

Advanced Linear Algebra

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1 Fundamental Concepts of Linear Algebra

1.1 Row Echelon Form

As studied in Linear Algebra, we can solve linear systems by applying the following elementary row operations to any matrix \mathbf{A} .

Type I. Exchange any two rows.

Type II. Multiply any row by a constant.

Type III. Add a multiple of one row to another row.

This allows us to reduce \mathbf{A} into **row echelon form** such that the entries below the main diagonal are zero:

$$\mathbf{R}_{\text{ref}} = \begin{bmatrix} r_{11} & r_{12} & \cdots & r_{1n} \\ & r_{22} & \cdots & r_{2n} \\ & & \ddots & \vdots \\ & & & r_{mn} \end{bmatrix}$$

1.2 Elementary Matrix

Mathematically, we can represent these row operations as a matrix which is left multiplied to \mathbf{A} .

Definition 1.1 (Elementary matrix). An elementary matrix \mathbf{E}_i is constructed by applying a row operation to the elementary matrix \mathbf{I}_m . Consider a 3 by 4 matrix \mathbf{A} ; a common first elementary row operation might be

$$r_2 \leftarrow r_2 - \frac{a_{21}}{a_{11}} r_1$$

which when applied to \mathbf{I}_3 yields

$$\mathbf{E}_1 = \begin{bmatrix} 1 & 0 & 0 \\ -\frac{a_{21}}{a_{11}} & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

where the 1 subscript simply indicates the first of many elementary row operations. Left multiplying this to an arbitrary \mathbf{A} gives

$$\begin{aligned} \mathbf{E}_1 \mathbf{A} &= \begin{bmatrix} 1 & 0 & 0 \\ -\frac{a_{21}}{a_{11}} & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \end{bmatrix} \\ &= \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ 0 & a_{22} - \frac{a_{12}a_{21}}{a_{11}} & a_{23} - \frac{a_{13}a_{21}}{a_{11}} & a_{24} - \frac{a_{14}a_{21}}{a_{11}} \\ a_{31} & a_{32} & a_{33} & a_{34} \end{bmatrix} \end{aligned}$$

which has the desired result of eliminating the first column of the second row.

1.3 Reduced Row Echelon Form

As there are infinitely many ways to reduce a matrix to row echelon form, we typically reduce \mathbf{R}_{ref} further into **reduced row echelon form** which is a unique reduction for every \mathbf{A} .

This matrix \mathbf{R}_{ref} (or simply \mathbf{R}) generally requires $m \times n$ elementary row operations and is only useful for theoretical analysis. In reduced row echelon form, any entries in the same column as a pivot must be 0, and each pivot is 1.

1.4 Elimination Matrix

The elementary matrices involved in row reduction can be expressed as a single matrix containing every each row operation.

$$\begin{aligned}\mathbf{E}_9\mathbf{E}_8 \dots \mathbf{E}_2\mathbf{E}_1\mathbf{A} &= \mathbf{EA} \\ &= \mathbf{R}\end{aligned}$$

1.5 Linear Systems

Given the linear system $\mathbf{Ax} = \mathbf{b}$ we can augment \mathbf{A} with \mathbf{b} to draw conclusions about the solutions. If we left multiply the elimination matrix \mathbf{E} to $[\mathbf{A} \mid \mathbf{b}]$ we can apply the same operations to \mathbf{b} .

$$\begin{aligned}\mathbf{E} [\mathbf{A} \mid \mathbf{b}] &= [\mathbf{EA} \mid \mathbf{Eb}] \\ &= [\mathbf{R} \mid \mathbf{z}]\end{aligned}$$

Therefore

$$\mathbf{Rx} = \mathbf{z}$$

After reducing the matrix \mathbf{A} to \mathbf{R} , we can summarise certain characteristics about \mathbf{A} .

1.5.1 Basic and Free Variables

Identifying the pivots in \mathbf{R} allows us to determine the dimensions of various subspaces of \mathbf{A} .

Definition 1.2 (Basic variables). The columns that a pivot corresponds to are known as basic variables (or leading variables).

Definition 1.3 (Free variables). Any columns not corresponding to any pivots are known as free variables (or parameters). Consequently, any variables that are not basic variables are free variables.

