



WEEK3 - Feedbacks

Mathias COUSTÉ
18.02.2020

2

teams did not compete...

(because of mvn fail)

5 → 0 teams had runtime errors... (*GenericClientError*)

3 → 0 Wrong Format Exception

9
(out of 18)

team finished the race

\o/

SPECIAL
Closest miss ever
PRICE



Les Qualituriers



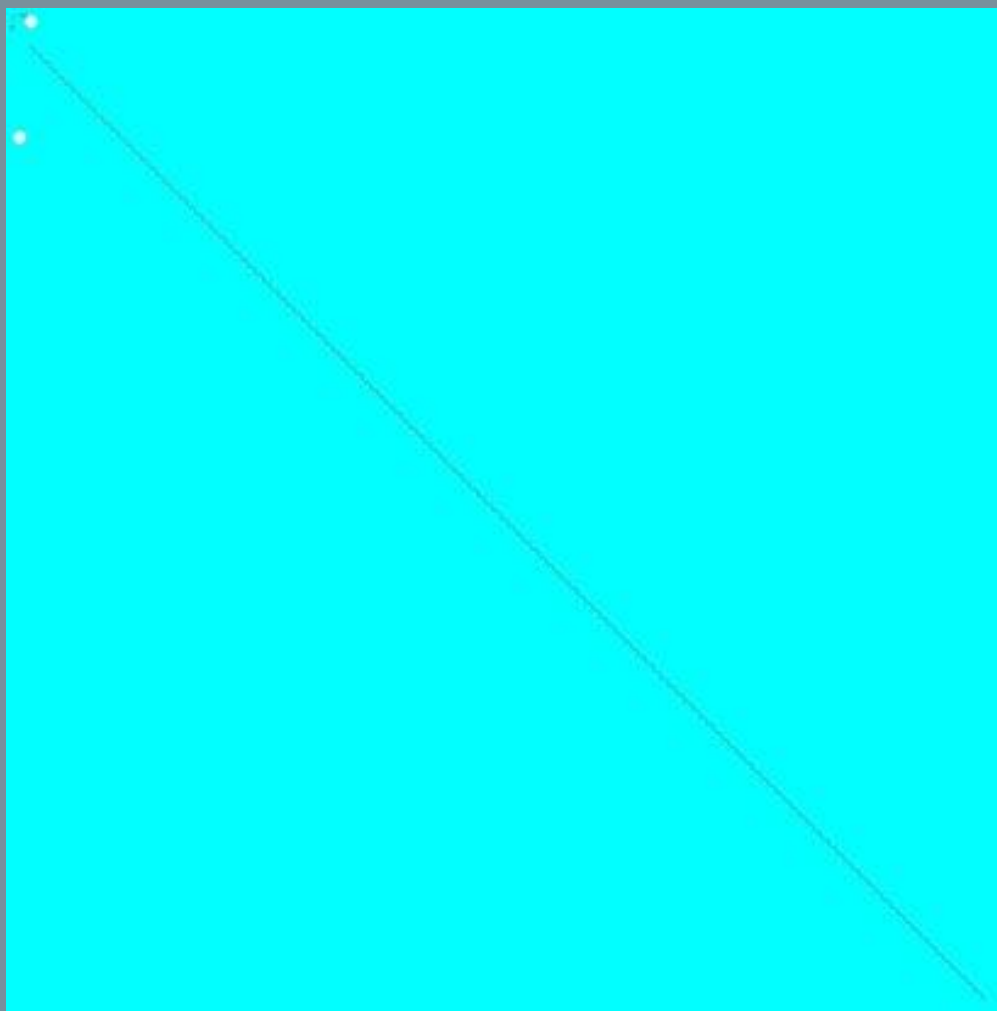
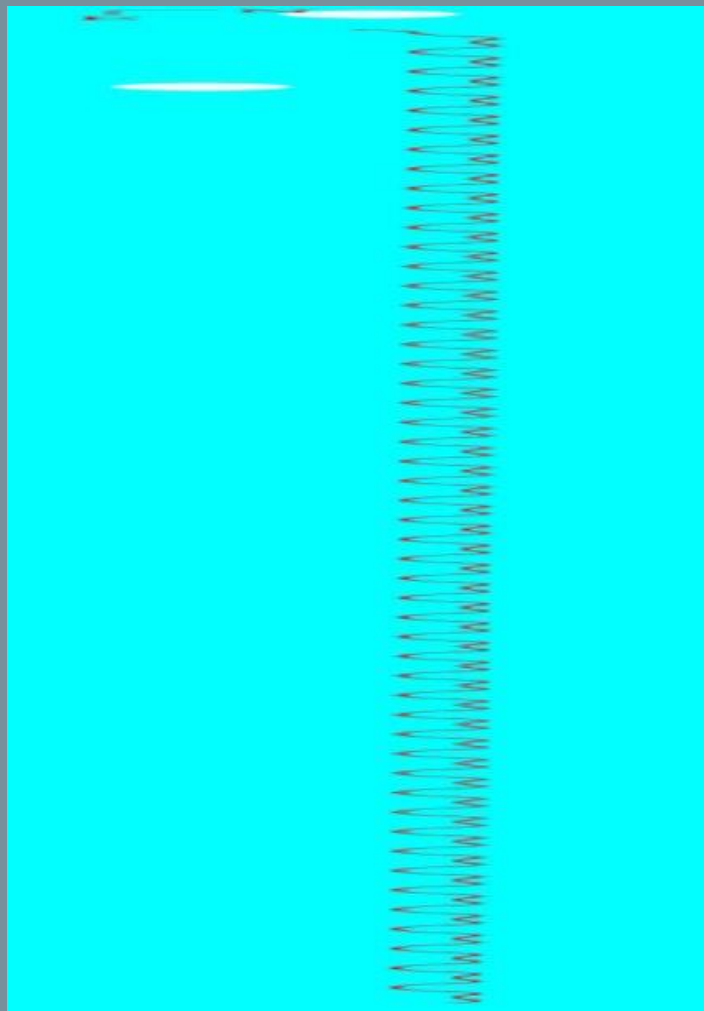
Cash_a_l_eau

Week's champions



Gottagofast

Championship leader





More testing

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18.02.2020

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Unit tests

Did you said Unit test?



- Test a minimal piece of code as a unitary and indivisible block
- Make you that the smallest bricks of your solution are working

What do we test?

