.container.Panel matlab.ui.container.GridLayout N10 GridLayout N10 LoadButton matlab.ui.control.Button matlab.ui.control.Button N10_FromHilbertButton matlab.ui.control.Label N10_FileNameLabel N10 BorderCutPanel matlab.ui.container.Panel N10 BorderCutGridLayout matlab.ui.container.GridLayout N10_SizeEditFieldLabel matlab.ui.control.Label matlab.ui.control.NumericEditField N10 SizeEditField N10_CalculateBorderCutButton matlab.ui.control.Button N10 DimensionsLabel matlab.ui.control.Label N11 PlotSubtractionBox matlab.ui.control.CheckBox N11 PlotsLabel matlab.ui.control.Label N11 SubtractionColorDropDown matlab.ui.control.DropDown N11_PhaseColorDropDown matlab.ui.control.DropDown N11_FitColorDropDown matlab.ui.control.DropDown N11_ColormapsLabel matlab.ui.control.Label N11 Panel matlab.ui.container.Panel N11_GridLayout matlab.ui.container.GridLayout N11 UIAxes matlab.ui.control.UIAxes matlab.ui.container.Tab N0_HelpTab matlab.ui.control.Label N12 Label NO_ColorbarsButton matlab.ui.control.StateButton NO AutoButton matlab.ui.control.Button N0 LoadAllButton matlab.ui.control.Button NO_ReportButton matlab.ui.control.Button NO_ColormapDropDownLabel matlab.ui.control.Label N0 ColormapDropDown matlab.ui.control.DropDown N0 ViewModeDropDownLabel matlab.ui.control.Label NO_ViewModeDropDown matlab.ui.control.DropDown N0 TooltipsButton matlab.ui.control.StateButton

```
properties (Access = public)
        % GUI Object Arrays
        varSaveBtn = [];
        varStateBtn = [];
        varPanel = [];
        varGrid = [];
        varFigBtn = [];
        % Constants
        maxId = 10;
        maxMods = 14;
        % Data containers
        newObj = [];
        newData = {};
        nrOfMods = 0;
        % Last variable options for reporting
        lastModsComp = [];
        lastModsEx = [];
        lastFiltersName = [];
        lastFiltersNr = [];
        lastBM3DSigma = double.empty;
        lastOrientWinSize = double.empty;
        lastBorderCutSize = double.empty;
        lastDecompMode = double.empty;
        lastCutoffComp = double.empty;
    end
   methods (Access = public)
        % Sets up tooltips and text in Help tab
        function setupTips(app)
            app.N12_Label.Text = {'HHGUIApp is a MATLAB/AppDesigner
application which allows performing the Hilbert-Huang transform on
bidimensional images. '; ...
                                  'The application is divided into five parts:
upper panel and four tabs, placed in order of the algorithm (BEMD, Hilbert,
Surface Fit, Help). '; ...
                                  'Help regarding the first three tabs can be
seen by hovering over the corresponding tabs on the top left.'; ''; ...
                                  'Theory Summary'; 'The Hilbert-Huang
transform starts with BEMD, which stands for Bidimensional Empirical Mode
Decomposition. '; ...
                                   'The root of the algorithm was first
proposed by Huang et al in 1996, however there are currently several different
decomposition types which boost the speed of the original algorithm or expand
it for wider purposes. '; ...
                                   'The main idea behind all of those
representation is to decompose an image into its BIMFs (Bidimensional
Intrinsic Mode Function). '; ...
```

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'What it means is that the input image is
divided into a set of images which values oscillate around 0, except for the
last, which is monotonous. '; ...
                                  'The order of the BIMFs in the set is also
important, because the images are sorted by descending frequencies. '; ...
                                  'This means that the first BIMF always has
the highest frequencies, and thus might contain noise. Last BIMF has the
lowest frequencies, and is practically monotonous. '; ...
                                  'By discarding the first BIMF (in case it is
too noisy) and last BIMF (in case it is monotonous), we can then compose the
image back together, this time without the unwanted components. '; ...
                                  ''; 'The above mentioned operation is
essential for the Hilbert-Huang algorithm, because its condition requires that
the input image has no trend. ': ...
                                  'The most basic idea behind Hilbert
transform is to create an output image, which is numerically shifted by +-pi/2
from the input image. '; ...
                                  'The process is enhanced by the creation of
fringe orientation map, which also solves the problem of closed fringes. ';
                                  'The general formula associated with fringe
images is: I(x, y) = a(x, y) + b(x, y)\cos(fi(x, y)) + n(x, y), where I -
intensity, a - background, fi - phase, n - noise, b - fringe intensity. '; ...
                                  'Through BEMD, we can remove both background
and intensity. We are left with two unknown variables (b, fi). '; ...
                                  'The output of the Hilbert spiral transform
creates another image, and thus solves the equation system. Usually, the
searched variable is the phase (fi), which later gets unwrapped. '; ...
                                   ''; 'To further process the information, the
unwrapped phase distribution is fitted to a surface and then subtracted from
it. '; ...
                                  ''; 'Any questions regarding the use of this
app can be asked by email, wokolis@gmail.com'; 'Application created by Mateusz
Kolinski'};
            app.N2 TypeDropDownLabel.Tooltip = {'1. FABEMD d = min[min(d max),
min(d_min)]'; '2. FABEMD d = max[min(d_max), min(d_min)]'; ...
                                                '3. FABEMD d = min[max(d max),
max(d_min)]'; '4. FABEMD d = max[max(d_max), max(d_min)]'; ...
                                                '5. d =
0.5(mean(d max)+mean(d min))'; '6. EFEMD'};
            app.N2_TypeDropDown.Tooltip = app.N2_TypeDropDownLabel.Tooltip;
            app.N0 TooltipsButton.Value = 1;
            NO_EnableTooltips(app);
        end
        % Loading files
        function [output, fileName] = loadFile(app)
            [fileName, filePath] =
uigetfile({'*.mat;*.bmp;*.jpg;*.tif;*.tiff',...
                                              'Formats (mat, bmp, jpg, tif,
tiff)'; ...
                                              '*.*', ...
```

```
'Load Image');
            if filePath ~= 0
                fullFileName = strcat(filePath, fileName);
                [~, ~, ext] = fileparts(fullFileName);
                ext = ext(2:end);
                if ext == "mat"
                    dataStruct = uiimport(fullFileName);
                    if isempty(dataStruct) == 0
                        dataStruct = orderfields(dataStruct);
                        data = struct2cell(dataStruct);
                        output = cell2mat(data(1));
                    else
                        output = double.empty;
                    end
                elseif ext == "tiff" || ext == "tif"
                    tiffFile = Tiff(fullFileName, 'r');
                    output = read(tiffFile);
                    close(tiffFile);
                elseif ext == "bmp" || ext == "jpg"
                    output = imread(fullFileName);
                else
                    output = imread(fullFileName);
                end
                if(size(output,3) == 3)
                    output = rgb2gray(output);
                end
            else
                output = double.empty;
            end
            figure(app.UIFigure);
        end
        % Saving images
        function saveFile(app, event)
            lampControl(app, "on");
            data = app.newData{event.Source.UserData};
            if isempty(data) == 0
                [fileName, filePath] =
uiputfile({'*.mat';'*.tif';'*.bmp';'*.jpg'}, 'Save Image');
                if filePath ~= 0
                    fullFileName = strcat(filePath, fileName);
                    [~, ~, fullExt] = fileparts(fullFileName);
                    ext = fullExt(2:end);
                    if ext == "mat"
                        save(fullFileName, 'data');
                    elseif ext == "tif"
```

'All Formats'}, ...

```
if isa(data, "double")
                            if min(data(:)) > 0
                                data = uint8(data);
                            end
                        end
                        tiffFile = Tiff(fullFileName, 'w');
                        setTag(tiffFile, 'ImageLength', size(data, 1));
                        setTag(tiffFile, 'ImageWidth', size(data, 2));
setTag(tiffFile, 'Photometric', Tiff.Photometric.MinIsBlack);
                        setTag(tiffFile, 'Compression', Tiff.Compression.None);
                        if isa(data, 'uint8') || isa(data, 'int8')
                             setTag(tiffFile,'BitsPerSample', 8);
                        elseif isa(data, 'uint16') || isa(data, 'int16')
                             setTag(tiffFile, 'BitsPerSample', 16);
                        elseif isa(data, 'uint32') || isa(data, 'int32') ||
isa(data, 'single')
                            setTag(tiffFile, 'BitsPerSample', 32);
                        elseif isa(data, 'double')
                            setTag(tiffFile, 'BitsPerSample', 64);
                        end
                        if isa(data, 'uint8') || isa(data, 'uint16') ||
isa(data, 'uint32') || isa(data, 'uint64')
setTag(tiffFile, 'SampleFormat', Tiff.SampleFormat.UInt);
                        elseif isa(data, 'int8') || isa(data, 'int16') ||
isa(data, 'int32') || isa(data, 'int64')
setTag(tiffFile,'SampleFormat',Tiff.SampleFormat.Int);
                        elseif isa(data, 'double') || isa(data, 'single')
setTag(tiffFile, 'SampleFormat', Tiff.SampleFormat.IEEEFP);
                        end
                        setTag(tiffFile, 'SamplesPerPixel',1);
setTag(tiffFile, 'PlanarConfiguration', Tiff.PlanarConfiguration.Chunky);
                        write(tiffFile, data);
                        close(tiffFile);
                    elseif ext == "bmp" || ext == "jpg"
                        imwrite(data, fullFileName);
                    end
                end
                figure(app.UIFigure);
            end
            lampControl(app, "off");
        end
```

```
% Creates composition and exclusion images (N2, N3) from selected
components
        function recalculateBEMDOutput(app)
            app.newData{2} = zeros(size(app.newData{1}));
            app.newData{3} = zeros(size(app.newData{1}));
            app.lastModsComp = [];
            app.lastModsEx = [];
            for x = 1:app.nrOfMods
                if app.varStateBtn(x).Value == 1
                    app.newData\{2\} = app.newData\{2\} + app.newData\{x + app.newData\}
app.maxId};
                    app.lastModsComp = [app.lastModsComp x];
                else
                    app.newData{3} = app.newData{3} + app.newData{x +}
app.maxId};
                    app.lastModsEx = [app.lastModsEx x];
                end
            end
            paint(app, app.newData{2}, app.newObj(2));
            paint(app, app.newData{3}, app.newObj(3));
        end
        % Creates new figure window for corresponding GUI image
        function newFigure(app, event)
            lampControl(app, "on");
            figure
            data = app.newData{event.Source.UserData};
            if app.N0 ViewModeDropDown.Value == "imagesc"
                colormap(app.N0 ColormapDropDown.Value);
                imagesc(data);
                if app.N0_ColorbarsButton.Value == 1
                    colorbars
                end
            elseif app.N0 ViewModeDropDown.Value == "imshow"
                imshow(rescaleTo255(app, data));
            end
            lampControl(app, "off");
        end
        % Scales image to 0-255 range for viewing
        function output = rescaleTo255(~, input)
            output = uint8(255*mat2gray(input));
        end
        % Main function filling images with data
        function paint(app, data, container)
            if isempty(data) == 0
                if app.NO_ViewModeDropDown.Value == "imagesc"
```

```
container.Visible = 1;
                    title(container, []);
                    xlabel(container, []);
                    ylabel(container, []);
                    container.XAxis.TickLabels = {};
                    container.YAxis.TickLabels = {};
                    tempImgR = imagesc(data, 'Parent', container, 'XData', [1
container.Position(3)], 'YData', [1 container.Position(4)]);
                    colormap(container, app.N0_ColormapDropDown.Value);
                    container.XLim = [1 tempImgR.XData(2)];
                    container.YLim = [1 tempImgR.YData(2)];
                    if app.N0_ColorbarsButton.Value == 1
                        colorbar(container);
                    else
                        colorbar(container, 'off');
                    end
                elseif app.N0_ViewModeDropDown.Value == "imshow"
                    container.Visible = 1;
                    container.ImageSource = cat(3, rescaleTo255(app, data),
rescaleTo255(app, data), rescaleTo255(app, data));
                end
            end
        end
        % Changing images during viewing mode change
        function change(app, container, id)
            data = reinstate(app, container, id);
            paint(app, data, app.newObj(id));
        end
        % Deleting and creating data container
        function data = reinstate(app, container, id)
            parent = container.Parent;
            row = container.Layout.Row;
            column = container.Layout.Column;
            data = app.newData{id};
            delete(container);
            if app.N0 ViewModeDropDown.Value == "imagesc"
                app.newObj(id) = uiaxes(parent);
            elseif app.N0 ViewModeDropDown.Value == "imshow"
                app.newObj(id) = uiimage(parent);
            end
            app.newObj(id).Layout.Row = row;
            app.newObj(id).Layout.Column = column;
            app.newObj(id).Visible = 0;
        end
        % Filtering function during orientation map smoothing
```