When using backward substitution to solve $\mathbf{Rx} = \mathbf{z}$, we assign new variables to any free variables to indicate that they are parameters to the system.

1.5.2 Singular Matrices

An n by n square matrix \mathbf{A} is singular if its associated reduced matrix \mathbf{R} has fewer than n basic variables. It follows that a singular matrix also has a determinant of 0 (as the product of the diagonal is 0) which means it is also noninvertible.

1.6 The Four Fundamental Subspaces

Consider

$$\mathbf{A} = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 0 & 0 & 1 & 4 & 5 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\mathbf{R} = \begin{bmatrix} 1 & 2 & 0 & -2 & -1 \\ 0 & 0 & 1 & 2 & 2 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}, \mathbf{E} = \begin{bmatrix} 1 & -3 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

so that x_1 and x_3 are basic variables, whereas x_2 , x_4 and x_5 are free variables.

1.6.1 Row space

The rows containing pivots form the basis vectors for the row space of \mathbf{A} , denoted $\mathcal{C}(\mathbf{A}^\top)$.

$$\mathcal{C}(\mathbf{A}^\top) = \text{span} \left\{ \begin{bmatrix} 1 \\ 2 \\ 0 \\ -2 \\ -1 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \\ 2 \\ 2 \end{bmatrix} \right\}$$

Note that the row vectors here are represented as column vectors to allow us to conveniently compare these vectors with other spaces.

1.6.2 Null space

The span of vectors that satisfy the homogeneous system $\mathbf{A}\mathbf{x} = \mathbf{0}$, form the null space of \mathbf{A} , denoted $\mathcal{N}(\mathbf{A})$.

$$\mathcal{N}(\mathbf{A}) = \text{span} \left\{ \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 2 \\ 0 \\ -2 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ -2 \\ 0 \\ 1 \end{bmatrix} \right\}$$

1.6.3 Column space

By considering a general vector \mathbf{b} , we can construct the column space of \mathbf{A} , denoted $\mathcal{C}(\mathbf{A})$. This is done by augmenting \mathbf{A} with \mathbf{b} , and applying the same elimination matrix \mathbf{E} .

$$\mathbf{E}[\mathbf{A} \mid \mathbf{b}] = \left[\begin{array}{ccccc|c} 1 & 2 & 0 & -2 & -1 & b_1 - 3b_2 \\ 0 & 0 & 1 & 2 & 2 & b_2 \\ 0 & 0 & 0 & 0 & 0 & b_3 \end{array} \right]$$

here we determine any constraints required to make $\mathbf{A}\mathbf{x} = \mathbf{b}$ consistent, resulting in

$$\mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \\ 0 \end{bmatrix}$$

This vector will guarantee a consistent solution for any b_1 and b_2 , with $b_3 = 0$.

Rewriting \mathbf{b} in terms of its two parameters b_1 and b_2 , we can construct the basis vectors for the column space of \mathbf{A} .

$$\mathcal{C}(\mathbf{A}) = \text{span} \left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right\}$$

Note that we could have also calculated the column space by finding the rowspace of \mathbf{A}^\top .

1.6.4 Left-Null Space

Just as we found the null space for \mathbf{A} , we can find a null space for \mathbf{A}^\top . This is known as the left-null space, denoted $\mathcal{N}(\mathbf{A}^\top)$.

$$\mathcal{N}(\mathbf{A}^\top) = \text{span} \left\{ \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$$

These four spaces form the fundamental subspaces for any matrix \mathbf{A} .

1.6.5 Dimensions of Subspaces

For the matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$:

Definition 1.4 (Rank). The dimension of the row space is called the **rank** of a matrix.

$$\text{rank}(\mathbf{A}) = \dim(\mathcal{C}(\mathbf{A}^\top)) = r$$

To determine the rank, we can count the number of basic variables in \mathbf{R} .

Note that the $\text{rank}(\mathbf{A}) = \text{rank}(\mathbf{A}^\top)$.