Classes & functions

Not a package, not a whole system

Mocks

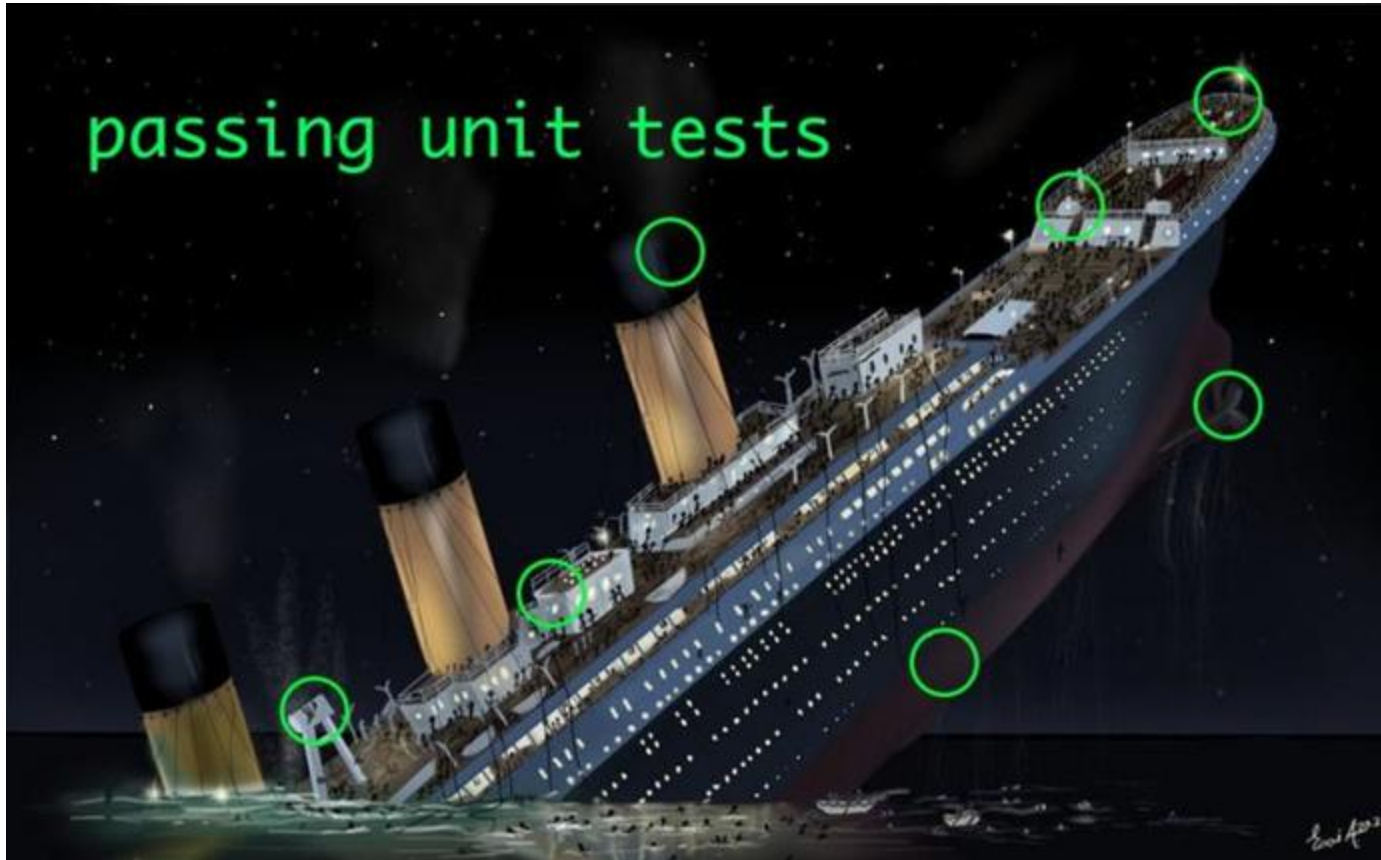


→ Assure that your tested subject is in isolation by controlling all its neighbours

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Integration testing

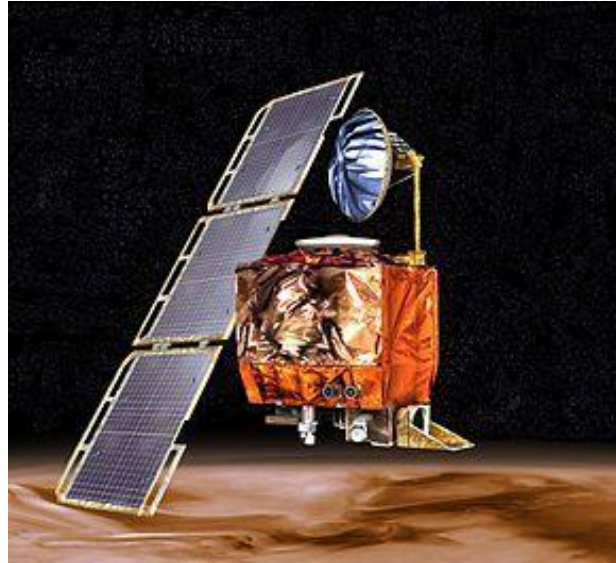
Unit test aren't enough?



Definition

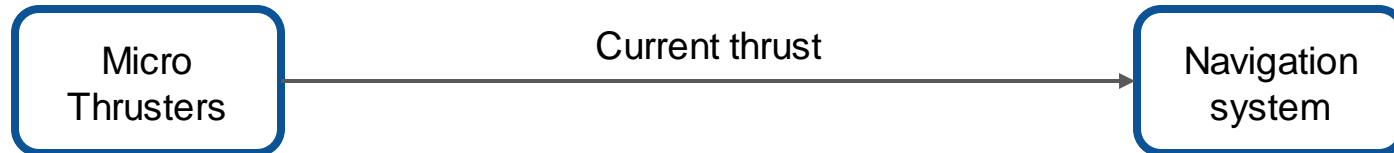
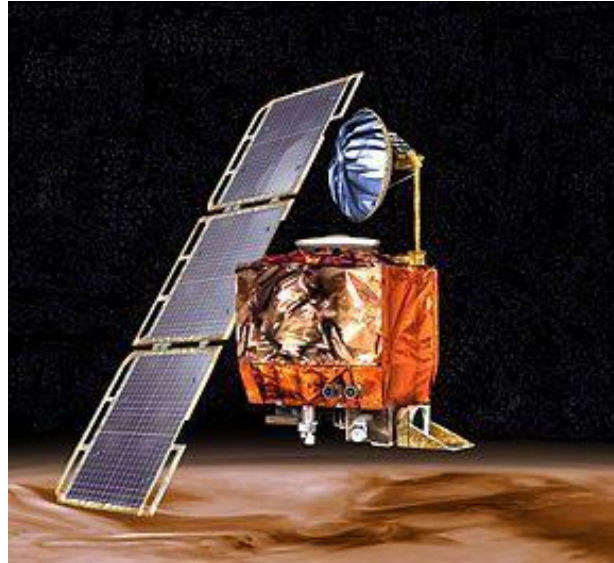
“Integration testing is the phase in software testing in which individual software modules are combined and tested as a group.”

A sad example

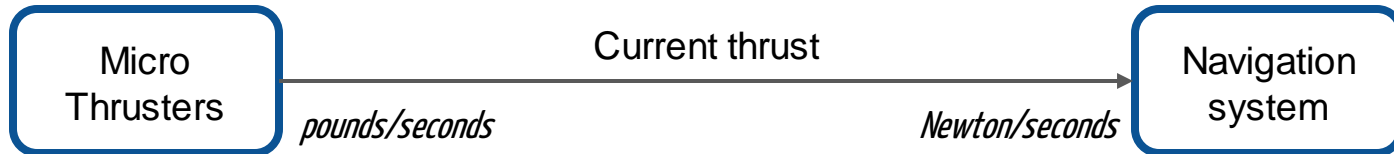
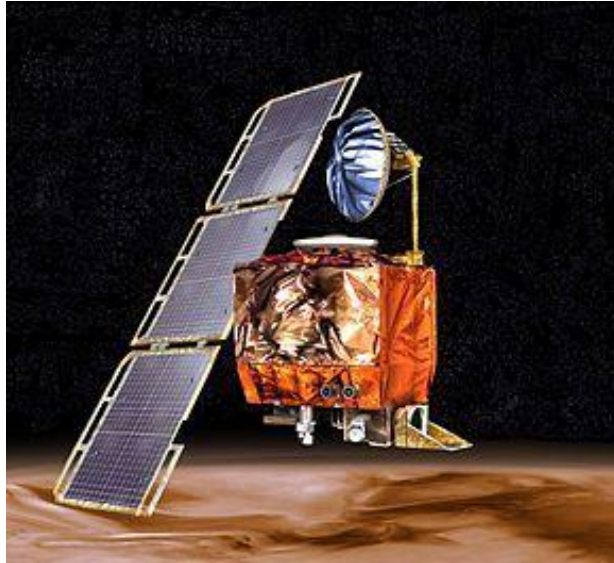


Mars Climate Orbiter
(year 1998)

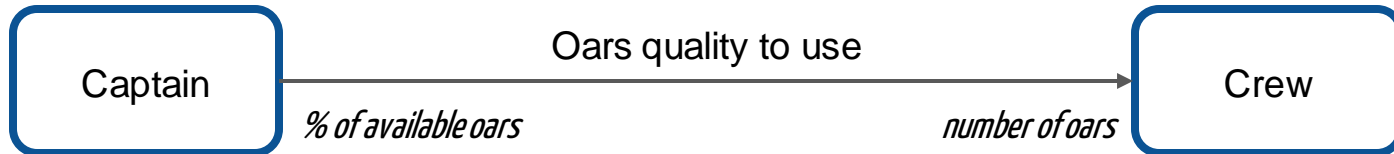
A sad example



A sad example



A sad example



What do we test?



