Lecture 10

Math 178
Nonlinear Data Analytics

Introduction of
Fisher Information
and
Fisher Information Metric

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1 Maximum likelihood estimation and Fisher information

Suppose we have observe $\{x_1, \ldots, x_n\}$, independently drawn from a random variable X with PDF $p(x;\theta)$, where θ is an unknown parameter. Which parameter θ is most likely, given this observation? One approach is known as maximum likelihood estimation.

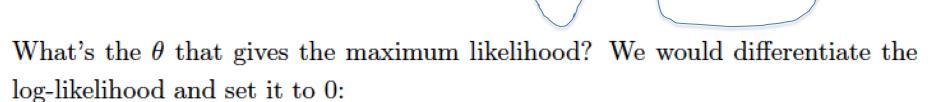
First, we observe that the *likelihood* that we observe this set of observations $\{x_1, \ldots, x_n\}$ is

$$L(\theta; x_1, \dots, x_n) \equiv \prod_{i=1}^n p(x_i; \theta).$$

It is often more convenient to consider the logarithm of the likelihood¹:

$$\ell(\theta; x_1, \dots, x_n) \equiv \log L(\theta; x_1, \dots, x_n) = \sum_{i=1}^n \log p(x_i; \theta),$$

which will be maximal when the likelihood is maximal.



$$0 = \frac{\partial \ell}{\partial \theta} \,.$$

Then, we solve for θ to find the parameter that most likely generated the observations we observed. This optimal parameter θ_{MLE} is called the *maximum* likelihood estimator, and it means that we believe that $\{x_1, \ldots, x_n\}$ were drawn from the PDF $p(x; \theta_{\text{MLE}})$.

Once we have a maximum likelihood estimator θ , we might be interested in how optimal this estimate is – how much can we trust this estimate? In the following, we will quantify how optimal a given maximum likelihood estimator is. The resulting quantity is called the $Fisher\ information\ I(\theta)$.

Since θ is a maximum likelihood estimator, θ is a local maximum of the log-likelihood function. If the log-likelihood function is sharply peaked around θ , then the values surrounding θ are extremely unlikely compared to θ , in which case θ is a good estimate. By constrast, if the log-likelihood function is relatively flat around θ , then surrounding parameters are less likely than θ , but still comparatively likely. In this case θ , is a poor estimate.

In calculus, the second derivative gives a measure of how sharply a function is curving; therefore, the second derivative of the log-likelihood function will be a good measure of how sharply peaked the log-likelihood is. Thus, we define

$$I(\theta; x_1, \dots, x_n) \equiv -\frac{\partial^2 \ell}{\partial \theta^2} = -\sum_{i=1}^n \frac{\partial^2}{\partial \theta^2} \log p(x_i; \theta),$$

where the minus sign is a convention to ensure that $I \geq 0$ for a maximum. The better the estimate, the greater I is.

This is clearly related to the curvature at this point! Bring the geometry into the picture of Fisher Information!

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Now we move to the limit where the number of observations $n \to \infty$. In this limit, by the law of large numbers,

$$\frac{1}{n}I(\theta;x_1,\ldots,x_n)\to -\mathbb{E}\left[\frac{\partial^2}{\partial\theta^2}\log p(X;\theta)\right],$$

where \mathbb{E} denotes the expectation value with respect to X, which is distributed according to $p(x;\theta)$. With this in mind, we define

$$I(\theta) \equiv -\mathbb{E}\left[\frac{\partial^2}{\partial \theta^2} \log p(X;\theta)\right] = -\int p(x;\theta) \frac{\partial^2}{\partial \theta^2} \log p(x;\theta) \, \mathrm{d}x.$$

This is the Fisher information at the parameter θ , and it measures how sharply the likelihood is peaked at the parameter θ in the limit of an infinite number of observations.

It is useful to derive an alternate expression for the Fisher information. The efficient score $V(\theta;x)$ is defined as

$$V(\theta; x) = \frac{\partial}{\partial \theta} \log p(x; \theta).$$

Recall that the maximum likelihood condition was setting

$$0 = \frac{\partial \ell}{\partial \theta} = \sum_{i=1}^{n} V(\theta; x_i).$$

Therefore, it is not surprising that if θ is the maximum likelihood estimator, then

$$\mathbb{E}[V(\theta;X)] = 0.$$

We can confirm this by calculating:

$$\mathbb{E}[V(\theta; X)] = \int V(\theta; x) \, p(x; \theta) \, \mathrm{d}x$$

$$= \int \left[\frac{\partial}{\partial \theta} \log p(x; \theta) \right] p(x; \theta) \, \mathrm{d}x$$

$$= \int \frac{\frac{\partial}{\partial \theta} p(x; \theta)}{p(x; \theta)} \cdot p(x; \theta) \, \mathrm{d}x$$

$$= \int \frac{\partial}{\partial \theta} p(x; \theta) \, \mathrm{d}x$$

$$= \frac{\partial}{\partial \theta} \int p(x; \theta) \, \mathrm{d}x$$

Now differentiate both sides of

$$\mathbb{E}[V(\theta; X)] = \int V(\theta; x) p(x; \theta) dx = 0$$

with respect to θ to get

$$\int \left[\frac{\partial}{\partial \theta} V(\theta; x) \right] p(x; \theta) dx + \int V(\theta; x) \left[\frac{\partial}{\partial \theta} p(x; \theta) \right] dx = 0.$$