Definition 1.5 (Nullity). The dimension of the null space is called the **nullity** of the matrix.

$$\text{null}(\mathbf{A}) = \dim(\mathcal{N}(\mathbf{A}))$$

Definition 1.6 (Left nullity). The dimension of the left null space is called the **left nullity** of the matrix.

$$\text{null}(\mathbf{A}^\top) = \dim(\mathcal{N}(\mathbf{A}^\top))$$

Theorem 1.6.1 (Rank-nullity theorem). *The dimension of the domain of \mathbf{A} , \mathbb{R}^n , is given by the sum of the dimensions of the row space and null space of \mathbf{A} .*

$$\dim(\mathcal{C}(\mathbf{A}^\top)) + \dim(\mathcal{N}(\mathbf{A})) = \dim(\mathbb{R}^n)$$

$$\text{rank}(\mathbf{A}) + \text{null}(\mathbf{A}) = n$$

$$r + \text{null}(\mathbf{A}) = n$$

Therefore

$$\text{null}(\mathbf{A}) = n - r$$

Corollary 1.6.1.1 (Rank-nullity theorem for the transpose). *The dimension of the codomain of \mathbf{A} , \mathbb{R}^m , is given by the sum of the dimensions of the column space and left-null space of \mathbf{A} .*

$$\begin{aligned}\dim(\mathcal{C}(\mathbf{A})) + \dim(\mathcal{N}(\mathbf{A}^\top)) &= \dim(\mathbb{R}^m) \\ \text{rank}(\mathbf{A}^\top) + \text{null}(\mathbf{A}^\top) &= m \\ r + \text{null}(\mathbf{A}^\top) &= m\end{aligned}$$

Therefore

$$\text{null}(\mathbf{A}^\top) = m - r$$

Theorem 1.6.2 (Orthogonality of subspaces). *The row space and null space are orthogonal complements in \mathbb{R}^n .*

$$\mathcal{C}(\mathbf{A}^\top)^\perp = \mathcal{N}(\mathbf{A})$$

Similarly, the column space and left-null space are orthogonal complements in \mathbb{R}^m .

$$\mathcal{C}(\mathbf{A})^\perp = \mathcal{N}(\mathbf{A}^\top)$$

1.7 Consistency of a Linear System

Given a matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$, the linear system $\mathbf{A}\mathbf{x} = \mathbf{b}$, with any vector \mathbf{b} can be described as follows:

1. Consistent with unique solution:

$$\text{rank}(\mathbf{A}) = \text{rank}([\mathbf{A} \mid \mathbf{b}]) = n$$

2. Consistent with infinitely many solutions:

$$\text{rank}(\mathbf{A}) = \text{rank}([\mathbf{A} \mid \mathbf{b}])$$

3. Inconsistent with no solutions:

$$\text{rank}(\mathbf{A}) \neq \text{rank}([\mathbf{A} \mid \mathbf{b}])$$

However, if $\mathbf{b} \in \mathcal{C}(\mathbf{A})$, the system must be consistent.

1.8 General Solution to a Linear System

Given $\mathbf{b} \in \mathcal{C}(\mathbf{A})$, the general solution to a system can be expressed as

$$\mathbf{x}_g = \mathbf{x}_p + \mathbf{x}_n$$

where \mathbf{x}_p is a particular solution obtained by backward substitution, and \mathbf{x}_n represents the linear combination of all null space basis vectors.

1.9 Minimum Norm Solution

In general, the particular solution may contain a linear combination of null space basis vectors requiring $\mathbf{x}_p \in \mathbb{R}^n$.

If we consider the solution vector $\mathbf{x}_r \in \mathcal{C}(\mathbf{A}^\top)$, then this vector will be the minimum norm solution to $\mathbf{Ax} = \mathbf{b}$.

2 Least Squares

Given an inconsistent system $\mathbf{Ax} = \mathbf{b}$, we can consider an approximate solution such that we minimise the norm of the residual:

$$\|\mathbf{b} - \mathbf{Ax}\|$$

Therefore we solve the following minimisation problem

$$\mathbf{x} = \arg \min_{\mathbf{x}^* \in \mathbb{R}^n} \|\mathbf{b} - \mathbf{Ax}\|$$

which is known as the **Least Squares** problem.