Assert that code bricks are **interacting** as expected.

Which tools?



→ Same tools as Units test

→ It is **how you write** your test that make the difference

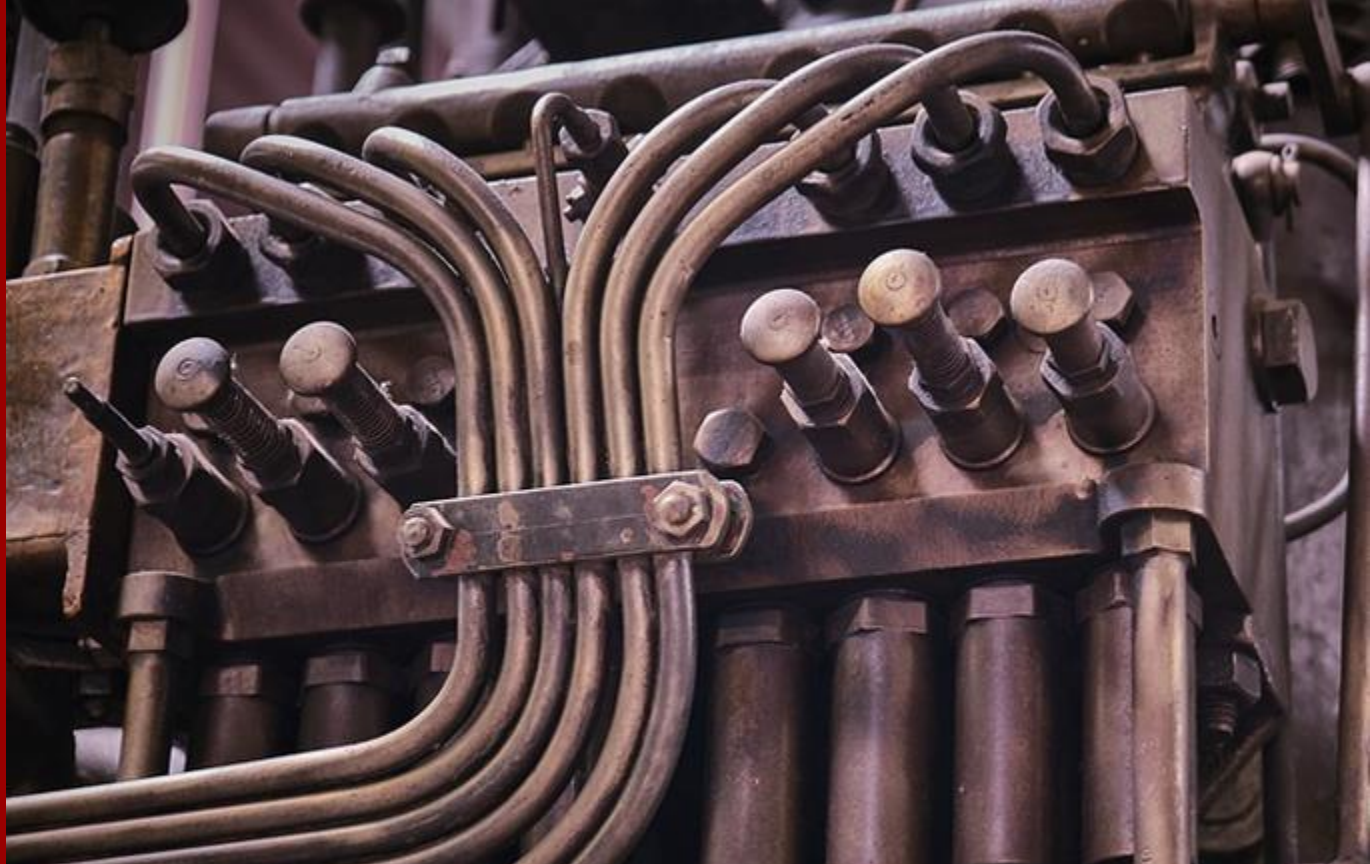
Which tools?

Differential unit test from integration test during the build execution



<https://www.baeldung.com/maven-integration-test>

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End to end testing

Definition

“End-to-end testing is a methodology used to test whether the flow of an application is performing as designed from start to finish.”

What do we test?

We put ourselves in the head of the final user and execute some scenarios.

The more your program is complex, the more scenarios you have.

A big part of the job is to identify which scenarios you will test and at which frequency

Let's test *Amazon.com*

Any suggestions ?

Let's test *Amazon.com*

1. A *user* clicks on a link on google and is redirected to Amazon.com
2. The *user* sees a product
3. The *user* looks at others products related to the given product
4. The *user* clicks on “buy”
5. The *user* registers
6. The *user* fills the payment information form
7. The *user* clicks on “pay”
8. The *user* receives a confirmation email
9. Money transfer is done
10. Amazon warehouse is notified and shipping is enabled

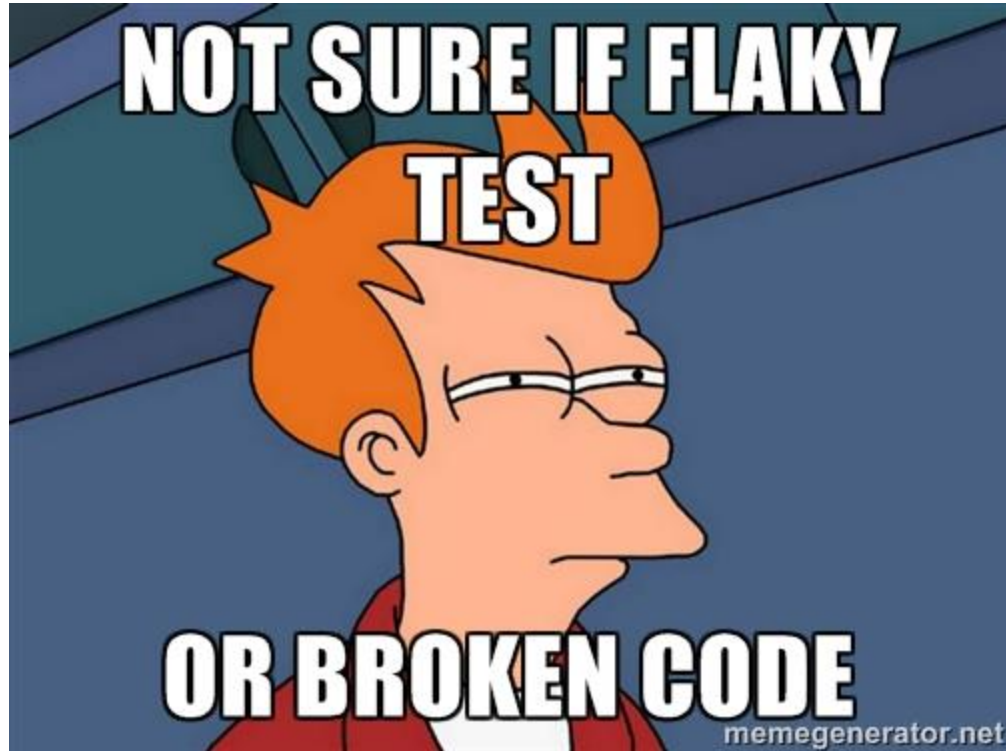
Which tools?



