CENG-322
Deliverable 5

Team Name: TBD

Project Name: Smart Library Study Room Management and Comfort System

Group: 2

Members:
Mathew Anderson-Saavedra N01436706
Medi Muamba Nzambi N01320883
Safah Virk N01596470

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Members Info And Participation

Name	Student ID	Github ID	Signature	Effort
Medi Muamba Nzambi	N01320883	MediMuamba0883	Signed by MediMuamba	80
Mathew Anderson-Saavedra	N01436706	MathewAnderson6706	Signed by Mathew A	100
Safah Virk	N01596470	Safahvirk6470	Signed by Safah Virk	80

Project Scope and Goals

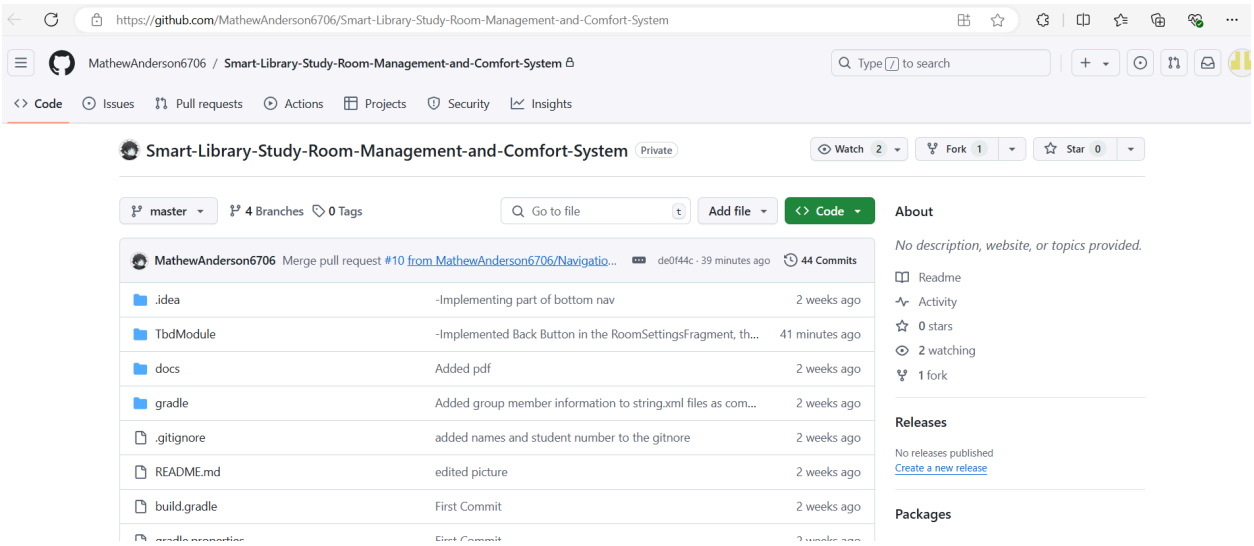
The Scope of this project is to create an easy-to-understand UI, viewing different buildings and accessing different rooms with a variety of different settings to change. The objects in the app will be constantly updated by the database so the user can have the most up-to-date information about the availability of rooms, and different information on the rooms themselves. The goal of this project is to make a well developed and designed app to show off our skills and maybe get this implemented in colleges.

GitHub Repo Link and Strategy

GitHub Repo Link:

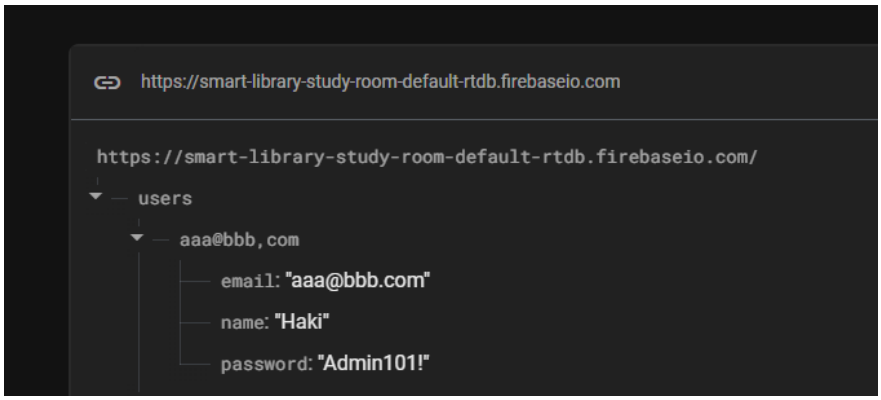
https://github.com/MathewAnderson6706/Smart-Library-Study-Room-Management-and-Comfort-System.git

Verify the link is working



Login Functionality & Database

Login functionality, I will use the following credentials to test your app: Email: aaa@bbb.com Password: Admin101!
Document any other login credentials I must use i.e. Admin vs. regular user. I should not need to send you an email to login to your app.