Theorem 2.0.1 (Minimum norm solution). *The solution to the least squares problem is obtained by the vector \mathbf{x} such that $\mathbf{b} - \mathbf{Ax}$ is orthogonal to the column space of \mathbf{A} .*

2.1 Normal Equations

Given that $\mathbf{b} - \mathbf{Ax}$ is orthogonal to $\mathcal{C}(\mathbf{A})$, it must lie in the left-null space of \mathbf{A} . By orthogonality, we form the following relationship

$$\mathbf{A}^\top (\mathbf{b} - \mathbf{Ax}) = 0$$

which is equivalent to solving

$$\mathbf{A}^\top \mathbf{Ax} = \mathbf{A}^\top \mathbf{b}.$$

This linear equation is known as the **Normal Equations**, which can be thought of as a generalisation of $\mathbf{Ax} = \mathbf{b}$. But whereas $\mathbf{Ax} = \mathbf{b}$ can be inconsistent, the normal equations are always consistent.

2.2 Orthogonal Projection

By rearranging the normal equations, we can directly compute the solution vector.

$$\mathbf{x} = (\mathbf{A}^\top \mathbf{A})^{-1} \mathbf{A}^\top \mathbf{b}$$

The projection of \mathbf{b} onto $\mathcal{C}(\mathbf{A})$ is therefore

$$\begin{aligned} \mathbf{b}_p &= \text{proj}_{\mathcal{C}(\mathbf{A})}(\mathbf{b}) \\ &= \mathbf{Ax} \\ &= \mathbf{A} (\mathbf{A}^\top \mathbf{A})^{-1} \mathbf{A}^\top \mathbf{b} \end{aligned}$$

We can identify the matrix

$$\mathbf{P} = \mathbf{A} (\mathbf{A}^\top \mathbf{A})^{-1} \mathbf{A}^\top$$

as the orthogonal projector onto the column space of \mathbf{A} , so that it operates on \mathbf{b} :

$$\mathbf{P}\mathbf{b} = \text{proj}_{C(\mathbf{A})}(\mathbf{b})$$

Definition 2.1 (Idempotent). A matrix \mathbf{P} is idempotent if it satisfies

$$\mathbf{P}^2 = \mathbf{P}$$

Theorem 2.2.1. *Given that $\mathbf{P}\mathbf{b}$ produces the projection vector \mathbf{b}_p , taking the orthogonal projection of \mathbf{b}_p again results in the vector \mathbf{b}_p .*

$$\mathbf{P}\mathbf{b}_p = \mathbf{b}_p$$

$$\mathbf{P}\mathbf{P}\mathbf{b} = \mathbf{P}\mathbf{b}$$

$$\mathbf{P}^2\mathbf{b} = \mathbf{P}\mathbf{b}$$

Therefore orthogonal projectors are idempotent matrices as $\mathbf{P}^2 = \mathbf{P}$.

Proof. If we express the orthogonal projector in its full form, we can verify the result from above

$$\begin{aligned} \mathbf{P}^2 &= \mathbf{P}\mathbf{P} \\ &= \mathbf{A} (\mathbf{A}^\top \mathbf{A})^{-1} \mathbf{A}^\top \mathbf{A} (\mathbf{A}^\top \mathbf{A})^{-1} \mathbf{A}^\top \\ &= \mathbf{A} \cancel{(\mathbf{A}^\top \mathbf{A})^{-1} \mathbf{A}^\top \mathbf{A}} (\mathbf{A}^\top \mathbf{A})^{-1} \mathbf{A}^\top \\ &= \mathbf{A} (\mathbf{A}^\top \mathbf{A})^{-1} \mathbf{A}^\top \\ &= \mathbf{P} \end{aligned}$$

□

2.3 Dependent Columns

If \mathbf{A} has dependent columns, then we will obtain an infinite family of Least Squares solutions. However there will only be one projection vector \mathbf{b}_p .

This arises from $\mathcal{N}(\mathbf{A}) = \mathcal{N}(\mathbf{A}^\top \mathbf{A})$, so that the solution to the Normal Equations yields

$$\mathbf{x} = \mathbf{x}_p + \mathbf{x}_n$$

where \mathbf{x}_p is the particular Least Squares solution, and \mathbf{x}_n represents any linear combination of null space vectors.