```
function output = filtering(app, input, type, parameter)
            sinTheta = sin(input);
            cosTheta = cos(input);
            if type == "Gauss"
                sinFiltered = imgaussfilt(sinTheta, parameter);
                cosFiltered = imgaussfilt(cosTheta, parameter);
                app.lastFiltersName = [app.lastFiltersName "Gauss, Sigma = "];
                app.lastFiltersNr = [app.lastFiltersNr parameter];
            elseif type == "Median"
                sinFiltered = medfilt2(sinTheta, [parameter parameter]);
                cosFiltered = medfilt2(cosTheta, [parameter parameter]);
                app.lastFiltersName = [app.lastFiltersName "Median, Window
Size = "];
                app.lastFiltersNr = [app.lastFiltersNr parameter];
            elseif type == "Mean"
                sinFiltered = filter2(fspecial('average', parameter),
sinTheta/255);
                cosFiltered = filter2(fspecial('average', parameter),
cosTheta/255);
                app.lastFiltersName = [app.lastFiltersName "Mean, Window Size
= "];
                app.lastFiltersNr = [app.lastFiltersNr parameter];
            elseif type == "BM3D"
                upperLimitSin = max(sinTheta(:));
                lowerLimitSin = min(sinTheta(:));
                upperLimitCos = max(cosTheta(:));
                lowerLimitCos = min(cosTheta(:));
                [~, sinFiltered] = BM3D(1, rescale(sinTheta, 0, 1),
parameter);
                [~, cosFiltered] = BM3D(1, rescale(cosTheta, 0, 1),
parameter);
                sinFiltered = rescale(sinFiltered, lowerLimitSin,
upperLimitSin);
                cosFiltered = rescale(cosFiltered, lowerLimitCos,
upperLimitCos);
                app.lastFiltersName = [app.lastFiltersName "BM3D, Window Size
= "];
                app.lastFiltersNr = [app.lastFiltersNr parameter];
            end
            output = angle(cosFiltered + 1i*sinFiltered);
        end
        % Cutting uneven edges
        function output = cutUnevenEdges(~, data)
            sizeXY = size(data);
            if mod(sizeXY(1), 2) == 1
                data = data(1:end - 1, :);
            end
```

```
if mod(sizeXY(2), 2) == 1
        data = data(:, 1:end - 1);
    end
    output = data;
end
% Removing images during the start of a new analysis
function blankOutTab(app, tab)
    if tab == "BEMD" || tab =="all"
        startPos = 2;
        endPos = 3;
        app.lastBM3DSigma = double.empty;
        app.lastModsComp = [];
        app.lastModsEx = [];
        app.lastDecompMode = double.empty;
        app.lastCutoffComp = double.empty;
        app.nrOfMods = 0;
        app.N1 BM3DPanel.Title = "BM3D";
        for x = app.maxId + 1:app.maxId + app.maxMods
            reinstate(app, app.newObj(x), x);
            app.newData{x} = double.empty;
        end
        for x = 1:app.maxMods
            app.varPanel(x).Visible = 0;
        end
    end
    if tab == "Hilbert" || tab =="all"
        startPos = 5;
        endPos = 9;
        app.N4_FileNameLabel.Text = "File Name";
        app.lastOrientWinSize = double.empty;
        app.lastFiltersName = [];
        app.lastFiltersNr = [];
    end
    if tab == "Fit" || tab =="all"
        startPos = 1;
        endPos = 0;
        app.N10_FileNameLabel.Text = "File Name";
        app.N11 GridLayout.Visible = 0;
        app.newData{app.maxId + app.maxMods + 1} = double.empty;
        app.newData{app.maxId + app.maxMods + 2} = double.empty;
        app.newData{app.maxId + app.maxMods + 3} = double.empty;
        app.lastBorderCutSize = double.empty;
    end
    if tab == "HH"
        startPos = 7;
        endPos = 9;
        app.lastFiltersName = [];
```

```
app.lastFiltersNr = [];
            end
            if tab == "unwrap"
                startPos = 9;
                endPos = 9;
            end
            if tab == "all"
                startPos = 1;
                endPos = 10;
            end
            for x = startPos:endPos
                reinstate(app, app.newObj(x), x);
                app.newData{x} = double.empty;
            end
        end
        % Controls the lamp light when calculations are being made
        function lampControl(app, mode)
            if mode == "on"
                app.N0_BusyLamp.Enable = 1;
                drawnow;
            elseif mode == "off"
                app.N0 BusyLamp.Enable = 0;
            end
        end
        function [coe, X, Y] = fitSurface(~, data)
            [height, width] = size(data);
            [X, Y] = meshgrid(1:width, 1:height);
            [xData, yData, zData] = prepareSurfaceData(X, Y, data);
            ft = fittype( 'a*x^2 + b*y^2 + c*x + d*y + e', 'independent',
{'x', 'y'}, 'dependent', 'z' );
            opts = fitoptions( 'Method', 'NonlinearLeastSquares' );
            opts.StartPoint = [1 1 1 1 1];
            [fitresult, ~] = fit( [xData, yData], zData, ft, opts );
            coe = coeffvalues(fitresult);
        end
        % Paints surfaces to N11
        function paintSurfaces(app)
            cmapPhase = colormap(app.N11_UIAxes,
app.N11_PhaseColorDropDown.Value);
            cmapFit = colormap(app.N11_UIAxes,
app.N11 FitColorDropDown.Value);
            cmapSubtraction = colormap(app.N11_UIAxes,
app.N11_SubtractionColorDropDown.Value);
            colormapMatrixSize = [];
            colormapMatrixContent = [];
            dataMatrixAll = [];
```

```
if app.N11_PlotPhaseBox.Value == 1
                colormapMatrixSize = [colormapMatrixSize; size(cmapPhase, 1)];
                colormapMatrixContent = [colormapMatrixContent;cmapPhase];
                dataMatrixAll = [dataMatrixAll ; app.newData{app.maxId +
app.maxMods + 1(:)];
            end
            if app.N11 PlotResultBox.Value == 1
                colormapMatrixSize = [colormapMatrixSize;size(cmapFit, 1)];
                colormapMatrixContent = [colormapMatrixContent;cmapFit];
                dataMatrixAll = [dataMatrixAll ; app.newData{app.maxId +
app.maxMods + 2{(:)];
            if app.N11_PlotSubtractionBox.Value == 1
                colormapMatrixSize = [colormapMatrixSize;size(cmapSubtraction,
1)];
                colormapMatrixContent =
[colormapMatrixContent;cmapSubtraction];
                dataMatrixAll = [dataMatrixAll ; app.newData{app.maxId +
app.maxMods + 3(:)];
            end
            highData = 0;
            if app.N11_PlotPhaseBox.Value == 1
                highData = app.newData{app.maxId + app.maxMods + 1};
            else
                if app.N11 PlotResultBox.Value == 1
                    highData = app.newData{app.maxId + app.maxMods + 2};
                else
                    highData = app.newData{app.maxId + app.maxMods + 3};
                end
            end
            elemNr = min(colormapMatrixSize);
            colormap(app.N11_UIAxes, colormapMatrixContent);
            cmin = min(dataMatrixAll);
            cmax = max(dataMatrixAll);
            C1 = min(elemNr, round((elemNr - 1)*(highData - cmin)/(cmax -
cmin)) + 1);
            C2 = elemNr + C1;
            C3 = elemNr + C2;
            plotSum = app.N11_PlotPhaseBox.Value + app.N11_PlotResultBox.Value
+ app.N11 PlotSubtractionBox.Value;
            if app.N11_PlotPhaseBox.Value == 1
                h(1) = surf(app.newData{app.maxId + app.maxMods + 1},
'Parent', app.N11_UIAxes, 'LineStyle', 'none');
                set(h(1), 'CData', C1);
                if plotSum > 1
                    hold(app.N11_UIAxes, 'on');
                end
            end
            if app.N11_PlotResultBox.Value == 1
```

```
h(2) = surf(app.newData{app.maxId + app.maxMods + 2},
'Parent', app.N11_UIAxes, 'LineStyle', 'none');
                set(h(2),'CData',C2);
                if plotSum > 1
                    hold(app.N11_UIAxes, 'on')
                end
            end
            if app.N11_PlotSubtractionBox.Value == 1
                h(3) = surf(app.newData{app.maxId + app.maxMods + 3},
'Parent', app.N11_UIAxes, 'LineStyle', 'none');
                set(h(3), 'CData', C3);
            end
            if plotSum > 1
                hold(app.N11_UIAxes, 'off');
            end
            minCarn = 0;
            maxCarn = 0;
            if app.N11 PlotPhaseBox.Value == 1
                minCarn = C1;
                if app.N11 PlotResultBox.Value == 0 &&
app.N11_PlotSubtractionBox.Value == 0
                    maxCarn = C1;
                end
            end
            if app.N11_PlotResultBox.Value == 1
                if app.N11 PlotPhaseBox.Value == 0
                    minCarn = C2;
                end
                if app.N11_PlotSubtractionBox.Value == 0
                    maxCarn = C2;
                end
            end
            if app.N11 PlotSubtractionBox.Value == 1
                maxCarn = C3;
                if app.N11_PlotPhaseBox.Value == 0 &&
app.N11_PlotResultBox.Value == 0
                    minCarn = C3;
                end
            end
            caxis(app.N11_UIAxes, [min(minCarn(:)) max(maxCarn(:))])
            zlabel(app.N11_UIAxes, 'Phase Distribution');
            xlabel(app.N11 UIAxes, 'X');
            ylabel(app.N11_UIAxes, 'Y');
            title(app.N11_UIAxes, 'Surface Fitting of Unwrapped Phase');
            app.N11_GridLayout.Visible = 1;
            app.N11 UIAxes.Visible = 1;
        end
```

```
% Custom callbacks for code clarity
        function createCustomCallbacks(app)
            app.N0 TooltipsButton.ValueChangedFcn = createCallbackFcn(app,
@NO_EnableTooltips);
            app.NO_SaveAllButton.ButtonPushedFcn = createCallbackFcn(app,
@N0 SaveAll);
            app.NO_AutoButton.ButtonPushedFcn = createCallbackFcn(app,
@N0 Auto);
            app.NO ColorbarsButton.ValueChangedFcn = createCallbackFcn(app,
@N0 Colorbars);
            app.N0_ViewModeDropDown.ValueChangedFcn = createCallbackFcn(app,
@NO_ChangeMode);
            app.NO LoadAllButton.ButtonPushedFcn = createCallbackFcn(app,
@N0 LoadAll);
            app.NO_ReportButton.ButtonPushedFcn = createCallbackFcn(app,
@NO_Report);
            app.N0_ColormapDropDown.ValueChangedFcn = createCallbackFcn(app,
@N0 Repaint);
            app.N1 LoadButton.ButtonPushedFcn = createCallbackFcn(app,
@N1 Load);
            app.N1 BM3DButton.ButtonPushedFcn = createCallbackFcn(app,
@N1_BM3D);
            app.N2_CalculateButton.ButtonPushedFcn = createCallbackFcn(app,
@N2 Calculate);
            app.N4_LoadButton.ButtonPushedFcn = createCallbackFcn(app,
@N4_Load);
            app.N4 FromBEMDButton.ButtonPushedFcn = createCallbackFcn(app,
@N4_FromBEMD);
            app.N5 CalculateButton.ButtonPushedFcn = createCallbackFcn(app,
@N5_Calculate);
            app.N5 PasteNextButton.ButtonPushedFcn = createCallbackFcn(app,
@N5 PasteNext);
            app.N6_CalculateButton.ButtonPushedFcn = createCallbackFcn(app,
@N6_Filter);
            app.N7 CalculateButton.ButtonPushedFcn = createCallbackFcn(app,
@N7_Calculate);
            app.N9_CalculateButton.ButtonPushedFcn = createCallbackFcn(app,
@N9_Calculate);
            app.N10_LoadButton.ButtonPushedFcn = createCallbackFcn(app,
@N10 Load);
            app.N10_FromHilbertButton.ButtonPushedFcn = createCallbackFcn(app,
@N10 FromHilbert);
            app.N10 CalculateBorderCutButton.ButtonPushedFcn =
createCallbackFcn(app, @N10_Calculate);
            app.N11_CalculateButton.ButtonPushedFcn = createCallbackFcn(app,
@N11 Calculate);
        end
        % Enables or disables viewing of most tooltips
        function N0 EnableTooltips(app)
            lampControl(app, "on");
```

