

Documentação Técnica

Oracle Cloud Project



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Resumo

Este projeto de BI é voltado para o **Campeonato de Futebol Brasileiro**. O objetivo é coletar, processar e visualizar dados relevantes para fornecer insights valiosos sobre o campeonato. O projeto abrange desde a criação de um Data Mart até a criação de painéis para refletir os dados.

Processo de ETL:

O processo de Extração, Transformação e Carga (ETL) é realizado da seguinte maneira:

- Coleta de Dados de Futebol: Os dados são coletados por um script em Python. Este script é responsável por extrair os dados relevantes necessários para a análise.
- 2. **Gravação de Dados**: Após a coleta, os dados são gravados em um Bucket na Oracle Cloud Infrastructure (OCI).
- 3. **Carga no Data Mart**: Após a gravação dos dados, inicia-se o processo de ETL para carga no Data Mart. Este processo é dividido em três etapas:
 - Os dados são carregados em uma stage por uma procedure que busca o arquivo no bucket.
 - Os dados são tratados para serem carregados em suas respectivas dimensões.
 - o Por fim, é feita a carga da tabela FATO.

Todo este processo de ETL foi realizado utilizando o Autonomous Data Warehouse da Oracle.

Por fim todo o consumo dessas informações será feito através do **Oracle Cloud Analytics** por meio de um Dashboard.



Arquitetura da Solução

A arquitetura foi definida da seguinte forma:

- Web Scraping
- Bucket Store
- Data Mart
- Analytics

FONTE

BUCKET

ORACLE AUTONOMOUS DB



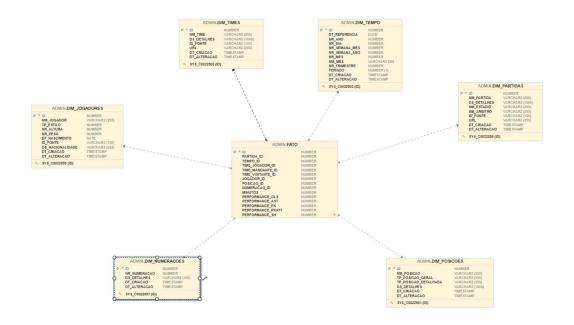






Data Mart

O DataMart foi modelado seguindo os padrões da **modelagem dimensional Star Schema**, com ela conseguiremos obter alta velocidade para consulta.



Toda **dimensão** possui diversos atributos e a tabela Fato é responsável por integrar todo as dimensões. O objetivo era tentar ir até a granularidade de dados de jogador por partida.

As dimensões foram:

- Tempo
- Partida
- Jogador
- Times
- Numerações
- Posições

A tabela Fato contou com mais de 100 colunas (features) que podem ser usadas para analisar os dados posteriormente.

ETL

O ETL foi realizado inteiramente por scripts PL/SQL e a parte com Python de Webscrapping.

Para a carga stage do nosso Data Mart o Banco deveria acessar os arquivos do Bucket. Posteriormente as dimensões seriam carregadas depois de tratadas, assim como a tabela Fato.



Webscrapping

A raspagem de dados de um site geralmente não é um mecanismo muito eficiente, dado que se houver quaisquer mudanças podem fazer o script não funcionar como anteriormente. Como não havia um provedor de dados para essa tarefa, foi realizada a raspagem dos dados do site <u>FBREF</u>.

