

Python (3) ⋮

Exit

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Generate

```
class BankAccount:
    def __init__(self, account_number,
account_holder_name, initial_balance):
        self.__account_number = account_number
        self.__account_holder_name =
account_holder_name
        self.__account_balance =
initial_balance

    def deposit(self, amount):
        if amount > 0:
            self.__account_balance += amount
            return f"Deposited ${amount}. New
balance: ${self.__account_balance}"
        else:
            return "Invalid deposit amount."

    def withdraw(self, amount):
        if amount > 0 and amount <=
self.__account_balance:
            self.__account_balance -= amount
            return f"Withdrew ${amount}. New
balance: ${self.__account_balance}"
        else:
            return "Invalid withdrawal amount
or insufficient funds."

    def display_balance(self):
        return f"Account balance for
{self.__account_holder_name}:
${self.__account_balance}"

# Create an instance of the BankAccount class
```

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main.py ⋮

Run

```
25 # Create an instance of the BankAccount class
26 account = BankAccount("12345", "John Doe",
1000)

27
28 # Test deposit and withdrawal functionality
29 print(account.display_balance())
30 print(account.deposit(500))
31 print(account.withdraw(200))
```

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Python (3) ⋮

Exit

```
> python3 main.py
Account balance for John Doe: $1000
Deposited $500. New balance: $1500
Withdrew $200. New balance: $1300
>
```