## Sage and Linear Algebra Worksheet FCLA Section CB

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## 1 A Linear Transformation, Two Vector Spaces, Four Bases

In this section we define a linear transformation from  $\mathbb{C}^3$  to  $\mathbb{C}^7$  using a randomly selected matrix. The definition is a  $7 \times 3$  matrix of rank 3 that we will use to multiply input vectors with a matrix-vector product. It is not important if the linear transformation is injective and/or surjective.

We will build two representations, using a total of four bases — two for the domain and two for the codomain.

```
m, n = 7, 3
A = random_matrix(QQ, m, n, algorithm='echelonizable',
    rank=n, upper_bound=9)
A
```

```
T = linear_transformation(A, side='right')
T
```

The four bases, associated with the two vector spaces.

```
D1mat = random_matrix(QQ, n, n, algorithm='unimodular',
   upper_bound=9)
D1 = D1mat.columns()
VD1 = (QQ^n).subspace_with_basis(D1)
D2mat = random_matrix(QQ, n, n, algorithm='unimodular',
   upper_bound=9)
D2 = D2mat.columns()
D2
VD2 = (QQ^n).subspace_with_basis(D2)
C1mat = random_matrix(QQ, m, m, algorithm='unimodular',
   upper_bound=9)
C1 = C1mat.columns()
VC1 = (QQ^m).subspace_with_basis(C1)
C2mat = random_matrix(QQ, m, m, algorithm='unimodular',
   upper_bound=9)
C2 = C2mat.columns()
```

```
C2
VC2 = (QQ^m).subspace_with_basis(C2)
```

Exercise 1. Check out a few of these bases by just asking Sage to display them.

```
D1
```

Now we build two different representations.

```
rep1 = T.restrict_domain(VD1).restrict_codomain(VC1)
rep1.matrix(side='right')
```

```
rep2 = T.restrict_domain(VD2).restrict_codomain(VC2)
rep2.matrix(side='right')
```

## 2 Change of Basis Matrices

A natural way to build a change-of-basis matrix in Sage is to adjust the bases for domain and range of the identity linear transformation by supplying an identity matrix to the linear transformation constructor.

```
identity_domain = linear_transformation(QQ^n, QQ^n,
   identity_matrix(n))
identity_domain
```

```
CBdom =
   identity_domain.restrict_domain(VD1).restrict_codomain(VD2)
CBdom_mat = CBdom.matrix(side='right')
CBdom_mat
```

This matrix should convert between the two bases for the domain. Here's a check of Theorem CB.

```
u = random_vector(QQ, n)
u1 = VD1.coordinate_vector(u)
u2 = VD2.coordinate_vector(u)
u, u1, u2, u2 == CBdom_mat*u1
```

Same drill in the codomain.

```
identity_codomain = linear_transformation(QQ^m, QQ^m,
    identity_matrix(m))
identity_codomain
```

```
CBcodom =
   identity_codomain.restrict_domain(VC1).restrict_codomain(VC2)
CBcodom_mat = CBcodom.matrix(side='right')
CBcodom_mat
```

And here is the check on Theorem MRCB. Convert from domain basis 1 to domain basis 2, use the second representation, then convert back from codomain basis 2 to codomain basis 1 and get as a result the representation relative to the first bases.

```
rep1.matrix(side='right') ==
   CBcodom_mat.inverse()*rep2.matrix(side='right')*CBdom_mat
```

## 3 A Diagonal Representation

We specialize to linear transformations with equal domain and codomain. First a matrix representation using a square matrix.

```
A = matrix(QQ,
[[-2,
        3, -20, 15,
                    1, 30, -5,
[-27, -38, -30, -50, 268, -73, 210, -273],
[-12, -24, -7, -30, 142, -48, 100, -160],
[-3, -15, 35, -32, 35, -57, 20, -71],
[-9, -9, -10, -10, 65, -11, 50,
                                   -597.
[ -3,
      -6, -20,
                0, 58,
                         1, 40,
                                   -55],
                 0, -10, -3, -12,
[ 3,
       0, 5,
                                    1],
                5, -19, 10, -15,
       3,
  0,
            0,
                                    25]])
T = linear_transformation(A, side='right')
```

A basis of  $\mathbb{C}^8$ . And a vector space with this basis.

```
v1 = vector(QQ, [-4, -6, -1, 7, -2, -4, 1, 0])
v2 = vector(QQ, [ 3, -10, -6, -6, -2, 0, 0, 1])
v3 = vector(QQ, [ 0, -9, -4, -1, -3, -1, 1, 0])
v4 = vector(QQ, [ 1, -12, -8, -5, -3, -2, 0, 1])
v5 = vector(QQ, [ 0,  3,  2,  2,  1,  0,  0, 0])
v6 = vector(QQ, [ 1,  0,  0, -2,  0,  1, 0, 0])
v7 = vector(QQ, [ 0,  0,  2,  3,  0,  0, 1, 0])
v8 = vector(QQ, [ 3, -4, -2, -3,  0,  0, 0, 1])
B = [v1, v2, v3, v4, v5, v6, v7, v8]
V = (QQ^8).subspace_with_basis(B)
```

```
S = T.restrict_domain(V).restrict_codomain(V)
S.matrix(side='right')
```

That's a nice representation! Where did the basis come from?

```
A.eigenvalues()
```

Some (right) eigenvectors.

```
(A - 3).right_kernel(basis='pivot').basis()
```

Eigenvalues are a property of the linear transformation.

```
T.eigenvalues()
```

Bases for the eigenspaces depend on the representation, but the actual eigenvectors are also a property of the linear transformation.

```
S.eigenvectors()
```

```
T.eigenvectors()
```

We could do the same thing, but in the style of Section SD, using a changeof-basis matrix.

```
identity = linear_transformation(QQ^8, QQ^8,
    identity_matrix(8))
identity
```

```
CB = identity.restrict_domain(V).restrict_codomain(QQ^8)
CB
```

Here is similarity, in disguise.

```
CBmat = CB.matrix(side='right')
CBmat.inverse()*T.matrix(side='right')*CBmat
```