Código

```
Docstring
from io import StringIO
from io import BytesIO
import pandas as pd
import requests
import loguru
from bs4 import BeautifulSoup
import boto3
from botocore.client import Config
class Fbref():
    This Class is responsible for handling data from FbRef.
    URL_BASE = "https://fbref.com/"
    def __init__(self, championship):
        df = self.season_championship(championship)
        df_final = self.get_season_data(df)
        self.df_intermediate = df_final
        self.df_initial = df
        df_partidas = pd.read_html(StringIO(str(self.df_initial)))[0]
        df_fim = df_partidas[df_partidas["Match Report"] == "Match
Report"].reset_index(drop=True)
        df_fim["PARTIDAS_FINAL"] = df_final["PARTIDAS_FINAL"].to_list()
        df_fim["ID_PARTIDA"] = df_final["ID_PARTIDA"].to_list()
        self.df_final = df fim
    def get_all_championship(self):
        get all champions games.
```

```
list_all = []
        list_home = []
        list_away = []
        for number, _ in enumerate(self.df_final.ID_PARTIDA):
            dados,team_home_id,team_away_id =
self.get_brasileirao_championship_game(
                game_url=self.df_final.PARTIDAS_FINAL[number],
                match_id_=self.df_final.ID_PARTIDA[number]
            list_all.append(dados)
            list_home.append(team_home_id)
            list_away.append(team_away_id)
            loguru.logger.debug(
                f"Game number: {str(number)}, match:
{self.df_final.PARTIDAS_FINAL[number]}")
        return list_all,list_home,list_away
    def compilate_all(self):
        Compilate all necessary steps.
        list_dfs, list_home,list_away =self.get_all championship()
        self.df_final["ID_TIME_CASA"] = list_home
        self.df_final["ID_TIME_VISITANTE"] = list_away
        return pd.concat(list_dfs)
    def season_championship(self, url: str):
        This function will pick all season championship games and
        will retrieve table games id readable.
        Params
        url: str
        req = requests.get(url,timeout=10)
        if req.status code == 200:
            content = req.content
        else:
            loguru.logger.error(f"Error request: {str(req.status code)}")
            raise requests.exceptions.HTTPError("No more reqauests for a
while.")
        soup = BeautifulSoup(content, 'html.parser')
        # Find the table element with class "my-table"
        table = soup.select_one('.stats_table')
        # Extract the id attribute
```

```
if table:
            table_id = table.get('id')
            print("Table ID:", table_id)
        else:
            table_id = None
            print("Table not found.")
        tb = soup.find(id=table_id)
        return tb
   def get_season_data(self, tb):
        It gets all season data from a html table
        Params
        tb: html table
        Returns
        df: pandas.DataFrame
        s1 = [str(i) for i in tb.find_all("a")]
        s2 = [str(i.get_text('href')) for i in tb.find_all("a")]
        s4 = [i.replace('<a href="', '').replace('</a>', '') for i in s1]
        s5 = [i if "matches" in i else None for i in s1]
        s6 = [i.replace('<a href="/en/squads/', '')[0:8]</pre>
              if '<a href="/en/squads/' in i else None for i in s1]
        s9 = [i if "Match Report" in i else None for i in s4]
        base = pd.DataFrame(list(zip(s1, s2, s4, s5, s6, s9)), columns=[
                            'CODES', 'ID', 'URL_FINAL', 'PARTIDAS',
"TEAM CODE", "PARTIDAS_FINAL"])
        df final = base[base["ID"] == "Match
Report"].reset_index(drop=True)
       df_final["ID_PARTIDA"] = [
            i.split("/")[3] for i in df_final.PARTIDAS_FINAL.to_list()]
        return df_final
   def get_teams_ids_from_match(self,soup):
        This funtion will return home and away teams id
        Params
        game_url: str
```

```
Returns
        id_team_home: str
        id_team_away: str
        scoreboxes = soup.find_all(class_="scorebox")
        ids_list = [str(url).split("/")[3] for url in
scoreboxes[0].find_all('a') if "squads" in str(url)]
        id team home = ids list[0]
        id_team_away = ids_list[1]
        return id_team_home,id_team_away
    def get_brasileirao_championship_game(self, game_url: str, match_id_:
str):
        This function scrapes the site in order to get data from the game
analysed.
        Params
        game_url: string
        Returns
        list_df: list
        soup = self._make_request(Fbref.URL_BASE + game_url)
        result_set = self._read(
            "table_wrapper tabbed",
            soup
        # goalkeppers_set = self._read("table_wrapper",Fbref.URL_BASE +
        # game url) #not used
        team_home_id,team_away_id =self.get_teams_ids_from_match(soup)
        team_1 = str(result_set[0])
        team_2 = str(result_set[1])
        players home team = self. extract player ids(result set[0])
        players_away_team = self._extract_player_ids(result_set[1])
        # shots = str(result set[2]) #not used
        # goalkeppers 1 =
self._read_goalkeppers_stats(str(goalkeppers_set[1]))                        #not used right now
```

```
# goalkeppers 2 =
self._read_goalkeppers_stats(str(goalkeppers_set[3]))
        # #not used right now
        team_1_summary, team_1_passing, team_1_passing_types,
team_1_defensive, team_1_possession, team_1_miscellaneous =
self._read_teams_stats(
            team_1)
        team_2_summary, team_2_passing, team_2_passing_types,
team_2_defensive, team_2_possession, team_2_miscellaneous =
self._read_teams_stats(
            team 2)
        # shots_summary = self._read_shots_stats(shots) #not used right
        players_home_team = players_home_team[:len(team_1_summary) - 1]
        players_away_team = players_away_team[:len(team_2_summary) - 1]
        def add_column_from_list(
            df, column_name, lst): return
df.copy().assign(**{column_name: lst})
        list_df_home_team = self._treat_all_dfs(
            team_home_id,
            match_id_,
            add_column_from list(
                team_1_summary[:len(team_1_summary) - 1], "JOGADOR_ID",
players_home_team),
            add_column_from_list(
                team_1_passing[:len(team_1_passing) - 1], "JOGADOR_ID",
players_home_team),
            add_column_from_list(team_1_passing_types[:len(
                team_1_passing_types) - 1], "JOGADOR_ID",
players_home_team),
            add column from list(team 1 defensive[:len(
                team_1_defensive) - 1], "JOGADOR_ID", players_home_team),
            add_column_from_list(team_1_possession[:len(
                team_1_possession) - 1], "JOGADOR_ID",
players_home_team),
            add_column_from_list(team_1_miscellaneous[:len(
                team_1_miscellaneous) - 1], "JOGADOR_ID",
players_home_team)
        list df away team = self. treat all dfs(
            team_away_id,
            match_id_,
            add column from list(
```

```
team_2_summary[:len(team_2_summary) - 1], "JOGADOR_ID",
players_away_team),
            add_column_from_list(
                team_2_passing[:len(team_2_passing) - 1], "JOGADOR_ID",
players_away_team),
            add_column_from_list(team_2_passing_types[:len(
                team_2_passing_types) - 1], "JOGADOR_ID",
players_away_team),
            add column from list(team 2 defensive[:len(
                team_2_defensive) - 1], "JOGADOR_ID", players_away_team),
            add_column_from_list(team_2_possession[:len(
                team_2_possession) - 1], "JOGADOR_ID",
players_away_team),
            add_column_from_list(team_2_miscellaneous[:len(
                team_2_miscellaneous) - 1], "JOGADOR_ID",
players_away_team)
        home_team_df = self._treat_list_dfs(list_df_home_team)
        away_team_df = self._treat_list_dfs(list_df_away_team)
        return pd.concat([home_team_df,
away_team_df]).reset_index(drop=True),team_home_id,team_away_id
    def _treat_list_dfs(self, list_df):
        Trat all dataframes dropping unnecessary collumns.
        Params
        list_df:list[pd.DataFrame]
        df_compiled = pd.concat(list_df, axis=1)
        df = df compiled.loc[:, ~df compiled.columns.duplicated()]
        df_final = df.copy()
        for i in list(df.columns):
            if ("__" in i) or ("_1" in i and "Carries" not in i):
                df_final.drop(columns=[i], axis=1, inplace=True)
        return df_final
    def _read_goalkeppers_stats(self, shots_str: str):
        This function read the content of the page and returns a
Beautiful Soup Result.Set.
        Params
        shots str: string
```

```
Returns
        result: bs4.element.ResultSet
        shots_summary = pd.read_html(StringIO(shots_str))[0]
        return shots_summary
    def _read_shots_stats(self, shots_str: str):
        This function read the content of the page and returns a
Beautiful Soup Result.Set.
        Params
        shots_str: string
        Returns
        result: bs4.element.ResultSet
        shots_summary = pd.read_html(StringIO(shots_str))[0]
        return shots_summary
    def _read_teams_stats(self, team_str: str):
        This function read the content of the page and returns a
Beautiful Soup Result.Set.
        Params
        team_str: string
        Returns
        result: bs4.element.ResultSet
        team summary = pd.read html(StringIO(team str))[0]
        team_passing = pd.read_html(StringIO(team_str))[1]
        team_passing_types = pd.read_html(StringIO(team_str))[2]
        team_defensive = pd.read_html(StringIO(team_str))[3]
        team possession = pd.read html(StringIO(team str))[4]
```

```
team_miscellaneous = pd.read_html(StringIO(team_str))[5]
        return team_summary, team_passing, team_passing_types,
team_defensive, team_possession, team_miscellaneous
    def _make_request(self,url:str):
        This function makes requests
        Params
        url: str
        Return:
        content: bs4.soup
        req = requests.get(url,timeout=10) # AJUSTAR
        content = req.content
        if req.status_code == 200:
            soup = BeautifulSoup(content, 'html.parser')
            loguru.logger.error(f"Error request: {str(req.status_code)}")
            raise requests.exceptions.HTTPError("No more requests for a
while.")
        return soup
    def _read(self, class_id, soup):
        This function read the content of the page and returns a
Beautiful Soup Result.Set.
        Params
        class id: string
        url: string
        Returns
        result: bs4.element.ResultSet
        result = soup.find_all(class_=class_id)
        return result
    def _treat_all_dfs(self, team_id: str, match_id: str, *args):
        This function treats all dataframes and returns a list with all
dataframes.
```

```
Params
        *args: pandas.DataFrames
        Returns
        returns_df_list: list
        returns_df_list = []
        for arg in args:
            df_arg = self._treat_columns_df(arg)
            df_arg_final = df_arg.copy()
            df_arg_final["TIME_ID"] = team_id
            df_arg_final["PARTIDA_ID"] = match_id
            returns_df_list.append(df_arg_final)
        return returns_df_list
   def _treat_columns_df(self, df):
       As all dataframes are with multi-index columns, this function
normalize columns names and
        returns the same dataframe with new columns.
        Params
        df: pandas.DataFrame
        Returns
        df: pandas.DataFrame
        new_names_list = []
        for columm_name in df.columns:
            if "Unnamed" in str(columm_name[0]):
                new_names_list.append(str(columm_name[1]))
            else:
                new_names_list.append(
                    str(columm_name[0]) + "_" + str(columm_name[1]))
        df.columns = [
            i.replace(
                "%",
                "_Percentage").replace(
                "#O",
                "0").replace(
```

```
"Number").replace(
                "_") for i in new_names_list]
        return df
    def _extract_player_ids(self, table):
        Extract player id from fbref.
        Params
        table: bs4.Element
        Returns
        pd.DataFrame
        player_hrefs = []
        rows = table.find_all('tr')
        for row in rows:
            player_link = row.find('a')
            if player_link:
                player_href = player_link.get('href')
                player_href = player_href.split("/")
                player_hrefs.append(player_href[3])
        return pd.DataFrame(player_hrefs)
    def get_s3_client(self):
        This function will generate s3 client.
        oci_access_key_id = '-'
        oci_secret_access_key = '-'
        bucket_name = 'bucket-20240426-1658'
        bucket_url = 'https://objectstorage.us-ashburn-
1.oraclecloud.com/p/pgjlHHHp-
hMwg8KhvUgmmXlktPdjqeknT82TaZ0b97t1sSun4WtRa7FXA9nbmLDc/n/idpqeeodnr4t/b/
bucket-20240426-1658/o/'
        s3_client = boto3.client(
            endpoint_url=bucket_url,
            aws_access_key_id=oci_access_key_id,
            aws_secret_access_key=oci_secret_access_key,
```

```
config=Config(signature_version='s3v4')
        return s3_client
    def post_data_oci(self, df, s3_client, df_name):
        This function will save dataframe into OCI
        Params
        df: pd.DataFrame
        s3_client: boto.s3_client
        df_name: str
        csv_buffer = BytesIO()
        df.to_csv(csv_buffer, index=False)
        csv_buffer.seek(0)
        metadata = {
            'description': 'FuteLab',
        s3_client.upload_fileobj(
            Fileobj=csv_buffer,
            Bucket='ARQUIVOS_AUTOMATIZADOS',
            Key= df_name,
            ExtraArgs={'Metadata': metadata}
        loguru.logger.debug(f"Arquivo {df_name} CSV salvo na OCI.")
if __name__ == "__main__":
    fbref = Fbref("https://fbref.com/en/comps/24/2024/schedule/2024-
Serie-A-Scores-and-Fixtures")
   df_fim = fbref.compilate_all()
    boto = fbref.get_s3_client()
    fbref.post_data_oci(fbref.df_final,boto,"BRASILEIRAO_JOGOS_2024.csv")
    fbref.post data oci(df fim,boto,"BRASILEIRAO TOTAL 2024.csv")
```



Bucket Store

O script acima deve ser capaz de salvar o arquivo no Bucket automaticamente, sendo assim o bucket funciona como nossa camada RAW, ou nossa STAGE, armazenando o dado bruto.

```
Procedures
SP IMPORTAR DADOS STAGE JOGOS
CREATE OR REPLACE EDITIONABLE PROCEDURE
"ADMIN"."SP IMPORTAR DADOS STAGE JOGOS" (
    PARAMETER OBJECT VARCHAR2,
   PARAMETER TABELA VARCHAR2
) AS
        execute immediate 'TRUNCATE TABLE ' || PARAMETER TABELA;
        DBMS CLOUD.COPY DATA1 (
            table_name => PARAMETER_TABELA,
            file uri list => 'https://objectstorage.us-ashburn-
1.oraclecloud.com/p/vEcxcJBg64xQ8 lWziDrstU8VNDUm-F-
wTZ8RuoweMA3hGWfrgA0XWab GnhQRRw/n/idpqeeodnr4t/b/bucket-20240426-1658/o/' ||
PARAMETER_OBJECT,
            format => json object(
                'delimiter' value ',',
                'skipheaders' value 1,
                'enablelogs' value FALSE
        );
    END;
SP_IMPORTAR_DADOS_STAGE
CREATE OR REPLACE EDITIONABLE PROCEDURE "ADMIN". "SP IMPORTAR DADOS STAGE" (
   PARAMETER OBJECT VARCHAR2,
   PARAMETER TABELA VARCHAR2
) AS
    BEGIN
        execute immediate 'TRUNCATE TABLE ' || PARAMETER_TABELA;
        DBMS_CLOUD.COPY_DATA (
```