```
if app.N0_TooltipsButton.Value == 1
                app.NO_BEMDTab.Tooltip = {'An input image is converted to
grayscale.'; 'It can be initially filtered by BM3D algorithm.'; ...
                                          'Available types of decompositions
and their short window size calculating algorithms are shown when hovered over
the combo box.'; ...
                                          'The decomposition can be shortened
by assigning the maximum number of IMFs, after which the rest is composed to
create a trend. '; ...
                                          'IMFs can be excluded from the
output sum by clicking on the state button "Include".'};
                app.NO_SaveAllButton.Tooltip = {'Lets the user save all images
currently visible in the application from all the tabs into a .mat file. ';
. . .
                                                'Save variables compatibile
with "Load All" button.'};
                app.NO_BusyLamp.Tooltip = {'Lights up when there are
calculations being made.'};
                app.N0 BusyLampLabel.Tooltip = app.N0 BusyLamp.Tooltip;
                app.N0_HilbertTab.Tooltip = {'The output of BEMD tab can be
copied to the input of Hilbert tab via the .From BEMD. button.'; ...
                                             'The orientation map HAS to be
pasted into the Smoothing panel via the "Paste Next" button.'; ...
                                             'It can also restart the
smoothing process this way. '; ...
                                             'Smoothing can be applied by four
filters: BEMD, Gaussian, Median or Mean.'; 'They can be combined without
issue.'; ...
                                             'Quadrature Fringe Pattern panel
serves only as information, it is not used further (as opposed to Phase
panel).'};
                app.NO SurfaceFitTab.Tooltip = {'The output of Hilbert tab can
be copied to the input of Surface Fit tab via the "Copy from Hilbert
Unwrapping" button.'; ...
                                                'That image can have its
borders cut via the Border Cut panel.'; ...
                                                'The tick boxes on the down
left determine which information is to be shown.'};
                app.NO_ColorbarsButton.Tooltip = {'State button, which
switches between showing the colorbars on the images. Deactivated in "imshow"
mode.'};
                app.NO_AutoButton.Tooltip = {'Automatically calculates all
steps of the algorithm, using current parameters. '; ...
                                             'Requires the first image in BEMD
to be loaded.'};
                app.N0_LoadAllButton.Tooltip = {'Lets the user load all images
previously saved by "Save All" button from .mat file.'};
                app.N0 ReportButton.Tooltip = {'Generates a .pdf report, which
contains all currently visible images, also containing parameters they were
calculated with.'};
                app.N0 ViewModeDropDownLabel.Tooltip = {'Switches between
viewing the images as a color maps (matlab function "imagesc") or as images
with [0, 255] intensities ("imshow").'; ...
```

```
'BIMFs in "imshow" are
rescaled to [0,255] range.'};
                app.N0 ViewModeDropDown.Tooltip =
app.N0 ViewModeDropDownLabel.Tooltip;
                app.N0_ColormapDropDown.Tooltip = {'Switches between available
colormaps. Deactivates during "imshow" mode.'};
                app.N0 ColormapDropDownLabel.Tooltip =
app.NO_ColormapDropDown.Tooltip;
                app.N1 SigmaEditField.Tooltip = {'Recommended values range
from 5 to 30.'};
                app.N1_SigmaEditFieldLabel.Tooltip =
app.N1_SigmaEditField.Tooltip;
                app.N5_SizeEditField.Tooltip = {'Recommended values range from
2 to 31.'};
                app.N5 SizeEditFieldLabel.Tooltip =
app.N5_SizeEditField.Tooltip;
            else
                app.N0_BEMDTab.Tooltip = { ''};
                app.N0 SaveAllButton.Tooltip = {''};
                app.NO_BusyLamp.Tooltip = {''};
                app.NO_BusyLampLabel.Tooltip = {''};
                app.NO_HilbertTab.Tooltip = {''};
                app.N0_SurfaceFitTab.Tooltip = {''};
                app.N0_ColorbarsButton.Tooltip = {''};
                app.N0 AutoButton.Tooltip = {''};
                app.NO_LoadAllButton.Tooltip = {''};
                app.N0_ReportButton.Tooltip = {''};
                app.N0 ViewModeDropDownLabel.Tooltip = {''};
                app.N0_ViewModeDropDown.Tooltip = {''};
                app.NO_ColormapDropDown.Tooltip = {''};
                app.N0 ColormapDropDownLabel.Tooltip = {''};
                app.N1_SigmaEditField.Tooltip = {''};
                app.N1_SigmaEditFieldLabel.Tooltip = {''};
                app.N5_SizeEditField.Tooltip = {''};
                app.N5_SizeEditFieldLabel.Tooltip = {''};
            end
            lampControl(app, "off");
        end
        % Repaints all images (because their parameters were changed)
        function NO_Repaint(app)
            lampControl(app, "on");
            for x=1:app.maxId + app.maxMods
                change(app, app.newObj(x), x);
            end
            lampControl(app, "off");
        end
        % Automatic example of full program course
        function N0_Auto(app)
```

```
lampControl(app, "on");
            if isempty(app.newData{1}) == 0
                N1 BM3D(app);
                N2_Calculate(app);
                app.varStateBtn(app.nrOfMods).Value = 0;
                recalculateBEMDOutput(app);
                app.N0_TabGroup.SelectedTab = app.N0_HilbertTab;
                N4 FromBEMD(app);
                N5 Calculate(app);
                N5_PasteNext(app);
                N6_Filter(app);
                N7_Calculate(app);
                N9 Calculate(app);
                app.N0 TabGroup.SelectedTab = app.N0 SurfaceFitTab;
                N10_FromHilbert(app);
                N10 Calculate(app);
                N11_Calculate(app);
            end
            lampControl(app, "off");
        end
        % Generating report of current analysis
        function N0_Report(app)
            lampControl(app, "on");
            import mlreportgen.report.*
            import mlreportgen.dom.*
            if ~exist(strcat(pwd, "\Reports"), 'dir')
                mkdir(strcat(pwd, "\Reports"));
            end
            addpath(genpath(strcat(pwd, "\Reports")));
            format shortg
            dateTime = fix(clock);
            rep = Report(strcat(pwd, '\Reports\HilbertHuangReport', '_',
int2str(dateTime(1)), '_', ...
                                 int2str(dateTime(2)), '_',
int2str(dateTime(3)), '_', ...
                                 int2str(dateTime(4)), '_',
int2str(dateTime(5)), '_', int2str(dateTime(6))), 'pdf');
            add(rep, TitlePage('Title', 'Hilbert-Huang Report', 'Author',
''));
            add(rep, TableOfContents);
            chapters = [Chapter('Title', 'BEMD') Chapter('Title', 'HVT')
Chapter('Title', 'Surface Fitting')];
            sections = [];
            figures = [];
```

```
for x = 1:app.maxMods + app.maxId + 2
                 sections = [sections Section()];
            end
            sections(1) = Section('Title', 'BEMD: Input Image and BM3D');
            sections(2) = Section('Title', 'BEMD: Composed Image');
sections(3) = Section('Title', 'BEMD: Excluded Components');
            for a = 1:app.nrOfMods
                sections(a + 3) = Section('Title', ['BEMD: Component'
int2str(a)]);
            end
            sections(3+app.nrOfMods+1) = Section('Title', 'HVT: Input Image');
            sections(3+app.nrOfMods+2) = Section('Title', 'HVT: Orientation
Map mod(2pi)');
            sections(3+app.nrOfMods+3) = Section('Title', 'HVT: Orientation
Map mod(2pi) Smoothed');
            sections(3+app.nrOfMods+4) = Section('Title', 'HVT: Quadrature
Fringe Pattern');
            sections(3+app.nrOfMods+5) = Section('Title', 'HVT: Phase');
            sections(3+app.nrOfMods+6) = Section('Title', 'HVT: Unwrapped
Phase');
            sections(3+app.nrOfMods+7) = Section('Title', 'Surface Fitting:
Input Image and border cutting');
            sections(3+app.nrOfMods+8) = Section('Title', 'Surface Fitting:
Unwrapped Phase');
            sections(3+app.nrOfMods+9) = Section('Title', 'Surface Fitting:
Surface Fit'):
            sections(3+app.nrOfMods+10) = Section('Title', 'Surface Fitting:
Subtraction');
            for x = 1:3
                if isempty(app.newData{x}) == 0
                     if app.N0 ViewModeDropDown.Value == "imagesc"
                         figures = [figures Figure(imagesc(app.newData{x}))];
                         colormap(app.N0_ColormapDropDown.Value);
                         if app.N0 ColorbarsButton.Value == 1
                             colorbar
                         end
                     else
                         figures = [figures Figure(imshow(app.newData{x}))];
                     end
                     add(sections(x), getImpl(figures(x), rep));
                else
                     figures = [figures Figure(imagesc(app.newData{x}))];
                end
                if x == 1
                     if app.N1 FileNameLabel.Text ~= "File Name"
```

```
add(sections(x), ['File Name: '
app.N1_FileNameLabel.Text]);
                    if isempty(app.lastBM3DSigma) == 0
                        add(sections(x), ['BM3D with Sigma = '
int2str(app.lastBM3DSigma)]);
                    end
                elseif x == 2
                    if app.lastDecompMode == 1
                        modeDescription = 'FABEMD d = min[min(d_max),
min(d_min)]';
                    elseif app.lastDecompMode == 2
                        modeDescription = 'FABEMD d = max[min(d_max),
min(d min)]';
                    elseif app.lastDecompMode == 3
                        modeDescription = 'FABEMD d = min[max(d_max),
max(d_min)]';
                    elseif app.lastDecompMode == 4
                        modeDescription = 'FABEMD d = max[max(d max),
max(d_min)]';
                    elseif app.lastDecompMode == 5
                        modeDescription = 'd = 0.5(mean(d_max)+mean(d_min))';
                    elseif app.lastDecompMode == 6
                        modeDescription = 'EFEMD';
                    end
                    if isempty(app.lastDecompMode) == 0
                        add(sections(x), ['Composition Mode: '
modeDescription]);
                    end
                    if isempty(app.lastCutoffComp) == 0
                        add(sections(x), ['Cutoff Component Number: '
int2str(app.lastCutoffComp)]);
                    end
                    if isempty(app.lastModsComp) == 0
                        add(sections(x), ['Composed from following components:
' int2str(app.lastModsComp)]);
                    end
                elseif x == 3
                    if isempty(app.lastModsEx) == 0
                        add(sections(x), ['Composed from following components:
' int2str(app.lastModsEx)]);
                    end
                end
            end
            for x = app.maxId + 1:app.maxId + app.nrOfMods
                if x == app.maxId + app.nrOfMods
                    sections(x - app.maxId + 3) = Section('Title', 'BEMD:
Residuum');
```