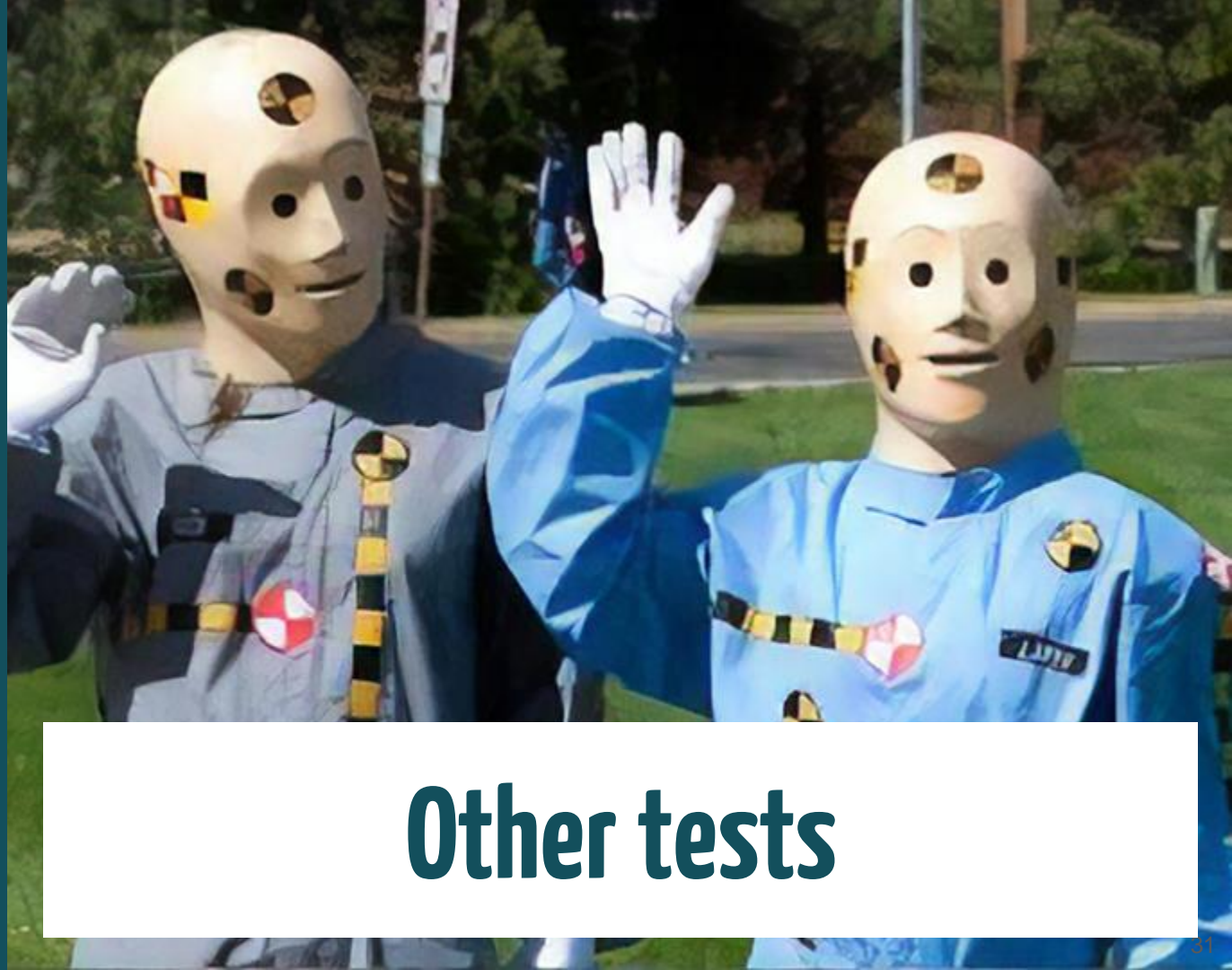
Selenium



Pros and Cons



4



Other tests

Performance testing

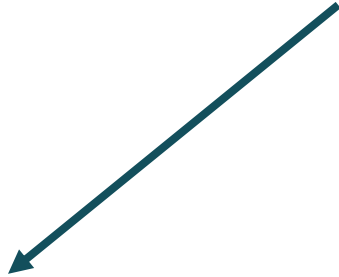


Performance testing

100 milliseconds

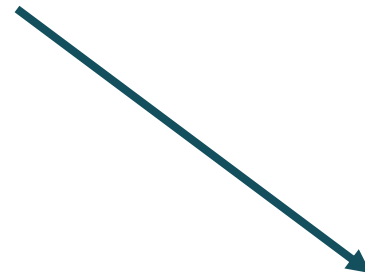
Performance testing

100 milliseconds



Amazon

1% in revenue loss



Google search

-8 000 000 requests/day



Intrusion testing



User tests



Q&A



Mutation testing

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18.02.2020

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Do you test well?

Unit tests - Some limits


@Test

```
public void mySuperTest() {  
    functionThatDoesEverything();  
    assertTrue(true);  
}
```

Unit tests - Some limits

@Test

```
public void mySuperTest() {  
    functionThatDoesEverything();  
    assertTrue(true);  
}
```



