**Lab Goal :** This lab was designed to teach you more object oriented programming and how to write a larger game.

**Lab Description:** Write the complete game logic for BlackJack. At this point, Card, BlackJackCard, Deck, AbstractPlayer, Player, and Dealer have been tested thoroughly. Put all of the pieces together to make a complete game of BlackJack.

```
public class BlackJack
{
   private Dealer dealer;
   private Player player;

   public BlackJack()
   {
      // instantiate all of your instance variables
   }

   public void playGame() {
        //all game code goes in here
   }

   public static void main( String args[]) {
        BlackJack game = new BlackJack();
        game.playGame();
   }
}
```

dealer shuffles the deck of cards

## Files Needed ::

Card.java
BlackJackCard.java
Deck.java
AbstractPlayer.java
Player.java
Dealer.java
BlackJack.java

## How do you play the game of BlackJack?

```
1st
            deal the player two cards one at a time
            dealer deals himself two cards
   2nd _
           print out player's hand value and cards
           while(hand value < 21 and the player wants to hit)</pre>
                  deal the player the next card
                  print out player's hand value and cards
   3<sup>rd</sup> -
            print out dealer's hand value and cards
           while (dealer wants to hit)
                  code to add cards should be in dealer hit method
                  print out dealer's hand value and cards
   4<sup>th</sup> -
           determine which player won
   5<sup>th</sup> -
            update the win total for the winner
   6<sup>th</sup> -
            dealer shuffles the deck of Cards if needed
}while another game is to be played
```



## **Sample Output:**

do{

```
Current hand hand = [NINE of HEARTS
JACK of SPADES] - 19
Do you want to hit? [Y/N] n
PLAYER
Hand Value :: 19
Hand Size :: 2
Cards in Hand :: hand = [NINE of HEARTS
JACK of SPADES] - 19
DEALER
Hand Value :: 17
Hand Size :: 3
Cards in Hand :: hand = [EIGHT of CLUBS
 FOUR of DIAMONDS
FIVE of HEARTS] - 17
Player has bigger hand value!
Dealer has won 0 times.
Player has won 1 times.
Do you want to play again? [Y,y,N,n] :: y
Current hand hand = [JACK of HEARTS]
JACK of DIAMONDS] - 20
Do you want to hit? [Y/N] n
PLAYER
Hand Value :: 20
Hand Size :: 2
Cards in Hand :: hand = [JACK of HEARTS
JACK of DIAMONDS] - 20
DEALER
Hand Value :: 17
Hand Size :: 3
Cards in Hand :: hand = [QUEEN of SPADES
TWO of DIAMONDS
 FIVE of CLUBS] - 17
Player has bigger hand value!
Dealer has won 0 times.
Player has won 2 times.
Do you want to play again? [Y, y, N, n] :: y
Current hand hand = [SEVEN of DIAMONDS
KING of DIAMONDS] - 17
Do you want to hit? [Y/N] n
PLAYER
Hand Value :: 17
Hand Size :: 2
Cards in Hand :: hand = [SEVEN of DIAMONDS
KING of DIAMONDS] - 17
DEALER
Hand Value :: 25
Hand Size :: 3
Cards in Hand :: hand = [QUEEN of CLUBS
FIVE of SPADES
 TEN of DIAMONDS] - 25
Player wins - Dealer busted!
Dealer has won 0 times.
Player has won 3 times.
Do you want to play again? [Y,y,N,n] :: n
```