¹ Oracle Autonomous Database on Dedicated Exadata Infrastructure

```
table name => PARAMETER TABELA,
            file uri list => 'https://objectstorage.us-ashburn-
1.oraclecloud.com/p/vEcxcJBg64xQ8_lWziDrstU8VNDUm-F-
wTZ8RuoweMA3hGWfrgA0XWab GnhQRRw/n/idpqeeodnr4t/b/bucket-20240426-1658/o/' ||
PARAMETER OBJECT,
            format => json object(
                'delimiter' value ',',
                'skipheaders' value 1,
                'blankasnull' value true,
                 'ignoremissingcolumns' value true,
                'quote' value '"',
                'endquote' value '"',
                'enablelogs' value FALSE
        );
    END;
SP FATO
CREATE OR REPLACE EDITIONABLE PROCEDURE "ADMIN". "SP FATO" IS
BEGIN
    INSERT INTO TB LOGS (NM TABELA, DS EVENTO, ST STATUS)
    VALUES ('FATO', 'MERGE', 'INICIADO');
BEGIN
    MERGE INTO FATO dest
    USING (
SELECT
    TO NUMBER (DIM PARTIDAS.ID) AS PARTIDA ID,
    TO NUMBER (DIM JOGADORES.ID) AS JOGADOR ID,
    TO NUMBER (DIM NUMERACOES.ID) AS NUMERACAO ID,
    TO NUMBER (DIM POSICOES.ID) AS POSICAO ID,
    TO NUMBER (MANDANTES.ID) AS TIME MANDANTE ID,
    TO NUMBER (VISITANTES.ID) AS TIME VISITANTE ID,
    TO NUMBER (DIM TIMES.ID) AS TIME JOGADOR ID,
    TO NUMBER (DIM TEMPO.ID) AS TEMPO ID,
    TO_NUMBER(COALESCE(MIN, '0')) AS MINUTOS,
    TO NUMBER (COALESCE (PERFORMANCE GLS, '0')) AS PERFORMANCE GLS,
    TO NUMBER (COALESCE (PERFORMANCE AST, '0')) AS PERFORMANCE AST,
    TO NUMBER (COALESCE (PERFORMANCE PK, '0')) AS PERFORMANCE PK,
    TO NUMBER (COALESCE (PERFORMANCE PKATT, '0')) AS PERFORMANCE PKATT,
    TO NUMBER (COALESCE (PERFORMANCE SH, '0')) AS PERFORMANCE SH,
    TO NUMBER (COALESCE (PERFORMANCE SOT, '0')) AS PERFORMANCE SOT,
    TO NUMBER (COALESCE (PERFORMANCE CRDY, '0')) AS PERFORMANCE CRDY,
    TO NUMBER (COALESCE (PERFORMANCE CRDR, '0')) AS PERFORMANCE CRDR,
    TO NUMBER (COALESCE (PERFORMANCE TOUCHES, '0')) AS PERFORMANCE TOUCHES,
    TO_NUMBER(COALESCE(PERFORMANCE_TKL, '0')) AS PERFORMANCE_TKL,
    TO_NUMBER(COALESCE(PERFORMANCE_INT, '0')) AS PERFORMANCE_INT,
    TO NUMBER (COALESCE (PERFORMANCE BLOCKS, '0')) AS PERFORMANCE BLOCKS,
    TO NUMBER (COALESCE (PERFORMANCE 2CRDY, '0')) AS PERFORMANCE 2CRDY,
    TO NUMBER (COALESCE (PERFORMANCE FLS, '0')) AS PERFORMANCE FLS,
```

```
TO NUMBER (COALESCE (PERFORMANCE FLD, '0')) AS PERFORMANCE FLD,
TO NUMBER (COALESCE (PERFORMANCE OFF, '0')) AS PERFORMANCE OFF,
TO NUMBER (COALESCE (PERFORMANCE_CRS, '0')) AS PERFORMANCE_CRS,
TO_NUMBER(COALESCE(PERFORMANCE_TKLW, '0')) AS PERFORMANCE_TKLW,
TO_NUMBER(COALESCE(PERFORMANCE_PKWON, '0')) AS PERFORMANCE PKWON,
TO NUMBER (COALESCE (PERFORMANCE PKCON, '0')) AS PERFORMANCE PKCON,
TO NUMBER (COALESCE (PERFORMANCE OG, '0')) AS PERFORMANCE OG,
TO NUMBER (COALESCE (PERFORMANCE RECOV, '0')) AS PERFORMANCE RECOV,
TO NUMBER (COALESCE (SCA SCA, '0')) AS SCA SCA,
TO NUMBER (COALESCE (SCA GCA, '0')) AS SCA GCA,
TO_NUMBER(COALESCE(PASSES_CMP, '0')) AS PASSES_CMP,
TO NUMBER (COALESCE (PASSES ATT, '0')) AS PASSES ATT,
TO NUMBER (COALESCE (PASSES PRGP, '0')) AS PASSES PRGP,
TO_NUMBER(COALESCE(CARRIES_CARRIES, '0')) AS CARRIES_CARRIES,
TO_NUMBER(COALESCE(CARRIES_PRGC, '0')) AS CARRIES_PRGC,
TO_NUMBER(COALESCE(TOTAL_CMP, '0')) AS PASSING_TOTAL_CMP,
TO NUMBER (COALESCE (TOTAL ATT, '0')) AS PASSING TOTAL ATT,
TO_NUMBER(COALESCE(TOTAL_TOTDIST, '0')) AS PASSING_TOTAL_TOTDIST,
TO NUMBER (COALESCE (TOTAL PRGDIST, '0')) AS PASSING TOTAL PRGDIST,
TO NUMBER (COALESCE (SHORT CMP, '0')) AS PASSING SHORT CMP,
TO_NUMBER(COALESCE(SHORT ATT, '0')) AS PASSING SHORT ATT,
TO_NUMBER(COALESCE(MEDIUM_CMP, '0')) AS PASSING_MEDIUM_CMP,
TO_NUMBER(COALESCE(MEDIUM_ATT, '0')) AS PASSING_MEDIUM_ATT,
TO_NUMBER(COALESCE(LONG_CMP, '0')) AS PASSING_LONG_CMP,
TO_NUMBER(COALESCE(LONG_ATT, '0')) AS PASSING_LONG_ATT,
TO_NUMBER(COALESCE(AST, '0')) AS PASSING_AST,
TO NUMBER (COALESCE (ATT, '0')) AS ATT ,
TO NUMBER (COALESCE (PASS TYPES LIVE, '0')) AS PASS TYPES LIVE,
TO NUMBER (COALESCE (PASS TYPES DEAD, '0')) AS PASS TYPES DEAD ,
TO NUMBER (COALESCE (PASS TYPES FK, '0')) AS PASS TYPES FK ,
TO NUMBER (COALESCE (PASS TYPES TB, '0')) AS PASS TYPES TB,
TO_NUMBER(COALESCE(PASS_TYPES_SW,'0')) AS PASS_TYPES_SW ,
TO_NUMBER(COALESCE(PASS_TYPES_CRS,'0')) AS PASS_TYPES_CRS ,
TO_NUMBER(COALESCE(PASS_TYPES_TI,'0')) AS PASS_TYPES_TI ,
TO NUMBER (COALESCE (PASS TYPES CK, '0')) AS PASS TYPES CK ,
TO_NUMBER(COALESCE(CORNER_KICKS_IN,'0')) AS CORNER_KICKS_IN ,
TO NUMBER (COALESCE (CORNER KICKS OUT, '0')) AS CORNER KICKS OUT ,
TO NUMBER (COALESCE (CORNER KICKS STR, '0')) AS CORNER KICKS STR,
TO_NUMBER(COALESCE(OUTCOMES_CMP,'0')) AS OUTCOMES_CMP ,
TO_NUMBER(COALESCE(OUTCOMES_OFF,'0')) AS OUTCOMES_OFF ,
TO NUMBER (COALESCE (OUTCOMES BLOCKS, '0')) AS OUTCOMES BLOCKS ,
TO NUMBER (COALESCE (TACKLES TKL, '0')) AS TACKLES TKL,
TO NUMBER (COALESCE (TACKLES_TKLW, '0')) AS TACKLES_TKLW ,
TO_NUMBER(COALESCE(TACKLES_DEF_3RD,'0')) AS TACKLES_DEF_3RD ,
TO_NUMBER(COALESCE(TACKLES_MID_3RD,'0')) AS TACKLES_MID_3RD ,
TO_NUMBER(COALESCE(TACKLES_ATT_3RD,'0')) AS TACKLES_ATT_3RD ,
TO_NUMBER(COALESCE(CHALLENGES_TKL,'0')) AS CHALLENGES_TKL ,
TO NUMBER (COALESCE (CHALLENGES ATT, '0')) AS CHALLENGES ATT ,
TO NUMBER (COALESCE (CHALLENGES LOST, '0')) AS CHALLENGES LOST ,
TO NUMBER (COALESCE (BLOCKS BLOCKS, '0')) AS BLOCKS BLOCKS ,
TO_NUMBER(COALESCE(BLOCKS_SH,'0')) AS BLOCKS_SH ,
TO_NUMBER(COALESCE(BLOCKS_PASS,'0')) AS BLOCKS_PASS,
TO_NUMBER(COALESCE(TKL_INT,'0')) AS TKL_INT,
TO_NUMBER(COALESCE(CLR, '0')) AS CLR ,
TO_NUMBER(COALESCE(ERR, '0')) AS ERR ,
TO_NUMBER(COALESCE(TOUCHES_TOUCHES, '0')) AS TOUCHES_TOUCHES,
TO NUMBER (COALESCE (TOUCHES DEF PEN, '0')) AS TOUCHES DEF PEN,
TO NUMBER (COALESCE (TOUCHES DEF 3RD, '0')) AS TOUCHES DEF 3RD ,
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TO NUMBER (COALESCE (TOUCHES MID 3RD, '0')) AS TOUCHES MID 3RD ,
    TO NUMBER (COALESCE (TOUCHES ATT 3RD, '0')) AS TOUCHES ATT 3RD ,
    TO NUMBER (COALESCE (TOUCHES ATT PEN, '0')) AS TOUCHES ATT PEN,
    TO_NUMBER(COALESCE(TOUCHES_LIVE, '0')) AS TOUCHES_LIVE ,
    TO NUMBER (COALESCE (CARRIES TOTDIST, '0')) AS CARRIES TOTDIST,
    TO NUMBER (COALESCE (CARRIES PRGDIST, '0')) AS CARRIES PRGDIST ,
    TO NUMBER (COALESCE (CARRIES 1 3, '0')) AS CARRIES 1 3,
    TO NUMBER (COALESCE (CARRIES CPA, '0')) AS CARRIES CPA,
    TO NUMBER (COALESCE (CARRIES MIS, '0')) AS CARRIES MIS ,
    TO NUMBER (COALESCE (CARRIES DIS, '0')) AS CARRIES DIS ,
    TO_NUMBER(COALESCE(RECEIVING_REC, '0')) AS RECEIVING_REC ,