```
end
                if app.N0 ViewModeDropDown.Value == "imagesc"
                    figures = [figures Figure(imagesc(app.newData{x}))];
                    if app.N0 ColorbarsButton.Value == 1
                        colorbar
                    end
                else
                    figures = [figures Figure(imshow(app.newData{x}))];
                end
                add(sections(x - app.maxId + 3), getImpl(figures(x - app.maxId
+ 3), rep));
            end
            for x = 4:10
                if isempty(app.newData{x}) == 0
                    if app.N0_ViewModeDropDown.Value == "imagesc"
                        figures = [figures Figure(imagesc(app.newData{x}))];
                        if app.N0 ColorbarsButton.Value == 1
                            colorbar
                        end
                    else
                        figures = [figures Figure(imshow(app.newData{x}))];
                    end
                    add(sections(x + app.nrOfMods), getImpl(figures(x +
app.nrOfMods), rep));
                else
                    figures = [figures Figure(imagesc(app.newData{x}))];
                end
                if x == 4
                    if app.N4_FileNameLabel.Text ~= "File Name"
                        add(sections(x + app.nrOfMods), ['File Name: '
app.N4 FileNameLabel.Text]);
                    end
                elseif x == 5
                    if isempty(app.lastOrientWinSize) == 0
                        add(sections(x + app.nrOfMods), ['Orientation map
window size: ' int2str(app.lastOrientWinSize)]);
                    end
                elseif x == 6
                    if isempty(app.lastFiltersNr) == 0
                        for y = 1:size(app.lastFiltersNr, 2)
                            add(sections(x + app.nrOfMods), ['Filter: '
convertStringsToChars(app.lastFiltersName(y)) ' '
```

if app.N10_FileNameLabel.Text ~= "File Name"

int2str(app.lastFiltersNr(y))]);

end

end
elseif x == 10

```
add(sections(x + app.nrOfMods), ['File Name: '
app.N10_FileNameLabel.Text]);
                    if isempty(app.lastBorderCutSize) == 0
                        add(sections(x + app.nrOfMods), ['Border Cutting
Pixels: ' int2str(app.lastBorderCutSize)]);
                    end
                end
            end
            for x = 1:3
                figures = [figures Figure(surf(app.newData{app.maxId +
app.maxMods + x}, 'LineStyle', 'none'))];
                if isempty(app.newData{app.maxId + app.maxMods + x}) == 0
                    add(sections(app.maxId + app.nrOfMods + x),
getImpl(figures(app.maxId + app.nrOfMods + x), rep));
                end
            end
            for x = 1:3 + app.nrOfMods
                add(chapters(1), sections(x));
            end
            for x = 4:9
                add(chapters(2), sections(x + app.nrOfMods));
            end
            for x = 10:13
                add(chapters(3), sections(x + app.nrOfMods));
            end
            add(rep, chapters(1));
            add(rep, chapters(2));
            add(rep, chapters(3));
            delete(gcf);
            close(rep);
            rptview(rep);
            lampControl(app, "off");
        end
        % Saving images of current analysis
        function NO_SaveAll(app)
            lampControl(app, "on");
            [fileName, filePath] = uiputfile('*.mat', 'Save All');
            if isempty(fileName) == 0 && isempty(filePath) == 0
                fullFileName = strcat(filePath, fileName);
                inputBEMD = app.newData{1};
                sumBIMF = app.newData{2};
```

```
excluded = app.newData{3};
                inputHil = app.newData{4};
                orientMod2Pi = app.newData{5};
                orientMod2PiSmooth = app.newData{6};
                hilQuadrature = app.newData{7};
                hilPhase = app.newData{8};
                hilUnwrapPhase = app.newData{9};
                fitInput = app.newData{10};
                zFit = app.newData{app.maxId + app.maxMods + 2};
                zSubtraction = app.newData{app.maxId + app.maxMods + 3};
                BIMF1 = app.newData{app.maxId + 1};
                BIMF2 = app.newData{app.maxId + 2};
                BIMF3 = app.newData{app.maxId + 3};
                BIMF4 = app.newData{app.maxId + 4};
                BIMF5 = app.newData{app.maxId + 5};
                BIMF6 = app.newData{app.maxId + 6};
                BIMF7 = app.newData{app.maxId + 7};
                BIMF8 = app.newData{app.maxId + 8};
                BIMF9 = app.newData{app.maxId + 9};
                BIMF10 = app.newData{app.maxId + 10};
                BIMF11 = app.newData{app.maxId + 11};
                BIMF12 = app.newData{app.maxId + 12};
                BIMF13 = app.newData{app.maxId + 13};
                BIMF14 = app.newData{app.maxId + 14};
                numberOfMods = app.nrOfMods;
                save(fullFileName, 'inputBEMD', 'sumBIMF', 'excluded',
'inputHil', 'orientMod2Pi', ...
                                  'orientMod2PiSmooth', 'hilQuadrature',
'hilPhase', 'hilUnwrapPhase', ...
                                  'fitInput', 'zFit', 'zSubtraction', ...
                                  'BIMF1', 'BIMF2', 'BIMF3', 'BIMF4', 'BIMF5',
'BIMF6', 'BIMF7', 'BIMF8', ...
                                  'BIMF9', 'BIMF10', 'BIMF11', 'BIMF12',
'BIMF13', 'BIMF14', 'numberOfMods');
            end
            figure(app.UIFigure);
            lampControl(app, "off");
       end
       % Loading images of current analysis
       function N0 LoadAll(app)
            lampControl(app, "on");
            [fileName, filePath] = uigetfile('*.mat', 'Save All');
            if isempty(fileName) == 0 && isempty(filePath) == 0
                fullFileName = strcat(filePath, fileName);
                variables = {'inputBEMD', 'sumBIMF', 'excluded', 'inputHil',
'orientMod2Pi', ...
                              'orientMod2PiSmooth', 'hilQuadrature',
'hilPhase', 'hilUnwrapPhase', .
                              'fitInput', 'zFit', 'zSubtraction', ...
```

```
'BIMF1', 'BIMF2', 'BIMF3', 'BIMF4', 'BIMF5',
'BIMF6', 'BIMF7', 'BIMF8', ...
                              'BIMF9', 'BIMF10', 'BIMF11', 'BIMF12', 'BIMF13',
'BIMF14', 'numberOfMods'};
                load(fullFileName, variables{:});
                blankOutTab(app, "all");
                if exist('numberOfMods','var') == 1
                    app.nrOfMods = numberOfMods;
                end
                if exist('inputBEMD','var') == 1
                    app.newData{1} = inputBEMD;
                end
                if exist('sumBIMF', 'var') == 1
                    app.newData{2} = sumBIMF;
                end
                if exist('excluded', 'var') == 1
                    app.newData{3} = excluded;
                end
                if exist('BIMF1', 'var') == 1
                    app.newData{app.maxId + 1} = BIMF1;
                end
                if exist('BIMF2', 'var') == 1
                    app.newData{app.maxId + 2} = BIMF2;
                end
                if exist('BIMF3', 'var') == 1
                    app.newData{app.maxId + 3} = BIMF3;
                end
                if exist('BIMF4', 'var') == 1
                    app.newData{app.maxId + 4} = BIMF4;
                end
                if exist('BIMF5', 'var') == 1
                    app.newData{app.maxId + 5} = BIMF5;
                end
                if exist('BIMF6', 'var') == 1
                    app.newData{app.maxId + 6} = BIMF6;
                if exist('BIMF7', 'var') == 1
                    app.newData{app.maxId + 7} = BIMF7;
                end
                if exist('BIMF8', 'var') == 1
                    app.newData{app.maxId + 8} = BIMF8;
                end
                if exist('BIMF9', 'var') == 1
                    app.newData{app.maxId + 9} = BIMF9;
                end
                if exist('BIMF10', 'var') == 1
                    app.newData{app.maxId + 10} = BIMF10;
                end
                if exist('BIMF11', 'var') == 1
                    app.newData{app.maxId + 11} = BIMF11;
                end
```

```
if exist('BIMF12', 'var') == 1
                    app.newData{app.maxId + 12} = BIMF12;
                end
                if exist('BIMF13', 'var') == 1
                    app.newData{app.maxId + 13} = BIMF13;
                end
                if exist('BIMF14', 'var') == 1
                    app.newData{app.maxId + 14} = BIMF14;
                end
                if exist('inputHil', 'var') == 1
                    app.newData{4} = inputHil;
                if exist('orientMod2Pi', 'var') == 1
                    app.newData{5} = orientMod2Pi;
                end
                if exist('orientMod2PiSmooth', 'var') == 1
                    app.newData{6} = orientMod2PiSmooth;
                end
                if exist('hilQuadrature', 'var') == 1
                    app.newData{7} = hilQuadrature;
                end
                if exist('hilPhase', 'var') == 1
                    app.newData{8} = hilPhase;
                end
                if exist('hilUnwrapPhase', 'var') == 1
                    app.newData{9} = hilUnwrapPhase;
                end
                if exist('fitInput', 'var') == 1
                    app.newData{10} = fitInput;
                end
                if exist('zFit', 'var') == 1 && exist('fitInput', 'var') == 1
&& exist('zSubtraction', 'var') ==1
                    app.newData{app.maxId + app.maxMods + 1} = fitInput;
                    app.newData{app.maxId + app.maxMods + 2} = zFit;
                    app.newData{app.maxId + app.maxMods + 3} = zSubtraction;
                    paintSurfaces(app);
                end
                for x=1:app.maxMods + app.maxId
                    paint(app, app.newData{x}, app.newObj(x));
                end
                for x=1:app.nr0fMods
                    app.varPanel(x).Visible = 1;
                end
            end
            figure(app.UIFigure);
            lampControl(app, "off");
        end
```

```
% Viewing colorbars
function NO_Colorbars(app)
    lampControl(app, "on");
    for x = 1:app.maxMods + app.maxId
        change(app, app.newObj(x), x);
    end
    lampControl(app, "off");
end
% Changing viewing mode
function NO_ChangeMode(app)
    lampControl(app, "on");
    if app.N0_ViewModeDropDown.Value == "imshow"
        app.N0 ColormapDropDown.Enable = 0;
        app.NO_ColorbarsButton.Enable = 0;
    else
        app.N0 ColormapDropDown.Enable = 1;
        app.NO_ColorbarsButton.Enable = 1;
    end
    for x=1:app.maxId + app.maxMods
        change(app, app.newObj(x), x);
    end
    lampControl(app, "off");
end
% Loading N1 image
function N1_Load(app)
    lampControl(app, "on");
    [app.newData{1}, fileName] = loadFile(app);
    if isempty(fileName) == 0 && isempty(app.newData{1}) == 0
        blankOutTab(app, "BEMD");
        app.N1_FileNameLabel.Text = fileName;
        app.newData{1} = cutUnevenEdges(app, app.newData{1});
        paint(app, app.newData{1}, app.newObj(1));
    end
    lampControl(app, "off");
end
% BM3D on N1 image
function N1_BM3D(app)
    lampControl(app, "on");
    if isempty(app.newData{1}) == 0
        blankOutTab(app, "BEMD");
```

```
upperLimit = max(app.newData{1}(:));
                lowerLimit = min(app.newData{1}(:));
                data = double(mat2gray(app.newData{1}));
                [~, app.newData{1}] = BM3D(1, data,
app.N1_SigmaEditField.Value);
                app.newData{1} = rescale(app.newData{1}, lowerLimit,
upperLimit);
                paint(app, app.newData{1}, app.newObj(1));
                app.N1 BM3DPanel.Title = "BM3D - Done";
                app.lastBM3DSigma = app.N1_SigmaEditField.Value;
            end
            lampControl(app, "off");
        end
        % Decomposition of N1 image into N2-N18
        function N2_Calculate(app)
            lampControl(app, "on");
            if isempty(app.newData{1}) == 0
                if app.N2 CutoffModEditField.Value < app.maxMods</pre>
                    cutoffComponent = app.N2_CutoffModEditField.Value;
                else
                    cutoffComponent = app.maxMods;
                end
                varData = FABEMD1(app.newData{1},
str2double(app.N2_TypeDropDown.Value), cutoffComponent);
                app.nrOfMods = length(varData);
                app.lastDecompMode = str2double(app.N2_TypeDropDown.Value);
                app.lastCutoffComp = cutoffComponent;
                for x = 1:length(varData)
                    app.newData{app.maxId + x} = varData{x};
                end
                for x = 1:app.maxMods
                    if x <= app.nrOfMods</pre>
                        if x == app.nrOfMods
                             app.varPanel(x).Title = "Residuum";
                        else
                             app.varPanel(x).Title = "BIMF " + x;
                        end
                        app.varPanel(x).Visible = 1;
                        app.varStateBtn(x).Value = 1;
                        paint(app, app.newData{app.maxId + x},
app.newObj(app.maxId + x));
                    else
                        app.varPanel(x).Visible = 0;
                    end
                end
```