2.4 Orthogonal Projector onto the Column Space

To obtain a unique solution to the Normal Equations, we can form the matrix \mathbf{W} such that it has full column rank and it spans the column space of \mathbf{A} . Then the orthogonal projector is given by

$$\mathbf{P} = \mathbf{W} (\mathbf{W}^\top \mathbf{W})^{-1} \mathbf{W}^\top$$

2.5 Orthogonal Projectors onto other Spaces

Given the orthogonal projector $\mathbf{P} = \text{proj}_V$ onto a subspace V , the orthogonal projector $\mathbf{Q} = \text{proj}_{V^\perp}$ onto V^\perp is given by

$$\mathbf{Q} = \mathbf{I} - \mathbf{P}$$

This is because the vector \mathbf{b} can be represented as the sum of the projections onto V and V^\perp

$$\mathbf{b} = \mathbf{P}\mathbf{b} + \mathbf{Q}\mathbf{b}.$$

The dot product of these two vectors is therefore also zero, given that both projections lie in orthogonal subspaces.

$$(\mathbf{P}\mathbf{b})^\top \mathbf{Q}\mathbf{b} = \mathbf{0}$$

or

$$\mathbf{P}\mathbf{Q} = \mathbf{0}$$

where $\mathbf{0}$ is the zero matrix.

3 Orthogonal Matrices

3.1 Standard Basis Vectors

The standard basis vectors are constructed by placing a 1 in the n th row of the n th basis vector in \mathbb{R}^n .

$$\mathbf{e}_1 = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \dots, \mathbf{e}_n = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix}$$

3.2 Standard Basis

In \mathbb{R}^n , the standard basis S consists of the vectors

$$S = \{\mathbf{e}_1, \dots, \mathbf{e}_n\}$$

where the coefficients of a column vector implicitly represent the coefficients of the linear combination of basis vectors in S .

For example, the vector \mathbf{b}_S in the standard basis

$$\mathbf{b}_S = b_1\mathbf{e}_1 + \dots + b_n\mathbf{e}_n$$

can be represented as a column vector

$$\mathbf{b}_S = \begin{bmatrix} b_1 \\ \vdots \\ b_n \end{bmatrix}$$

where b_1, \dots, b_n are the entries of \mathbf{b}_S .

3.3 Change of Basis

If we wanted to represent the vector \mathbf{b}_S in terms of another basis W , where

$$W = \{\mathbf{w}_1, \dots, \mathbf{w}_n\}$$

we would do so by solving the following linear system

$$\begin{aligned} c_1 \mathbf{w}_1 + \dots + c_n \mathbf{w}_n &= \mathbf{b}_S \\ [\mathbf{w}_1 \quad \dots \quad \mathbf{w}_n] \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix} &= \mathbf{b}_S \\ \mathbf{W} \mathbf{c} &= \mathbf{b}_S \end{aligned}$$

The solution to this system allows us to represent \mathbf{b}_S as \mathbf{b}_W , where the value of \mathbf{b} remains the same, but it is represented using a different basis.

$$\mathbf{b}_W = \begin{bmatrix} c_1 \mathbf{w}_1 \\ \vdots \\ c_n \mathbf{w}_n \end{bmatrix}$$

3.4 Orthonormal Basis

If we consider a basis Q , such that every basis vector is normalised and orthogonal to every other basis vector, then Q is an orthonormal basis.

Definition 3.1 (Kronecker delta). We can summarise such a basis using the Kronecker delta δ_{ij} , which is defined

$$\delta_{ij} = \begin{cases} 1, & i = j \\ 0, & i \neq j \end{cases}$$

so that in an orthonormal basis Q with basis vectors $\{\mathbf{q}_1, \dots, \mathbf{q}_n\}$

$$\mathbf{q}_i \cdot \mathbf{q}_j = \delta_{ij}$$

By using an orthonormal basis, we can determine the coefficients of \mathbf{b}_Q without solving a linear system. For example, the i th coefficient can be determined as follows

$$\begin{aligned} c_1 \mathbf{q}_1 + \dots + c_i \mathbf{q}_i + \dots + c_n \mathbf{q}_n &= \mathbf{b}_S \\ \mathbf{q}_i \cdot (c_1 \mathbf{q}_1 + \dots + c_i \mathbf{q}_i + \dots + c_n \mathbf{q}_n) &= \mathbf{q}_i \cdot \mathbf{b}_S \\ c_1 \underbrace{\mathbf{q}_i \cdot \mathbf{q}_1}_0 + \dots + c_i \underbrace{\mathbf{q}_i \cdot \mathbf{q}_i}_1 + \dots + c_n \underbrace{\mathbf{q}_i \cdot \mathbf{q}_n}_0 &= \mathbf{q}_i \cdot \mathbf{b}_S \\ c_i &= \mathbf{q}_i \cdot \mathbf{b}_S \end{aligned}$$

