

Emerging Representations for Counting in a Neural Network Agent Interacting with a Multimodal Environment

Silvester Sabathiel¹, James McClelland², Trygve Solstad³

¹Department of Computer Science, NTNU – Norwegian University of Science and Technology, NO-7491 Trondheim, Norway;

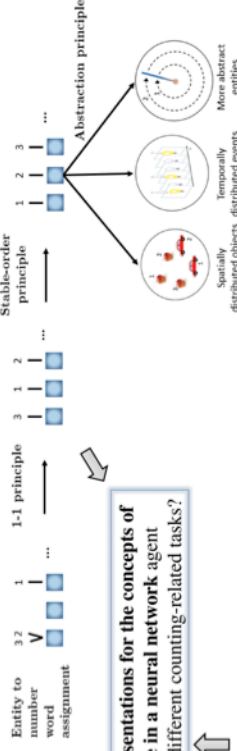
²Department of Psychology, Stanford University, Stanford, CA, 94305, USA

³Department of Teacher Education, NTNU – Norwegian University of Science and Technology, NO-7491 Trondheim, Norway



1. Introduction and Background

Counting involves abstract principles [1]



Can abstract representations for the concepts of counting emerge in a neural network agent learning to perform different counting-related tasks?

When learning to count, children actively engage with a variety of counting tasks and observe demonstrations by more knowledgeable others.

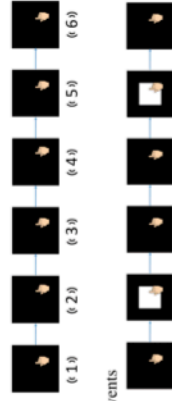
2. Interactive, Multimodal Environment [2]

Environment

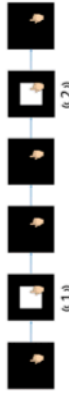
- Input/observation:
 - Visual 2D-input
 - Lingual input (Task instruction)
- Output/action-space:
 - Manipulator movement: Left, right, up, down
 - Pick/Release object
 - Say words: "stop", "1", "2", "3", ...

Tasks

Reciting N number words



Count all events



Count all objects

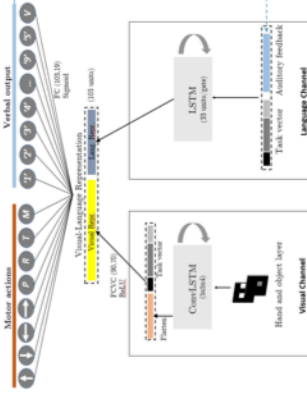


Give-N objects

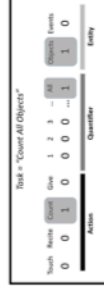


3. Learning system

Neural Network Architecture [3] [4]



Task instruction vector



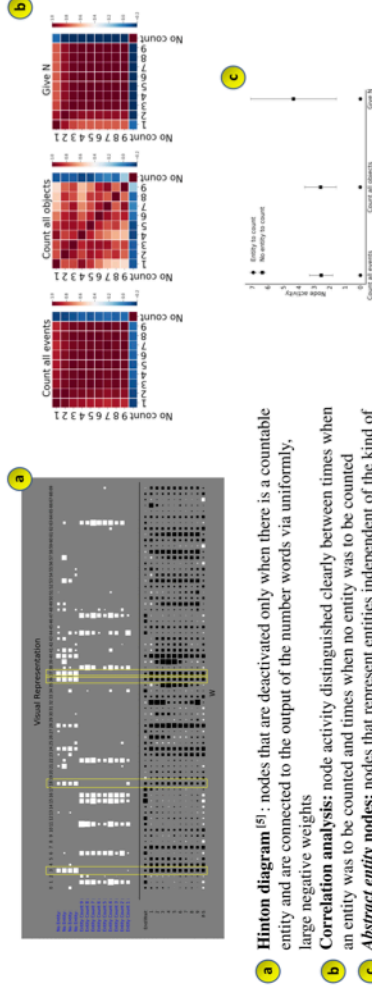
Learning Procedure

Supervised learning with automatic solving algorithm as teacher:

- Backpropagation after a whole trial
- Batch size: 9, uniformly drawn from tasks and # of entities and initial positions in x and y coordinates
- Dataset: for each trial, a new batch is created from sampled environment

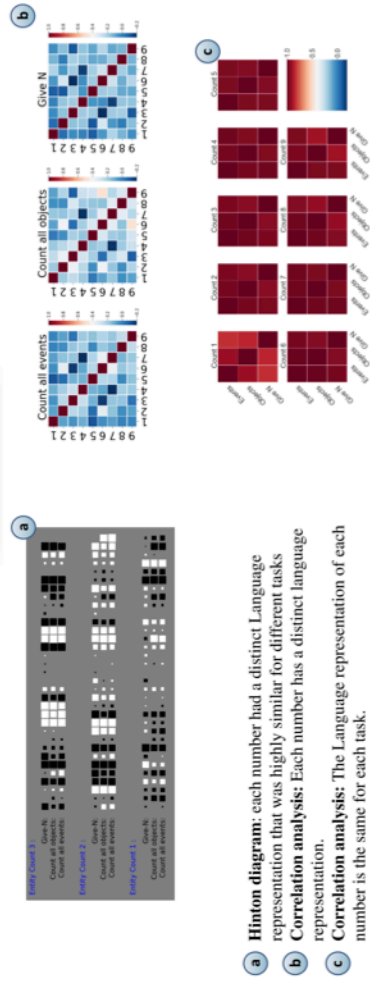
4. Results

1. Entity to number word assignment



2. Abstract number representation

Lang. Repr.



- a Hinton diagram:** each number had a distinct Language representation that was highly similar for different tasks
- b Correlation analysis:** Each number has a distinct language representation.
- c Correlation analysis:** The Language representation of each number is the same for each task.

5. Conclusion

The results show that the network developed specific representations for several key components of counting, like the identification of an entity to count, the establishment of one-to-one correspondence between entities and number words, and the number of entities counted. These representations were highly similar between different counting tasks, suggesting that the network's knowledge about and representation of the counting procedure was shared across all of the tasks.

References

- [1] Gelman, R., & Gallistel, C. R. (1978). The child's concept of number. Cambridge, MA: Harvard.
- [2] Sabathiel, S., McClelland, J. L., and Solstad, T. (2020). A comp. model of learning to count in a multimodal, interactive environment. Accepted for publication, 2020.
- [3] Singulas, S. H. L. et al. "Convolutional LSTM network: A machine learning approach for precipitation nowcasting." Advances in neural information processing systems. 2015.
- [4] Hochreiter, S., & Schmidhuber, J. (1997). Long short-term memory. Neural computation, 9(8), 1735-1780.
- [5] Hinton, G. E., and Salakhutdinov, R. R. (2006). Reducing the dimensionality of data with neural networks. Science, 313(5761), 504-507.

Contact: silvester.sabathiel@ntnu.no

We would like to thank Keith Downing (NTNU) for useful discussions. This work was supported by the Research Council of Norway.