Code coverage
100%

Unit tests - Some limits

The student



The teacher



2



Mutation testing

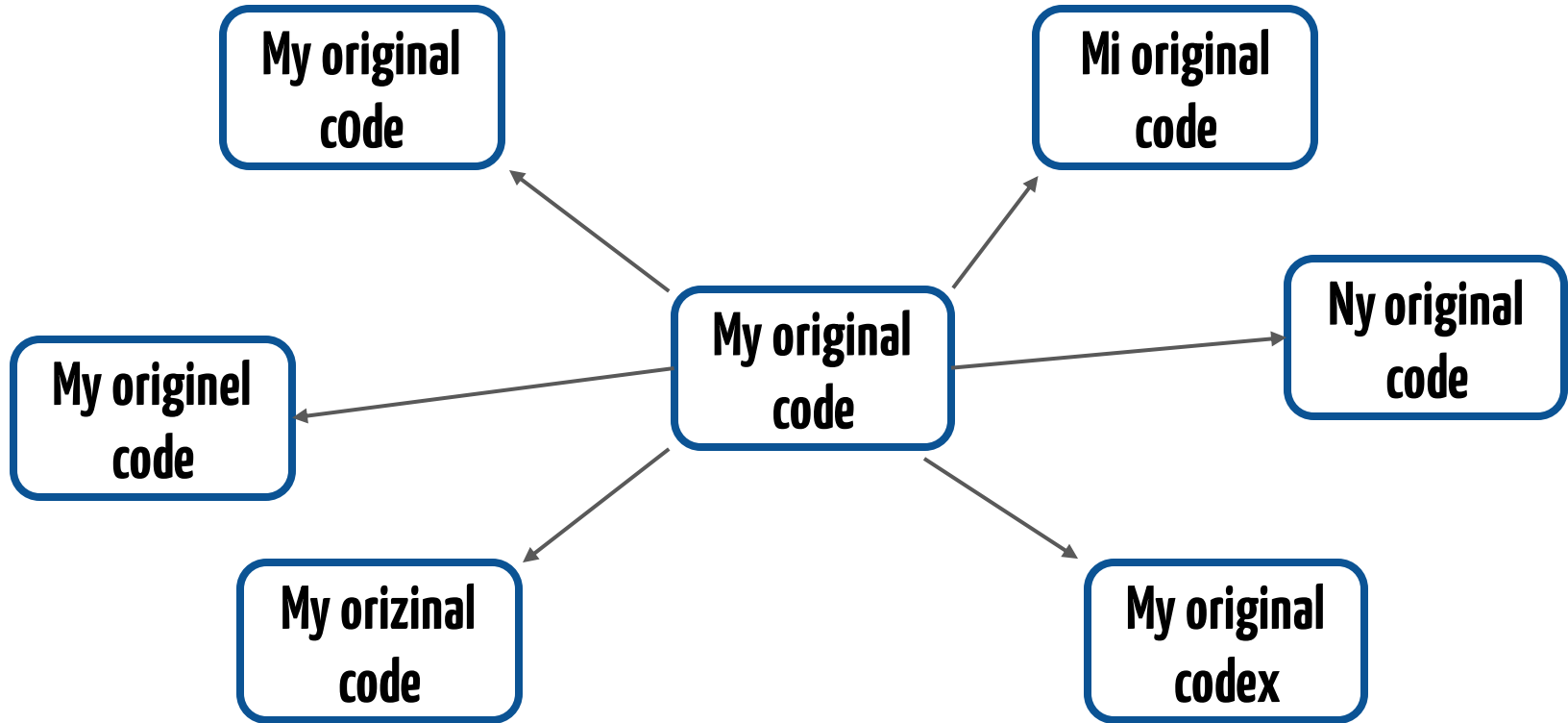
Principe

“Mutation testing involves modifying a program in small ways. Each mutated version is called a mutant and tests detect and reject mutants by causing the behavior of the original version to differ from the mutant.”

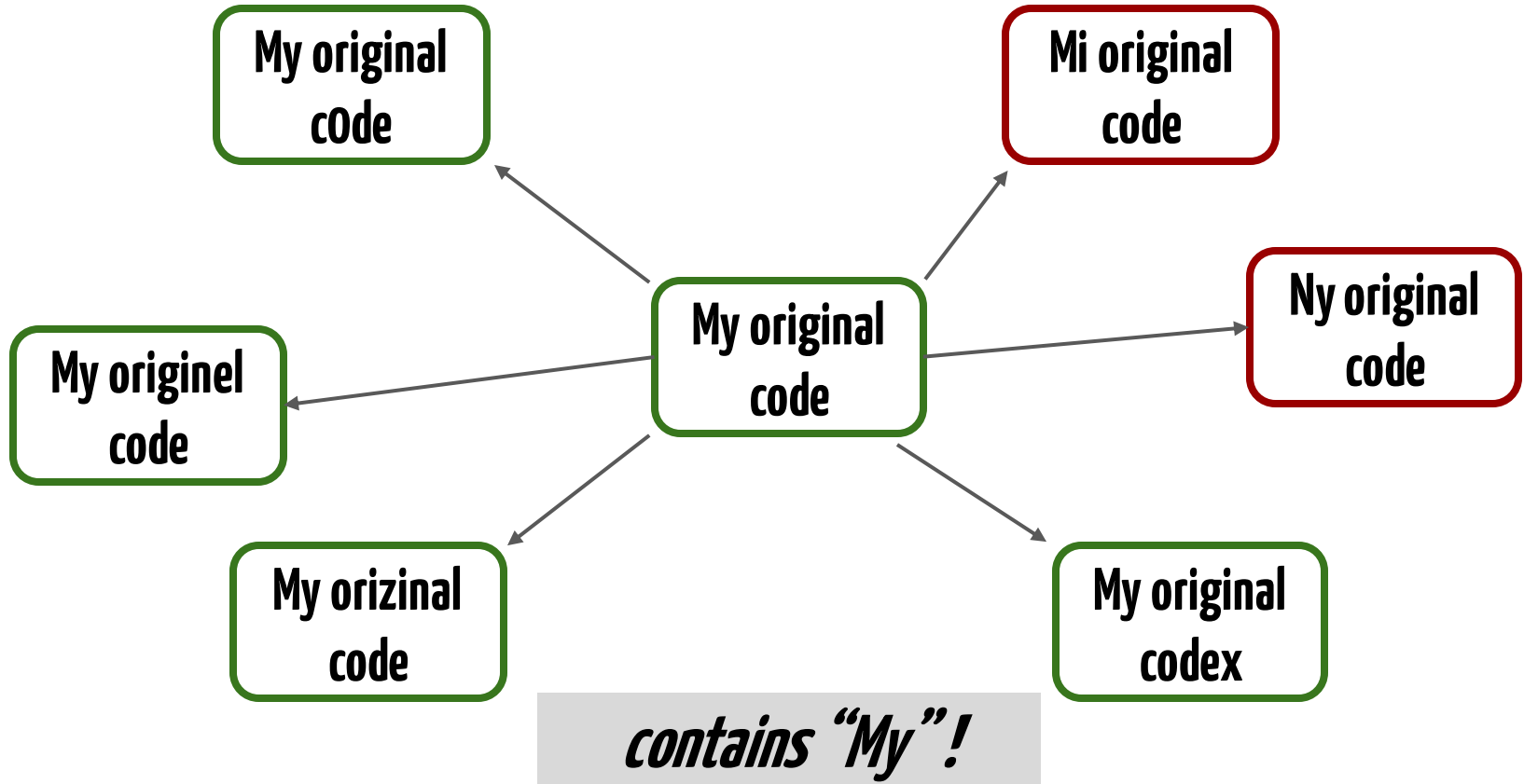
What is a mutant?

**My original
code**

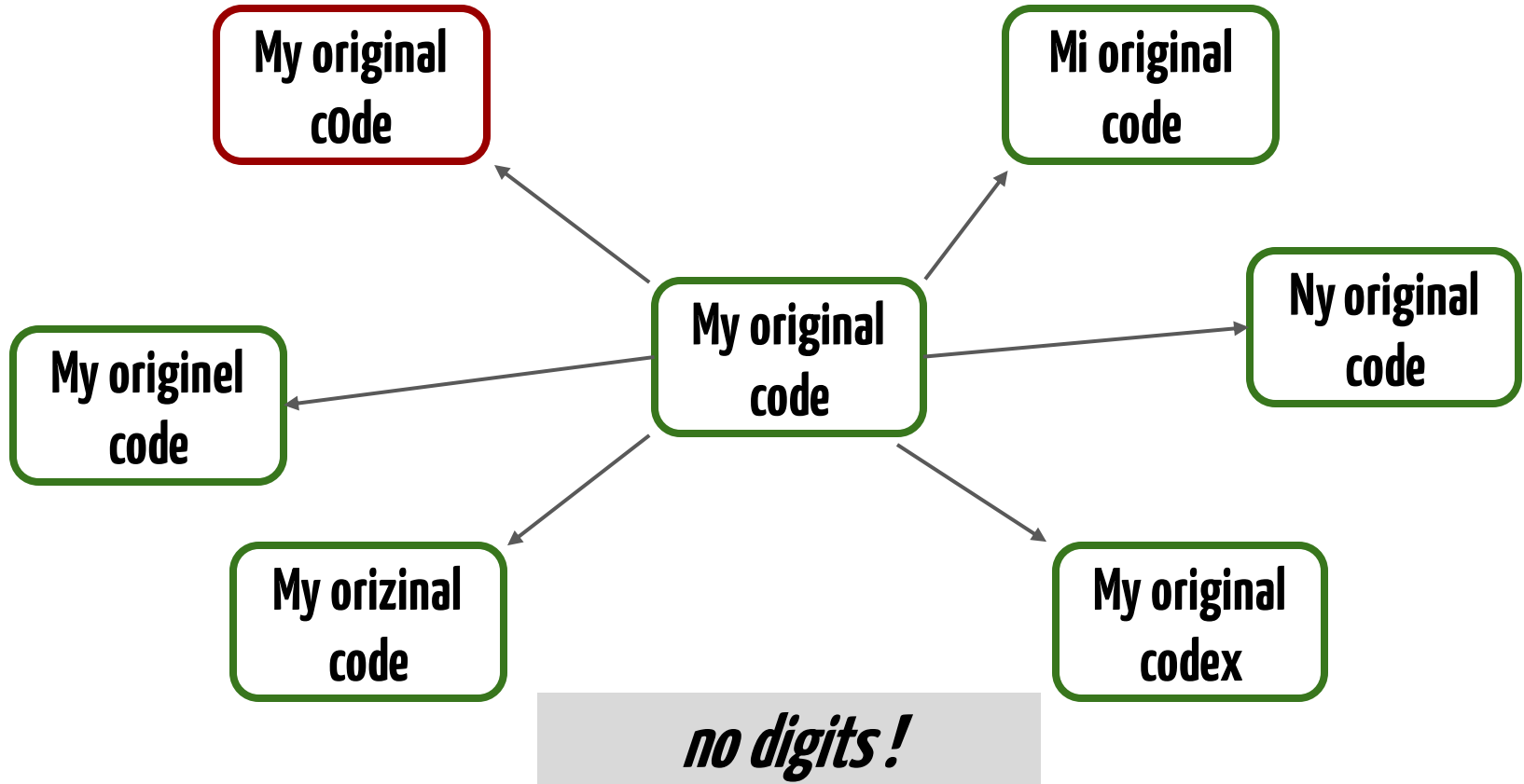
What is a mutant?