    TO NUMBER (COALESCE (RECEIVING PRGR, '0')) AS RECEIVING PRGR ,
    TO NUMBER (COALESCE (AERIAL DUELS WON, '0')) AS AERIAL DUELS WON ,
    TO_NUMBER(COALESCE(AERIAL_DUELS_LOST, '0')) AS AERIAL_DUELS_LOST
FROM BRASILEIRAO_TOTAL BRASILEIRAO
LEFT JOIN DIM PARTIDAS ON BRASILEIRAO.PARTIDA ID = DIM PARTIDAS.ID FONTE
LEFT JOIN BRASILEIRAO JOGOS JOGOS ON JOGOS.ID PARTIDA =
BRASILEIRAO.PARTIDA ID
LEFT JOIN DIM NUMERACOES ON BRASILEIRAO.NUMBER RW =
DIM NUMERACOES.NR NUMERACAO
LEFT JOIN DIM POSICOES ON UPPER (SUBSTR (BRASILEIRAO.POS, 1, 2)) =
DIM POSICOES.NM POSICAO
LEFT JOIN DIM TIMES MANDANTES ON JOGOS.ID TIME CASA = MANDANTES.ID FONTE
LEFT JOIN DIM TIMES VISITANTES ON JOGOS.ID TIME VISITANTE =
VISITANTES.ID FONTE
LEFT JOIN DIM JOGADORES ON BRASILEIRAO.JOGADOR ID = DIM JOGADORES.ID FONTE
LEFT JOIN DIM TIMES ON BRASILEIRAO.TIME ID = DIM TIMES.ID FONTE
LEFT JOIN DIM TEMPO
        EXTRACT(DAY FROM DIM TEMPO.DT REFERENCIA) = EXTRACT(DAY FROM
TO DATE (JOGOS.DATE RW, 'YYYY/MM/DD')) AND
       EXTRACT (MONTH FROM DIM TEMPO.DT REFERENCIA) = EXTRACT (MONTH FROM
TO DATE (JOGOS.DATE RW, 'YYYY/MM/DD')) AND
       EXTRACT (YEAR FROM DIM TEMPO.DT REFERENCIA) = EXTRACT (YEAR FROM
TO DATE (JOGOS.DATE RW, 'YYYY/MM/DD'))
    ) src
    ON (
        src.PARTIDA ID = dest.PARTIDA ID AND
        src.JOGADOR ID = dest.JOGADOR ID AND
        src.NUMERACAO ID = dest.NUMERACAO ID AND
        src.POSICAO_ID = dest.POSICAO_ID AND
        src.TIME_MANDANTE_ID = dest.TIME_MANDANTE_ID AND
        src.TIME_VISITANTE_ID = dest.TIME_VISITANTE_ID AND
        src.TEMPO ID = dest.TEMPO ID
    WHEN MATCHED THEN
            dest.MINUTOS = src.MINUTOS,
            dest.PERFORMANCE GLS = src.PERFORMANCE GLS,
            dest.PERFORMANCE AST = src.PERFORMANCE AST,
            dest.PERFORMANCE_PK = src.PERFORMANCE_PK,
            dest.PERFORMANCE_PKATT = src.PERFORMANCE_PKATT,
            dest.PERFORMANCE_SH = src.PERFORMANCE_SH,
            dest.PERFORMANCE SOT = src.PERFORMANCE SOT,
            dest.PERFORMANCE CRDY = src.PERFORMANCE CRDY,
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dest.PERFORMANCE CRDR = src.PERFORMANCE CRDR,
dest.PERFORMANCE TOUCHES = src.PERFORMANCE TOUCHES,
dest.PERFORMANCE TKL = src.PERFORMANCE TKL,
dest.PERFORMANCE_INT = src.PERFORMANCE_INT,
dest.PERFORMANCE BLOCKS = src.PERFORMANCE BLOCKS,
dest.PERFORMANCE 2CRDY = src.PERFORMANCE 2CRDY,
dest.PERFORMANCE FLS = src.PERFORMANCE FLS,
dest.PERFORMANCE FLD = src.PERFORMANCE FLD,
dest.PERFORMANCE OFF = src.PERFORMANCE OFF,
dest.PERFORMANCE CRS = src.PERFORMANCE CRS,
dest.PERFORMANCE_TKLW = src.PERFORMANCE_TKLW,
dest.PERFORMANCE PKWON = src.PERFORMANCE PKWON,
dest.PERFORMANCE PKCON = src.PERFORMANCE PKCON,
dest.PERFORMANCE OG = src.PERFORMANCE OG,
dest.PERFORMANCE_RECOV = src.PERFORMANCE_RECOV,
dest.SCA_SCA = src.SCA_SCA,
dest.SCA GCA = src.SCA GCA,
dest.PASSES_CMP = src.PASSES_CMP,
dest.PASSES ATT = src.PASSES ATT,
dest.PASSES PRGP = src.PASSES PRGP,
dest.CARRIES CARRIES = src.CARRIES CARRIES,
dest.CARRIES_PRGC = src.CARRIES_PRGC,
dest.PASSING_TOTAL_CMP = src.PASSING_TOTAL_CMP,
dest.PASSING TOTAL ATT = src.PASSING TOTAL ATT,
dest.PASSING_TOTAL_TOTDIST = src.PASSING_TOTAL_TOTDIST,
dest.PASSING_TOTAL_PRGDIST = src.PASSING_TOTAL_PRGDIST,
dest.PASSING SHORT CMP = src.PASSING SHORT CMP,
dest.PASSING SHORT ATT = src.PASSING SHORT ATT,
dest.PASSING_MEDIUM_CMP = src.PASSING_MEDIUM_CMP,
dest.PASSING_MEDIUM_ATT = src.PASSING_MEDIUM_ATT,
dest.PASSING LONG CMP = src.PASSING LONG CMP,
dest.PASSING_LONG_ATT = src.PASSING_LONG_ATT,
dest.PASSING_AST = src.PASSING_AST,
dest.ATT = src.ATT,
dest.PASS TYPES LIVE = src.PASS TYPES LIVE,
dest.PASS_TYPES_DEAD = src.PASS_TYPES_DEAD,
dest.PASS TYPES FK = src.PASS TYPES FK,
dest.PASS TYPES TB = src.PASS TYPES TB,
dest.PASS TYPES SW = src.PASS TYPES SW,
dest.PASS_TYPES_CRS = src.PASS_TYPES CRS,
dest.PASS_TYPES_TI = src.PASS_TYPES_TI,
dest.PASS TYPES CK = src.PASS TYPES CK,
dest.CORNER_KICKS_IN = src.CORNER_KICKS_IN,
dest.CORNER_KICKS_OUT = src.CORNER_KICKS_OUT,
dest.CORNER_KICKS_STR = src.CORNER_KICKS_STR,
dest.OUTCOMES CMP = src.OUTCOMES CMP,
dest.OUTCOMES OFF = src.OUTCOMES OFF,
dest.OUTCOMES BLOCKS = src.OUTCOMES BLOCKS,
dest.TACKLES TKL = src.TACKLES TKL,
dest.TACKLES TKLW = src.TACKLES_TKLW,
dest.TACKLES_DEF_3RD = src.TACKLES_DEF_3RD,
dest.TACKLES_MID_3RD = src.TACKLES MID 3RD,
dest.TACKLES ATT 3RD = src.TACKLES ATT 3RD,
dest.CHALLENGES_TKL = src.CHALLENGES_TKL,
dest.CHALLENGES_ATT = src.CHALLENGES_ATT,
dest.CHALLENGES_LOST = src.CHALLENGES_LOST,
dest.BLOCKS BLOCKS = src.BLOCKS BLOCKS,
dest.BLOCKS SH = src.BLOCKS SH,
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dest.BLOCKS PASS = src.BLOCKS PASS,
        dest.TKL INT = src.TKL INT,
        dest.CLR = src.CLR,
        dest.ERR = src.ERR,
        dest.TOUCHES TOUCHES = src.TOUCHES TOUCHES,
        dest.TOUCHES DEF PEN = src.TOUCHES DEF PEN,
        dest.TOUCHES DEF 3RD = src.TOUCHES DEF 3RD,
        dest.TOUCHES MID 3RD = src.TOUCHES MID 3RD,
        dest.TOUCHES ATT 3RD = src.TOUCHES ATT 3RD,
        dest.TOUCHES ATT PEN = src.TOUCHES ATT PEN,
        dest.TOUCHES_LIVE = src.TOUCHES_LIVE,
        dest.CARRIES_TOTDIST = src.CARRIES_TOTDIST,
        dest.CARRIES PRGDIST = src.CARRIES PRGDIST,
        dest.CARRIES_1_3 = src.CARRIES_1_3,
        dest.CARRIES_CPA = src.CARRIES_CPA,
        dest.CARRIES_MIS = src.CARRIES_MIS,
        dest.CARRIES DIS = src.CARRIES DIS,
        dest.RECEIVING REC = src.RECEIVING REC,
        dest.RECEIVING_PRGR = src.RECEIVING_PRGR,
        dest.AERIAL DUELS WON = src.AERIAL DUELS WON,
        dest.AERIAL DUELS LOST = src.AERIAL DUELS LOST ,
        dest.DT_ALTERACAO = CURRENT_TIMESTAMP
WHEN NOT MATCHED THEN
    INSERT (
        PARTIDA ID,
        JOGADOR ID,
        NUMERACAO ID,
        POSICAO ID,
        TIME MANDANTE ID,
        TIME VISITANTE ID,
        TIME_JOGADOR ID,
        TEMPO ID,
        MINUTOS,
        PERFORMANCE GLS,
        PERFORMANCE AST,
        PERFORMANCE PK,
        PERFORMANCE PKATT,
        PERFORMANCE SH,
        PERFORMANCE SOT,
        PERFORMANCE CRDY,
        PERFORMANCE CRDR,
        PERFORMANCE_TOUCHES,
        PERFORMANCE TKL,
        PERFORMANCE INT,
        PERFORMANCE BLOCKS,
        PERFORMANCE 2CRDY,
        PERFORMANCE FLS,
        PERFORMANCE FLD,
        PERFORMANCE OFF,
        PERFORMANCE CRS,
        PERFORMANCE TKLW,
        PERFORMANCE PKWON,
        PERFORMANCE_PKCON,
        PERFORMANCE OG,
        PERFORMANCE RECOV,
        SCA SCA,
```