```
recalculateBEMDOutput(app);
            end
            lampControl(app, "off");
        end
        % Loading of N4 image
        function N4 Load(app)
            lampControl(app, "on");
            [app.newData{4}, fileName] = loadFile(app);
            if isempty(fileName) == 0 && isempty(app.newData{4}) == 0
                blankOutTab(app, "Hilbert");
                app.N4_FileNameLabel.Text = fileName;
                app.newData{4} = cutUnevenEdges(app, app.newData{4});
                paint(app, app.newData{4}, app.newObj(4));
            end
            lampControl(app, "off");
        end
        % Loading of N4 image from N2
        function N4_FromBEMD(app)
            lampControl(app, "on");
            if isempty(app.newData{2}) == 0
                app.newData{4} = app.newData{2};
                blankOutTab(app, "Hilbert");
                app.N4 FileNameLabel.Text = "File Name";
                paint(app, app.newData{4}, app.newObj(4));
            end
            lampControl(app, "off");
        end
        % Orientation map mod2Pi of N4 (made from N20)
        function N5_Calculate(app)
            lampControl(app, "on");
            if isempty(app.newData{4}) == 0
                thetaPi = FringeOrientation(app.newData{4},
app.N5_SizeEditField.Value);
                app.lastOrientWinSize = app.N5_SizeEditField.Value;
                thetaRand = double(Miguel_2D_unwrapper(single(2 * thetaPi)));
                app.newData{5} = angle(cos(thetaRand / 2) + 1i * sin(thetaRand
/ 2));
                paint(app, app.newData{5}, app.newObj(5));
            end
            lampControl(app, "off");
        end
```

```
% Pasting N5 output into N6
        function N5 PasteNext(app)
            lampControl(app, "on");
            if isempty(app.newData{5}) == 0
                app.newData{6} = app.newData{5};
                blankOutTab(app, "HH");
                paint(app, app.newData{6}, app.newObj(6));
            end
            lampControl(app, "off");
        end
        % Filtering with 4 buttons/filters
        function N6_Filter(app)
            lampControl(app, "on");
            if isempty(app.newData{6}) == 0
                blankOutTab(app, "HH");
                app.newData{6} = filtering(app, app.newData{6},
app.N6_FilterDropDown.Value, app.N6_ParameterEditField.Value);
                paint(app, app.newData{6}, app.newObj(6));
            end
            lampControl(app, "off");
        end
        % Hilbert Spiral Transform of N4 and N6 into N7 and N8
        function N7 Calculate(app)
            lampControl(app, "on");
            if isempty(app.newData{4}) == 0 && isempty(app.newData{6}) == 0
                blankOutTab(app, "unwrap");
                [~, ~, ~, s]=HVT(double(app.newData{4}));
                theta = angle(cos(app.newData{6}) - 1i * sin(app.newData{6}));
                app.newData\{7\} = imag(-1i * exp(1i * ((-theta))) .* s);
                paint(app, app.newData{7}, app.newObj(7));
                app.newData{8} = angle(double(app.newData{4}) + 1i *
double(app.newData{7}));
                paint(app, app.newData{8}, app.newObj(8));
            end
            lampControl(app, "off");
        end
        % Unwrapping of N8 into N9
        function N9_Calculate(app)
            lampControl(app, "on");
            if isempty(app.newData{8}) == 0
```

```
app.newData{9} =
double(Miguel_2D_unwrapper(single(app.newData{8})));
                paint(app, app.newData{9}, app.newObj(9));
            end
            lampControl(app, "off");
        end
        % Loading N10 image
        function N10 Load(app)
            lampControl(app, "on");
            [app.newData{10}, fileName] = loadFile(app);
            if isempty(fileName) == 0 && isempty(app.newData{10}) == 0
                blankOutTab(app, "Fit");
                app.N10_FileNameLabel.Text = fileName;
                paint(app, app.newData{10}, app.newObj(10));
                app.N10 DimensionsLabel.Text =
strcat(int2str(size(app.newData{10}, 1)), "x", int2str(size(app.newData{10},
2)));
            end
            lampControl(app, "off");
        end
        % Loading N10 image from N9
        function N10 FromHilbert(app)
            lampControl(app, "on");
            if isempty(app.newData{9}) == 0
                app.newData{10} = app.newData{9};
                app.N10_FileNameLabel.Text = "File Name";
                app.N10_DimensionsLabel.Text =
strcat(int2str(size(app.newData{10}, 1)), "x", int2str(size(app.newData{10},
2)));
                paint(app, app.newData{10}, app.newObj(10));
                blankOutTab(app, "Fit");
            end
            lampControl(app, "off");
        end
        % Cutting borders of N10
        function N10_Calculate(app)
            lampControl(app, "on");
            if isempty(app.newData{10}) == 0
                length = app.N10_SizeEditField.Value;
                app.lastBorderCutSize = app.N10_SizeEditField.Value;
                if length ~= 0 && 2 * length < size(app.newData{10}, 1) && 2 *</pre>
length < size(app.newData{10}, 2)</pre>
```

```
app.newData{10} = app.newData{10}(1 + length:end - length,
1 + length:end - length);
                end
                paint(app, app.newData{10}, app.newObj(10));
                app.N10_DimensionsLabel.Text =
strcat(int2str(size(app.newData{10}, 1)), "x", int2str(size(app.newData{10},
2)));
            end
            lampControl(app, "off");
        end
        % Surface fitting of N10
        function N11 Calculate(app)
            lampControl(app, "on");
            if isempty(app.newData{10}) == 0
                if app.N11 PlotResultBox.Value == 0 &&
app.N11 PlotPhaseBox.Value == 0 && app.N11 PlotSubtractionBox.Value == 0
                    app.N11 GridLayout.Visible = 0;
                    [coe, xFit, yFit] = fitSurface(app, app.newData{10});
                    app.newData{app.maxId + app.maxMods + 1} =
app.newData{10};
                    app.newData{app.maxId + app.maxMods + 2} = coe(1) * xFit
^2 + coe(2) * yFit ^2 + coe(3) * xFit + coe(4) * yFit + coe(5);
                    app.newData{app.maxId + app.maxMods + 3} = app.newData{10}
- app.newData{app.maxId + app.maxMods + 2};
                    paintSurfaces(app);
                end
            end
            lampControl(app, "off");
        end
    end
   % Callbacks that handle component events
   methods (Access = private)
        % Code that executes after component creation
        function startupFcn(app)
            lampControl(app, "on");
            if ~exist(strcat(pwd, "\Reports"), 'dir')
                mkdir(strcat(pwd, "\Reports"));
            end
            addpath(genpath(strcat(pwd, "\Functions")));
            addpath(genpath(strcat(pwd, "\Reports")));
```

```
app.newData = cell(1, app.maxId + app.maxMods + 3);
            createCustomCallbacks(app);
            RowPos = 11;
            ColPos = 1;
            app.varPanel = gobjects(1, app.maxMods);
            app.varGrid = gobjects(1, app.maxMods);
            app.varStateBtn = gobjects(1, app.maxMods);
            app.newObj = gobjects(1, app.maxMods + app.maxId);
            app.varFigBtn = gobjects(1, app.maxMods + app.maxId + 3);
            app.varSaveBtn = gobjects(1, app.maxMods + app.maxId + 3);
            for x = 1:app.maxMods + app.maxId
                if x > app.maxId
                    app.varPanel(x - app.maxId) =
uipanel(app.N1ToN3_GridLayout);
                    app.varPanel(x - app.maxId).Visible = 0;
                    app.varPanel(x - app.maxId).Layout.Row = [RowPos RowPos +
4];
                    app.varPanel(x - app.maxId).Layout.Column = [ColPos ColPos
+ 5];
                    ColPos = ColPos + 6;
                    if ColPos > 37
                        RowPos = 16;
                        ColPos = 1;
                    end
                    app.varGrid(x - app.maxId) = uigridlayout(app.varPanel(x -
app.maxId));
                    app.varGrid(x - app.maxId).ColumnWidth = {'1x', 50};
                    app.varGrid(x - app.maxId).RowHeight = \{'1x', '1x', '1x'\};
                    app.varStateBtn(x - app.maxId) = uibutton(app.varGrid(x -
app.maxId), 'state', 'ValueChangedFcn', @(btn,event)
recalculateBEMDOutput(app));
                    app.varStateBtn(x - app.maxId).Layout.Row = 1;
                    app.varStateBtn(x - app.maxId).Layout.Column = 2;
                    app.varStateBtn(x - app.maxId).Text = "Include";
                    app.varStateBtn(x - app.maxId).Value = 1;
                    app.varStateBtn(x - app.maxId).FontSize = 10;
                end
                if x == 1
                    container = app.N1_GridLayout;
                elseif x == 2
                    container = app.N2_GridLayout;
                elseif x == 3
                    container = app.N3 GridLayout;
                elseif x == 4
```

```
container = app.N4_GridLayout;
                elseif x == 5
                    container = app.N5 GridLayout;
                elseif x == 6
                    container = app.N6_GridLayout;
                elseif x == 7
                    container = app.N7_GridLayout;
                elseif x == 8
                    container = app.N8_GridLayout;
                elseif x == 9
                    container = app.N9_GridLayout;
                elseif x == 10
                    container = app.N10_GridLayout;
                elseif x > app.maxId
                    container = app.varGrid(x - app.maxId);
                end
                app.newObj(x) = uiaxes(container);
                app.newObj(x).Visible = 0;
                app.varSaveBtn(x) = uibutton(container, 'push',
'ButtonPushedFcn', @(btn, event) saveFile(app, event));
                app.varSaveBtn(x).UserData = x;
                app.varSaveBtn(x).Text = "Save";
                if (x > app.maxId)
                    app.varSaveBtn(x).Layout.Row = 3;
                    app.varSaveBtn(x).Layout.Column = 2;
                else
                    app.varSaveBtn(x).Layout.Column = 5;
                    if x == 10
                        app.varSaveBtn(x).Layout.Row = 8;
                        app.varSaveBtn(x).Layout.Column = 3;
                    elseif x <= app.maxId</pre>
                        app.varSaveBtn(x).Layout.Row = 10;
                    elseif x > app.maxId
                        app.varSaveBtn(x).Layout.Row = 3;
                        app.varSaveBtn(x).Layout.Column = 1;
                    end
                end
                app.varFigBtn(x) = uibutton(container, 'push');
                app.varFigBtn(x).ButtonPushedFcn = createCallbackFcn(app,
@newFigure, true);
                app.varFigBtn(x).UserData = x;
                app.varFigBtn(x).Text = 'Figure';
                if x > app.maxId
                    app.varFigBtn(x).Layout.Row = 2;
                    app.varFigBtn(x).Layout.Column = 2;
                else
```

```
app.varFigBtn(x).Layout.Column = 5;
                    if x \leftarrow app.maxId && (x \sim 10)
                         app.varFigBtn(x).Layout.Row = 9;
                    elseif x == 10
                         app.varFigBtn(x).Layout.Row = 7;
                         app.varFigBtn(x).Layout.Column = 3;
                    end
                end
                if x == 10
                    app.newObj(x).Layout.Row = [1 \ 4];
                    app.newObj(x).Layout.Column = [1 3];
                elseif x > app.maxId
                    app.newObj(x).Layout.Row = [1 \ 3];
                    app.newObj(x).Layout.Column = 1;
                elseif x <= app.maxId</pre>
                    app.newObj(x).Layout.Column = [1 4];
                    app.newObj(x).Layout.Row = [1 10];
                end
            end
            container = app.N10toN11 GridLayout;
            for x = app.maxId + app.maxMods + 1:app.maxId + app.maxMods + 3
                app.varSaveBtn(x) = uibutton(container, 'push',
'ButtonPushedFcn', @(btn, event) saveFile(app, event));
                app.varSaveBtn(x).Layout.Row = 17;
                app.varSaveBtn(x).Layout.Column = x - app.maxId - app.maxMods;
                app.varSaveBtn(x).UserData = x;
                app.varSaveBtn(x).Text = "Save";
                app.varFigBtn(x) = uibutton(container, 'push');
                app.varFigBtn(x).ButtonPushedFcn = createCallbackFcn(app,
@newFigure, true);
                app.varFigBtn(x).Layout.Row = 18;
                app.varFigBtn(x).Layout.Column = x - app.maxId - app.maxMods;
                app.varFigBtn(x).UserData = x;
                app.varFigBtn(x).Text = 'Figure';
            end
            drawnow;
            app.UIFigure.WindowState = 'maximized';
            setupTips(app);
            lampControl(app, "off");
        end
    end
    % Component initialization
    methods (Access = private)
```