Sprint Goals, Description, and Work Completed

17. Sprint 5 goals, list sprint goals and not tasks you worked on.
-Complete the app
-Get all testing done
-Finish everything related with the database
-Polish up the app

18. Describe 3 tasks from the Scrum dashboard that are related
to addressing technical debt.

1. Refactored the Registration Activity to make it look cleaner. That includes making a separate class to contain some of the methods. We made the InputValidator class.
2. Refactored the feedback screen where instead of it being 24hrs per device, it would be 24hrs per user
3. Refactored the feedback screen to use regex, making use of the InputValidator class

19. Describe in detail, the work that has been completed by
each team member in this sprint only.

Mathew:
-Updated Registration Activity to now take phone number input and register it into the database
-Used REGEX in Registration Activity so user can not just put whatever they want
-Added room light object to database, app can read/write to it.
-Implemented google sign in
-Fixed bug with remember me box, as if the user did not press the box, their info will not be saved in user profile fragment
-Refactored classes to make up for technical debt, looks cleaner
-Created 2 Junit test classes
-Added REGEX to feedbackfragment
-Timer is now added to roomsettings, starts when user enters, when it hits 0, will kick user out of room, make room vacant, and display a snackbar letting the user know they have been kicked.
-If a user clicks on a vacant room, it will display a toast letting them know that they have to be in the room to enter in a code.
-Feedback is now restricted per user instead of per device
-Attempted Notifications
-Some refactoring for feedbackFragment

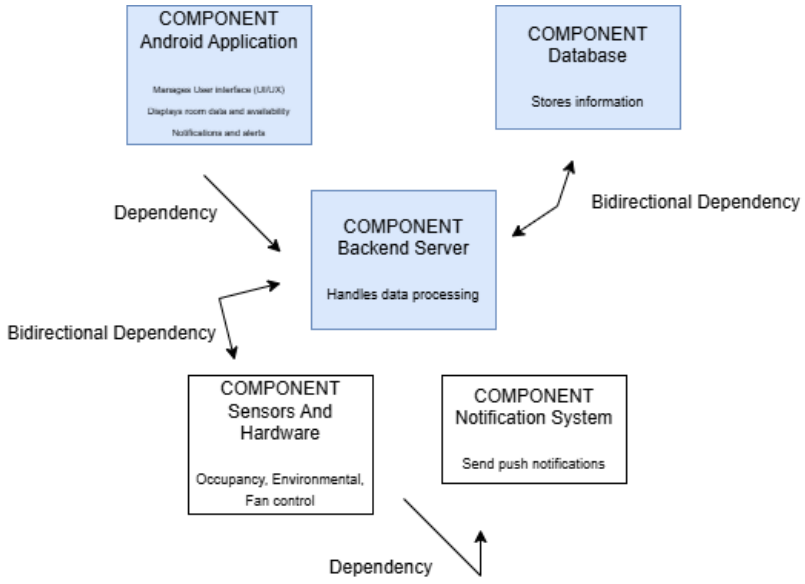
Medi:
-Created Junit test for LoginActivity
-Added a progress bar displaying for the log in page.
-Toast displays in case of database error.

-Added autofillhints in login xml file
-Added FAB
-Added an image to the FAB
-Originally copy and pasted code in each fragment to have FAB, than refactored and made a class to deal with FAB
-Implemented Offline mode
-Refactored classes by removing unused import statements

Safah:
-Name and email shows in naviagtion drawer
-Fixed hardcoding
-Worked on feedback fragment originally by clearing user input once the form is submitted, and restricting the device to once submission every 24hrs
-Once form was submitted, greyed out the submit button, than displayed a timer showing how many hours are remaining
-Added user device from feedback to database
-Showed progress bar when submitting the feedback
-Removed unused imports

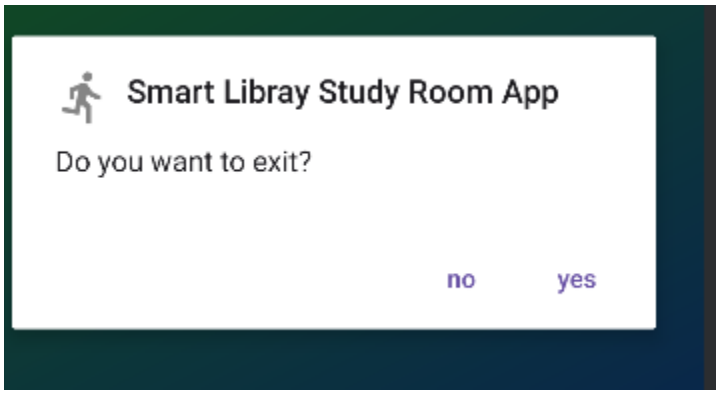
20. Using C4 Model, draw “Component Diagram”. Choose two of the containers in your system. Draw two detailed components Diagram.

