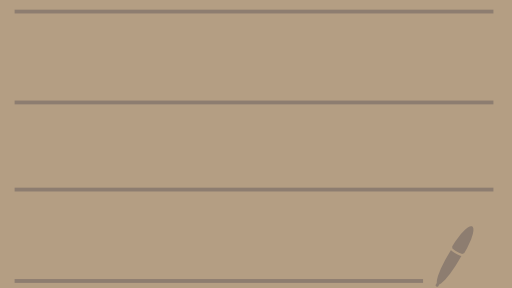


Game Theory (CS 4187)

Lecture 33 (14/11/2024)



> Notes are not complete. Refer chapter 17 of the book. You don't need to read the entire chapter. Just read till Theorem 17-1 (including it).

Dominant Strategy Incentive Compatibility (DSIC):

> A direct mechanism $D = (\Theta, f)$ is DSIC if,

$$U_i(\theta, f(\theta_i, \theta_{-i})) \geq U_i(\theta, f(\theta'_i, \theta_{-i})) \quad , \quad \forall \theta_i, \forall \theta'_i, \forall \theta_{-i}, \forall i$$

> For a direct mechanism, SCF f is what characterizes it (by far and large because type Θ is specific to the system and not the mechanism). Hence, we can say that an SCF f is DSIC if,

$$U_i(\theta, f(\theta_i, \theta_{-i})) \geq U_i(\theta, f(\theta'_i, \theta_{-i})) \quad , \quad \forall \theta_i, \forall \theta'_i, \forall \theta_{-i}, \forall i$$

same

> So DSIC is one of the properties of SCF f . This is because if f is DSIC we have a "better guarantee" that a player will behave in a certain way.

> In what follows, we will describe a few other properties we want SCF to have.

Ex-Post Efficient:

> A SCF f is ex-post efficient if for all type profile θ , the outcome $f(\theta)$ is Pareto-optimal. Mathematically, for all $\theta \in \Theta$, there does not exist an outcome $x \in X$ s.t.,

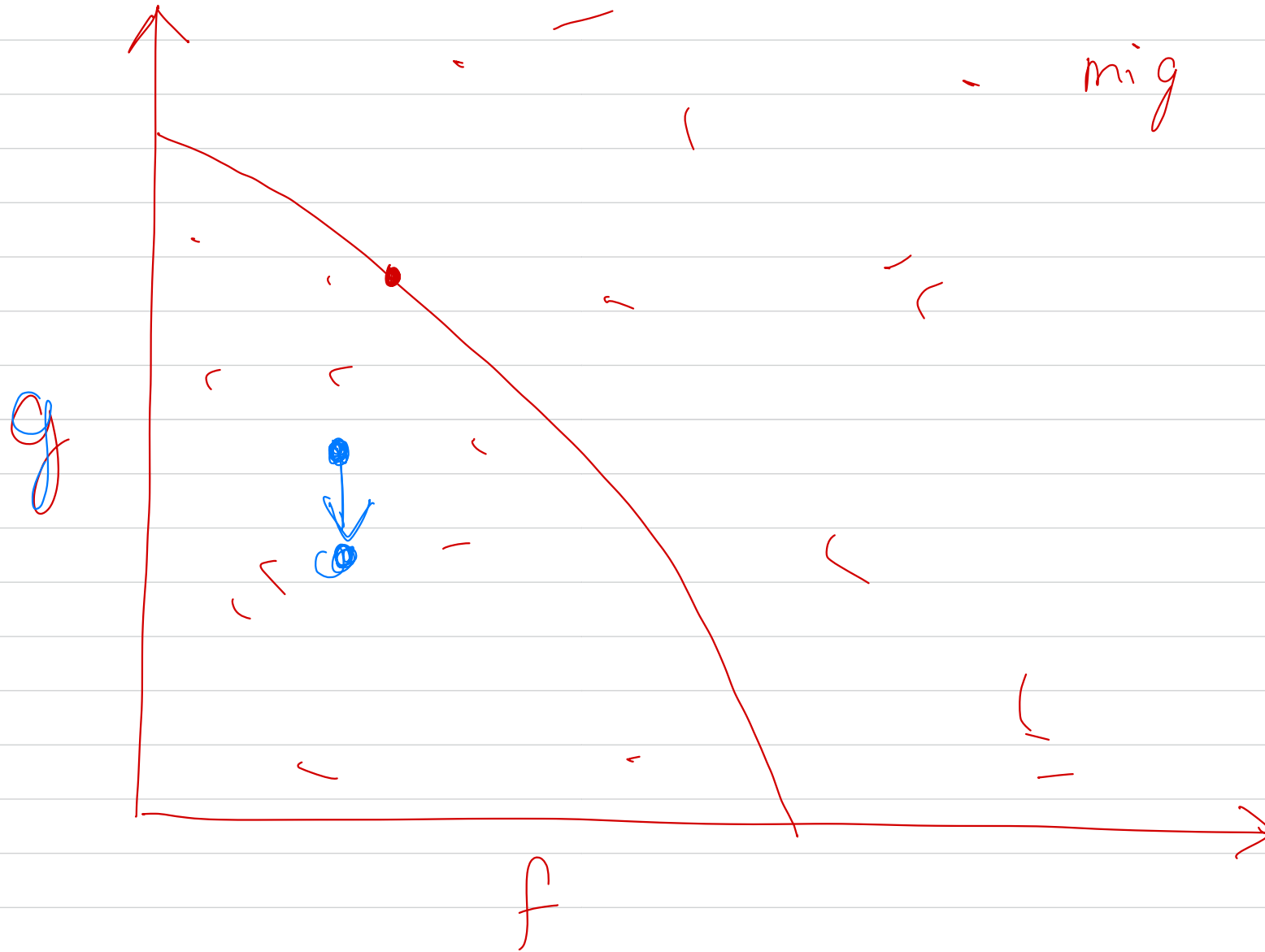
- $u_i(x, \theta) \geq u_i(f(\theta), \theta), \forall i \in N$