Therefore

$$\begin{aligned}
 \mathbf{b}_Q &= \begin{bmatrix} \mathbf{q}_1 \cdot \mathbf{b}_S \\ \vdots \\ \mathbf{q}_n \cdot \mathbf{b}_S \end{bmatrix} \\
 &= \begin{bmatrix} \mathbf{q}_1^\top \mathbf{b}_S \\ \vdots \\ \mathbf{q}_n^\top \mathbf{b}_S \end{bmatrix} \\
 &= [\mathbf{q}_1^\top \quad \cdots \quad \mathbf{q}_n^\top] \mathbf{b}_S \\
 &= \mathbf{Q}^\top \mathbf{b}_S
 \end{aligned}$$

3.5 Orthogonal Matrices

To confirm that $Q = \{\mathbf{q}_1, \dots, \mathbf{q}_n\}$ is an orthonormal basis, we need to confirm that $\mathbf{q}_i \cdot \mathbf{q}_j = \delta_{ij}$ holds. To do so, we can construct the matrix product $\mathbf{Q}^\top \mathbf{Q}$, so that

$$\begin{aligned}
 \mathbf{Q}^\top \mathbf{Q} &= [\mathbf{q}_1 \quad \cdots \quad \mathbf{q}_n] \begin{bmatrix} \mathbf{q}_1 \\ \vdots \\ \mathbf{q}_n \end{bmatrix} \\
 &= \begin{bmatrix} \mathbf{q}_1 \cdot \mathbf{q}_1 & \cdots & \mathbf{q}_1 \cdot \mathbf{q}_n \\ \vdots & \ddots & \vdots \\ \mathbf{q}_n \cdot \mathbf{q}_1 & \cdots & \mathbf{q}_n \cdot \mathbf{q}_n \end{bmatrix} \\
 &= \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \ddots & \vdots \\ \vdots & \ddots & \ddots & 0 \\ 0 & \cdots & 0 & 1 \end{bmatrix} \\
 &= \mathbf{I}.
 \end{aligned}$$

Definition 3.2 (Orthogonal Matrices). A square matrix \mathbf{Q} is *orthogonal* if it satisfies

$$\mathbf{Q}^\top = \mathbf{Q}^{-1}.$$

This results in

$$\begin{aligned}
 \mathbf{Q}\mathbf{Q}^\top &= \mathbf{Q}\mathbf{Q}^{-1} \\
 &= \mathbf{I}
 \end{aligned}$$

so that

$$\mathbf{Q}^\top \mathbf{Q} = \mathbf{Q}\mathbf{Q}^\top = \mathbf{I}.$$

3.6 Projection onto a Vector

Consider a subspace which consists of one vector \mathbf{a} , the projection of \mathbf{b} onto \mathbf{a} is given by

$$\begin{aligned}
 \text{proj}_{\mathbf{a}}(\mathbf{b}) &= \mathbf{b}_P = \mathbf{a} (\mathbf{a}^\top \mathbf{a})^{-1} \mathbf{a}^\top \mathbf{b} \\
 &= \frac{\mathbf{a}}{\|\mathbf{a}\|^2} \mathbf{a} \cdot \mathbf{b}
 \end{aligned}$$

If we instead project \mathbf{b} onto a unit vector \mathbf{q} , then this simplifies to

$$\text{proj}_{\mathbf{q}}(\mathbf{b}) = \mathbf{q}(\mathbf{q} \cdot \mathbf{b})$$

3.7 Gram-Schmidt Process

To convert an arbitrary basis W^1 to an orthonormal basis Q , we must develop a process that is generalisable to any basis.