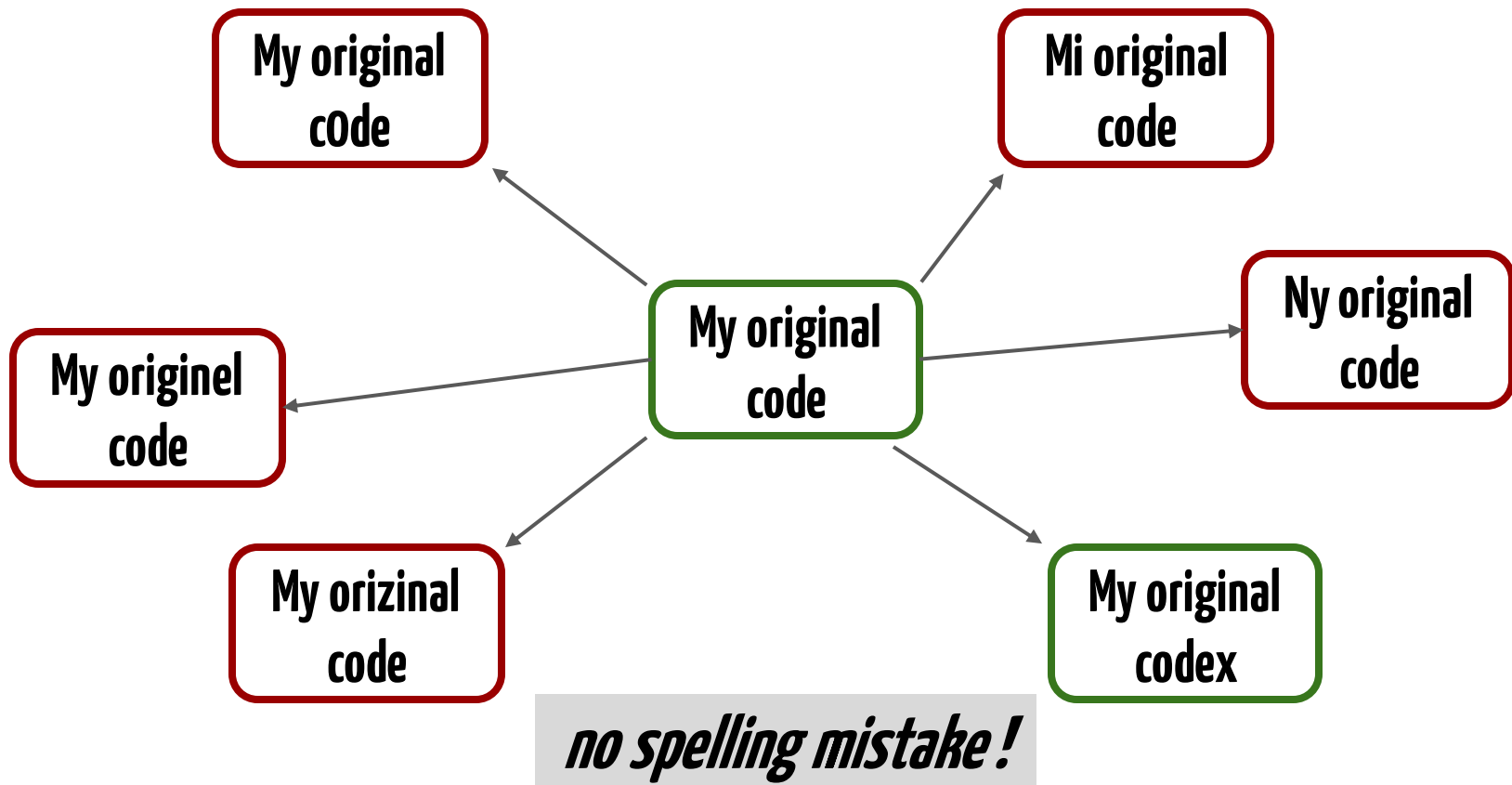
Testing your mutants



Testing your mutants



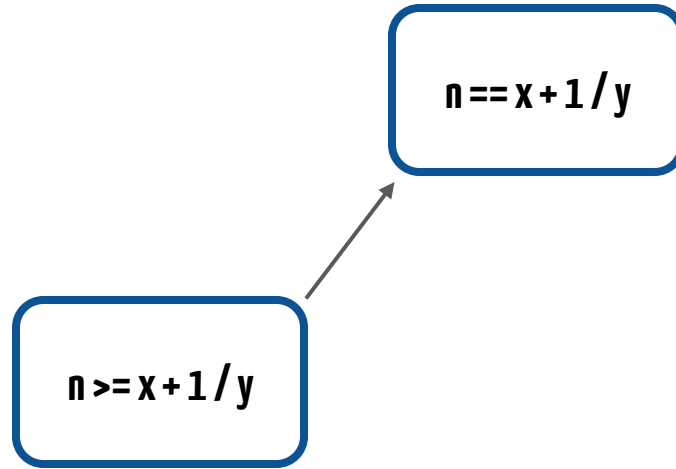
Testing your mutants



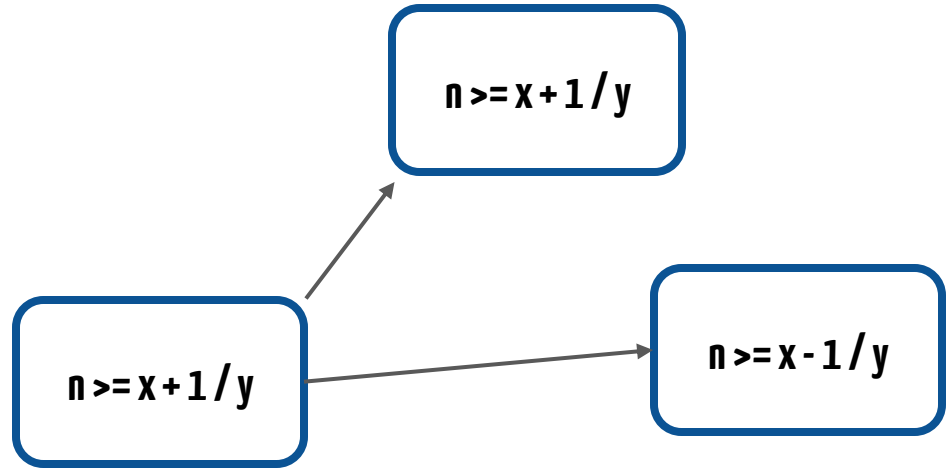
What is a mutant?

