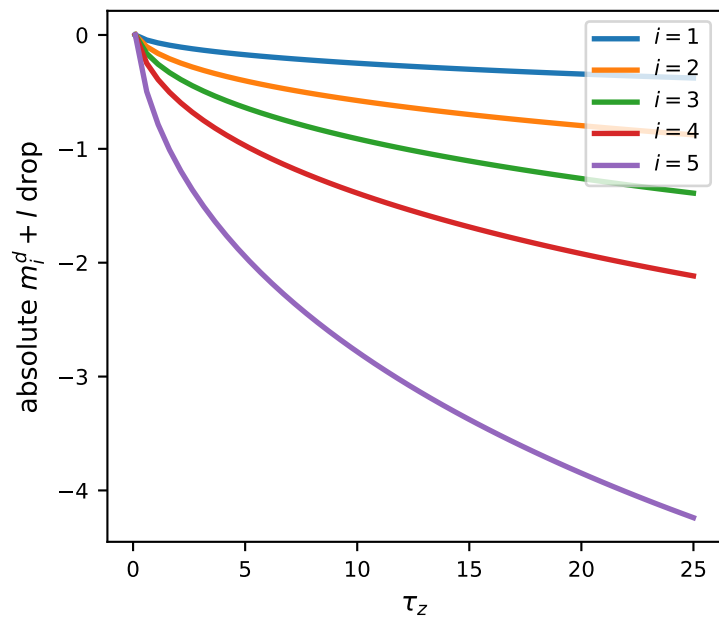


ℓ_i constant ℓ_i changes