OBJECT ORIENTED PROGRAMMING LAB

Experiment No: 8

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Aim

Area of different shapes using overloaded functions

Procedure

```
import java.util.Scanner;
public class Areaofshapes {
     public static void main (String[] args)
       float r;
       int s,a,b;
       System.out.println("Enter Radius of circle:");
       Scanner input = new Scanner(System.in);
        r = input.nextFloat();
       System.out.println("Enter Side of square:");
       s = input.nextInt();
       System.out.println("Enter length and breadth of rectangle:");
       a = input.nextInt();
       b = input.nextInt();
       System.out.println("Area of Circle= "+area(r,3.142f));
       System.out.println("Area of Square= "+area(s));
       System.out.println("Area of Rectangle= "+area(a,b));
     }
     public static float area(float a,float pi)
          float ar = pi*a*a;
```

```
return ar;
}

public static int area(int a)
{
    int ar = a*a;
    return ar;
}

public static int area(int a,int b)
{
    int ar = a*b;
    return ar;
}
```

Output Screenshot

```
Microsoft Windows [Version 10.0.19044.1706]
(c) Microsoft Corporation. All rights reserved.

D:\>javac Areaofshapes.java

D:\>java Areaofshapes
Enter Radius of circle:
3
Enter Side of square:
4
Enter length and breadth of rectangle:
4 8
Area of Circle= 28.278
Area of Square= 16
Area of Rectangle= 32

D:\>
```