21. Use a tool to draw your diagrams, hand drawing will not be accepted. I suggest you use https://app.diagrams.net/

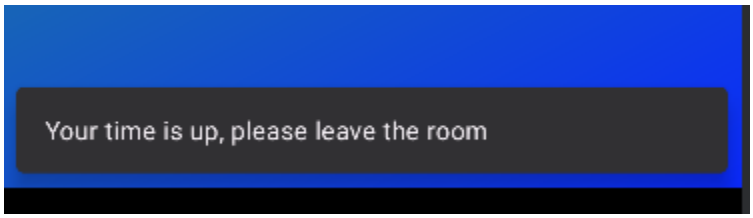


22. Demonstrate the use of all of the following in your app, in the appropriate places: Include screenshots to show.

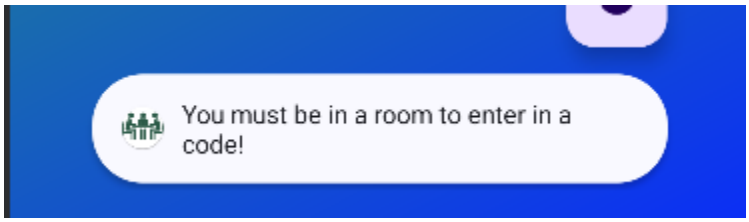
A. AlertDialog



B. Snackbar



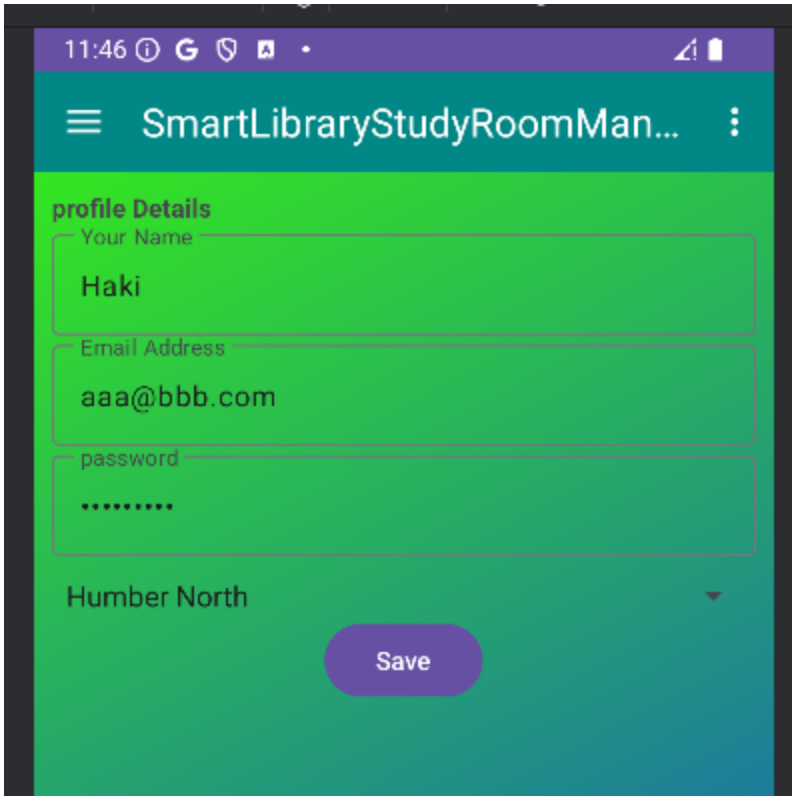
C. Toast



D. Notification, handle runtime for API 33 and higher.

23. Screenshot showing the fab button and how the functionality fits into your app.

24. Should implement some functionality for off-line mode. Document what feature will work off-line. Should be meaningful feature. Will be tested, when in Airplane mode. Provide Screenshot.



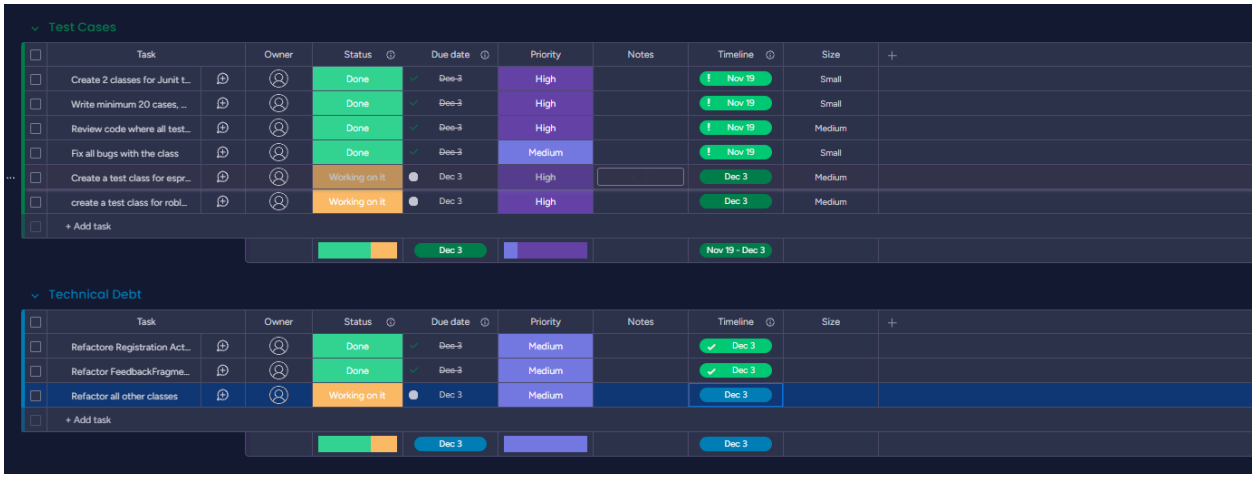
Example on how to document offline feature, don't use the same Example:

25. Describe how did you handle exceptions, and list the exceptions that you had to handle.

Exceptions were handled using **try-catch** blocks for Google Sign-In errors and Firebase database issues. Input validation errors were managed by displaying error messages. This approach ensures smooth user experience by catching and reporting errors gracefully.

