OBJECT ORIENTED PROGRAMMING LAB

Experiment No: 7

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Roll No: 18

Batch: S2 RMCA B

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Aim

Create CPU with attribute price. Create inner class Processor (no. of cores, manufacturer) and static nested class RAM (memory, manufacturer). Create an object of CPU and print information of Processor and RAM.

Procedure

```
class Cpu{
int price=10000;
class Processor{
int core=7;
String manufacturer="intel";
}
static class Ram{
String memory="12 gb";
String manufacturer="ibm";
}
}
public class Main{
public static void main(String args[]){
       Cpu cpu=new Cpu();
       Cpu.Processor processor =cpu.new Processor();
       Cpu.Ram ramobj=new Cpu.Ram();
       System.out.println("The details of PROCESSOR");
       System.out.println("Price:"+cpu.price);
       System.out.println("Number of cores:"+processor.core);
 System.out.println("Manufacturer:"+processor.manufacturer);
 System.out.println(" ");
 System.out.println("The details of RAM");
 System.out.println("Memory:"+ramobj.memory);
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```

```
System.out.println("Manufacturer:"+ramobj.manufacturer);
}
```

Output Screenshot

```
C:\Users\Student\Desktop\MM\java>javac Main.java

C:\Users\Student\Desktop\MM\java>java Main
The details of PROCESSOR
Price:10000
Number of cores:7
Manufacturer:intel

The details of RAM
Memory:12 gb
Manufacturer:ibm

C:\Users\Student\Desktop\MM\java>
```