```
% Create UIFigure and components
function createComponents(app)
```

```
% Create UIFigure and hide until all components are created
                                           app.UIFigure = uifigure('Visible', 'off');
                                           app.UIFigure.AutoResizeChildren = 'off';
                                           app.UIFigure.Color = [0.902 0.9569 0.9686];
                                           app.UIFigure.Position = [100 100 1250 950];
                                           app.UIFigure.Name = 'Hilbert Huang';
                                           % Create N0 MainGridLayout
                                           app.NO_MainGridLayout = uigridlayout(app.UIFigure);
                                           app.NO_MainGridLayout.ColumnWidth = {'4.34x'};
                                           app.N0 MainGridLayout.RowHeight = {'13.61x'};
                                           % Create NO_MainPanel
                                           app.N0 MainPanel = uipanel(app.N0 MainGridLayout);
                                           app.NO MainPanel.Title = 'Main Panel';
                                           app.N0 MainPanel.Layout.Row = 1;
                                           app.N0_MainPanel.Layout.Column = 1;
                                           % Create N0 GridLayout
                                           app.N0 GridLayout = uigridlayout(app.N0 MainPanel);
                                           app.N0_GridLayout.ColumnWidth = {55, 55, 75, 80, '1x', 55, 70, 70,
75, 55, 55, '1x', 35, 50, 65, 65, 80, '1x', 35, 20};
                                          app.N0_GridLayout.RowHeight = \{19, '1x', '1x',
'1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', 
                                           % Create NO_SaveAllButton
                                           app.N0_SaveAllButton = uibutton(app.N0_GridLayout, 'push');
                                           app.NO_SaveAllButton.Tooltip = {''};
                                           app.N0 SaveAllButton.Layout.Row = 1;
                                           app.N0 SaveAllButton.Layout.Column = 10;
                                           app.N0_SaveAllButton.Text = 'Save All';
                                           % Create NO_BusyLampLabel
                                           app.N0_BusyLampLabel = uilabel(app.N0_GridLayout);
                                           app.NO BusyLampLabel.HorizontalAlignment = 'center';
                                           app.N0 BusyLampLabel.Layout.Row = 1;
                                           app.N0_BusyLampLabel.Layout.Column = 19;
                                           app.NO_BusyLampLabel.Text = 'Busy';
                                           % Create NO BusyLamp
                                           app.N0_BusyLamp = uilamp(app.N0_GridLayout);
                                           app.N0 BusyLamp.Tooltip = {''};
                                           app.N0_BusyLamp.Layout.Row = 1;
```

```
app.N0_BusyLamp.Layout.Column = 20;
                                                           % Create N0 TabGroup
                                                            app.N0_TabGroup = uitabgroup(app.N0_GridLayout);
                                                            app.NO TabGroup.AutoResizeChildren = 'off';
                                                            app.NO_TabGroup.Layout.Row = [2 31];
                                                            app.N0_TabGroup.Layout.Column = [1 20];
                                                           % Create NO BEMDTab
                                                            app.N0_BEMDTab = uitab(app.N0_TabGroup);
                                                            app.NO BEMDTab.AutoResizeChildren = 'off';
                                                            app.N0_BEMDTab.Tooltip = {''};
                                                            app.NO_BEMDTab.Title = 'BEMD';
                                                           % Create N1ToN3 GridLayout
                                                            app.N1ToN3_GridLayout = uigridlayout(app.N0_BEMDTab);
                                                            app.N1ToN3_GridLayout.ColumnWidth = {'1x', '1x', '1x', '1x', '1x',
'1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', 
app.N1ToN3_GridLayout.RowHeight = {'1x', '1x', '
 '1x', '1x'};
                                                            app.N1ToN3 GridLayout.Scrollable = 'on';
                                                           % Create N1 Panel
                                                            app.N1_Panel = uipanel(app.N1ToN3_GridLayout);
                                                            app.N1 Panel.AutoResizeChildren = 'off';
                                                            app.N1 Panel.Title = 'Loaded Image';
                                                            app.N1_Panel.Layout.Row = [1 10];
                                                            app.N1_Panel.Layout.Column = [1 14];
                                                           % Create N1 GridLayout
                                                            app.N1 GridLayout = uigridlayout(app.N1 Panel);
                                                            app.N1_GridLayout.ColumnWidth = \{'1x', '1x', '1x', '1x', '1x'\};
                                                           app.N1_GridLayout.RowHeight = \{'1x', '1x', '1x
'1x', '1x', '1x', '1x'};
                                                           % Create N1 FileNameLabel
                                                            app.N1 FileNameLabel = uilabel(app.N1 GridLayout);
                                                            app.N1_FileNameLabel.HorizontalAlignment = 'center';
                                                            app.N1_FileNameLabel.FontSize = 9;
                                                            app.N1 FileNameLabel.Layout.Row = 2;
                                                            app.N1_FileNameLabel.Layout.Column = 5;
                                                            app.N1 FileNameLabel.Text = 'File Name';
                                                           % Create N1_LoadButton
```

```
app.N1_LoadButton = uibutton(app.N1_GridLayout, 'push');
           app.N1_LoadButton.Layout.Row = 1;
           app.N1 LoadButton.Layout.Column = 5;
           app.N1 LoadButton.Text = 'Load';
           % Create N1_BM3DPanel
           app.N1_BM3DPanel = uipanel(app.N1_GridLayout);
           app.N1 BM3DPanel.Title = 'BM3D';
           app.N1_BM3DPanel.Layout.Row = [3 6];
           app.N1 BM3DPanel.Layout.Column = 5;
           % Create N1_BM3DGridLayout
           app.N1 BM3DGridLayout = uigridlayout(app.N1 BM3DPanel);
           app.N1 BM3DGridLayout.ColumnWidth = {'1x'};
           app.N1_BM3DGridLayout.RowHeight = {'1x', '1x', '1x'};
           % Create N1 SigmaEditFieldLabel
           app.N1 SigmaEditFieldLabel = uilabel(app.N1 BM3DGridLayout);
           app.N1 SigmaEditFieldLabel.HorizontalAlignment = 'center';
           app.N1_SigmaEditFieldLabel.FontSize = 10;
           app.N1_SigmaEditFieldLabel.Layout.Row = 1;
           app.N1 SigmaEditFieldLabel.Layout.Column = 1;
           app.N1_SigmaEditFieldLabel.Text = 'Sigma';
           % Create N1 SigmaEditField
           app.N1_SigmaEditField = uieditfield(app.N1_BM3DGridLayout,
'numeric');
           app.N1 SigmaEditField.HorizontalAlignment = 'center';
           app.N1 SigmaEditField.Tooltip = {''};
           app.N1_SigmaEditField.Layout.Row = 2;
           app.N1_SigmaEditField.Layout.Column = 1;
           app.N1_SigmaEditField.Value = 30;
           % Create N1 BM3DButton
           app.N1_BM3DButton = uibutton(app.N1_BM3DGridLayout, 'push');
           app.N1_BM3DButton.FontSize = 10;
           app.N1_BM3DButton.Layout.Row = 3;
           app.N1_BM3DButton.Layout.Column = 1;
           app.N1 BM3DButton.Text = 'BM3D';
           % Create N2_Panel
           app.N2_Panel = uipanel(app.N1ToN3_GridLayout);
           app.N2 Panel.AutoResizeChildren = 'off';
           app.N2_Panel.Title = 'Sum of BIMFs';
           app.N2 Panel.Layout.Row = [1 10];
           app.N2_Panel.Layout.Column = [15 28];
```

```
% Create N2_GridLayout
                         app.N2_GridLayout = uigridlayout(app.N2_Panel);
                         app.N2_GridLayout.ColumnWidth = {'1x', '1x', '1x', '1x', '1x'};
                         app.N2\_GridLayout.RowHeight = { '1x', '1
'1x', '1x', '1x', '1x'};
                         % Create N2 CalculateButton
                         app.N2 CalculateButton = uibutton(app.N2 GridLayout, 'push');
                         app.N2_CalculateButton.FontSize = 11;
                         app.N2 CalculateButton.Layout.Row = 7;
                         app.N2_CalculateButton.Layout.Column = 5;
                         app.N2_CalculateButton.Text = 'Calculate';
                         % Create N2 TypeDropDownLabel
                         app.N2_TypeDropDownLabel = uilabel(app.N2_GridLayout);
                         app.N2_TypeDropDownLabel.HorizontalAlignment = 'center';
                         app.N2_TypeDropDownLabel.Tooltip = {''};
                         app.N2 TypeDropDownLabel.Layout.Row = 1;
                         app.N2 TypeDropDownLabel.Layout.Column = 5;
                         app.N2_TypeDropDownLabel.Text = 'Type';
                         % Create N2 TypeDropDown
                         app.N2_TypeDropDown = uidropdown(app.N2_GridLayout);
                         app.N2_TypeDropDown.Items = {'1', '2', '3', '4', '5', '6'};
                         app.N2_TypeDropDown.Tooltip = {''};
                         app.N2_TypeDropDown.Layout.Row = 2;
                         app.N2_TypeDropDown.Layout.Column = 5;
                         app.N2_TypeDropDown.Value = '6';
                         % Create N2 CutoffModEditField
                         app.N2_CutoffModEditField = uieditfield(app.N2_GridLayout,
'numeric');
                         app.N2 CutoffModEditField.Layout.Row = 5;
                         app.N2 CutoffModEditField.Layout.Column = 5;
                         app.N2_CutoffModEditField.Value = 14;
                         % Create N2_LastComponentLabel
                         app.N2_LastComponentLabel = uilabel(app.N2_GridLayout);
                         app.N2 LastComponentLabel.HorizontalAlignment = 'center';
                         app.N2 LastComponentLabel.FontSize = 8;
                         app.N2_LastComponentLabel.Layout.Row = 4;
                         app.N2_LastComponentLabel.Layout.Column = 5;
                         app.N2_LastComponentLabel.Text = 'Last Component';
                         % Create N3 Panel
                         app.N3_Panel = uipanel(app.N1ToN3_GridLayout);
                         app.N3_Panel.Title = 'Excluded Components';
                         app.N3_Panel.Layout.Row = [1 10];
```