ORACLE"

SCA GCA, PASSES CMP, PASSES ATT, PASSES PRGP, CARRIES_CARRIES, CARRIES PRGC, PASSING TOTAL CMP, PASSING TOTAL ATT, PASSING TOTAL TOTDIST, PASSING TOTAL PRGDIST, PASSING_SHORT_CMP, PASSING_SHORT_ATT, PASSING MEDIUM CMP, PASSING MEDIUM ATT, PASSING_LONG_CMP, PASSING_LONG_ATT, PASSING AST, ATT, PASS TYPES LIVE, PASS TYPES DEAD, PASS TYPES FK, PASS_TYPES_TB, PASS_TYPES_SW, PASS TYPES CRS, PASS_TYPES TI, PASS_TYPES_CK, CORNER KICKS IN, CORNER KICKS OUT, CORNER KICKS STR, OUTCOMES CMP, OUTCOMES OFF, OUTCOMES BLOCKS, TACKLES_TKL, TACKLES_TKLW, TACKLES DEF 3RD, TACKLES MID 3RD, TACKLES ATT 3RD, CHALLENGES TKL, CHALLENGES ATT, CHALLENGES LOST, BLOCKS BLOCKS, BLOCKS SH, BLOCKS PASS, TKL_INT, CLR, ERR, TOUCHES_TOUCHES, TOUCHES DEF PEN, TOUCHES DEF 3RD, TOUCHES MID 3RD, TOUCHES ATT 3RD, TOUCHES ATT PEN, TOUCHES LIVE, CARRIES_TOTDIST, CARRIES_PRGDIST, CARRIES_1_3, CARRIES CPA, CARRIES MIS,

```
CARRIES DIS,
    RECEIVING REC,
    RECEIVING PRGR,
    AERIAL DUELS WON,
    AERIAL DUELS LOST
VALUES (
    src.PARTIDA ID,
    src.JOGADOR ID,
    src.NUMERACAO ID,
    src.POSICAO ID,
    src.TIME MANDANTE ID,
    src.TIME VISITANTE ID,
    src.TIME_JOGADOR_ID,
    src.TEMPO_ID,
    src.MINUTOS,
    src.PERFORMANCE GLS,
    src.PERFORMANCE AST,
    src.PERFORMANCE PK,
    src.PERFORMANCE PKATT,
    src.PERFORMANCE SH,
    src.PERFORMANCE SOT,
    src.PERFORMANCE CRDY,
    src.PERFORMANCE CRDR,
    src.PERFORMANCE_TOUCHES,
    src.PERFORMANCE TKL,
    src.PERFORMANCE INT,
    src.PERFORMANCE BLOCKS,
    src.PERFORMANCE 2CRDY,
    src.PERFORMANCE FLS,
    src.PERFORMANCE FLD,
    src.PERFORMANCE OFF,
    src.PERFORMANCE CRS,
    src.PERFORMANCE TKLW,
    src.PERFORMANCE PKWON,
    src.PERFORMANCE PKCON,
    src.PERFORMANCE OG,
    src.PERFORMANCE RECOV,
    src.SCA SCA,
    src.SCA GCA,
    src.PASSES CMP,
    src.PASSES ATT,
    src.PASSES_PRGP,
    src.CARRIES_CARRIES,
    src.CARRIES PRGC,
    src.PASSING TOTAL CMP,
    src.PASSING TOTAL ATT,
    src.PASSING TOTAL TOTDIST,
    src.PASSING TOTAL PRGDIST,
    src.PASSING SHORT CMP,
    src.PASSING SHORT ATT,
    src.PASSING MEDIUM CMP,
    src.PASSING MEDIUM ATT,
    src.PASSING_LONG_CMP,
    src.PASSING_LONG_ATT,
    src.PASSING AST,
    src.ATT,
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src.PASS TYPES LIVE,
        src.PASS TYPES DEAD,
        src.PASS TYPES FK,
        src.PASS_TYPES_TB,
        src.PASS_TYPES_SW,
        src.PASS TYPES CRS,
        src.PASS TYPES TI,
        src.PASS TYPES CK,
        src.CORNER KICKS IN,
        src.CORNER KICKS OUT,
        src.CORNER KICKS STR,
        src.OUTCOMES CMP,
        src.OUTCOMES OFF,
        src.OUTCOMES BLOCKS,
        src.TACKLES_TKL,
        src.TACKLES_TKLW,
        src.TACKLES DEF 3RD,
        src.TACKLES MID 3RD,
        src.TACKLES ATT 3RD,
        src.CHALLENGES TKL,
        src.CHALLENGES ATT,
        src.CHALLENGES LOST,
        src.BLOCKS BLOCKS,
        src.BLOCKS SH,
        src.BLOCKS PASS,
        src.TKL_INT,
        src.CLR,
        src.ERR,
        src. TOUCHES TOUCHES,
        src.TOUCHES DEF PEN,
        src.TOUCHES DEF 3RD,
        src.TOUCHES MID 3RD,
        src.TOUCHES_ATT_3RD,
        src.TOUCHES_ATT_PEN,
        src.TOUCHES LIVE,
        src.CARRIES TOTDIST,
        src.CARRIES_ PRGDIST,
        src.CARRIES 1 3,
        src.CARRIES CPA,
        src.CARRIES MIS,
        src.CARRIES DIS,
        src.RECEIVING REC,
        src.RECEIVING PRGR,
        src.AERIAL_DUELS_WON,
        src.AERIAL_DUELS_LOST
    );
UPDATE TB LOGS
SET
    ST STATUS = 'FINALIZADO',
    DT ALTERACAO = CURRENT TIMESTAMP,
    NR LINHAS = (SELECT COUNT(*) FROM (
    SELECT
        TO NUMBER (DIM PARTIDAS.ID) AS PARTIDA ID,
        TO_NUMBER(DIM_JOGADORES.ID) AS JOGADOR_ID,
        TO_NUMBER(DIM_NUMERACOES.ID) AS NUMERACAO_ID,
        TO NUMBER (DIM POSICOES.ID) AS POSICAO ID,
        TO NUMBER (MANDANTES.ID) AS TIME MANDANTE ID,
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TO NUMBER (VISITANTES.ID) AS TIME VISITANTE ID,
            TO NUMBER (DIM TIMES.ID) AS TIME JOGADOR ID,
            TO NUMBER (DIM TEMPO.ID) AS TEMPO ID,
            TO_NUMBER(COALESCE(MIN,'0')) AS MINUTOS,
            TO NUMBER (COALESCE (PERFORMANCE GLS, '0')) AS PERFORMANCE GLS,
            TO NUMBER (COALESCE (PERFORMANCE AST, '0')) AS PERFORMANCE AST,
            TO NUMBER (COALESCE (PERFORMANCE PK, '0')) AS PERFORMANCE PK,
            TO NUMBER (COALESCE (PERFORMANCE PKATT, '0')) AS PERFORMANCE PKATT,
            TO NUMBER (COALESCE (PERFORMANCE SH, '0')) AS PERFORMANCE SH,
            TO_NUMBER(COALESCE(PERFORMANCE SOT, '0')) AS PERFORMANCE SOT,
            TO_NUMBER(COALESCE(PERFORMANCE_CRDY, '0')) AS PERFORMANCE_CRDY,
            TO NUMBER (COALESCE (PERFORMANCE CRDR, '0')) AS PERFORMANCE CRDR,
            TO NUMBER (COALESCE (PERFORMANCE TOUCHES, '0')) AS
PERFORMANCE TOUCHES,
            TO_NUMBER(COALESCE(PERFORMANCE_TKL, '0')) AS PERFORMANCE_TKL,
            TO NUMBER (COALESCE (PERFORMANCE INT, '0')) AS PERFORMANCE INT,
            TO NUMBER (COALESCE (PERFORMANCE BLOCKS, '0')) AS
PERFORMANCE BLOCKS,
            TO NUMBER (COALESCE (PERFORMANCE 2CRDY, '0')) AS PERFORMANCE 2CRDY,
            TO NUMBER (COALESCE (PERFORMANCE FLS, '0')) AS PERFORMANCE FLS,
            TO NUMBER (COALESCE (PERFORMANCE FLD, '0')) AS PERFORMANCE FLD,
            TO_NUMBER(COALESCE(PERFORMANCE_OFF, '0')) AS PERFORMANCE_OFF,
            TO_NUMBER(COALESCE(PERFORMANCE_CRS, '0')) AS PERFORMANCE_CRS,
            TO NUMBER (COALESCE (PERFORMANCE TKLW, '0')) AS PERFORMANCE TKLW,
            TO_NUMBER(COALESCE(PERFORMANCE_PKWON, '0')) AS PERFORMANCE_PKWON,
            TO_NUMBER(COALESCE(PERFORMANCE_PKCON, '0')) AS PERFORMANCE_PKCON,
            TO NUMBER (COALESCE (PERFORMANCE OG, '0')) AS PERFORMANCE OG,
            TO NUMBER (COALESCE (PERFORMANCE RECOV, '0')) AS PERFORMANCE RECOV,
            TO_NUMBER(COALESCE(SCA_SCA, '0')) AS SCA_SCA,
            TO NUMBER (COALESCE (SCA GCA, '0')) AS SCA GCA,
            TO NUMBER (COALESCE (PASSES CMP, '0')) AS PASSES CMP,
            TO_NUMBER(COALESCE(PASSES_ATT, '0')) AS PASSES_ATT,
            TO_NUMBER(COALESCE(PASSES_PRGP, '0')) AS PASSES_PRGP,
            TO NUMBER (COALESCE (CARRIES CARRIES, '0')) AS CARRIES CARRIES,
            TO NUMBER (COALESCE (CARRIES PRGC, '0')) AS CARRIES PRGC,
            TO_NUMBER(COALESCE(TOTAL_CMP, '0')) AS PASSING_TOTAL_CMP,
            TO NUMBER (COALESCE (TOTAL ATT, '0')) AS PASSING TOTAL ATT,
            TO NUMBER (COALESCE (TOTAL TOTDIST, '0')) AS PASSING TOTAL TOTDIST,
            TO NUMBER (COALESCE (TOTAL PRGDIST, '0')) AS PASSING TOTAL PRGDIST,
            TO_NUMBER(COALESCE(SHORT_CMP, '0')) AS PASSING_SHORT_CMP,
            TO NUMBER (COALESCE (SHORT ATT, '0')) AS PASSING SHORT ATT,
            TO NUMBER (COALESCE (MEDIUM CMP, '0')) AS PASSING MEDIUM CMP,
            TO NUMBER (COALESCE (MEDIUM ATT, '0')) AS PASSING MEDIUM ATT,
            TO_NUMBER(COALESCE(LONG_CMP, '0')) AS PASSING_LONG_CMP,
            TO_NUMBER(COALESCE(LONG_ATT, '0')) AS PASSING_LONG_ATT,
            TO_NUMBER(COALESCE(AST, '0')) AS PASSING_AST,