We construct Q as follows

$$\begin{aligned} \mathbf{v}_1 &= \mathbf{w}_1 & \mathbf{q}_1 &= \frac{\mathbf{v}_1}{\|\mathbf{v}_1\|} \\ \mathbf{v}_2 &= \mathbf{w}_2 - \text{proj}_{\mathbf{q}_1}(\mathbf{w}_2) & \mathbf{q}_2 &= \frac{\mathbf{v}_2}{\|\mathbf{v}_2\|} \\ \mathbf{v}_3 &= \mathbf{w}_3 - \text{proj}_{\mathbf{q}_1}(\mathbf{w}_3) - \text{proj}_{\mathbf{q}_2}(\mathbf{w}_3) & \mathbf{q}_3 &= \frac{\mathbf{v}_3}{\|\mathbf{v}_3\|} \\ &\vdots & &\vdots \\ \mathbf{v}_i &= \mathbf{w}_i - \sum_{j=1}^{i-1} \text{proj}_{\mathbf{q}_j}(\mathbf{w}_i) & \mathbf{q}_i &= \frac{\mathbf{v}_i}{\|\mathbf{v}_i\|}. \end{aligned}$$

Using the projection definition for orthogonal vectors, we can simplify this to

$$\begin{aligned} \mathbf{v}_1 &= \mathbf{w}_1 & \mathbf{q}_1 &= \frac{\mathbf{v}_1}{\|\mathbf{v}_1\|} \\ \mathbf{v}_2 &= \mathbf{w}_2 - \mathbf{q}_1(\mathbf{q}_1 \cdot \mathbf{w}_2) & \mathbf{q}_2 &= \frac{\mathbf{v}_2}{\|\mathbf{v}_2\|} \\ \mathbf{v}_3 &= \mathbf{w}_3 - \mathbf{q}_1(\mathbf{q}_1 \cdot \mathbf{w}_3) - \mathbf{q}_2(\mathbf{q}_2 \cdot \mathbf{w}_3) & \mathbf{q}_3 &= \frac{\mathbf{v}_3}{\|\mathbf{v}_3\|} \\ &\vdots & &\vdots \\ \mathbf{v}_i &= \mathbf{w}_i - \sum_{j=1}^{i-1} \mathbf{q}_j(\mathbf{q}_j \cdot \mathbf{w}_i) & \mathbf{q}_i &= \frac{\mathbf{v}_i}{\|\mathbf{v}_i\|}. \end{aligned}$$

This produces two sets of mutually orthogonal vectors that span the same space as W . Here $V = \{\mathbf{v}_1, \dots, \mathbf{v}_n\}$ is an orthogonal basis, and $Q = \{\mathbf{q}_1, \dots, \mathbf{q}_n\}$ is an orthonormal basis.

3.8 Least Squares using Orthogonal Matrices

Consider $\mathbf{u} \notin \mathcal{C}(\mathbf{A}) \implies \mathbf{u} \notin \text{span}(W)$, then there are no solutions to the linear system:

$$\mathbf{A}\mathbf{c} = \mathbf{u}.$$

If instead, we use the orthonormal basis Q , then

$$\mathbf{c}^* = \mathbf{Q}^\top \mathbf{u}$$

¹Here we use W to denote the set of vectors that span $\mathcal{C}(\mathbf{A})$.

despite the inconsistency of the equation

$$\mathbf{Q}\mathbf{c} = \mathbf{u}.$$

This is because the vector $\mathbf{u}_P = \mathbf{Q}\mathbf{c}^*$ is the orthogonal projection of \mathbf{u} onto $\text{span}(\mathbf{Q})$.

$$\begin{aligned}\mathbf{P} &= \mathbf{Q}(\mathbf{Q}^\top \mathbf{Q})^{-1} \mathbf{Q}^\top \\ &= \mathbf{Q}\mathbf{I}^{-1} \mathbf{Q}^\top \\ &= \mathbf{Q}\mathbf{Q}^\top\end{aligned}$$

so that

$$\begin{aligned}\mathbf{u}_P &= \mathbf{P}\mathbf{u} \\ &= \mathbf{Q}\mathbf{Q}^\top \mathbf{u} \\ &= \mathbf{Q}\mathbf{c}^*.\end{aligned}$$