```
app.N3_Panel.Layout.Column = [29 42];
                                       % Create N3 GridLayout
                                       app.N3_GridLayout = uigridlayout(app.N3_Panel);
                                       app.N3_GridLayout.ColumnWidth = \{'1x', '1x', '1x', '1x', '1x'\};
                                       app.N3_GridLayout.RowHeight = \{'1x', '1x', '1x
'1x', '1x', '1x', '1x'};
                                       % Create NO HilbertTab
                                       app.N0_HilbertTab = uitab(app.N0_TabGroup);
                                       app.NO HilbertTab.AutoResizeChildren = 'off';
                                       app.NO_HilbertTab.Tooltip = {''};
                                       app.NO_HilbertTab.Title = 'Hilbert';
                                       % Create N4ToN9 GridLayout
                                       app.N4ToN9_GridLayout = uigridlayout(app.N0_HilbertTab);
                                       app.N4ToN9_GridLayout.ColumnWidth = {'1x', '1x', '1x', '1x', '1x',
'1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x',
'1x', '1x', '1x'};
                                       app.N4ToN9_GridLayout.RowHeight = { '1x', '1x', '1x', '1x', '1x',
'1x', '1x', '1x', '1x', '1x'};
                                       % Create N4 LoadedImagePanel
                                       app.N4_LoadedImagePanel = uipanel(app.N4ToN9_GridLayout);
                                       app.N4_LoadedImagePanel.AutoResizeChildren = 'off';
                                       app.N4_LoadedImagePanel.Title = 'Loaded Image';
                                       app.N4_LoadedImagePanel.Layout.Row = [1 5];
                                       app.N4 LoadedImagePanel.Layout.Column = [1 7];
                                       % Create N4_GridLayout
                                       app.N4_GridLayout = uigridlayout(app.N4_LoadedImagePanel);
                                       app.N4_GridLayout.ColumnWidth = {'1x', '1x', '1x', '1x', '1x'};
                                       app.N4_GridLayout.RowHeight = \{'1x', '1x', '1x
'1x', '1x', '1x', '1x'};
                                       % Create N4_LoadButton
                                       app.N4_LoadButton = uibutton(app.N4_GridLayout, 'push');
                                       app.N4_LoadButton.Layout.Row = 1;
                                       app.N4 LoadButton.Layout.Column = 5;
                                       app.N4 LoadButton.Text = 'Load';
                                       % Create N4_FromBEMDButton
                                       app.N4 FromBEMDButton = uibutton(app.N4 GridLayout, 'push');
                                       app.N4 FromBEMDButton.FontSize = 10;
                                       app.N4_FromBEMDButton.Layout.Row = 3;
                                       app.N4 FromBEMDButton.Layout.Column = 5;
                                       app.N4_FromBEMDButton.Text = 'From BEMD';
```

```
% Create N4_FileNameLabel
                          app.N4 FileNameLabel = uilabel(app.N4 GridLayout);
                          app.N4 FileNameLabel.HorizontalAlignment = 'center';
                          app.N4 FileNameLabel.FontSize = 10;
                          app.N4_FileNameLabel.Layout.Row = 2;
                          app.N4 FileNameLabel.Layout.Column = 5;
                          app.N4 FileNameLabel.Text = 'File Name';
                         % Create N5 Panel
                          app.N5 Panel = uipanel(app.N4ToN9 GridLayout);
                          app.N5_Panel.Title = 'Orientation Map - Modulo 2Pi';
                          app.N5_Panel.Layout.Row = [1 5];
                          app.N5 Panel.Layout.Column = [8 14];
                         % Create N5_GridLayout
                          app.N5_GridLayout = uigridlayout(app.N5_Panel);
                          app.N5_GridLayout.ColumnWidth = \{'1x', '1x', '1x', '1x', '1x'\};
                          app.N5_GridLayout.RowHeight = \{'1x', '1x', '1x
'1x', '1x', '1x', '1x'};
                         % Create N5_CalculateButton
                          app.N5 CalculateButton = uibutton(app.N5 GridLayout, 'push');
                          app.N5_CalculateButton.Layout.Row = 3;
                          app.N5 CalculateButton.Layout.Column = 5;
                          app.N5_CalculateButton.Text = 'Calculate';
                         % Create N5 PasteNextButton
                          app.N5 PasteNextButton = uibutton(app.N5 GridLayout, 'push');
                          app.N5_PasteNextButton.FontSize = 9;
                          app.N5_PasteNextButton.Layout.Row = 4;
                          app.N5_PasteNextButton.Layout.Column = 5;
                          app.N5 PasteNextButton.Text = 'Paste Next';
                          % Create N5_SizeEditFieldLabel
                          app.N5_SizeEditFieldLabel = uilabel(app.N5_GridLayout);
                          app.N5_SizeEditFieldLabel.HorizontalAlignment = 'center';
                          app.N5 SizeEditFieldLabel.Layout.Row = 1;
                          app.N5 SizeEditFieldLabel.Layout.Column = 5;
                          app.N5 SizeEditFieldLabel.Text = 'Size';
                          % Create N5_SizeEditField
                          app.N5 SizeEditField = uieditfield(app.N5 GridLayout, 'numeric');
                          app.N5 SizeEditField.HorizontalAlignment = 'center';
                          app.N5_SizeEditField.Tooltip = {''};
                          app.N5 SizeEditField.Layout.Row = 2;
                          app.N5_SizeEditField.Layout.Column = 5;
```

```
app.N5_SizeEditField.Value = 5;
            % Create N6 Panel
            app.N6_Panel = uipanel(app.N4ToN9_GridLayout);
            app.N6 Panel.Title = 'Orientation Map - Modulo 2Pi - Smoothing';
            app.N6_Panel.Layout.Row = [1 5];
            app.N6 Panel.Layout.Column = [15 21];
            % Create N6_GridLayout
            app.N6_GridLayout = uigridlayout(app.N6_Panel);
            app.N6_GridLayout.ColumnWidth = \{'1x', '1x', '1x', '1x', '1x'\};
            app.N6_GridLayout.RowHeight = { '1x', '1x', '1x', '1x', '1x', '1x',
'1x', '1x', '1x', '1x'};
            % Create N6 FilterPanel
            app.N6_FilterPanel = uipanel(app.N6_GridLayout);
            app.N6 FilterPanel.Title = 'Filter';
            app.N6 FilterPanel.Layout.Row = [1 4];
            app.N6 FilterPanel.Layout.Column = 5;
            % Create N6 FilterGridLayout
            app.N6_FilterGridLayout = uigridlayout(app.N6_FilterPanel);
            app.N6 FilterGridLayout.ColumnWidth = {'1x'};
            app.N6_FilterGridLayout.RowHeight = {'1x', '1x', '1x', '1x'};
            % Create N6 FilterDropDown
            app.N6_FilterDropDown = uidropdown(app.N6_FilterGridLayout);
            app.N6 FilterDropDown.Items = {'BM3D', 'Gauss', 'Mean', 'Median'};
            app.N6 FilterDropDown.FontSize = 8;
            app.N6_FilterDropDown.Layout.Row = 1;
            app.N6 FilterDropDown.Layout.Column = 1;
            app.N6_FilterDropDown.Value = 'BM3D';
            % Create N6 CalculateButton
            app.N6_CalculateButton = uibutton(app.N6_FilterGridLayout,
'push');
            app.N6_CalculateButton.FontSize = 8;
            app.N6_CalculateButton.Layout.Row = 4;
            app.N6_CalculateButton.Layout.Column = 1;
            app.N6_CalculateButton.Text = 'Calculate';
            % Create N6_ParameterEditFieldLabel
            app.N6 ParameterEditFieldLabel = uilabel(app.N6 FilterGridLayout);
            app.N6 ParameterEditFieldLabel.HorizontalAlignment = 'center';
            app.N6_ParameterEditFieldLabel.FontSize = 9;
            app.N6 ParameterEditFieldLabel.Layout.Row = 2;
            app.N6_ParameterEditFieldLabel.Layout.Column = 1;
```

```
app.N6_ParameterEditFieldLabel.Text = 'Parameter';
                                           % Create N6 ParameterEditField
                                           app.N6_ParameterEditField = uieditfield(app.N6_FilterGridLayout,
'numeric');
                                           app.N6_ParameterEditField.Layout.Row = 3;
                                           app.N6 ParameterEditField.Layout.Column = 1;
                                           app.N6 ParameterEditField.Value = 30;
                                           % Create N9 Panel
                                           app.N9 Panel = uipanel(app.N4ToN9 GridLayout);
                                           app.N9_Panel.Title = 'Unwrapped Phase';
                                           app.N9 Panel.Layout.Row = [6 10];
                                           app.N9 Panel.Layout.Column = [15 21];
                                           % Create N9_GridLayout
                                           app.N9_GridLayout = uigridlayout(app.N9_Panel);
                                           app.N9_GridLayout.ColumnWidth = \{'1x', '1x', '1x', '1x', '1x'\};
                                           app.N9_GridLayout.RowHeight = \{'1x', '1x', '1x
'1x', '1x', '1x', '1x'};
                                           % Create N9 CalculateButton
                                           app.N9 CalculateButton = uibutton(app.N9 GridLayout, 'push');
                                           app.N9_CalculateButton.Layout.Row = 1;
                                           app.N9 CalculateButton.Layout.Column = 5;
                                           app.N9_CalculateButton.Text = 'Calculate';
                                           % Create N8 Panel
                                           app.N8 Panel = uipanel(app.N4ToN9 GridLayout);
                                           app.N8_Panel.Title = 'Phase';
                                           app.N8_Panel.Layout.Row = [6 10];
                                           app.N8_Panel.Layout.Column = [8 14];
                                           % Create N8 GridLayout
                                           app.N8_GridLayout = uigridlayout(app.N8_Panel);
                                           app.N8_GridLayout.ColumnWidth = \{'1x', '1x', '1x', '1x', '1x'\};
                                           app.N8_GridLayout.RowHeight = \{'1x', '1x', '1x
'1x', '1x', '1x', '1x'};
                                           % Create N7 Panel
                                           app.N7_Panel = uipanel(app.N4ToN9_GridLayout);
                                           app.N7_Panel.Title = 'Quadrature Fringe Pattern';
                                           app.N7 Panel.Layout.Row = [6 10];
                                           app.N7 Panel.Layout.Column = [1 7];
                                           % Create N7_GridLayout
```

```
app.N7_GridLayout = uigridlayout(app.N7_Panel);
                                       app.N7_GridLayout.ColumnWidth = {'1x', '1x', '1x', '1x', '1x'};
                                       app.N7 GridLayout.RowHeight = { '1x', '1x', '1x', '1x', '1x', '1x',
'1x', '1x', '1x', '1x'};
                                       % Create N7_CalculateButton
                                       app.N7_CalculateButton = uibutton(app.N7_GridLayout, 'push');
                                       app.N7 CalculateButton.Layout.Row = 1;
                                       app.N7_CalculateButton.Layout.Column = 5;
                                       app.N7 CalculateButton.Text = 'Calculate';
                                       % Create NO_SurfaceFitTab
                                       app.N0 SurfaceFitTab = uitab(app.N0 TabGroup);
                                       app.N0 SurfaceFitTab.Tooltip = {''};
                                       app.NO SurfaceFitTab.Title = 'Surface Fit';
                                       % Create N10to11 GridLayout
                                       app.N10to11 GridLayout = uigridlayout(app.N0 SurfaceFitTab);
                                       app.N10to11_GridLayout.ColumnWidth = {'1x', '1x', '1x', '1x',
'1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x', '1x'};
app.N10to11_GridLayout.RowHeight = {'1x', '1x', '1x'};
                                       % Create N10toN11 Panel
                                       app.N10toN11 Panel = uipanel(app.N10to11 GridLayout);
                                       app.N10toN11_Panel.Title = 'Options';
                                       app.N10toN11_Panel.Layout.Row = [1 15];
                                       app.N10toN11 Panel.Layout.Column = [1 3];
                                       % Create N10toN11_GridLayout
                                       app.N10toN11_GridLayout = uigridlayout(app.N10toN11_Panel);
                                       app.N10toN11_GridLayout.ColumnWidth = {'1x', '1x', '1x'};
                                       app.N10toN11_GridLayout.RowHeight = \{'1x', '1x', '1x
'1x', 
'1x'};
                                       % Create N11_CalculateButton
                                       app.N11_CalculateButton = uibutton(app.N10toN11_GridLayout,
'push');
                                       app.N11 CalculateButton.Layout.Row = 19;
                                       app.N11_CalculateButton.Layout.Column = [1 3];
                                       app.N11_CalculateButton.Text = 'Calculate';
                                       % Create N11 PlotResultBox
                                       app.N11_PlotResultBox = uicheckbox(app.N10toN11_GridLayout);
                                       app.N11 PlotResultBox.Text = 'Fit';
                                       app.N11_PlotResultBox.FontSize = 11;
```