26. Work on the feedback provided in the previous deliverables.

27. Complete Scrum dashboard, with all stories and tasks. Take screenshots of the last sprint only.



28. Post-Mortem, Project Review Meeting, document the below:

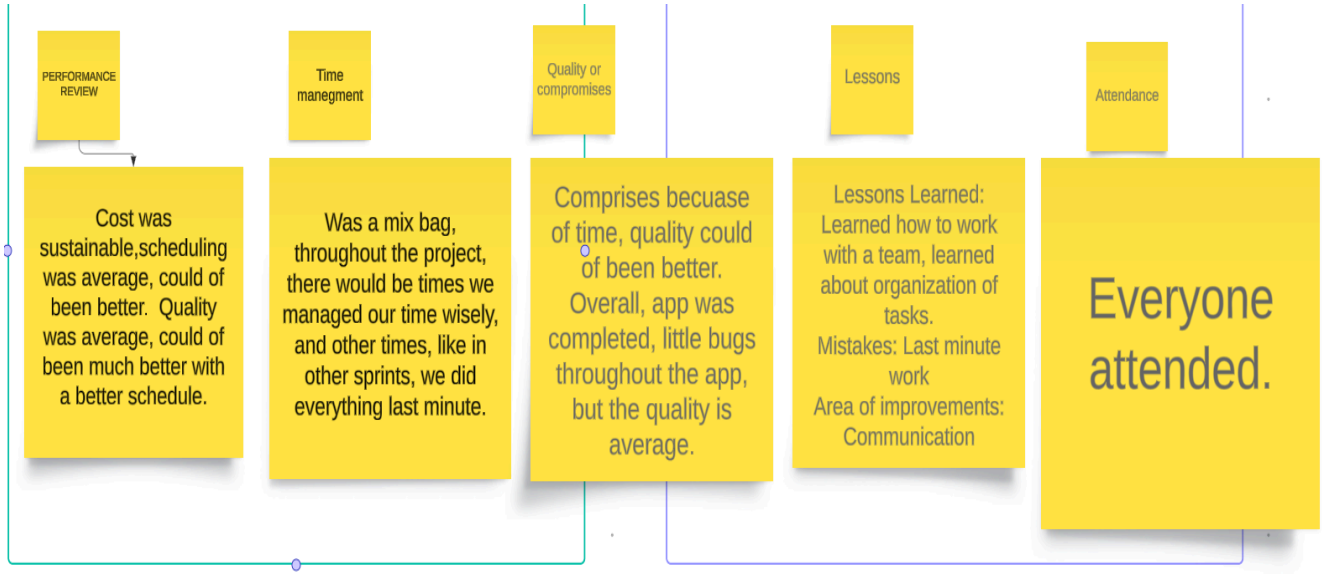
A. Begin your post-mortem, conduct a performance review of the project. In other words, calculate the project's performance in terms of cost, schedule, and quality.

B. Did the team members involved manage their time wisely? Or everything was done last minute.

C. Were there issues with the quality or compromises along the way?

D. Lessons learned, mistakes, and area of improvements.

E. Who attended and who missed the meeting.



29. Use a tool to record your Project Review Meeting (i.e. https://lucidspark.com/landing/create/online-sticky-notes https://miro.com/

30. How did you address technical debt in your project?
I minimized technical debt by keeping code clear, reusable, and well-commented, focusing on refactoring redundant parts and avoiding hardcoded values.

31. Document two area of refactoring and why you did it!. Real examples from your code and not just statements. Copy the code from your project and comment on it.

Database Reference Code
Before:
Repeated database reference code.
After:
Created a reusable method to get the reference::

```
private DatabaseReference getUserReference(String username) {
   return
FirebaseDatabase.getInstance().getReference(getString(R.string.users1)).child(username);
}
```

Progress Bar Visibility
Before:
Repeated visibility logic for the ProgressBar.
After:
Moved to a method for reusability:

```
private void setProgressBarVisibility(boolean isVisible) {
   progressBar.setVisibility(isVisible ? View.VISIBLE : View.GONE);
}
```

32. Describe how DevOps would have helped your project.?
Automation: Automated testing and deployment would speed up development and reduce manual errors.
CI/CD: Continuous integration and delivery ensure frequent updates and fast bug fixes.
Version Control: GitHub for version control improves collaboration and code management.
Monitoring: Tools like Prometheus would provide real-time app performance monitoring.

33. What coding standards did you use, and how did you use Them.

Naming Conventions:
- CamelCase for variables and methods (e.g., usernameInput, validateUsername).
- PascalCase for class names (e.g., LoginActivity).

Modular Code:
- Methods handle specific tasks (e.g., validateUsername(), checkUser()).

Error Handling:

- Proper error messages for user input and connection issues.

Comments:

- Used comments to explain key logic.

No Hardcoding:

- Strings and keys are stored in strings.xml and constants.