AND

- $u_i(x, \theta) > u_i(f(\theta), \theta)$ for some $i \in N$

> Relation with multi-objective optimization?

min $f(\theta)$
min $g(\theta)$



The following lemma gives a SUFFICIENT condition for ex-post efficiency.

Lemma: A SCF f is ex-post efficient if for all $\theta \in \Theta$,

$$\sum_{i \in N} u_i(f(\theta), \theta) \geq \sum_{i \in N} u_i(x, \theta), \quad \forall x \in X \quad \} I_1$$

Proof: Recall the original definition of ex-post efficiency, f is ex-post efficient if for all $\theta \in \Theta$ there does not exist a $x \in X$ s.t.,

$$\bullet u_i(x, \theta) \geq u_i(f(\theta), \theta), \quad \forall i \in N$$

AND

$$\bullet u_i(x, \theta) > u_i(f(\theta), \theta) \quad \text{for some } i \in N$$

} I_2

Proof that I_1 implies I_2 : We are given I_1 . We prove I_2 .

We prove this by contradiction, i.e. I_1 holds but I_2 does not hold. Since I_2 does not hold, there is an $\tilde{x} \in X$ s.t.

- $u_i(\tilde{x}, \theta) \geq u_i(f(\theta), \theta), \forall i \in N$

AND

- $u_i(\tilde{x}, \theta) > u_i(f(\theta), \theta)$ for some $i \in N$

The above two inequalities can be equivalently written as,

- $u_i(\tilde{x}, \theta) = u_i(f(\theta), \theta), \forall i \in \tilde{N}$ (\tilde{N} is the subset of players for which equality holds)

AND

- $u_i(\tilde{x}, \theta) > u_i(f(\theta), \theta), \forall i \in N \setminus \tilde{N}$ ($N \setminus \tilde{N}$ is the set of players for which strict inequality holds)

Now we will prove that for $\tilde{\mathcal{X}}$, I_1 does not hold and hence a contradiction. We have,

$$\sum_{i \in N} U_i(\tilde{\mathcal{X}}, \theta) = \sum_{i \in \tilde{N}} U_i(\tilde{\mathcal{X}}, \theta) + \sum_{i \in N \setminus \tilde{N}} U_i(\tilde{\mathcal{X}}, \theta)$$

$$> \sum_{i \in \tilde{N}} U_i(F(\theta), \theta) + \sum_{i \in N \setminus \tilde{N}} U_i(F(\theta), \theta)$$

$$= \sum_{i \in N} U_i(F(\theta), \theta)$$

This establishes contradictions. Hence, I_1 implies I_2 .

Non-Dictatorship

- > Let's first define when SCF f is called a dictatorship.
- > A SCF f is a dictatorship if there exist an agent $d \in N$ (the dictator) for which the outcome $f(\theta)$ maximizes its payoff for all θ . Mathematically, SCF f is a dictatorship if there exist a $d \in N$ s.t.,

$$U_d(\theta, f(\theta)) \geq U_d(\theta, x), \forall \theta \in \Theta, \forall x \in X$$

- > A SCF f is non-dictatorship if the above inequality doesn't hold.

Important:

- > Till now we have used a generic utility function $U_i(\theta, x)$.
- > In this lecture, and for chain theorem of this lecture (GS theorem), the utility function is $U_i(\theta_i, x)$.

Rational Preference Relation

➤ Consider outcome set X . And, two outcomes $x, y \in X$. Then, the utility function $U_i(\cdot, \theta_i)$ induces a preference over outcome, i.e.,

$$x \succeq y \iff U_i(x, \theta_i) \geq U_i(y, \theta_i)$$

Rational Preference Relation

> A relation \succeq on outcome set X is called rational preference relation (or :

- Reflexivity: $\forall x \in X, x \succeq x$.
- Completeness: $\forall x, y \in X$, either $x \succeq y$ or $y \succeq x$.
- Transitivity: $\forall x, y, z \in X$, if $x \succeq y$ and $y \succeq z$ then $x \succeq z$.

Strict - Total Preference Relation

- > If $x \succeq y$ and $y \succeq x$ for some $x, y \in X$ then it means that $x = y$.
- > The set of all preference relation R .
 - ↳ R is going to be all 'permutations' of the elements of X
- > The set of all strict preference relation P .

Ordinal Preference Relation

$$f: \Theta \rightarrow X$$

$$R_i = \{ \succsim (\theta_i) : \theta_i \in \Theta_i \}$$

Theorem (GS Theorem): Consider SCFF s.t.

$$> |X| \geq 3.$$

$$> R_i = P; \forall i \in N$$

> f is an onto mapping.

} f is DSIC
if and only if
 f is dictatorial!