

```
//These are all inside the HashSet class:
```

```
private transient HashMap<E,Object> map = new HashMap<E,Object>();

public Iterator<E> iterator() {
    return map.keySet().iterator();
}
```

```
//These are all inside the TreeMap class:
```

```
/**
 * Base class for TreeMap Iterators
 */
abstract class PrivateEntryIterator<T> implements Iterator<T> {
    Entry<K,V> next;
    Entry<K,V> lastReturned;
    int expectedModCount;

    PrivateEntryIterator(Entry<K,V> first) {
        expectedModCount = modCount;
        lastReturned = null;
        next = first;
    }

    public final boolean hasNext() {
        return next != null;
    }

    final Entry<K,V> nextEntry() {
        Entry<K,V> e = next;
        if (e == null)
            throw new NoSuchElementException();
        if (modCount != expectedModCount)
            throw new ConcurrentModificationException();
        next = successor(e);
        lastReturned = e;
        return e;
    }

    final Entry<K,V> prevEntry() {
        Entry<K,V> e = next;
        if (e == null)
            throw new NoSuchElementException();
        if (modCount != expectedModCount)
            throw new ConcurrentModificationException();
        next = predecessor(e);
        lastReturned = e;
        return e;
    }
}
```

```

public void remove() {
    if (lastReturned == null)
        throw new IllegalStateException();
    if (modCount != expectedModCount)
        throw new ConcurrentModificationException();
    // deleted entries are replaced by their successors
    if (lastReturned.left != null && lastReturned.right != null)
        next = lastReturned;
    deleteEntry(lastReturned);
    expectedModCount = modCount;
    lastReturned = null;
}
}

final class EntryIterator extends PrivateEntryIterator<Map.Entry<K,V>> {
    EntryIterator(Entry<K,V> first) {
        super(first);
    }
    public Map.Entry<K,V> next() {
        return nextEntry();
    }
}

final class ValueIterator extends PrivateEntryIterator<V> {
    ValueIterator(Entry<K,V> first) {
        super(first);
    }
    public V next() {
        return nextEntry().value;
    }
}

final class KeyIterator extends PrivateEntryIterator<K> {
    KeyIterator(Entry<K,V> first) {
        super(first);
    }
    public K next() {
        return nextEntry().key;
    }
}

final class DescendingKeyIterator extends PrivateEntryIterator<K> {
    DescendingKeyIterator(Entry<K,V> first) {
        super(first);
    }
    public K next() {
        return prevEntry().key;
    }
}

```

```

/**
 * Node in the Tree.  Doubles as a means to pass key-value pairs back to
 * user (see Map.Entry).
 */

static final class Entry<K,V> implements Map.Entry<K,V> {
    K key;
    V value;
    Entry<K,V> left = null;
    Entry<K,V> right = null;
    Entry<K,V> parent;
    boolean color = BLACK;

    /**
     * Make a new cell with given key, value, and parent, and with
     * <tt>null</tt> child links, and BLACK color.
     */
    Entry(K key, V value, Entry<K,V> parent) {
        this.key = key;
        this.value = value;
        this.parent = parent;
    }

    /**
     * Returns the key.
     *
     * @return the key
     */
    public K getKey() {
        return key;
    }

    /**
     * Returns the value associated with the key.
     *
     * @return the value associated with the key
     */
    public V getValue() {
        return value;
    }
}

```

```

/**
 * Replaces the value currently associated with the key with the given
 * value.
 *
 * @return the value associated with the key before this method was
 *         called
 */
public V setValue(V value) {
    V oldValue = this.value;
    this.value = value;
    return oldValue;
}

public boolean equals(Object o) {
    if (!(o instanceof Map.Entry))
        return false;
    Map.Entry<?,?> e = (Map.Entry<?,?>)o;

    return valEquals(key,e.getKey()) && valEquals(value,e.getValue());
}

public int hashCode() {
    int keyHash = (key==null ? 0 : key.hashCode());
    int valueHash = (value==null ? 0 : value.hashCode());
    return keyHash ^ valueHash;
}

public String toString() {
    return key + "=" + value;
}
}

```