$n \geq x + 1/y$

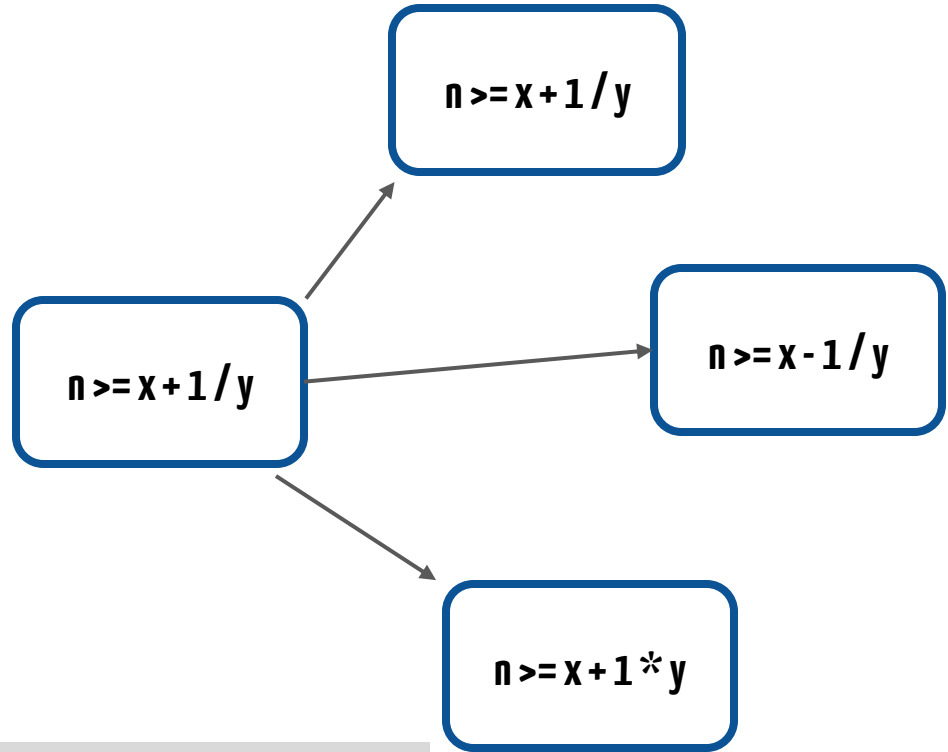
What is a mutant?



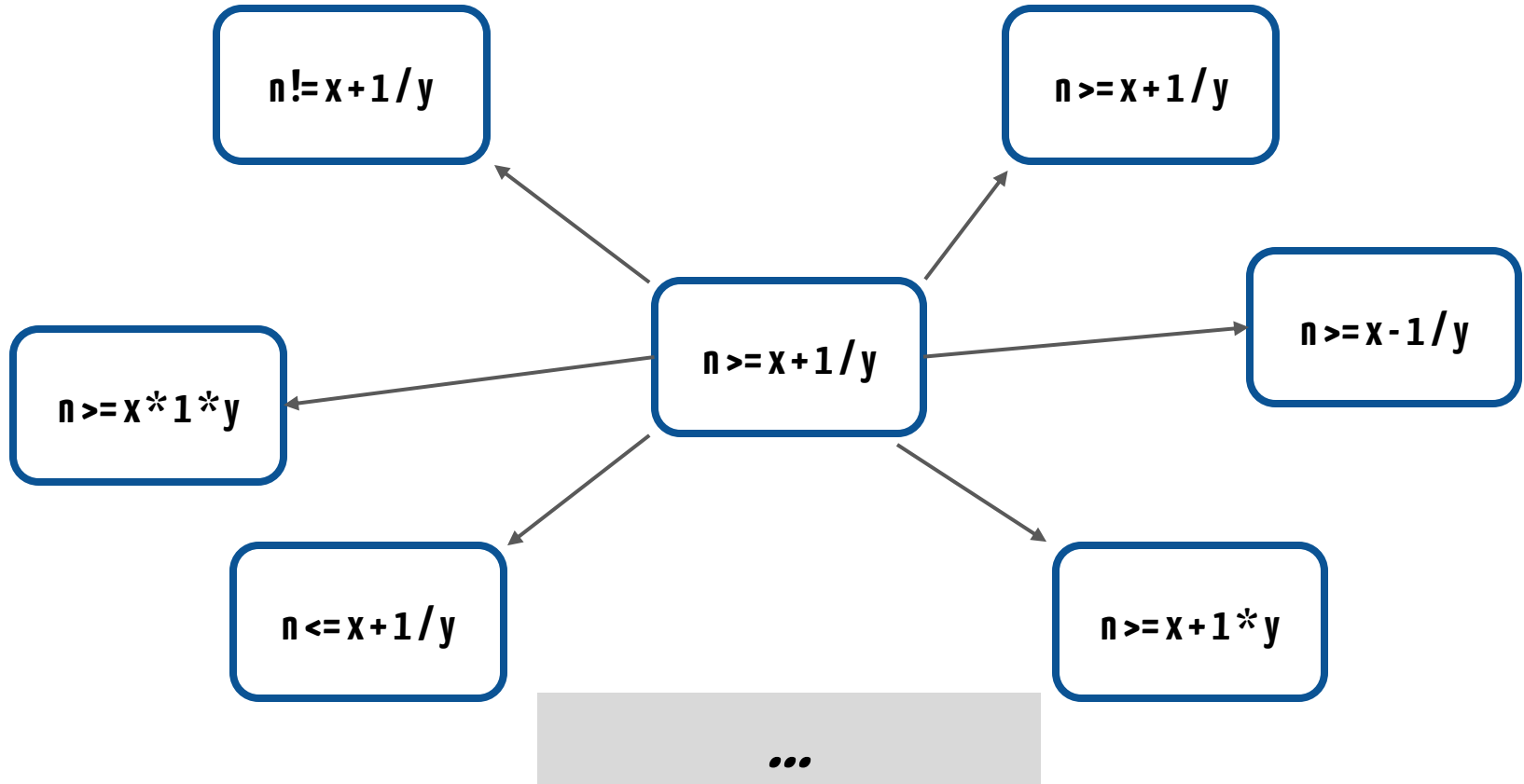
What is a mutant?



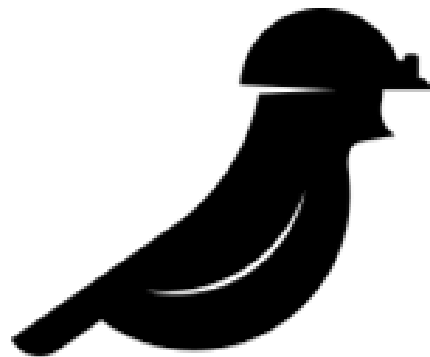
What is a mutant?



What is a mutant?



3



Using PITest on the project

PI Test

“PI Test is a state of the art **mutation testing** system, providing **gold standard test coverage** for Java and the jvm. It's fast, scalable and integrates with modern test and build tooling.”