```
app.N11_PlotResultBox.Layout.Row = 14;
                          app.N11_PlotResultBox.Layout.Column = 2;
                          % Create N11 PlotPhaseBox
                          app.N11_PlotPhaseBox = uicheckbox(app.N10toN11_GridLayout);
                          app.N11_PlotPhaseBox.Text = 'Phase';
                          app.N11 PlotPhaseBox.FontSize = 11;
                          app.N11 PlotPhaseBox.Layout.Row = 14;
                          app.N11_PlotPhaseBox.Layout.Column = 1;
                          % Create N10 Panel
                          app.N10_Panel = uipanel(app.N10toN11_GridLayout);
                          app.N10_Panel.Title = 'Current Input';
                          app.N10 Panel.Layout.Row = [1 11];
                          app.N10_Panel.Layout.Column = [1 3];
                          % Create N10 GridLayout
                          app.N10 GridLayout = uigridlayout(app.N10 Panel);
                          app.N10_GridLayout.ColumnWidth = {'1x', '1x', '1x'};
                          app.N10_GridLayout.RowHeight = \{'1x', '1x', '1
'1x', '1x', '1x'};
                          % Create N10 LoadButton
                          app.N10_LoadButton = uibutton(app.N10_GridLayout, 'push');
                          app.N10 LoadButton.Layout.Row = 5;
                          app.N10_LoadButton.Layout.Column = 2;
                          app.N10_LoadButton.Text = 'Load';
                          % Create N10 FromHilbertButton
                          app.N10_FromHilbertButton = uibutton(app.N10_GridLayout, 'push');
                          app.N10_FromHilbertButton.FontSize = 10;
                          app.N10_FromHilbertButton.Layout.Row = 5;
                          app.N10_FromHilbertButton.Layout.Column = 1;
                          app.N10_FromHilbertButton.Text = 'From Hilbert';
                          % Create N10_FileNameLabel
                          app.N10_FileNameLabel = uilabel(app.N10_GridLayout);
                          app.N10_FileNameLabel.HorizontalAlignment = 'center';
                          app.N10 FileNameLabel.Layout.Row = 5;
                          app.N10 FileNameLabel.Layout.Column = 3;
                          app.N10_FileNameLabel.Text = 'File Name';
                          % Create N10 BorderCutPanel
                          app.N10_BorderCutPanel = uipanel(app.N10_GridLayout);
                          app.N10_BorderCutPanel.Title = 'Border Cut';
                          app.N10 BorderCutPanel.Layout.Row = [6 8];
                          app.N10_BorderCutPanel.Layout.Column = [1 2];
```

```
% Create N10_BorderCutGridLayout
            app.N10 BorderCutGridLayout =
uigridlayout(app.N10 BorderCutPanel);
            % Create N10_SizeEditFieldLabel
            app.N10 SizeEditFieldLabel = uilabel(app.N10 BorderCutGridLayout);
            app.N10 SizeEditFieldLabel.HorizontalAlignment = 'right';
            app.N10_SizeEditFieldLabel.Layout.Row = 1;
            app.N10 SizeEditFieldLabel.Layout.Column = 1;
            app.N10_SizeEditFieldLabel.Text = 'Size';
            % Create N10 SizeEditField
            app.N10 SizeEditField = uieditfield(app.N10 BorderCutGridLayout,
'numeric');
            app.N10_SizeEditField.Layout.Row = 1;
            app.N10 SizeEditField.Layout.Column = 2;
            app.N10 SizeEditField.Value = 10;
            % Create N10_CalculateBorderCutButton
            app.N10 CalculateBorderCutButton =
uibutton(app.N10_BorderCutGridLayout, 'push');
            app.N10 CalculateBorderCutButton.Layout.Row = 2;
            app.N10_CalculateBorderCutButton.Layout.Column = [1 2];
            app.N10_CalculateBorderCutButton.Text = 'Calculate';
            % Create N10_DimensionsLabel
            app.N10 DimensionsLabel = uilabel(app.N10 GridLayout);
            app.N10 DimensionsLabel.HorizontalAlignment = 'center';
            app.N10_DimensionsLabel.Layout.Row = 6;
            app.N10_DimensionsLabel.Layout.Column = 3;
            app.N10_DimensionsLabel.Text = 'Dimensions';
            % Create N11 PlotSubtractionBox
            app.N11_PlotSubtractionBox = uicheckbox(app.N10toN11_GridLayout);
            app.N11_PlotSubtractionBox.Text = 'Subtraction';
            app.N11 PlotSubtractionBox.FontSize = 11;
            app.N11_PlotSubtractionBox.Layout.Row = 14;
            app.N11 PlotSubtractionBox.Layout.Column = 3;
            app.N11 PlotSubtractionBox.Value = true;
            % Create N11_PlotsLabel
            app.N11 PlotsLabel = uilabel(app.N10toN11_GridLayout);
            app.N11 PlotsLabel.HorizontalAlignment = 'center';
            app.N11_PlotsLabel.Layout.Row = 13;
            app.N11 PlotsLabel.Layout.Column = [1 3];
            app.N11_PlotsLabel.Text = 'Plots';
```

```
% Create N11_SubtractionColorDropDown
            app.N11 SubtractionColorDropDown =
uidropdown(app.N10toN11 GridLayout);
            app.N11_SubtractionColorDropDown.Items = {'parula', 'jet', 'hsv',
'hot', 'cool', 'spring', 'summer', 'autumn', 'winter'};
            app.N11_SubtractionColorDropDown.FontSize = 11;
            app.N11 SubtractionColorDropDown.Layout.Row = 16;
            app.N11_SubtractionColorDropDown.Layout.Column = 3;
            app.N11 SubtractionColorDropDown.Value = 'parula';
            % Create N11_PhaseColorDropDown
            app.N11 PhaseColorDropDown = uidropdown(app.N10toN11 GridLayout);
            app.N11 PhaseColorDropDown.Items = {'parula', 'jet', 'hsv', 'hot',
'cool', 'spring', 'summer', 'autumn', 'winter'};
            app.N11 PhaseColorDropDown.FontSize = 11;
            app.N11 PhaseColorDropDown.Layout.Row = 16;
            app.N11 PhaseColorDropDown.Layout.Column = 1;
            app.N11 PhaseColorDropDown.Value = 'hot';
            % Create N11_FitColorDropDown
            app.N11 FitColorDropDown = uidropdown(app.N10toN11 GridLayout);
            app.N11_FitColorDropDown.Items = {'parula', 'jet', 'hsv', 'hot',
'cool', 'spring', 'summer', 'autumn', 'winter'};
            app.N11 FitColorDropDown.FontSize = 11;
            app.N11_FitColorDropDown.Layout.Row = 16;
            app.N11_FitColorDropDown.Layout.Column = 2;
            app.N11_FitColorDropDown.Value = 'summer';
            % Create N11_ColormapsLabel
            app.N11_ColormapsLabel = uilabel(app.N10toN11_GridLayout);
            app.N11 ColormapsLabel.HorizontalAlignment = 'center';
            app.N11_ColormapsLabel.Layout.Row = 15;
            app.N11_ColormapsLabel.Layout.Column = [1 3];
            app.N11_ColormapsLabel.Text = 'Colormaps';
            % Create N11_Panel
            app.N11_Panel = uipanel(app.N10to11_GridLayout);
            app.N11 Panel.Title = 'Result';
            app.N11 Panel.Layout.Row = [1 15];
            app.N11_Panel.Layout.Column = [4 13];
            % Create N11 GridLayout
            app.N11_GridLayout = uigridlayout(app.N11_Panel);
            app.N11 GridLayout.ColumnWidth = {'1x'};
            app.N11_GridLayout.RowHeight = {'1x'};
```

```
% Create N11_UIAxes
app.N11_UIAxes = uiaxes(app.N11_GridLayout);
title(app.N11 UIAxes, 'Title')
xlabel(app.N11_UIAxes, 'X')
ylabel(app.N11_UIAxes, 'Y')
app.N11_UIAxes.PlotBoxAspectRatio = [1.25267665952891 1 1];
app.N11_UIAxes.Visible = 'off';
app.N11_UIAxes.Layout.Row = 1;
app.N11_UIAxes.Layout.Column = 1;
% Create NO HelpTab
app.N0_HelpTab = uitab(app.N0_TabGroup);
app.NO_HelpTab.Title = 'Help';
% Create N12_Label
app.N12_Label = uilabel(app.N0_HelpTab);
app.N12_Label.Position = [10 14 1188 810];
app.N12 Label.Text = '';
% Create NO_ColorbarsButton
app.NO_ColorbarsButton = uibutton(app.NO_GridLayout, 'state');
app.NO_ColorbarsButton.Tooltip = {''};
app.N0 ColorbarsButton.Text = 'Colorbars';
app.NO_ColorbarsButton.Layout.Row = 1;
app.N0 ColorbarsButton.Layout.Column = 15;
% Create NO_AutoButton
app.N0 AutoButton = uibutton(app.N0 GridLayout, 'push');
app.N0_AutoButton.Tooltip = {''};
app.N0_AutoButton.Layout.Row = 1;
app.N0_AutoButton.Layout.Column = 13;
app.NO_AutoButton.Text = 'Auto';
% Create NO LoadAllButton
app.N0_LoadAllButton = uibutton(app.N0_GridLayout, 'push');
app.NO_LoadAllButton.Tooltip = {''};
app.NO_LoadAllButton.Layout.Row = 1;
app.NO_LoadAllButton.Layout.Column = 11;
app.N0 LoadAllButton.Text = 'Load All';
% Create NO_ReportButton
app.NO_ReportButton = uibutton(app.NO_GridLayout, 'push');
app.NO_ReportButton.Tooltip = {''};
app.NO_ReportButton.Layout.Row = 1;
app.N0 ReportButton.Layout.Column = 14;
app.NO_ReportButton.Text = 'Report';
```

```
% Create NO_ColormapDropDownLabel
            app.N0_ColormapDropDownLabel = uilabel(app.N0_GridLayout);
            app.N0 ColormapDropDownLabel.HorizontalAlignment = 'center';
            app.N0 ColormapDropDownLabel.Layout.Row = 1;
            app.N0_ColormapDropDownLabel.Layout.Column = 8;
            app.N0_ColormapDropDownLabel.Text = 'Colormap';
            % Create N0 ColormapDropDown
            app.N0_ColormapDropDown = uidropdown(app.N0_GridLayout);
            app.NO_ColormapDropDown.Items = {'parula', 'jet', 'hsv', 'hot',
'cool', 'spring', 'summer', 'autumn', 'winter'};
            app.N0_ColormapDropDown.Tooltip = {''};
            app.NO_ColormapDropDown.Layout.Row = 1;
            app.N0 ColormapDropDown.Layout.Column = 9;
            app.N0 ColormapDropDown.Value = 'parula';
            % Create N0 ViewModeDropDownLabel
            app.N0 ViewModeDropDownLabel = uilabel(app.N0 GridLayout);
            app.NO ViewModeDropDownLabel.HorizontalAlignment = 'center';
            app.N0_ViewModeDropDownLabel.Tooltip = { ''};
            app.N0 ViewModeDropDownLabel.Layout.Row = 1;
            app.NO_ViewModeDropDownLabel.Layout.Column = 16;
            app.N0_ViewModeDropDownLabel.Text = 'View Mode';
            % Create N0 ViewModeDropDown
            app.N0_ViewModeDropDown = uidropdown(app.N0_GridLayout);
            app.N0_ViewModeDropDown.Items = {'imagesc', 'imshow'};
            app.NO_ViewModeDropDown.Tooltip = {''};
            app.N0 ViewModeDropDown.Layout.Row = 1;
            app.N0 ViewModeDropDown.Layout.Column = 17;
            app.N0_ViewModeDropDown.Value = 'imagesc';
            % Create NO TooltipsButton
            app.N0_TooltipsButton = uibutton(app.N0_GridLayout, 'state');
            app.NO_TooltipsButton.Text = 'Tooltips';
            app.N0 TooltipsButton.Layout.Row = 1;
            app.N0_TooltipsButton.Layout.Column = 7;
           % Show the figure after all components are created
            app.UIFigure.Visible = 'on';
       end
   end
   % App creation and deletion
   methods (Access = public)
       % Construct app
```

```
function app = HHGUIApp
            % Create UIFigure and components
            createComponents(app)
            % Register the app with App Designer
            registerApp(app, app.UIFigure)
            % Execute the startup function
            runStartupFcn(app, @startupFcn)
            if nargout == 0
                clear app
            end
        end
        % Code that executes before app deletion
        function delete(app)
            % Delete UIFigure when app is deleted
            delete(app.UIFigure)
        end
   end
end
```