            TO NUMBER (COALESCE (ATT, '0')) AS ATT ,
            TO NUMBER (COALESCE (PASS TYPES LIVE, '0')) AS PASS TYPES LIVE ,
            TO NUMBER (COALESCE (PASS TYPES DEAD, '0')) AS PASS TYPES DEAD ,
            TO NUMBER (COALESCE (PASS TYPES FK, '0')) AS PASS TYPES FK ,
            TO_NUMBER(COALESCE(PASS_TYPES_TB, '0')) AS PASS_TYPES_TB ,
            TO_NUMBER(COALESCE(PASS_TYPES_SW,'0')) AS PASS_TYPES_SW ,
            TO_NUMBER(COALESCE(PASS_TYPES_CRS,'0')) AS PASS_TYPES_CRS ,
            TO_NUMBER(COALESCE(PASS_TYPES_TI, '0')) AS PASS_TYPES_TI ,
            TO_NUMBER(COALESCE(PASS_TYPES_CK, '0')) AS PASS_TYPES_CK ,
            TO_NUMBER(COALESCE(CORNER_KICKS_IN,'0')) AS CORNER_KICKS_IN ,
            TO NUMBER (COALESCE (CORNER KICKS OUT, '0')) AS CORNER KICKS OUT ,
            TO_NUMBER(COALESCE(CORNER_KICKS_STR,'0')) AS CORNER_KICKS_STR ,
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TO NUMBER (COALESCE (OUTCOMES CMP, '0')) AS OUTCOMES CMP,
            TO NUMBER (COALESCE (OUTCOMES OFF, '0')) AS OUTCOMES OFF ,
            TO NUMBER (COALESCE (OUTCOMES BLOCKS, '0')) AS OUTCOMES BLOCKS ,
            TO_NUMBER(COALESCE(TACKLES_TKL, '0')) AS TACKLES_TKL ,
            TO_NUMBER(COALESCE(TACKLES_TKLW,'0')) AS TACKLES_TKLW ,
            TO NUMBER (COALESCE (TACKLES DEF 3RD, '0')) AS TACKLES DEF 3RD ,
            TO NUMBER (COALESCE (TACKLES MID 3RD, '0')) AS TACKLES MID 3RD ,
            TO NUMBER (COALESCE (TACKLES ATT 3RD, '0')) AS TACKLES ATT 3RD ,
            TO NUMBER (COALESCE (CHALLENGES TKL, '0')) AS CHALLENGES TKL,
            TO NUMBER (COALESCE (CHALLENGES ATT, '0')) AS CHALLENGES ATT,
            TO_NUMBER(COALESCE(CHALLENGES_LOST,'0')) AS CHALLENGES_LOST ,
            TO NUMBER (COALESCE (BLOCKS BLOCKS, '0')) AS BLOCKS BLOCKS,
            TO NUMBER (COALESCE (BLOCKS SH, '0')) AS BLOCKS SH ,
            TO NUMBER (COALESCE (BLOCKS PASS, '0')) AS BLOCKS PASS,
            TO_NUMBER(COALESCE(TKL_INT, '0')) AS TKL_INT,
            TO_NUMBER(COALESCE(CLR, '0')) AS CLR ,
            TO NUMBER (COALESCE (ERR, '0')) AS ERR ,
            TO NUMBER (COALESCE (TOUCHES TOUCHES, '0')) AS TOUCHES TOUCHES ,
            TO NUMBER (COALESCE (TOUCHES DEF PEN, '0')) AS TOUCHES DEF PEN,
            TO NUMBER (COALESCE (TOUCHES DEF 3RD, '0')) AS TOUCHES DEF 3RD ,
            TO NUMBER (COALESCE (TOUCHES MID 3RD, '0')) AS TOUCHES MID 3RD ,
            TO_NUMBER(COALESCE(TOUCHES_ATT_3RD,'0')) AS TOUCHES_ATT_3RD ,
            TO_NUMBER(COALESCE(TOUCHES_ATT_PEN, '0')) AS TOUCHES_ATT_PEN,
            TO NUMBER (COALESCE (TOUCHES LIVE, '0')) AS TOUCHES LIVE,
            TO_NUMBER(COALESCE(CARRIES_TOTDIST,'0')) AS CARRIES_TOTDIST ,
            TO_NUMBER(COALESCE(CARRIES_PRGDIST,'0')) AS CARRIES_PRGDIST,
            TO NUMBER (COALESCE (CARRIES 1 3, '0')) AS CARRIES 1 3,
            TO NUMBER (COALESCE (CARRIES CPA, '0')) AS CARRIES CPA,
            TO NUMBER (COALESCE (CARRIES MIS, '0')) AS CARRIES MIS ,
            TO NUMBER (COALESCE (CARRIES DIS, '0')) AS CARRIES DIS ,
            TO NUMBER (COALESCE (RECEIVING REC, '0')) AS RECEIVING REC,
            TO_NUMBER(COALESCE(RECEIVING_PRGR,'0')) AS RECEIVING_PRGR ,
            TO_NUMBER(COALESCE(AERIAL_DUELS_WON,'0')) AS AERIAL_DUELS_WON,
            TO_NUMBER(COALESCE(AERIAL_DUELS_LOST, '0')) AS AERIAL_DUELS_LOST
        FROM BRASILEIRAO TOTAL BRASILEIRAO
        LEFT JOIN DIM PARTIDAS ON BRASILEIRAO.PARTIDA ID =
DIM PARTIDAS.ID FONTE
        LEFT JOIN BRASILEIRAO JOGOS JOGOS ON JOGOS.ID PARTIDA =
BRASILEIRAO.PARTIDA ID
        LEFT JOIN DIM NUMERACOES ON BRASILEIRAO.NUMBER RW =
DIM NUMERACOES.NR NUMERACAO
       LEFT JOIN DIM POSICOES ON UPPER (SUBSTR (BRASILEIRAO. POS, 1, 2)) =
DIM_POSICOES.NM_POSICAO
       LEFT JOIN DIM_TIMES MANDANTES ON JOGOS.ID_TIME_CASA =
MANDANTES.ID FONTE
       LEFT JOIN DIM TIMES VISITANTES ON JOGOS.ID TIME VISITANTE =
VISITANTES.ID FONTE
       LEFT JOIN DIM JOGADORES ON BRASILEIRAO.JOGADOR ID =
DIM JOGADORES.ID FONTE
        LEFT JOIN DIM TIMES ON BRASILEIRAO.TIME ID = DIM TIMES.ID FONTE
        LEFT JOIN DIM TEMPO
                EXTRACT(DAY FROM DIM TEMPO.DT REFERENCIA) = EXTRACT(DAY FROM
TO DATE (JOGOS.DATE RW, 'YYYY/MM/DD')) AND
                EXTRACT (MONTH FROM DIM_TEMPO.DT_REFERENCIA) = EXTRACT (MONTH
FROM TO DATE (JOGOS.DATE RW, 'YYYY/MM/DD')) AND
```

```
EXTRACT (YEAR FROM DIM TEMPO.DT REFERENCIA) = EXTRACT (YEAR
FROM TO DATE (JOGOS.DATE RW, 'YYYY/MM/DD'))
           ))
   WHERE ID = (SELECT MAX(ID) FROM TB_LOGS WHERE NM_TABELA = 'FATO' AND
DS EVENTO = 'MERGE');
END;
EXCEPTION
   WHEN OTHERS THEN
       UPDATE TB LOGS
            ST_STATUS = 'ERRO',
           DT ALTERACAO = CURRENT TIMESTAMP
        WHERE ID = (SELECT MAX(ID) FROM TB_LOGS WHERE NM_TABELA = 'FATO' AND
DS_EVENTO = 'MERGE');
END SP_FATO;
SP_DIM_TIMES
CREATE OR REPLACE EDITIONABLE PROCEDURE "ADMIN". "SP DIM TIMES" IS
BEGIN
    INSERT INTO TB LOGS (NM TABELA, DS EVENTO, ST STATUS)
   VALUES ('DIM TIMES', 'MERGE', 'INICIADO');
   MERGE INTO DIM TIMES dest
   USING (
        SELECT
            ID_TIME_CASA AS ID_FONTE,
           HOME AS NM TIME
        FROM
           ADMIN.BRASILEIRAO JOGOS
        SELECT
           ID_TIME_VISITANTE AS ID_FONTE,
           AWAY AS NM TIME
           ADMIN.BRASILEIRAO_JOGOS
    ON (src.ID_FONTE = dest.ID_FONTE)
   WHEN MATCHED THEN
       UPDATE SET
            dest.NM TIME = src.NM TIME,
            dest.DT ALTERACAO = CURRENT TIMESTAMP
    WHEN NOT MATCHED THEN
        INSERT (
           ID_FONTE,
           NM_TIME
        VALUES (
           src.ID FONTE,
           src.NM TIME
        );
```

```
UPDATE TB LOGS
    SET
        ST_STATUS = 'FINALIZADO',
        DT ALTERACAO = CURRENT TIMESTAMP,
        NR LINHAS = (SELECT COUNT(*) FROM (
           ID TIME CASA AS ID FONTE,
           HOME AS NM TIME
        FROM
           ADMIN.BRASILEIRAO JOGOS
        UNION
        SELECT
           ID_TIME_VISITANTE AS ID_FONTE,
           AWAY AS NM_TIME
        FROM
           ADMIN.BRASILEIRAO JOGOS
    ))
   WHERE ID = (SELECT MAX(ID) FROM TB LOGS WHERE NM TABELA = 'DIM TIMES' AND
DS EVENTO = 'MERGE');
EXCEPTION
   WHEN OTHERS THEN
       UPDATE TB LOGS
        SET
            ST STATUS = 'ERRO',
            DT ALTERAÇÃO = CURRENT TIMESTAMP
        WHERE ID = (SELECT MAX(ID) FROM TB LOGS WHERE NM TABELA = 'DIM TIMES'
AND DS EVENTO = 'MERGE');
END SP DIM TIMES;
SP DIM POSICOES
CREATE OR REPLACE EDITIONABLE PROCEDURE "ADMIN". "SP DIM POSICOES" IS
BEGIN
    INSERT INTO TB_LOGS(NM_TABELA, DS_EVENTO, ST_STATUS)
   VALUES ('DIM POSICOES', 'MERGE', 'INICIADO');
   MERGE INTO DIM_POSICOES dest
   USING (
        SELECT DISTINCT
           UPPER(SUBSTR(POS, 1, 2)) AS NM_POSICAO,
            CASE UPPER (SUBSTR (POS, 1, 2))
                WHEN 'GK' THEN 'GOLEIRO'
                WHEN 'CB' THEN 'ZAGUEIRO CENTRAL'
                WHEN 'LB' THEN 'LATERAL ESQUERDO'
                WHEN 'RB' THEN 'LATERAL DIREITO'
                WHEN 'CM' THEN 'MEIO-CAMPISTA CENTRAL'
                WHEN 'LM' THEN 'MEIO-CAMPISTA ESQUERDO'
                WHEN 'RM' THEN 'MEIO-CAMPISTA DIREITO'