Prerequisites

→ Already have unit test

→ The project is configured with maven

Maven command

Release the mutants when you want!

```
$ > mvn org.pitest:pitest-maven:mutationCoverage
```

Maven plugin

Release the mutants at each builds!

```
<build>
  <plugins>
    <plugin>
      <groupId>org.pitest</groupId>
      <artifactId>pitest-maven</artifactId>
      <version>1.4.11</version>
      <executions>
        <execution>
          <phase>test</phase>
          <goals>
            <goal>mutationCoverage</goal>
          </goals>
        </execution>
      </executions>
    </plugin>
  </plugins>
</build>
```

Maven plugin

```
<plugin>
  <groupId>org.pitest</groupId>
  <artifactId>pitest-maven</artifactId>
  <version>1.4.11</version>
  <dependencies>
    <dependency>
      <groupId>org.pitest</groupId>
      <artifactId>pitest-junit5-plugin</artifactId>
      <version>0.12</version>
    </dependency>
  </dependencies>
  <executions>
    <execution>
      <phase>test</phase>
      <goals>
        <goal>mutationCoverage</goal>
      </goals>
    </execution>
  </executions>
  <configuration>
    <targetClasses>
      <param>fr.unice.polytech.si3.qgl.${artifactId}*</param>
    </targetClasses>
    <targetTests>
      <param>fr.unice.polytech.si3.qgl.${artifactId}*</param>
    </targetTests>
  </configuration>
</plugin>
```

Understand the reports

```
=====
- Mutators
=====
> org.pitest.mutationtest.engine.gregor.mutators.BooleanTrueReturnValsMutator
>> Generated 20 Killed 19 (95%)
> KILLED 19 SURVIVED 1 TIMED_OUT 0 NON_VIABLE 0
> MEMORY_ERROR 0 NOT_STARTED 0 STARTED 0 RUN_ERROR 0
> NO_COVERAGE 0
-----
> org.pitest.mutationtest.engine.gregor.mutators.EmptyObjectReturnValsMutator
>> Generated 6 Killed 6 (100%)
> KILLED 6 SURVIVED 0 TIMED_OUT 0 NON_VIABLE 0
> MEMORY_ERROR 0 NOT_STARTED 0 STARTED 0 RUN_ERROR 0
> NO_COVERAGE 0
-----
> org.pitest.mutationtest.engine.gregor.mutators.ConditionalsBoundaryMutator
>> Generated 8 Killed 6 (75%)
> KILLED 6 SURVIVED 2 TIMED_OUT 0 NON_VIABLE 0
> MEMORY_ERROR 0 NOT_STARTED 0 STARTED 0 RUN_ERROR 0
> NO_COVERAGE 0
-----
> org.pitest.mutationtest.engine.gregor.mutators.IncrementsMutator
>> Generated 2 Killed 1 (50%)
> KILLED 1 SURVIVED 1 TIMED_OUT 0 NON_VIABLE 0
> MEMORY_ERROR 0 NOT_STARTED 0 STARTED 0 RUN_ERROR 0
> NO_COVERAGE 0
-----
> org.pitest.mutationtest.engine.gregor.mutators.NullReturnValsMutator
>> Generated 17 Killed 15 (88%)
> KILLED 15 SURVIVED 0 TIMED_OUT 0 NON_VIABLE 0
> MEMORY_ERROR 0 NOT_STARTED 0 STARTED 0 RUN_ERROR 0
> NO_COVERAGE 2
```

Check the reports at *<your project>/target/pit-reports/<date>/index.html*

Understand the reports

Pit Test Coverage Report

Project Summary

Number of Classes	Line Coverage	Mutation Coverage
7	97% 229/236	86% 160/185

Breakdown by Package

Name	Number of Classes	Line Coverage	Mutation Coverage
fr.unice.polytech.si3.qgl.geometry	5	98% 144/147	88% 119/136
fr.unice.polytech.si3.qgl.geometry.shapes	2	96% 85/89	84% 41/49

Report generated by [PIT](#) 1.4.11

Understand the reports

Segment.java

```
1 package fr.unice.polytech.si3.qgl.geometry;
2
3 public class Segment {
4     private Point from;
5     private Point to;
6
7     public Segment(Point from, Point to) {
8         this.from = from;
9         this.to = to;
10    }
11
12    public Point getFrom() {
13        return from;
14    }
15
16    public Point getTo() {
17        return to;
18    }
19
20    public boolean isIn(Point intersection) {
21        double totalDistance = from.distanceTo(intersection) + to.distanceTo(intersection);
22        double diff = totalDistance - this.length();
23        return diff <= Constants.COMPARAISON_DELTA;
24    }
25
26    public Vector vector() {
27        return Vector.fromPosition(this.to.getX() - this.from.getX(), this.to.getY() - this.from.getY());
28    }
29
30    public boolean intersect(Segment segment) {
31        Line l1 = Line.from(this.from, this.vector());
32        Line l2 = Line.from(segment.from, segment.vector());
33        Point intersection = l1.intersect(l2);
34
35        return this.isIn(intersection) && segment.isIn(intersection);
36    }
37
38    public double length() {
39        return from.distanceTo(to);
40    }
41 }
```


Understand the reports

Segment.java

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12    public Point getFrom() {
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16    public Point getTo() {
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20    public boolean isIn(Point intersection) {
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36    }
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38    public double length() {
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```

Light green

Covered by test but with
not mutation

Understand the reports

Segment.java

```
1 package fr.unice.polytech.si3.qgl.geometry;
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3 public class Segment {
4     private Point from;
5     private Point to;
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10    }
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17        return to;
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22        double diff = totalDistance - this.length();
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34
35        return this.isIn(intersection) && segment.isIn(intersection);
36    }
37
38    public double length() {
39        return from.distanceTo(to);
40    }
41 }
```

Dark green

Covered by test and has mutations.

Mutations all killed.

Understand the reports

Segment.java

```
1 package fr.unice.polytech.si3.qgl.geometry;
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3 public class Segment {
4     private Point from;
5     private Point to;
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7     public Segment(Point from, Point to) {
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9         this.to = to;
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11
12    public Point getFrom() {
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26    public Vector vector() {
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32        Line l2 = Line.from(segment.from, segment.vector());
33        Point intersection = l1.intersect(l2);
34
35        return this.isIn(intersection) && segment.isIn(intersection);
36    }
37
38    public double length() {
39        return from.distanceTo(to);
40    }
41 }
```

Dark pink

Covered by test and has mutations.

Some mutations survived.

Understand the reports

Mutations

[13](#) 1. replaced return value with null for fr/unice/polytech/si3/qgl/geometry/Segment::getFrom → KILLED

[17](#) 1. replaced return value with null for fr/unice/polytech/si3/qgl/geometry/Segment::getTo → KILLED

[21](#) 1. Replaced double addition with subtraction → KILLED

[22](#) 1. Replaced double subtraction with addition → KILLED

1. replaced boolean return with true for fr/unice/polytech/si3/qgl/geometry/Segment::isIn → KILLED

[23](#) 2. changed conditional boundary → SURVIVED

3. negated conditional → KILLED

1. Replaced double subtraction with addition → SURVIVED

[27](#) 2. Replaced double subtraction with addition → SURVIVED

3. replaced return value with null for fr/unice/polytech/si3/qgl/geometry/Segment::vector → KILLED

1. replaced boolean return with true for fr/unice/polytech/si3/qgl/geometry/Segment::intersect → KILLED

[35](#) 2. negated conditional → KILLED

3. negated conditional → KILLED

[39](#) 1. replaced double return with 0.0d for fr/unice/polytech/si3/qgl/geometry/Segment::length → KILLED

4



**What do we expect from
you?**

What do we expect from you?

Apply PITest in
your project

What do we expect from you?

Apply PITest in
your project
(it will be evaluated)

Q&A