

### Main code:

```
import cv2

from simple_facerec import SimpleFacerec

# Encode faces from a folder

sfr = SimpleFacerec()

sfr.load_encoding_images("images/")

# Load Camera

cap = cv2.VideoCapture(0)

while True:

    ret, frame = cap.read()

    # Detect Faces

    face_locations, face_names = sfr.detect_known_faces(frame)

    for face_loc, name in zip(face_locations, face_names):

        y1, x2, y2, x1 = face_loc[0], face_loc[1], face_loc[2], face_loc[3]

        cv2.rectangle(frame, (x1, y1), (x2, y2), (0, 0, 200), 4)

        cv2.rectangle(frame, (x1, y2 - 35), (x2, y2), (0, 0, 200), cv2.FILLED)

        cv2.putText(frame, name, (x1 + 6, y2 - 6), cv2.FONT_HERSHEY_SIMPLEX, 1, (255, 255, 255), 2)

    cv2.imshow("Frame", frame)

    key = cv2.waitKey(1)

    if key == 27:

        break

cap.release()

cv2.destroyAllWindows()
```

### Class to encode images:

```
import face_recognition
import cv2
import os
import glob
import numpy as np

class SimpleFacerec:
    def __init__(self):
        self.known_face_encodings = []
        self.known_face_names = []

        # Resize frame for a faster speed
        self.frame_resizing = 0.25

    def load_encoding_images(self, images_path):
        """
        Load encoding images from path
        :param images_path:
        :return:
        """
        # Load Images
        images_path = glob.glob(os.path.join(images_path, "*.jpg"))

        print("{} encoding images found.".format(len(images_path)))

        # Store image encoding and names
        for img_path in images_path:
            img = cv2.imread(img_path)
            rgb_img = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)

            # Get the filename only from the initial file path.
            basename = os.path.basename(img_path)
            (filename, ext) = os.path.splitext(basename)
```

```

# Get encoding
img_encoding = face_recognition.face_encodings(rgb_img)[0]

# Store file name and file encoding
self.known_face_encodings.append(img_encoding)
self.known_face_names.append(filename)
print("Encoding images loaded")

def detect_known_faces(self, frame):
    small_frame = cv2.resize(frame, (0, 0), fx=self.frame_resizing, fy=self.frame_resizing)
    # Find all the faces and face encodings in the current frame of video
    # Convert the image from BGR color (which OpenCV uses) to RGB color (which face_recognition uses)
    rgb_small_frame = cv2.cvtColor(small_frame, cv2.COLOR_BGR2RGB)
    face_locations = face_recognition.face_locations(rgb_small_frame)
    face_encodings = face_recognition.face_encodings(rgb_small_frame, face_locations)

    face_names = []
    for face_encoding in face_encodings:
        # See if the face is a match for the known face(s)
        matches = face_recognition.compare_faces(self.known_face_encodings, face_encoding)
        name = "Unknown"

        ## If a match was found in known_face_encodings, just use the first one.
        # if True in matches:
        #     first_match_index = matches.index(True)
        #     name = known_face_names[first_match_index]

        # Or instead, use the known face with the smallest distance to the new face
        face_distances = face_recognition.face_distance(self.known_face_encodings, face_encoding)
        best_match_index = np.argmin(face_distances)
        if matches[best_match_index]:
            name = self.known_face_names[best_match_index]
    face_names.append(name)

```

```
# Convert to numpy array to adjust coordinates with frame resizing quickly
face_locations = np.array(face_locations)
face_locations = face_locations / self.frame_resizing
return face_locations.astype(int), face_names
```