34. List at least one security vulnerability in your code, copy the code and comment on it. How to address in the future.

editor.putString(KEY_PASSWORD, password);

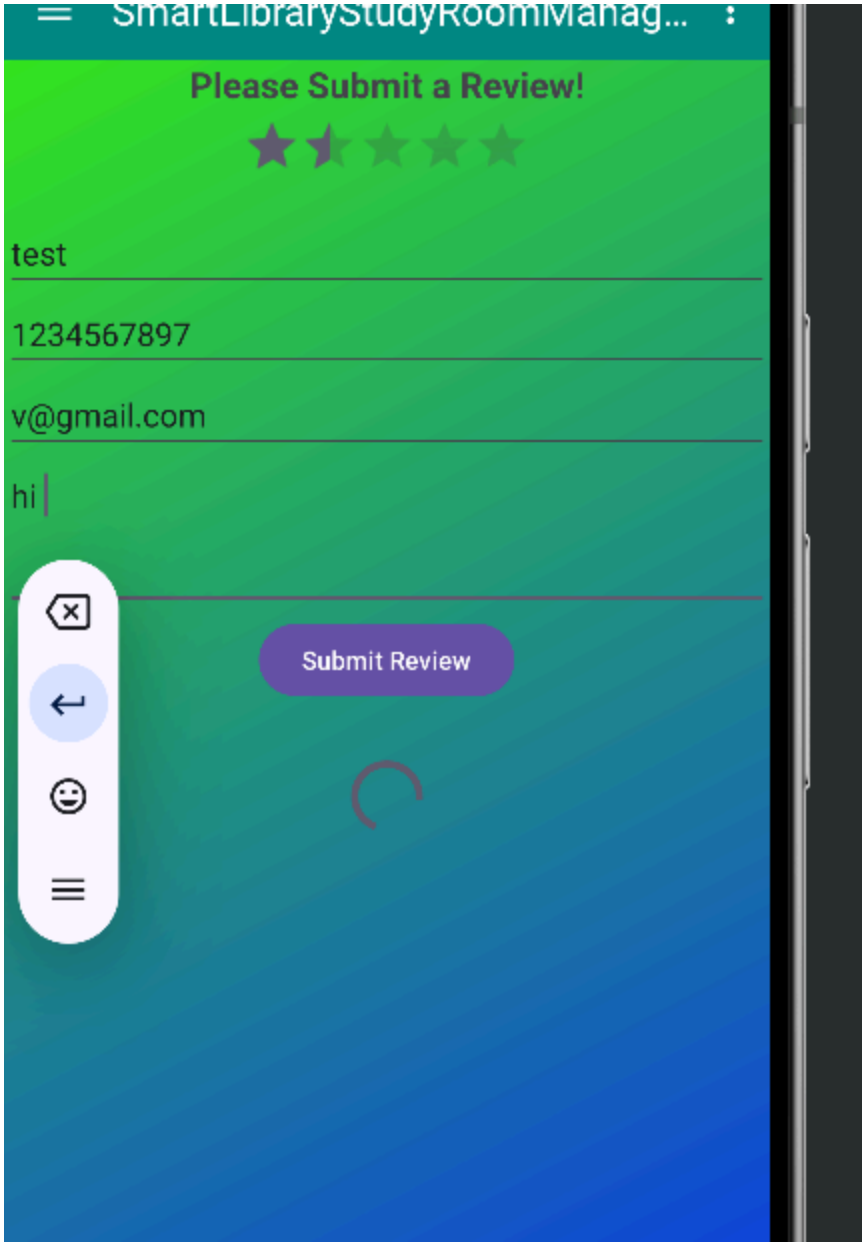
Issue: Storing passwords in **SharedPreferences** as plaintext is insecure.

Solution: Use **EncryptedSharedPreferences** or **Keystore** to store sensitive data securely. This ensures passwords are encrypted before storage.

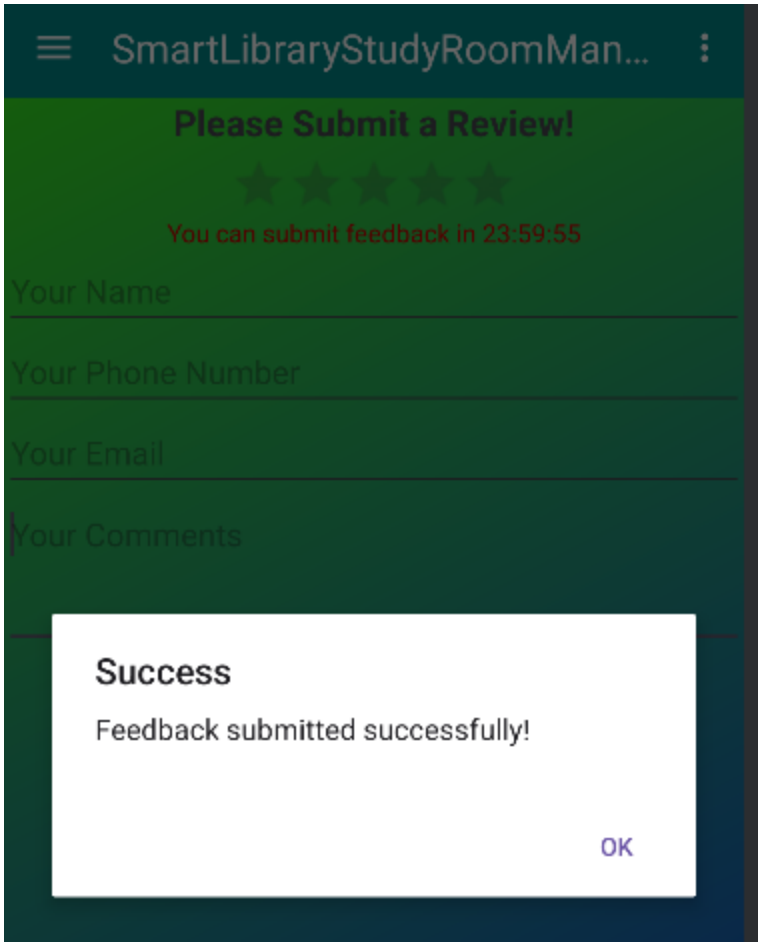
Example:

```
SharedPreferences sharedPreferences = EncryptedSharedPreferences.create(
  "user_prefs", MasterKey.DEFAULT_MASTER_KEY_ALIAS, this,
  EncryptedSharedPreferences.PREF_KEY_ALIAS,
EncryptedSharedPreferences.PREF_VALUE_ALIAS);
```

