

Instructions:

- Write your answers neatly and to the point.
- Remember that you will be graded on what you write and not what you intend to write.

Questions:

- Q1 (a) Segmentation is a generalization of base-and-bounds. Which advantages does segmentation have as compared to base-and-bounds?
- (b) List the types of events that cause a process to switch from user mode to kernel mode.
- (c) Explain whether starvation is possible for the following scheduling policy (i) Shortest Job First, (ii) Round Robin, (iii) MLFQ. (2+2+2=6)

- Q2 (a) Consider an operating system that uses a paging-based memory management scheme. Logical addresses are 32 bits long. Each page table entry occupies 4 bytes. Calculate the minimum and maximum page sizes for which exactly 3 levels of paging will be required.

- (c) You are now given some new information about a particular system. Specifically, this system has 4 MB linear page table size (per process), and has a 1KB page size. Assuming page table entry size is 8 bytes, how many bits are in the virtual page number (VPN) on this system? (4+4=8)

- Q3 Write a program to fork exactly 10 children. Each process should print its own pid and exit. (5)

- Q4 Explain how many distinct output(s) the following code fragment can generate if the buffer is a character array containing the string "PQRST". Assume for this question that rand() generates a truly random, uniformly distributed positive integer.

- (a) Code fragment 1:

```
.....
fork();
for (i = 0; i < 4; i++) {
    printf( "%c", buffer[i]);
    sleep(rand() % 5);
}
```

- (b) Code fragment 2

```

.....
for(j=0;j<2;j++){
    fork();
}
for (i = 0; i < 4; i++) {
    printf( "%c", buffer[i]);
    sleep(rand() % 5);
}
.....

```

Q5 TLB misses can be nasty. The following code can cause a lot of TLB misses, depending on the values of S and M. Assume that your system has a 32-entry TLB with a 8KB page size. (3+4=7)

```

int value=0;
int data[M];

for(int j=0;j<1000;j++){
    for(int i=0;i<M; i+=S){
        value=value+data[i];
    }
}

```

What should you set M and S to so that you can achieve a TLB miss upon pretty much every access to the array "data"?

(4)