Therefore

$$\begin{aligned}\mathbf{u} \in \text{span}(\mathbf{Q}) &\implies \mathbf{P}\mathbf{u} = \mathbf{u} \\ \mathbf{u} \notin \text{span}(\mathbf{Q}) &\implies \mathbf{P}\mathbf{u} = \mathbf{u}_P\end{aligned}$$

3.9 QR Decomposition

If we rearrange the steps in the Gram-Schmidt process to solve for \mathbf{w}_i , we get

$$\begin{aligned}\mathbf{w}_1 &= \mathbf{q}_1 \|\mathbf{v}_1\| \\ \mathbf{w}_2 &= \mathbf{q}_2 \|\mathbf{v}_2\| + \mathbf{q}_1 (\mathbf{q}_1 \cdot \mathbf{w}_2) \\ \mathbf{w}_3 &= \mathbf{q}_3 \|\mathbf{v}_3\| + \mathbf{q}_1 (\mathbf{q}_1 \cdot \mathbf{w}_3) + \mathbf{q}_2 (\mathbf{q}_2 \cdot \mathbf{w}_3)\end{aligned}$$

$$\mathbf{w}_i = \mathbf{q}_i \|\mathbf{v}_i\| + \sum_{j=1}^{i-1} \mathbf{q}_j (\mathbf{q}_j \cdot \mathbf{w}_i)$$

Due to the properties of \mathbf{q}_i , we can also express \mathbf{w}_i as

$$\mathbf{w}_i = \sum_{j=1}^i \mathbf{q}_j (\mathbf{q}_j \cdot \mathbf{w}_i).$$

And in vector form:

$$\begin{aligned}[\mathbf{w}_1 \quad \mathbf{w}_2 \quad \cdots \quad \mathbf{w}_n] &= [\mathbf{q}_1 \quad \mathbf{q}_2 \quad \cdots \quad \mathbf{q}_n] \begin{bmatrix} \|\mathbf{v}_1\| & \mathbf{q}_1 \cdot \mathbf{w}_2 & \cdots & \mathbf{q}_1 \cdot \mathbf{w}_n \\ 0 & \|\mathbf{v}_2\| & \ddots & \vdots \\ \vdots & \ddots & \ddots & \mathbf{q}_{n-1} \cdot \mathbf{w}_n \\ 0 & \cdots & 0 & \|\mathbf{v}_n\| \end{bmatrix} \\ \mathbf{W} &= \mathbf{Q}\mathbf{R}\end{aligned}$$

3.10 Least Squares using QR Decomposition

Consider $\mathbf{u} \notin \mathcal{C}(\mathbf{A})$, by using the QR decomposition of \mathbf{A} , we have

$$\begin{aligned}\mathbf{A}\mathbf{c} &= \mathbf{u} \\ (\mathbf{QR})\mathbf{c} &= \mathbf{u} \\ \mathbf{Q}^\top \mathbf{QR}\mathbf{c} &= \mathbf{Q}^\top \mathbf{u} \\ \mathbf{R}\mathbf{c} &= \mathbf{Q}^\top \mathbf{u}.\end{aligned}$$

Instead if we use the Normal Equations,

$$\begin{aligned}\mathbf{A}^\top \mathbf{A}\mathbf{c} &= \mathbf{A}^\top \mathbf{u} \\ (\mathbf{QR})^\top (\mathbf{QR})\mathbf{c} &= (\mathbf{QR})^\top \mathbf{u} \\ \mathbf{R}^\top \mathbf{Q}^\top \mathbf{QR}\mathbf{c} &= \mathbf{R}^\top \mathbf{Q}^\top \mathbf{u} \\ \mathbf{R}^\top \mathbf{R}\mathbf{c} &= \mathbf{R}^\top \mathbf{Q}^\top \mathbf{u} \\ (\mathbf{R}^\top)^{-1} \mathbf{R}^\top \mathbf{R}\mathbf{c} &= (\mathbf{R}^\top)^{-1} \mathbf{R}^\top \mathbf{Q}^\top \mathbf{u} \\ \mathbf{R}\mathbf{c} &= \mathbf{Q}^\top \mathbf{u}\end{aligned}$$

Therefore by using the QR decomposition of \mathbf{A} we can find the Least Squares solution \mathbf{c}^* , using backward-substitution.