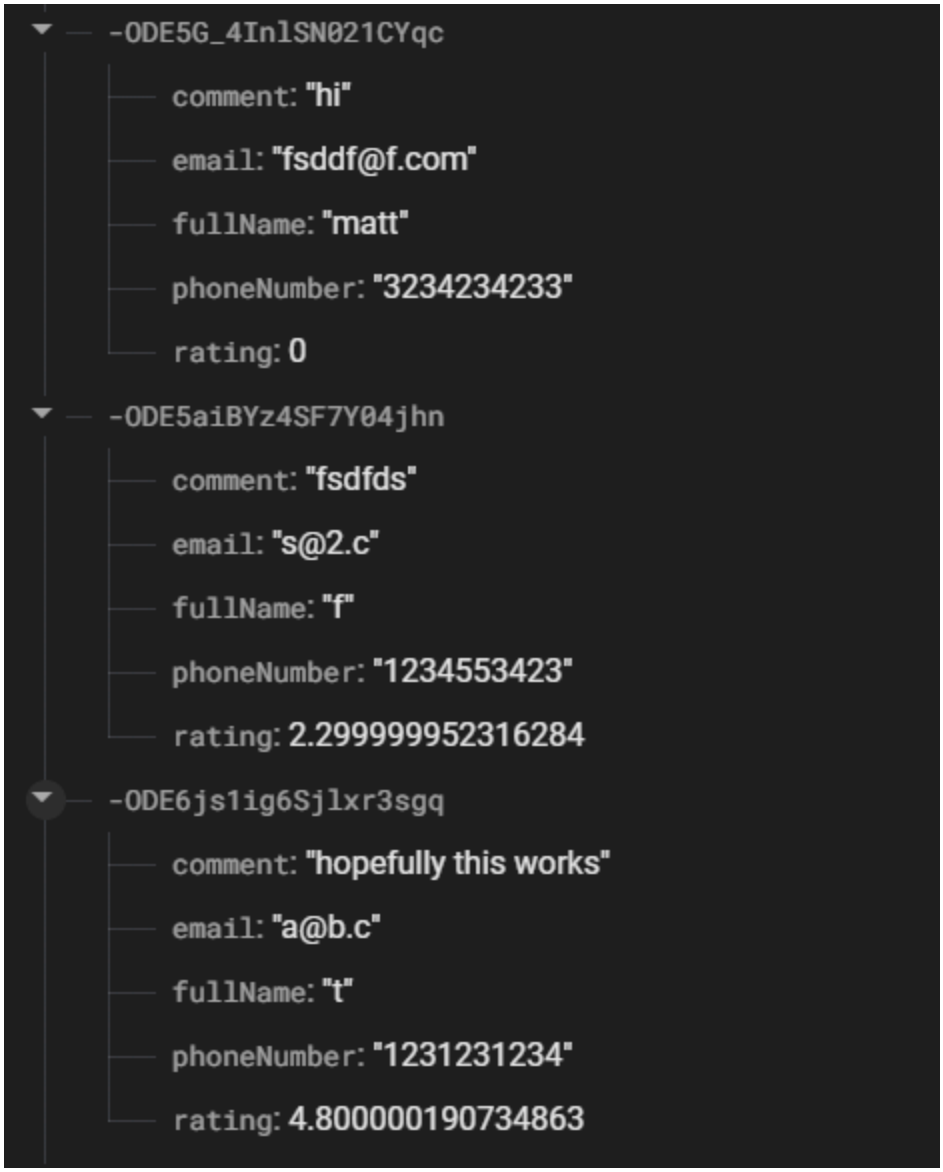
35. Add into pdf file screenshot showing the progress bar while the form is getting submitted on the feedback screen.