                WHEN 'MF' THEN 'MEIO-CAMPISTA'
                WHEN 'FW' THEN 'ATACANTE'
                WHEN 'DF' THEN 'DEFENSOR'
                WHEN 'DM' THEN 'MEIO-CAMPISTA DEFENSIVO'
```

```
WHEN 'RW' THEN 'ALA DIREITA'
            WHEN 'LW' THEN 'ALA ESQUERDA'
            WHEN 'AM' THEN 'MEIA AVANÇADO'
            ELSE 'POSICAO NAO ESPECIFICADA'
        END AS TP POSICAO DETALHADA,
            CASE UPPER (SUBSTR (POS, 1, 2))
            WHEN 'GK' THEN 'DEFESA'
            WHEN 'CB' THEN 'DEFESA'
            WHEN 'LB' THEN 'DEFESA'
            WHEN 'RB' THEN 'DEFESA'
            WHEN 'CM' THEN 'MEIO CAMPO'
            WHEN 'LM' THEN 'MEIO CAMPO'
            WHEN 'RM' THEN 'MEIO CAMPO'
            WHEN 'MF' THEN 'MEIO CAMPO'
            WHEN 'FW' THEN 'ATAQUE'
            WHEN 'DF' THEN 'DEFESA'
            WHEN 'DM' THEN 'MEIO CAMPO'
            WHEN 'RW' THEN 'ATAQUE'
            WHEN 'LW' THEN 'ATAQUE'
            WHEN 'AM' THEN 'MEIO CAMPO'
            ELSE 'POSICAO NAO ESPECIFICADA'
        END AS TP_POSICAO_GERAL,
        NULL AS DS_DETALHES
    FROM
       ADMIN.BRASILEIRAO_TOTAL
) src
ON (src.NM_POSICAO = dest.NM_POSICAO)
WHEN MATCHED THEN
    UPDATE SET
        dest.TP_POSICAO_GERAL = src.TP_POSICAO_GERAL,
        dest.TP POSICAO DETALHADA = src.TP POSICAO DETALHADA,
        dest.DS_DETALHES = src.DS_DETALHES,
        dest.DT_ALTERACAO = CURRENT_TIMESTAMP
WHEN NOT MATCHED THEN
    INSERT (
        NM_POSICAO,
        TP POSICAO GERAL,
        TP POSICAO DETALHADA,
        DS DETALHES
    )
    VALUES (
        src.NM POSICAO,
        src.TP_POSICAO_GERAL,
        src.TP_POSICAO_DETALHADA,
        src.DS DETALHES
    );
UPDATE TB_LOGS
    ST_STATUS = 'FINALIZADO',
    DT ALTERACAO = CURRENT TIMESTAMP,
    NR LINHAS = (SELECT COUNT(*) FROM (
    SELECT DISTINCT
        UPPER(SUBSTR(POS, 1, 2)) AS NM_POSICAO,
        CASE UPPER (SUBSTR (POS, 1, 2))
            WHEN 'GK' THEN 'GOLEIRO'
            WHEN 'CB' THEN 'ZAGUEIRO CENTRAL'
```

```
WHEN 'LB' THEN 'LATERAL ESQUERDO'
                WHEN 'RB' THEN 'LATERAL DIREITO'
                WHEN 'CM' THEN 'MEIO-CAMPISTA CENTRAL'
                WHEN 'LM' THEN 'MEIO-CAMPISTA ESQUERDO'
                WHEN 'RM' THEN 'MEIO-CAMPISTA DIREITO'
                WHEN 'MF' THEN 'MEIO-CAMPISTA'
                WHEN 'FW' THEN 'ATACANTE'
                WHEN 'DF' THEN 'DEFENSOR'
                WHEN 'DM' THEN 'MEIO-CAMPISTA DEFENSIVO'
                WHEN 'RW' THEN 'ALA DIREITA'
                WHEN 'LW' THEN 'ALA ESQUERDA'
                WHEN 'AM' THEN 'MEIA AVANÇADO'
                ELSE 'POSICAO NAO ESPECIFICADA'
            END AS TP POSICAO DETALHADA,
                CASE UPPER(SUBSTR(POS, 1, 2))
                WHEN 'GK' THEN 'DEFESA'
                WHEN 'CB' THEN 'DEFESA'
                WHEN 'LB' THEN 'DEFESA'
                WHEN 'RB' THEN 'DEFESA'
                WHEN 'CM' THEN 'MEIO CAMPO'
                WHEN 'LM' THEN 'MEIO CAMPO'
                WHEN 'RM' THEN 'MEIO CAMPO'
                WHEN 'MF' THEN 'MEIO CAMPO'
                WHEN 'FW' THEN 'ATAQUE'
                WHEN 'DF' THEN 'DEFESA'
                WHEN 'DM' THEN 'MEIO CAMPO'
                WHEN 'RW' THEN 'ATAQUE'
                WHEN 'LW' THEN 'ATAQUE'
                WHEN 'AM' THEN 'MEIO CAMPO'
                ELSE 'POSICAO NAO ESPECIFICADA'
            END AS TP POSICAO GERAL,
            NULL AS DS DETALHES
        FROM
           ADMIN.BRASILEIRAO_TOTAL
    WHERE ID = (SELECT MAX(ID) FROM TB_LOGS WHERE NM_TABELA = 'DIM_POSICOES'
AND DS EVENTO = 'MERGE');
EXCEPTION
   WHEN OTHERS THEN
       UPDATE TB LOGS
            ST STATUS = 'ERRO',
            DT_ALTERACAO = CURRENT_TIMESTAMP
        WHERE ID = (SELECT MAX(ID) FROM TB_LOGS WHERE NM_TABELA =
'DIM_POSICOES' AND DS_EVENTO = 'MERGE');
END SP DIM POSICOES;
SP DIM PARTIDAS
CREATE OR REPLACE EDITIONABLE PROCEDURE "ADMIN"."SP_DIM_PARTIDAS" IS
BEGIN
    INSERT INTO TB LOGS (NM TABELA, DS EVENTO, ST STATUS)
   VALUES ('DIM PARTIDAS', 'MERGE', 'INICIADO');
```

```
MERGE INTO DIM PARTIDAS dest
   USING (
        SELECT
            ID_PARTIDA AS ID_FONTE,
            HOME || ' X ' || AWAY AS NM_PARTIDA,
           NULL AS DS DETALHES,
           PARTIDAS FINAL AS URL,
           REFEREE AS NM ARBITRO,
            VENUE AS NM ESTADIO
        FROM ADMIN.BRASILEIRAO JOGOS
    ) src
    ON (src.ID_FONTE = dest.ID_FONTE)
    WHEN MATCHED THEN
        UPDATE SET
            dest.NM_PARTIDA = src.NM_PARTIDA,
            dest.DS_DETALHES = src.DS_DETALHES,
            dest.URL = src.URL,
            dest.NM ARBITRO = src.NM ARBITRO,
            dest.NM_ESTADIO = src.NM_ESTADIO,
            dest.DT ALTERACAO = CURRENT TIMESTAMP
    WHEN NOT MATCHED THEN
        INSERT (
            ID FONTE,
            NM PARTIDA,
            DS DETALHES,
           URL,
           NM ARBITRO,
           NM ESTADIO
        VALUES (
           src.ID_FONTE,
           src.NM_PARTIDA,
           src.DS_DETALHES,
           src.URL,
           src.NM ARBITRO,
            src.NM ESTADIO
        );
   UPDATE TB LOGS
    SET
        ST STATUS = 'FINALIZADO',
        DT ALTERACAO = CURRENT TIMESTAMP,
        NR_LINHAS = (SELECT COUNT(*) FROM (
        SELECT
            ID_PARTIDA AS ID_FONTE,
            HOME || ' X ' || AWAY AS NM PARTIDA,
           NULL AS DS DETALHES,
           PARTIDAS FINAL AS URL,
           REFEREE AS NM ARBITRO,
           VENUE AS NM ESTADIO
        FROM ADMIN.BRASILEIRAO_JOGOS
    ))
    WHERE ID = (SELECT MAX(ID) FROM TB_LOGS WHERE NM_TABELA = 'DIM_PARTIDAS'
AND DS_EVENTO = 'MERGE');
EXCEPTION
   WHEN OTHERS THEN
```

```
UPDATE TB LOGS
        SET
           ST STATUS = 'ERRO',
           DT_ALTERACAO = CURRENT_TIMESTAMP
       WHERE ID = (SELECT MAX(ID) FROM TB LOGS WHERE NM TABELA =
'DIM PARTIDAS' AND DS EVENTO = 'MERGE');
END SP DIM PARTIDAS;
SP DIM NUMERACOES
CREATE OR REPLACE EDITIONABLE PROCEDURE "ADMIN". "SP_DIM_NUMERACOES" IS
BEGIN
   INSERT INTO TB LOGS (NM TABELA, DS EVENTO, ST STATUS)
   VALUES ('DIM NUMERACOES', 'MERGE', 'INICIADO');
   MERGE INTO DIM_NUMERACOES dest
   USING (
       SELECT DISTINCT
           NUMBER_RW as NR_NUMERACAO
       FROM
           ADMIN.BRASILEIRAO_TOTAL
    ON (src.NR NUMERACAO = dest.NR NUMERACAO)
   WHEN MATCHED THEN
       UPDATE SET
            dest.DT ALTERACAO = CURRENT TIMESTAMP
   WHEN NOT MATCHED THEN
       INSERT (
           NR_NUMERACAO
       VALUES (
           src.NR NUMERACAO
       );
   UPDATE TB LOGS
    SET
       ST_STATUS = 'FINALIZADO',
       DT_ALTERACAO = CURRENT_TIMESTAMP,
       NR LINHAS = (SELECT COUNT(*) FROM (
       SELECT DISTINCT
           NUMBER_RW as NR_NUMERACAO
       FROM
           ADMIN.BRASILEIRAO TOTAL
   ))
   WHERE ID = (SELECT MAX(ID) FROM TB LOGS WHERE NM TABELA = 'DIM NUMERACOES'
AND DS EVENTO = 'MERGE');
EXCEPTION
   WHEN OTHERS THEN
       UPDATE TB LOGS
       SET
            ST STATUS = 'ERRO',
            DT ALTERACAO = CURRENT TIMESTAMP
       WHERE ID = (SELECT MAX(ID) FROM TB LOGS WHERE NM TABELA =
'DIM_NUMERACOES' AND DS_EVENTO = 'MERGE');
```

