

# Circular Queue | Set 1 (Introduction and Array Implementation)

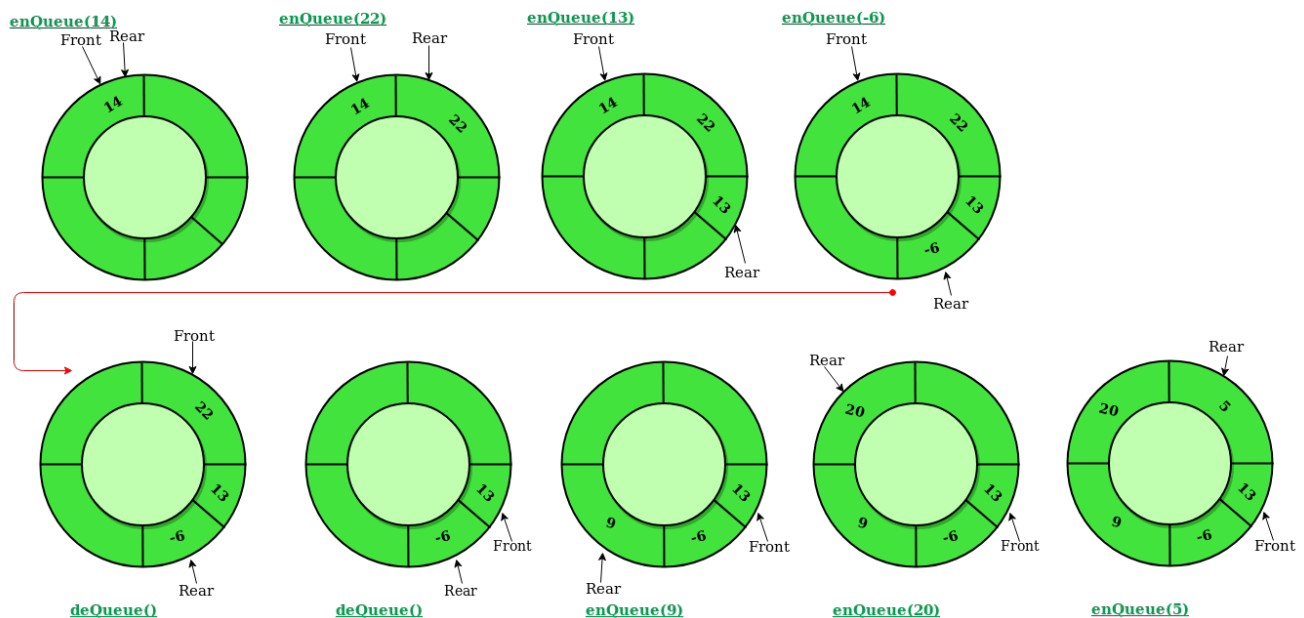
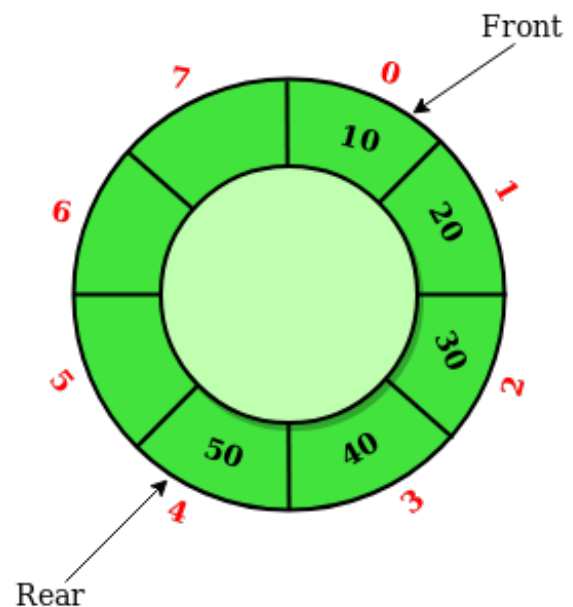
[geeksforgeeks.org/circular-queue-set-1-introduction-array-implementation](https://www.geeksforgeeks.org/circular-queue-set-1-introduction-array-implementation)

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Prerequisite – [Queues](#)

Circular Queue is a linear data structure in which the operations are performed based on FIFO (First In First Out) principle and the last position is connected back to the first position to make a circle. It is also called '**Ring Buffer**'.

In a normal Queue, we can insert elements until queue becomes full. But once queue becomes full, we can not insert the next element even if there is a space in front of queue.



## Operations on Circular Queue:

- **Front:** Get the front item from queue.
- **Rear:** Get the last item from queue.
- **enQueue(value)** This function is used to insert an element into the circular queue. In a circular queue, the new element is always inserted at Rear position.

### Steps:

1. Check whether queue is Full – Check  $((\text{rear} == \text{SIZE}-1 \ \&\& \ \text{front} == 0) \ || \ (\text{rear} == \text{front}-1))$ .
  2. If it is full then display Queue is full. If queue is not full then, check if  $(\text{rear} == \text{SIZE} - 1 \ \&\& \ \text{front} != 0)$  if it is true then set  $\text{rear}=0$  and insert element.
- **deQueue()** This function is used to delete an element from the circular queue. In a circular queue, the element is always deleted from front position.

### Steps:

1. Check whether queue is Empty means check  $(\text{front} == -1)$ .
2. If it is empty then display Queue is empty. If queue is not empty then step 3
3. Check if  $(\text{front} == \text{rear})$  if it is true then set  $\text{front} = \text{rear} = -1$  else check if  $(\text{front} == \text{size}-1)$ , if it is true then set  $\text{front}=0$  and return the element.