- LO 1. Define trial, outcome, and sample space.
- LO 2. Explain why the long-run relative frequency of repeated independent events settle down to the true probability as the number of trials increases, i.e. why the law of large numbers holds.
- LO 3. Distinguish disjoint (also called mutually exclusive) and independent events.
  - If A and B are independent, then having information on A does not tell us anything about B.
  - If A and B are disjoint, then knowing that A occurs tells us that B cannot occur.
  - Disjoint (mutually exclusive) events are always dependent since if one event occurs we know the other one cannot.
- LO 4. Draw Venn diagrams representing events and their probabilities.
- LO 5. Define a probability distribution as a list of the possible outcomes with corresponding probabilities that satisfies three rules:
  - The outcomes listed must be disjoint.
  - Each probability must be between 0 and 1, inclusive.
  - The probabilities must total 1.
- LO 6. Define complementary outcomes as mutually exclusive outcomes of the same random process whose probabilities add up to 1.
  - If A and B are complementary, P(A) + P(B) = 1.
- LO 7. Distinguish between union of events (A or B) and intersection of events (A and B).
- LO 8. Calculate the probability of union of events using the (general) addition rule.
  - If A and B are not mutually exclusive, P(A or B) = P(A) + P(B) P(A and B).
  - If A and B are mutually exclusive, P(A or B) = P(A) + P(B), since for mutually exclusive events P(A and B) = 0.
  - \* Reading: Section 3.1 of OpenIntro Statistics
  - \* Videos:
    - Basics of probability, YouTube (1:42)
    - Union of events and the addition rule, YouTube (3:37)
    - Independent events, intersection of events, multiplication rule, and Bayes' Theorem, YouTube (3:25)
  - \* Test yourself:
    - 1. What is the probability of getting a head on the 6th coin flip if in the first 5 flips the coin landed on a head each time?
    - 2. True / False: Being right handed and having blue eyes are mutually exclusive events.
    - 3. P(A) = 0.5, P(B) = 0.6, there are no other possible outcomes in the sample space. What is P(A and B)?

- LO 9. Distinguish marginal and conditional probabilities.
- LO 10. Calculate the probability of intersection of independent events using the multiplication rule.
  - If A and B are dependent,  $P(A \text{ and } B) = P(A) \times P(B|A)$ .
  - If A and B are dependent, independent,  $P(A \text{ and } B) = P(A) \times P(B)$ , since for independent events P(B|A) = P(B).
- LO 11. Construct tree diagrams to calculate conditional probabilities and probabilities of intersection of non-independent events using Bayes' theorem.
  - \* Reading: Section 3.2 of OpenIntro Statistics
  - \* Videos:
    - Probability trees, Dr. Çetinkaya-Rundel (8:23)
    - Conditional probability, YouTube (8:59 watch from 3:33 onwards)
    - Bayes' Theorem worked out example, YouTube, (9:20, somewhat lengthy)
    - Another example of conditional probabilities using Bayes' Theorem, YouTube (7:20)
  - \* Test yourself: 50% of students in a class are social science majors and the rest are not. 70% of the social science students and 40% of the non-social science students are in a relationship. Create a contingency table and a tree diagram summarizing these probabilities. Calculate the percentage of students in this class who are in a relationship.
- LO 12. Sampling without replacement from a small population means we no longer have independence between our observations.
- LO 13. A random variable is a random process or variable with a numerical outcome. Modeling a process using a random variable allows us to apply a mathematical framework and statistical principles for better understanding and predicting outcomes in the real world.
- LO 14. We use measures of center and spread to define distributions of random variables.
  - Center: Expected value, mean, i.e. average. Denoted as E(X) or  $\mu$ .
  - Variability: Variance (average squared deviation around the expected value). Denoted as Var(X) or  $\sigma^2$ .
- LO 15. Expected value and variance of a discrete random variable, X, can be calculated as follows:

$$E(X) = \mu = \sum_{i=1}^{k} x_i P(X = x_i)$$

$$Var(X) = \sigma^2 = \sum_{j=1}^{k} (x_j - \mu)^2 P(X = x_j)$$

- LO 16. Standard deviation is the square root of variance. We use standard deviation also as a measure of the variability of the random variable. Standard deviation is often easier to interpret since it's in the same units of the random variable.
- LO 17. Linear combinations of random variables:

- 
$$E(aX + bY) = a \times E(X) + b \times E(Y)$$

- 
$$Var(aX + bY) = a^2 \times Var(X) + b^2 \times Var(Y)$$

LO 18. Probability density functions represent the distributions of continuous random variables.

\* Reading: Sections 3.3 - 3.5 of OpenIntro Statistics