SP DIM JOGADORES

))

```
CREATE OR REPLACE EDITIONABLE PROCEDURE "ADMIN". "SP DIM JOGADORES" IS
BEGIN
    INSERT INTO TB_LOGS(NM_TABELA, DS_EVENTO, ST_STATUS)
   VALUES ('DIM_JOGADORES', 'MERGE', 'INICIADO');
   MERGE INTO DIM_JOGADORES dest
   USING (
        SELECT DISTINCT
            JOGADOR_ID_ AS ID_FONTE,
            UPPER (PLAYER) AS NM JOGADOR,
           UPPER (NATION) AS DS NACIONALIDADE
        FROM
           ADMIN.BRASILEIRAO_TOTAL
    ) src
   ON (src.ID_FONTE = dest.ID_FONTE)
   WHEN MATCHED THEN
        UPDATE SET
            dest.NM JOGADOR = src.NM JOGADOR,
            dest.DS NACIONALIDADE = src.DS NACIONALIDADE,
            dest.DT ALTERACAO = CURRENT TIMESTAMP
    WHEN NOT MATCHED THEN
        INSERT (
           ID FONTE,
           NM JOGADOR,
            DS NACIONALIDADE
        )
        VALUES (
           src.ID_FONTE,
           src.NM JOGADOR,
            src.DS NACIONALIDADE
        );
    UPDATE TB_LOGS
    SET
        ST_STATUS = 'FINALIZADO',
        DT ALTERACAO = CURRENT TIMESTAMP,
        NR LINHAS = (SELECT COUNT(*) FROM (
        SELECT DISTINCT
            JOGADOR_ID_ AS ID_FONTE,
            UPPER (PLAYER) AS NM JOGADOR,
           UPPER (NATION) AS DS NACIONALIDADE
           ADMIN.BRASILEIRAO_TOTAL
```

```
WHERE ID = (SELECT MAX(ID) FROM TB LOGS WHERE NM TABELA = 'DIM JOGADORES'
AND DS EVENTO = 'MERGE');
EXCEPTION
   WHEN OTHERS THEN
       UPDATE TB LOGS
            ST STATUS = 'ERRO',
           DT ALTERACAO = CURRENT TIMESTAMP
        WHERE ID = (SELECT MAX(ID) FROM TB LOGS WHERE NM TABELA =
'DIM JOGADORES' AND DS EVENTO = 'MERGE');
END SP_DIM_JOGADORES;
EXECUTE_ALL_IMPORT_PROCEDURES
CREATE OR REPLACE EDITIONABLE PROCEDURE
"ADMIN"."EXECUTE ALL IMPORT PROCEDURES" AS
BEGIN
   SP IMPORTAR DADOS STAGE('BRASILEIRAO TOTAL 2024.csv', 'BRASILEIRAO TOTAL');
   SP_IMPORTAR_DADOS_STAGE_JOGOS('BRASILEIRAO_JOGOS_2024.csv','BRASILEIRAO_JO
GOS');
   ADMIN.SP DIM JOGADORES;
   ADMIN.SP_DIM_NUMERACOES;
   ADMIN.SP DIM PARTIDAS;
```

Scheduler

END:

ADMIN.SP_DIM_POSICOES; ADMIN.SP_DIM_TIMES; ADMIN.SP FATO;

Foi criado um Job dentro do Autonomous BD para realizar a execução da procedure.

JOB's DDL

```
BEGIN

SYS.DBMS_SCHEDULER.CREATE_JOB (
    job_name => 'ADMIN.FUTELAB_JOB_FINAL',
    job_type => 'PLSQL_BLOCK',
    job_action => 'BEGIN ADMIN.EXECUTE_ALL_IMPORT_PROCEDURES(); END;'
);

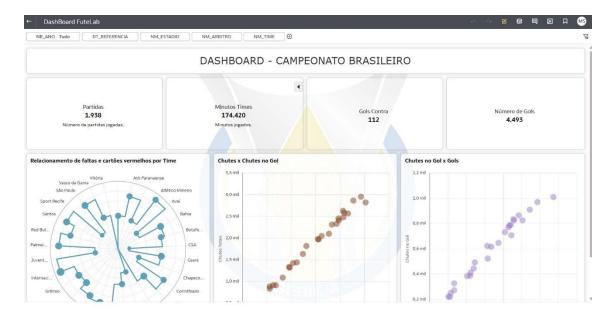
SYS.DBMS_SCHEDULER.SET_ATTRIBUTE(
    name => 'ADMIN.FUTELAB_JOB_FINAL',
    attribute => 'START_DATE',
    value => TO_TIMESTAMP_TZ('2024-05-03T07:56:42 +00:00','YYYY-MM-DD"T"HH24:MI:SS.FF TZR'));

SYS.DBMS_SCHEDULER.SET_ATTRIBUTE(
    name => 'ADMIN.FUTELAB_JOB_FINAL',
    attribute => 'REPEAT_INTERVAL',
    value => 'FREQ=DAILY; BYHOUR=2');
```

```
SYS.DBMS_SCHEDULER.SET_ATTRIBUTE(
        name => 'ADMIN.FUTELAB JOB FINAL',
        attribute => 'STORE OUTPUT',
        value => TRUE);
    SYS.DBMS SCHEDULER.SET_ATTRIBUTE(
       name => 'ADMIN.FUTELAB JOB FINAL',
        attribute => 'NLS_ENV',
        value => 'NLS LANGUAGE=''BRAZILIAN PORTUGUESE''
NLS TERRITORY=''AMERICA'' NLS CURRENCY=''$'' NLS ISO CURRENCY=''AMERICA''
NLS_NUMERIC_CHARACTERS=''.,'' NLS_CALENDAR=''GREGORIAN'' NLS_DATE_FORMAT=''DD-
MON-RR'' NLS_DATE_LANGUAGE=''BRAZILIAN PORTUGUESE'' NLS_SORT=''WEST_EUROPEAN''
NLS_TIME_FORMAT=''HH.MI.SSXFF AM'' NLS_TIMESTAMP_FORMAT=''DD-MON-RR
HH.MI.SSXFF AM'' NLS TIME TZ FORMAT=''HH.MI.SSXFF AM TZR''
NLS TIMESTAMP TZ FORMAT=''DD-MON-RR HH.MI.SSXFF AM TZR''
NLS_DUAL_CURRENCY=''$'' NLS_COMP=''BINARY'' NLS_LENGTH_SEMANTICS=''BYTE''
NLS_NCHAR_CONV_EXCP=''FALSE''');
    SYS.DBMS SCHEDULER.enable(name => 'ADMIN.FUTELAB JOB FINAL');
END;
```

OCI Analytics

Foi criado um DASHBOARD no Oracle Cloud Analytics.





Link Apresentação

