

# Writing LLVM Optimization

SWPP

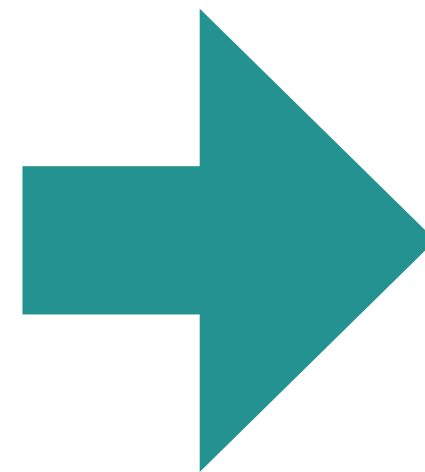
Apr. 1th

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# Simple Optimization: Constant Folding

- I'll explain my-opt.cpp that does constant folding.

```
define i32 @constant_fold() {  
    %a = add i32 1, 2  
    %b = sub i32 %a, 1  
    ret i32 %b  
}
```



```
define i32 @constant_fold() {  
    ret i32 2  
}
```

# Writing FileCheck Tests

- Syntactic check!
- `opt -passes="my-opt" test.ll -S -o result.ll`
- `my-llvm-releaseassert/bin/FileCheck test.ll < result.ll`

test.ll

```
define i32 @negated_operand(i32 %x) {  
; CHECK-LABEL: @negated_operand(  
; CHECK-NEXT:      ret i32 0  
  
    %negx = sub i32 0, %x  
  
    %r = add i32 %negx, %x  
  
    ret i32 %r  
}
```

# Writing FileCheck Tests

- Assigning variables:

```
define i32 @f(i32 %x, i32 %y) {  
; CHECK-LABEL: @f(  
; CHECK-NEXT:      [[Z:%.*]] = add i32 %x, %y  
; CHECK-NEXT:      ret i32 [[Z]]  
  
    %z = add i32 %x, %y  
    %z2 = add i32 %z, 0  
    ret i32 %z2  
}
```

- Other commands: CHECK, CHECK-NOT, ...
- Link: <https://llvm.org/docs/CommandGuide/FileCheck.html>

# Testing Correctness of Opt. Using Alive2

- Online: <https://alive2.llvm.org>
- Offline: <https://github.com/aliveToolkit/alive2>
  - alive-tv src.ll tgt.ll
  - Building it requires Alive2-tailored LLVM build
  - You can use `llvmscript/examples/llvm-alive2.json`

```
1
2 -----
3 define i32 @src(i32 %a) {
4   %0:
5     %x = add i32 %a, 1
6     %y = add i32 %x, 2
7     ret i32 %y
8 }
9 =>
10 define i32 @tgt(i32 %a) {
11   %0:
12     %x = add i32 %a, 3
13     ret i32 %x
14 }
15 Transformation seems to be correct!
```