The first term is

$$\int \left[\frac{\partial}{\partial \theta} V(\theta; x) \right] p(x; \theta) dx = \mathbb{E} \left[\frac{\partial^2}{\partial \theta^2} \log p(X; \theta) \right]$$
$$= -I(\theta).$$

The second term is

$$\int V(\theta; x) \left[\frac{\partial}{\partial \theta} p(x; \theta) \right] dx = \int V(\theta; x) \left[\frac{\partial}{\partial \theta} \log p(x; \theta) \right] p(x; \theta) dx$$
$$= \int \left(V(\theta; x) \right)^2 p(x; \theta) dx$$
$$= \mathbb{E} \left[\left(V(\theta; X) \right)^2 \right].$$

Additionally, because $\mathbb{E}[V(\theta;X)] = 0$, we also have

$$I(\theta) = \text{Var}(V(\theta; X)),$$

where Var denotes the variance with respect to X.

Now suppose that there is more than one parameter θ ; replace θ with k parameters $\theta \equiv (\theta_1, \dots, \theta_k)$. We can look at the mixed derivatives

$$g_{ij} \equiv -\mathbb{E}\left[\frac{\partial^2}{\partial \theta_i \partial \theta_j} \log p(X; \theta)\right] = \mathbb{E}\left[\left(\frac{\partial}{\partial \theta_i} \log p(X; \theta)\right) \left(\frac{\partial}{\partial \theta_j} \log p(X; \theta)\right)\right]$$

or

$$g_{ij} \equiv -\mathbb{E}\left[\frac{\partial V_i}{\partial \theta_j}\right] = \mathbb{E}\left[V_i(\theta; X) V_j(\theta; X)\right],$$

with

$$V_i(\theta; x) \equiv \frac{\partial}{\partial \theta_i} \log p(x; \theta).$$

It is also the covariance

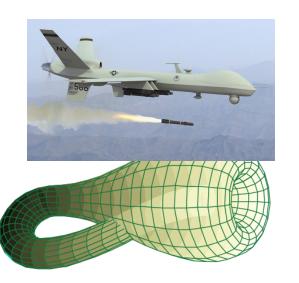
$$g \equiv \operatorname{Cov}(V_1(\theta; X), \ldots, V_k(\theta; X))$$
.

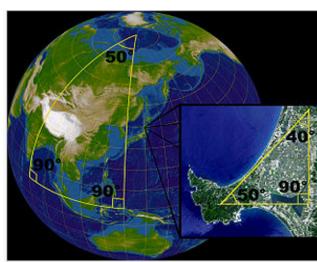
This matrix or rank-two tensor is the Fisher information metric.

In abstract level, we view a set of all distributions as elements of a manifold (call the statistical manifold), then we put a Riemannian metric on it. One of the most famous Riemannian metric is the above Fisher information metric! This Riemannian metric is similarly defined as before: each gii is a "Statistic inner product version" of two tangent vectors V_i and V_j : $g_{ij} \equiv -\mathbb{E}\left|\frac{\partial V_i}{\partial \theta_i}\right| = \mathbb{E}[V_i(\theta; X)V_j(\theta; X)]$,

Recall, what is a manifold?

- An n-dimensional manifold locally "looks like" a piece of Rⁿ.
- For examples, sphere and torus.
- Key features of a manifold: curved





The sphere (surface of a ball) is a two-dimensional manifold since it can be represented by a collection of two-dimensional maps.

 Only manifolds can capture UAV's dynamical behaviors

2 The manifold of normal distributions

Recall that a normal distribution with mean μ and variance σ^2 is defined by the probability distribution function

$$p(x; \mu, \sigma^2) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right).$$

We can therefore view the space of normal distributions as a two-dimensional manifold \mathcal{N} , parameterized by μ and $\sigma > 0$.

Moreover, the Fisher information metric defines a natural metric on this space with $\theta_1 = \mu$ and $\theta_2 = \sigma$. We can imagine this as scaling each direction so that maximum likelihood estimation will generate identical likelihood plots.

Actually, we will take $\theta_1 = \mu$ and $\theta_2 = \sqrt{2}\sigma$ to simplify calculations. The probability distribution function becomes

$$p(x; \theta_1, \theta_2) = \frac{1}{\sqrt{\pi}\theta_2} \exp\left(-\frac{(x - \theta_1)^2}{\theta_2^2}\right).$$

Now we calculate the Fisher information metric from the expression

$$g_{ij} \equiv -\mathbb{E}\left[\frac{\partial^2}{\partial \theta_i \partial \theta_j} \log p(X; \theta)\right].$$

Using a program like Mathematica, we can calculate that

$$g_{11} = g_{12} = \frac{2}{\theta_2^2}$$
 $g_{12} = g_{21} = 0.$

We can express this concisely as

$$\mathrm{d}s^2 \equiv \frac{2\,\mathrm{d}\theta_1^2 + 2\,\mathrm{d}\theta_2^2}{\theta_2^2}.$$