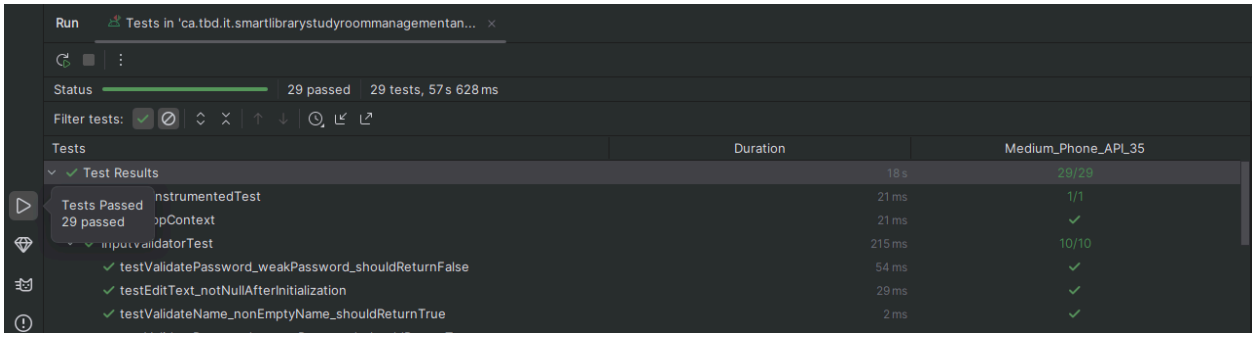
36. Add into pdf file screenshot showing the AlertDialog once the form is submitted successfully on the feedback screen.



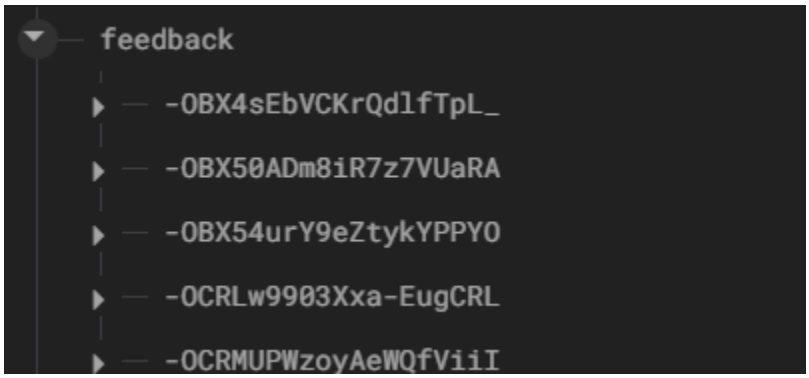
37. Add into pdf file screenshot showing the data stored into the DB from Feedback. Must have at least 3 different entries.

