COMP3005 Project_V2 Report

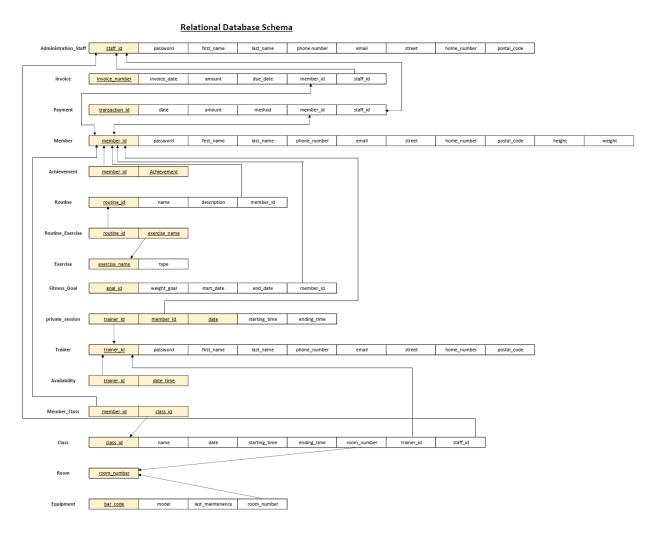
Conceptual Design

ER Model (UML-Like Notation) 0..* routine id contains trainer id member id password name trains description first_name first_name last_name last_name phone_number email address phone_number exercise_name ending_time 1..1 <u>date</u> email address Fitness_Goal 0...* goal_id street home_number street home_number starting_time has postal_code ealth_statistics height weight_goal start_date postal code {availabilities} 1..1 1...1 end_date weight {achievements} receives Invoice joins invoice number invoice_date amount 0..* Administration_Staff staff_id password <u>class_id</u> name date 1..1 transaction id date amount ending_time creates last name phone_number email issues address method street home_number postal_code is in Equipment is in 1..1 bar_code last_maintenance

Assumptions

- Trainers' availabilities (multi-value field) are in blocks of one hour for simplicity (i.e. if there's block of availability that starts at 8:00, it will end at 9:00). A block is removed from the availabilities when a member books for that block so no other member might also book it.
- A class always has one trainer. A trainer can teach multiple classes.
- Classes are also in blocks of one hour for simplicity.
- A class is always located in a room. A room does not necessarily need to have a class.
- An equipment is always located in a room. A room does not need to have any
 equipment.
- Room booking is only made for classes.
- A class is always created by an administration staff. Not all administration staff need to create classes.
- A class can have many members, and members can join multiple classes.
- A trainer can train multiple members (but only one at a time). He can also train the same member more than once (assumed that the maximum amount of time a trainer can train a member in one day is only one). A member can be trained by multiple trainers (but only one at a time). He can also be trained by the same trainer more than once (assumed that the maximum amount of time a member can be trained by a trainer in one day is only one).
- A member can have multiple routines. A routine is always associated with a member.
- A routine can be empty or have 1 or more exercises. An exercise does not need to be attached to a routine.
- A member does not need to have any fitness goals. A fitness goal must always be linked to a member.
- A member can have zero, one or more achievements (multi-value field).
- An invoice is always created by an administration staff and assigned to a member.
 Not all administration staff need to create invoices, and not all members need to have an invoice (for example, new members). The same applies to payments.

Reduction to Relation Schemas



Explanation

- There is no 1-to-1 relationship set.
- Most of the relationship sets are a 1-to-Many relationship.
- All the 1-to-Many relationships are also Total Participation. Therefore, no extra tables were needed to map them.
- There are two Many-to-Many relationship sets (between Trainer and Member, and between Member and Class). A table was required for each one of them.
- There are 2 multi-value fields. A table was required for each one of them.

DDL File

Link:

https://github.com/MathCU/COMP3005_Project/blob/main/SQL/DDL.sql

Explanation

- Most of the attributes are required, therefore the "NOT NULL" constraint has been added to most of them.
- Tables with Foreign Keys are created after the tables they refer to.

DML File

Link:

https://github.com/MathCU/COMP3005_Project/blob/main/SQL/DML.sql

Explanation

- Values were added to testing purposes.
- Attributes categorized as "SERIAL" in the DDL don't need any data input since they will be automatically generated.

Implementation

Link:

https://github.com/MathCU/COMP3005_Project/blob/main/Health_and_Fitness_Club_System.py

Explanation

- The navigation consists of 4 menus. There is the main menu, the menu for existing users, the menu for trainers and the menu for the administration staff.
- Users just need to follow the prompts to navigate around the system.
- New users can be created from the main menu.
- To access their menu/account, the user will need to select is role (existing user, trainer, administration staff) on the menu then enter their credentials (ID and password).
- Users can logout when they are done using the system.

- Existing users can see their personal information, see their dashboard, see their bookings, schedule/cancel personal training sessions, join/leave classes, update their personal information/health metrics, create/delete goals, add achievements, lookup/create//modify/delete routines and see the list of exercises they can add to their routines.
- Trainers can search for members by their names. They can also show/add/delete their own availabilities.
- Staff members can search for members by their names, create invoices, receive payments, see a list of equipment, update the maintenance date of the equipment, see a list of classes, create/delete classes.

Bonus Features (Optional)

 Accounts have passwords. Users can login with their credentials. They can also logout when they are done using the systems.

GitHub Repository

Link:

https://github.com/MathCU/COMP3005_Project