Incidentally, this is a well-known situation in non-Euclidean geometry. The Poincaré half-plane model is the upper half-plane

$$\mathbb{H}^2 = \{ (x, y) \in \mathbb{R}^2 \mid y > 0 \},\$$

with the metric

$$\mathrm{d}s^2 = \frac{\mathrm{d}x^2 + \mathrm{d}y^2}{y^2}.$$

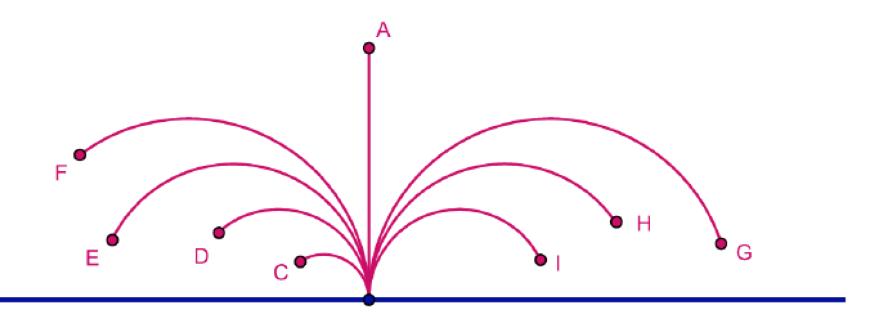


Figure 1: Geodesics in the Poincaré half-plane model.

Compare this to our situation:

$$\mathcal{N} = \{ (\theta_1, \theta_2) \in \mathbb{R}^2 \mid \theta_2 > 0 \}$$

with the metric

$$\mathrm{d}s^2 \equiv \frac{2\,\mathrm{d}\theta_1^2 + 2\,\mathrm{d}\theta_2^2}{\theta_2^2}.$$

Since a scaling by 2 of metric does not affect geodesics, the geodesics in \mathcal{N} , when parameterized by $\theta_1 = \mu$ and $\theta_2 = \sqrt{2}\sigma$, are the same as those of the half-plane model.

Backup slides

Poincare half-plane model

In non-Euclidean geometry, the **Poincaré half-plane model** is the upper half-plane, denoted below as **H** $\{(x,y)|y>0;x,y\in\mathbb{R}\}$, together with a metric, the Poincaré metric, that makes it a model of two-dimensional hyperbolic geometry.

Equivalently the Poincaré half-plane model is sometimes described as a complex plane where the imaginary part (the *y* coordinate mentioned above) is positive.

Metric

The metric of the model on the half-plane, $\{\langle x,y \rangle | y>0\},$ is:

$$(ds)^2 = rac{(dx)^2 + (dy)^2}{y^2}$$

where *s* measures the length along a (possibly curved) line. The *straight lines* in the hyperbolic plane (geodesics for this metric tensor, i.e., curves which minimize the distance) are represented in this model by circular arcs perpendicular to the *x*-axis (half-circles whose origin is on the *x*-axis) and straight vertical rays perpendicular to the *x*-axis.

Distance calculation

In general, the *distance* between two points measured in this metric along such a geodesic is:

$$egin{split} \operatorname{dist}(\langle x_1,y_1
angle,\langle x_2,y_2
angle) &= \operatorname{arcosh}\left(1+rac{(x_2-x_1)^2+(y_2-y_1)^2}{2y_1y_2}
ight) \ &= 2\operatorname{arsinh}rac{1}{2}\sqrt{rac{(x_2-x_1)^2+(y_2-y_1)^2}{y_1y_2}} \ &= 2\operatorname{ln}rac{\sqrt{(x_2-x_1)^2+(y_2-y_1)^2}+\sqrt{(x_2-x_1)^2+(y_2+y_1)^2}}{2\sqrt{y_1y_2}}, \end{split}$$

where arcosh and arsinh are inverse hyperbolic functions

$$\operatorname{arsinh} x = \ln\Bigl(x + \sqrt{x^2 + 1}\Bigr), \ \operatorname{arcosh} x = \ln\Bigl(x + \sqrt{x^2 - 1}\Bigr) \qquad x \geq 1.$$

Distance for Special cases

Some special cases can be simplified:

$$egin{aligned} \operatorname{dist}(\langle x,y_1
angle,\langle x,y_2
angle) &= \left|\ln rac{y_2}{y_1}
ight| = |\ln(y_2) - \ln(y_1)|. \ &\operatorname{dist}(\langle x_1,y
angle,\langle x_2,y
angle) = \operatorname{arcosh}\left(1 + rac{(x_2-x_1)^2}{2y^2}
ight) = 2\operatorname{arsinh}\left(rac{|x_2-x_1|}{2y}
ight) \ &\operatorname{dist}(\langle x,r
angle,\langle x\pm r\sin\phi,r\cos\phi
angle) = \operatorname{arsinh}(an\phi) = \operatorname{arcosh}\left(rac{1}{\cos\phi}
ight) = \ln\left(rac{1+\sin\phi}{\cos\phi}
ight) \end{aligned}$$