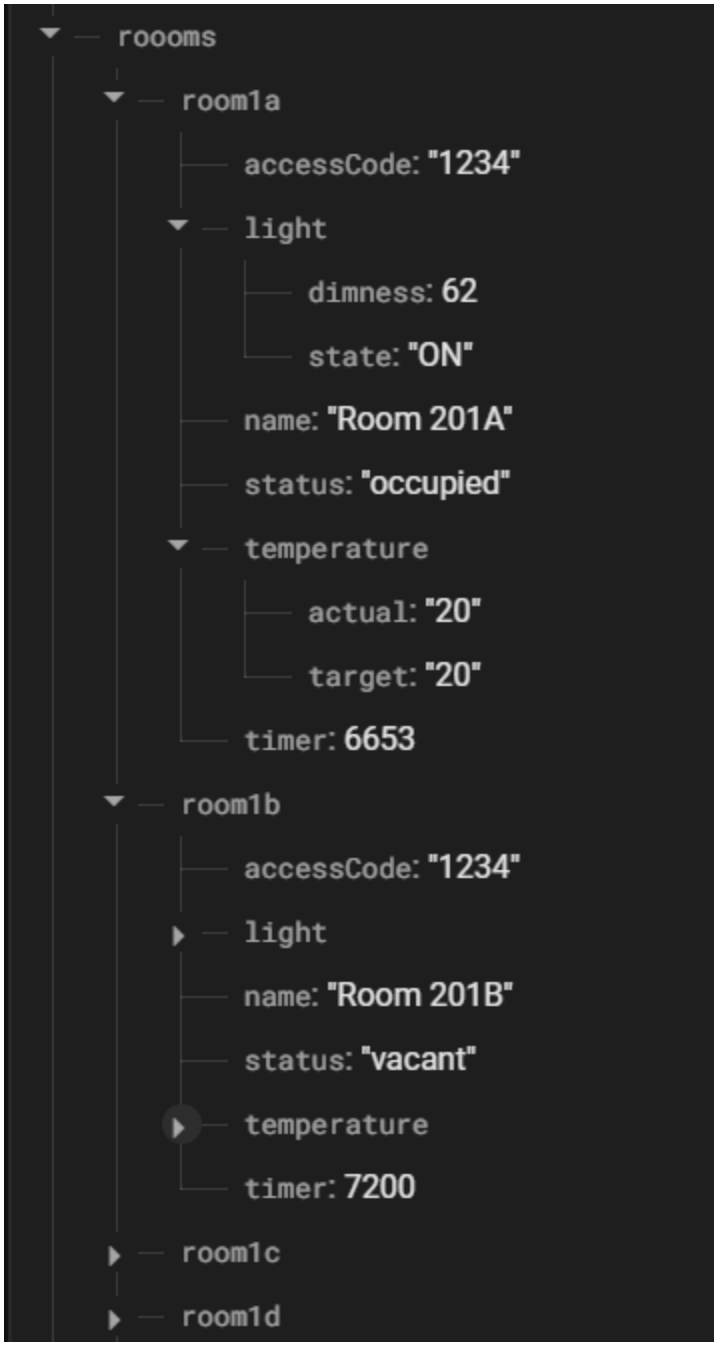


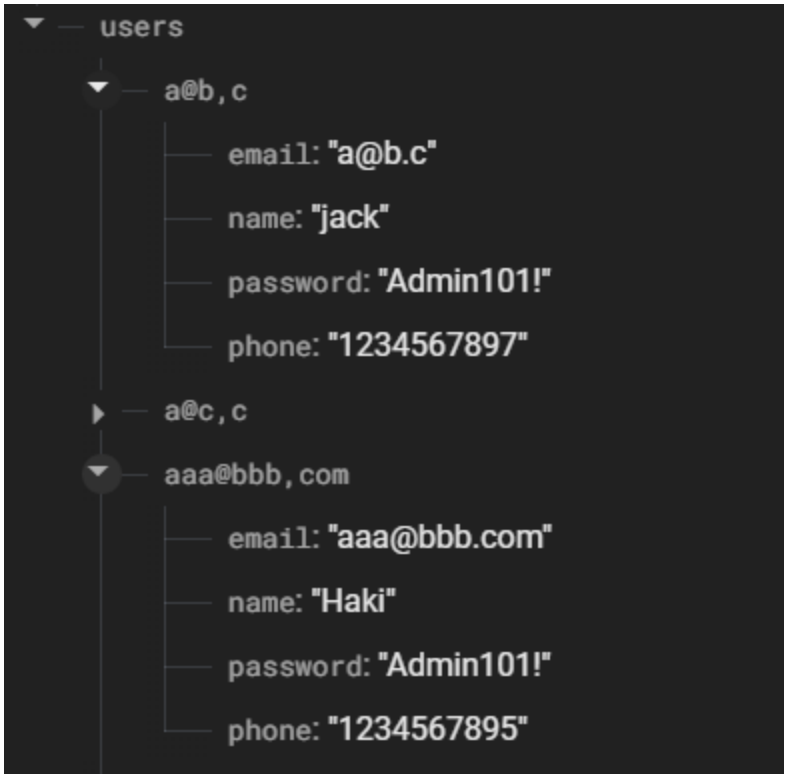
38. Describe your strategy for writing the test cases.
39. Screenshots showing 3 classes junit test cases are passing.

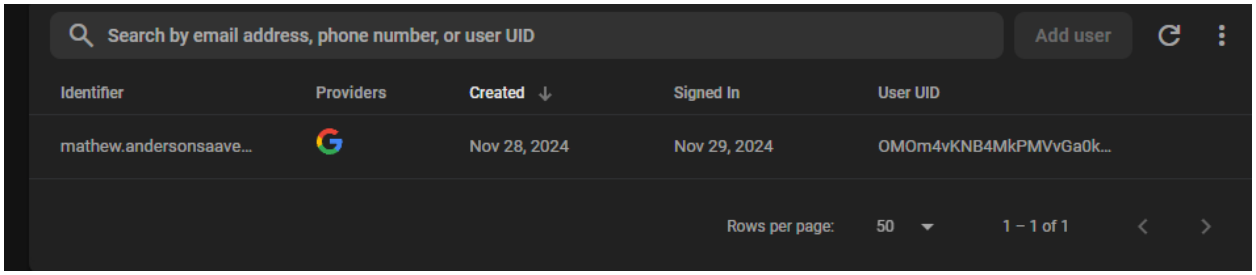


40. Screenshot showing Robleteric test cases are passing
41. Screenshot showing Espresso test cases are passing.
42. Screenshots showing the data in your DB, sensors data, login data (including Google login), and Feedback Screen data.




roooms
room1a
accessCode: "1234"
light
dimness: 62
state: "ON"
name: "Room 201A"
status: "occupied"
temperature
actual: "20"
target: "20"
timer: 6653
room1b
accessCode: "1234"
light
name: "Room 201B"
status: "vacant"
temperature
timer: 7200
room1c
room1d





43. Suggestions to the instructor for future projects, things you liked, and things you suggest to be done differently and how.

Suggestions for Future Projects:

1. Provide more tutorials on advanced features like Firebase and Google Sign-In.
2. Offer clearer testing guidelines for unit and UI tests.
3. Consider extending deadlines or breaking tasks into smaller milestones.

Things I Liked:

1. Hands-on experience with real-world technologies.
2. Clear and practical project scope.

Suggestions for Improvement:

1. Emphasize clearer documentation, including setup instructions.
2. Encourage peer reviews or group discussions for better collaboration.

44. Create a subfolder called deliverable5 under docs in the repo and add the pdf file.

45. Commit and push the ppt into deliverable5 folder, this is the

only file that can be committed and pushed pass the due and before your presentation.
46. All members must present. Zero for members who miss the presentation.
47. Pracjce on presenjng, and be ready, each team member will have 3 - 4 minutes to present.
48. If document not in pdf, or not in the proper name (marks will be deducted!)
Please save the PDF document, i.e. TeamName_ProjectName_Deliverable5.pdf
49. One member to submit the pdf file.